



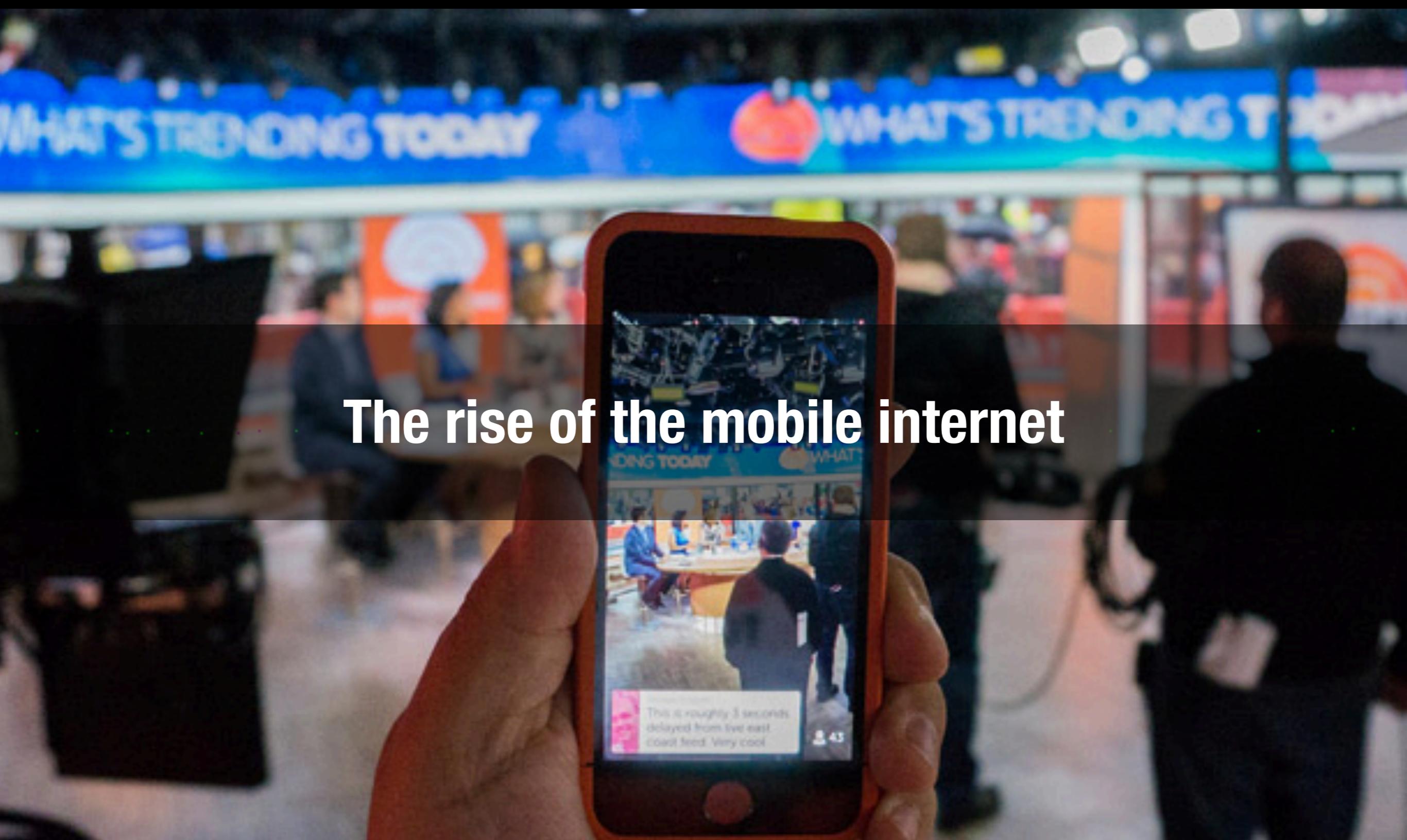
# CUHK DATA HACK 2024: IOT DATA SOURCING WITH MICRO:BIT

Bernard Suen  
Center for Entrepreneurship  
Chinese University of Hong Kong

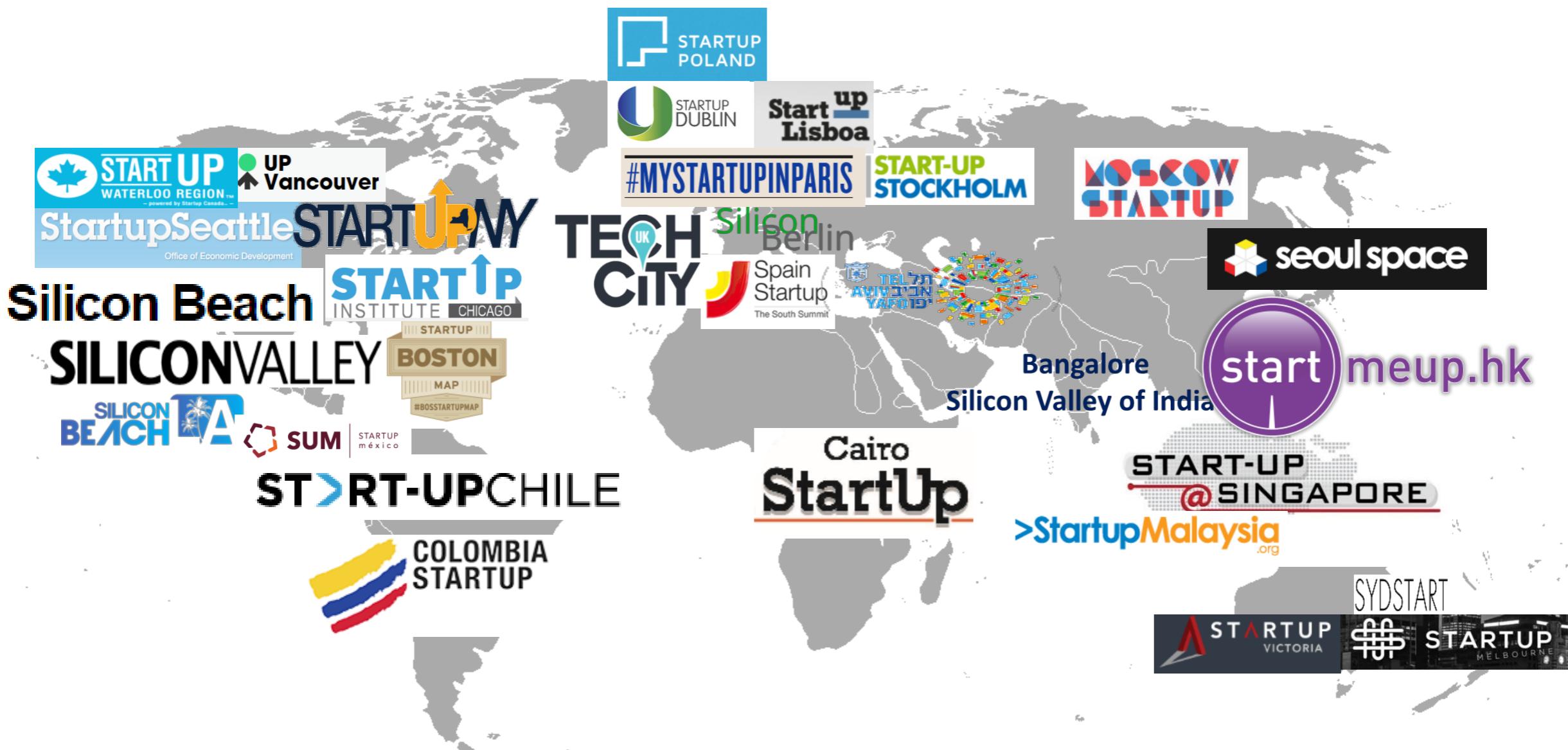
# **Objectives**

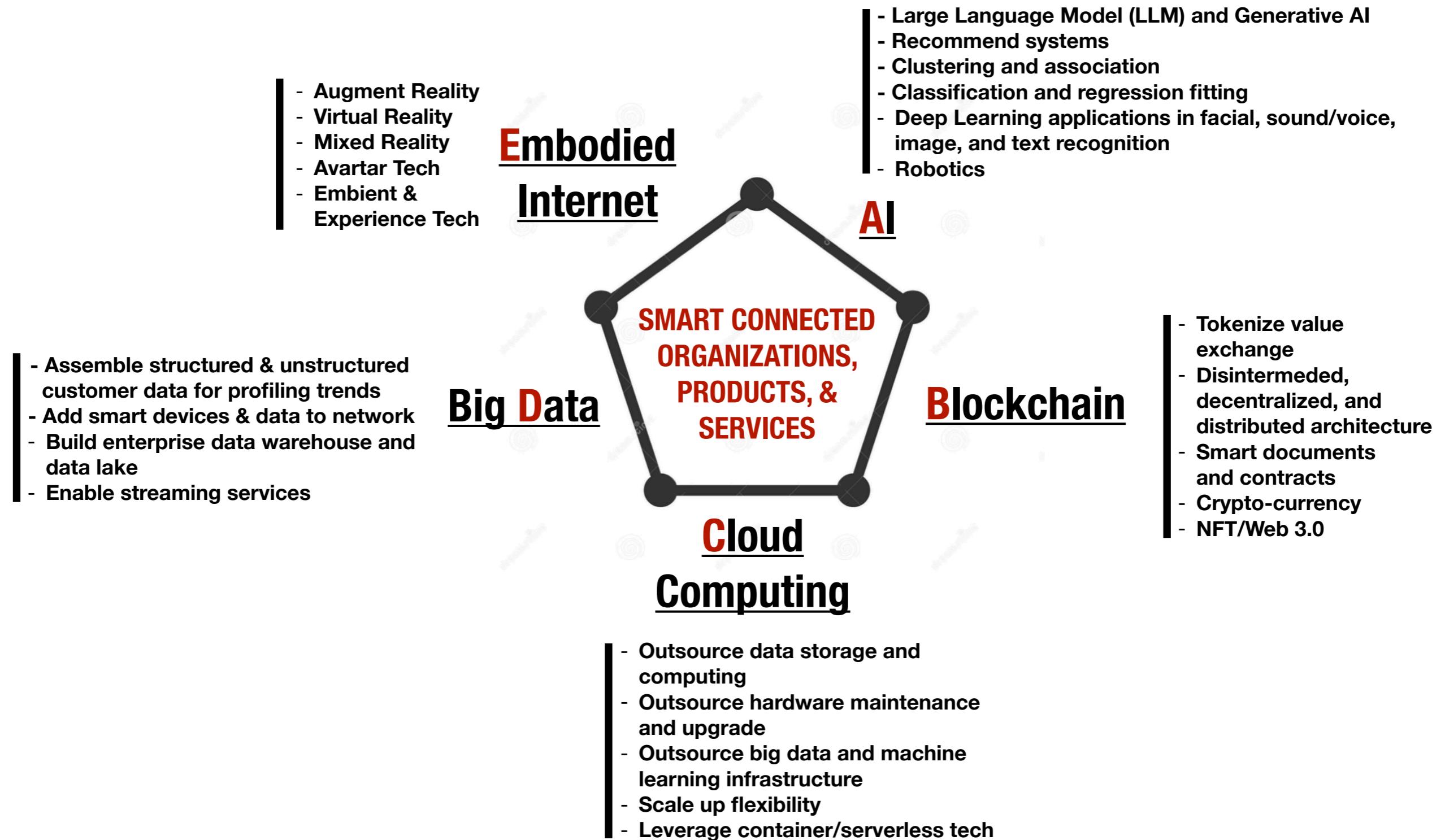
- Overview of the IoT trend -- the development of smart connected products, businesses, and platforms.
- Introduction to Micro:bit as a medium to learn about IoT.
- Build a simple system with input (e.g. sensors, pins and buttons) and output (e.g. actuators and display) devices.
- Data communication with the Micro:bit (e.g. Radio, Serial Port, WIFI, and Bluetooth).

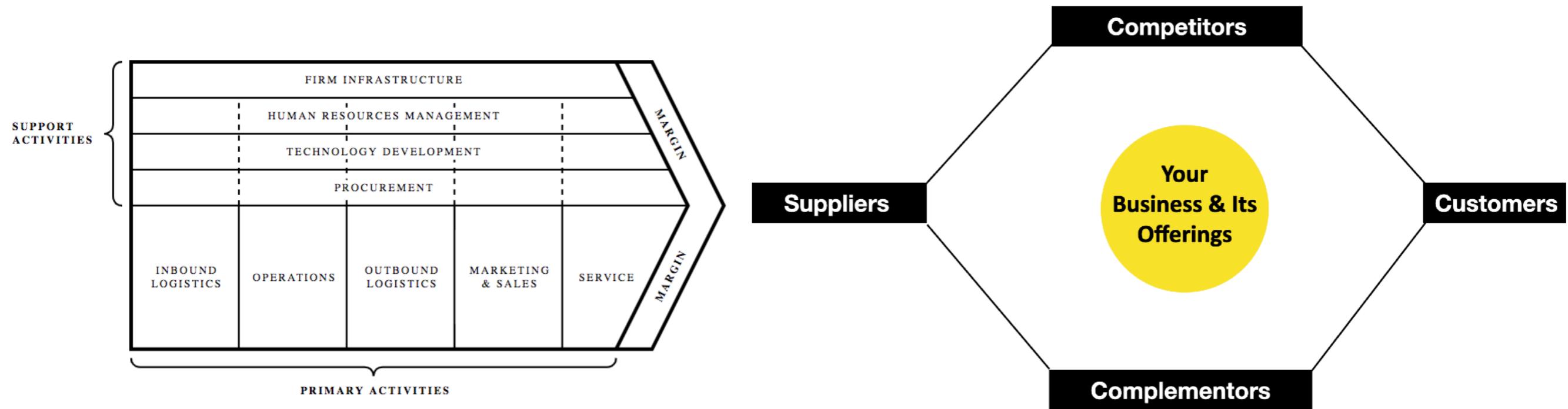
# The rise of the mobile internet



# Fuelled by the rise of the global startup movement.







Source: Michael Porter's Value Chain

## From Value Chain to Business Platform



Tencent 腾讯

Baidu 百度



Microsoft

Alphabet

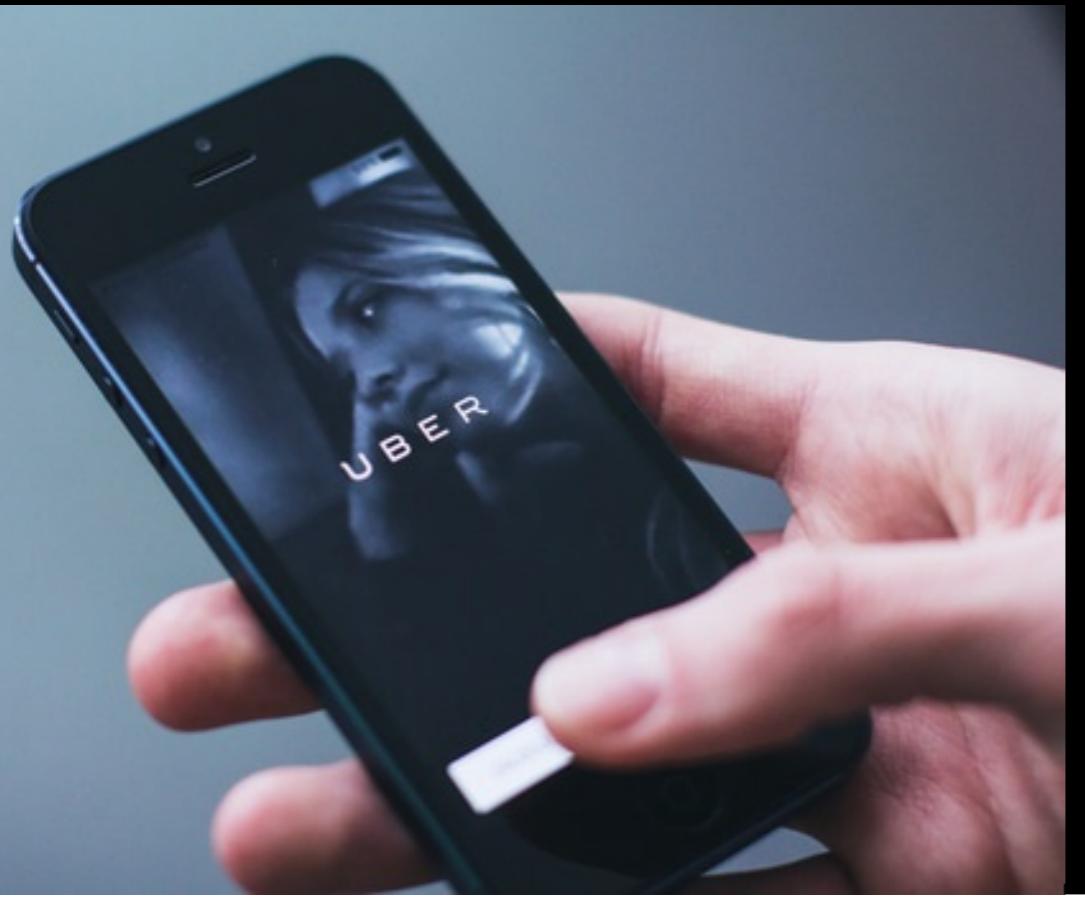


TESLA



OpenAI

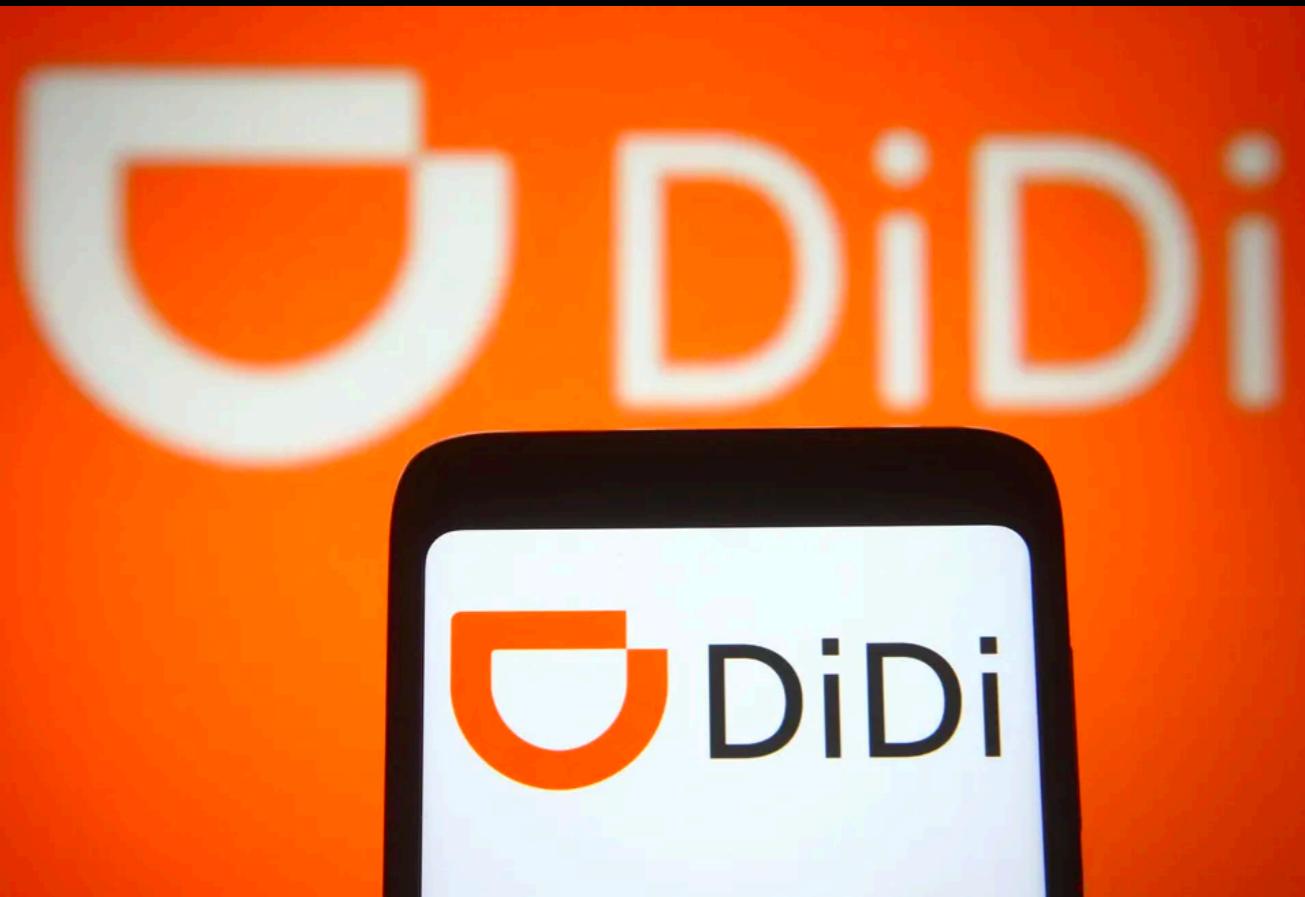




# NETFLIX



Industry innovation and disruption comes from digital and technology platforms



Industry innovation and  
disruption comes from digital  
and technology platforms.

# **The Power of API for Building Business Platform.**



## The role of APIs as a product in the API economy

or: How To Participate In The API Economy With Your Own API Marketplace

The API economy represents a pivotal strategy in digital transformation, where organizations unlock their internal capabilities and data to a broader ecosystem of developers, partners, and employees. This approach is key to creating innovative products and services, enabling companies to monetize their internal assets, spawn new revenue streams, and catalyze innovation.

### **Understanding the API Economy: A Gateway to New Value and Revenue**

[Source: Apinity](#)

# Welcome to the API Economy



June 09, 2016

Contributor: Christy Pettey

Enterprises need to create an industry vision for digital business.

As the Internet of Things (IoT) gets smarter, things using an application programming interface (API) to communicate, transact and even negotiate with one another will become the norm. You can remotely adjust the temperature of a room by using an app that calls the API controlling your thermostat, or when buying movie tickets online, an API is used to verify your credit card information.

**“ The API economy is an enabler for turning a business or organization into a platform.”**

Source: Gartner

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**Gartner 2024 Top 10 Strategic Technology Trends**

[Download Guide ↗](#)

**Get AI Ready — What IT Leaders Need to Know and Do**

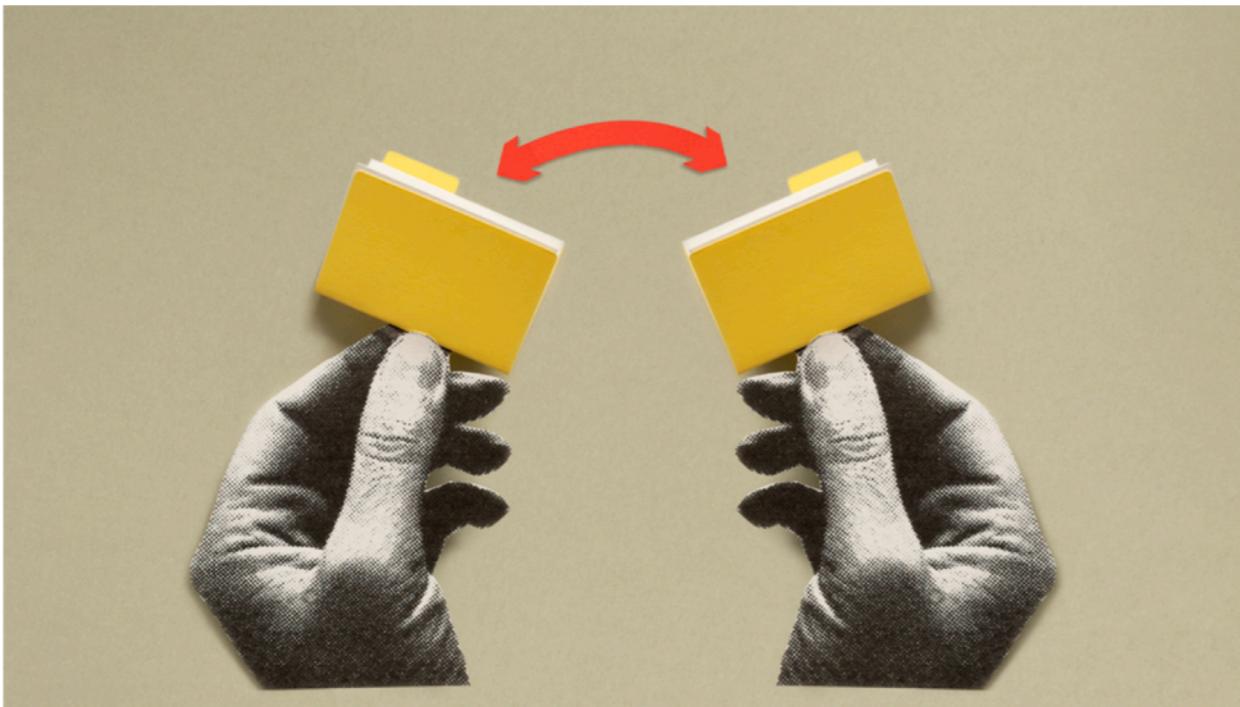


Innovation

# APIs Aren't Just for Tech Companies

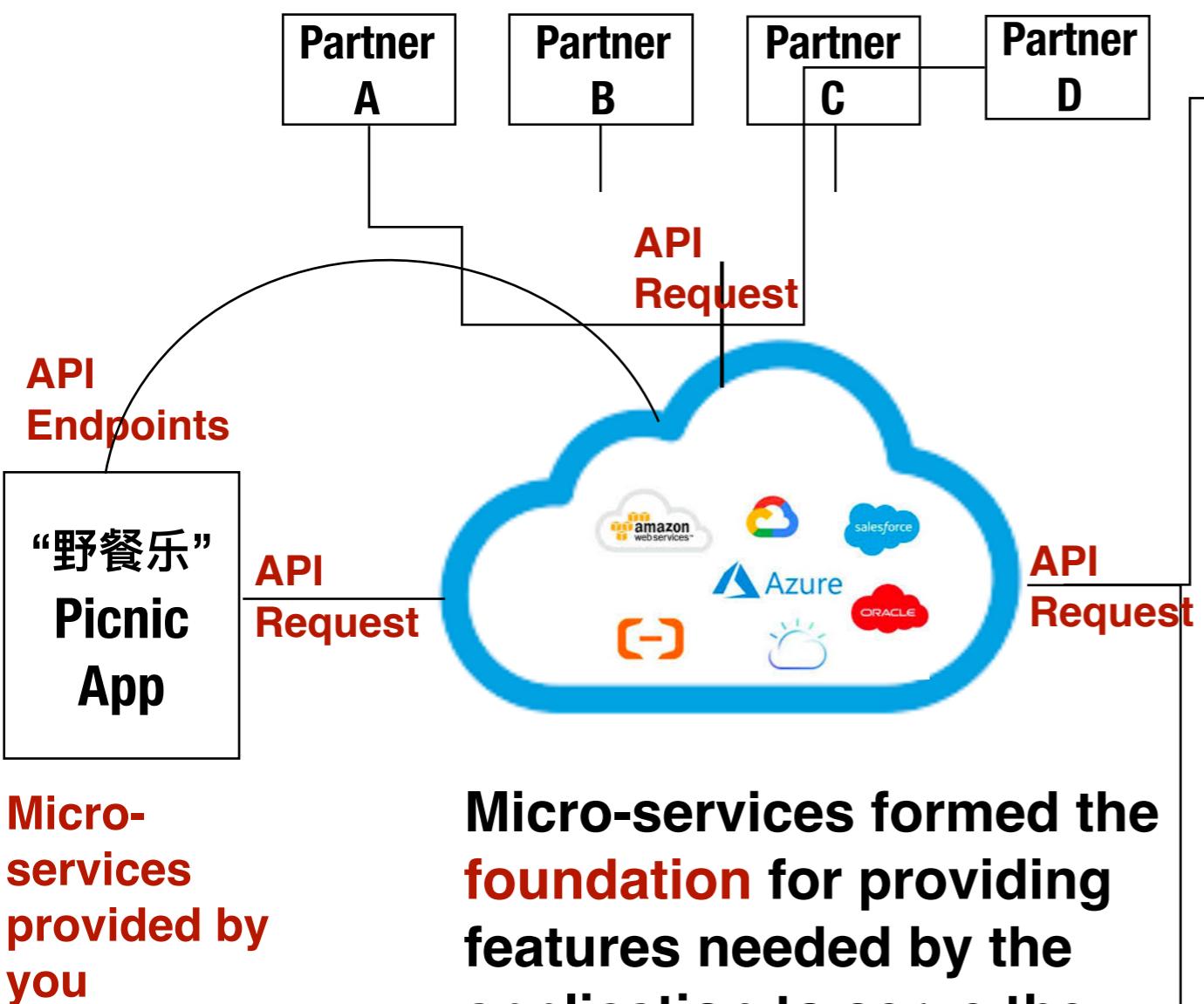
by Tiffany Xingyu Wang and Matt McLarty

April 13, 2021

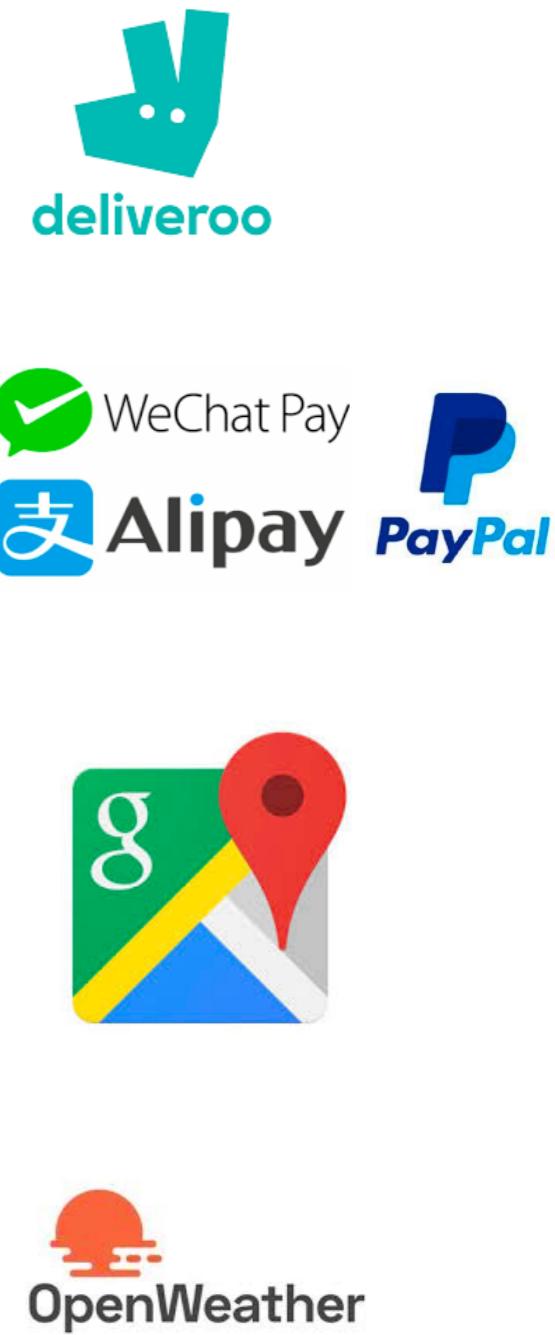
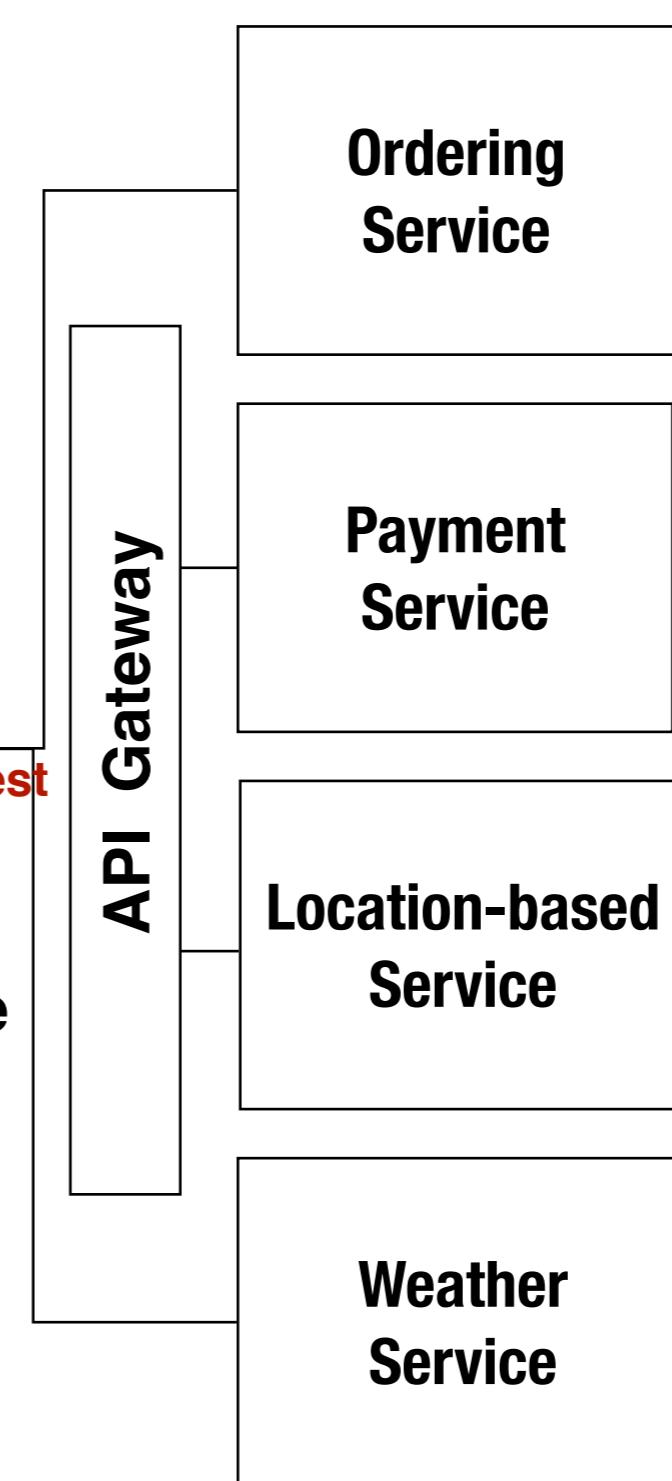


Source: Harvard Business Review April 2021

**Business partners requesting your services through API requests.**



**Micro-services formed the foundation for providing features needed by the application to serve the ultimate users/customers**



## **Data-driven Product:**

**Focus on 4 essential questions to ask in  
implementing platform strategy.**

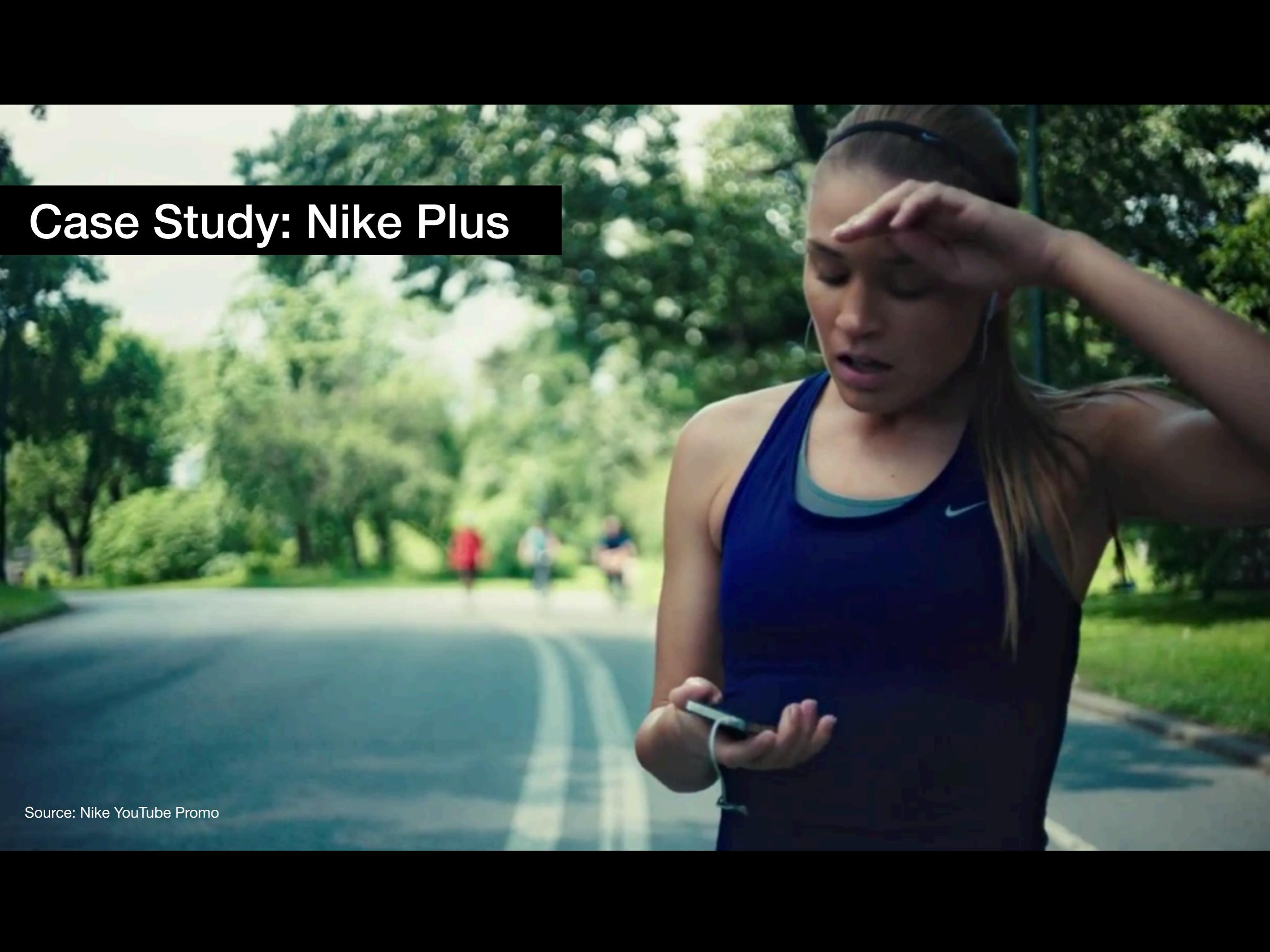
**Two key Platform questions to ask:**

**Which platform should we leverage to offer our services and what platform should we build to create an eco-system of suppliers, customers, and partners to make our platform more sticky, scalable, and competitively more sustainable.**

**Two key API questions to ask:**

**Which external API services should we leverage and what internal API services should we develop and share to build network effects and to make our product smarter and more connected?**

# Case Study: Nike Plus

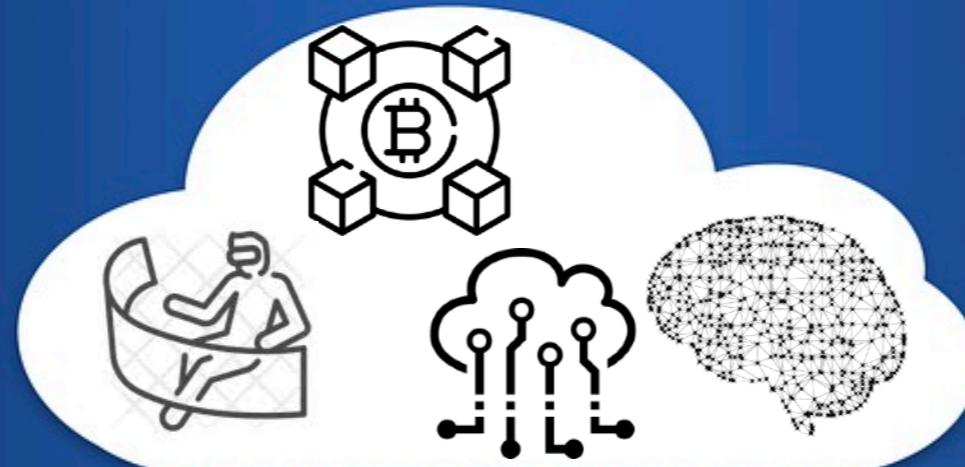
A woman with long blonde hair tied back is jogging on a paved path in a park. She is wearing a dark blue Nike tank top and black shorts. She is looking down at a small white device in her hands, likely a smartphone or fitness tracker. She is wearing a black headband and has a sweatband on her left wrist. The background shows green trees and other people jogging in the distance.

