

Signals & Systems

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CHAPTER 1

DISCRETE TIME SYSTEMS

1.1 INTRODUCTION

Definition 1.1 (Signal).

A signal is a function. That is, for some signal x we take as input an element from \mathbb{R} or \mathbb{Z} and output either a \mathbb{R} or \mathbb{C} number.

- Put simply, signals follow the function rule that tells us what mapping the function in question should follow.
- From this, we abide by the convention that whenever the domain of our signal is \mathbb{Z} we are working in discrete time. Conversely, if the domain is \mathbb{R} we will be in continuous time.

Definition 1.2 (Kronecker Delta a.k.a. Discrete Time Impulse).

$$\delta(n) = \begin{cases} 1, & \text{if } n = 0 \\ 0, & \text{if } n \neq 0 \end{cases}.$$

Definition 1.3 (Discrete Time Unit Step).

$$u(n) = \begin{cases} 1, & \text{if } n \geq 0 \\ 0, & \text{if } n < 0 \end{cases}.$$

Definition 1.4 (Continuous Time Unit Step).

$$u(t) = \begin{cases} 1, & \text{if } t \geq 0 \\ 0, & \text{if } t < 0 \end{cases}.$$

Theorem 1.1. Any discrete time signal can be written into a linear combination of shifted impulses. It follows that, the unit step function can be reinterpreted as

$$u(n) = \sum_{k=0}^{\infty} \delta(n - k).$$

Theorem 1.2. Immediately from above, we say that any discrete time signal can be expressed as a linear combination of shifted impulses.

$$u(n) = \sum_{k=0}^{\infty} \delta(n - k) = \sum_{m=-\infty}^n \delta(m).$$

- In discrete time, the unit step is the cumulative sum of Kronecker deltas. A similar concept to that of the integral.
- We can represent $\delta(n)$ in terms of shifted $u(n)$'s as

$$\delta(n) = u(n) - u(n-1).$$

Note that

$$\delta(n) = \frac{u(n) - u(n-1)}{n - (n-1)} = u(n) - u(n-1).$$

It suffices to say that this is similar to the derivative.

- Therefore, in discrete time $\delta(n)$ is known as the discrete time derivative of the impulse signal and $u(n)$ is its integral.

1.2 LTI SYSTEMS & IMPULSE RESPONSE

Definition 1.5 (Systems).

Similar to signals we say that systems are functions. That is, $x \rightarrow H \rightarrow y$ where x is our input signal and y is the corresponding output signal after x "passes" through the system H .

More formally, we define \mathbb{X} to be the input signal space and \mathbb{Y} to be the output signal space. Thus, $y = H(x)$ where $x \in \mathbb{X}$, $y \in \mathbb{Y}$.

- **Systems Properties:** (1) Linearity (or Superposition) and (2) Time Invariance.
- **Linearity:** System H is said to be linear if it satisfies both the scaling and additivity property.
 1. **Scaling:** The output of a weighted input must be scaled by the weight of that input, i.e., $\alpha x \rightarrow H \rightarrow \alpha y$, $\forall x \in \mathbb{X}$, $\forall \alpha \in \mathbb{R}/\mathbb{C}$.
 2. **Additivity:** The system is additive if it satisfies the below,

$$x_1 \rightarrow H \rightarrow y_1 \quad \text{and} \quad x_2 \rightarrow H \rightarrow y_2 \quad \text{then} \quad x_1 + x_2 \rightarrow H \rightarrow y_1 + y_2$$

for all $x_1, x_2 \in \mathbb{X}$.

The notion of **superposition** occurs when the scaling and additive properties are combined in one step, i.e.,

$$\alpha x_1 + \beta x_2 \rightarrow H \rightarrow \alpha y_1 + \beta y_2$$

for all $\alpha, \beta \in \mathbb{R}/\mathbb{C}$ and for all $x_1, x_2 \in \mathbb{X}$.

- **Time Invariance:** If input $\hat{x}(n) = x(n-N)$ for $N \in \mathbb{Z}$, then if $\hat{y}(n) = y(n-N)$, $\forall x \in \mathbb{X}$ and $\forall N \in \mathbb{Z}$, the system H is time invariant.
- **Zero Input - Zero Output (ZIZO):** If our input is zero then the output must be zero, and if this does not hold then the system is nonlinear.
- **LTI Systems:** Are systems that possess both linearity and time invariance.

- If the input signal $x(n) = \delta(n)$, then $y(n) \triangleq h(n)$ where $h(n)$ is called the **impulse response** of the system.

Theorem 1.3. Given that we now the impulse response of an LTI system, we then know the system response to any arbitrary input x .

Proof.

$$\begin{aligned}\delta(n) &\longrightarrow H \longrightarrow h(n) \\ \delta(n-k) &\longrightarrow H \longrightarrow h(n-k) \\ x(k)\delta(n-k) &\longrightarrow H \longrightarrow x(k)h(n-k) \\ \sum_{k=-\infty}^{\infty} x(k)\delta(n-k) &\longrightarrow H \longrightarrow \sum_{k=-\infty}^{\infty} x(k)h(n-k)\end{aligned}$$

where $x(n) = \sum_{k=-\infty}^{\infty} x(k)\delta(n-k)$ and $y(n) = \sum_{k=-\infty}^{\infty} x(k)h(n-k)$. ■

- **DT-LTI Systems:** Are a result of the above proof,

$$x(n) \longrightarrow H \longrightarrow y(n) = \sum_{k=-\infty}^{\infty} x(k)h(n-k)$$

where we define y to be the convolution between x and h ,

$$(1.1) \quad y(n) = (x * h)(n) = \sum_{k=-\infty}^{\infty} x(k)h(n-k).$$

- Convolution is commutative:

$$\begin{aligned}y(n) &= (x * h)(n) \\ &= \sum_{k=-\infty}^{\infty} x(k)h(n-k) \\ &= \sum_{m=-\infty}^{\infty} x(n-m)h(m) \\ &= (h * x)(n)\end{aligned}$$

- If $x(n) \longrightarrow F \longrightarrow G \longrightarrow y(n)$, then we define an intermediate signal $q(n) = (x * f)(n)$. Then, $y(n) = (q * g)(n) = (x * f * g)(n) = (x * h)(n)$ where $h(n) = (f * g)(n)$ is the impulse response of a "bigger" system H .
- Two systems in series (cascaded) is an LTI system.
- $\delta(n)$ also referred as the identity element in discrete time, and $(\delta * h)(n) = (h * \delta)(n) = h(n)$.
- **Euler's Formula:** $e^{i\theta} = \cos \theta + i \sin \theta$.

- **Inverse Euler's Formula:**

$$(1.2) \quad \cos \theta = \frac{e^{i\theta} + e^{-i\theta}}{2}$$

$$(1.3) \quad \sin \theta = \frac{e^{i\theta} - e^{-i\theta}}{2i}$$

- **Frequency Response of an LTI System:** From previous observations we know the following two facts:

$$x(n) = \delta(n) \longrightarrow H \longrightarrow y(n) = h(n)$$

where $x(n)$ is "activated" only when $n = 0$ and more generally,

$$x(n) \longrightarrow H \longrightarrow y(n) = (x * h)(n).$$

If $x(n)$ were to be "active" for every time value of n , then

$$x(n) = e^{i\omega n} \longrightarrow H \longrightarrow y(n)$$

where

$$\begin{aligned} y(n) &= (x * h)(n) \\ &= \sum_{k=-\infty}^{\infty} e^{i\omega k} h(n-k) \\ &= e^{i\omega n} \sum_{m=-\infty}^{\infty} h(m) e^{-i\omega m}. \end{aligned}$$

The term $\sum_{m=-\infty}^{\infty} h(m) e^{-i\omega m}$ is a constant that only depends on ω . Thus, the frequency response of the system is,

$$(1.4) \quad H(\omega) \triangleq \sum_{m=-\infty}^{\infty} h(m) e^{-i\omega m}.$$

- Similar idea to eigenvalues, $A\vec{x} = \lambda\vec{x}$, where A is the system response, $H(\omega)$ is the eigenvalue, and our complex exponential is \vec{x} .
- Think of $H(\omega)$ as a scaling object.
- **Eigenfunction Property:** Denote our input signal as the complex exponential $e^{i\omega n}$ which is the eigenfunction with respect to the DT-LTI system. It follows that,

$$e^{i\omega n} \longrightarrow H \longrightarrow H(\omega) e^{i\omega n}.$$

- Note that a large class of signals of interest can be written as a linear combination of complex exponentials (Fourier Analysis).

- The frequency response of a DT-LTI system is 2π periodic,

$$H(\omega + 2\pi) = \sum_{n=-\infty}^{\infty} h(n)e^{-i(\omega+2\pi)n} = \sum_{n=-\infty}^{\infty} h(n)e^{-i\omega n}.$$

When analyzing the frequency response of a system only focus on $\omega \in (0, 2\pi)$ or $\omega \in (-\pi, \pi)$.

- More generally, $H(\omega)$ is $2\pi n$ periodic $\forall n \in \mathbb{Z}$.
- From above, $H(\omega)$ has fundamental period 2π .

1.3 BIBO STABILITY, CAUSALITY, & PERIODICITY

- **Periodicity of Complex Exponentials:** For a given continuous time signal $e^{i\omega t}$, it experiences $\frac{2\pi}{\omega}$ revolutions per second, then ω denotes the radians per second of the signal.

Theorem 1.4 (Continuous Time Periodicity).

We say that, $x : \mathbb{R} \rightarrow \mathbb{R}$ is T periodic if $\exists T$ s.t. $x(t + T) = x(t)$, $\forall t \in \mathbb{R}$.

- Smallest such positive t is called the **fundamental period** in continuous time.
- The **fundamental frequency** is given by $f_0 = \frac{1}{T}$ and $\omega = \frac{2\pi}{T}$ has units of fundamental frequency, i.e., $\omega_0 = 2\pi f_0$.
- $e^{i\omega t}$ is periodic in t with fundamental period $T = \frac{2\pi}{\omega}$, thus it is not periodic in ω .

Theorem 1.5 (Discrete Time Periodicity).

Say that $x : \mathbb{Z} \rightarrow \mathbb{R}$ is N periodic if $\exists N$ s.t. $x(n + N) = x(n)$, $\forall n \in \mathbb{Z}$.

- Small such positive N is the fundamental period in discrete time.
- $f_0 = \frac{1}{N}$ is the fundamental frequency in discrete time and $\omega = \frac{2\pi}{N}$ has units of fundamental frequency, i.e., $\omega_0 = 2\pi f_0$.
- $e^{i\omega n}$ is periodic in ω with fundamental period 2π , i.e., it is only periodic in n if ω is a rational multiple of π :

$$\begin{aligned} e^{i\omega(n+N)} &= e^{i\omega n} \\ e^{i\omega N} &= 1 \\ \omega N &= 2\pi k \\ \omega &= \frac{2\pi k}{N} \\ &= \left(\frac{2\pi}{N}\right)k \end{aligned}$$

therefore ω must be a rational multiple.

1.4 DISCRETE TIME DIFFERENCE EQUATIONS

- **Finite Impulse Response:** Example is the two point moving average filter,

$$y(n) = \frac{1}{2}x(n) + \frac{1}{2}x(n-1)$$

with corresponding impulse response $h(n) = \frac{\delta(n) + \delta(n-1)}{2}$.

- **Infinite Impulse Response:** Example is the exponentially weighted average filter,

$$y(n) = x(n) + \alpha y(n-1)$$

with impulse response $h(n) = \alpha^n u(n)$.

1.5 DISCRETE TIME STATE SPACE REPRESENTATION

CHAPTER 2

CONTINUOUS TIME SYSTEMS

2.1 CONTINUOUS TIME CONVOLUTION

2.2 CONTINUOUS TIME BIBO STABILITY & CAUSALITY

2.3 CONTINUOUS TIME STATE SPACE REPRESENTATION & FEEDBACK

CHAPTER 3

FREQUENCY ANALYSIS

3.1 DISCRETE TIME FOURIER SERIES

- Start by representing signals $x(n)$ as vectors, e.g.,

$$\mathbf{x} = \begin{pmatrix} x(0) & x(1) & x(2) & \dots & x(p-1) \end{pmatrix}^T$$

where p is the period of $x(n)$.

- Consider the case when $p = 2$, then $\mathbf{x} = \begin{pmatrix} x(0) & x(1) \end{pmatrix}^T$. But, we can further decompose \mathbf{x} into a linear combination of weighted basis vectors. The basis vectors for when $p = 2$ are

$$\boldsymbol{\varphi}_0 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \text{and} \quad \boldsymbol{\varphi}_1 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

It follows that, $\mathbf{x} = \alpha_0 \boldsymbol{\varphi}_0 + \alpha_1 \boldsymbol{\varphi}_1$ for some $\alpha_0, \alpha_1 \in \mathbb{Z}$.

- In Fourier analysis, instead of using the standard basis to represent the signal $x(n)$, we use another basis (i.e., change of basis) with respect to the Fourier basis vectors $\boldsymbol{\psi}_0, \boldsymbol{\psi}_1, \dots, \boldsymbol{\psi}_{p-1}$.
- Define $\boldsymbol{\psi}_0(n) = e^{i0n}$ and $\boldsymbol{\psi}_1(n) = e^{i\pi n}$, then a 2-periodic signal can be written as

$$x(n) = X_0 \boldsymbol{\psi}_0(n) + X_1 \boldsymbol{\psi}_1(n) = X_0 e^{i0n} + X_1 e^{i\pi n}$$

with respect to the Fourier coefficients X_0, X_1 .

