

QUICK CHILD

EXPLORER

(6 – 12 Years)



Child well-being

Healthy Child Behaviour

These behaviours enable life-satisfaction of the child in long-term, by positively influencing their lives at school, at home and in society. These can be identified through

Emotions

Absence of excessive worry, sadness, fears or anxiety

Conduct

Absence of anger, aggression, excessive argument, non-social behaviour

Activity

Absence of restlessness, easy distraction, acting without thinking, impatience

Peer relations

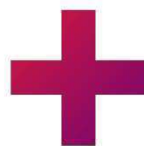
Absence of isolation, inability for friendship, being bullied

Prosocial behaviours

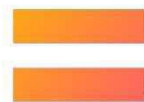
sharing, helping, being kind and being nice



**Absence of
disease**



**Healthy child
behaviour**



Well-being

Multiple Intelligence



Intelligence	Consider	Description
Verbal-linguistic	Book-smart	This intelligence helps to gain knowledge through reading, writing & speaking
Mathematical-logical	Number-smart	This intelligence helps you deal with number, logic and patterns
Visual-spatial	Picture-smart	This intelligence helps you gain knowledge from pictures, shapes, patterns, designs and textures
Intra-personal	Self-smart	This intelligence gives you capacity to self-reflect – being aware of our feelings, emotions, values, beliefs
Bodily-kinesthetic	Body-smart	This intelligence gives you a keen sense of bodily awareness and helps you learn by doing.
Naturalistic	Nature-smart	This intelligence gives us capacity to comprehend our environment
Musical-Rhythmic	Music-smart	This intelligence helps you master sound and music

Scoring

Non-dominant	Less- dominant	Dominant	Highly -dominant
<6%	6-8.9%	9-11.9%	>=12%

Child Well-being Indicators

Indicator	Includes	Status
Emotions	Worries, Sadness, Nervousness, Fearfulness, Physical symptoms related to emotions	
Conduct	Temper, Behaviour, Fighting or bullying, Cheating or stealing	
Activity	Restlessness, Fidgeting, Distraction, Impulsive actions	
Peer Relations	Friends, adjustment with other children	
Prosocial behaviour	Consideration for others, Sharing & caring	

Child Intelligence Indicators

Indicator	Includes
Highly dominant	
Dominant	
Less dominant	
Non-dominant	

Learning Preferences

MB type indicators are used to identify one of the sixteen personality types that an individual belongs to. The type influences identification of careers where the person is expected to contribute most as well as where she can find fulfilment. None of the types is superior or inferior to any other type. Below are the components of the 16 personality types.

Visual (V)



- Preference towards Graphical information - maps, charts, graphs, flow charts, labelled diagrams and symbols representation of words.
- Use of designs, patterns and shapes to convey information.
- Does not include still pictures or photographs that do not convey information or patterns.

- Preference for learning by hearing & speaking
- Lectures, group discussions, radio, telephone calls, web-chats and talking things through
- Talking out loud and talking to self.

Auditory (A)



Read/ Write (R)



- Preference for information displayed in words
- Emphasis on text-based inputs
- Manuals, reports, essays, books, assignments, text dominant internet research

- Preference for concrete personal experiences
- Learning by grasping, holding, feeling, doing
- Learning through demonstrations, simulations, videos

Kinesthetic (K)



Your learning preference(s)

The graph shows the proportion of responses where you displayed a particular learning preference. This is an indicator of the mode you generally prefer in real life.

>70%

Strong and consistent preference

35-70%

Less consistent yet moderately utilized,

<35%

Low consistency preference, utilized in specific situations only

Work Interests

REALISTIC (R)

Being "Hands-on" - Working with machines, tools and things.

INVESTIGATIVE (I)

Preference to understand, analyze and predict.

ARTISTIC (A)

Preference for literature, music or other artistic and creative activities.

SOCIAL (S)

Preference to help, facilitate or guide.

ENTERPRISING (E)

Preference to influence - to sell or to persuade.

CONVENTIONAL (C)

Preference to create and maintain orderliness.

Your Work Interests

DOMAIN CODE :

Cluster	Path	Title	11th/12th
Education & Training	Professional Support Services	Instructional Coordinators	Any
Education & Training	Lecturer/ Professor	Anthropology and Archeology Teachers, Postsecondary	Humanities
Education & Training	Lecturer/ Professor	Atmospheric, Earth, Marine, and Space Sciences Teachers, Postsecondary	PCM
Education & Training	Lecturer/ Professor	Biological Science Teachers, Postsecondary	PCB
Education & Training	Lecturer/ Professor	Business Teachers, Postsecondary	Commerce
Education & Training	Lecturer/ Professor	Criminal Justice and Law Enforcement Teachers, Postsecondary	Humanities
Education & Training	Lecturer/ Professor	Economics Teachers, Postsecondary	Humanities (Economics & Maths)
Education & Training	Lecturer/ Professor	Geography Teachers, Postsecondary	Humanities (Geography, Economics)
Education & Training	Lecturer/ Professor	Health Specialties Teachers, Postsecondary	PCB
Education & Training	Lecturer/ Professor	Law Teachers, Postsecondary	Humanities (political science)
Education & Training	Lecturer/ Professor	Nursing Instructors and Teachers, Postsecondary	PCB
Education & Training	Lecturer/ Professor	Physics Teachers, Postsecondary	PCM
Education & Training	Lecturer/ Professor	Social Work Teachers, Postsecondary	Humanities (Sociology)
Education & Training	Secondary Teacher	Special Education Teachers, Secondary School	Any
Health Science	Therapeutic Services	Advanced Practice Psychiatric Nurses	PCB
Health Science	Therapeutic Services	Hospitalists	PCB
Health Science	Therapeutic Services	Nurse Midwives	PCB
Health Science	Therapeutic Services	Occupational Therapists	PCB (with Psychology)
Human Services	Counseling & Mental Health Services	Rehabilitation Counselors	Humanities
Human Services	Family & Community Services	Community Health Workers	PCB
Human Services	Family & Community Services	Healthcare Social Workers	Humanities (Psychology, Sociology)
Information Technology	Programming and Software Development	Informatics Nurse Specialists	PCB
Law, Public Safety, Corrections & Security	Legal Services	Administrative Law Judges, Adjudicators, and Hearing Officers	Humanities (political science)