



Mathematics, Statistics, and Data Science

# Data 201

## Intro to Data Analysis in Python

**Python Fundamentals for R Users**

**Week 1**

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# Welcome – Week 1

You already think in data and functions. This week we map that mindset to Python: what stays the same, what changes, and how to avoid the classic traps.

**Today (75 min):** philosophy, objects & types, indexing, NumPy, and a short R→Python translation.

Have the **Week 1 Notebook** open so we can try things as we go.

# What we'll do today (Week 1)

1. **Philosophy** — Why Python feels “explicit” (and why that’s good)
2. **Objects & types** — How Python represents data (and missing values)
3. **The big gotcha** — Indexing: 0-based, and why it trips up R users
4. **NumPy** — Your R-like vectorized world in Python
5. **Practice** — Translate a short R script into Python

Everything connects to the Week 1 Notebook.

# Learning goals

By the end of today you will be able to:

1. **Explain** the main philosophical differences between R and Python
2. **Create and manipulate** basic Python objects (including types and missing values)
3. **Use NumPy** for vectorized computation
4. **Translate** simple R code into Python and run it

# R vs Python: one table

	R	Python
<b>Built for</b>	Statistics	General-purpose
<b>How things work</b>	Many defaults ( <code>mean</code> , <code>lm</code> , ...)	You import and name the tool
<b>Mental model</b>	“It just works”	“I choose the library”

**Bottom line:** Explicitness is a feature. It scales better and avoids surprises.

# “Explicit” in one example

R: The language gives you `mean`.



```
1 mean(x)
```

Python: You say where it comes from.



```
1 import numpy as np
2 np.mean(x)
```

- No magic: every function has a clear home (e.g. `np.*`, `pd.*`).
  - In big projects that reduces “where did this come from?” confusion.
- Notebook Section 1

# Everything has a type

Python makes types visible: `int`, `float`, `bool`, `str`, `None`.

**Why it helps:** Fewer silent coercions. When something breaks, the error usually points at a type mismatch.



```
1 type(5)      # <class 'int'>
2 type(5.0)     # <class 'float'>
3 type("hello") # <class 'str'>
4 type(None)    # <class 'NoneType'>
```

→ Notebook Section 2

# Missing values: two kinds in Python

R

Python

---

NA (one concept)    None + np.nan (two roles)

- **None** — “no value” in general. Not for numeric math.
- **np.nan** — “missing number.” Propagates in arithmetic; used in NumPy and pandas.



```
1 import numpy as np
2 np.nan + 1    # nan
3 None + 1     # TypeError
```

For data work: use **np.nan** in numeric arrays and **pd.isna()** in pandas.

→ Cheat Sheet, Section 7

# Core data structures (the short version)

Python	R analogue	Use in this course
<b>List</b> [1, 2, 3]	List / vector	General container; <i>not</i> for vectorized math
<b>Tuple</b> (1, 2)	Vector (conceptually)	Immutable sequences
<b>Dict</b> {"a": 1}	Named list	Key-value storage
<b>NumPy array</b>	Vector	<b>This is where we do math</b>
<b>pandas DataFrame</b>	data.frame	Next class

**Takeaway:** For numeric operations, use **NumPy arrays**, not plain lists.

→ Notebook Section 3

# The gotcha: indexing is 0-based

	R	Python
First element	<code>x[ 1 ]</code>	<code>x[ 0 ]</code>
Slicing	<code>x[ 1:3 ]</code> → indices 1 and 2	<code>x[ 1:3 ]</code> → indices 1 and 2 (3 is excluded)

**Python:** Start at 0; slice `a:b` means “from `a` up to but not including `b`.”

```
● ● ●  
1 x = [10, 20, 30, 40]  
2 x[0] # 10 (first)  
3 x[-1] # 40 (last)  
4 x[1:3] # [20, 30]
```

**Most common R→Python bug:** off-by-one. When in doubt, check the first and last index.

► Notebook Section 4

# Control flow: indentation is syntax

No braces. **Colon + indent** define the block.

```
● ● ●  
1 if x > 0:  
2     print("positive")  
3 else:  
4     print("zero or negative")
```

- Use 4 spaces (or stay consistent). The language enforces structure.
- Same indent = same block; deeper indent = nested block.

