

# Unit 1 : Principles of Optimizing Behavior

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## 1 Introduction

- Most models in economics are based on the assumption that economic agents optimize some objective function.
- Ex 1. Consumers decide how much to buy by maximizing utility given their wealth and market prices.
- Ex 2. Firms decide how much to sell by maximizing profits given their technological constraints and market prices.
- We begin the course by studying some key ideas regarding optimization that are at work in all economic models.
- Understanding these principles will allow us to gain deeper economic insight in later units.

## 2 Unconstrained optimization

### 2.1 Basics

- General optimization problem:

$$\max_x T(x)$$

- $x$ : control variable
- $T(\cdot)$ : objective function; e.g. profits of a firm

- Local maxima  $x^*$  are characterized by:
  - First-order (necessary) condition:  $T'(x^*) = 0$
  - Second-order (sufficient) condition:  $T''(x^*) < 0$
- Simple example:
  - $\max_x 10 - (x - 5)^2$
  - FOC:  $-2(x^* - 5) = 0 \implies x^* = 5$
  - SOC:  $-2 < 0 \quad \checkmark$

## 2.2 Intuition for FOC and SOC of local maxima

- (Graphical) intuition for the FOC:
  - Suppose  $T'(x) > 0$ . Then  $T(x+dx) > T(x)$ , so  $x$  not a maximum.
  - Suppose  $T'(\hat{x}) < 0$ . Then  $T(\hat{x}-dx) > T(\hat{x})$ , so  $\hat{x}$  not a maximum.
  - Therefore  $x^*$  a maximum  $\implies T'(x^*) = 0$ ; i.e.  $T'(x^*) = 0$  is a *necessary condition* for  $x^*$  to be a maximum.
- (Graphical) intuition for the SOC:
  - Suppose  $T'(x^*) = 0$  but  $T''(x^*) > 0$ . Then  $T'(x^* + dx) > 0$  for any  $dx > 0$ . Therefore,
 
$$T((x^*+dx)+dx) \approx T(x^*+dx) + T'(x^*+dx)dx > T(x^*+dx) \approx T(x^*) + T'(x^*)dx \approx T(x^*)$$
 and thus  $x^*$  is not a local maximum.
  - Suppose  $T'(x^*) = 0$  and  $T''(x^*) < 0$ . Then  $T'(x^* + dx) < 0$ , for any  $dx > 0$ . Therefore,
 
$$T((x^*+dx)+dx) \approx T(x^*+dx) + T'(x^*+dx)dx < T(x^*+dx) \approx T(x^*) + T'(x^*)dx \approx T(x^*)$$
 and it follows that  $x^*$  is not a local maximum.
- (Mathematical) intuition for the FOC and SOC

- Taking a Taylor expansion at any  $x$  we have that

$$T(x + dx) \approx T(x) + T'(x)dx + \frac{1}{2}T''(x)dx^2$$

- Therefore

$$dT \approx T'(x)dx + \frac{1}{2}T''(x)dx^2$$

- But then:

- FOC  $\implies T'(x)dx = 0$

- SOC  $\implies \frac{1}{2}T''(x)dx^2 < 0$

- Therefore FOC & SOC  $\implies dT < 0$ .

- In other words, if the FOC and SOC are satisfied, small deviations around  $x$  necessarily decrease the value of the function

- Economic intuition for FOC:

- $T(x)$ : total payoff of taking action  $x$

- $T'(x)$ : marginal payoff of increasing level of action  $x$

- marginal payoff of additional  $x > 0 \implies$  signal to (locally) increase  $x$

- marginal payoff of additional  $x < 0 \implies$  signal to (locally) decrease  $x$

- At optimum, marginal payoff of additional unit is 0.

## 2.3 Remarks on basic optimization

- Local maximum  $\neq$  global maximum
- Global max need not exist, even if FOC & SOC satisfied at some  $x$
- FOC necessary for local maximization, but not sufficient
- $T''(x) = 0$  not sufficient for  $x$  to be a local maximum
- $\min_x T \sim \max_x -T$
- Adding a constant to  $T$  doesn't change the value of  $x^*$  at which  $T$  is maximized.

## 3 Optimization in economic problems

### 3.1 Adding economic structure

- In many economic models the optimization problem has additional useful structure
- Assumption 1:  $T(x) = B(x) - C(x) = \text{benefit} - \text{cost}$
- Example: Firm
  - $x$  = level of output
  - $B(x)$  = revenue from selling  $x$  units
  - $C(x)$  = cost of producing  $x$  units
  - $T(x)$  = profit = revenue – cost
- Example: Consumer buying a computer
  - $x$  = units of computing power ( $x = 0$  denotes no computer)
  - $B(x)$  = benefit of  $x$  in dollars
  - $C(x)$  = market cost of  $x$  in dollars
  - $T(x)$  = net utility of buying  $x = B(x) - C(x)$
- Assumption 2:  $x \geq 0$ 

Can't produce negative output, can't buy negative amount of a good, etc.
- Assumption 3:  $T(x)$  is strictly concave
  - Graph of  $T$  over  $x \geq 0$  looks like an inverted bowl
  - $T''(x) < 0$  for all  $x \geq 0$
- Why is  $T$  strictly concave in many economic problems?
  - $T(x) = B(x) - C(x)$
  - In many economic problems we have  $B' > 0, B'' \leq 0, C' > 0, C'' \geq 0$  (with not both  $B'' = 0$  and  $C'' = 0$ ). Then  $T'' < 0$ .