Source: Nike YouTube Promo



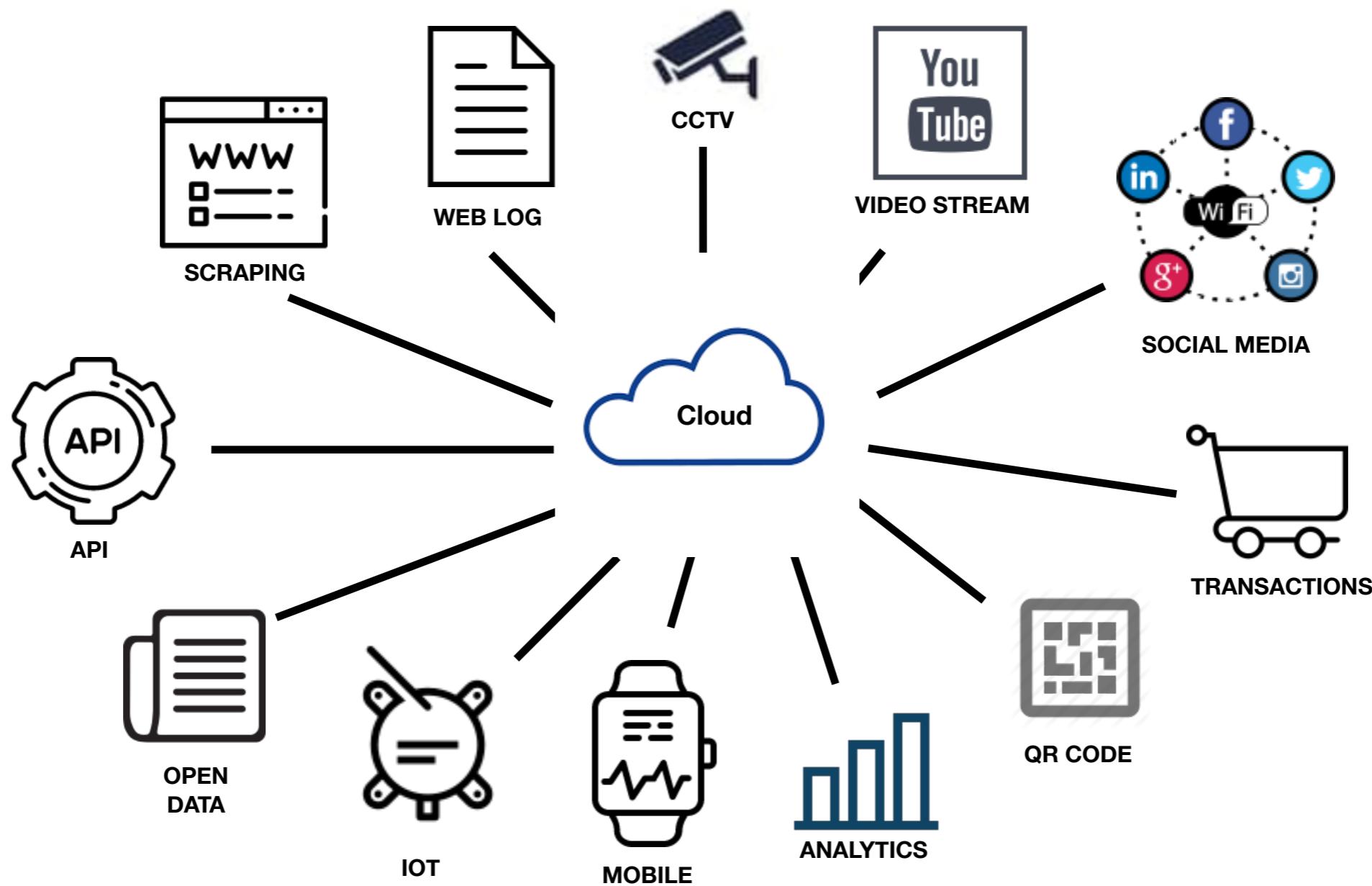
## What makes NikePlus a data-driven product?

1. NikePlus is a **platform** for linking runners, music providers, and coaches together. Through the circulation of running profile data, NikePlus provides the glue to link everybody on the platform together to create **values**.
2. Being **smarter** allows NikePlus to improve the running and sharing experience through dashboard analytics and being **more connected** allows NikePlus to amplify the network effect by connecting more runners, music lovers, and coaches.
3. Deliver **API** based services to social networking apps to make sharing **stretched beyond** running to other sports lovers.

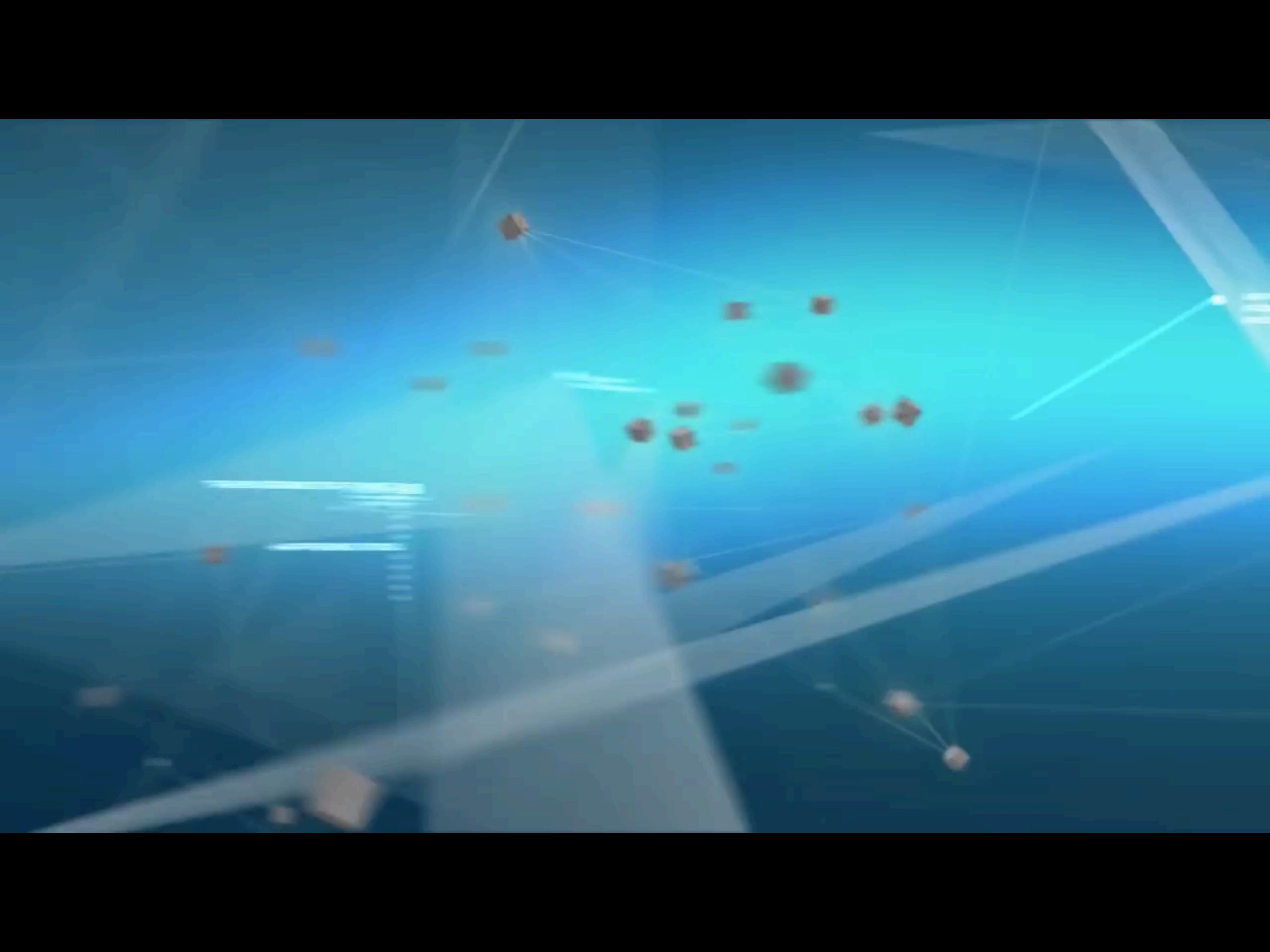


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0 11 11 10 11 11 10 00 10 00 01 11 10 11 00 01 00 11 0  
0 11 01 00 01 00 11 10 10 10 10 00 10 11 11 00 01 11 1
```

# Structured and Un-structured Data Sources



# **Future of UI/UX Development of Data-driven Products**





# **D**ashboard



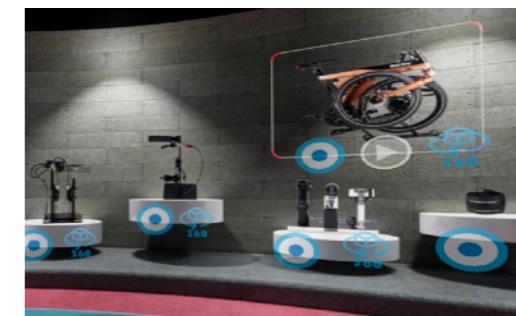
# **Digital** **Twin**



# **Augment** **Reality**



# **Mixed** **Reality**



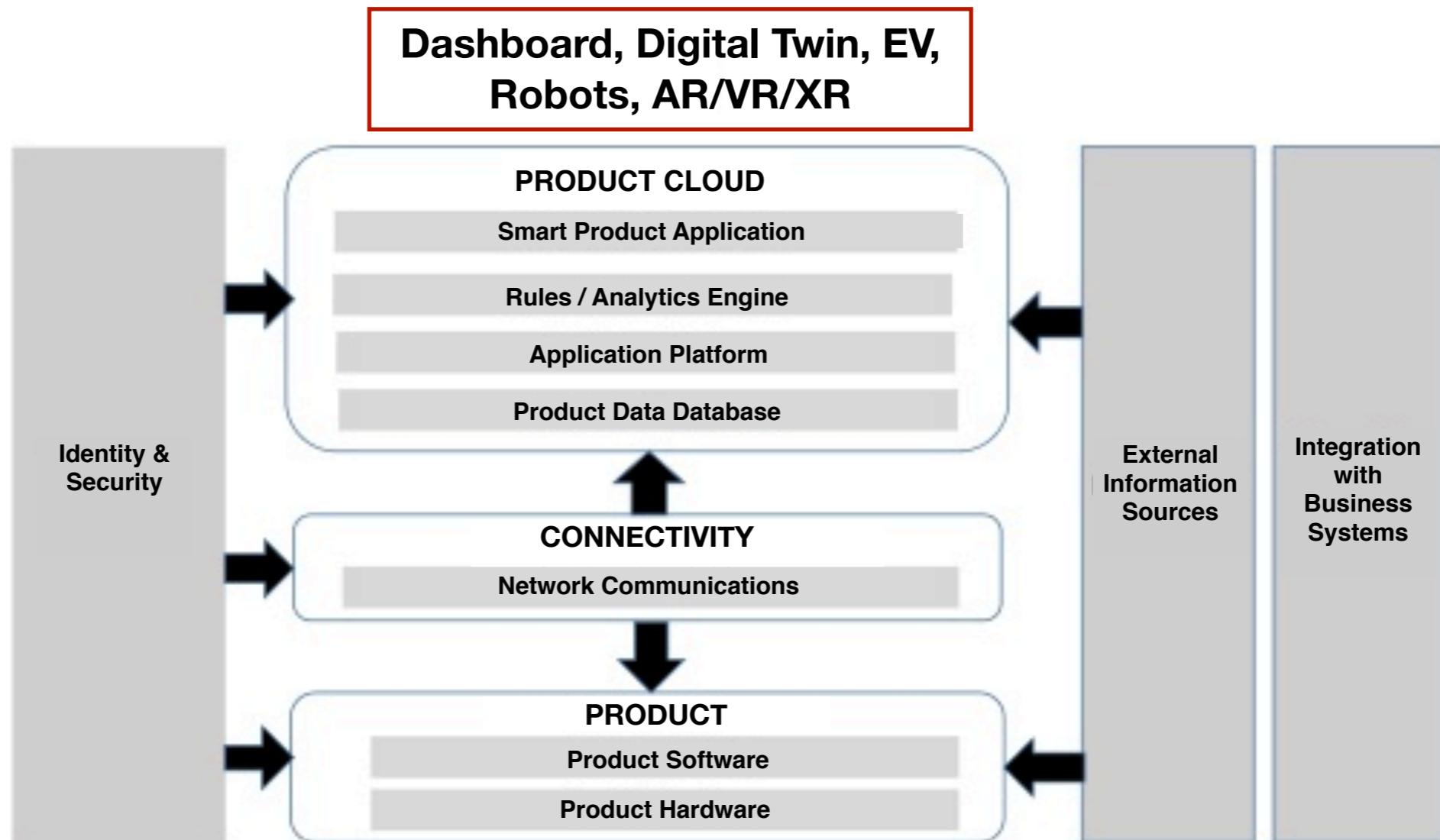
# Mobile ALOHA Robot Cooking!



Start Mobile ALOHA



# AIoT Cloud Stack

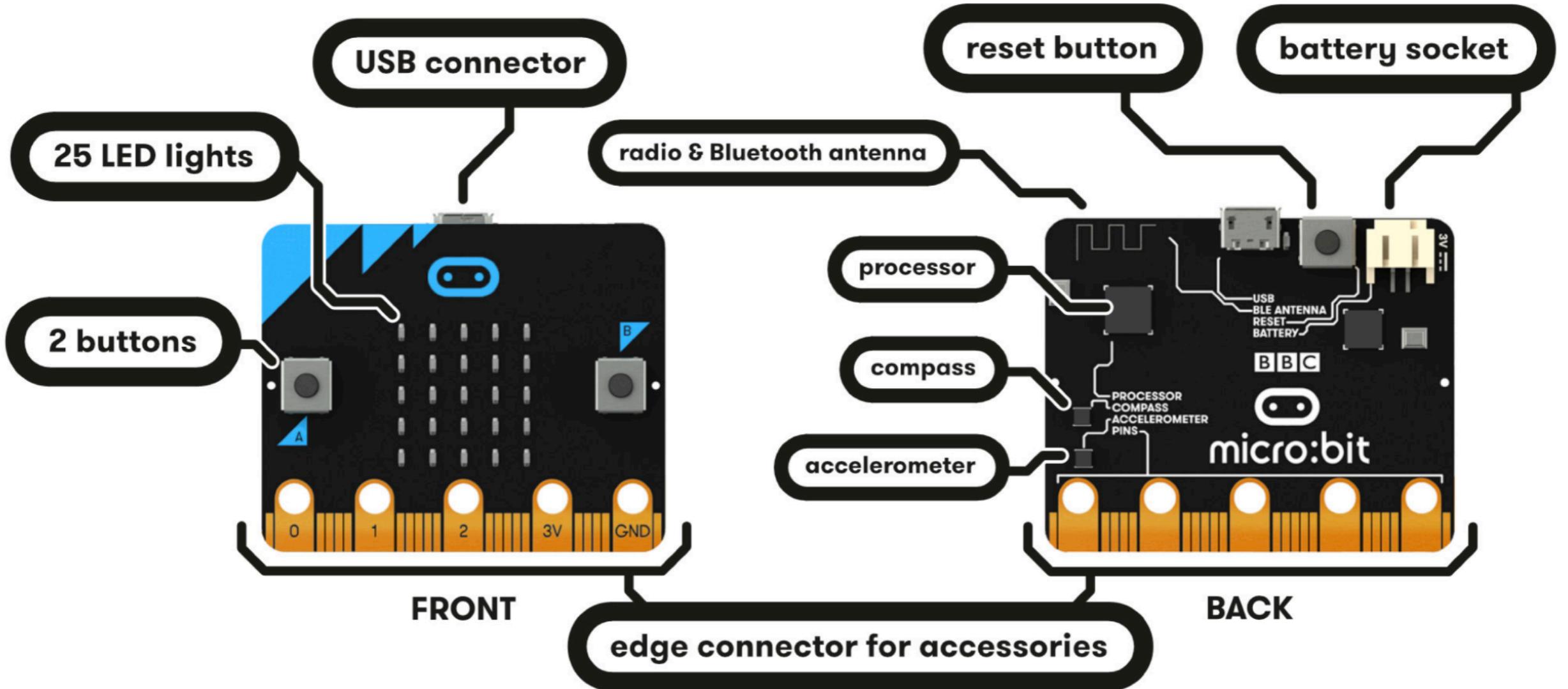


Connected Product Transform Business by Michael E. Porter & James E. Heppelmann. Harvard Business Review

## **Summary of the IoT Trends.**

1. **Data acquisition** will become an integral part of smart and connected (IoT based) product and service design.
2. Digital twin, dashboard, and VR/AR/XR, technologies will be used to **enrich the UX** while collecting the data.
3. The **data** will be **aggregated on the cloud** and big data and AI/Robotics technologies will be used to monitor, predict, and enhance performances of **AIoT** products.
4. **Blockchain** technology can be used for tokenisation and security of AIoT based activities between businesses and individuals.
5. Build and disseminate **API** to foster **platform** development and create **network effect**.

# **Introduction to IoT Using Microbit**



source: <https://microbit.org/guide/features>

## Basic Structure & Components

# The Basic Package

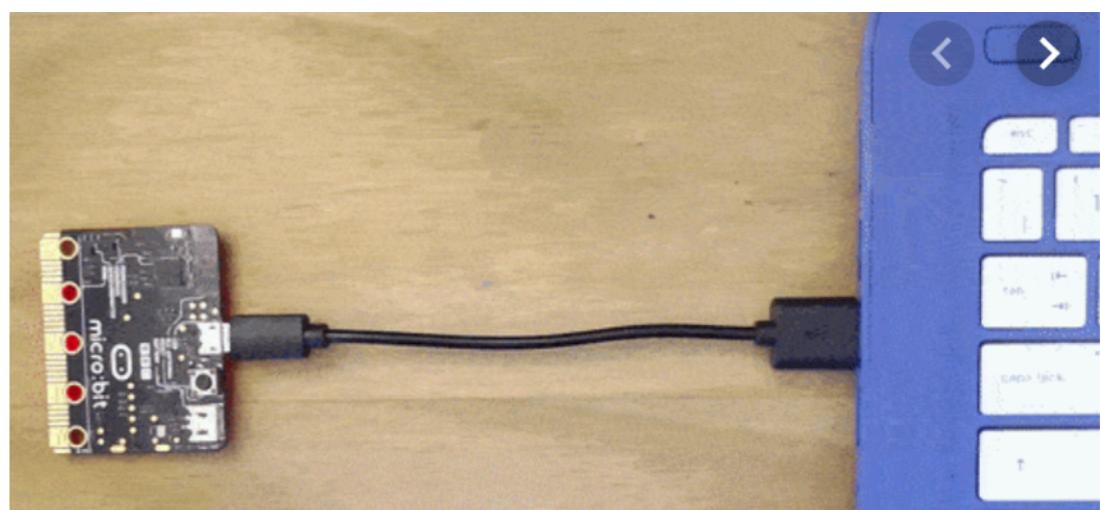
source: <https://geekworm.com>



## **Connecting a Micro:bit to the Computer via USB**

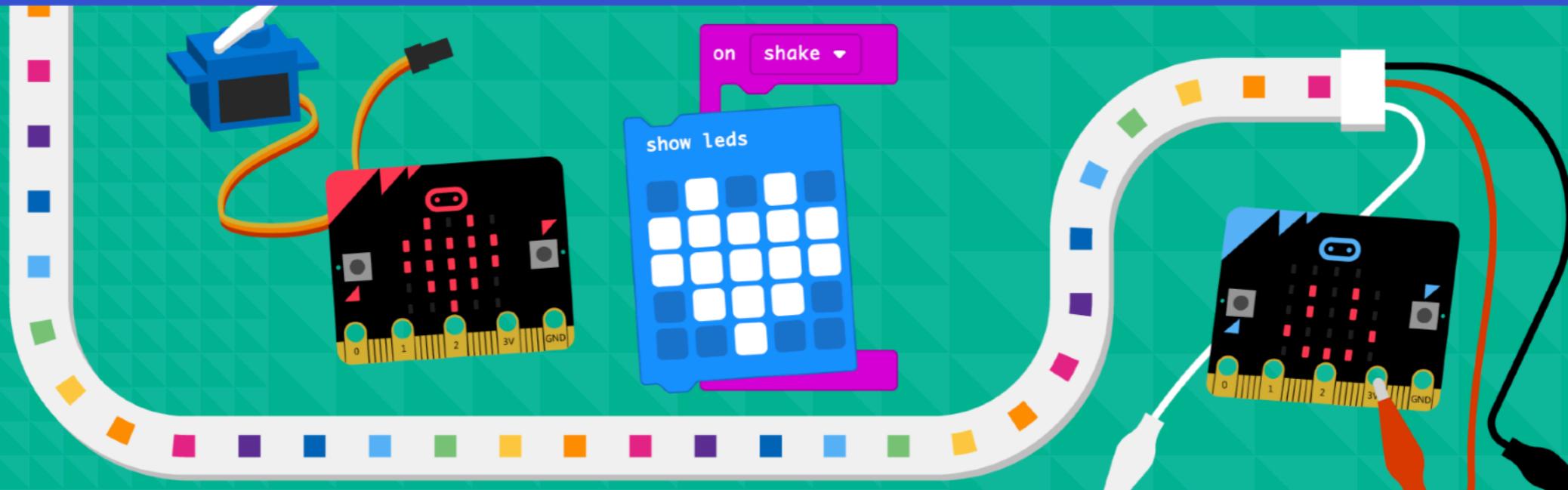
For the newer Macintosh laptop,  
we need a USB-C connector.

source: <https://support.microbit.org>





# **The User Interface for Operating a Micro:bit**

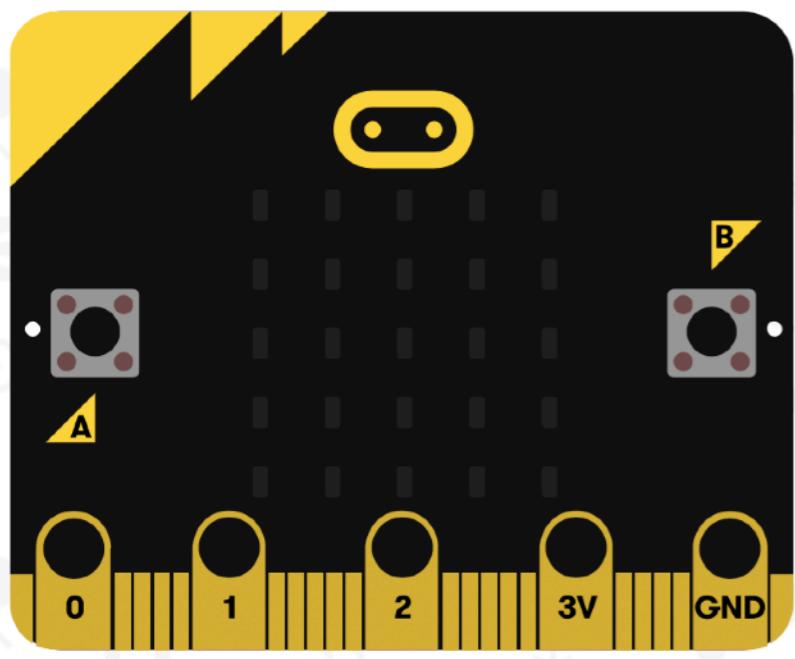


My Projects &gt;

 Import

New Project

<https://makecode.microbit.org>



Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

on start

forever



Download

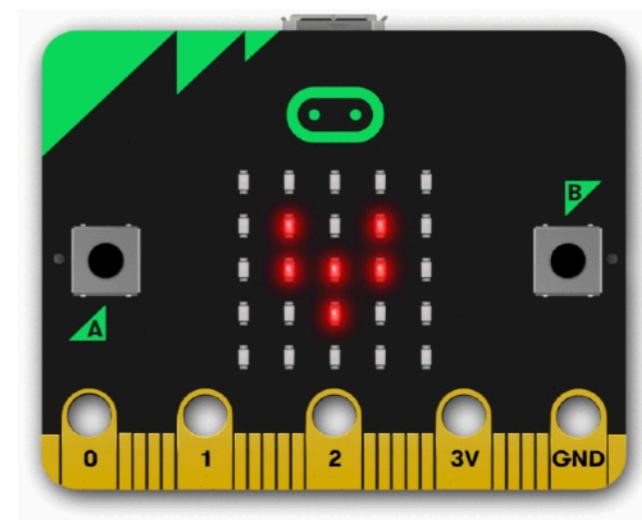
Untitled



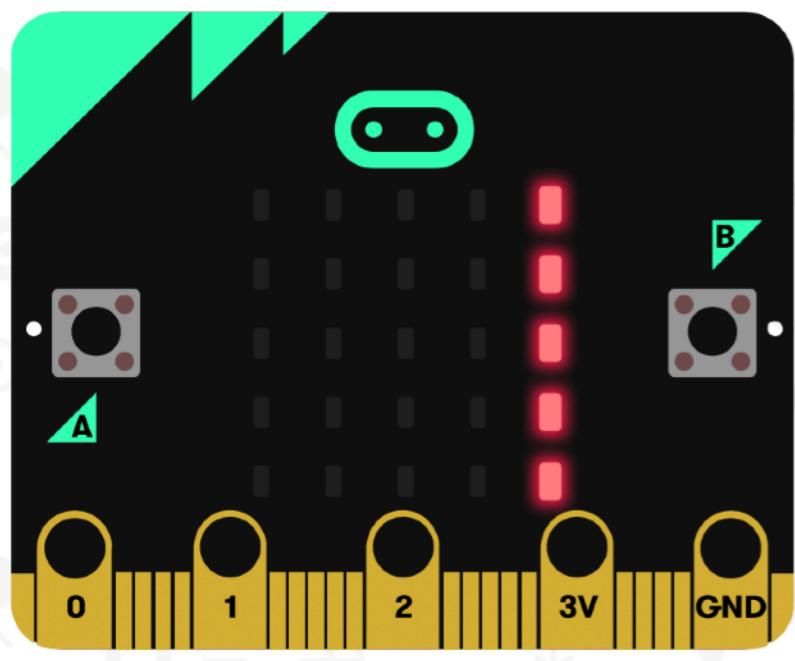
## **Key Features and Examples**

## LEDs

The micro:bit has **25 individually-programmable LEDs** (Light Emitting Diode), allowing it to display text, numbers, and patterns.



# **Exercises on LEDs**



Search...



## Basic

## Input

## Music

## Led

## Radio

## Loops

## Logic

## Variables

## Math

## Advanced

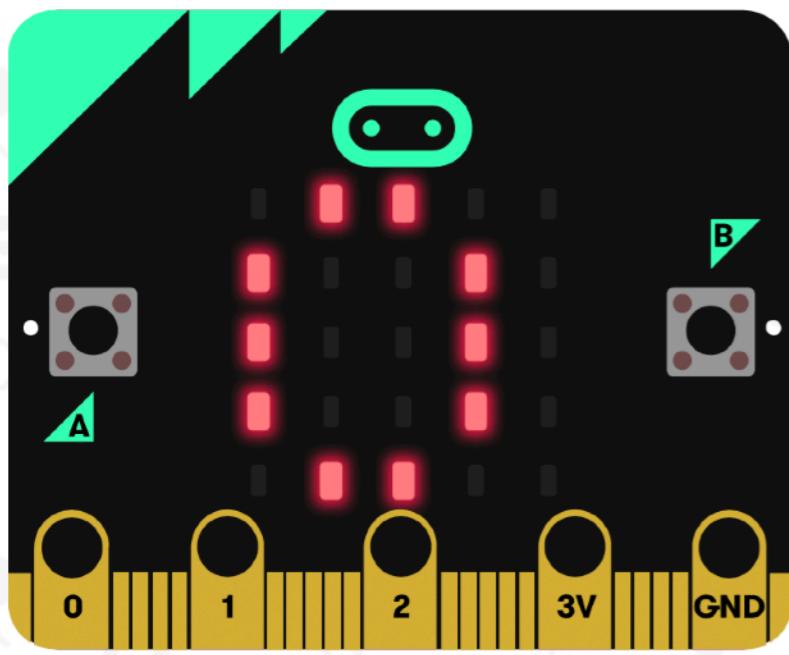
forever

show string "Hello world!"

Download

Untitled





Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

forever

show number 0

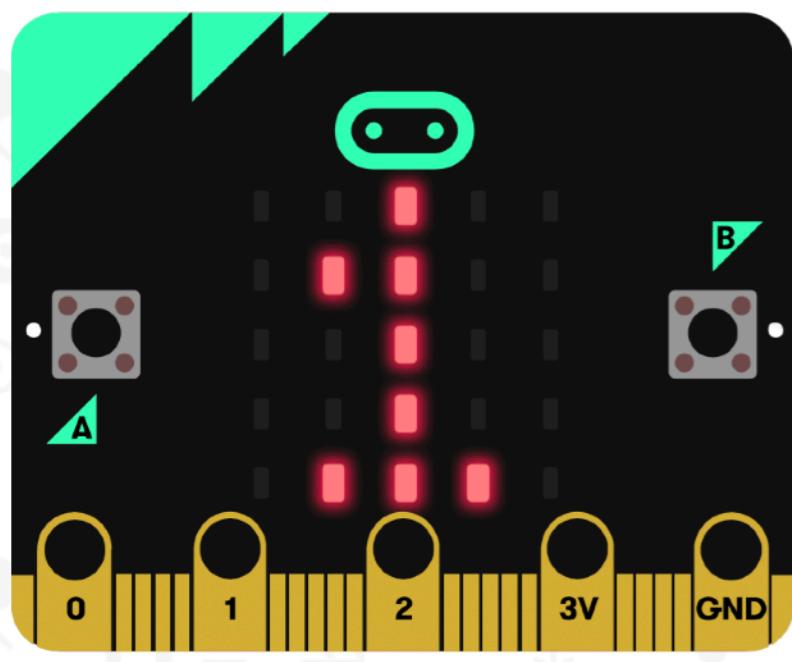
100 ▾

show number 1

Download

Untitled





Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

forever

show number 0

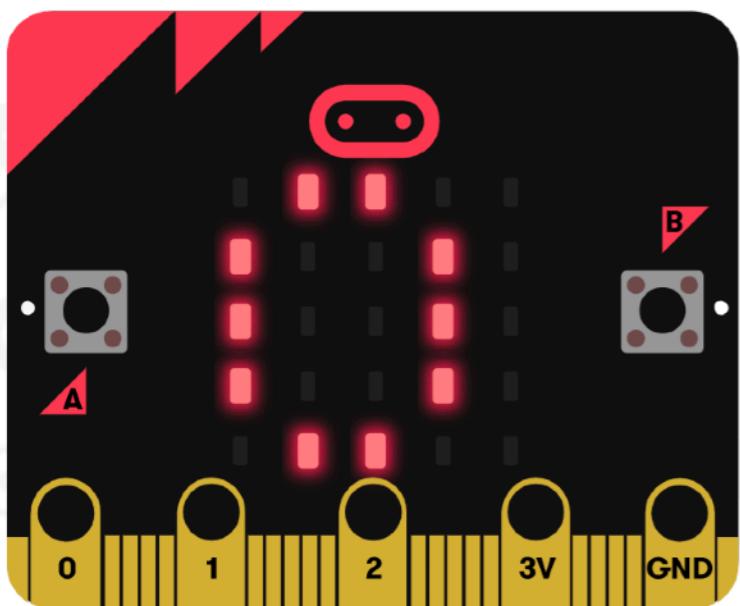
pause (ms) 100 ▾

show number 1



Untitled





Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

forever

show number 0

pause (ms) 100

show number 1

**Download**

Show Number



**Download for Mac**



MICROBIT

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Back/Forward View Arrange Action Share Edit Tags Search

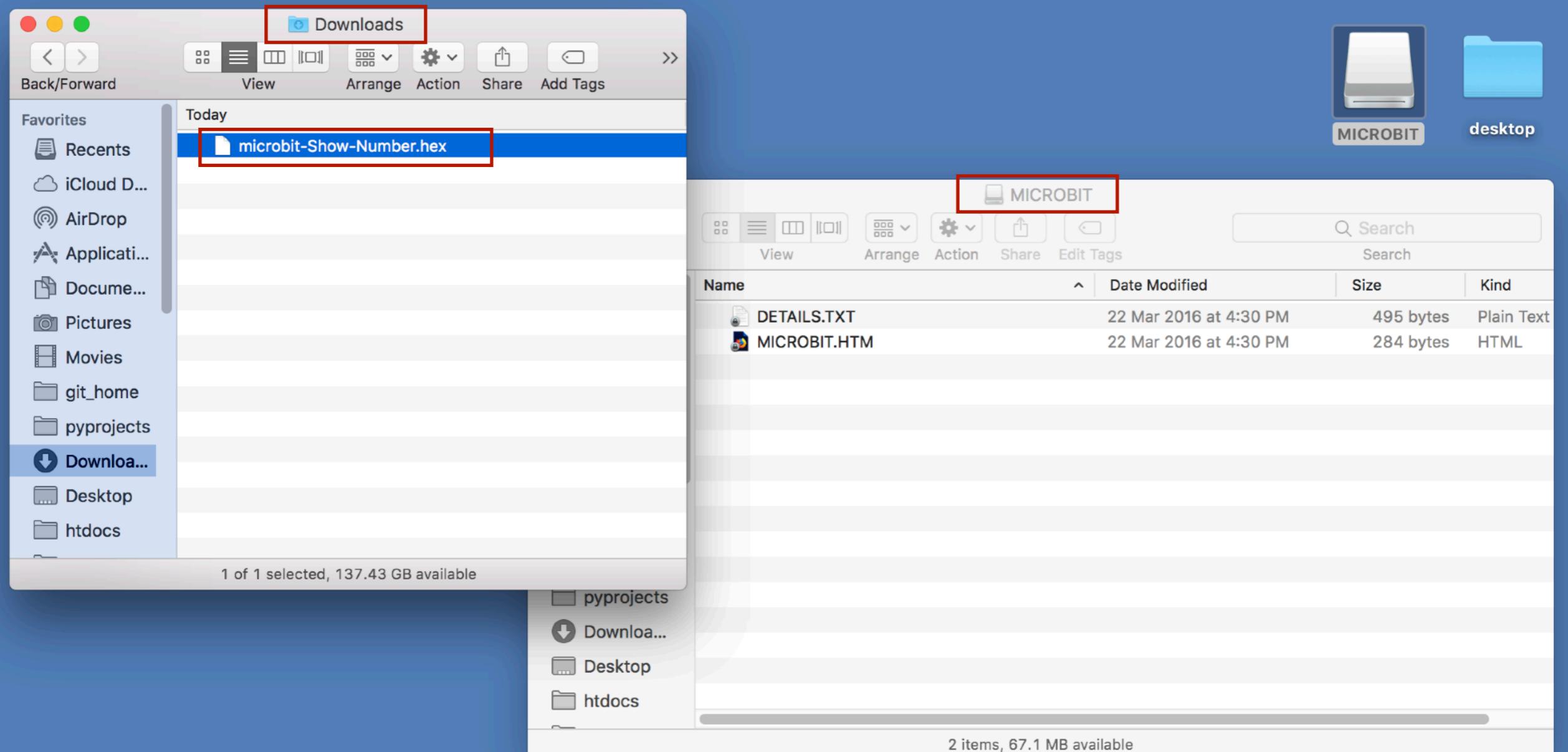
Favorites

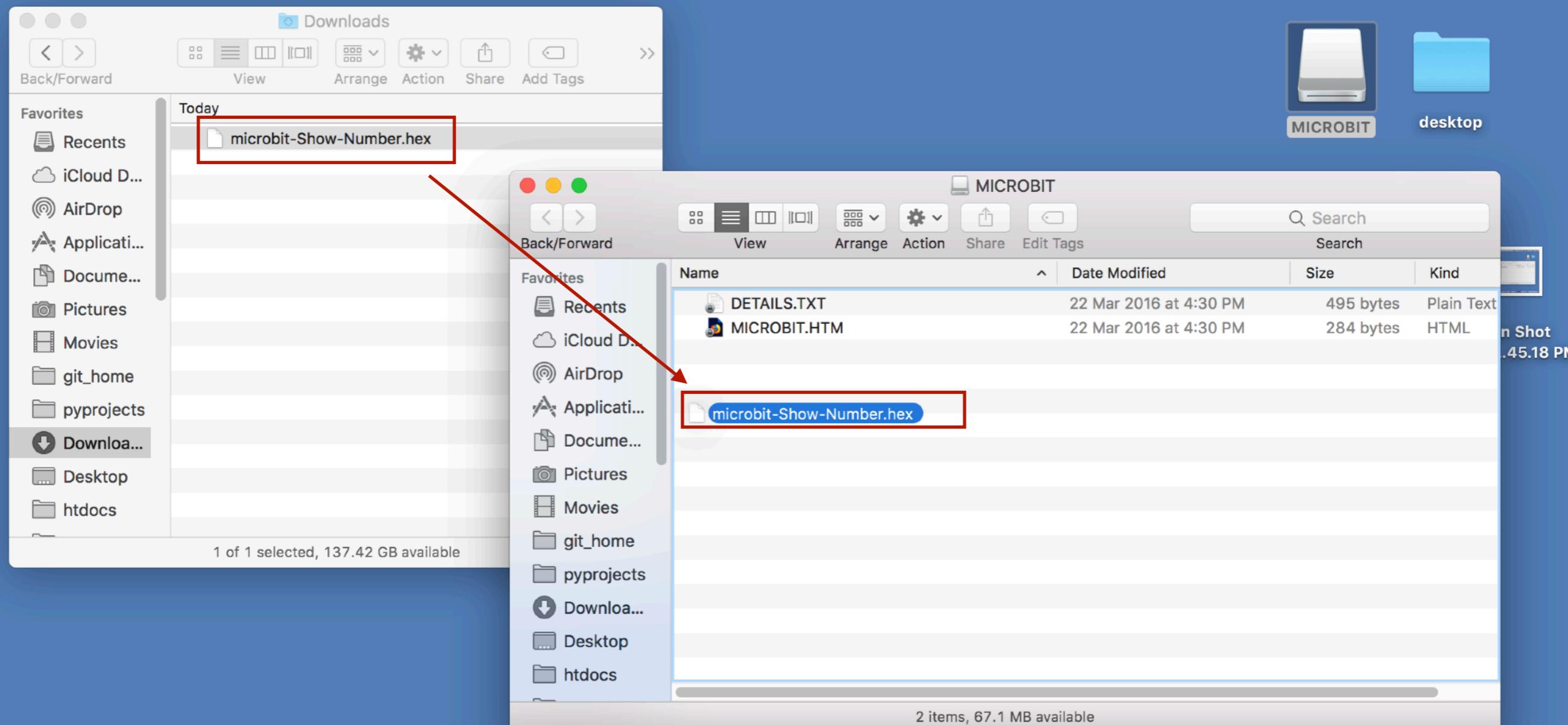
- Recents
- iCloud D...
- AirDrop
- Applicati...
- Docume...
- Pictures
- Movies
- git\_home
- pyprojects
- Download...
- Desktop
- htdocs

Name	Date Modified	Size	Kind
DETAILS.TXT	22 Mar 2016 at 4:30 PM	495 bytes	Plain Text
MICROBIT.HTM	22 Mar 2016 at 4:30 PM	284 bytes	HTML

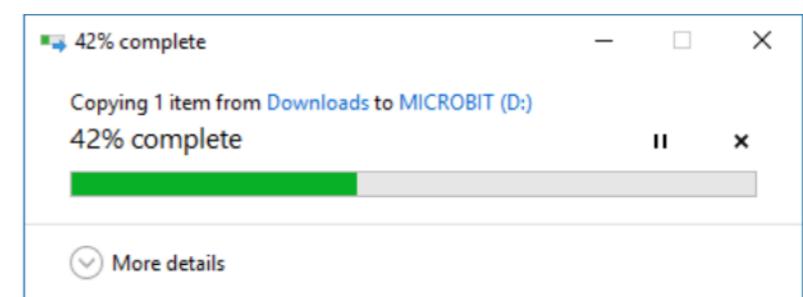
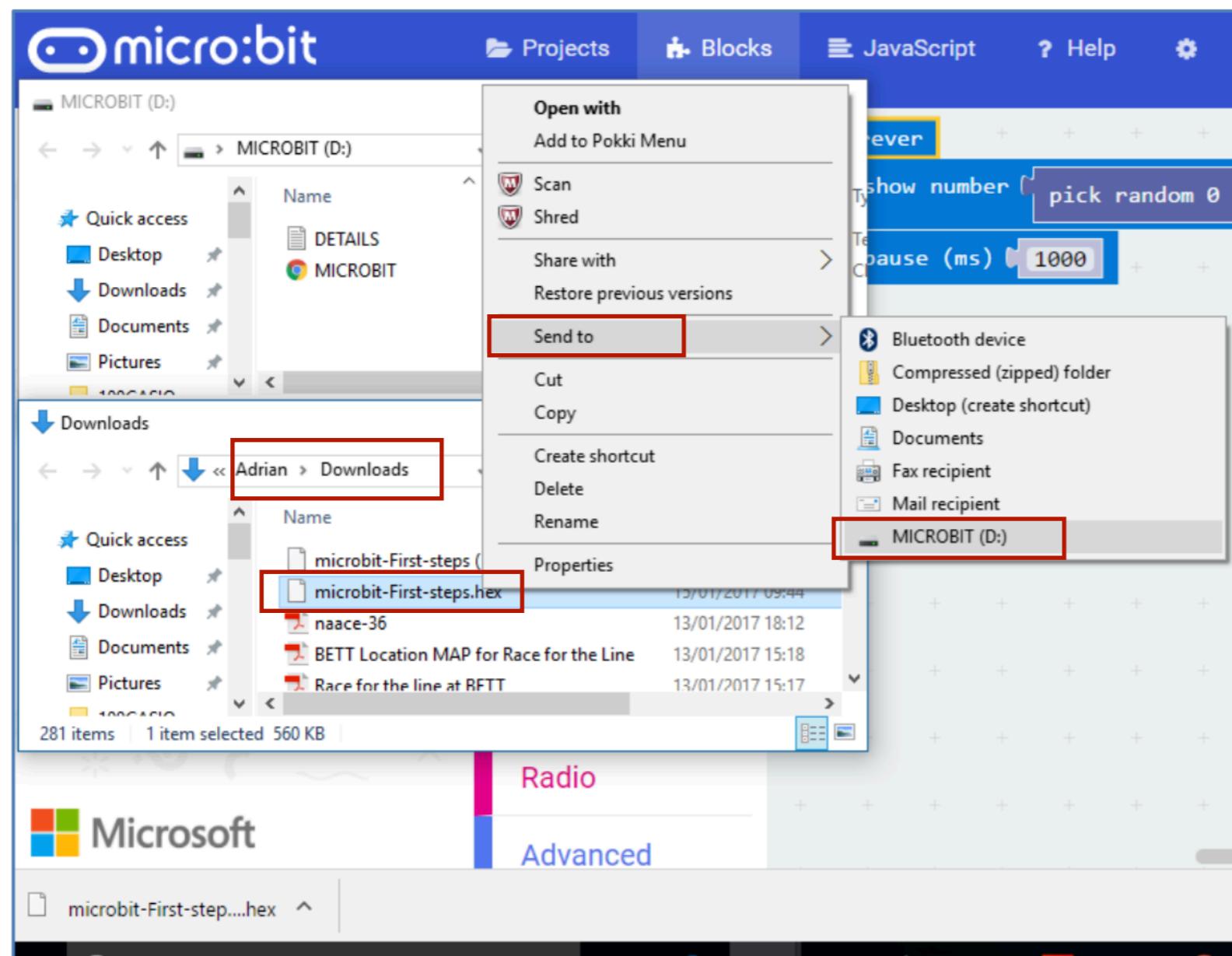
2 items, 67.1 MB available

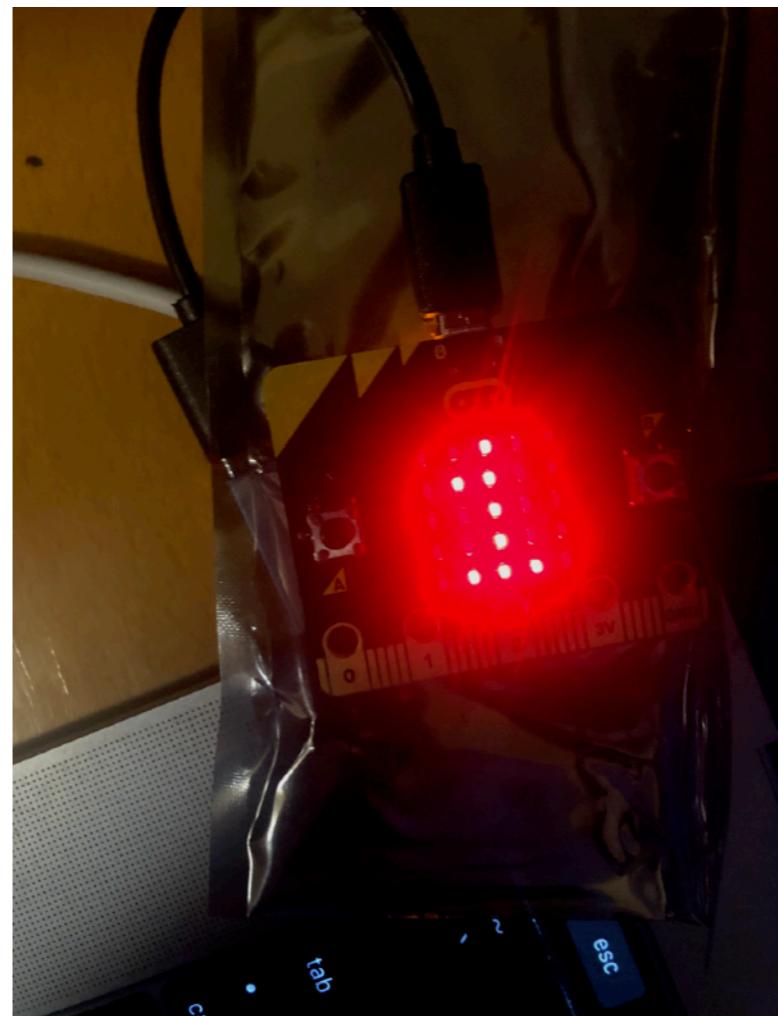
A screenshot of a Mac OS X desktop. A file browser window titled "MICROBIT" is open, showing two files: "DETAILS.TXT" and "MICROBIT.HTM". The "MICROBIT.HTM" file is selected. The desktop background is blue. On the desktop, there is a Microbit device icon (a white USB stick with a screen) and a folder icon labeled "desktop". A red box highlights the Microbit device icon. At the bottom of the screen is the Dock, which contains icons for various applications like Finder, Safari, Mail, and others.



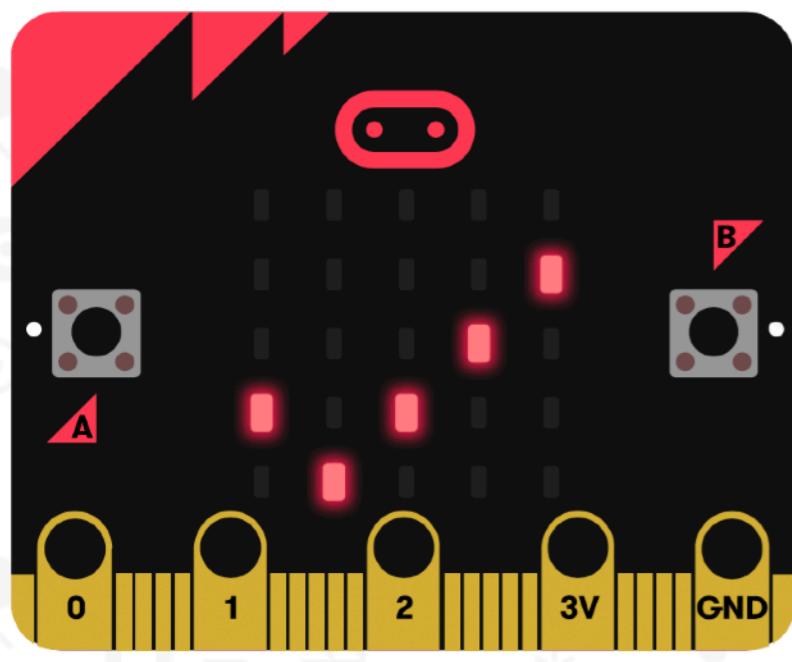


**Download for Windows**





## **More Exercises on LEDs**



Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

forever

show icon

pause (ms) 100

show icon



Untitled



micro:bit

Home

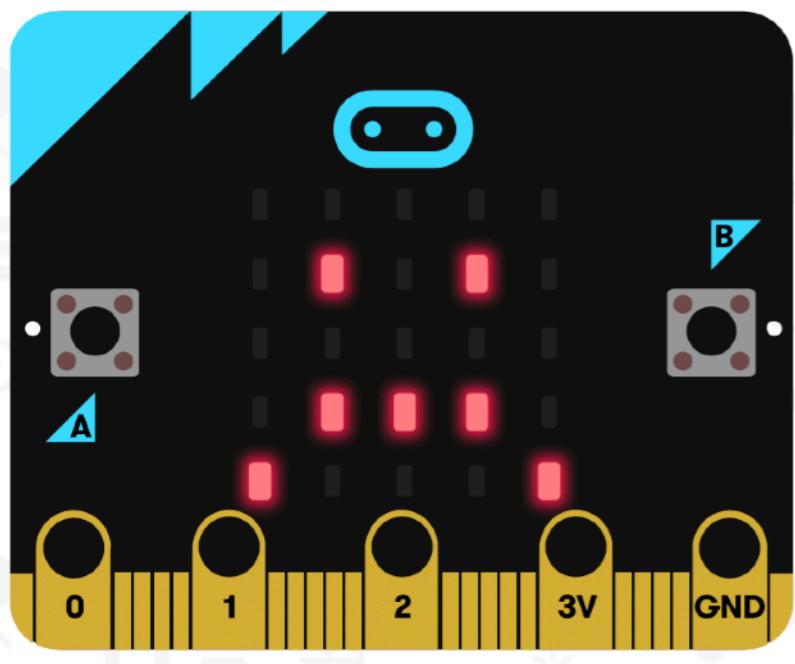
Share

Blocks

{ } JavaScript



Microsoft



Search...

Basic

Input

Music

Led

Radio

Loops

Logic

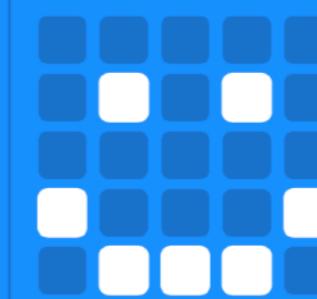
Variables

Math

Advanced

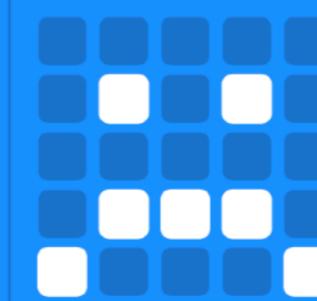
forever

show leds



pause (ms) 100 ▾

show leds



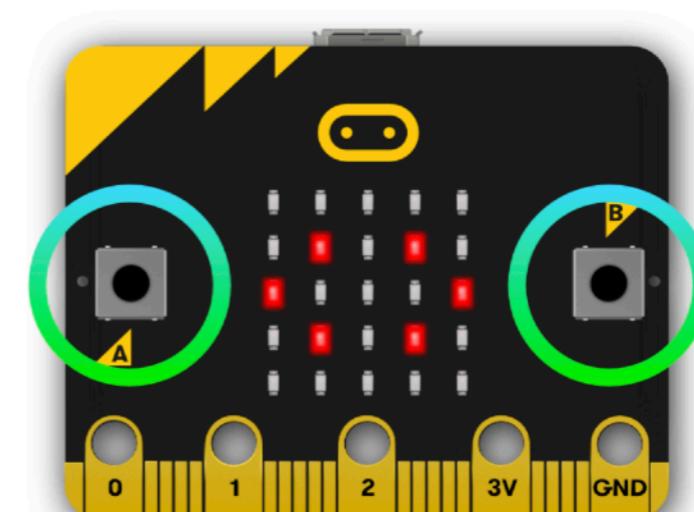
Download

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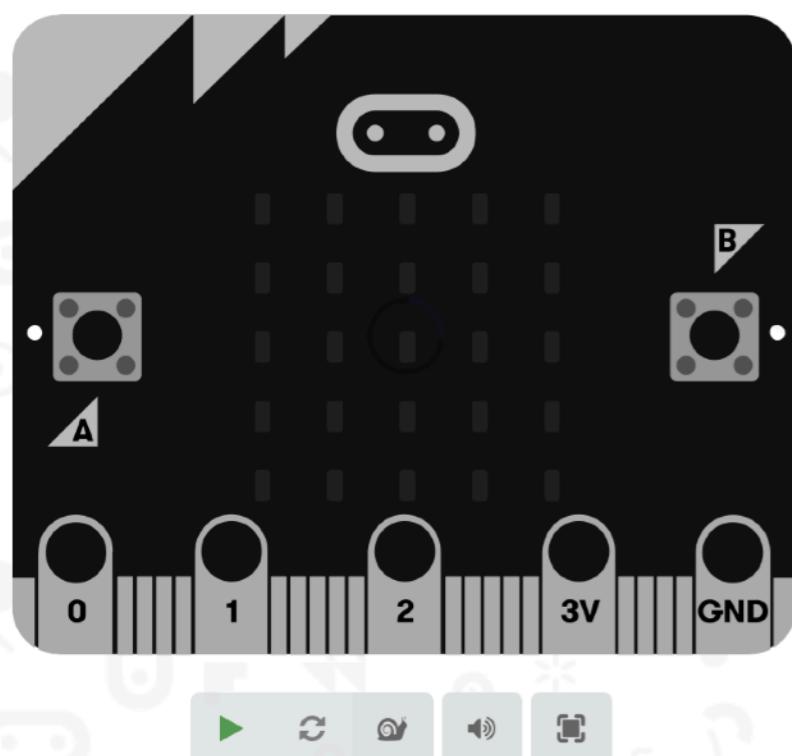


## Buttons

There are two buttons on the front of the micro:bit. These buttons can be detected when pressed.



**Exercise on buttons.**



▶ ◁ ⏪ 🔍

Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

on button A pressed

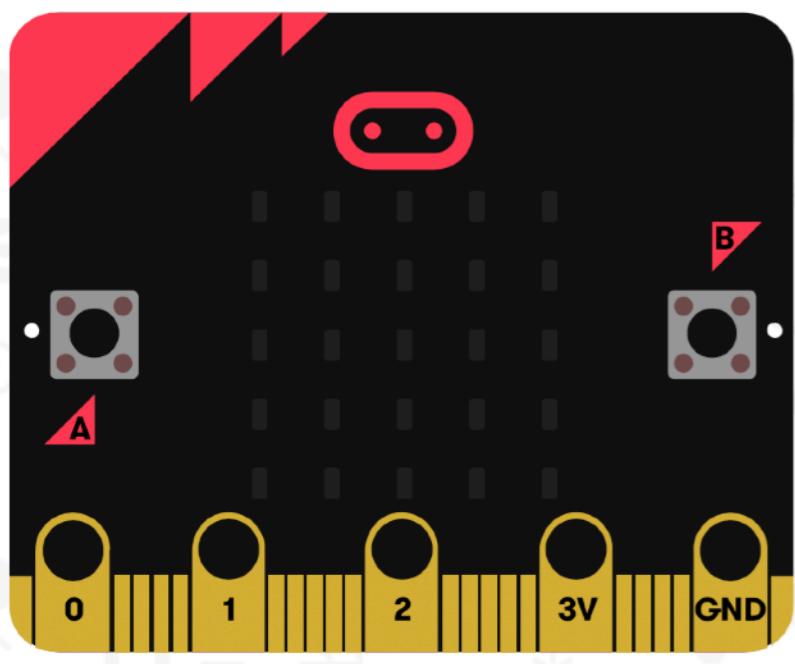
forever

Download

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↶ ↷ ⏴ ⏵



Search...



Basic

Input

Music

Led

Radio

Loops

Logic

## Variables

Math

## Advanced

## Variables

Make a Variable...

ssed

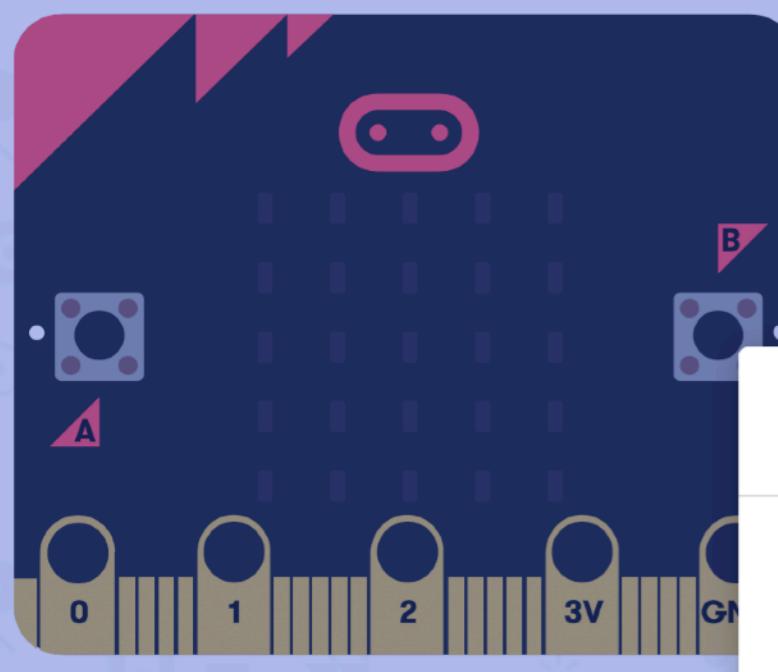
forever

Download

Untitled



≡ ⌂ ⌂ - +



Search...



Basic

Input

Music

## Variables

Make a Variable...

ssed

ssed

forever

New variable name:

count

Ok



Cancel

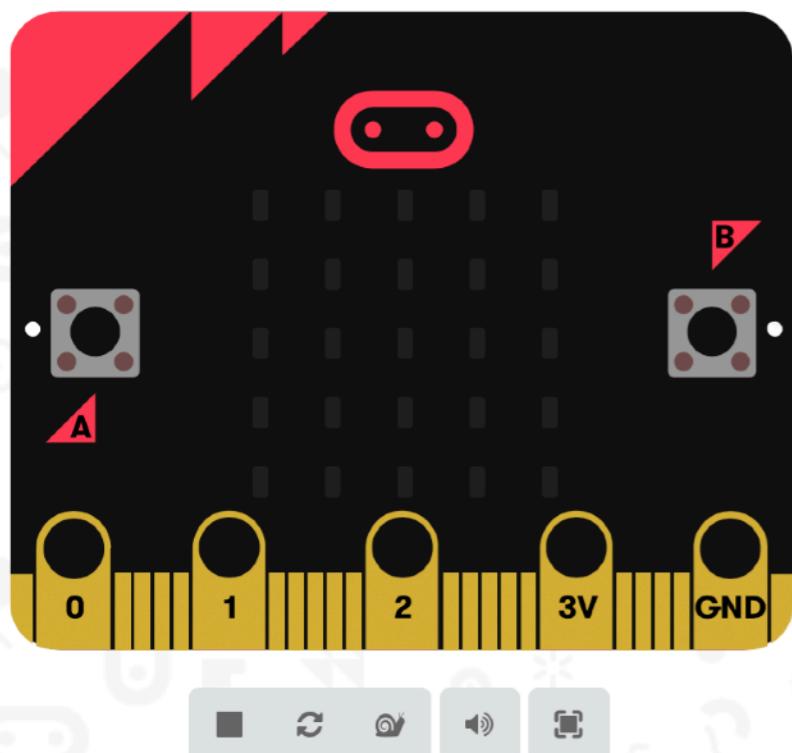


Advanced

Download

Untitled





Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

## Variables

Make a Variable...

count ▾

set count ▾ to 0

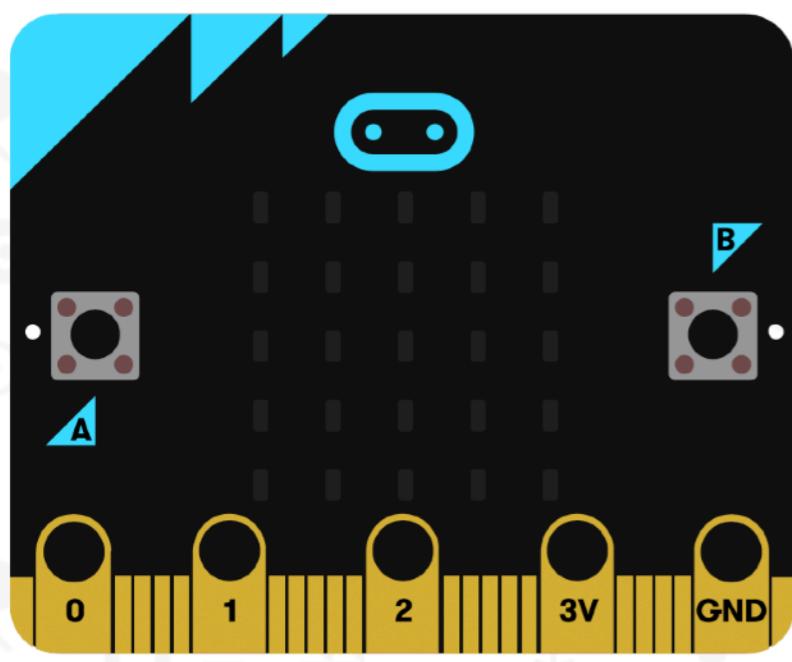
change count ▾ by 1

forever

**Download**

Untitled





Search...

- Basic
- Input
- ▶ Music
- Toggle Led
- RSSI Radio
- C Loops
- X Logic
- ☰ Variables
- Calculator Math
- ▼ Advanced



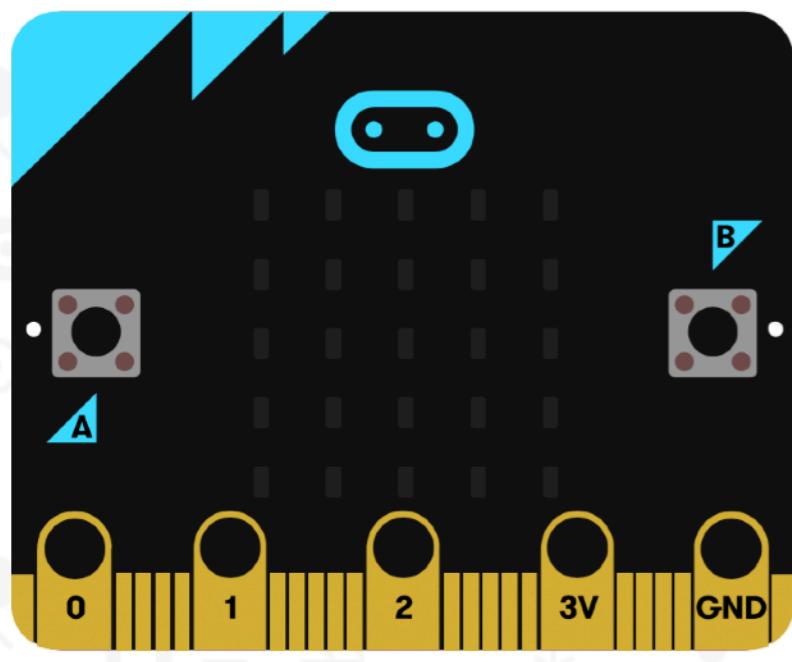
```
on button A pressed
  change count by 1
```

