

Arin Shrestha

GAME DEVELOPER AND GRAPHICS DESIGNER

CONTACT

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 leeroyarin

 Arin Shrestha

EDUCATION

Asian College of Higher Studies, Tribhuvan University

Bachelor's Degree in Computer Application,
December,2022 - Ongoing.

Broadway Infosys

Graphics Designing Course,
September, 2022 - December, 2022.

Everest Innovative College

High School,
August 15, 2020 – April 15, 2022

WORK EXPERIENCE

August 2022 – July 2023

DANSON SOLUTION

Post: Game Developer (Associate)

Responsibilities:

- Game Art Designing,
- Game Designing
- Level Designing
- Prototyping and Development
- Documenting
- Game Art
- Full Development Cycle
- and Training new interns

ABOUT ME

My name is Arin Shrestha, and I am a passionate and skilled Game Developer with a strong foundation in graphics design. My expertise spans various facets of game development, including debugging, prototyping, game design, quality assurance, and mentoring. I am also equipped with additional skills in game art.

I approach each day with a readiness to learn and grow, striving to enhance my capabilities as both a graphics designer and a game developer.

PROJECTS

DANSON SOLUTIONS

- Letter Shooter,
- Punch the face,
- Connect the dots,
- Machine learning agent – training,
- Bubble Dash
- Mobile Simple Games
- SFML in C++
- Multiplayer
- Air Balloon

SELF PROJECT

- Top Down Car Race [Incomplete]
- Endless runner
- Mad Box
- Robot Game
- Ant Climb

CERTIFICATIONS

- Graphics Designing Certification

WORKING SKILLS

● Game Development

- Programming: C#
- SFX
- Unity Game Engine
- Video Game Development
- Video Game Designing
- Programming Patterns



● Graphics Design

- Photoshop
- Illustrator
- InDesign
- Figma
- 2D Graphics
- Canva
- Krita
- Video Game Art Designing
- Video Editing



OTHER SKILLS

- Self-research (Good)
- Communication (Good)
- Time Management (Good)
- Creativity (Good)
- Teamwork (Good)
- Basic HTML/CSS/JS

LANGUAGE

- Nepali (Mother Tongue)
- English (Communication - Read)
- Hindi (Understandable)

Portfolio

https://drive.google.com/drive/folders/1qOC_Kc8Q0ppv-qkAAfUMk6uxPPwzeW0h?usp=sharing

AWARDS

● Logo Design Competition :

Seventh in International Logo designing competition by Engineerhub

● Art Competition :

- Third in Art Competition Organized By Ambe Steels in 2022
- Runner Up In Otaku Fan Art Competition 2022

PARTICIPATION

- Art Competition By Ambe Steels
- UI/UX Design by Himalayan College of Engineering
- Logo Design Competition by Engineerhub[India]
- Digital Fan Art Competition by Otakujatra
- Created A Lyrical Music Video Named "Sunaideuki": Editing, Illustration

REFERENCE

● Abhishek Shrestha

Post: Lead Game Developer at Danson Solutions

Gmail: shresthaashu7@gmail.com

● Ayush Khadka

Post: Lead Game Developer at Danson Solutions

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