# COMP0017 Computability and Complexity Theory

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Lecture nine

## Previously on COMP0017

We discussed the concept of a universal Turing machine (UTM) and constructed one.

A key idea of the UTM is that a Turing machine may take other Turing machines as input data.

We used these insights to show that there exists an **undecidable** problem (the Halting problem) and an **unrecognisable** problem (the complement of the Halting problem).

## One more example

We give one more example of an undecidable problem.

The *empty tape halting problem* (*ETH*) is defined by the following language.

 $ETH = \{ x \in \Sigma^* \mid x = \text{code}(\mathcal{M}) \text{ and } \mathcal{M} \text{ halts on } \varepsilon. \}$ 

Theorem ETH is undecidable.

## ETH is undecidable

**Proof** We reason by contradiction. Suppose *ETH* was decidable, say by a TM  $\mathcal{M}_{ETH}$ . We now show how we can use  $\mathcal{M}_{ETH}$  to construct a TM  $\mathcal{M}_{H}$  deciding *HALT*.

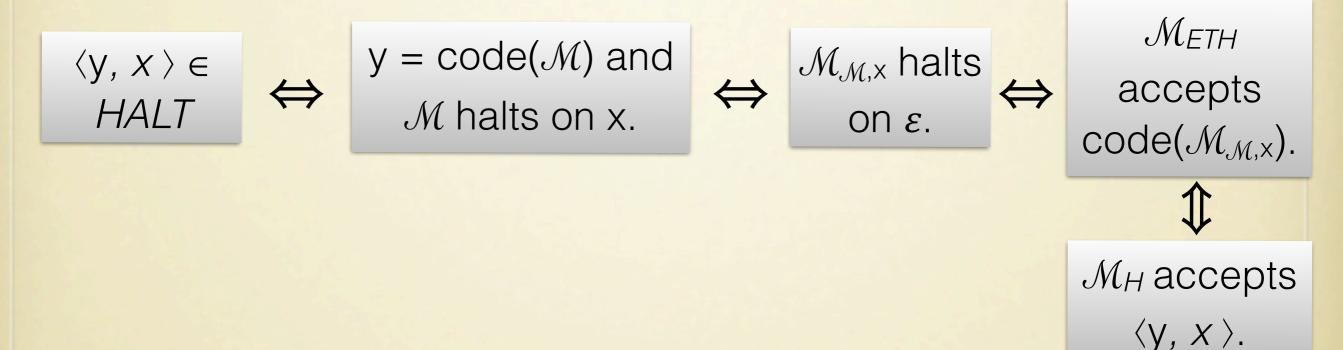
 $\mathcal{M}_{H}$  is defined as follows.

#### On input (y,x):

- If  $y \neq code(\mathcal{M})$  for all  $\mathcal{M}$ , reject.
- If  $y = code(\mathcal{M})$ , construct  $\mathcal{M}_{\mathcal{M},x}$  as follows:
  - 1.  $\mathcal{M}_{\mathcal{M},x}$  enters a loop on any non-empty string.
  - 2. On input  $\varepsilon$ , write x on tape and simulate  $\mathcal{M}$  on x.
- Accept if  $\mathcal{M}_{ETH}$  accepts  $code(\mathcal{M}_{\mathcal{M},x})$ , otherwise reject.

## ETH is undecidable

We conclude the proof by verifying that  $\mathcal{M}_H$  decides the Halting problem.



But we know that the Halting problem is undecidable, contradiction. So, the machine  $\mathcal{M}_{ETH}$  that we used to construct  $\mathcal{M}_{H}$ , cannot exist, meaning that ETH is undecidable.

# A pattern emerges

Last lecture we saw:

**Theorem** *HALT* is unrecognisable.

**Proof** If *HALT* was recognisable, *HALT* would be decidable.

This lecture we saw:

Theorem ETH is undecidable.

Proof If ETH was decidable, HALT would be decidable.

# A pattern emerges

In each case, we reduce the decidability/recognisability of a problem *L* to the decidability of another problem (*HALT*).

 $HALT = \{ \langle y, x \rangle \in \Sigma^* x \Sigma^* \mid y = \text{code}(\mathcal{M}) \text{ and } \mathcal{M} \text{ halts on } x. \}$ 

Proof outline: suppose a TM  $\mathcal{M}'$  deciding L exists.

Then there exists a TM deciding HALT:



If  $y = code(\mathcal{M})$ and  $\mathcal{M}$  halts on x.

Otherwise.

### In more abstract terms

In order to prove that a problem L is undecidable:

- 1. Start with a problem L'that you know is undecidable.
- 2. Show that if you could decide *L* then you could decide *L*'.
- 3. Conclude that you cannot decide L.

(The same argument works with ``recognise' in place of decide.)

The key step is 2: showing that deciding *L'* **reduces** to deciding *L*.

In the next lecture we will turn this kind of reduction argument into a proof strategy, which shows undecidability of problems much more straightforwardly.