

Swippy App

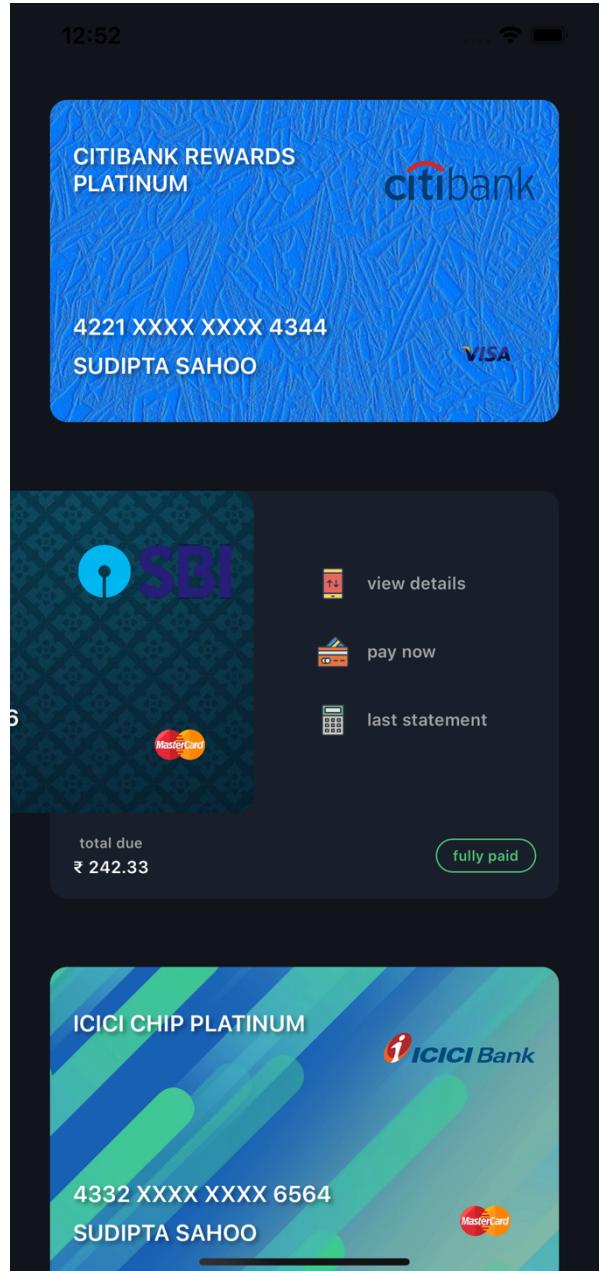
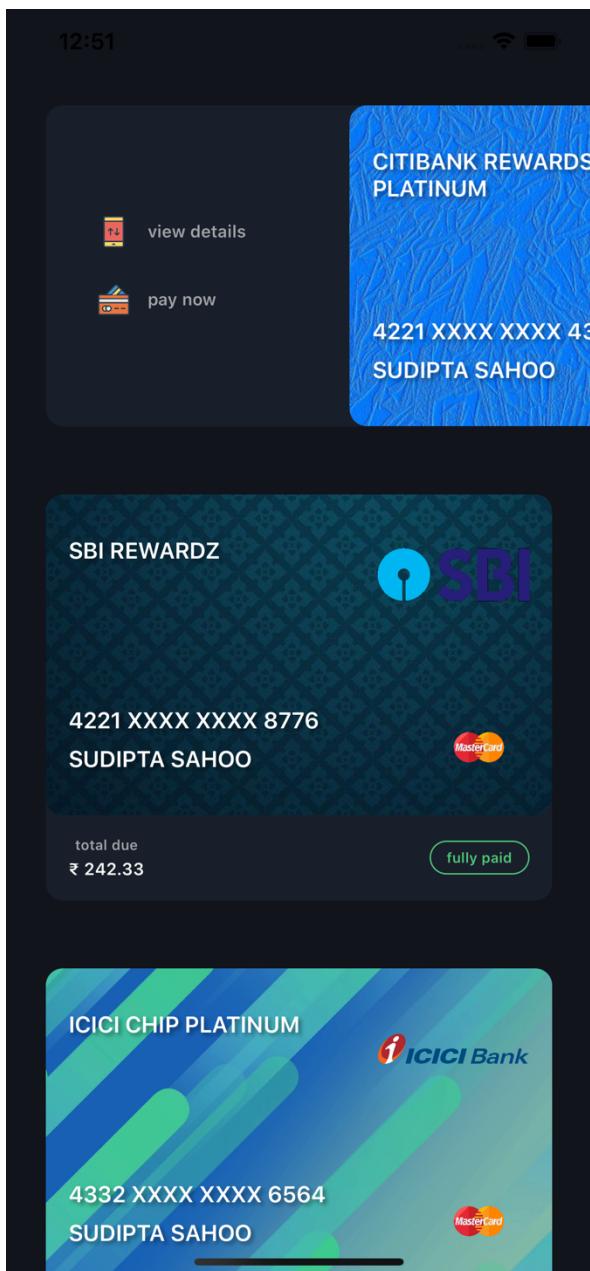


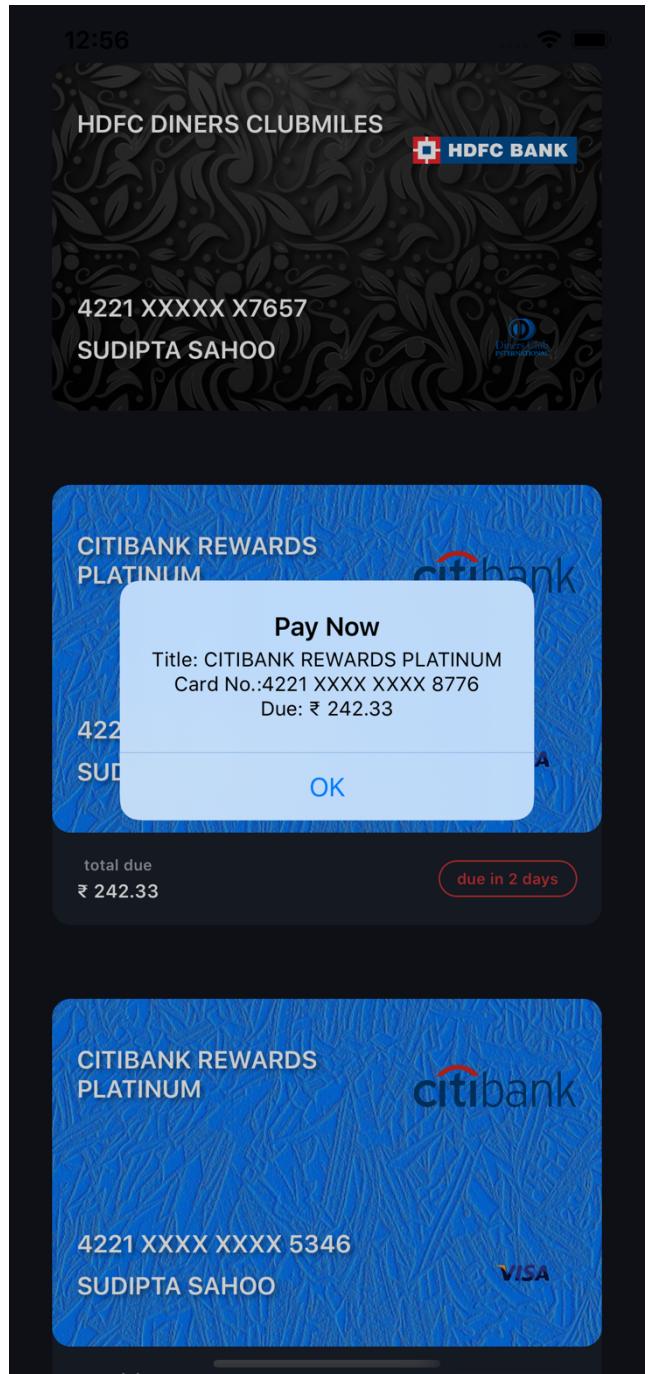
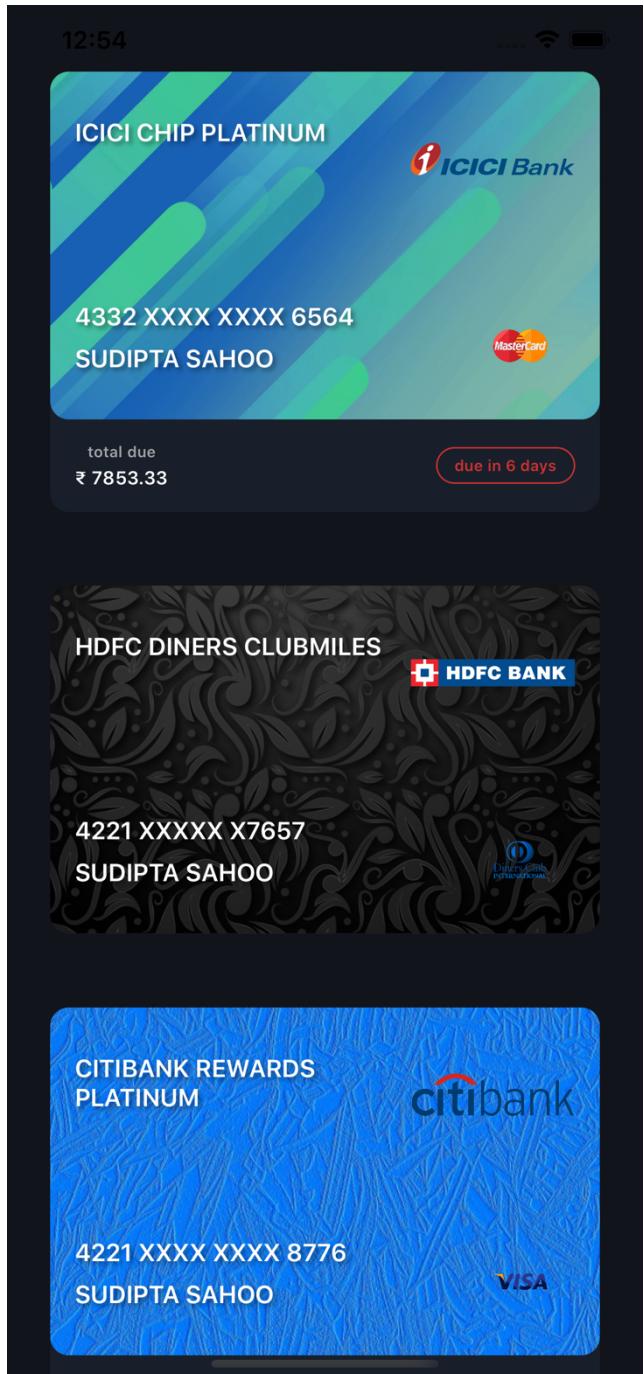
CRED iOS Assignment Submission by Sudipta Sahoo

