Ex No: 6

Date:

RECOGNIZE A VALID VARIABLE WITH LETTERS AND DIGITS USING LEX AND YACC

AIM:

To recognize a valid variable which starts with a letter followed by any number of letters or digits.

ALGORITHM:

- Define lexical rules in variable.l with regex to match valid variables: start with a letter, followed by letters or digits. Tokenize input, distinguishing letters and digits.
- Use lexer (variable.l) to tokenize input into meaningful units like letters and digits.
- Implement grammar rules in parser (variable.y) for recognizing valid variable names using context-free grammar. Incorporate lexer tokens into parsing.
- In parser, implement error handling to detect invalid variable names. Set a flag (e.g., valid) to mark invalid identifiers.
- Check validity post-parsing; if flag remains true, indicate valid identifier. Otherwise, display message for invalid input.

PROGRAM:

```
variable.l:
```

```
% {
  #include "y.tab.h"
%}
%%
[a-zA-Z_][a-zA-Z_0-9]* return letter;
[0-9]
                  return digit;
             return yytext[0];
            return 0;
\n
%%
int yywrap()
return 1;
variable.y:
% {
  #include<stdio.h>
  int valid=1:
% }
%token digit letter
```

SUDHIR S 210701269

```
%%
start : letter s
s : letter s
| digit s |;

%%
int yyerror()
{
    printf("\nIts not a identifier!\n");
    valid=0;
    return 0;
}
int main() {
    printf("\nEnter a name to test for an identifier: ");
    yyparse();
    if(valid) {
        printf("\nIt is a identifier!\n");
    }
}
```

OUTPUT:

```
[root@localhost-live Liveuser]# vi 269_ex6.U
[root@localhost-live Liveuser]# vi 269_ex6-y
[root@localhost-live liveuser]# lex 269_ex6. 1
[root@localhost-live Liveuser]# yacc -d 269_ex6-y
[root@localhost-live liveuser]# cc lex-yy-c y.tab.c
[root@localhost-live Liveuser]# ./a.out
Enter a name to test for an identifier: var
It is a identifier!
rootalocalhost-LiveLiveuser] #./a.out
Enter a name to test for an identifier: 2
Its not a identifier!
```

RESULT: