## **Image Editor:**

#### **Code:**

### MainActivity.java:

```
package com.example.imgeditor;
import androidx.appcompat.app.AppCompatActivity;
import android.graphics.Bitmap;
import android.graphics.BitmapFactory;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.view.animation.AlphaAnimation;
import android.view.animation.ScaleAnimation;
import android.view.animation.TranslateAnimation;
import android.widget.Button;
import android.widget.ImageView;
public class MainActivity extends AppCompatActivity {
  ImageView img;
  Button btniny, btngrey, btnres, btnmove, btnrotate, btnscale, btnzoomin, btnzoomout, btnfadein,
btnfadeout, btnbounce:
  float scale = 1.0f;
  float rotation = 0.0f:
  Bitmap originalBitmap;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    img = findViewById(R.id.imgvw);
    btninv = findViewById(R.id.btninvert);
    btngrey = findViewById(R.id.btngrey);
    btnres = findViewById(R.id.btnres);
    btnmove = findViewById(R.id.btnmove);
    btnrotate = findViewById(R.id.btnrotate);
    btnscale = findViewById(R.id.btnscale);
    btnzoomin = findViewById(R.id.btnzoomin);
    btnzoomout = findViewById(R.id.btnzoomout);
    btnfadein = findViewById(R.id.btnfadein);
    btnfadeout = findViewById(R.id.btnfadeout);
    btnbounce = findViewById(R.id.btnbounce);
    originalBitmap = BitmapFactory.decodeResource(getResources(), R.drawable.fruit);
    img.setImageBitmap(originalBitmap);
```

```
btninv.setOnClickListener(v -> invertImage());
    btngrey.setOnClickListener(v -> grayScaleImage());
    btnres.setOnClickListener(v -> resetImage());
    btnmove.setOnClickListener(v -> moveImage());
    btnrotate.setOnClickListener(v -> rotateImage());
    btnscale.setOnClickListener(v -> scaleImage());
    btnzoomin.setOnClickListener(v -> zoomIn());
    btnzoomout.setOnClickListener(v -> zoomOut());
    btnfadein.setOnClickListener(v -> fadeIn());
    btnfadeout.setOnClickListener(v -> fadeOut());
    btnbounce.setOnClickListener(v -> bounceIn());
  }
  private void invertImage() {
    Bitmap inv = Bitmap.createBitmap(originalBitmap.getWidth(), originalBitmap.getHeight(),
originalBitmap.getConfig());
    for (int x = 0; x < originalBitmap.getWidth(); <math>x++) {
       for (int y = 0; y < originalBitmap.getHeight(); <math>y++) {
         int pixel = originalBitmap.getPixel(x, y);
         int A = Color.alpha(pixel);
         int R = 255 - Color. red(pixel);
         int G = 255 - Color. green(pixel);
         int B = 255 - Color. blue(pixel);
         inv.setPixel(x, y, Color.argb(A, R, G, B));
       }
    img.setImageBitmap(inv);
  }
  private void grayScaleImage() {
     Bitmap gray = Bitmap.createBitmap(originalBitmap.getWidth(), originalBitmap.getHeight(),
originalBitmap.getConfig());
    for (int x = 0; x < originalBitmap.getWidth(); <math>x++) {
       for (int y = 0; y < originalBitmap.getHeight(); y++) {
         int pixel = originalBitmap.getPixel(x, y);
         int A = Color.alpha(pixel);
         int R = Color.red(pixel);
         int G = Color.green(pixel);
         int B = Color.blue(pixel);
         int grayValue = (R + G + B) / 3;
         gray.setPixel(x, y, Color.argb(A, grayValue, grayValue, grayValue));
    img.setImageBitmap(gray);
  private void resetImage() {
    img.setImageBitmap(originalBitmap);
    scale = 1.0f; // Reset scale
```

```
img.setScaleX(scale);
  img.setScaleY(scale);
  img.setRotation(0); // Reset rotation
}
private void moveImage() {
  TranslateAnimation animation = new TranslateAnimation(0, 100, 0, 0);
  animation.setDuration(500);
  img.startAnimation(animation);
}
private void rotateImage() {
  rotation += 90; // Rotate by 90 degrees
  img.setRotation(rotation);
}
private void scaleImage() {
  scale += 0.1f; // Increment scale
  img.setScaleX(scale);
  img.setScaleY(scale);
private void zoomIn() {
  scale += 0.2f; // Increase scale for zoom in
  img.setImageBitmap(Bitmap.createScaledBitmap(originalBitmap,
       (int)(originalBitmap.getWidth() * scale),
       (int)(originalBitmap.getHeight() * scale),
       true));
}
private void zoomOut() {
  scale -= 0.2f; // Decrease scale for zoom out
  if (scale < 0.1f) scale = 0.1f; // Prevent negative scaling
  img.setImageBitmap(Bitmap.createScaledBitmap(originalBitmap,
       (int)(originalBitmap.getWidth() * scale),
       (int)(originalBitmap.getHeight() * scale),
       true));
}
private void fadeIn() {
  AlphaAnimation animation = new AlphaAnimation(0, 1);
  animation.setDuration(500);
  img.startAnimation(animation);
  img.setVisibility(View.VISIBLE);
private void fadeOut() {
  AlphaAnimation animation = new AlphaAnimation(1, 0);
  animation.setDuration(500);
  img.startAnimation(animation);
  img.setVisibility(View.INVISIBLE);
```

```
private void bounceIn() {
    ScaleAnimation animation = new ScaleAnimation(0, 1, 0, 1);
    animation.setDuration(500);
    animation.setFillAfter(true);
    img.startAnimation(animation);
}
```