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Project Details:

- Project Name: **Swippy**
- Developed with ❤️ and dedication using Swift 5 and XCode 11.3

Project Instructions:

- Github URL: <https://github.com/sudiptasahoo/Swippy-iOS>
- Open **Swippy.xcworkspace** file
- If required please do **pod install**
- Scheme to be used to run the project: **Swippy**

Project Dependencies:

- Dependencies included through pod:
 - “RxSwift”
- Programming Language: **Swift 5**
- IDE: **XCode 11.3**

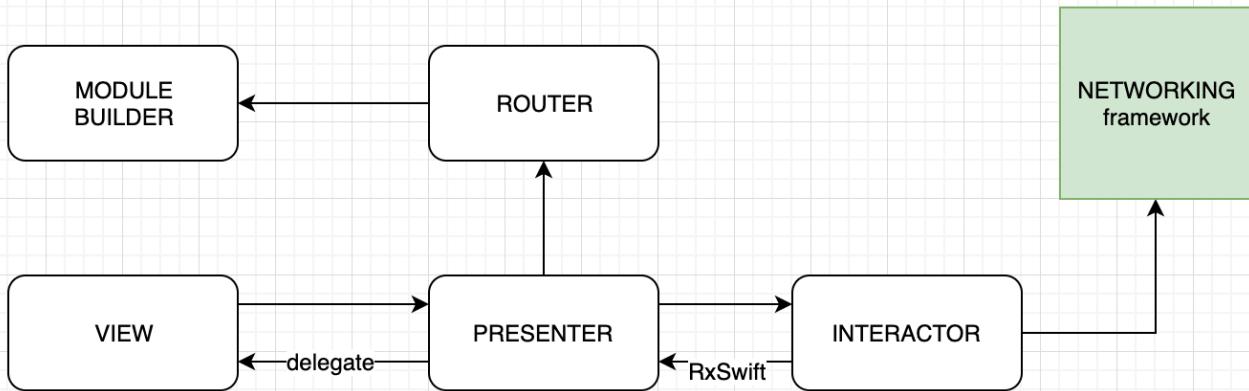
Project Structure:

- Architecture used: **VIPER**
- High Level Workspace Modules:
 - **Swippy** – The Main iOS Application
 - **Source/Module** – Each individual module in the whole application. This project has just one module named **PaymentCards**
 - **Source/Module/PaymentCards** – It has the VIPER layers.