```
forever
```

**Download**

Untitled





Search...

## Basic

... more

## Input

## Music

## Led

## Radio

## Loops

## Logic

## Variables

## Math

## Advanced

## Basic

show number 0

show leds

show icon

show string "Hello!"

forever

ed

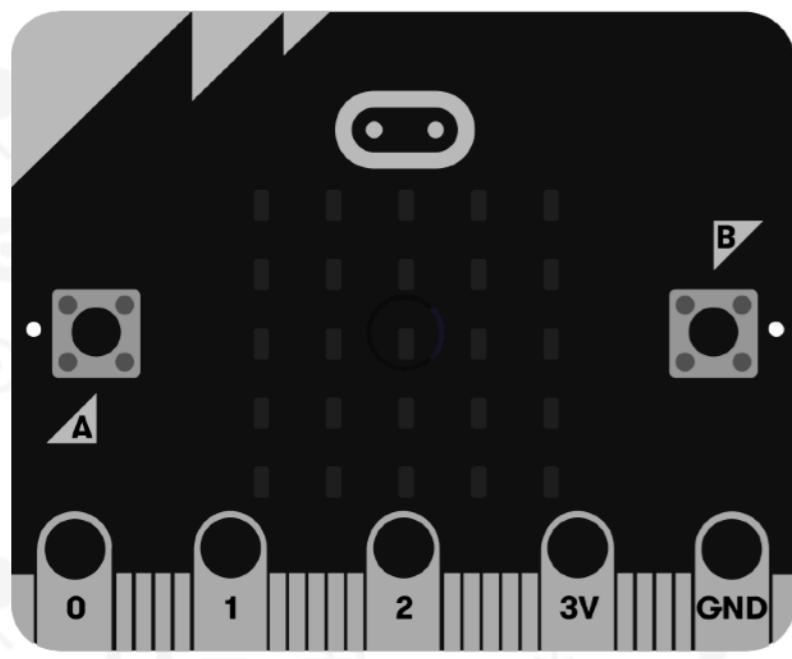
1

forever

Download

Untitled





Search...



## Basic

## Input

## Music

## Led

## Radio

## Loops

## Logic

## Variables

## Math

## Advanced

on button A pressed

change count by 1

show number 0

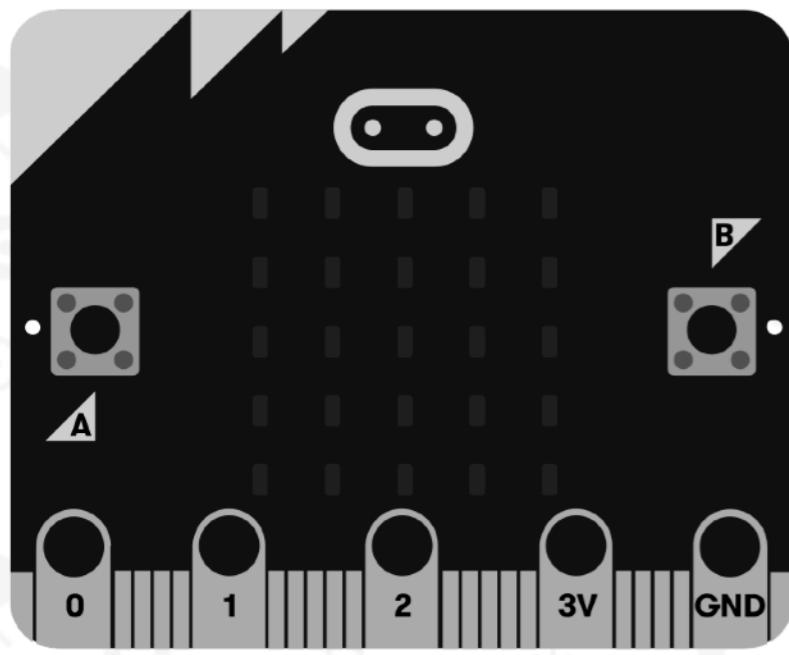
forever



Download

Untitled





Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

on button A pressed

change count by 1

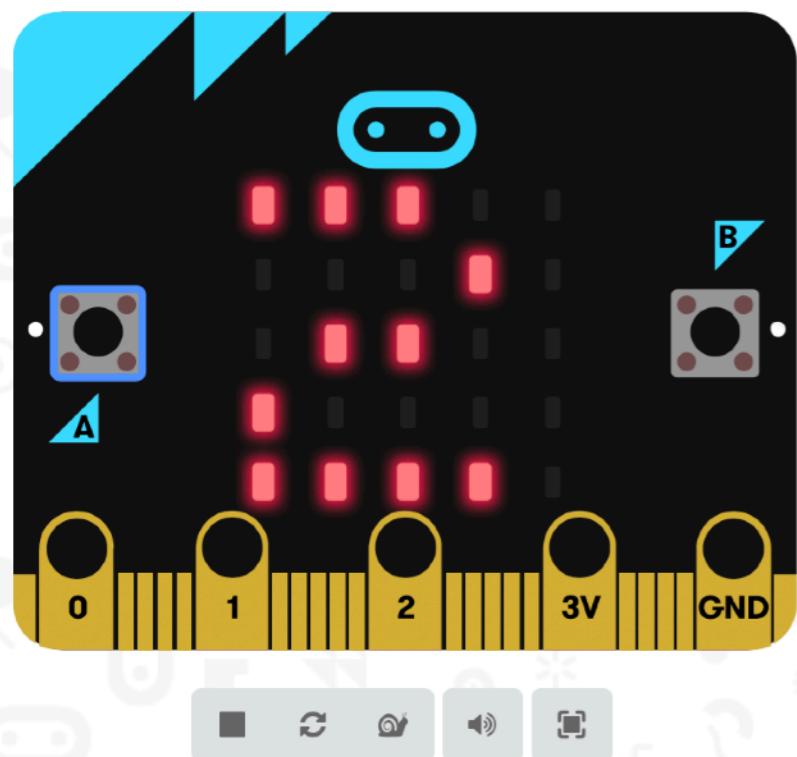
show number count

forever

Download

Untitled





Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

on button A pressed

change count by 1

show number count

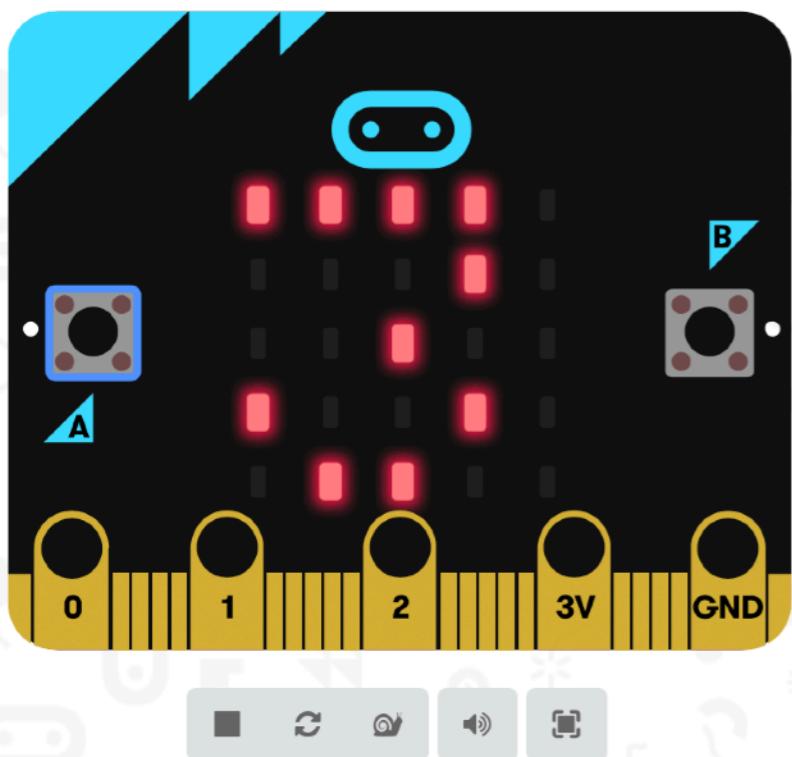
forever

show number count

Download

Untitled





Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

on button A pressed

change count by 1

show number count

forever

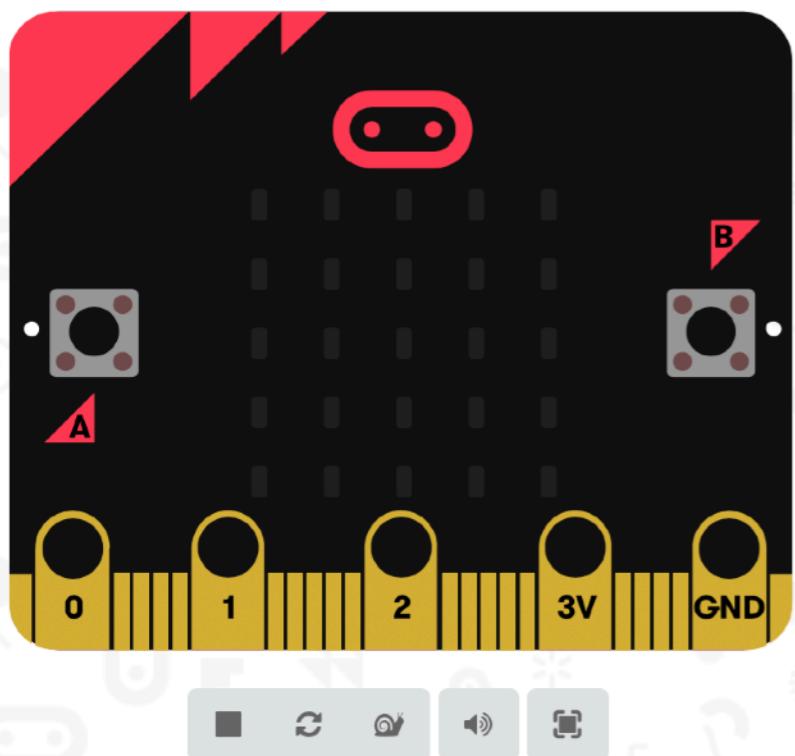
show number count

Download

Untitled



**Exercise on random number.**



Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

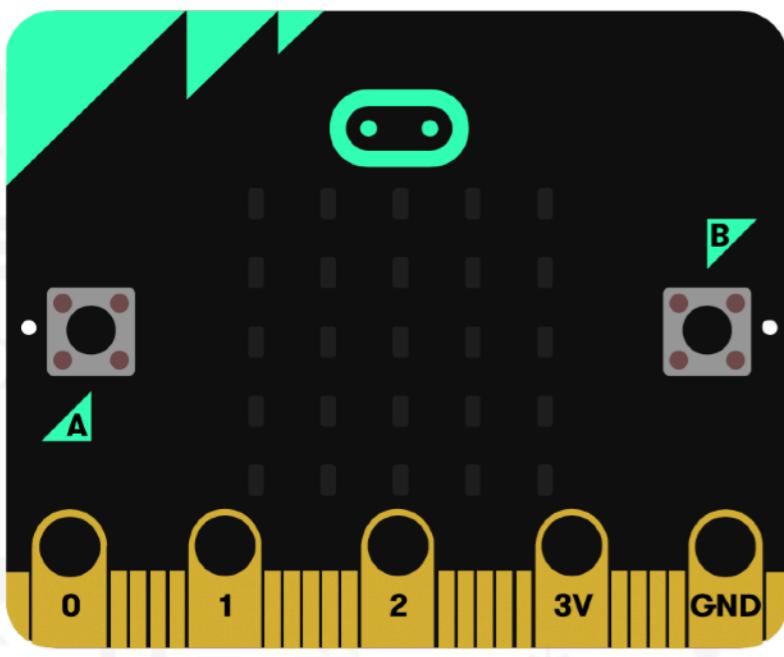
Advanced

on button A pressed

Download

Untitled





Search...



## Basic

## Input

## Music

## Led

## Radio

## Loops

## Logic

## Variables

## Math

## Advanced

## Variables

Make a Variable...

dice ▾

set dice ▾ to 0

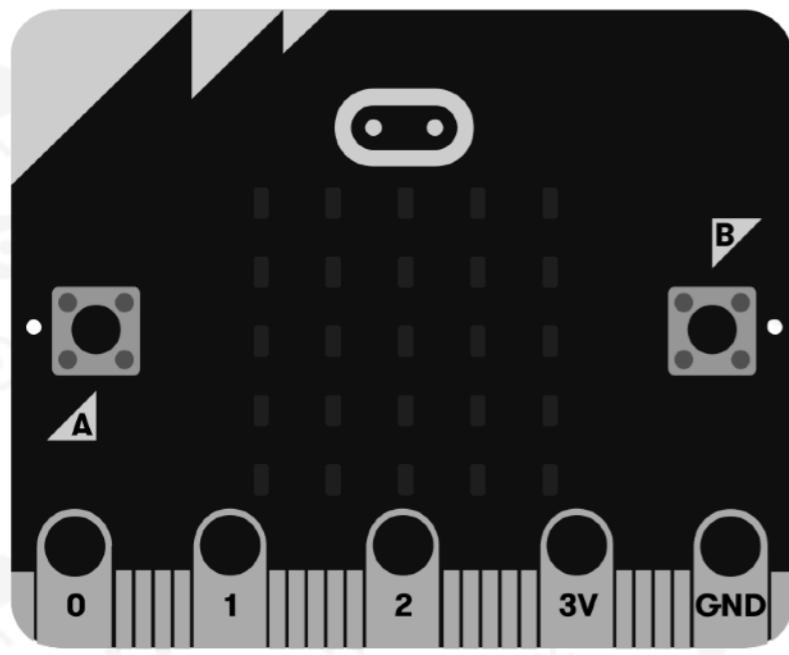
change dice ▾ by 1

pressed



Untitled





▶ ◁ ⏪ 🔍

Search...



Basic

Input

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

on button A pressed

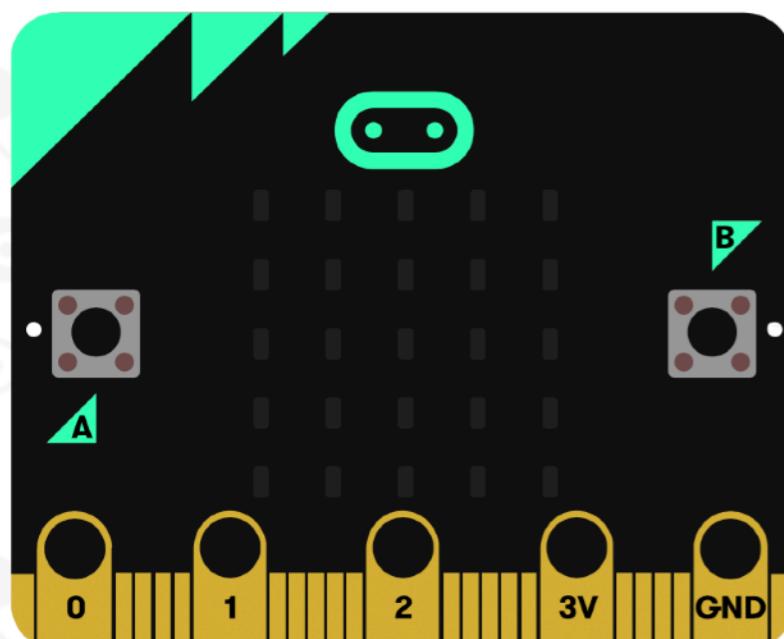
set dice to 0

⬇ Download

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↶ ↶ ⏴ ⏵



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## Advanced

0

remainder of 0 ÷ 1

min ▾ of 0 and 0

max ▾ of 0 and 0

absolute of 0

square root ▾ 0

round ▾ 0

pick random 0 to 10

constrain 0 between 0 and 0

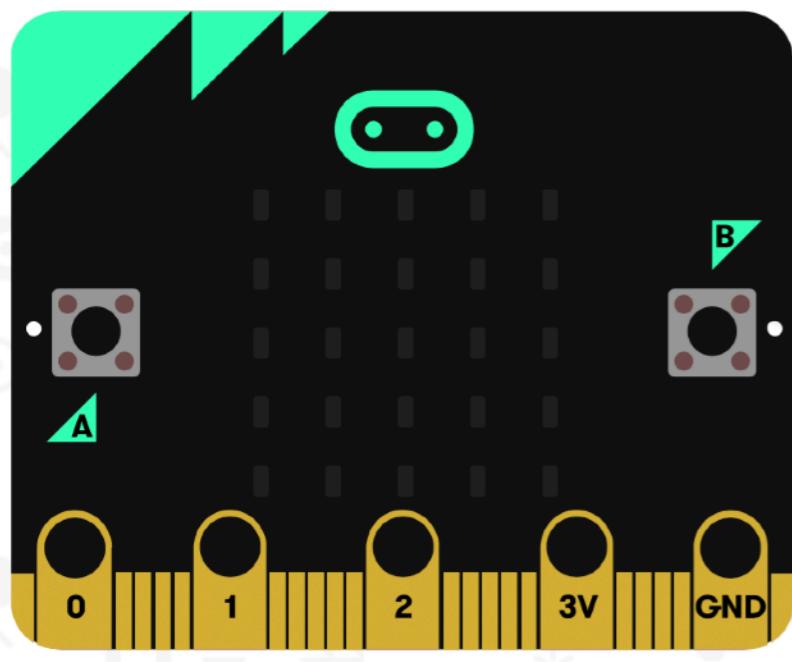
map 0 from low 0 high 1023 to low 0 high 4

pick random true or false

Download

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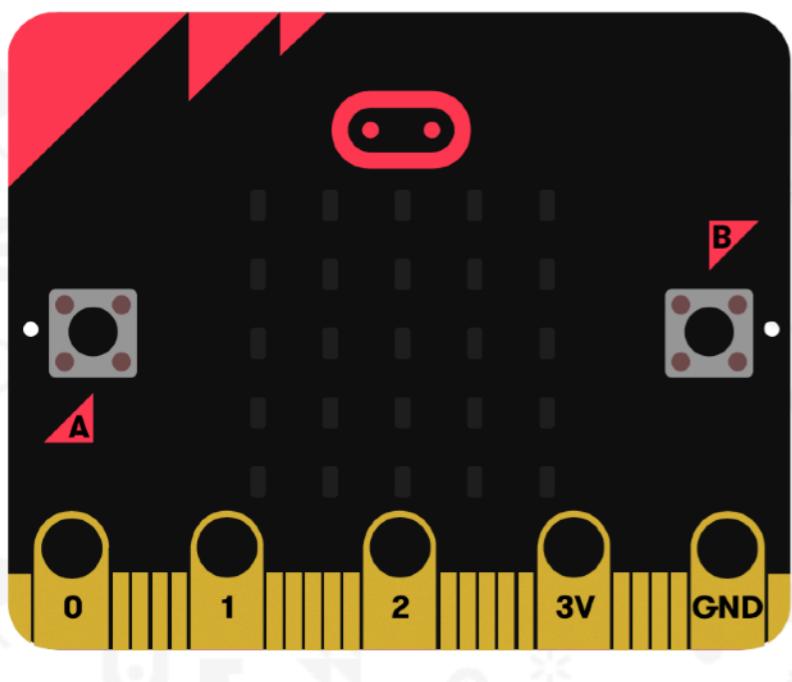
on button A pressed

set dice to pick random 0 to 10

Download

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on button A pressed

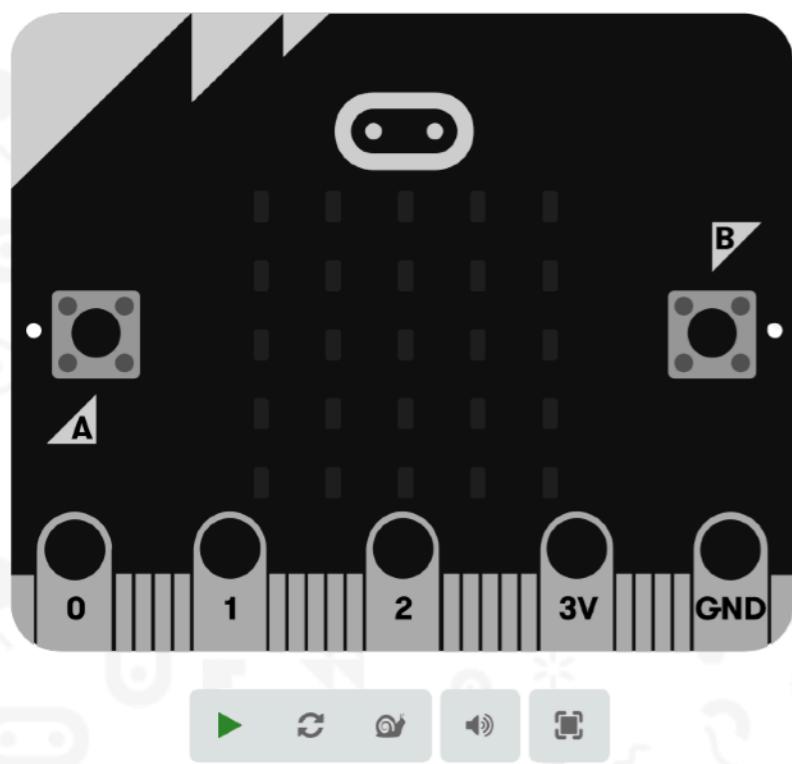
set dice to pick random 1 to 6

show number 0

Download

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on button A pressed

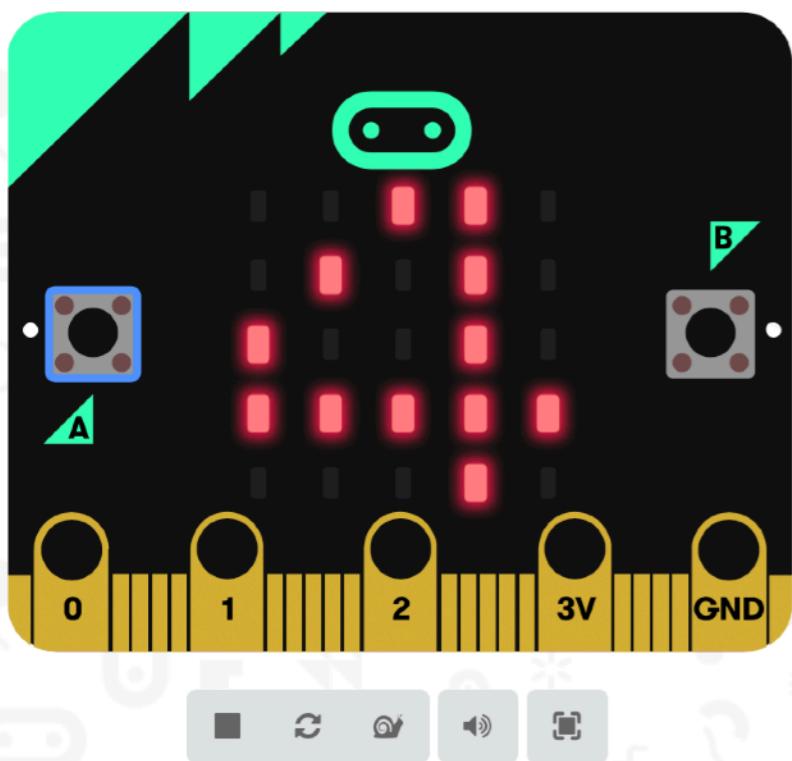
set dice to pick random 1 to 6

show number dice

Download

Untitled





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on button A pressed

set dice to pick random 1 to 6

show number dice

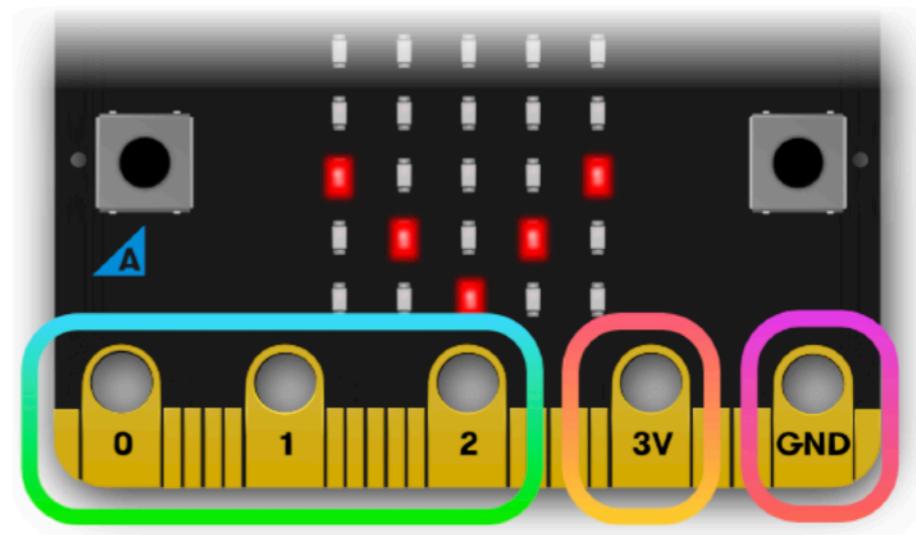
Download

Untitled

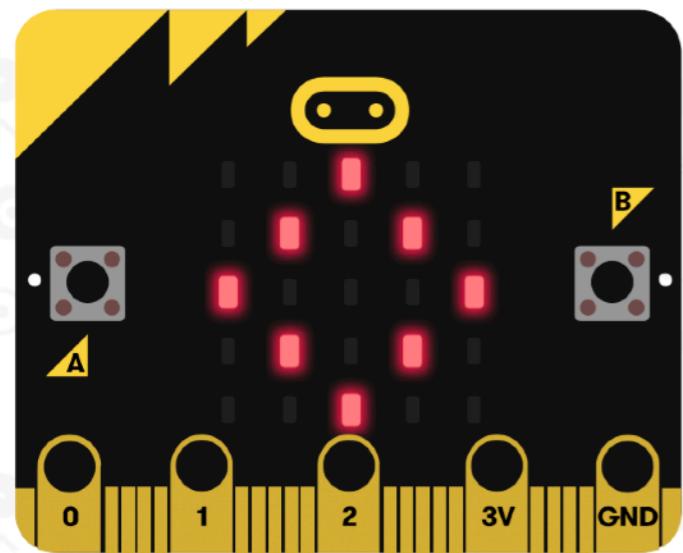


## Pins

There are **25 external** connectors on the edge connector of the micro:bit referred as '**pins**'. Other electrical components can be connected to the Micro:bit through these pins.



**Exercise on pins.**



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  - ✖ Logic
  - ☰ Variables
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  - ▲ Advanced
  - fx Functions
  - 123 Arrays
  - T Text
  - 🎮 Game
  - 🖼️ Images
  - ◎ Pins

