

# **COMP0104 Software Development Practice:** Checking Style

**Jens Krinke** 

Centre for Research on Evolution, Search & Testing Software Systems Engineering Group Department of Computer Science University College London

# Programming guidelines

- Programming in a team means
  - many authors
  - working on unknown code
- If the programming style is different, new programmers will find it difficult to read and understand source code quickly.
- It is sensible for teams to create *programming guidelines*, to which the team members adhere.



### **Java Code Conventions**

Sun Microsystems has established programming guidelines for the JAVA programming language, the "Java Code Conventions".

This set of guidelines provides direction for questions such as:

- How should files, classes, variables etc. be named?
- Where should comments be placed, and where not?
- How should source text be indented and wrapped?
- Where is white space required and where prohibited?



# Deviations cause pain!

**Problem:** The default layout in Eclipse does not adhere to the Java Code Conventions



# Checking of guidelines

- The adherence to such guidelines is difficult as violations easily creep in.
- A good policy is to examine existing source texts against existing guidelines.
- Often enough, such checks require expensive reviews or audits, or need to be enforced during code review.



## Conventions in Practice.

- Research reported that though developers recognized the importance of code conventions to code quality, they did not follow them in practice when meeting deadlines.
- Research also showed that less readable code usually has more convention violations than more readable code.



## Automatic checking of guidelines

- A substantial part of the guidelines can be checked automatically.
- For example, it is possible to check the source texts with a scanner for required or prohibited white space.
- Automatic checking can be integrated into the development process and can be done continuously.



## **CHECKSTYLE**

- CHECKSTYLE is highly configurable
- Comes with configurations conforming to
  - Java Code Conventions
  - Google Java Style



# Example (Sun did not follow its own guidelines)

```
$ java -jar checkstyle-all.jar \
-c sun checks.xml Notepad.java
Starting audit...
```

Notepad.java:0: error: Missing package-info.java file.

Notepad.java:42: error: Using the '.\*' form of import should be avoided - java.awt.\*.

Notepad.java:43: error: Using the '.\*' form of import should be avoided - java.awt.event.\*.

Notepad.java:44: error: Using the '.\*' form of import should be avoided - java.beans.\*.

. . .

#### 173 errors are printed!

Notepad.java from Java SE Development Kit 8u66 Demos and Samples Downloads

# Configuring CHECKSTYLE

- A lot of the warnings relate to missing Javadoc comments.
- If we create a copy of sun\_checks.xml in our\_checks.xml, we can configure which checks are performed.
- If the Javadoc lines are removed,
  30% of the warnings disappear.



## Example

The following lines are removed:

```
<module name="JavadocMethod"/>
<module name="JavadocType"/>
<module name="JavadocVariable"/>
<module name="JavadocStyle"/>
```

```
java -jar checkstyle-all.jar \
-c our_checks.xml Notepad.java
```



## Other checks

The programmer violated a series of rules:

- `for' should always be followed by white space
- `{ 'should be preceded with whitespace.
- lines should not be longer than 80 characters
- some parameters should be final
- variables should be private

• ...

## **Code Smells**

- Many rules also search for **Code Smells**, problem indicators in the source code.
- Two typical examples are:
  - If a class overrides equals, then it must overrides hashCode too.
  - Local variables or parameters should not cover fields.

## CHECKSTYLE checks

- CHECKSTYLE uses ANTLR to transform the source code into an abstract syntax tree.
- The syntax tree is traversed and every node is checked against the configured guidelines.
- The traversal uses the **Visitor** pattern.
- Own checks can be realised by instantiating the TreeWalker-Visitor.

# Define your own check

```
import com.puppycrawl.tools.checkstyle.api.*;
public class MethodLimitCheck extends Check {
  private int max = 30;
  public int[] getDefaultTokens() {
    return new int[] {TokenTypes.CLASS DEF,
                      TokenTypes.INTERFACE DEF };
```

```
public void visitToken(DetailAST ast) {
  DetailAST objBlock = ast.findFirstToken(
    TokenTypes.OBJBLOCK);
  int methodDefs = objBlock.getChildCount(
    TokenTypes.METHOD DEF);
  if (methodDefs > max) {
    log(ast.getLineNo(),
        "too many methods, only "
        + max + " are allowed");
```

## Use the new check

• To integrate this check it is sufficient to add one line to the configuration file:

```
<module name="MethodLimitCheck"/>
```

The new check will now be loaded and executed:

```
java -cp .:checkstyle-all.jar \
com.puppycrawl.tools.checkstyle.Main \
-c our checks.xml ...
```

## Concepts

- A consistent programming style eases the comprehension of unfamiliar code.
- SUN has provided a set of guidelines for JAVA, the JAVA Code Conventions.
- CHECKSTYLE checks a set of accepted guidelines.
- Code smells are typical programming problems.
- CHECKSTYLE can be extended by own checks.