

Milestone Modeling Document 1

CS 470 - Game Development
Modeling Document Level 1
Dr. Kerbs
15 May 2013
Group: 5

Game Name: Aqueduct Adventures

Modeling Document:

All images are in the /images directory in /Source.

Level 1:

Water Particle:

water.png

Physics Lines:

blank.png

Screens:

logo.png
mainmenu.png
/history/1_1.png
/history/1_2.png
stage1complete.png
stage2complete.png
level1exit.png
menu.png
overplay.png
splash.png
completion.png
credits_extended.png

Stages:

/bg/1.png
/pipes/1.png
1_2_bg.png
1_2_pipes.png

watertower.png
reservoir_tank.png

HUD Icons:

bg.png
bg_hires.png*
bg_small.png*
exit.png
exit_hires.png*
exit_small.png*
exitHires.png*
restart.png
restart_hires.png*
restart_small.png*
restartHires.png*
timer_hires.png*
timer_small.png*

Pipe Parts / Tools:

right_valve_sized.png
transparent-sized.png
turbo_pump.png
up_valve_sized.png
valve-right.png
valve-up.png
vert_pump.png
valve_hor.png
valve_ver.png

