

## DSP2 SS2020 – Exercise 2: Threshold

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Note: For a more detailed description of steps 1 and 2 see exercise 1.

1. Download the exercise (02\_threshold.zip) and unzip it
2. Create the project with CMake
3. The folder src includes 2 files:
  - a. main.cpp: this is the source code for the exercise
  - b. Timer.h: header file for the time measurement, you do not need to change anything here
4. In main.cpp you will find 3 functions to implement:
  - a. `void threshold_loop(const cv::Mat &input, cv::Mat &output, int threshold)`
  - b. `void threshold_loop_ptr(const cv::Mat &input, cv::Mat &output, int threshold)`
  - c. `void threshold_loop_ptr2(const cv::Mat &input, cv::Mat &output, int threshold)`
5. Function Parameters:
  - a. `const cv::Mat &input`: the input image
  - b. `cv::Mat &output`: here you have to store the result of your threshold algorithm
  - c. `int threshold`: the threshold value
6. In each of these functions you will find a comment like this:
  - a. `// insert your code here ...`
  - b. this is the place where you have to insert your code
  - c. hint: have a look at the slides from the lecture, this can help you
7. Implement the threshold functionality in “threshold\_loop” by using the `Mat::at(int i, int j)` method to access the image data
8. Implement the threshold functionality in “threshold\_loop\_ptr” by using a pointer with index to access the image data
9. Implement the threshold functionality in “threshold\_loop\_ptr2” by using a pointer without index (pointer arithmetic) to access the image data
10. Good luck and feel free to play with the code...