



Krystian Goluch

Software Engineer

- Ambitious
- Inventive
- Communicative
- Headstrong
- Innovative

Contact

Address:

Sønderbrogade 113, st. tv.
Horsens 8700

Mobile:

+45 91 98 01 98

E-mail:

krystian963@gmail.com

Skills

Java

JavaScript

PHP

.NET

CSS

JQuery

TypeScript

React

Android

Angular

Python

PostgreSQL

MySQL

Gradle plugins

C

Languages

Polish



English



Danish



German



Profile

I am a highly motivated software engineering student with work experience in the field. Thanks to developing products for various companies, I am used to acquiring new skills in short periods of time. I appreciate friendly work environments, where we can help each other by pointing out flaws of applied solutions and system designs. I believe that every product should be reliable and extensible. I am looking for a position that will let me continue working on serious products with other professionals.

Education

2018 – now

ICT Software Engineering, VIA Horsens

2013 - 2016

Extended Physics and Mathematics Highschool of Jan Sniadecki
Kielce

Work experience

CERN 08/2020 – 09/2021

DevOps, System Design

- Building CBNG version 4 - custom Gradle based build tool
- Developing Spring based REST services
- Controls Artifact Service UI with Angular

Holme Gruppen ASP 04/2019 - 08/2020

Web Developer, System Design

- Creating automated systems (providing loans, verifying status in RKI) in cooperation with Basisbank and ExpressBank
- Developing online shops like, Fashiongirl.dk and Lookperfect.dk

Hobbies

- Music (playing ukulele and guitar)
- Motorcycles
- Travelling
- Philosophy
- Games

References

Felix Ehm

Head of DevOps in CERN

Email:

Felix.Ehm@cern.ch

Kristian Holme Poulsen

Founder of Holme Group ASP

Mobile:

+45 60 62 19 79

Email:

kristian@holmegruppen.dk

Steffen Vissing Andersen

PhD Lecturer in VIA Univeristy

Mobile:

+45 87 55 42 23

Email:

sva@via.dk

Additional skills

- Highly developed social skills
 - Mentor of first semester students
 - Head of a Philosophy panel
- Leadership skills
 - Main developer of the CBNG version 4 project
 - Most often chosen Scrum Master in serious projects