#### Code inside activity\_main.xml:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/btninvert"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Invert"
    app:layout constraintBottom toBottomOf="parent"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.08"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintVertical_bias="0.55" />
  <Button
    android:id="@+id/btngrey"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:text="GrayScale"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.876"
    app:layout_constraintStart_toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout_constraintVertical_bias="0.55" />
  <ImageView
    android:id="@+id/imgvw"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toTopOf="parent"
    app:layout_constraintVertical_bias="0.124"
```

```
app:srcCompat="@drawable/fruit"/>
<Button
  android:id="@+id/btnres"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="Reset"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout constraintHorizontal bias="0.498"
  app:layout constraintStart toStartOf="parent"
  app:layout constraintTop toTopOf="parent"
  app:layout constraintVertical bias="0.969"/>
<Button
  android:id="@+id/btnmove"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="Move"
  app:layout constraintBottom toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.498"
  app:layout_constraintStart_toStartOf="parent"
  app:layout constraintTop toBottomOf="@id/btninvert"
  app:layout_constraintVertical_bias="0.088" />
<Button
  android:id="@+id/btnrotate"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="Rotate"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.884"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@id/btninvert"
  app:layout constraintVertical bias="0.339"/>
<Button
  android:id="@+id/btnscale"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="Scale"
  app:layout constraintBottom toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout constraintHorizontal bias="0.08"
  app:layout_constraintStart_toStartOf="parent"
  app:layout constraintTop toBottomOf="@id/btninvert"
  app:layout_constraintVertical_bias="0.339" />
<Button
  android:id="@+id/btnzoomin"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Zoom In"
```

```
app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout constraintHorizontal bias="0.877"
  app:layout constraintStart toStartOf="parent"
  app:layout constraintTop toBottomOf="@id/btninvert"
  app:layout_constraintVertical_bias="0.088" />
<Button
  android:id="@+id/btnzoomout"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Zoom Out"
  app:layout constraintBottom toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.086"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@id/btninvert"
  app:layout constraintVertical bias="0.088"/>
<Button
  android:id="@+id/btnfadein"
  android:layout_width="wrap_content"
  android:layout height="wrap content"
  android:text="Fade In"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.082"
  app:layout constraintStart toStartOf="parent"
  app:layout constraintTop toBottomOf="@id/btnmove"
  app:layout_constraintVertical_bias="0.457" />
<Button
  android:id="@+id/btnfadeout"
  android:layout width="wrap content"
  android:layout height="wrap content"
  android:text="Fade Out"
  app:layout constraintBottom toBottomOf="parent"
  app:layout_constraintEnd_toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.879"
  app:layout_constraintStart_toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@id/btnmove"
  app:layout constraintVertical bias="0.457"/>
<Button
  android:id="@+id/btnbounce"
  android:layout width="wrap content"
  android:layout_height="wrap_content"
  android:text="Bounce In"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout constraintEnd toEndOf="parent"
  app:layout_constraintHorizontal_bias="0.458"
  app:layout constraintStart toStartOf="parent"
  app:layout_constraintTop_toBottomOf="@id/btnmove"
  app:layout_constraintVertical_bias="0.127" />
```

</androidx.constraintlayout.widget.ConstraintLayout>

#### **Code inside AndroidManifest.xml:**

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  xmlns:tools="http://schemas.android.com/tools">
  <application
    android:allowBackup="true"
    and roid: data Extraction Rules = "@xml/data\_extraction\_rules"
    android:fullBackupContent="@xml/backup_rules"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundIcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Imgeditor"
    tools:targetApi="31">
    <activity
       android:name=".MainActivity"
       android:exported="true">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
  </application>
</manifest>
```

# **OUTPUT:**



**Invert:** 

Grayscale:

**Zoomed -IN:** 







**Zoomed-OUT:** Scale: Bounce -IN:



Rotate: Fade - IN: Fade - OUT:

