

produtor.c

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/types.h>
#include <sys/shm.h>
#include <semaphore.h>

#define MEM_SZ 4096
#define BUFF_SZ MEM_SZ-sizeof(int)

struct shared_area{
    char buffer[BUFF_SZ];
    sem_t mutex;
}

main()
{
    int i;
    key_t key=1234;
    struct shared_area *shared_area_ptr;
    void *shared_memory = (void *)0;
    int shmid;

    shmid = shmget(key, MEM_SZ, 0666|IPC_CREAT);
    if ( shmid == -1 )
    {
        printf("shmget falhou\n");
        exit(-1);
    }

    printf("shmid=%d\n", shmid);

    shared_memory = shmat(shmid, (void*)0, 0);

    if (shared_memory == (void *) -1 )
    {
        printf("shmat falhou\n");
        exit(-1);
    }

    printf("Memoria compartilhada no endereco=%x\n", (int) shared_memory);

    shared_area_ptr = (struct shared_area *) shared_memory;
    sem_init(&(shared_area_ptr->mutex), 1, 1);

    for(i=0; i<BUFF_SZ; i++)
        shared_area_ptr->buffer[i]=0;

    for(;;)
    {
        sem_wait(&(shared_area_ptr->mutex));
        for(i=0; i<BUFF_SZ; i++)
            shared_area_ptr->buffer[i]='#';
        sem_post(&(shared_area_ptr->mutex));
        printf("Produziu %d bytes\n", i);
    }
    sem_destroy(&(shared_area_ptr->mutex));
    exit(0);
}
```

Consumidor.c

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/types.h>
#include <sys/shm.h>
#include <semaphore.h>

#define MEM_SZ 4096
#define BUFF_SZ MEM_SZ-sizeof(int)

struct shared_area{
    char buffer[BUFF_SZ];
    sem_t mutex
}

main()
{
    int i;
    key_t key=1234;
    struct shared_area *shared_area_ptr;
    void *shared_memory = (void *)0;
    int shmid;

    shmid = shmget(key, MEM_SZ, 0666|IPC_CREAT);
    if ( shmid == -1 )
    {
        printf("shmget falhou\n");
        exit(-1);
    }

    printf("shmid=%d\n", shmid);

    shared_memory = shmat(shmid, (void*)0, 0);

    if (shared_memory == (void *) -1 )
    {
        printf("shmat falhou\n");
        exit(-1);
    }

    printf("Memoria compartilhada no endereco=%x\n", (int) shared_memory);

    shared_area_ptr = (struct shared_area *) shared_memory;
    sem_init(&(shared_area_ptr->mutex), 1, 1);

    for(i=0; i<BUFF_SZ; i++)
        shared_area_ptr->buffer[i]=0;

    for(;;)
    {
        sem_wait(&(shared_area_ptr->mutex));
        for(i=0; i<BUFF_SZ; i++){
            printf("%c", shared_area_ptr->buffer[i]);
        }
        printf("\nConsumiu %d bytes\n", i);
        sem_post(&(shared_area_ptr->mutex));
    }
    sem_destroy(&(shared_area_ptr->mutex));
    exit(0);
}
```