```
forever
  show icon [ ] v
  pause (ms) [200] v
  show icon [ ] v
```

Download

pin testing



it

Home

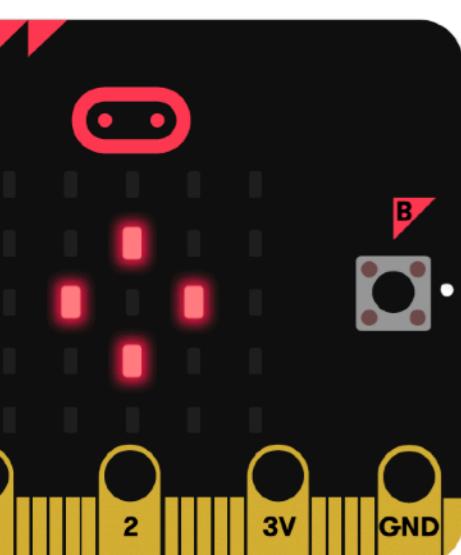
Share

Blocks

{ } JavaScript



Microsoft



Search...



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Images

## Input

on button A pressed

on shake

on pin P0 pressed

button A is pressed

pin P0 is pressed

acceleration (mg) x

light level

compass heading (°)

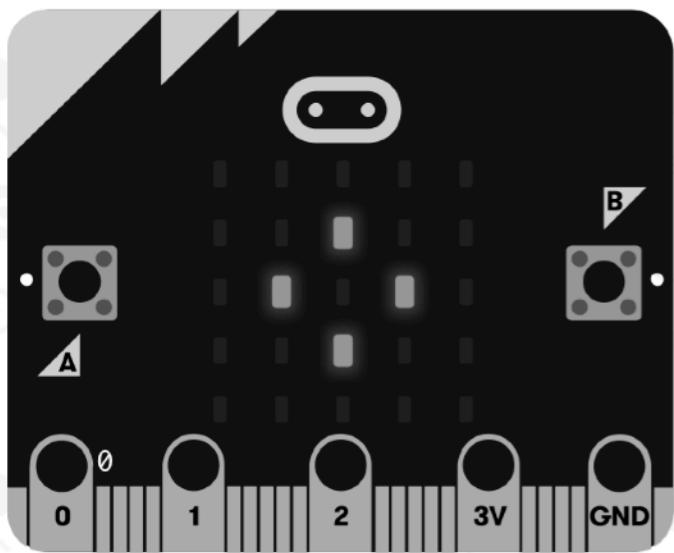
temperature (°C)

is shake gesture

Download

pin testing





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  - Images
  - Pins

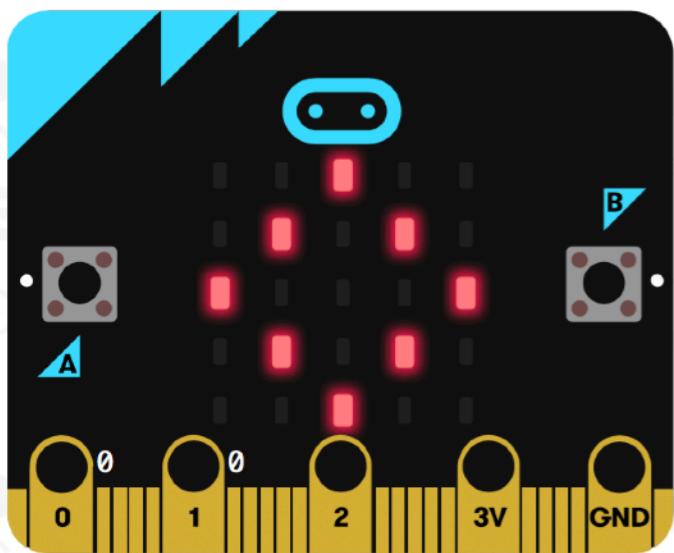
```
forever
  show icon [ ] v
  pause (ms) [ 200 ] v
  show icon [ ] v
```

```
on pin [ P0 ] pressed
  [ ]
```

Download

pin testing





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  - Pins

```
forever
  show icon [grid icon]
  pause (ms) [200]
  show icon [grid icon]
```

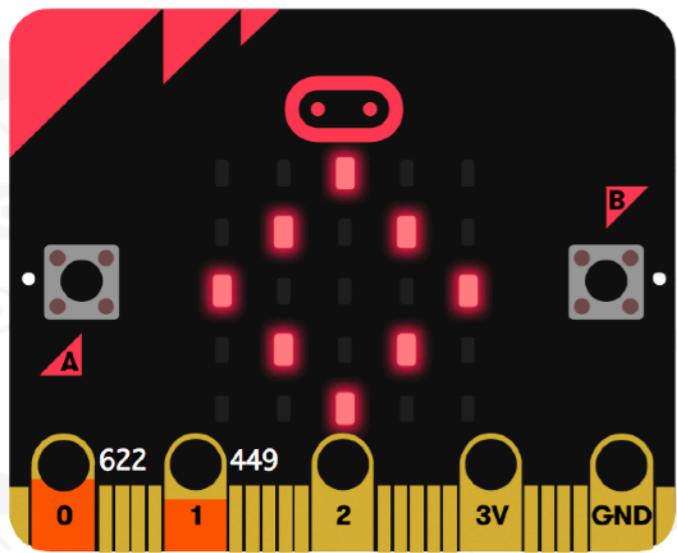
```
on pin [P0] pressed
```

```
on pin [P1] pressed
```

Download

pin testing





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```
forever
  show icon [ ] v
  pause (ms) [ 200 ] v
  show icon [ ] v
```

```
on pin [ P0 ] v pressed
  show icon [ ] v
  pause (ms) [ 100 ] v
```

```
on pin [ P1 ] v pressed
  show icon [ ] v
  pause (ms) [ 100 ] v
```

Download

pin testing



# **Controlling a Servo.**

Project Settings

Extensions

Connect Device

Print...

Delete Project

Language

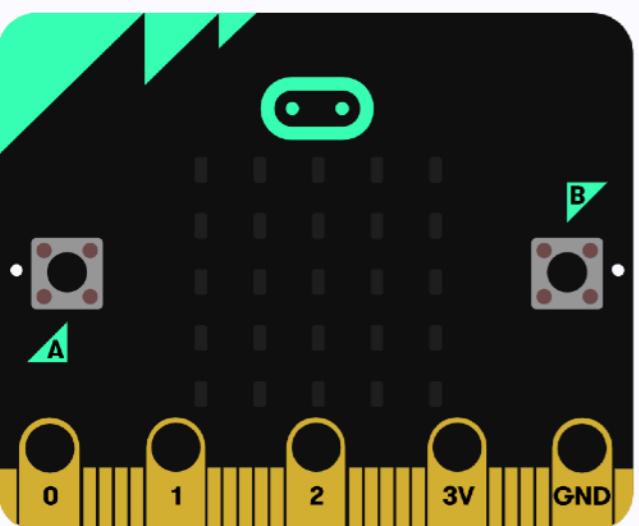
High Contrast On

Green Screen On

Report Abuse...

Reset

About...



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forever

Pick an extension

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Servo 2



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## Extensions

?

Search or enter project URL...



Lights and Display

Software

Science

Robotics

Gaming

Networking

## Recommended

Pick servo.

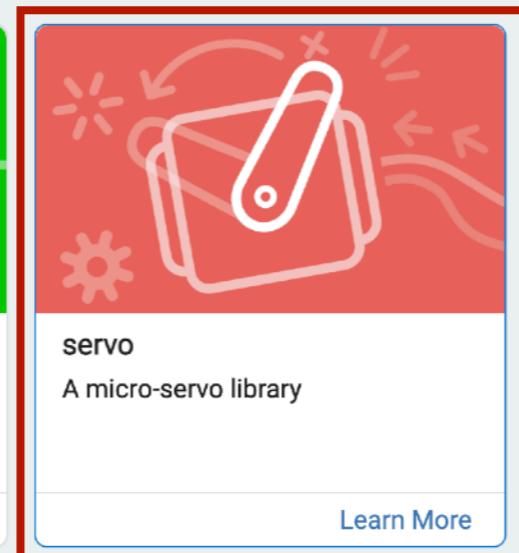
[Import File](#)

datalogger

Data logging to flash memory.  
micro:bit (V2) only.[Learn More](#)

radio-broadcast

Adds new blocks for message communication in the radio category

[Learn More](#)

servo

A micro-servo library

[Learn More](#)

audio-recording

Record sound clips. micro:bit (V2) only

[Learn More](#)

neopixel

AdaFruit NeoPixel driver

[Learn More](#)

microturtle



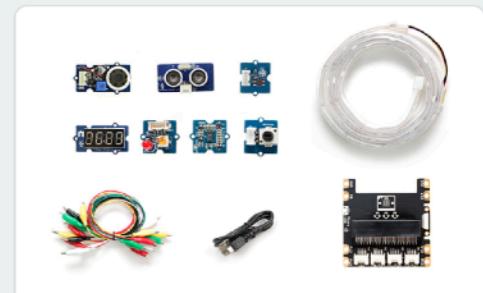
sonar



kitronik-servo-lite



kitronik-motor-driver



Grove

Microsoft | micro:bit

Blocks    JS JavaScript

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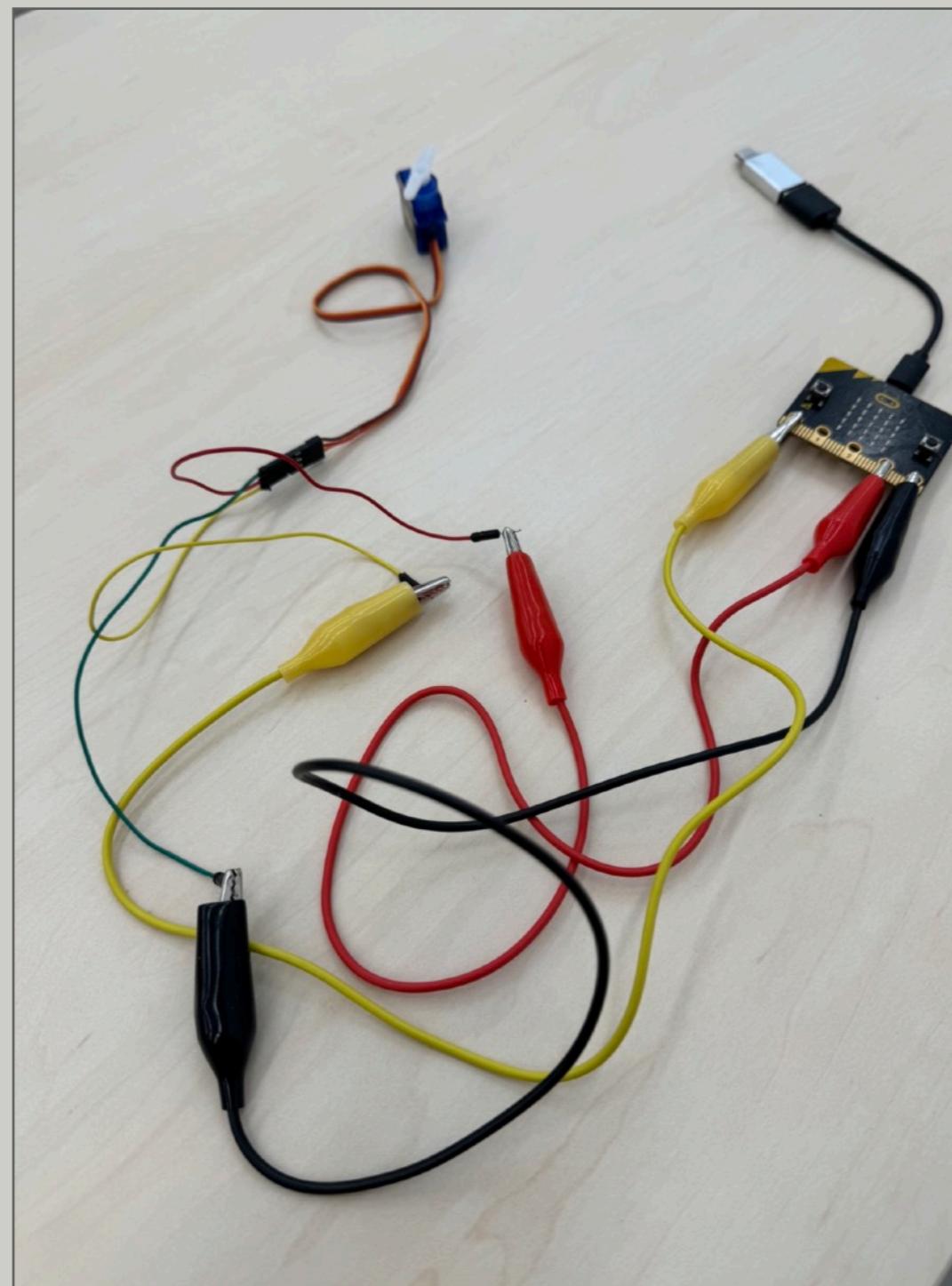
Game

Images

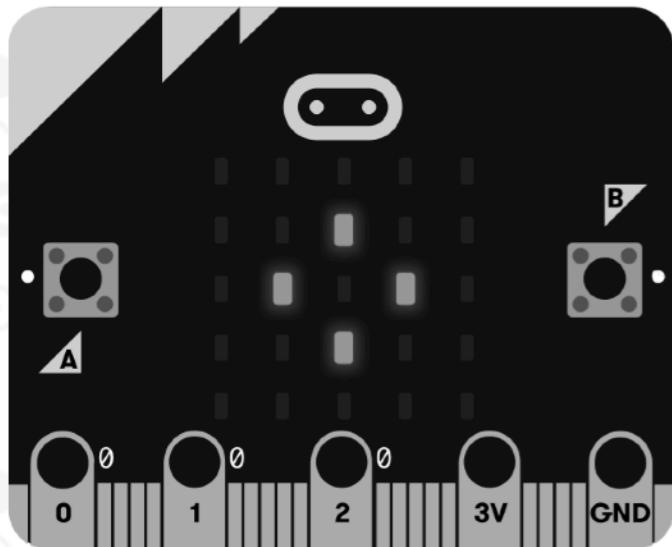
Show data   Simulator

Download   ...

Servo Test



**Another way of doing it.**



Search...

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```
forever
  show icon [ ] v
  pause (ms) 200
  show icon [ ] v
```