- **Note:** Only need 2 frequencies to characterize $x(n)$, both of which are integer multiples of π .
- More generally, if a signal is p -periodic, the only contributing frequencies are

$$\{0, \omega_0, 2\omega_0, \dots, (p-1)\omega_0\}.$$

- As a consequence, if $x(n+p) = x(n)$, $\forall n \in \mathbb{Z}$, $\exists p \in \{1, 2, \dots\}$, then

$$(3.1) \quad x(n) = X_0 e^{i0\omega_0 n} + X_1 e^{i1\omega_0 n} + \dots + X_{p-1} e^{i(p-1)\omega_0 n}.$$

- **Note:** Only need $(p-1)$ Fourier coefficients since, $e^{ip\omega_0 n} = e^{ip\frac{2\pi}{p}n} = e^{i2\pi n} = 1$ for all $n \in \mathbb{Z}$.
- Going back to the case when $p = 2$, we have that

$$\mathbf{x} = X_0 \boldsymbol{\psi}_0 + X_1 \boldsymbol{\psi}_1.$$

In order to change bases, from the standard basis of $x(n)$ to the Fourier basis, we project \mathbf{x} onto the

Fourier basis vectors in order to find the Fourier coefficients. Projecting \mathbf{x} onto ψ_0 yields

$$\begin{aligned}\mathbf{x} \cdot \psi_0 &= (X_0\psi_0 + X_1\psi_1) \cdot \psi_0 \\ &= X_0(\psi_0 \cdot \psi_0) + X_1(\psi_1 \cdot \psi_0) \\ &= X_0(\psi_0 \cdot \psi_0).\end{aligned}$$

Therefore,

$$X_0 = \frac{\mathbf{x} \cdot \psi_0}{\psi_0 \cdot \psi_0} \quad \text{and} \quad X_1 = \frac{\mathbf{x} \cdot \psi_1}{\psi_1 \cdot \psi_1}.$$

- **Note:** Our signals are complex exponentials (i.e., need not be only real-valued) so the dot product does not generalize to complex vectors. Replace the dot product with the inner product to bring geometry back into the signal space.
- Define our inner product as

$$\langle \mathbf{f}, \mathbf{g} \rangle = \mathbf{f}^T \mathbf{g}^* = \sum_{k=0}^{p-1} f_k g_k^*.$$

- We do this because we have knowledge about vector spaces and their properties, which allows us to incorporate our vector space with an inner product to develop the notion of **norms** and **orthogonality**.
- Recall that an inner product over a vector space \mathbb{E} over \mathbb{C} or \mathbb{R} is defined as $\langle \cdot, \cdot \rangle : \mathbb{E} \times \mathbb{E} \rightarrow \mathbb{C}$ with the following properties:
 1. $\langle \mathbf{x} + \mathbf{y}, \mathbf{z} \rangle = \langle \mathbf{x}, \mathbf{z} \rangle + \langle \mathbf{y}, \mathbf{z} \rangle$
 2. $\langle \alpha \mathbf{x}, \mathbf{y} \rangle = \alpha \langle \mathbf{x}, \mathbf{y} \rangle$; $\langle \mathbf{x}, \alpha \mathbf{y} \rangle = \alpha^* \langle \mathbf{x}, \mathbf{y} \rangle$
 3. $\langle \mathbf{x}, \mathbf{y} \rangle^* = \langle \mathbf{y}, \mathbf{x} \rangle$
 4. $\langle \mathbf{x}, \mathbf{x} \rangle \geq 0$ and $\langle \mathbf{x}, \mathbf{x} \rangle = 0 \iff \mathbf{x} = \mathbf{0}$
- The **norm** of a vector is defined as $\|\mathbf{x}\| = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$, with the properties:
 1. $\|\mathbf{x}\| \geq 0$
 2. $\|\alpha \mathbf{x}\| = |\alpha| \|\mathbf{x}\|$
 3. $\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\|$
- Two vectors are **orthogonal** to each other if $\langle \mathbf{x}, \mathbf{y} \rangle = 0$.
- With all this in mind we can formally define an inner product over a vector space of signals (p -periodic signals):

$$\forall n \in \mathbb{Z}, f(n+p) = f(n) \text{ and } g(n+p) = g(n).$$

3.2 CONTINUOUS TIME FOURER SERIES

3.3 DISCRETE TIME FOURIER TRANSFORM

3.4 CONTINUOUS TIME FOURIER TRANSFORM

CHAPTER 4

SAMPLING AND MODULATION

4.1 MODULATION

4.2 SAMPLING THEOREM

4.3 Z-TRANSFORM

4.4 LAPLACE TRANSFORM