Project Sanitizations done:

- The following sanitizations have been run and the project has been found clean of such issues:
 - Main thread sanitizer

Project UML Diagram:



- **VIEW:** This is dumb and takes all data from the PRESENTER.
- **PRESENTER:** This layer always has the latest data and communicates with VIEW and ROUTER. Data with the PRESENTER is the only source of truth at any point in the execution time.
- **INTERACTOR:** This layer only has the business logic like form validations, getting data from networking layer and then modify it as required.
- **ROUTER:** This layer communicates with the BUILDER and navigates across the app.
- **BUILDER:** This layer creates modules resolving and injecting all the dependencies and returns the module VC. This can be modified to return the whole dependency container, if required in a bigger project.
- **ENTITY:** The PCardResponse model confirms to Decodable protocol making it easily understandable by other layers.
- **NETWORKING:** This is the framework for all HTTP tasks. This project implements MockNetwork service here. But a real project will have more robust Networking layer here. Ref: <https://github.com/sudiptasahoo/FlickrFeed/tree/master/EasyNetworking>

Note:

- RxSwift Observable has been used only to bind Presenter and Interactor in this project. It could have been used to bind View and Presenter too.

Features:

```
        {
            "id": "48822393341",
            "title": "SBI REWARDZ",
            "number": "4221 XXXX XXXX 8776",
            "card_holder_name": "SUDIPTA SAHOO",
            "type": "MASTERC",
            "bank_name": "SBI",
            "due": {
                "id": "123243",
                "amount": 242.33,
                "currency": "₹",
                "state": "fully_paid"
            },
            "actions": ["view_details", "pay_now", "view_last_statement"]
        },
        {
            "id": "48822394455",
            "title": "ICICI CHIP PLATINUM",
            "number": "4332 XXXX XXXX 6564",
            "card_holder_name": "SUDIPTA SAHOO",
            "type": "MASTERC",
            "bank_name": "ICICI",
            "due": {
                "id": "128768",
                "amount": 7853.33,
                "currency": "₹",
                "state": "due in 6 days"
            },
            "actions": ["view_details", "pay_now", "view_last_statement"]
        },
    ]
```

- The Card listing is being rendered from the JSON in the **MockData.json** file.
 - **due.state:**
 - **fully_paid** – If there are no dues.
 - **<String>** - String mentioning the days to due date. Eg. Due in 3 days
 - **bank_name:**
 - Name of the card issuing bank.
 - **type:**
 - The card network type. Eg. Visa
 - **actions:**
 - This has list of pre-defined list of actions. Any new action introduced on the server side will be ignored in this project.
- **CardConfig.swift:**
 - **cardSwipeBehaviour, cardAutoClosingBehaviour**
 - The parameters here can be played with to alter the swipe experience.
 - **openPercentage, panThresholdPercentage, demoSwipePercentage**
 - These parameters can be altered to achieve a different swipe distance.

Scopes of improvement:

- Unit Test cases for Card Listing end to end
 - With overall code coverage: 75% +
- Code:
 - **CardWidth** and **CardHeight** has been calculated wrt. the device screen width for ease. In real project this can be taken wrt the UITableViewCell width.
 - As card width and height have been taken wrt the device screen width, the app will render bigger cards on larger screen devices like iPad.
 - Many Autolayout codes are verbose in the project. In real project, extensions could be created over UIView for cleaner code.
 - Pagination support is given in the presenter and interactor APIs but not implemented properly.
 - RxSwift is being used to bind Presenter and Interactor. RxSwift could be used to bind View and Presenter too.
 - **ViewState** provision has been provided in the Card listing screen but it is not implemented properly.
 - **NetworkService** will be way more robust with much more functionalities. It will be full-fledged code to do any kind of network operations.
 - Ref: <https://github.com/sudiptasahoo/FlickrFeed/tree/master/EasyNetworking>
 - Better exception handling.
 - Better documentation and detailed code documentation.
- I would love to discuss more with your team if given the opportunity.

Thank you

- Sudipta Sahoo
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