```
forever
  if pin P0 v is pressed then
    show icon [ ] v
    pause (ms) 100
  else if pin P1 v is pressed then
    show icon [ ] v
    pause (ms) 100
  else if pin P2 v is pressed then
    show icon [ ] v
    pause (ms) 100
  end
```

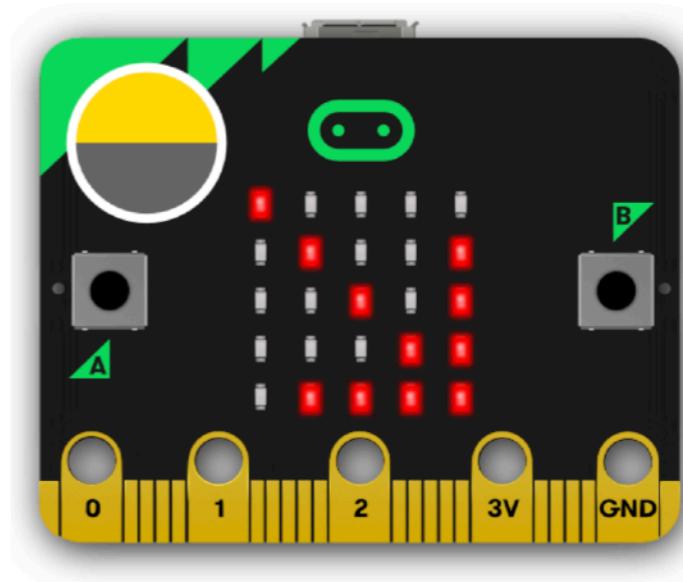
Download

pin testing

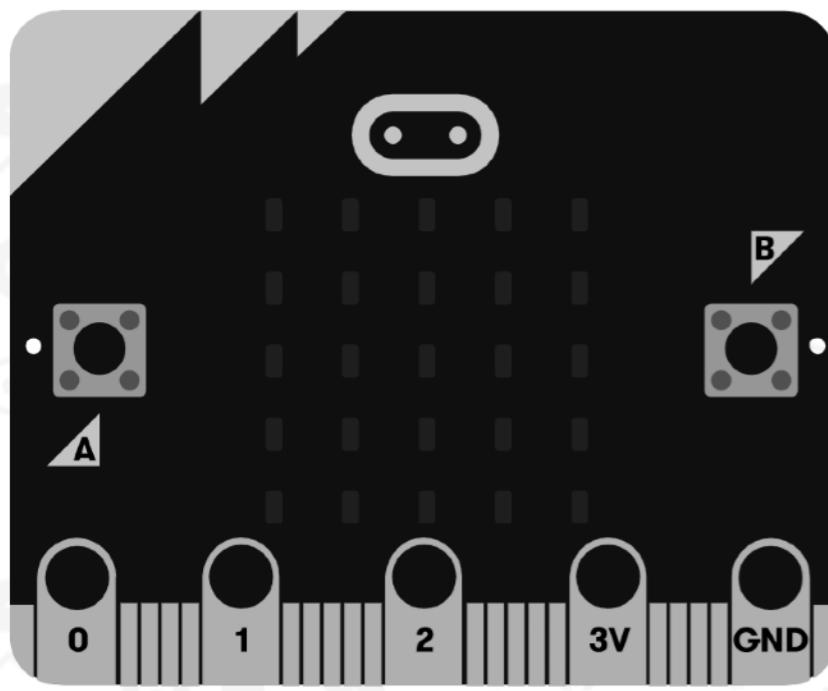


## Light Sensor

The LEDs of the screen, working as light sensors, can become input units, allowing detection of ambient light.



**Exercise on light sensor.**



Download

Search...



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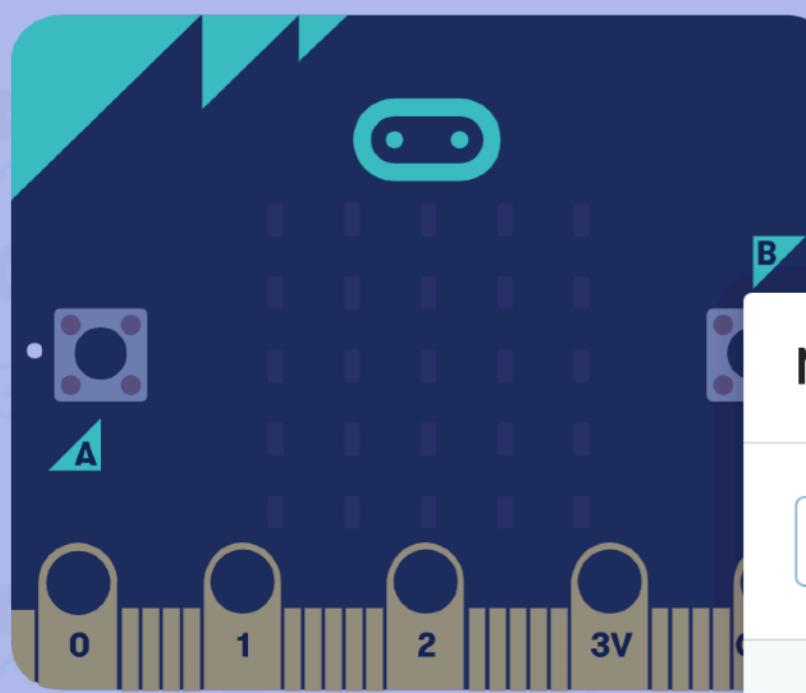
Advanced

Functions

1

Light Level Meter

forever



Search...



## Variables

[Make a Variable...](#)**New variable name:**

reading

Ok

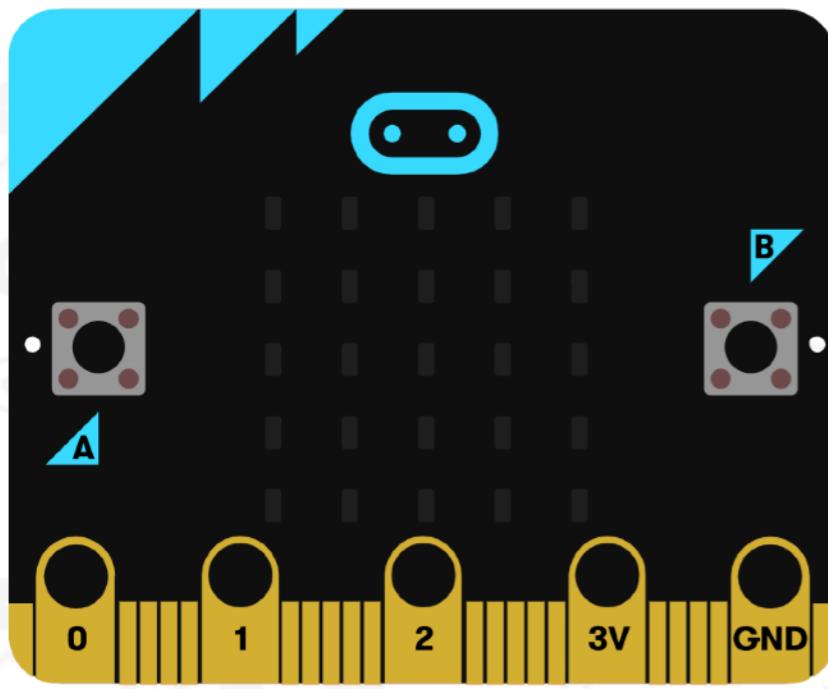


Cancel

[Math](#)[Advanced](#)[Functions](#)

Light Level Meter

[Download](#)



Download

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1

## Variables

Make a Variable...

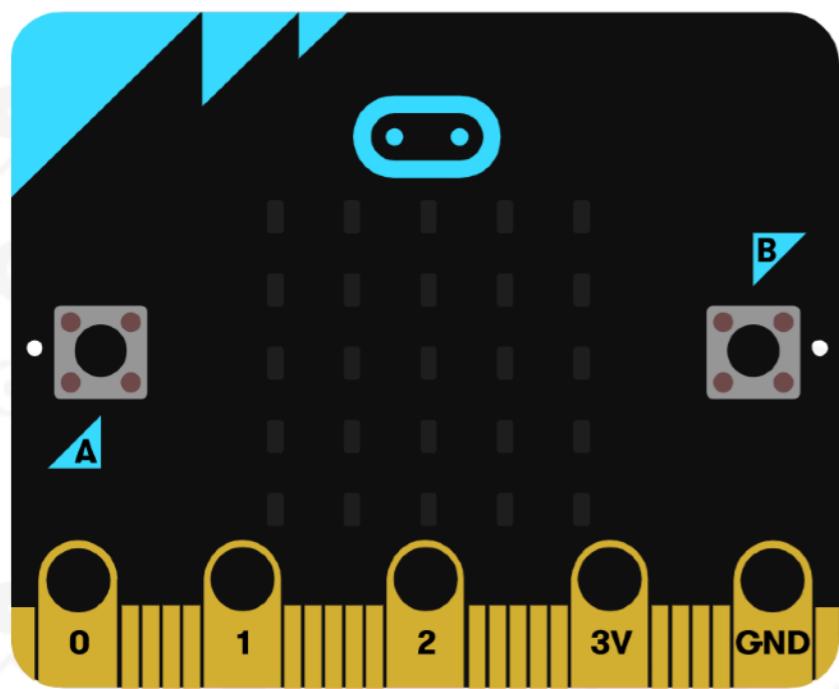
reading ▾

set reading ▾ to 0

change reading ▾ by 1

Light Level Meter





X#

Q

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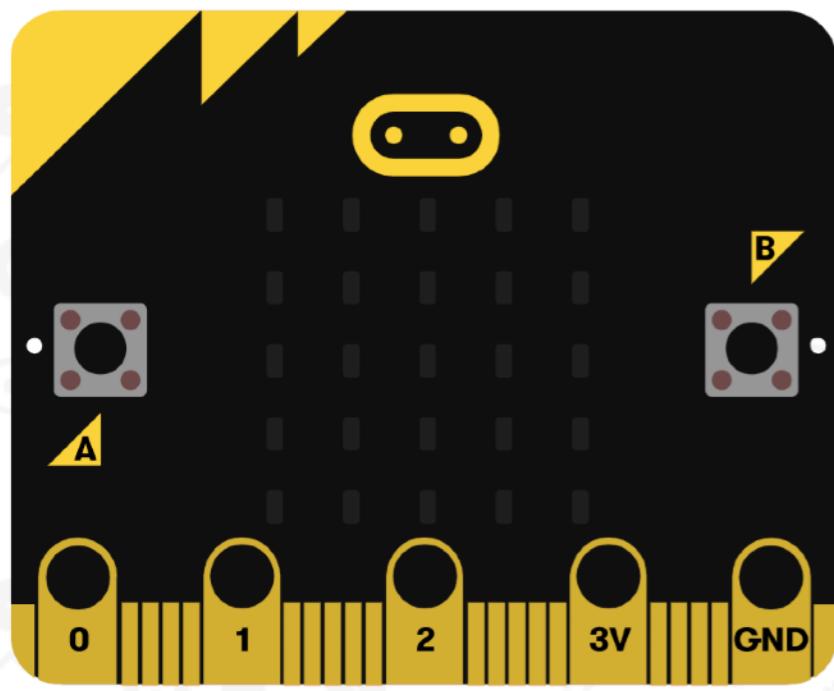
forever

set reading to 0

Download

Light Level Meter





Download

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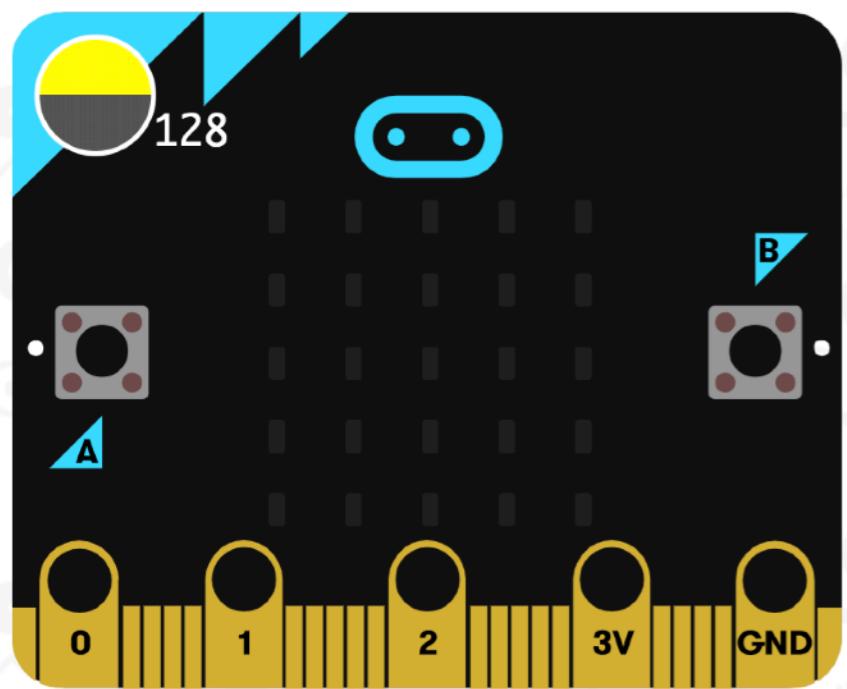
Light Level Meter

Search...



Reads the light level applied to the LED screen  
in a range from "0" (dark) to "255" bright.





Search...



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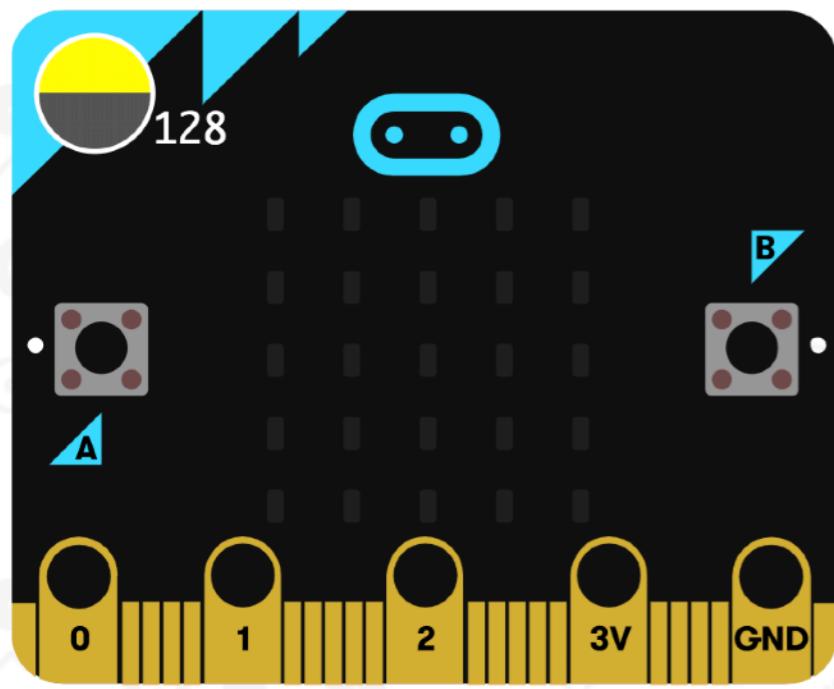
forever

set reading ▾ to light level



Light Level Meter





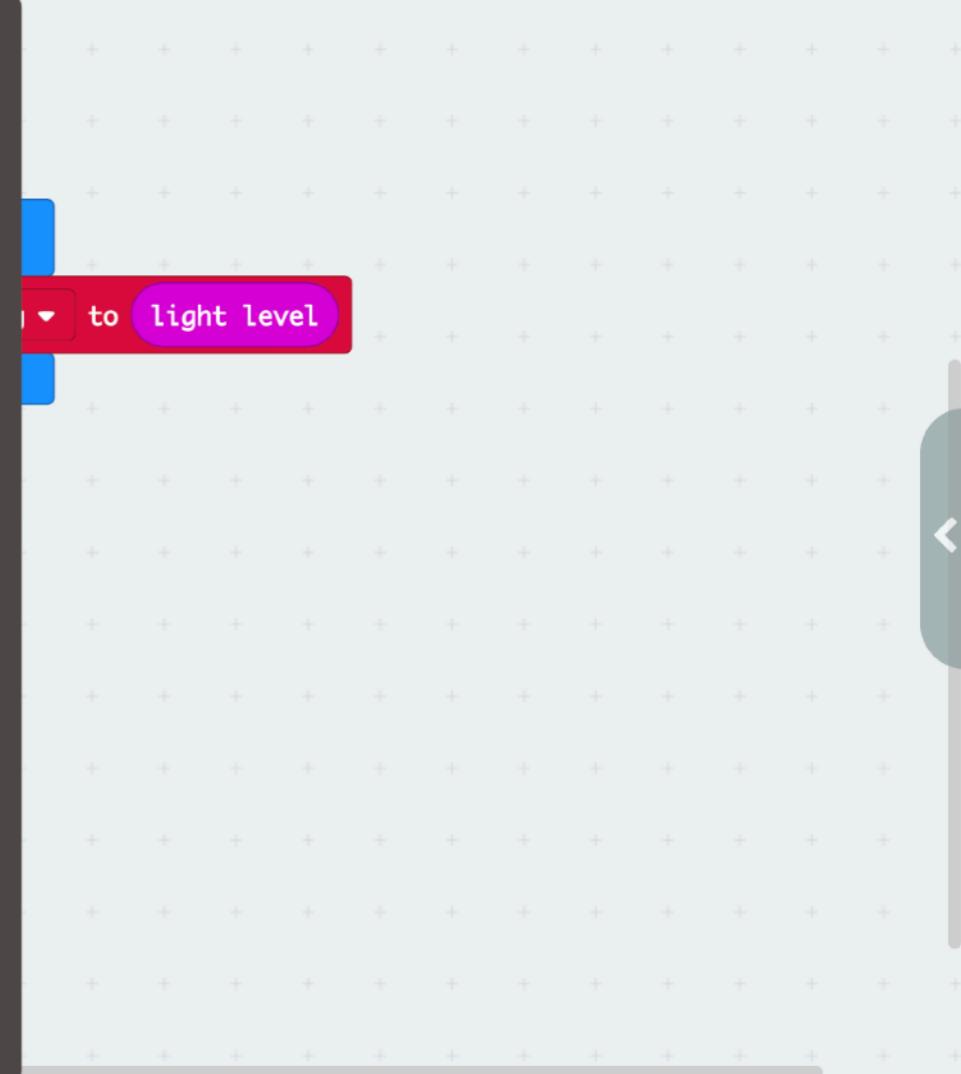
■ ▶ ⏪ 🔍

Download

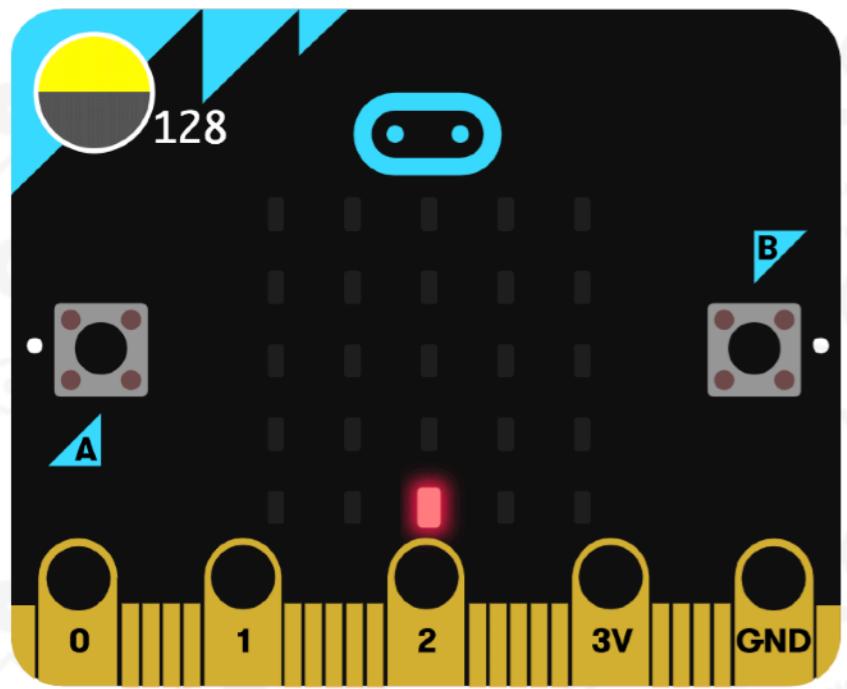
- X#
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Light Level Meter

- Led
- plot x 0 y 0
  - unplot x 0 y 0
  - toggle x 0 y 0
  - point x 0 y 0
  - plot bar graph of 0 up to 0



↶ ↵ ⏪ ⏩



Show console Simulator

Download

X#

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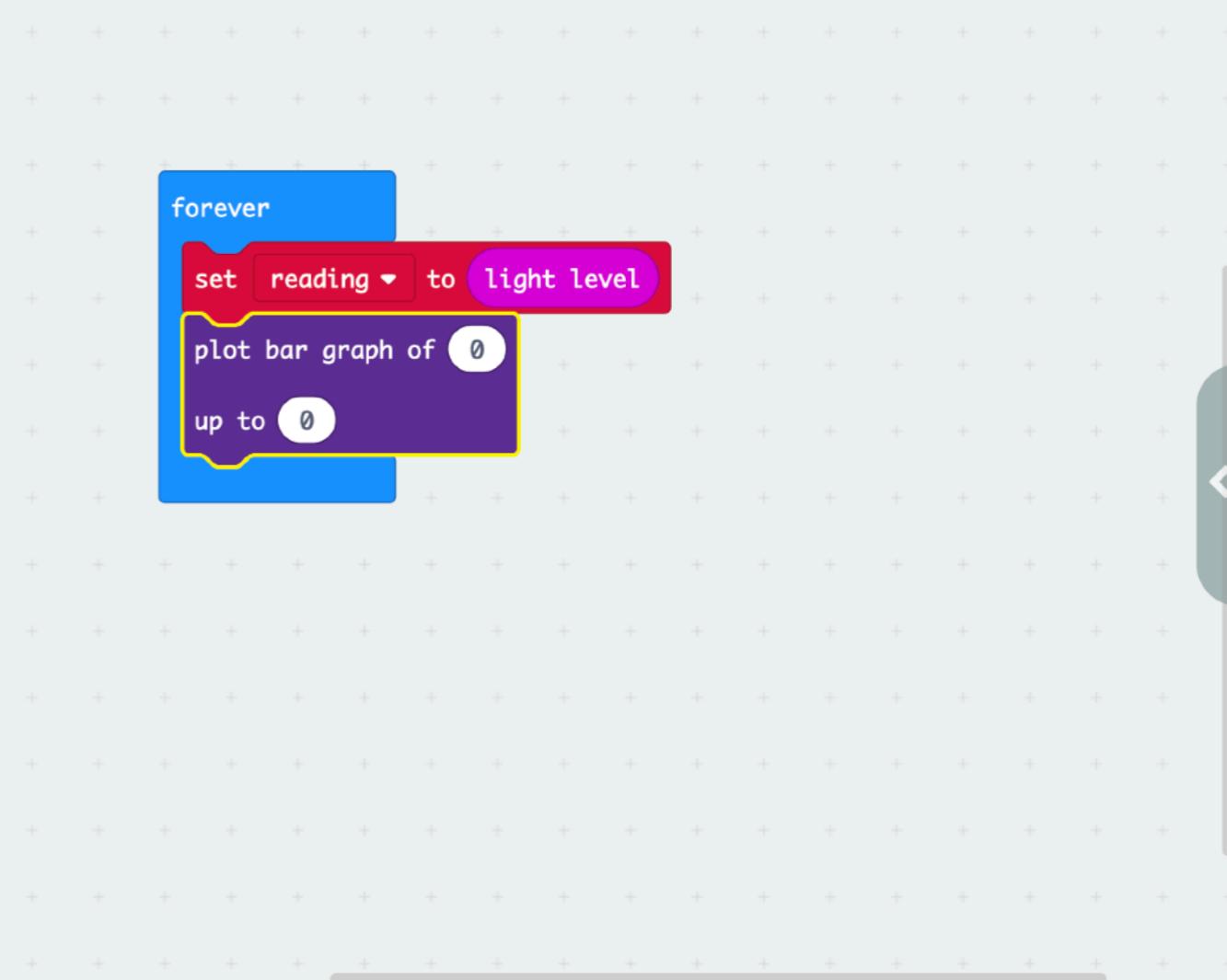
Logic

Variables

Math

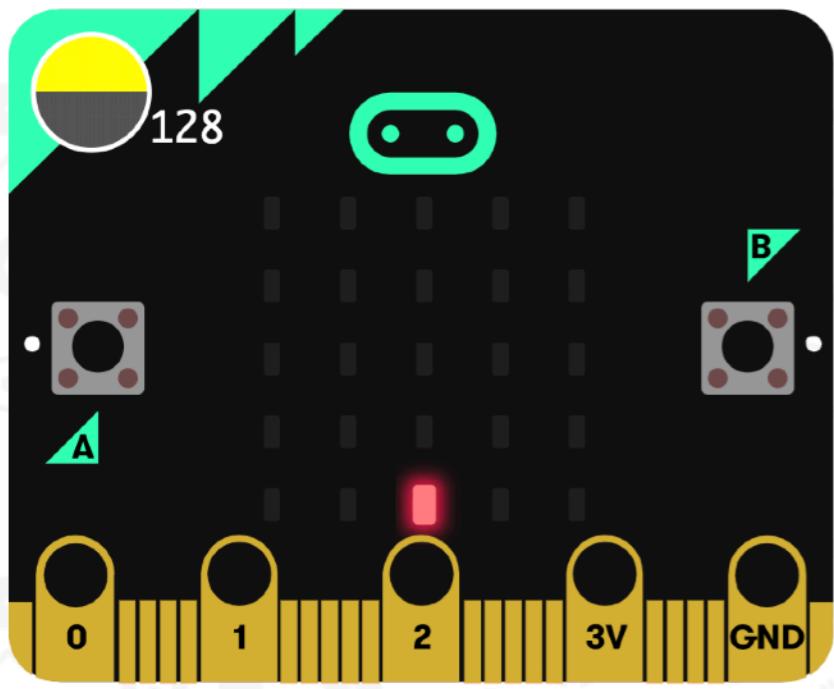
Advanced

X#



Light Level Meter





Search...



## Variables

Make a Variable...

reading ▾

set reading ▾ to 0

change reading ▾ by 1

to light level

f 0

## Basic

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## Radio

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## Logic

## Variables

## Math

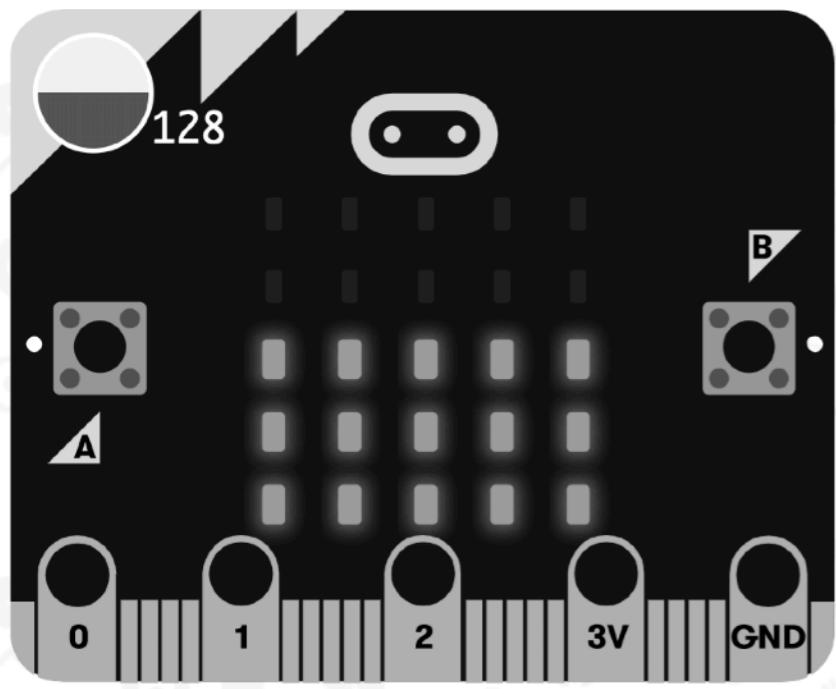
## Advanced

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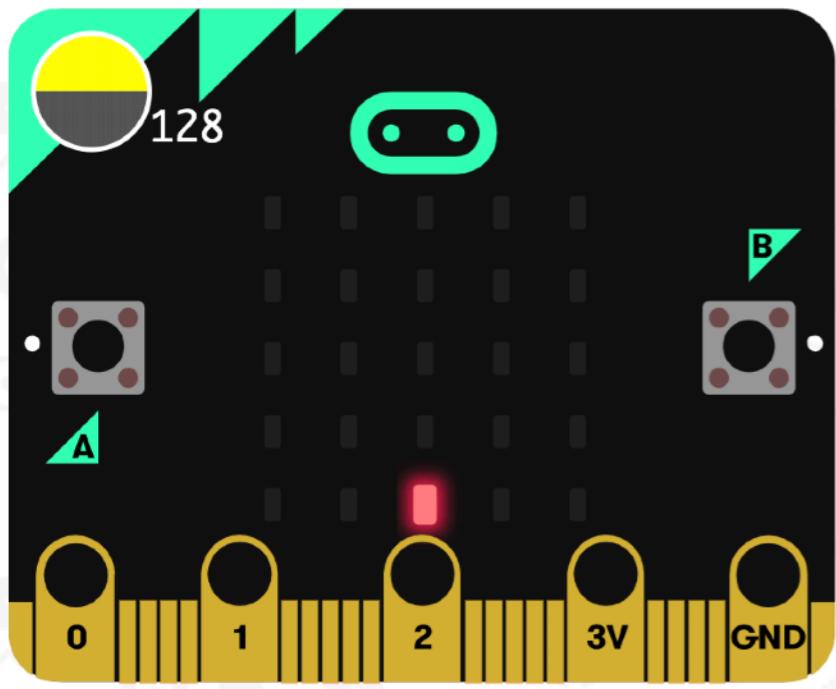
Advanced

forever

set reading ▾ to light level

plot bar graph of 0

up to 255



Search...



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Advanced

forever

set reading ▾ to light level

plot bar graph of reading ▾

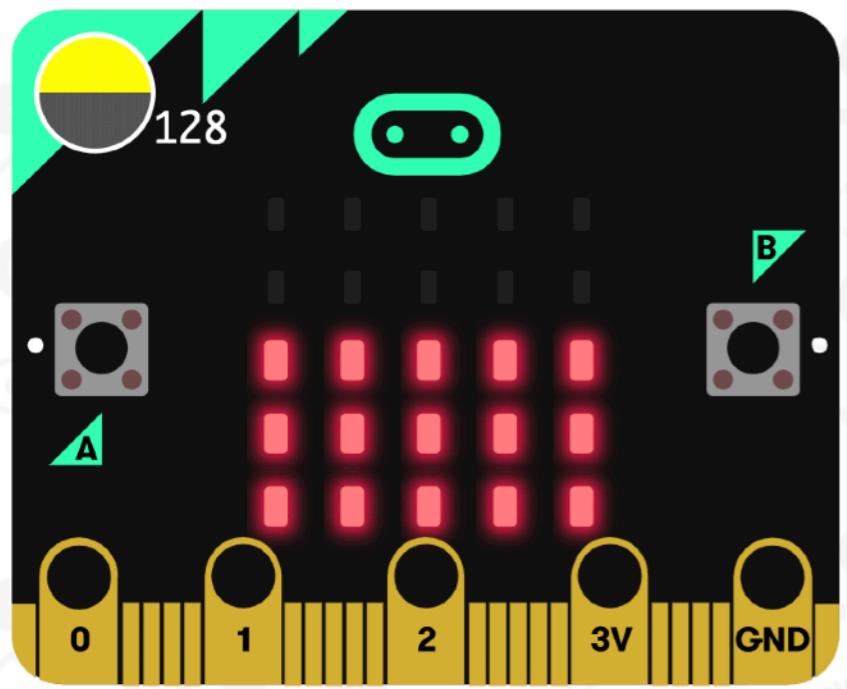
up to 255

Show console Simulator

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### Logic

#### Conditionals

if true then

If a value is true, then do some statements.

if true then

else

#### Comparison

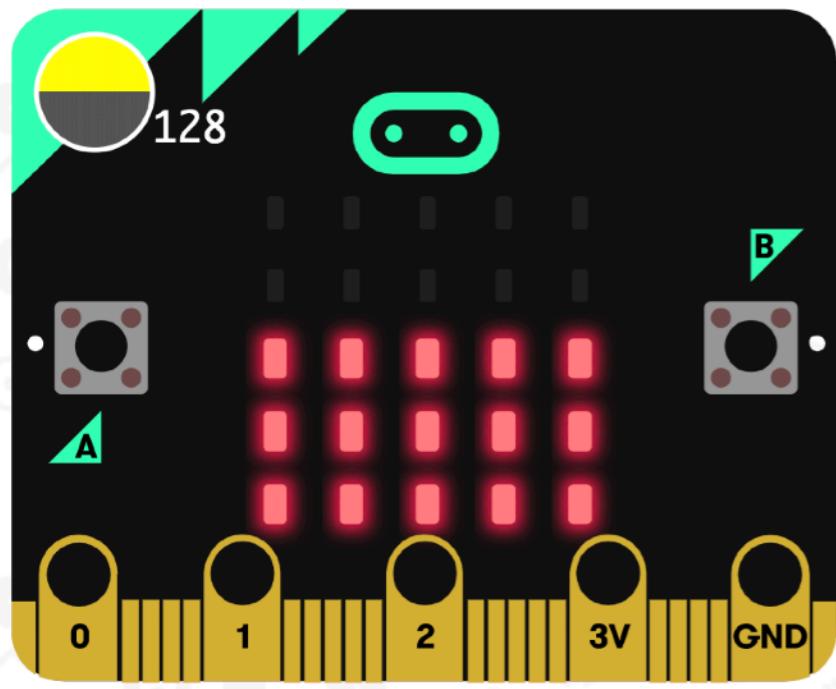
0 = 0

0 < 0

" " = "

Light Level Meter



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set reading ▾ to light level

plot bar graph of reading ▾

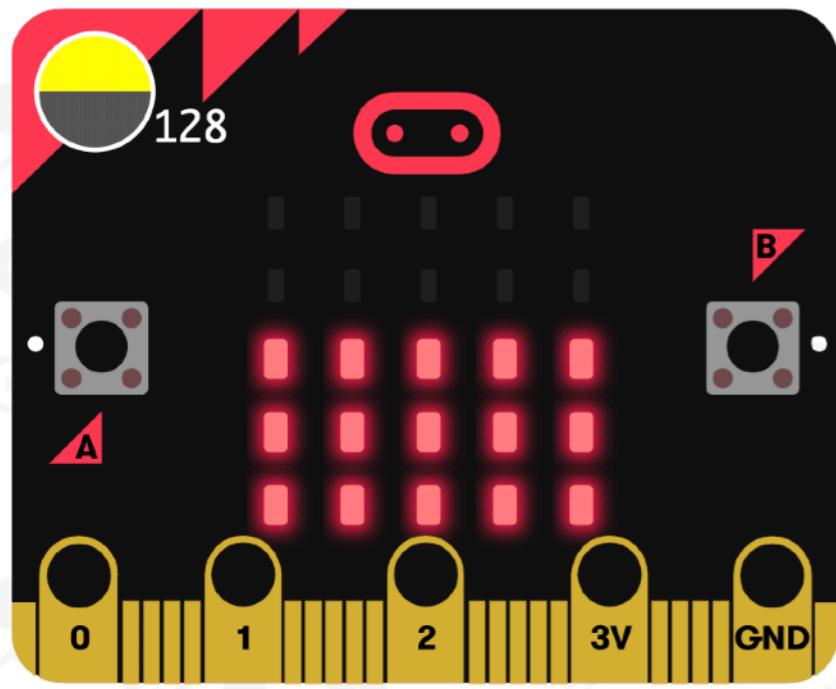
up to 255

if true ▾ then

else

Light Level Meter





Show console Simulator

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### Basic

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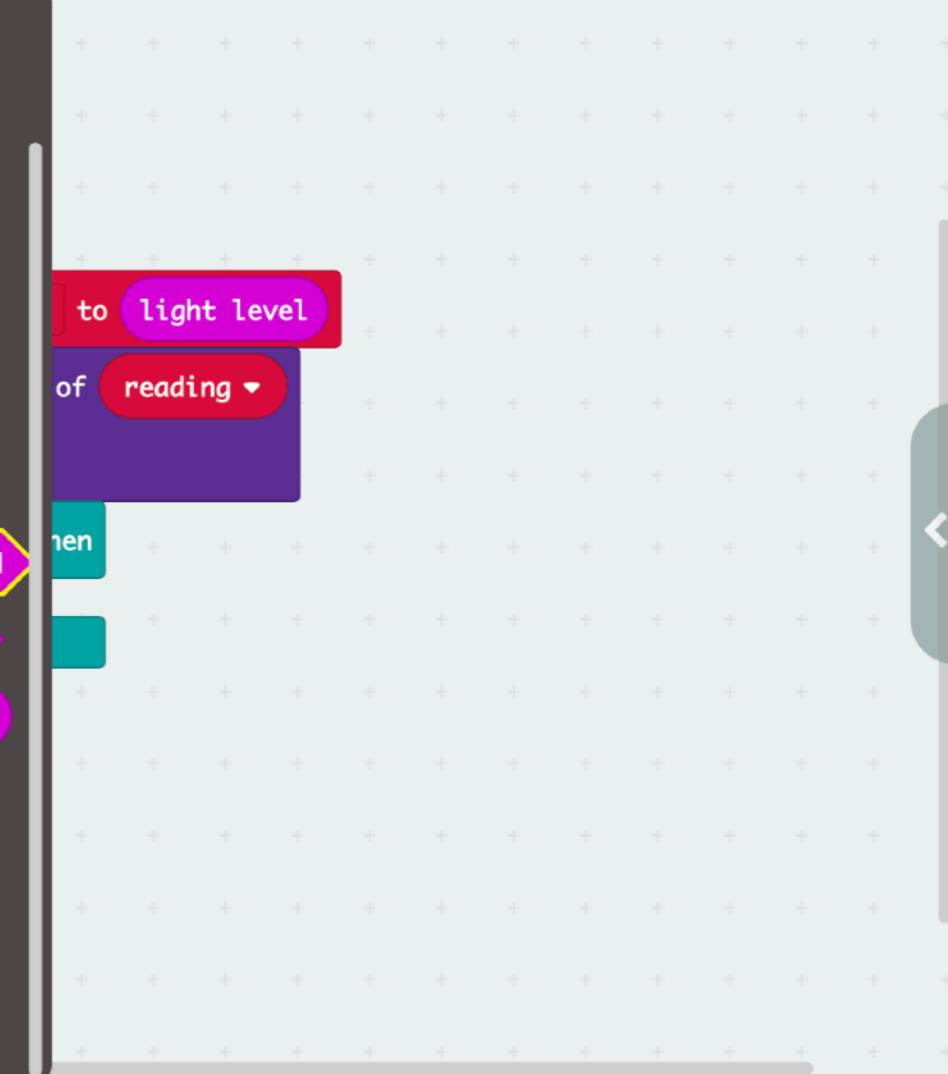
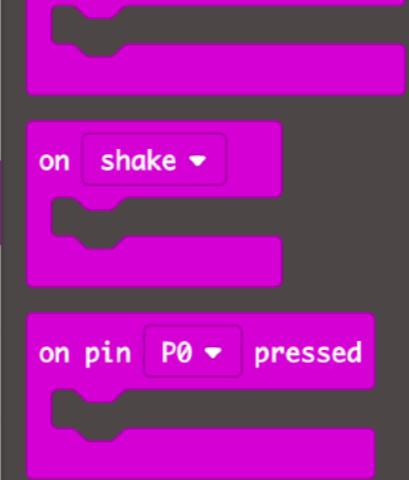
### Logic

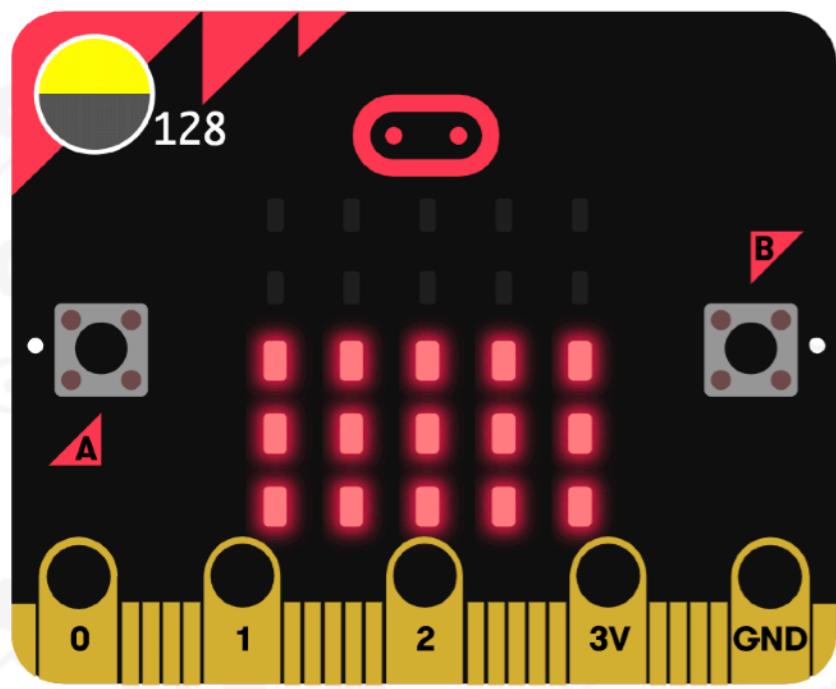
### Variables

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set reading ▾ to light level

plot bar graph of reading ▾

up to 255

if true ▾ then

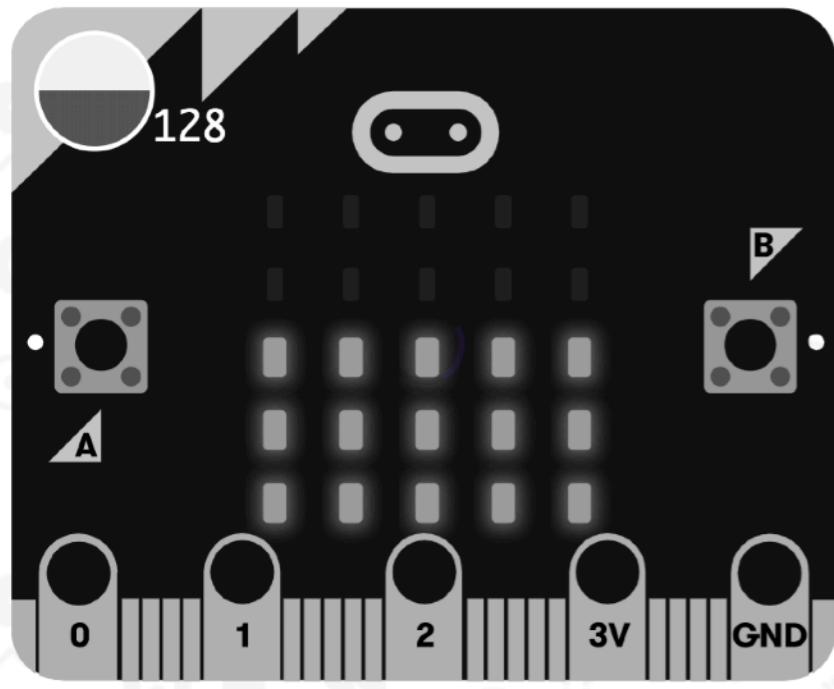
button A ▾ is pressed

Show console Simulator

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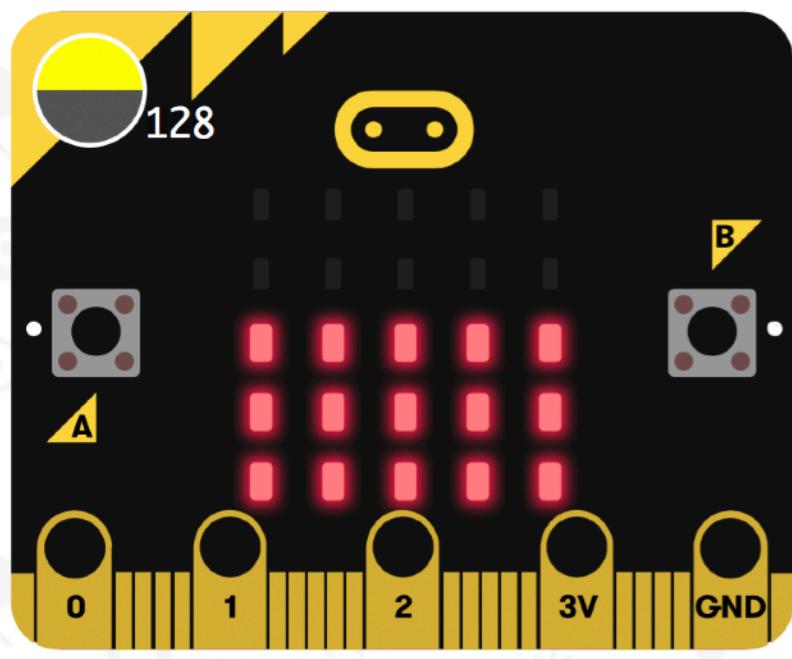
set reading ▾ to light level

plot bar graph of reading ▾

up to 255

if button A ▾ is pressed then

+ [empty slot]



Show console Simulator

Download

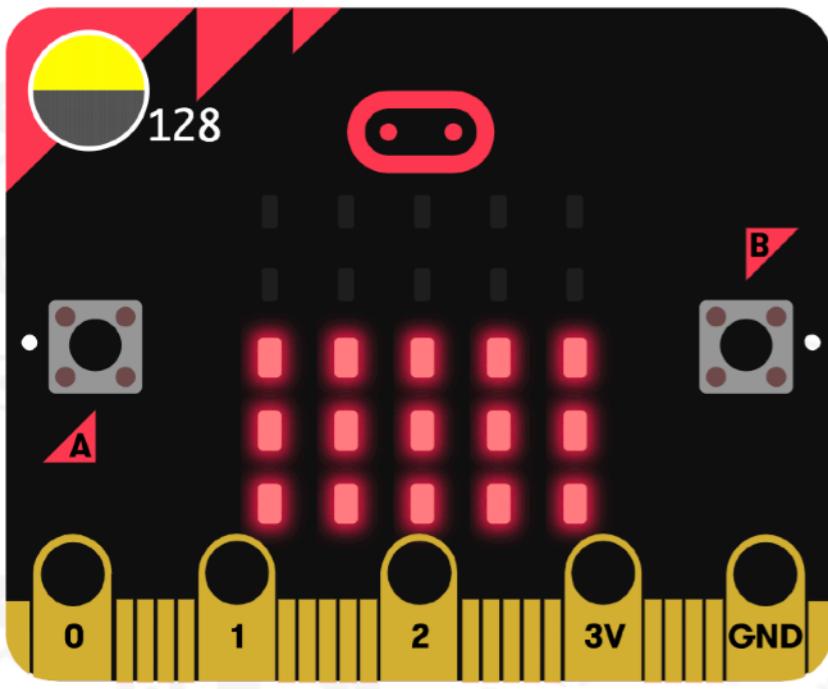
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Untitled

Basic