## 3.2 Additional intuition

- $T$  is a strictly concave function iff  $T''(x) < 0$  for all  $x$ 
  - Graph looks like inverted bowl
- $T$  is a weakly concave function iff  $T''(x) \leq 0$  for all  $x$
- $T$  is a strictly convex function iff  $T''(x) > 0$  for all  $x$ 
  - $T$  strictly convex iff  $-T$  is a strictly concave function
  - Graph looks like a bowl
- $T$  is a weakly convex function iff  $T''(x) \geq 0$  for all  $x$
- Why are benefits concave?
  - Example from consumption. Let  $x$ =spoonfuls of ice-cream. First spoonful of ice cream is fantastic, next spoonful is not quite as great, and eventually an additional spoonful provides almost no benefit. This implies that  $B' > 0$  and  $B'' < 0$ , and thus  $B$  is strictly concave.
  - Example from firm. Let  $x$  = amount sold in market.  $B(x) = \text{Revenue}(x) = px$ , where  $p > 0$  are the market prices. In this case  $B' > 0$  and  $B'' = 0$ . Thus, revenue is a weakly concave function.
- Why are costs convex?
  - Consumer's costs are given by  $C(x) = px$ , which is a weakly convex function
  - Firm's costs often strictly convex. Ex: extracting rare rocks: first rock is on the surface, but need to dig deeper and deeper to find more and more rocks

### 3.3 Why is the additional structure useful?

- Assumptions 1-3 imply that a global optimum:
  - exists,
  - is unique, and
  - has useful economic intuition
- Concavity conditions:
  - $B' > 0, B'' \leq 0$
  - $C' > 0, C'' \geq 0$
  - $B'' = 0$  or  $C'' = 0$ , but not both
- Solution looks like:
  - If  $B'(0) < C'(0)$ , then  $x^* = 0$ .
  - If  $B'(0) \geq C'(0)$ , then  $x^*$  is point where MB=MC, i.e.  $B'(x^*) = C'(x^*)$ .
- Economic intuition
  - Marginal value of  $dx = MT = MB - MC$
  - Increase payoff by increasing  $x$  if  $MT > 0$ , which is true iff  $MB > MC$ .
- REMARK 1: Assumptions 1-3 do not guarantee the existence of a global maximum.
  - Why? MB and MC costs are not guaranteed to cross
- REMARK 2: Crossing conditions rule out this problem.
  - Crossing condition:  $B' \rightarrow 0$  as  $x \rightarrow \infty$ , or  $C' \rightarrow \infty$  as  $x \rightarrow \infty$ , or both
  - This condition guarantees that if  $B'(0) \geq C'(0)$ , then the MB and MC curves must cross

- REMARK 3: Assumptions 1-3, plus the concavity and crossing conditions, guarantee the uniqueness of a global maximum
  - Why?
  - Suppose there is a maximum at  $x^*$ .
  - Then  $MB(x^*) = MC(x^*)$ .
  - Then concavity conditions imply that  $MC > MB$  at every point to the right of  $x^*$ .
- KEY RESULT: Suppose that  $\max_{x \geq 0} B(x) - C(x)$  satisfies both the concavity and the crossing conditions. Then there exists a unique global maximum at
  - $x^* = 0$ , if  $B'(0) < C'(0)$
  - solution to  $B'(x) = C'(x)$  otherwise

### 3.4 Example

- Consider a profit-maximizing firm:
  - $B(x) = \text{Revenue} = px$
  - $C(x) = \text{Cost} = \theta x^2$
  - Problem of the firm:  $\max_{x \geq 0} px - \theta x^2$
- Concavity, crossing conditions satisfied
- $B'(0) = p > C'(0) = 0$ , so solution satisfies  $B' = C'$ .
- $B'(x) = C'(x) \implies x^* = \frac{p}{2\theta}$
- Solution makes economic sense:
  - If  $p$  higher, produce more
  - If  $\theta$  higher, which increases MC, produce less

### 3.5 Example

- Consider again problem of the firm in previous example
- Claim: Max total payoff  $\neq$  Max average total payoff
- Why?
  - Average total payoff  $= p - \theta x$
  - Thus, average payoff maximal at  $x = 0$ , even though total payoff maximized at  $x^* = \frac{p}{2\theta}$

## 4 Constrained optimization

### 4.1 More on corner solutions

- KEY RESULT: Consider the following optimization problem

$$\max T(x) \text{ s.t. } x \geq L, x \leq B$$

and assume that  $T'' < 0$ . Then there exists a unique global maximum given by:

- Case 1. Corner solution at  $x^* = L$  if  $T'(L) < 0$
- Case 2. Corner solution at  $x^* = B$  if  $T'(B) > 0$
- Case 3. Interior solution satisfying  $T'(x^*) = 0$  if  $T'$  crosses  $x$ -axis between  $L$  and  $B$ .

