Operating System Lab – Final Exam

Problem description

This following code is for question number 1 and 2:

```
#include <stdio.h>
#include <omp.h>
using namespace std;
#define NUM OF COLUMNS 6
#define NUM OF ROWS (3*(NUM OF COLUMNS - 1))
int whichThread[NUM OF ROWS][NUM OF COLUMNS];
void fillColumn(int j)
3
    int i;
     #pragma omp for
    for (i = 0; i < NUM OF ROWS; i++)
    whichThread[i][j] = omp_get_thread_num();
int main()
-1
    int i, j;
    for (i = 0; i < NUM_OF_ROWS; i++)
    for (j= 0; j < NUM_OF_COLUMNS; j++)
    whichThread[i][j] = -1;
     #pragma omp parallel num threads(NUM_OF_COLUMNS - 1)
    fillColumn(0);
     #pragma omp parallel for num_threads(NUM_OF_COLUMNS - 1)
    for (j = 1; j < NUM_OF_COLUMNS; j++)fillColumn(j);
    for (i = 0; i < NUM_OF_ROWS; i++)
         for (j= 0; j < NUM OF COLUMNS; j++)
        printf(" %2d ", whichThread[i][j]);
        printf("\n");
return 0;
```

- 1. (20pts) Explain the output of this program if it is compiled without -fopenmp flag!
- 2. (20pts) Explain carefully the output of this program with -fopenmp flag, also why the output is difference than the serial version of this program!
- 3. (60 points -10 per function explanation) Suppose that we have a computer with 4 cores. Suppose we use OpenMP to parallelize a for-loop that initializes to zero the upper triangle of a 100×100 matrix.

```
#pragma openmp parallel for private(j) schedule( ... )
for (i = 0; i < 99; i++)
    for (j = i+1; j < 100; j++)
    { a[i][j] = 0.0; }</pre>
```

Notice that the schedule() clause has been left undefined. Below are six example schedule clauses that could be used. Rank these clauses from slowest to fastest. In particular, since each iterate of the inner loop above does just one assignment, we can estimate the execution time by counting how many assignments each thread does (notice that all together, there are exactly 4,950 assignments). So for each schedule clause, estimate how long the parallelized loop will run. Explain how you arrived at your estimates.

- schedule(static)
- schedule(static, 10)
- schedule(static, 1)
- schedule(dynamic, 1)
- schedule(dynamic, 10)
- schedule(dynamic, 20)