```
show number 0
show led
show icon
show string "Hello!"
forever
```



[Show console Simulator](#)[Download](#)

Search...



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set reading ▾ to light level

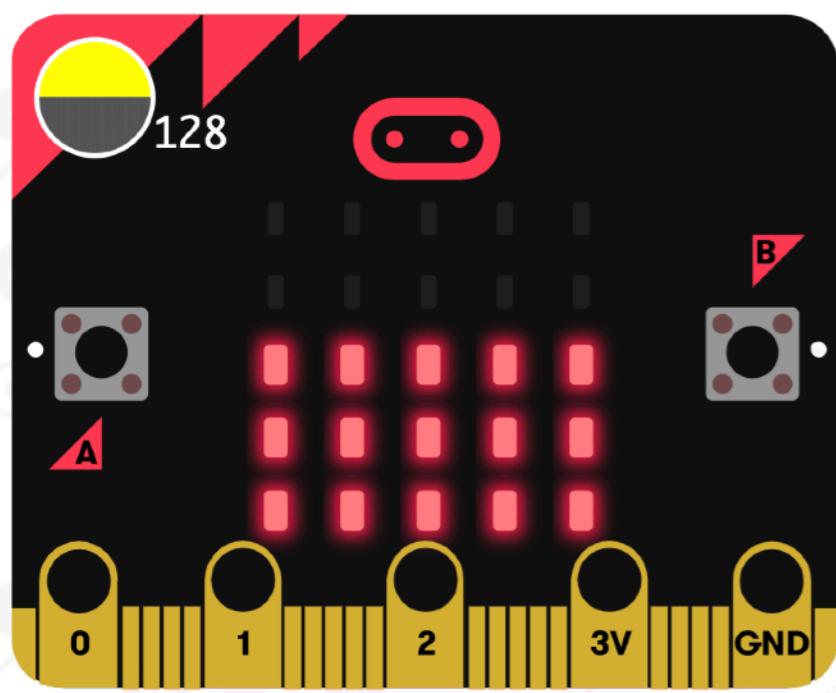
plot bar graph of reading ▾

up to 255

if button A ▾ is pressed then

show number 0





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Make a Variable...

reading ▾

set reading ▾ to 0

change reading ▾ by 1

to light level

for reading ▾

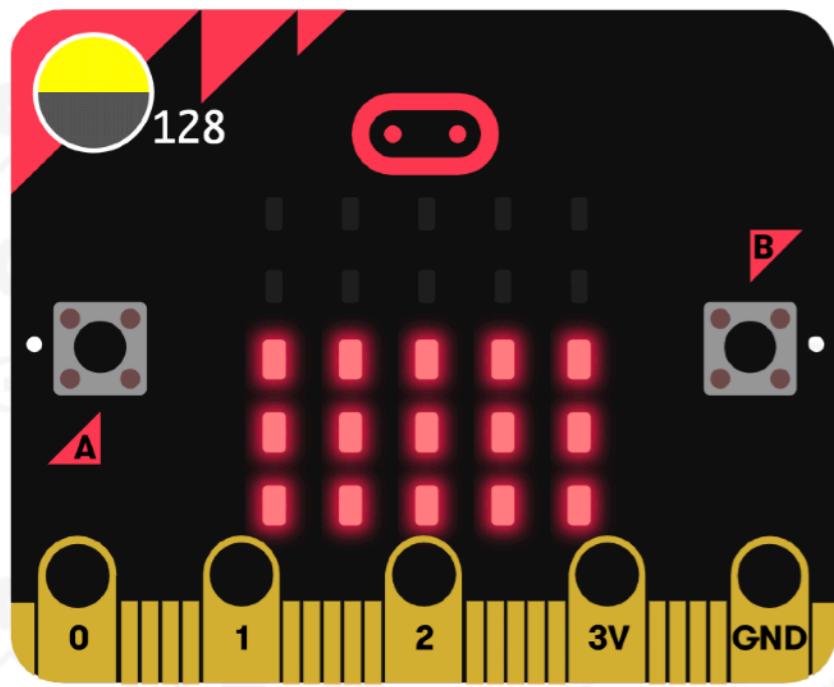
is pressed then

Show console Simulator

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set reading ▾ to light level

plot bar graph of reading ▾

up to 255

if button A ▾ is pressed then

show number reading ▾

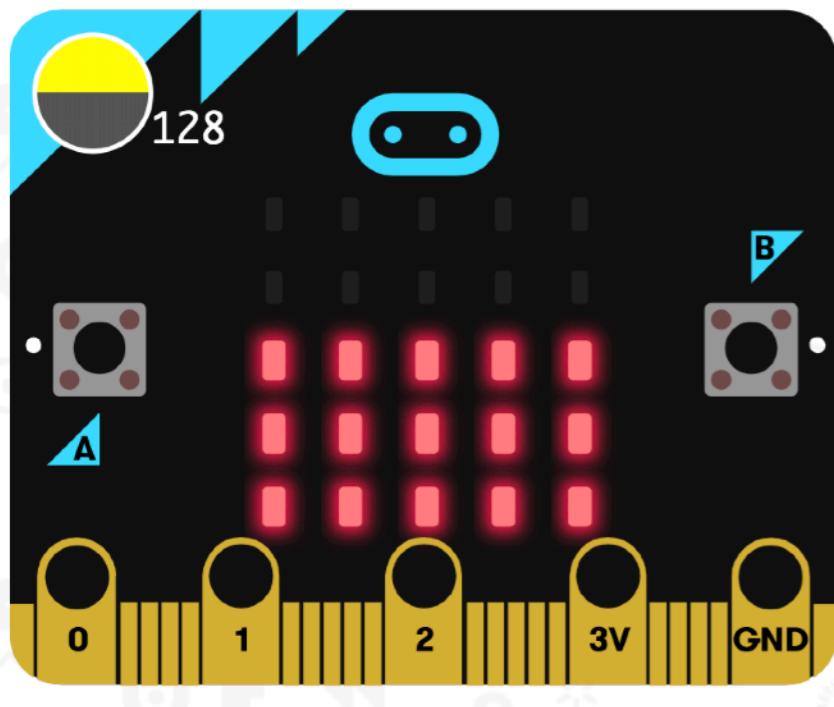


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plot bar graph of reading ▾

up to 255

if button A ▾ is pressed then

show number reading ▾



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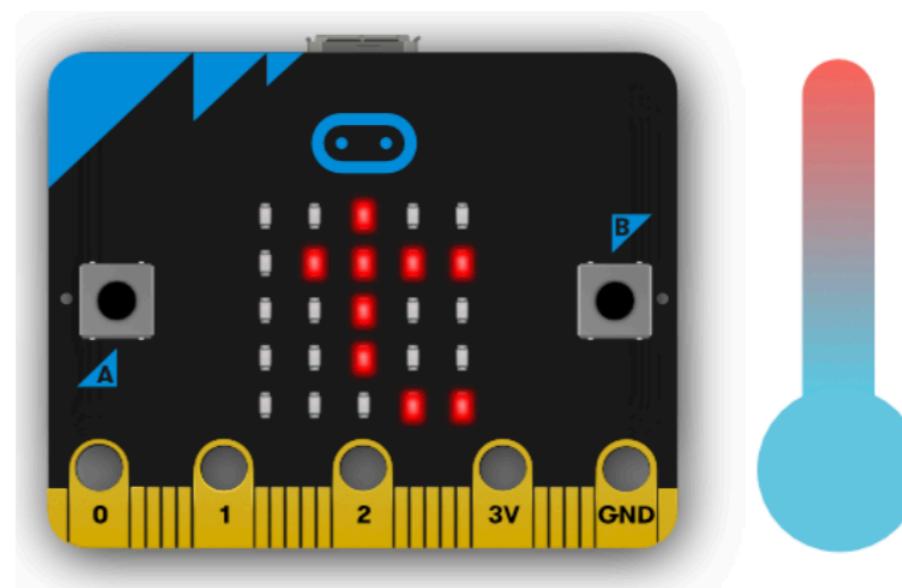
Download

Light Level Meter

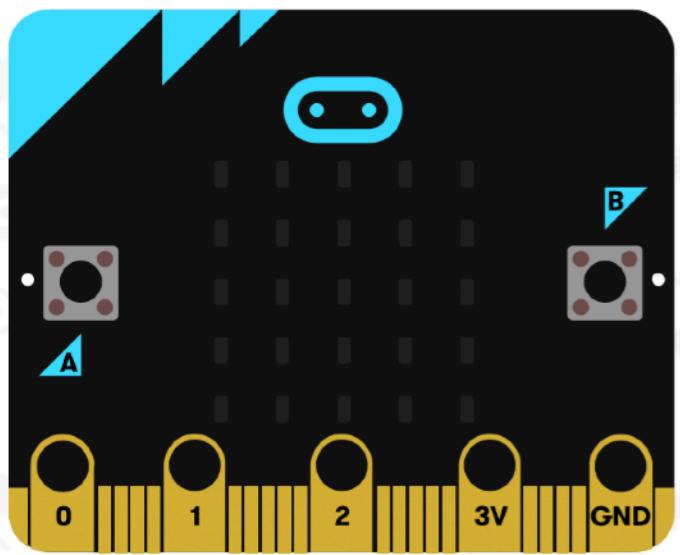


## Temperature Sensor

The temperature sensor can be used to detect the current temperature of the device in degrees and Celsius.



**Exercise on temperature sensor.**



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## Variables

Make a Variable...

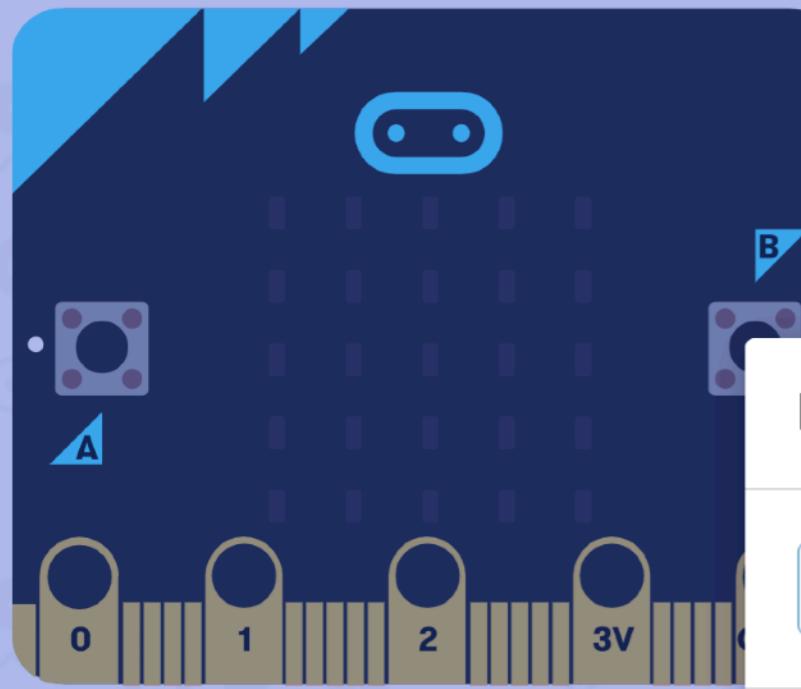
forever

⬇️ Download

Untitled

💾

↶ ↶ ⏷ ⏸



Search...



Basic

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## Variables

Make a Variable...

Forever

New variable name:

temperature

Ok



Cancel



Advanced

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Arrays

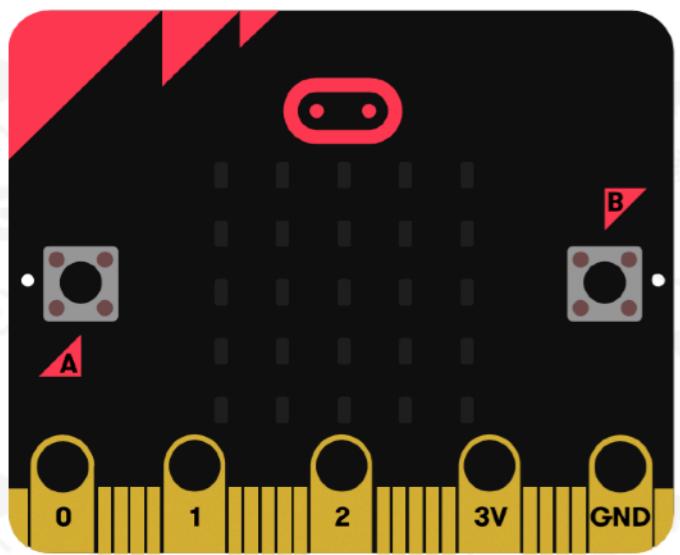
Text

Untitled



Download





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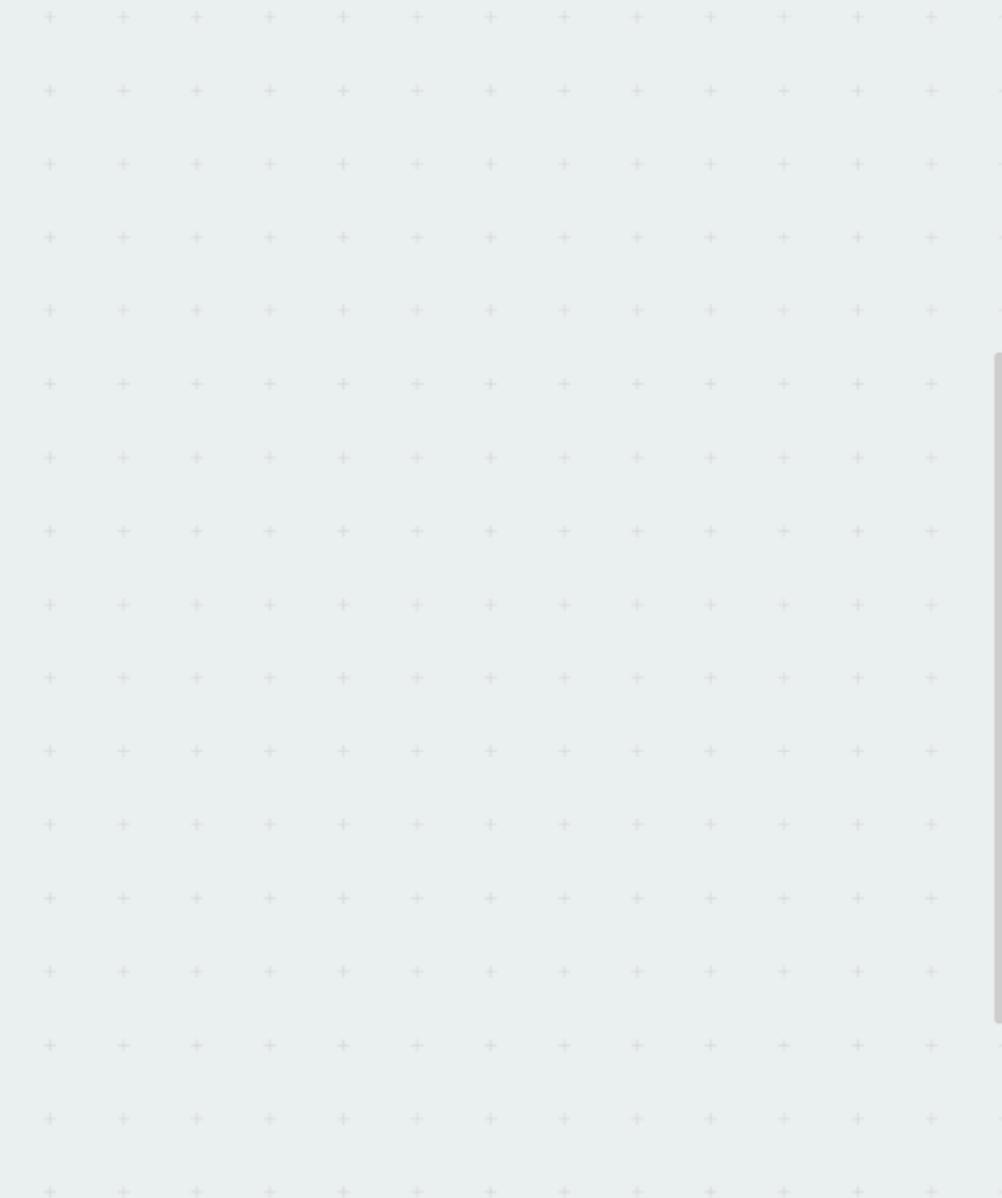
## Variables

Make a Variable...

temperature ▾

set temperature ▾ to 0

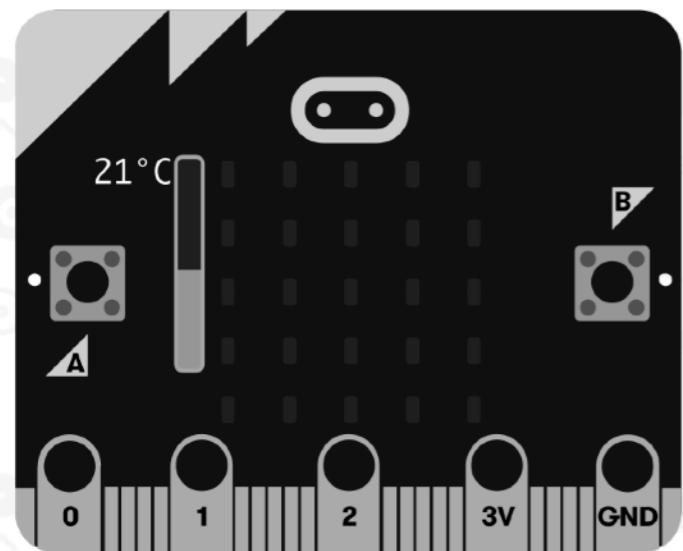
change temperature ▾ by 1



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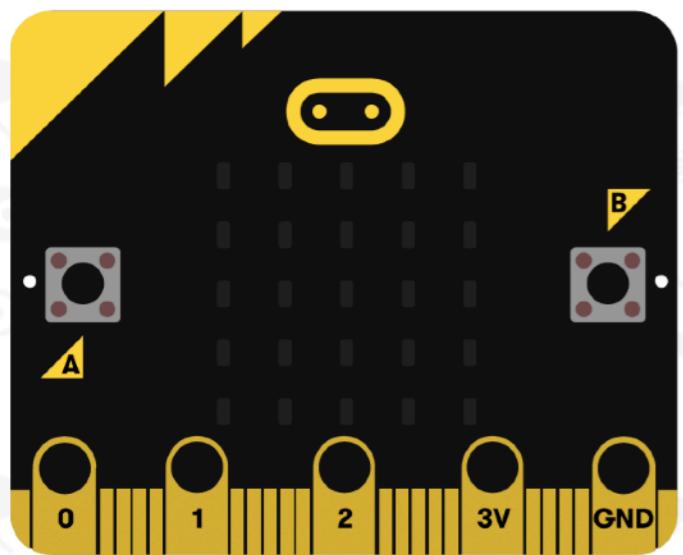
- Music
- Led
- Radio
- Loops
- Logic
- Variables
- Math
- Advanced
- Functions
- Arrays
- Text
- Game
- Images
- Pins
- Serial
- Control
- Extensions

```
forever
  set [temperature v] to [0]
```

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Search...



## Basic

## Input

... more

## Music

## Led

## Radio

## Loops

## Logic

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## Advanced

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## Text

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## Images

## Input

on button A pressed

on shake

on pin P0 pressed

button A is pressed

pin P0 is pressed

acceleration (mg) x

light level

compass heading (°)

temperature (°C)

is shake gesture

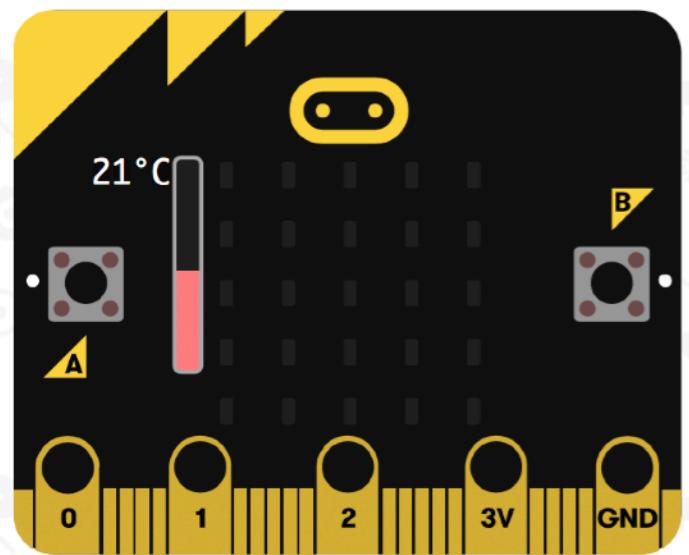
ture to 0

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Loops

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Game

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Pins

forever

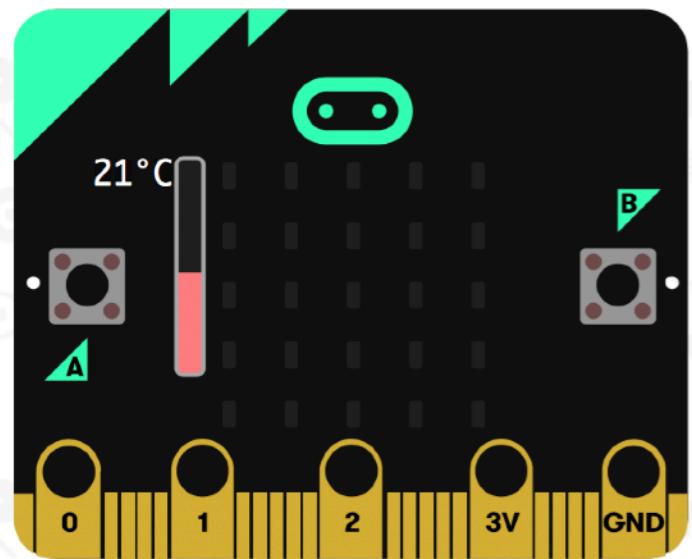
set [temperature] to [temperature (°C)]

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Search...

**Basic**

... more

**Input****Music****Led****Radio****Loops****Logic****Variables****Math****Advanced****Functions****Arrays****Text****Game****Images****Basic**

show number 0

show leds

show icon

show string "Hello!"

forever

pause (ms) 100

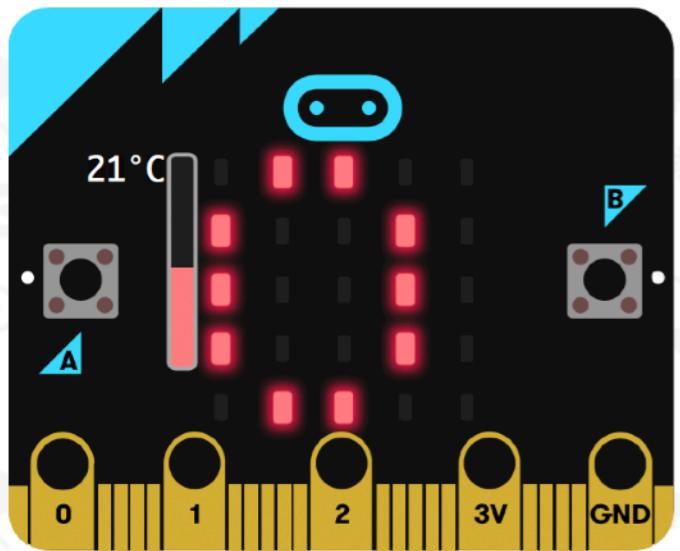
on start

temperature (°C)

**Download**

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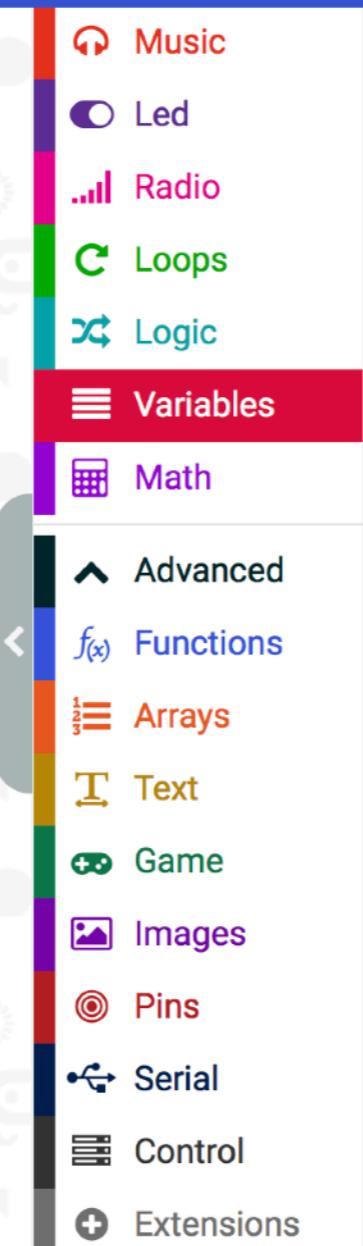
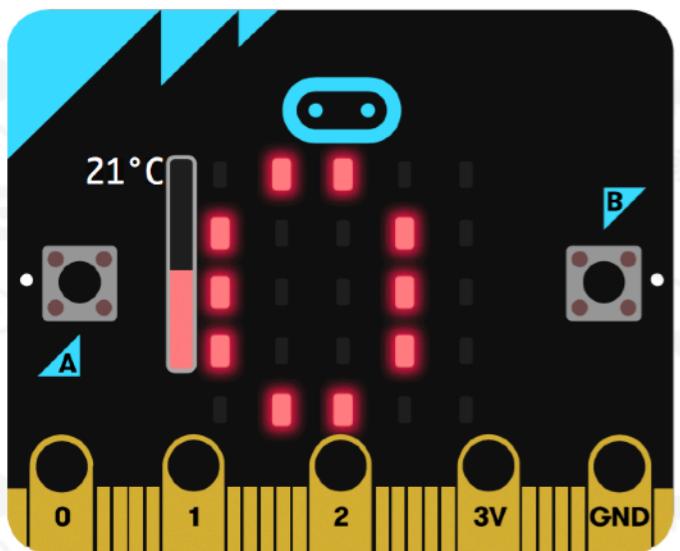
- Music
- Led
- Radio
- Loops
- Logic
- Variables
- Math
- Advanced
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- Arrays
- Text
- Game
- Images
- Pins
- Serial
- Control
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```
forever
  set temperature to temperature (°C)
  show number 0
```

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## Variables

Make a Variable...

temperature ▾

set temperature ▾ to 0

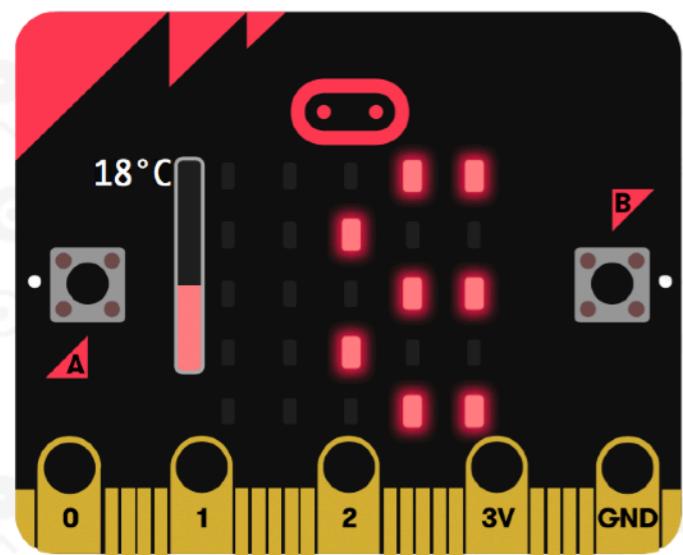
change temperature ▾ by 1

to temperature (°C)

Download

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- Music
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- Logic
- Variables
- Math
- Advanced
- Functions
- Arrays
- Text
- Game
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- Control
- Extensions

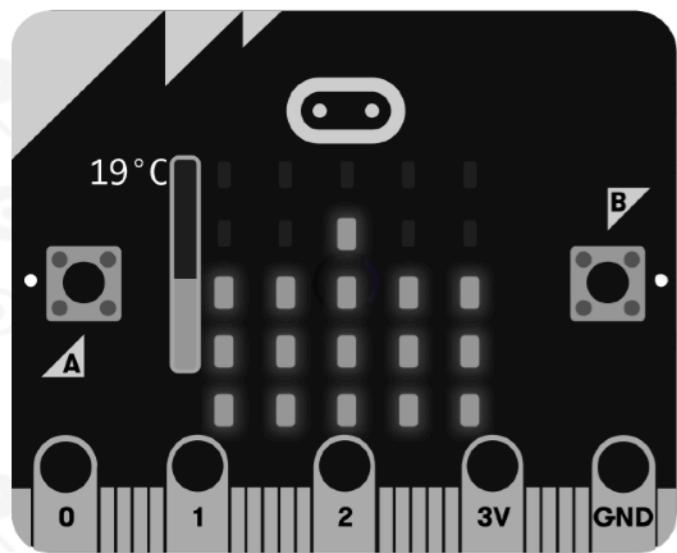
```
forever
  set [temperature v] to [temperature (°C)]
  show number [temperature v]
```

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**Another way of showing the temperature.**

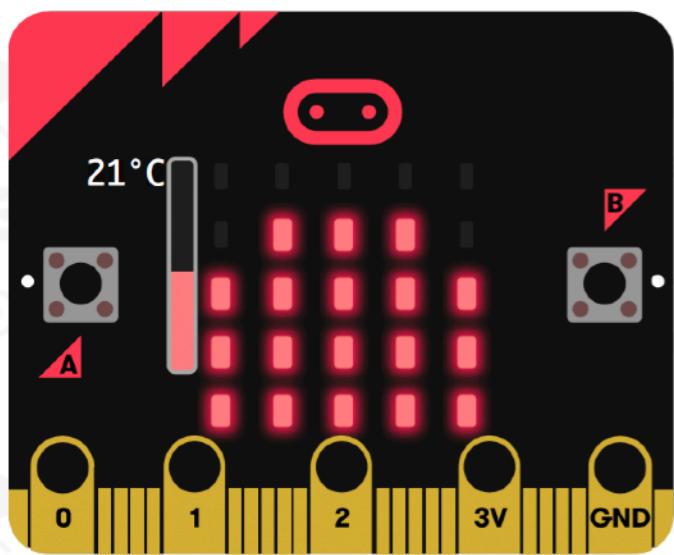
[Show console Simulator](#)[Download](#)

- Music
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```
forever
  set temperature ▾ to temperature (°C)
  plot bar graph of temperature ▾
    up to 32
```

Untitled





Show console Simulator

### Basic

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Serial

forever

set temperature to temperature (°C)

if DisplayBusy ≠ true then

plot bar graph of temperature

up to 32

on button A pressed

set DisplayBusy to true

show number temperature

pause (ms) 100

set DisplayBusy to false

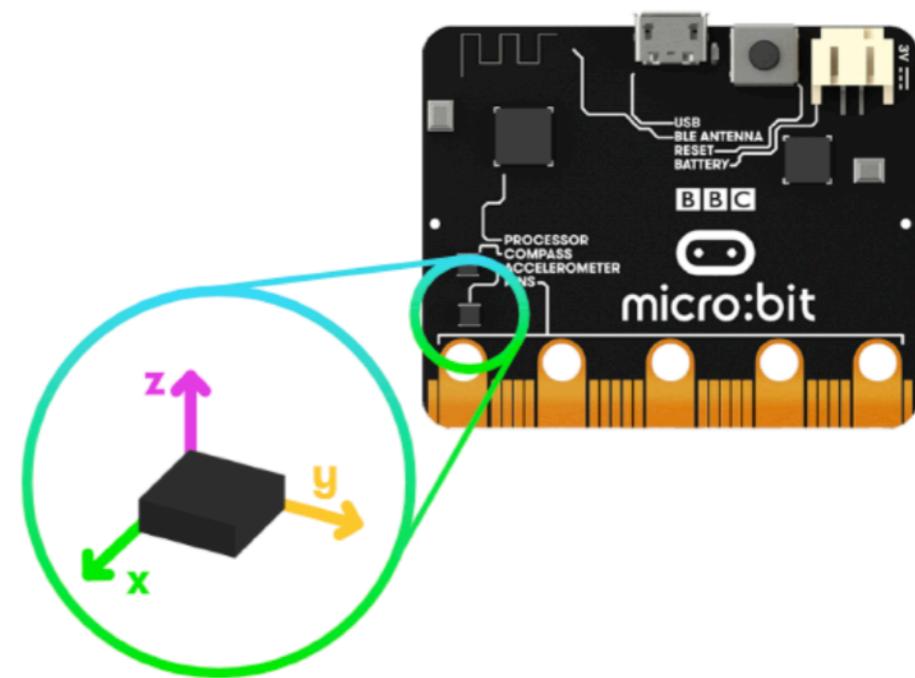
Download

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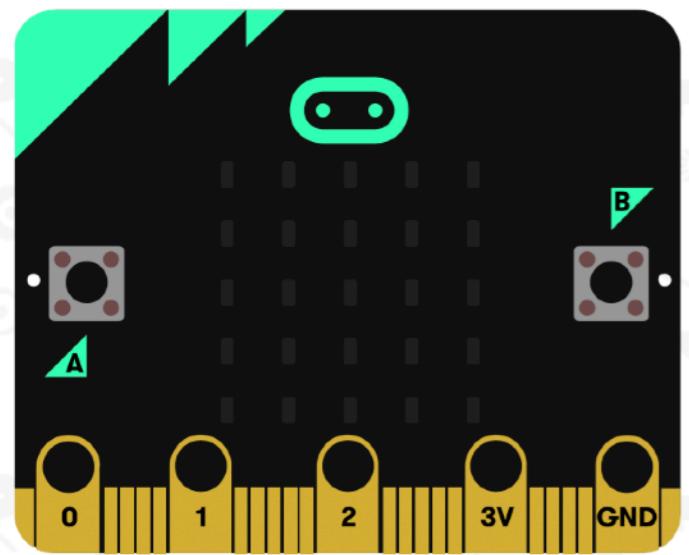


## Accelerometer

This feature measures the acceleration of the micro:bit when it is moved, shaked, tilted, and dropped.



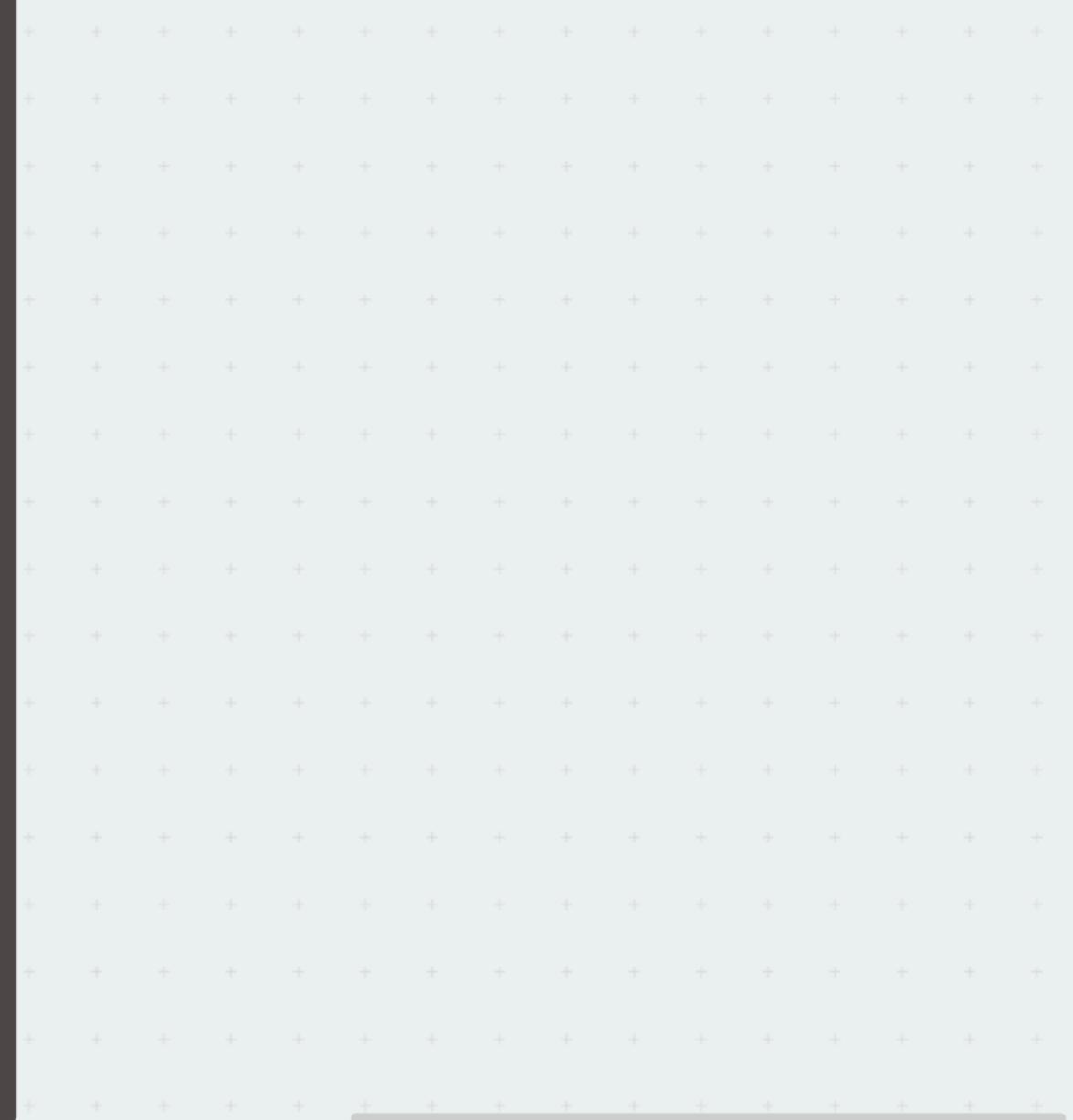
**Exercise on accelerometer.**



- Search... Q
- grid icon Basic
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  - speaker icon Music
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  - loop icon Loops
  - logic icon Logic
  - variables icon Variables
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  - up arrow icon Advanced
  - function icon Functions
  - array icon Arrays
  - text icon Text
  - game icon Game
  - image icon Images
  - pin icon Pins

## Variables

Make a Variable...

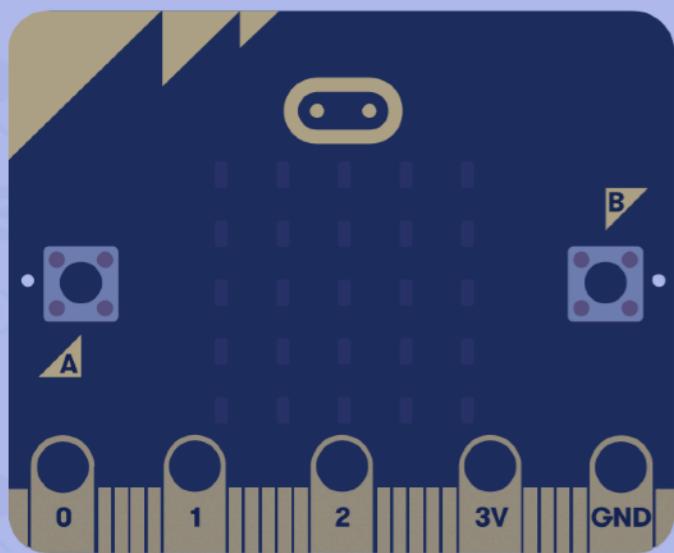


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Search... Variables

- Basic
- Input
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New variable name:

dice|

Ok ✓

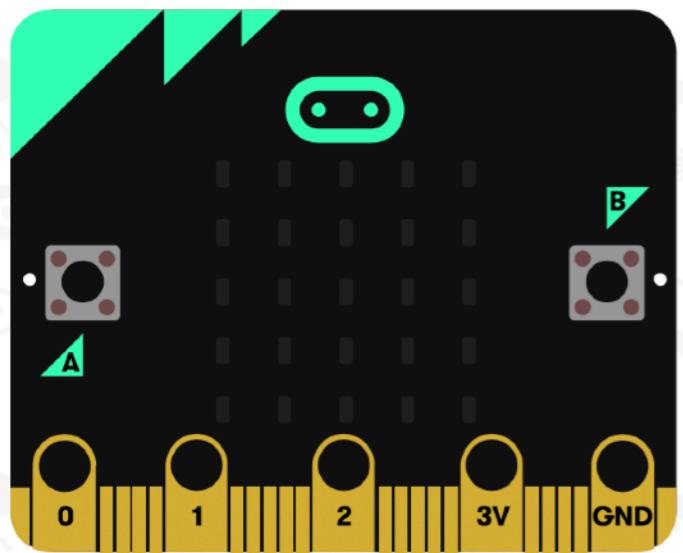
Cancel ✕

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Search... 🔍

- Basic
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- ... more
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- Images

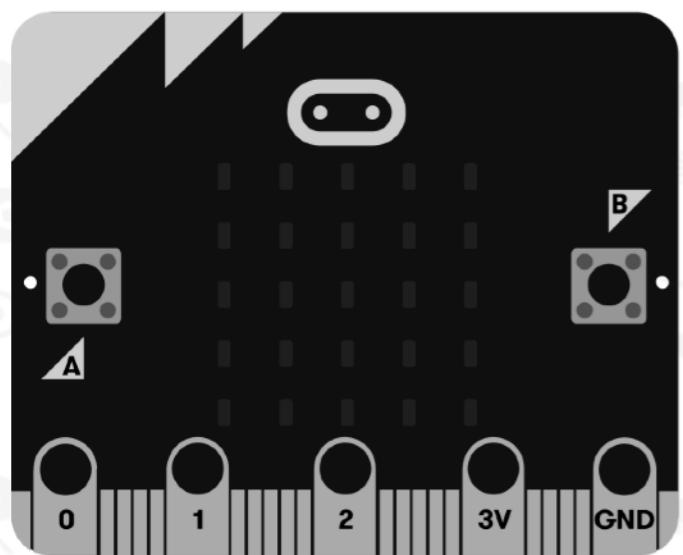
### Input

- on button A pressed
- on shake
- on pin P0 pressed
- button A is pressed
- pin P0 is pressed
- acceleration (mg) x
- light level
- compass heading (°)
- temperature (°C)
- is shake gesture

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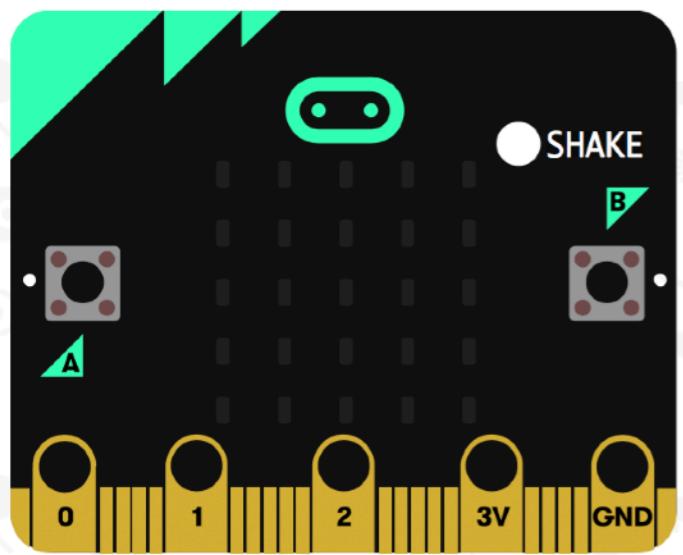
- Search... Q
- Basic
  - Input
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  - Led
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on shake ▾

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## Images

## Pins

## Variables

Make a Variable...

dice ▾

set dice ▾ to 0

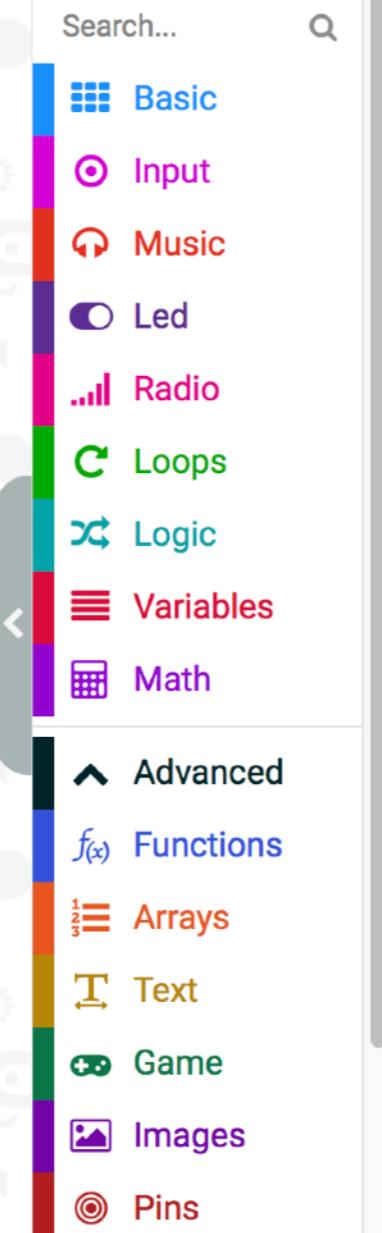
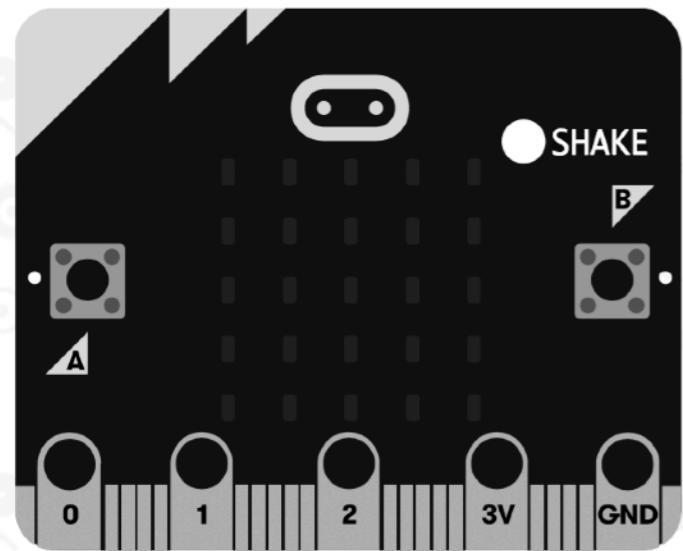
change dice ▾ by 1



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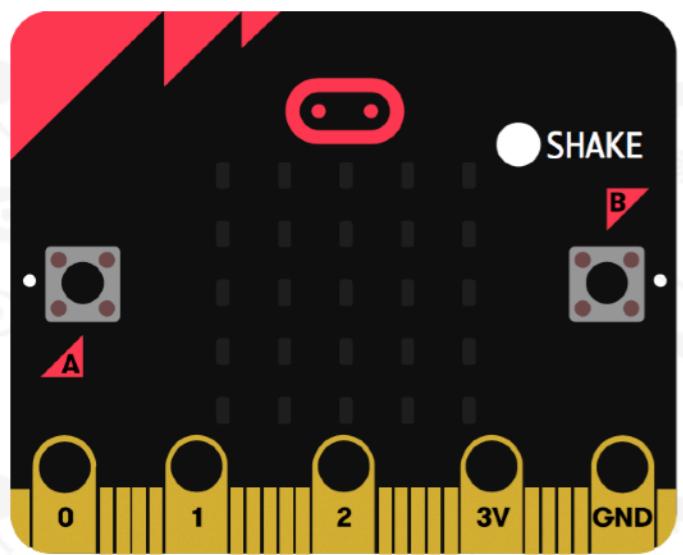


on shake ▾  
set dice ▾ to 0

Download

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0 - ▾ 0

0 × ▾ 0

0 ÷ ▾ 0

0

remainder of 0 ÷ 1

min ▾ of 0 and 0

max ▾ of 0 and 0

absolute of 0

square root ▾ 0

round ▾ 0

pick random 0 to 10

Returns a pseudorandom number between min and max included. If both numbers are integral, the result is integral.

map from low to high 0 low 0 high 4

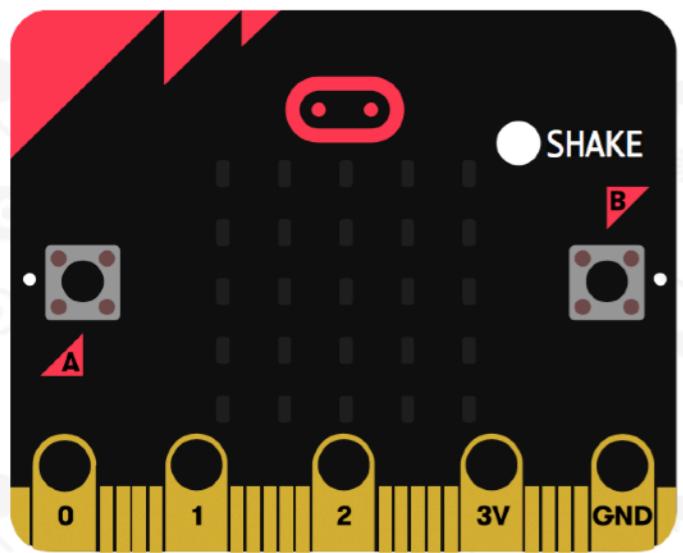
pick random true or false

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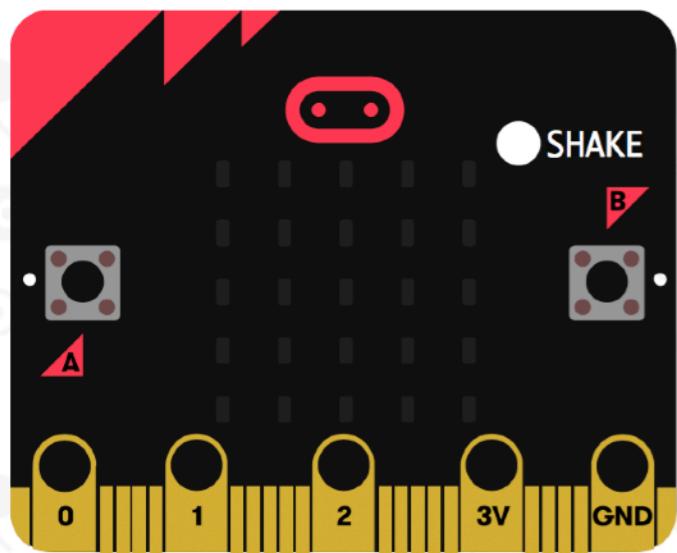
- Search... Q
- Basic
  - Input
  - Music
  - Led
  - Radio
  - Loops
  - Logic
  - Variables
  - Math
  - Advanced
  - Functions
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```
on shake
set dice to pick random 1 to 6
```

