

//Assignment 2

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#include <iostream>
#include <string>
#include <algorithm>
using namespace std;
// ===== Stack ADT using Singly Linked List =====
template <typename T>
class Stack {
private:
    struct Node {
        T data;
        Node* next;
        Node(T val) : data(val), next(nullptr) {}
    };
    Node* topNode;
public:
    Stack() : topNode(nullptr) {}

    ~Stack() {
        while (!isEmpty()) pop();
    }
    void push(T value) {
        Node* newNode = new Node(value);
        newNode->next = topNode;
        topNode = newNode;
    }
    void pop() {
        if (isEmpty()) return;
        Node* temp = topNode;
        topNode = topNode->next;
        delete temp;
    }
    T top() {
        if (isEmpty()) throw runtime_error("Stack is empty");
        return topNode->data;
    }
    bool isEmpty() {
        return topNode == nullptr;
    }
}
```

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};

// ===== Helper Functions =====
bool isOperator(char c) {
    return (c == '+' || c == '-' || c == '*' || c == '/' || c == '^');
}

int precedence(char c) {
    if (c == '^') return 3;
    if (c == '*' || c == '/') return 2;
    if (c == '+' || c == '-') return 1;
    return -1;
}

// ===== Infix to Postfix =====
string infixToPostfix(string infix) {
    Stack<char> st;
    string result;
    for (char c : infix) {
        if (isalnum(c)) {
            result += c; // Operand directly to result
        }
        else if (c == '(') {
            st.push(c);
        }
        else if (c == ')') {
            while (!st.isEmpty() && st.top() != '(') {
                result += st.top();
                st.pop();
            }
            if (!st.isEmpty()) st.pop(); // remove '('
        }
        else if (isOperator(c)) {
            while (!st.isEmpty() && precedence(st.top()) >= precedence(c)) {
                if (c == '^' && st.top() == '^') break; // right-associative
                result += st.top();
                st.pop();
            }
            st.push(c);
        }
    }
}

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while (!st.isEmpty()) {
    result += st.top();
    st.pop();
}
return result;
}

// ===== Infix to Prefix =====
string infixToPrefix(string infix) {
    // Reverse infix expression
    reverse(infix.begin(), infix.end());
    // Replace ( with ) and vice versa
    for (char &c : infix) {
        if (c == '(') c = ')';
        else if (c == ')') c = '(';
    }
    // Convert to postfix of the modified expression
    string postfix = infixToPostfix(infix);
    // Reverse postfix to get prefix
    reverse(postfix.begin(), postfix.end());
    return postfix;
}

// ===== Main =====
int main() {
    string infix;
    cout << "Enter an infix expression: ";
    cin >> infix;
    try {
        string postfix = infixToPostfix(infix);
        string prefix = infixToPrefix(infix);
        cout << "Infix : " << infix << endl;
        cout << "Postfix : " << postfix << endl;
        cout << "Prefix : " << prefix << endl;
    }
    catch (exception &e) {
        cout << "Error: " << e.what() << endl;
    }
    return 0;
}

```

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//OUTPUT
Enter an infix expression: a+b*c
Infix : a+b*c
Postfix : abc*+
Prefix : +a*bc
```