# STABLE MARRIAGE ALGORITHM USING SKYLINES

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#### **ABSTRACT**

Job of a good matchmaker can be considered one of the toughest job. His role is to make an arrangement which is stable and does not lead to a breakup in the future. With n number of female clients and male clients our role would be to assign to each of them a good partner according to their preference. Earlier David Gale and Lloyd Shapley tried to solve this problem but his algorithm on application can prove to be a bit more time and space complex. We in our project tried to solve this issue by introducing skylines in it. It not only makes the algorithm more efficient but also gives it a chance to be more practical and useful for people.

#### PROBLEM STATEMENT

Given two datasets A and B where A and B contains attributes of there qualities and some requirement attributes for other data's quality (A contains for B's qualities and B for A's qualities), our goal is to calculate the preferences for each  $b \in B$ ,  $\forall a \in A$ , and for each  $a \in A$ ,  $\forall b \in B$  and get a stable matching between set A and B.

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### STABLE MATCHING

Suppose  $a_1 \in A$  ,and  $b_1 \in B$  and  $a_1 \diamond b_1$  where ' $\diamond$ ' means items are matched. This match is said to be stable if

where  $\succ_{x}$  represents preference for x over two elements.

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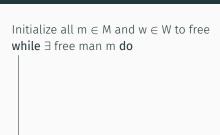


**PREVIOUS WORK** 

#### **GALE-SHAPLEY**

**Input:** Two sets M and W and given there preferences  $\forall m \in M$  over  $\forall w \in W$ , and  $\forall w \in W$  over  $\forall m \in M$ **Output:** Return Stable matched set.

Initialize all  $m \in M$  and  $w \in W$  to free



Initialize all  $m \in M$  and  $w \in W$  to free while  $\exists$  free man m do | w = highest ranked woman to whom m has not proposed

```
Initialize all m \in M and w \in W to free
while ∃ free man m do
   w = highest ranked woman to whom m has not proposed
   if w is free then
       (m,w) become engaged
   else
       some pair (m',w) already exists
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       if w prefers m to m' then
           (m,w) becomes engaged
           m' becomes free
       else
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       else
          (m',w) remain engaged
       end
   end
   return (matched,unmatched)
end
```

**Algorithm 7:** Gale-Shapley Algorithm



A preference function is a linear function in which coefficients are values from one data set (say A) and variable values are taken from another set's (B's) attributes to calculate the preference. Formally, Let A and B are two sets. A has some quality attributes {  $a_{Q_1},\ldots,a_{Q_q}$  } and some requirement attributes {  $a_{R_1},\ldots,a_{R_r}$  }  $\forall a\in A$  and B also has the same definition. Now requirement function f(a) for  $a\in A$  and f(b) for  $b\in B$  is defined as:

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$$f(a) = a_{R_1} * b_{Q_1} + a_{R_2} * b_{Q_2} + \dots + a_{R_r} * b_{Q_r}$$
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$$f(b) = b_{R_1} * a_{Q_1} + b_{R_2} * a_{Q_2} + \dots + b_{R_q} * a_{Q_q}$$
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To normalize the preference function we insist that  $0 \le a_{R_i} \le 1$  and  $0 \le b_{R_i} \le 1 \forall i \in \{1, \dots, r\}$ . Note that number of dimensions for requirement attributes for  $a \in A$  should be equal to quality dimensions in set B and same applies for  $b \in B$  's requirement attributes.

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Output: Return matched and unmatched pairs.

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Calculate preference  $\forall a \in A$  and  $\forall b \in B$  by their requirement function Initialize all  $a \in A$  and  $b \in B$  to free if sizeOf(A) < sizeOf(B) then

| Interchange A and B variables.

end

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Calculate preference \forall a \in A and \forall b \in B by their requirement function
Initialize all a \in A and b \in B to free
if sizeOf(A) < sizeOf(B) then
    Interchange A and B variables.
end
while \exists free item a \in A do
    b = highest ranked item \in B to whom a has not tried a match
   if b is free then
       (a,b) become matched
   else
   end
end
return matched(A,B), unmatched(B)
             Algorithm 11: Modified Gale-Shapley Algorithm
```

**Input**: Set A and B with there requirement and quality attributes.

Output: Return stable matched pairs.

```
R_A = RTree(A)
```

 $R_B = RTree(B)$ 

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```
R<sub>A</sub> = RTree(A)
R<sub>B</sub> = RTree(B)
while R<sub>A</sub> not empty and R<sub>B</sub> not empty do
// use Branch and Bound Algorithm to Compute Skyline
Sky(A) = BBS(R<sub>A</sub>)
Sky(B) = BBS(R<sub>B</sub>)
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Sky(A) = BBS(R<sub>A</sub>)
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// use our modified Gale-Shapley algorithm to get matched and unmatched pair
(matchedA,matchedB), unmatched = M-GSA(Sky(A),Sky(B))
```

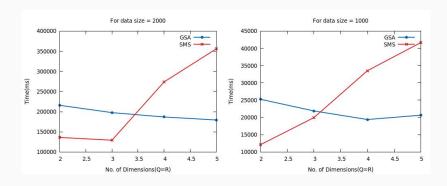
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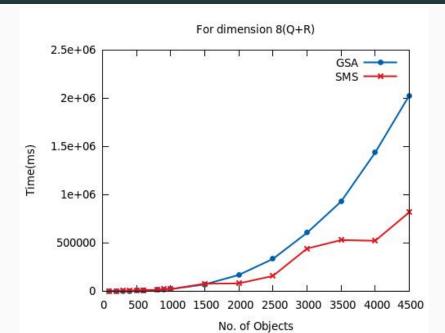
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R_{\Delta} = RTree(A)
R_B = RTree(B)
while R<sub>A</sub> not empty and R<sub>B</sub> not empty do
    // use Branch and Bound Algorithm to Compute Skyline
    Sky(A) = BBS(R_A)
    Sky(B) = BBS(R_B)
    // use our modified Gale-Shapley algorithm to get matched and
    unmatched pair
    (matchedA, matchedB), unmatched = M-GSA(Sky(A), Sky(B))
    for each a in matchedA do
        delete a from RA
    end
    for each b in matchedB do
        delete b from R<sub>R</sub>
    end
end
```

**RESULTS & COMPARISONS** 

## FOR SAME DATA SIZE



## FOR SAME DIMENSIONS



#### **REFERENCES**

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- Fair Assignment based on multiple prefrence queries: Leong Hou U,Nikos Mamoulis,Kyriakos Mouratidis paper link
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