Download

Untitled





Search... Q

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- Input
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- Led
- Radio
- C Loops**
- Logic
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- Game
- Images

**Basic**

- show number 0
- show leds
- show icon
- show string "Hello!"
- forever
- pause (ms) 100
- on start

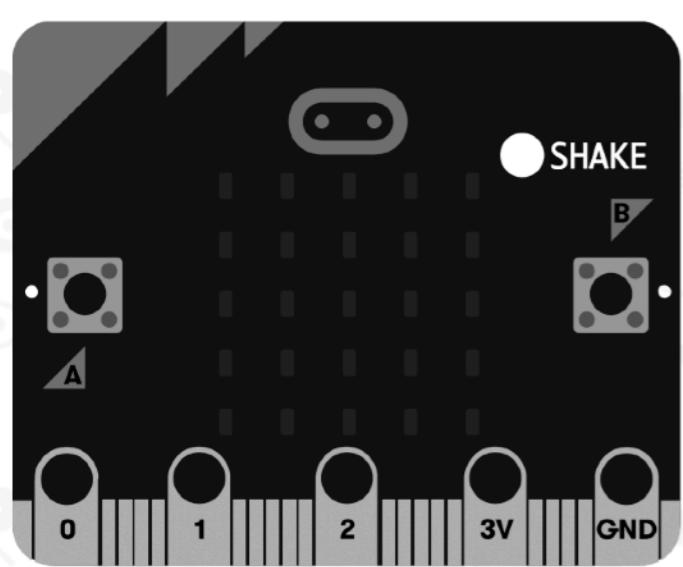
Scratch script area:

```
when green flag clicked
  pick random [1 to 6]
  say [Hello!] for [1] steps
  forever
    show number (pick random [1 to 6])
    pause (100 ms)
```

**Download**

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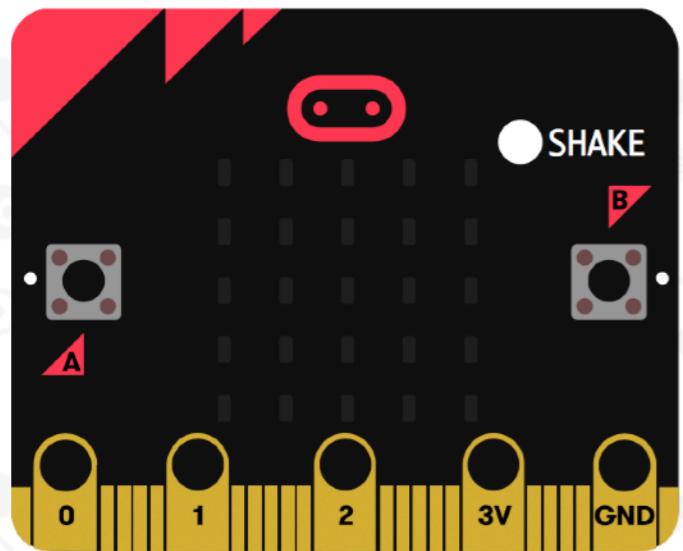
- Search...
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- [Input](#)
- [Music](#)
- [Led](#)
- [Radio](#)
- [Loops](#)
- [Logic](#)
- [Variables](#)
- [Math](#)
- [Advanced](#)
- [Functions](#)
- [Arrays](#)
- [Text](#)
- [Game](#)
- [Images](#)
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```
on shake
  set dice to pick random 1 to 6
    show number 0
```

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[5](#) [↶](#) [⊖](#) [⊕](#)



Search...



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## Variables

Make a Variable...

dice ▾

set dice ▾ to 0

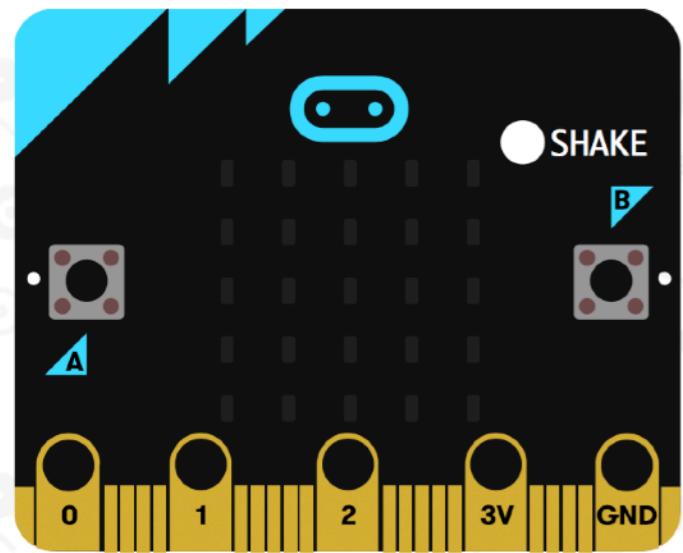
change dice ▾ by 1

pick random 1 to 6

Download

Dice





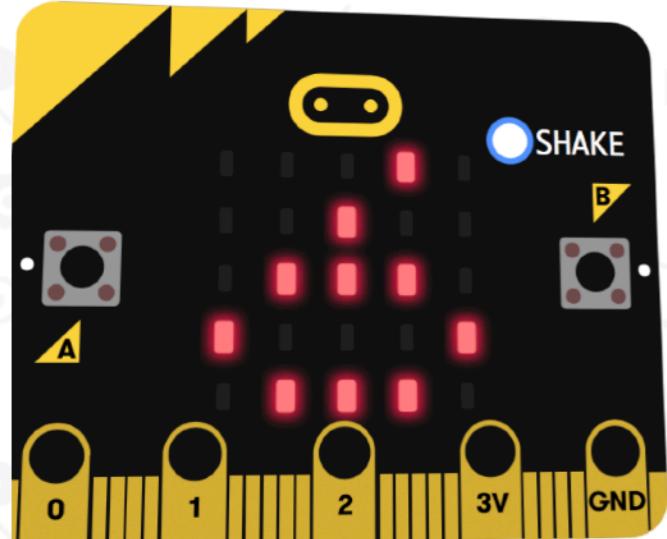
- Search...
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- [Music](#)
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- [Loops](#)
- [Logic](#)
- [Variables](#)
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- [Images](#)
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```
on shake
set dice to pick random 1 to 6
show number dice
```

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Dice





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```
on shake ▾  
  set dice ▾ to pick random 1 to 6  
  show number dice ▾
```

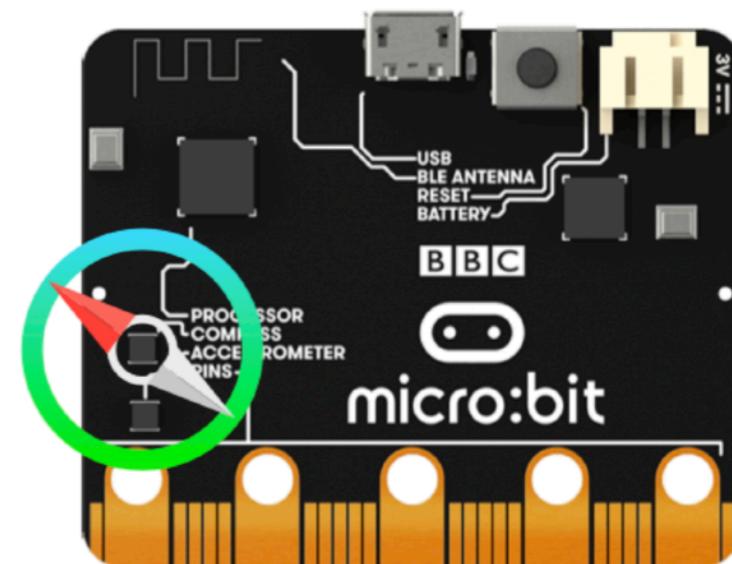
[Download](#)

Dice

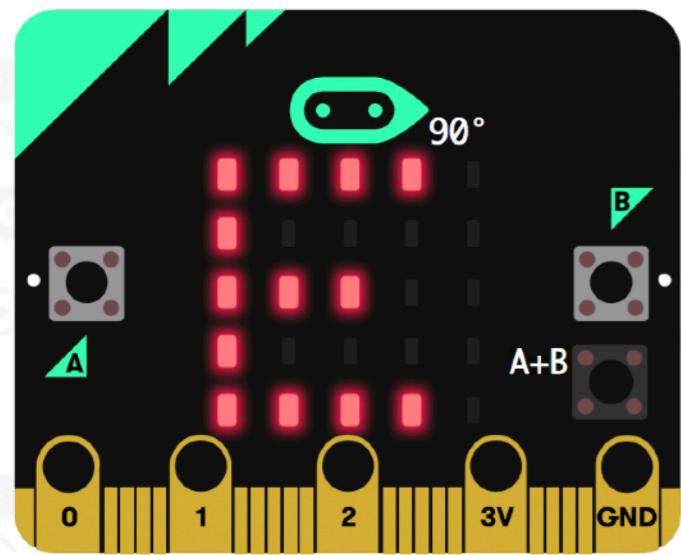


## Compass

The compass has to be calibrated before it can be used to detect the earth's magnetic field, pointing out which direction the micro:bit is facing.



**Exercise on compass.**



- Search... Q
- Basic
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```
forever
  set degrees to compass heading (°)
  if degrees < 45 then
    show string "N"
  else if degrees < 135 then
    show string "E"
  else if degrees < 225 then
    show string "S"
  else if degrees < 315 then
    show string "W"
  else
    show string "N"
```

```
on button A+B pressed
  calibrate compass
```

Download

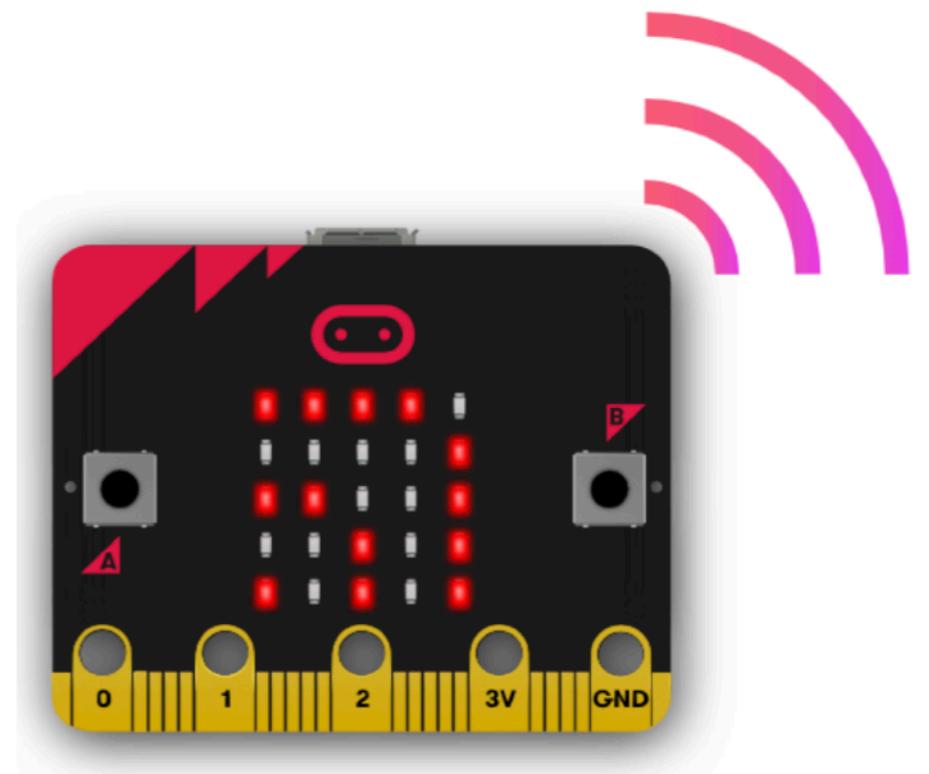
Untitled



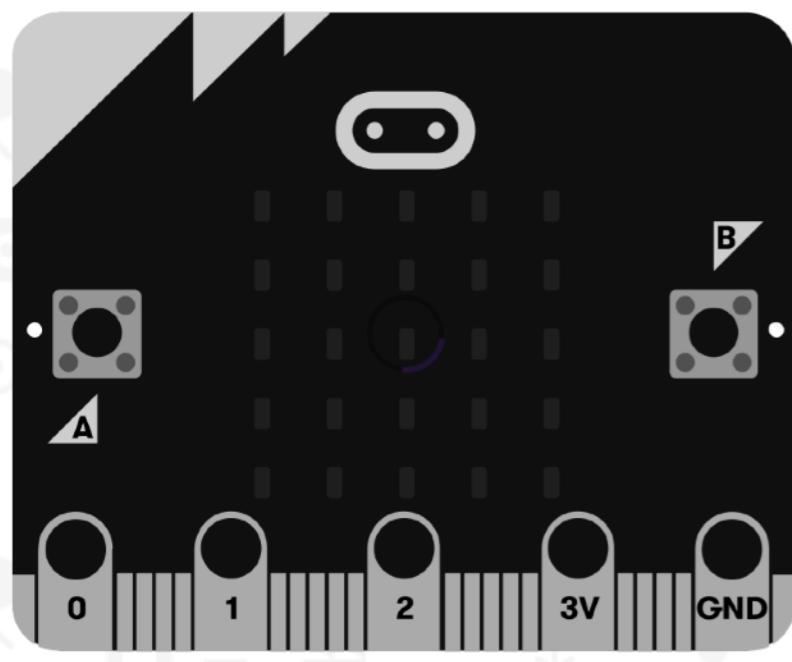
↶ ↻ ⏷ ⏸

## Radio

The radio feature enables different micro:bits to communicate wirelessly among each other.



**Exercise on radio.**



Search...



Basic

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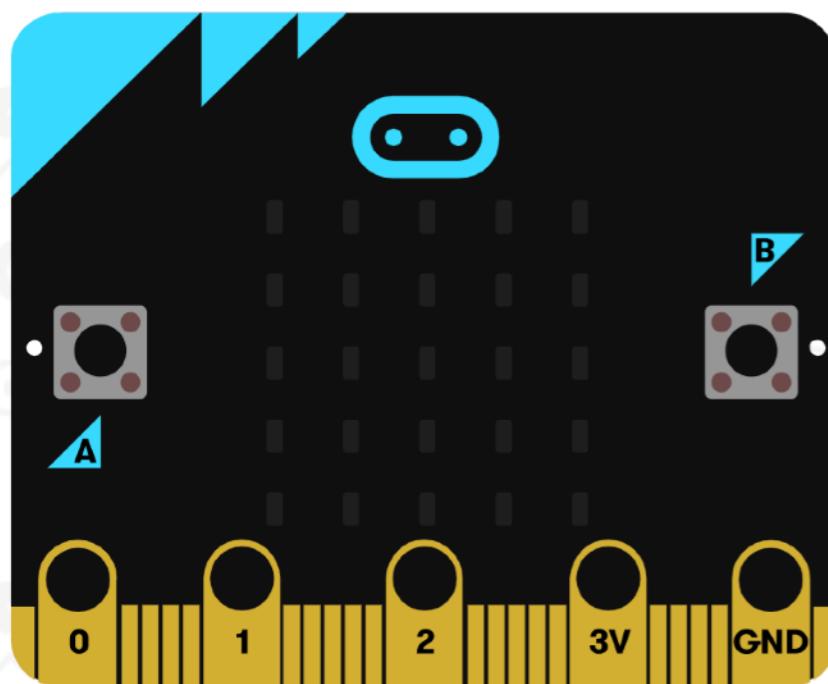
on button A pressed



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Search...

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Micro Chat

Search...

Radio

radio set group 1

radio send number 0

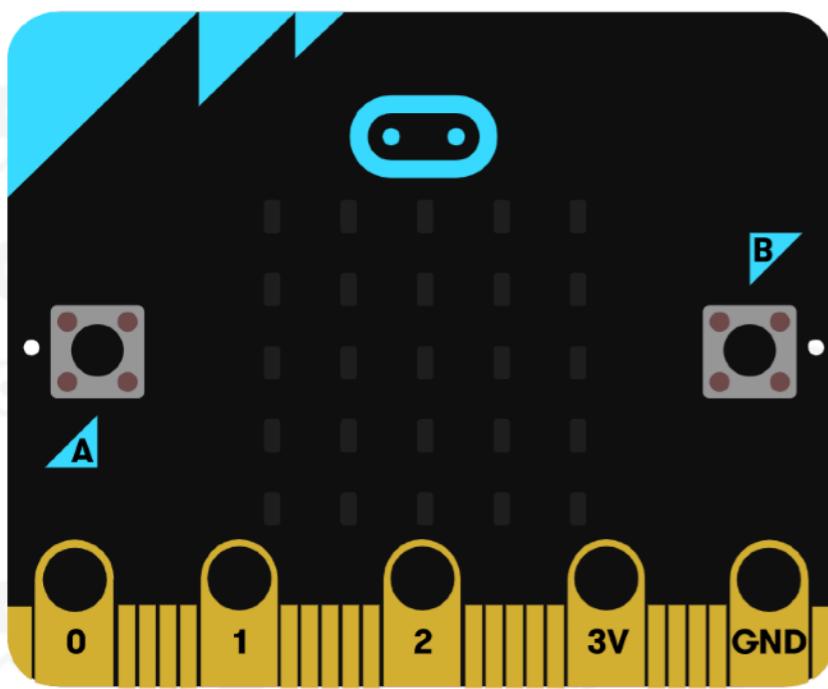
radio send value "name" = 0

radio send string ""

Broadcasts a string along with the device serial number and running time to any connected micro:bit in the group.

on radio received name value

Download



Search...



Basic

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Functions

1

on button A pressed

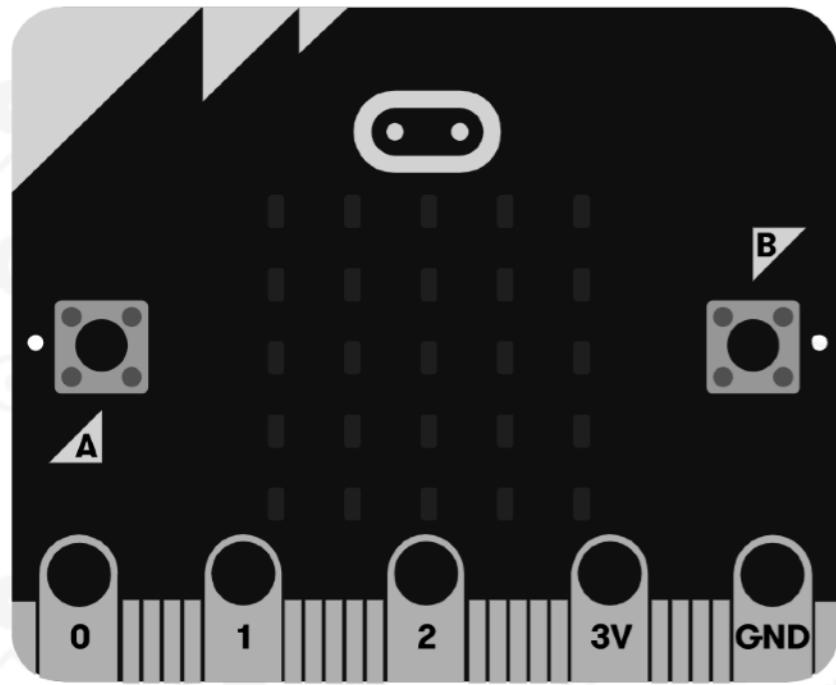
radio send string " "



Download

Micro Chat



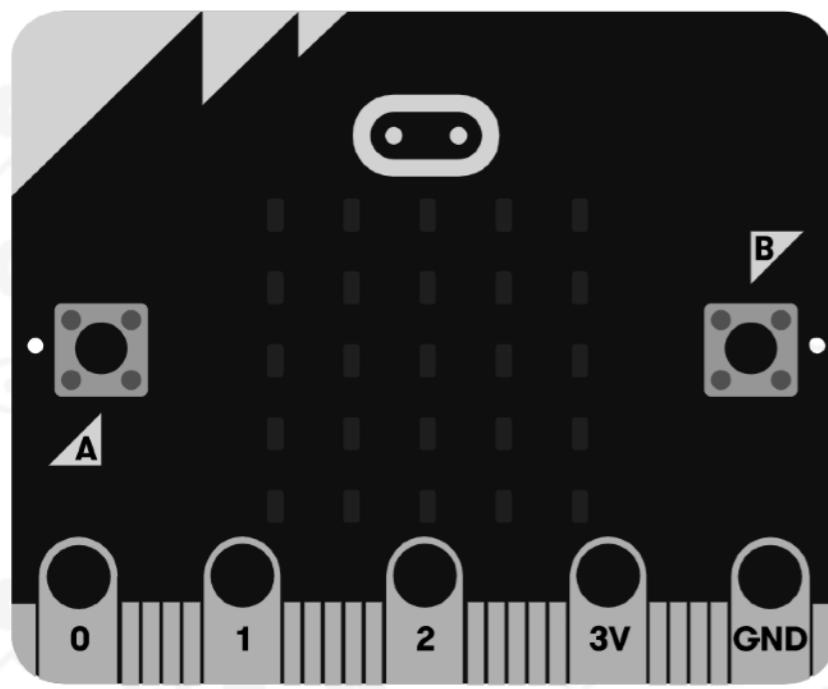
**Download**

- Search...
- Basic
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Micro Chat

on button A pressed

radio send string "Good morning!"



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Search...



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Micro Chat

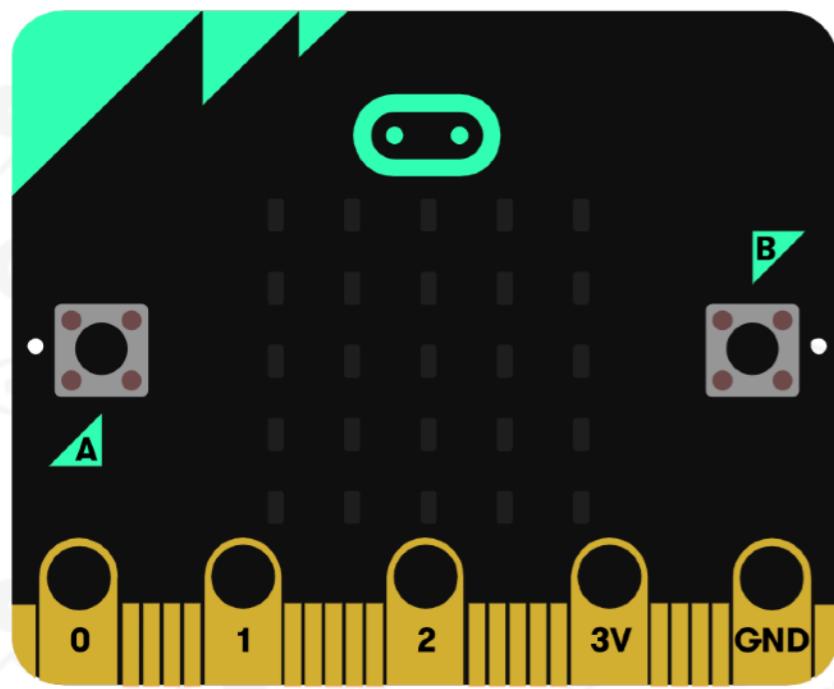


on button A pressed

radio send string "Good morning!"

on radio received receivedString

radio receive string



■ ▶ ⏪ 🔍

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Search...

Basic

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Micro Chat

Q

radio send value "name" = 0

radio send string ""

on radio received receivedNumber

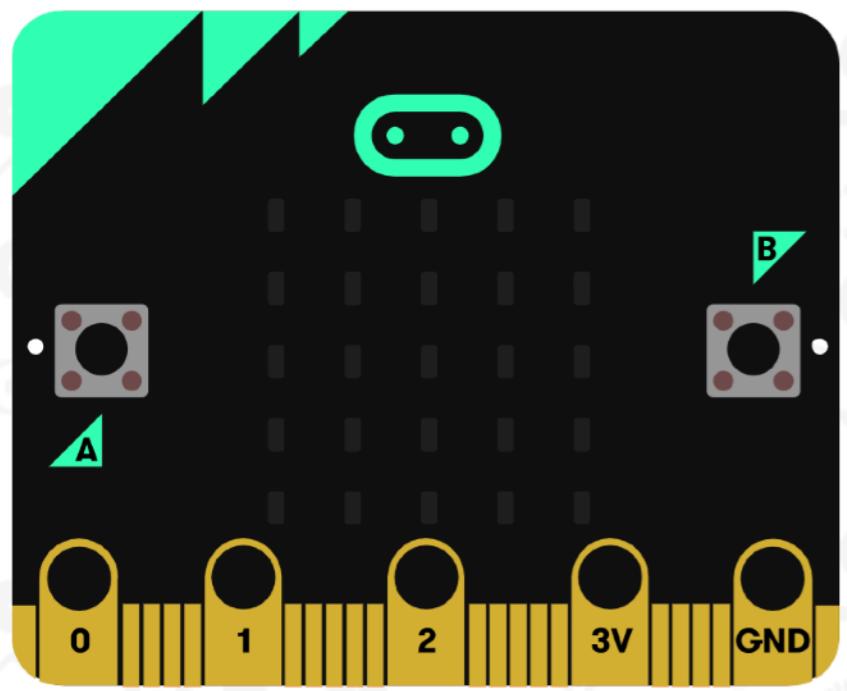
on radio received name value

on radio received receivedString

Registers code to run when the radio receives a string.

received packet signal strength ▾

↶ ↵ ⏪ ⏩



Search...

**Basic**

... more

**Input****Music****Led****Radio****Loops****Logic****Variables****Math****Advanced**

Micro Chat

**Basic**show number **0**

show leds

show icon

show string "Hello!"

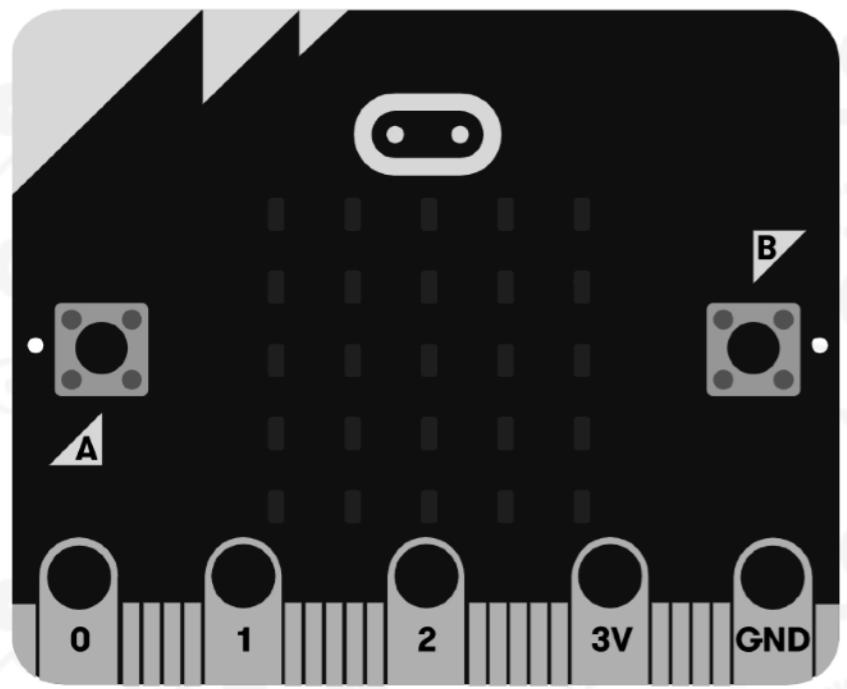
forever

Scroll a number on the screen. If the number fits on the screen (i.e. is a single digit), do not scroll.

morning!"

received receivedString

**Download**



Search...

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1

Q

on button A pressed

radio send string "Good morning!"

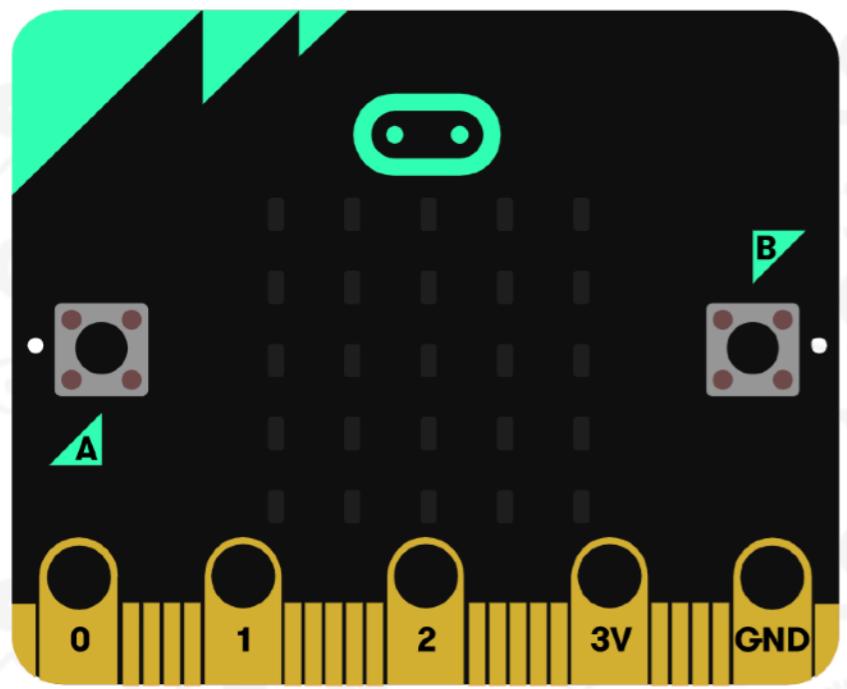
on radio received receivedString

show string receivedString

Download

Micro Chat





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on button A pressed

radio send string "Good morning!"

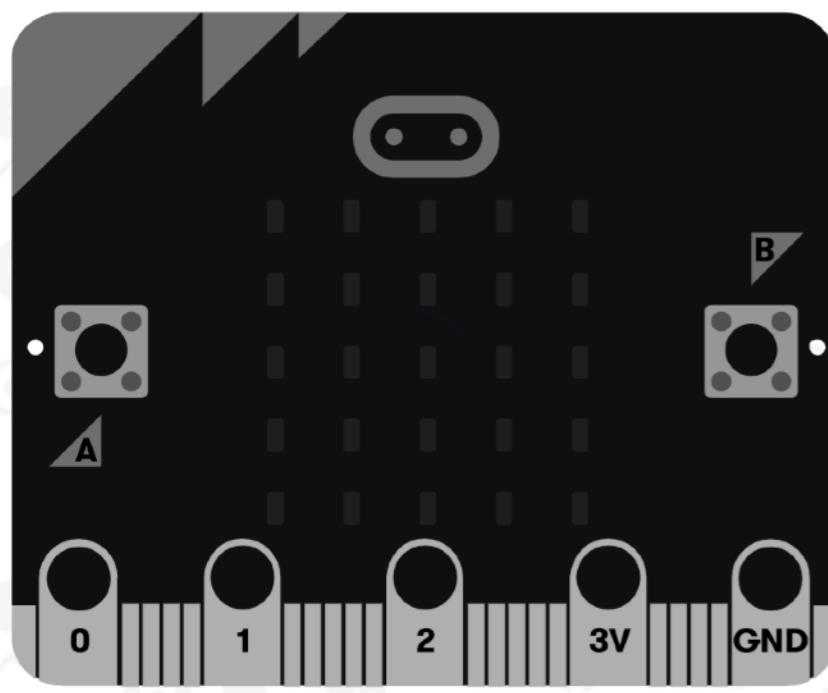
on radio received receivedString

show string "Hello!"

Download

Micro Chat





Search...



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Micro Chat



on button A pressed

radio send string "Good morning!"

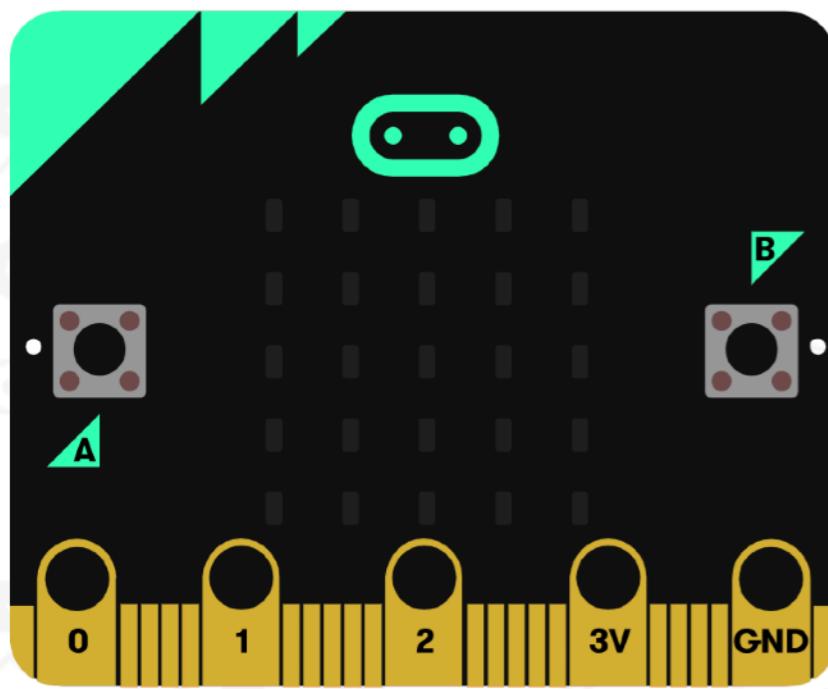
on radio received receivedString

show string receivedString



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Search...

