

# Lecture 2: Computation and Polynomial Time Complexity

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- A recap in asymptotics of functions.
- Time complexity of a TM, algorithm, and problem.
- Polynomial time and its importance.
- **Reading material:** “Computers and Intractability”, sec. 1.3.: Polynomial Time Algorithms and Intractable Problems.

# In order terms, rank from highest to lowest

- $n^{10}$
- $\sqrt{n}$
- $2^n$
- $n!$
- $2^{n^2}$
- $2^{\sqrt{\log_2 n}}$
- $n$

Answer on Mentimeter:



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$$\sqrt{n} = (n)^{1/2}$$



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$$2^{\sqrt{\log_2 n}} \leq \sqrt{n} \leq n \leq n^{10}$$

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$$2^{\sqrt{\log_2 n}} \leq \sqrt{n} \leq n \leq n^{10} = 2^{10 \log n}$$

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$$n! = \Theta(\sqrt{n} (n/e)^n)$$



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$$n! = \Theta(\sqrt{n}(n/e)^n) = 2^{n \log n - O(n)} \leq 2^{n^2}$$

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- $T(n)$  is upper bound for time complexity of  $M$ .  
If  $M$  does not halt on some inputs then time complexity is undefined (or infinite).

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- The time complexity of an algorithm is the time complexity of the best implementation of it.
- Time complexity depends on the computation model (e.g., TM, multi-headed TM, RAM machine).
- It turns out that the choice of computing model does not make much difference.<sup>1</sup>

---

<sup>1</sup>That is, most deterministic models are polynomially equivalent.

Example:

$$n^3 - 3n^2 + 7n + 4$$

# Polynomials

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In general

$$p(n) = a_k n^k + a_{k-1} n^{k-1} + \dots + a_2 n^2 + a_1 n + a_0$$

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In general

$$p(n) = a_k n^k + a_{k-1} n^{k-1} + \dots + a_2 n^2 + a_1 n + a_0$$

But not

$$\sqrt{n}, \quad \frac{1}{n}, \quad 2^n$$

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- Finding a minimal spanning tree.

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- TMs that run in times  $\log n$ ,  $n \log n$ , or  $2^{\sqrt{\log n}}$ , which are not polynomial, are referred to as polynomial-time!

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- TMs that run in times  $\log n$ ,  $n \log n$ , or  $2^{\sqrt{\log n}}$ , which are not polynomial, are referred to as polynomial-time!
- Some problems are outside **P**, in that they have a super-polynomial time complexity of, e.g.,  $2^{(\log n)^2}$ .



# Super



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- Super-polynomial?

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- Can be used for other time classes, e.g., super-linear or sub-quadratic.

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- Some exponential time algorithms are quite useful in practice! An example is the Simplex algorithm of linear programming. This algorithm has an exp time complexity, but in practice runs quite quickly.
- Some problems are provably intractable and the first one of these is Turing's halting problem.

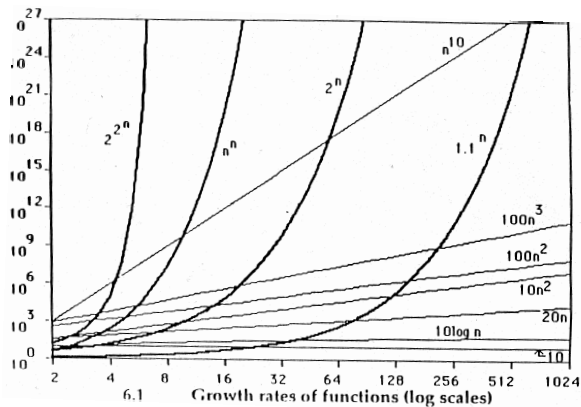
# Quote of the day

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“The greatest shortcoming of the human race is our inability to understand the exponential function.”

Prof. Albert Bartlett, 1969.

# Illustration



# Faster computers

3 computers (or TMs)  $C_1$  (ordinary) ,  $C_2$  ( $2^{12}$  times as fast as  $C_1$ ), and  $C_3$  ( $10^{12}$  times as fast as  $C_1$ ).

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Run time	Max. $n$ in $t$ seconds		
	$C_1$	$C_2$	$C_3$
$O(n)$	$\alpha_0$		
$O(n^2)$	$\alpha_1$		
$O(n^3)$	$\alpha_2$		
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$O(2^{2^n})$	$\alpha_4$		

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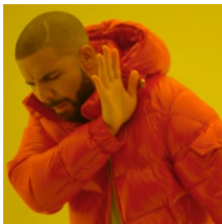
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<sup>2</sup>The complexity is correct for a RAM machine.

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The algorithm  
runs in  
 $O(2^n)$  and is  
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Let's  
pad the  
input to make  
it longer.

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- Most often, we will ask if the most succinct representation of the inputs allow polynomial-time recognizability.



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Answer on Mentimeter:





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- Discussed what is polynomial time and its importance.
- Pondered about the affect the input representation has on the notion of polynomiality.