Greedy Algorithm: LAB 6

- 1. Write a c or c++ program for Huffman Coding for data compression using priority queues implemented as min-heap. (Create a message is a page long how much compression is obtained by doing Huffman coding?)
- 2. Write a c or c++ program the activity-selection problem (You are given n activities with their start and finish times. Select the maximum number of activities that can be performed by a single person, assuming that a person can only work on a single activity at a time. Example: Consider the following 6 activities. $start[] = \{1, 3, 0, 5, 8, 5\};$ $finish[] = \{2, 4, 6, 7, 9, 9\};$ The maximum set of activities that can be executed by a single person is 0, 1, 3, 4).
- 3. Knapsack (0-1) problem: The Integer Knapsack Problem (Duplicate Items Permitted). You have n types of items, where the ith item type has an integer size s_i and a real value v_i . Here items are indivisible; you either take an item(1) or not(0). You can add multiple items of the same type to the knapsack.

 Write a program in C or C++ to fill a knapsack of total capacity C with a selection of items of maximum value.
- 4. (Duplicate Items forbidden) This is the same problem as the example above, except here it is forbidden to use more than one instance of each type of item. (Take a example which does not give an optimal answer).
- 5. Fractional knapsack problem: You have n types of items, where the ith item type has an integer size s_i and a real value v_i . Here items are divisible; you can take any fraction of an item. Write a program in C or C++ to fill a knapsack of total capacity C with a selection of items of maximum value.