→ Notebook Section 4

# Loops vs vectorization

In R you often rely on vectorized operations. In Python:

- **Loops** are explicit: `for`, `while`.
- **Vectorization** comes from **NumPy**: use arrays, not lists.

```
● ● ●  
1 # Not vectorized (list)  
2 [1, 2, 3] * 2    # [1, 2, 3, 1, 2, 3] - repetition!  
3  
4 # Vectorized (NumPy)  
5 import numpy as np  
6 np.array([1, 2, 3]) * 2    # array([2, 4, 6])
```

**Rule:** Numeric work → `np.array(...)` then operate.

→ Notebook Section 5

# Why NumPy is the foundation

- **Speed** — Implemented in C; element-wise and array operations are fast.
- **Broadcasting** — Clear rules for combining shapes (no silent recycling).
- **Ecosystem** — pandas and scikit-learn are built on NumPy.

```
● ● ●  
1 import numpy as np  
2 x = np.array([1, 2, 3])  
3 x + 10          # array([11, 12, 13])  
4 x * [1, 2, 3]  # array([1, 4, 9])
```

→ Notebook Section 5

# Broadcasting vs recycling

## R

Recycles the shorter vector to match length

Can hide length mismatches

## Python (NumPy)

**Broadcasting:** strict rules, often no recycling

Shape mismatches → errors (safer)

**Trade-off:** Python can feel stricter. In return you get fewer silent wrong results.

When you see a shape/broadcast error: check lengths and dimensions, or expand explicitly (e.g. `reshape`).

# Pitfall 1: “Why doesn’t `mean(x)` work?”

**R:** `mean(x)` is built in.

**Python:** There is no built-in `mean` for arrays. Use the library:

```
● ● ●  
1 import numpy as np  
2 x = np.array([1, 2, 3])  
3 np.mean(x) # 2.0
```

**Habit:** Start data-analysis scripts with `import numpy as np` (and `import pandas as pd` when you need tables).

# Pitfalls 2–4 (quick list)

- **Lists and math** — `[1,2,3] + 4` is not “add 4 to each”; use `np.array([1,2,3]) + 4`.
  - **Forgetting imports** — NumPy and pandas are not loaded by default. Import at the top.
  - **Off-by-one** — First element is `x[0]`. When a result looks wrong, check indices.
- More in Notebook Section 6

# Active learning (15-20 min): R → Python

R code:

```
● ● ●  
1 x <- c(2, 4, 6, 8)  
2 y <- ifelse(x > 4, x/2, x*2)  
3 mean(y)
```

Your tasks:

1. **Predict** — What is `y`? What is `mean(y)`? (Do it in your head or on paper.)
  2. **Translate** — Write the Python version (NumPy: `np.where`, `np.mean`).
  3. **Run** — Execute in the notebook and confirm.
- Class 1 Notebook, Section 7

# Active learning – solution

**R:** `ifelse(condition, yes, no)`

**Python:** `np.where(condition, yes_array, no_array)`



```
1 import numpy as np
2 x = np.array([2, 4, 6, 8])
3 y = np.where(x > 4, x / 2, x * 2)    # [4, 8, 3, 4]
4 np.mean(y)    # 4.75
```

Compare with your answer and with a neighbor. Any questions on `np.where` or indexing?

# Debrief: did we hit the goals?

1. **Explain** — Python is explicit (imports, types, libraries); NumPy gives you vectorized computation.
2. **Create & manipulate** — Types, None vs np.nan, lists vs arrays, 0-based indexing.
3. **Use NumPy** — np.array, np.mean, np.where, and “use arrays for math.”
4. **Translate** — You turned R’s c(), ifelse(), and mean() into Python.

**Questions?**

# Next week: Data wrangling with pandas

- **dplyr** → **pandas** — filter, select, mutate, group\_by, summarize
- **Pipes** → **method chaining** — .query(), .assign(), .groupby(), .agg()
- **Bring** your R → Python cheat sheet

Week 1's objects and NumPy are the foundation everything else builds on.

# Thank you