### 4.2 Problems with equality constraints

- Consider the following optimization problem, which includes an equality constraint

$$\begin{aligned} \max \quad & U(x) + V(y) \text{ subject to} \\ & x \geq 0 \\ & y \geq 0 \\ & px + qy = W \end{aligned}$$



- Example:  $x$  and  $y$  denote the amount consumed of two goods,  $U(x)$  and  $V(y)$  denote the benefits generated by consuming each good (in \$s),  $p$  and  $q$  denote the prices of each good, and  $W$  denotes total wealth/income.
- Suppose that  $U', V' > 0$ ;  $U'', V'' < 0$ .
- Formally, this is a multi-variate optimization problem.
- But can solve using a simple trick.
- Use equality constraint to simplify problem:

$$px + qy = W \implies y = \frac{W - px}{q}$$

- Substituting into the optimization problem, we get the following univariate maximization problem:

$$\max_{x \geq 0, x \leq \frac{w}{p}} U(x) + V\left(\frac{w - px}{q}\right)$$

- Problem can be put in the “benefit - cost” framework:
  - Think of  $U(x)$  as benefit from consuming  $x$ .
  - Think of  $-V\left(\frac{W - px}{q}\right)$  as cost of consuming  $x$ . Intuition: Cost of consuming more  $x$  is having less income for  $y$ , and thus deriving less benefit from consumption of  $y$ .
- KEY RESULT: Consider the following optimization problem

$$\begin{aligned} \max \quad & U(x) + V(y) \text{ subject to} \\ & x \geq 0 \\ & y \geq 0 \\ & px + qy = W \end{aligned}$$

and assume that  $U', V' > 0$ ;  $U'', V'' < 0$ . Then there exists a unique global maximum given by:

- Case 1. Corner solution at  $x^* = \frac{W}{p}$  and  $y^* = 0$  if  $U'\left(\frac{W}{p}\right) > V'(0)$

- Case 2. Corner solution at  $x^* = 0$  and  $y^* = \frac{W}{q}$  if  $U'(0) < V'(\frac{W}{q})$
- Case 3. Interior solution satisfying

$$\frac{U'(x^*)}{V'(y^*)} = \frac{p}{q}$$

and

$$y^* = \frac{W - px^*}{q}$$

otherwise.

### 4.3 Example with interior solution

- Consider the problem:

$$\begin{aligned} \max \quad & a \ln(x) + b \ln(y) \text{ subject to} \\ & x \geq 0 \\ & y \geq 0 \\ & px + qy = W \end{aligned}$$

- Rewrite it as

$$\begin{aligned} \max \quad & a \ln(x) - (-b \ln(\frac{W - px}{q})) \text{ subject to} \\ & x \geq 0 \\ & x \leq \frac{W}{p} \end{aligned}$$

- As before, think of the first term as the benefit of consuming  $x$ , and of the second term as the cost of consuming  $x$
- Under this interpretation we get that  $MB = \frac{a}{x}$  and  $MC = \frac{bp}{W - px}$
- $MB(0) > MC(0)$  and  $MB(\frac{W}{p}) < MC(\frac{W}{p})$  implies that the solution is interior and given by the FOC:  $MB(x^*) = MC(x^*)$ .
- Doing the algebra we get that  $x^* = \frac{W}{p}(\frac{a}{a+b})$  and  $y^* = \frac{W}{p}(\frac{b}{a+b})$

## 4.4 Example with corner solution

- Consider a slightly different version of the previous problem:

$$\begin{aligned} \max \quad & a \ln(x + 1) + b \ln(y + 1) \text{ subject to} \\ & x \geq 0 \\ & y \geq 0 \\ & px + qy = W \end{aligned}$$

- Assume  $p = q = 1$
- Solution may be interior or corner, depending on  $a$  and  $b$
- $x^* = W \iff \frac{a}{W+1} \geq b$
- $x^* = 0 \iff \frac{b}{W+1} \geq a$
- Interior solutions in between

## 5 Final remarks

- Characterizing global maxima in general optimization problems is quite hard
- But characterizing global maxima is quite easy and intuitive in economic problems that satisfy three key assumptions: (A1) The objective function can be written as Benefits minus Costs, (2)  $x \geq 0$ , and (3) the concavity and crossing conditions hold.
- In this case a unique global maximum always exists, and as shown in the key results above, it has a simple characterization
- Furthermore, it is often possible to reduce more complex optimization problems (e.g., those involving two control variables) to simpler ones (involving only one control variable) that we know how to solve.
- Advice for problem solving:
  1. Write down maximization problem
  2. Transform into simple familiar case

3. Are solutions interior or corner?
4. Characterize solutions using the formulas from the key results