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Advanced

Q

## Radio

radio set group 1

Sets the group id for radio communications. A micro:bit can only listen to one group ID at any time.

radio send value "name" = 0

radio send string ""

on radio received receivedNumber

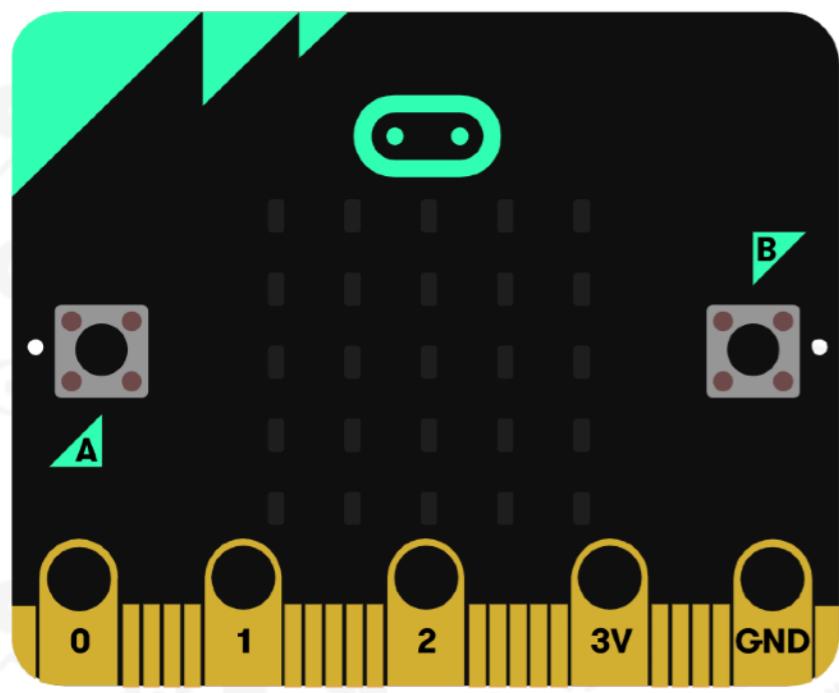
on radio received name value

on start

Download

Micro Chat





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Q

on button A pressed

radio send string "Good morning!"

on radio received receivedString

show string receivedString

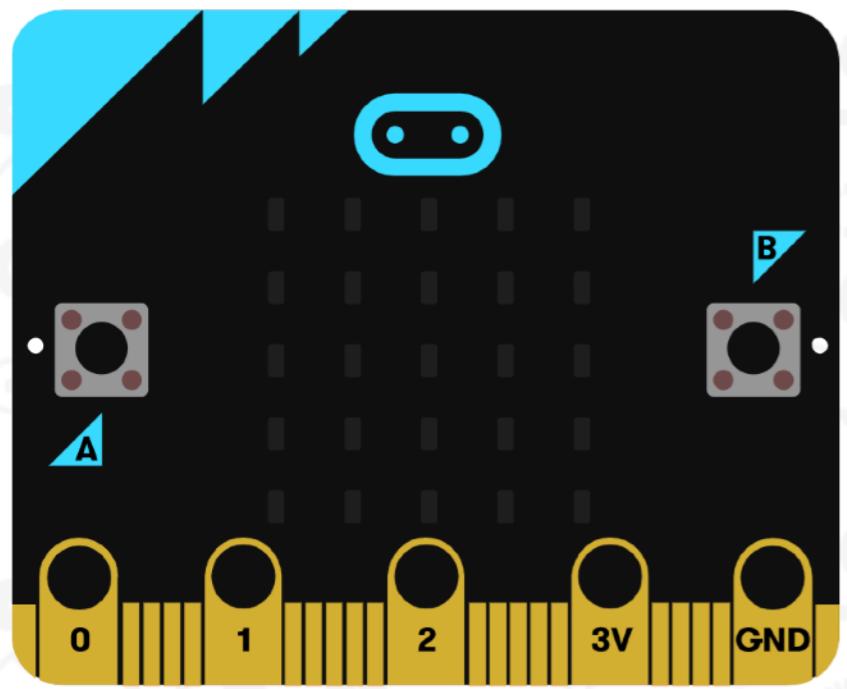
on start

radio set group 1

Download

Micro Chat





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Q

on button A pressed

radio send string "Good morning!"

on start

radio set group 1

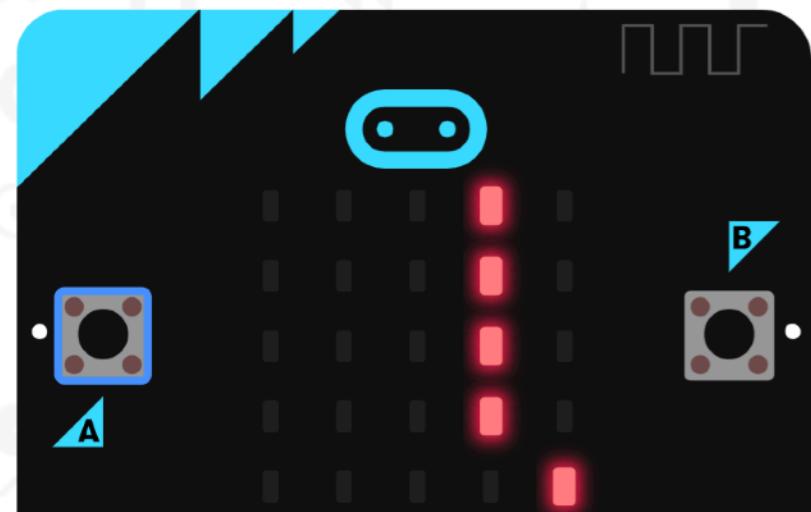
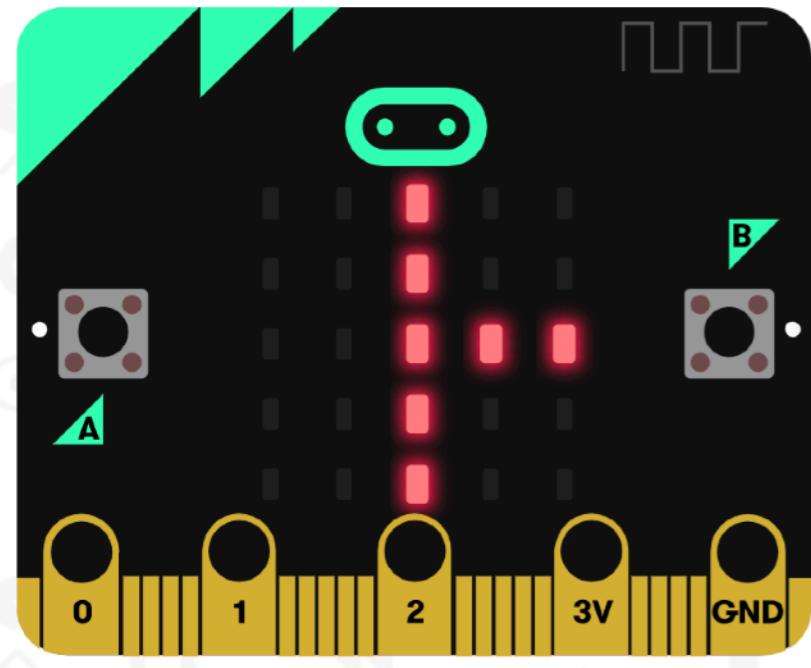
on radio received receivedString

show string receivedString

Download

Micro Chat





Download

- Search...
- Basic
  - Input
  - Music
  - Led
  - Radio
  - Loops
  - Logic
  - Variables
  - Math
  - Advanced
  - Functions
  - Arrays
  - Text

Micro Chat



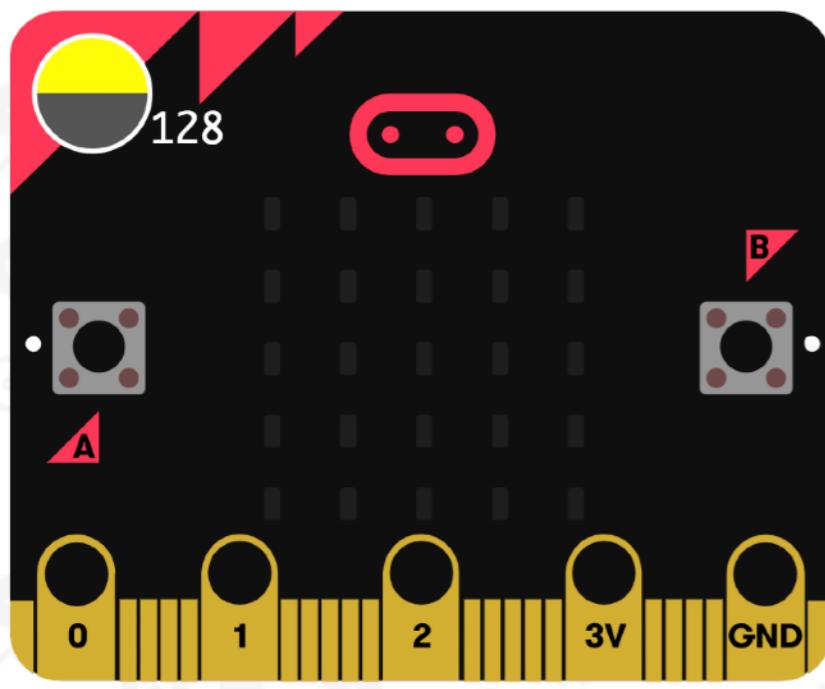
on button A pressed  
radio send string "Hello!"

on radio received receivedString  
show string receivedString

on start  
radio set group 1



**Writing data to serial port.**



Search...



Basic

Input

... more

Music

Led

Radio

Loops

Logic

Variables

Math

Advanced

forever

serial write number [light level]

serial write line [""]

show number [light level]

pause (ms) [5000]

on start

serial

redirect to

TX [USB\_TX]

RX [USB\_RX]

at baud rate [115200]

serial redirect to USB

Show console Simulator

Download

...

Microbit\_to\_Serial\_USB



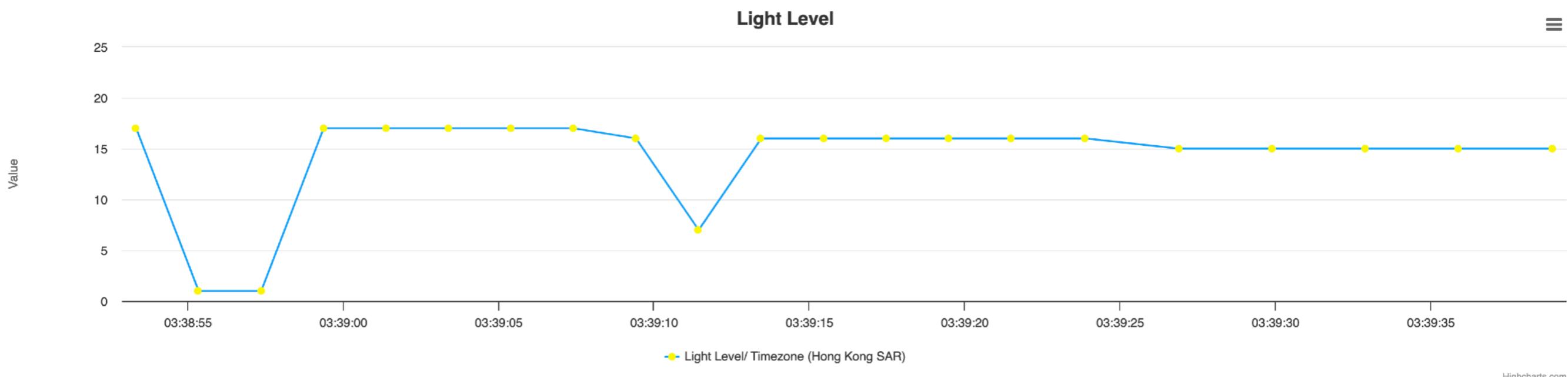
**Reading from serial port in Python.**



```
In [*]: 1 # !pip3 install pyserial
2 # Obtain serial/usb port information by issuing the "ls /dev/*" command
3 import serial, time
4 port = "/dev/tty.usbmodem1462"
5 baud = 115200
6 s = serial.Serial(port)
7 s.baudrate = baud
8
9 while True:
10     data = s.readline()
11     data = int(data[0:4])
12     print(data)
13     time.sleep(1)
```

```
39
41
37
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41
42
43
42
42
6
6
5
3
7
5
```

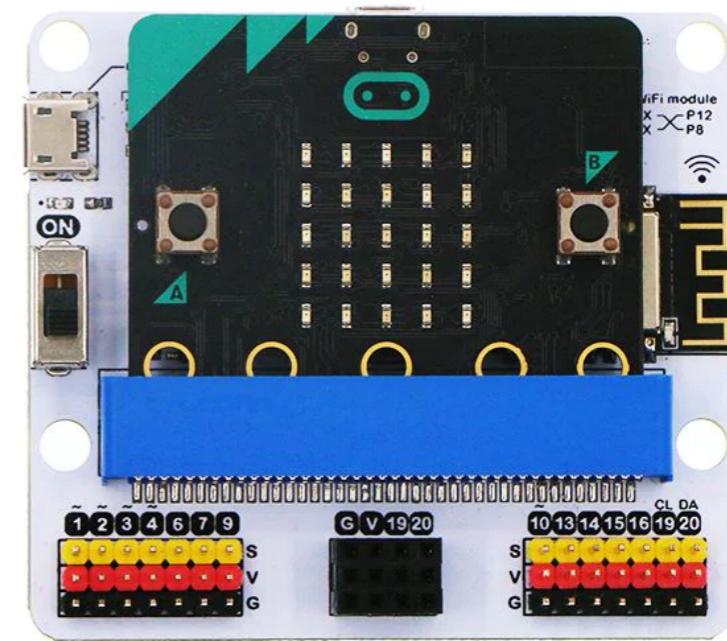
## Light Level : 15



Thanks to [Soumil Nitin Shah](#) and [Peter Kazarinoff](#) for inspiring me to create this Python Flask data logger.

## WiFi

The WiFi feature requires a ESP8266 expansion module (e.g. Elecfreaks IOT:bit for micro:bit) to provide communication link between Micro:bit and a WiFi network.



Microsoft | micro:bit

Blocks JavaScript

Search...

Basic  
Input  
more  
Music  
Led  
Radio  
Loops  
Logic  
Variables  
Math  
ESP8266\_IoT  
OLED  
RTC1307  
Octopus  
Extensions  
Advanced  
Functions  
Arrays

on start

show icon [grid icon]  
set ESP8266 RX P8 TX P12 Baud rate 115200  
connect Wifi SSID = "network" KEY = "password"  
pause (ms) 5000

forever

set Temperature to temperature (°C)  
connect thingspeak  
set data to send ThingSpeak  
Write API key = "7G45PR2XBS057N4N"  
Field 1 = Temperature  
Upload data to ThingSpeak  
pause (ms) 5000

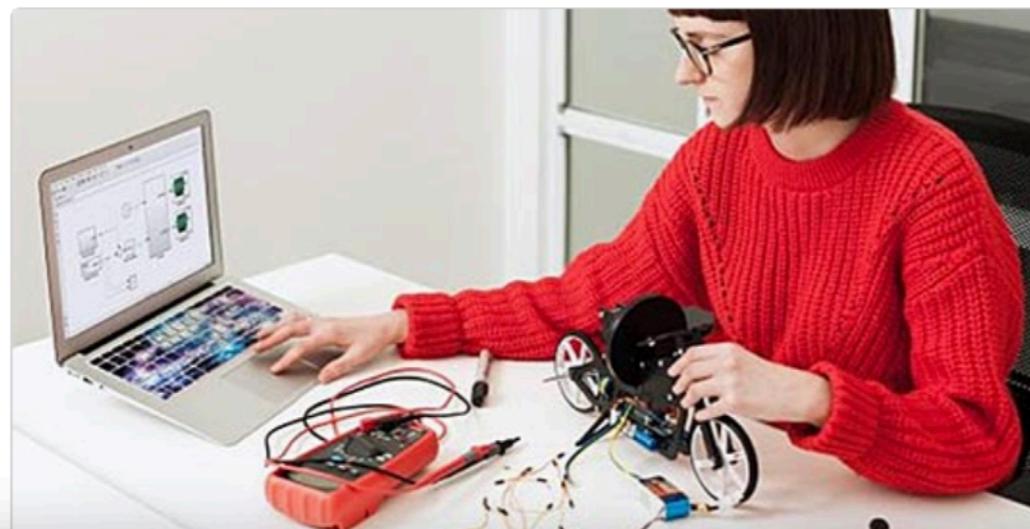
Show data Simulator

Download ... IoT\_Feb17\_2024 saved!

BC

# ThingSpeak for IoT Projects

Data collection in the cloud with advanced data analysis  
using MATLAB

[Get Started For Free](#)[Learn More](#)

[Private View](#) [Public View](#) [Channel Settings](#) [Sharing](#) [API Keys](#) [Data Import / Export](#)

## Channel Settings

Percentage Complete 50%

Channel ID 2391327

Name

suenlab IoT

Description

Experiment with Micro:bit IoT capabilities.

Field 1

Temperature



Field 2



Field 3



Field 4



Field 5



Field 6



Field 7



Field 8



Metadata

## Help

Channels store all the data that a ThingSpeak application collects. Each channel includes eight fields that can hold any type of data, plus three fields for location data and one for status data. Once you collect data in a channel, you can use ThingSpeak apps to analyze and visualize it.

### Channel Settings

- Percentage complete: Calculated based on data entered into the various fields of a channel. Enter the name, description, location, URL, video, and tags to complete your channel.
- Channel Name: Enter a unique name for the ThingSpeak channel.
- Description: Enter a description of the ThingSpeak channel.
- Field#: Check the box to enable the field, and enter a field name. Each ThingSpeak channel can have up to 8 fields.
- Metadata: Enter information about channel data, including JSON, XML, or CSV data.
- Tags: Enter keywords that identify the channel. Separate tags with commas.
- Link to External Site: If you have a website that contains information about your ThingSpeak channel, specify the URL.
- Show Channel Location:
  - Latitude: Specify the latitude position in decimal degrees. For example, the latitude of the city of London is 51.5072.
  - Longitude: Specify the longitude position in decimal degrees. For example, the longitude of the city of London is -0.1275.
  - Elevation: Specify the elevation position meters. For example, the elevation of the city of London is 35.052.
- Video URL: If you have a YouTube™ or Vimeo® video that displays your channel information, specify the full path of the video URL.
- Link to GitHub: If you store your ThingSpeak code on GitHub®, specify the GitHub repository URL.

## suenlab IoT

Channel ID: 2391327

Author: mwa0000032527514

Access: Public

Experiment with Micro:bit IoT capabilities.

[Private View](#)[Public View](#)[Channel Settings](#)[Sharing](#)[API Keys](#)[Data Import / Export](#)

### Write API Key

Key

7G45PR2XBS057N4N

[Generate New Write API Key](#)

### Read API Keys

Key

XBCRV57D4T17H5XX

Note

[Save Note](#)[Delete API Key](#)[Add New Read API Key](#)

### Help

API keys enable you to write data to a channel or read data from a private channel. API keys are auto-generated when you create a new channel.

#### API Keys Settings

- Write API Key: Use this key to write data to a channel. If you feel your key has been compromised, click Generate New Write API Key.
- Read API Keys: Use this key to allow other people to view your private channel feeds and charts. Click Generate New Read API Key to generate an additional read key for the channel.
- Note: Use this field to enter information about channel read keys. For example, add notes to keep track of users with access to your channel.

#### API Requests

##### Write a Channel Feed

GET [https://api.thingspeak.com/update?api\\_key=7G45PR2XBS057N4N&field1=0](https://api.thingspeak.com/update?api_key=7G45PR2XBS057N4N&field1=0)

##### Read a Channel Feed

GET <https://api.thingspeak.com/channels/2391327/feeds.json?results=2>

##### Read a Channel Field

GET <https://api.thingspeak.com/channels/2391327/fields/1.json?results=2>

##### Read Channel Status Updates

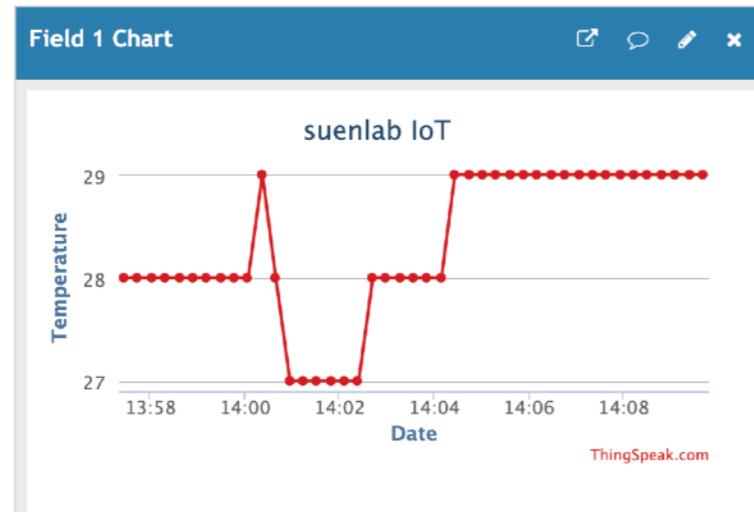
## Use Private View to test out visual display result.

[Private View](#)[Public View](#)[Channel Settings](#)[Sharing](#)[API Keys](#)[Data Import / Export](#)[+ Add Visualizations](#)[+ Add Widgets](#)[Export recent data](#)[MATLAB Analysis](#)[MATLAB Visualization](#)

### Channel Stats

Created: [about a month ago](#)Last entry: [45 minutes ago](#)

Entries: 43



## Use Private View to test out visual display result.

## Microbit:iot Test2

Channel ID: 2447494

Author: mwaa0000033066736

Access: Private

[Private View](#)[Public View](#)[Channel Settings](#)[Sharing](#)[API Keys](#)[Data Import / Export](#)

### Channel Sharing Settings

- Keep channel view private
- Share channel view with everyone
- Share channel view only with the following users:

Email Address

[Add User](#)

### Help

ThingSpeak allows you to control who can view the data in your channel. Irrespective of the settings on this tab, reading data from or writing data to the fields of a channel requires the appropriate API key for the channel.

### Channel Sharing Settings

- **Keep channel view private:** Selecting this option keeps your channel private. Only you will be able to see the channel view.
- **Share channel view with everyone:** Selecting this option makes the public view of your channel viewable by anyone browsing the ThingSpeak website.
- **Share channel view only with the following users:** Selecting this option shares the private view of your channel only with specific ThingSpeak users.

**Press Sharing to publish result to “Share channel with everyone”.**

## Microbit:lot Test2

Channel ID: 2447494

Author: mwa0000033066736

Access: Public

Private View

Public View

Channel Settings

Sharing

API Keys

Data Import / Export

+ Add Visualizations

+ Add Widgets

Export recent data

MATLAB Analysis

MATLAB Visualization

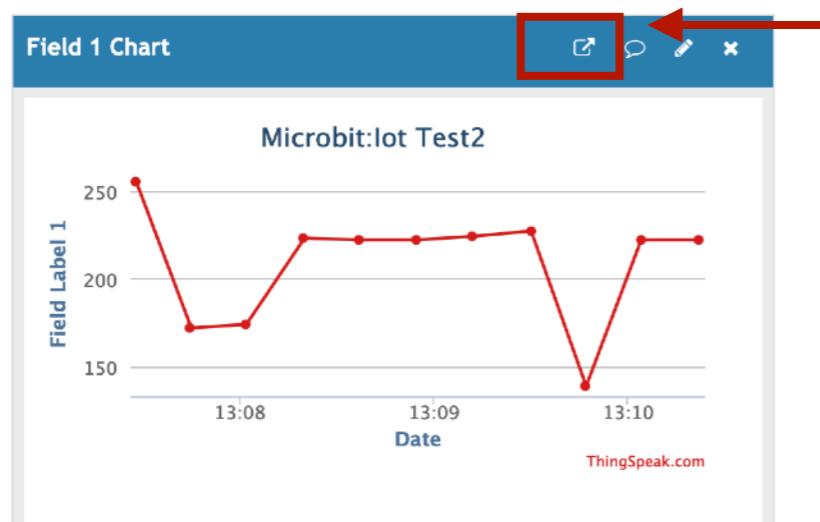
**Use Public View to share result with others.**

### Channel Stats

Created: about an hour ago

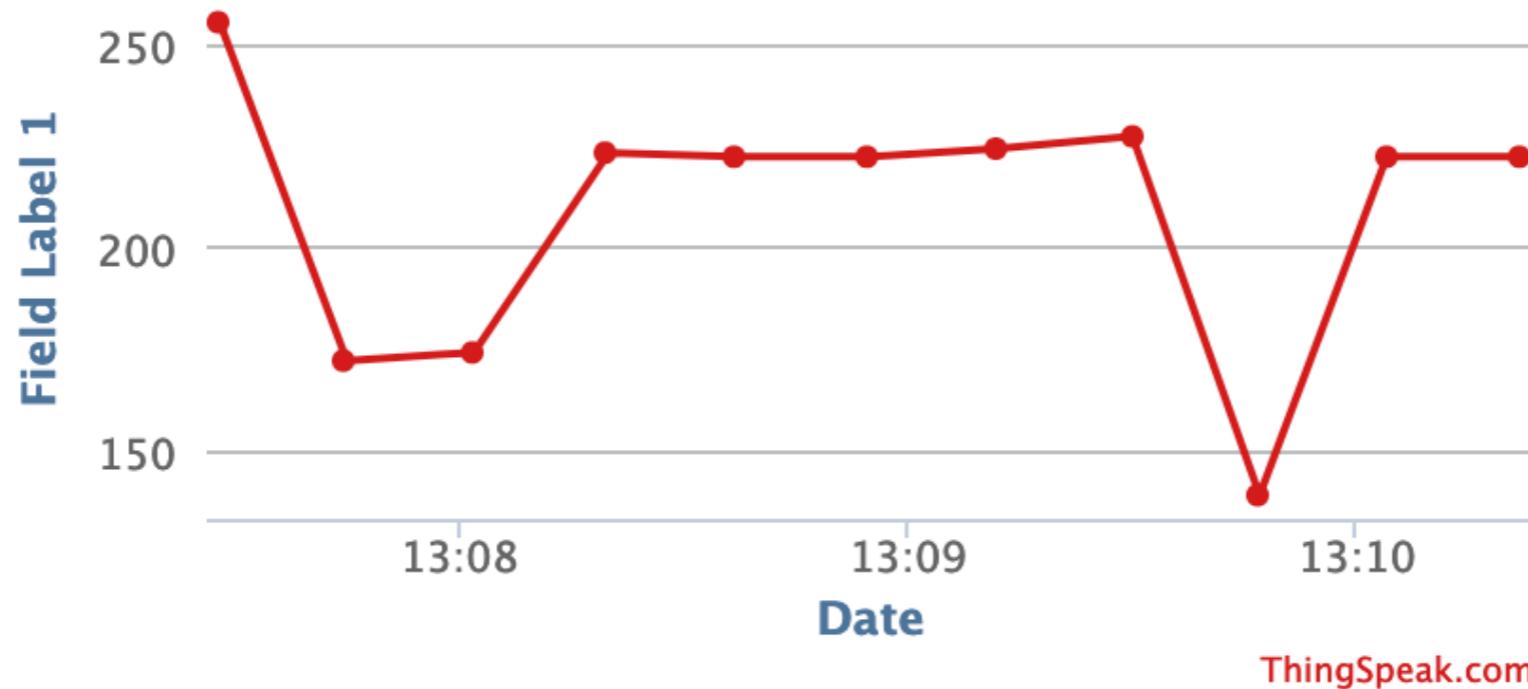
Last entry: 9 minutes ago

Entries: 11



**Press the Popup button to view the plain chart.  
This chart can be embedded in another  
independent web page.**

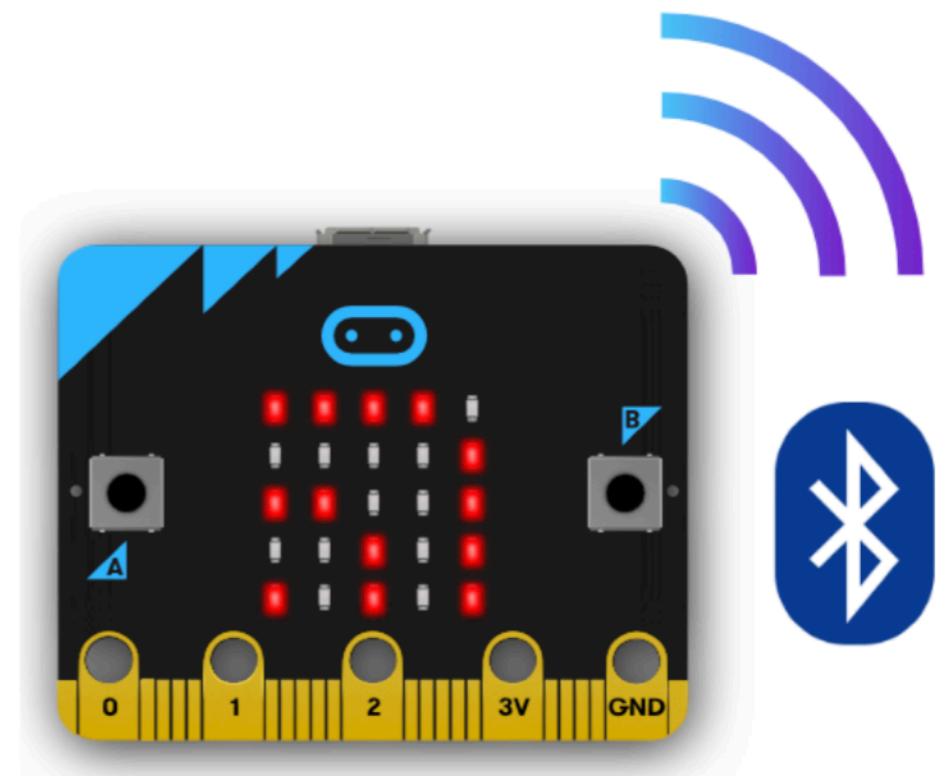
## Microbit:lot Test2

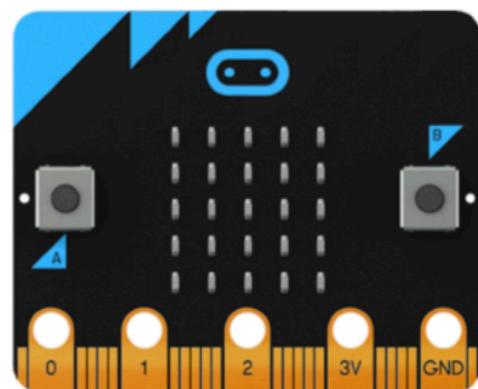
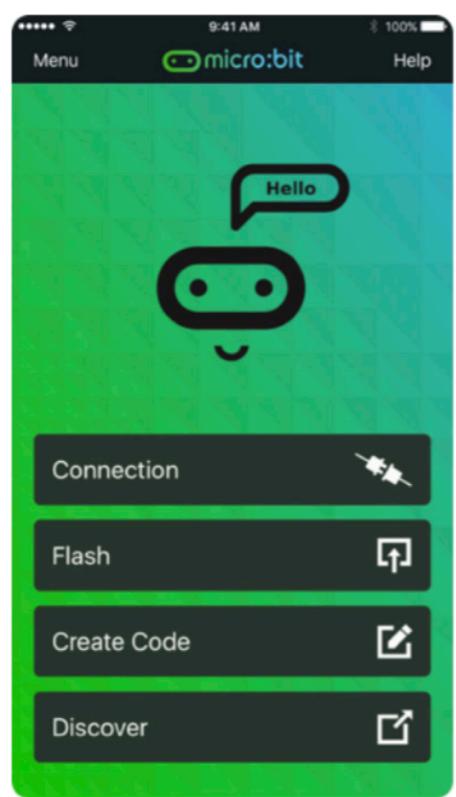


Embed **data visualisation result** inside another web page.

## Bluetooth

The BLE (Bluetooth Low Energy) feature allows the micro:bit to control mobile devices over Bluetooth. Conversely, these devices can also send code and messages to the micro:bit wirelessly.





Apps

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Payment methods

My subscriptions

Redeem

Buy gift card

My wishlist

My Play activity

Parent Guide

## micro:bit

Micro:bit Educational Foundation Education

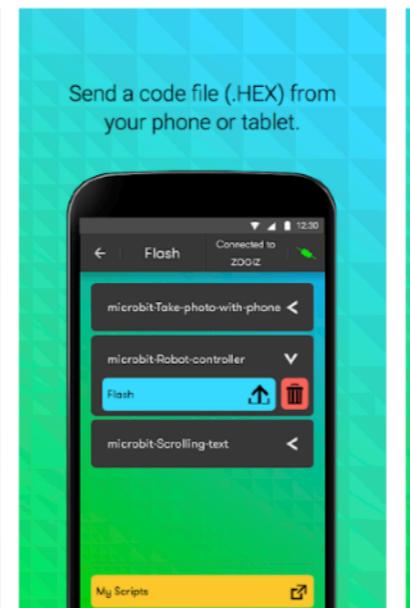
★★★★★ 577

3+

⚠ You don't have any devices.

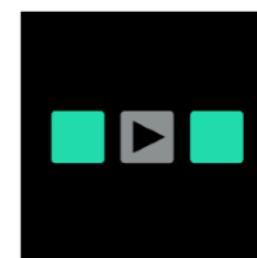
Add to Wishlist

Install



### Similar

See more



Link to MIDI Brid  
planet-h.com

'Ableton Link' to 'MIDI-  
Clock' Synchronization

★★★★★ HK\$23.00



Practice Player Li  
sk lee

Play sheet music from  
Midi and MusicXml.- As  
an accompaniment or for

★★★★★ HK\$33.00



Remuda - USB G  
Triton Interactive

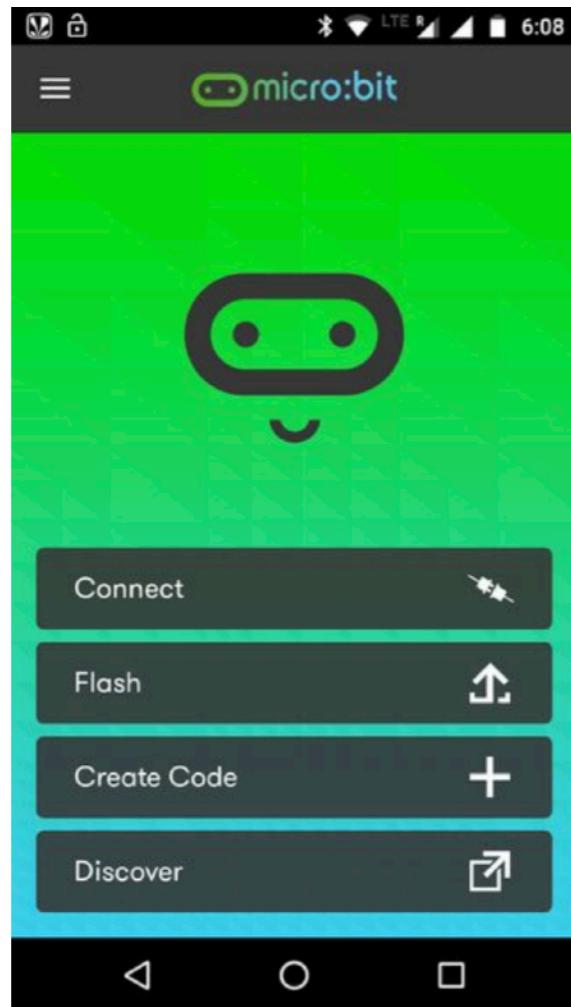
Control/Edit your  
compatible USB guitar  
amplifier with your tablet

★★★★★ HK\$38.00

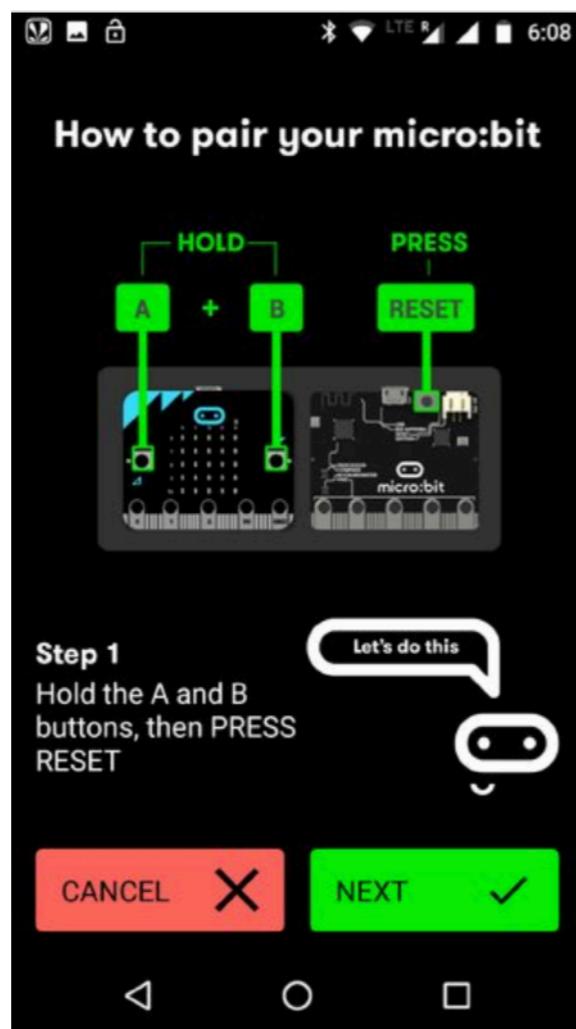
1

**Step1: Download the App.**

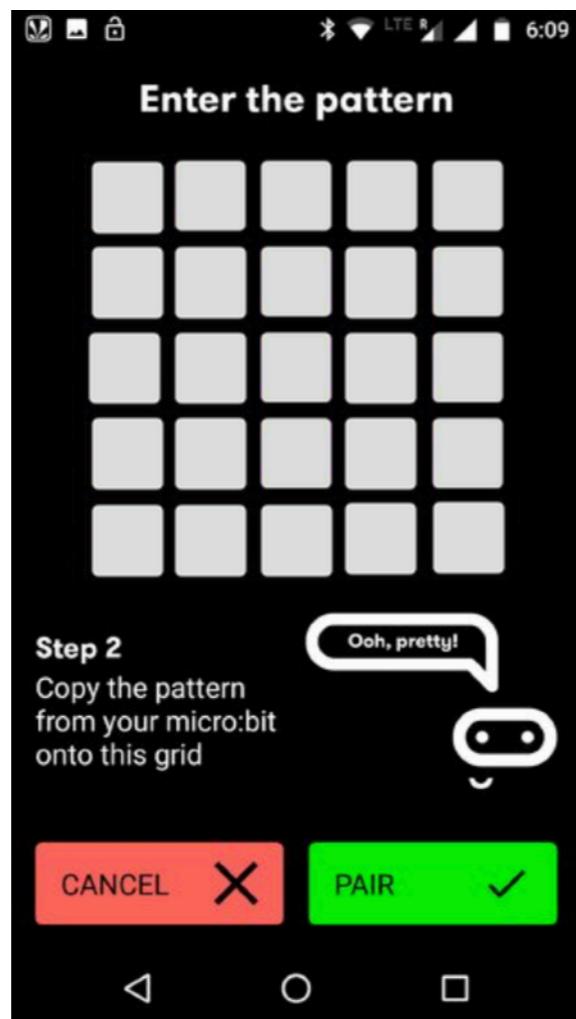
**Pair up Microbit and mobile phone in Bluetooth.**



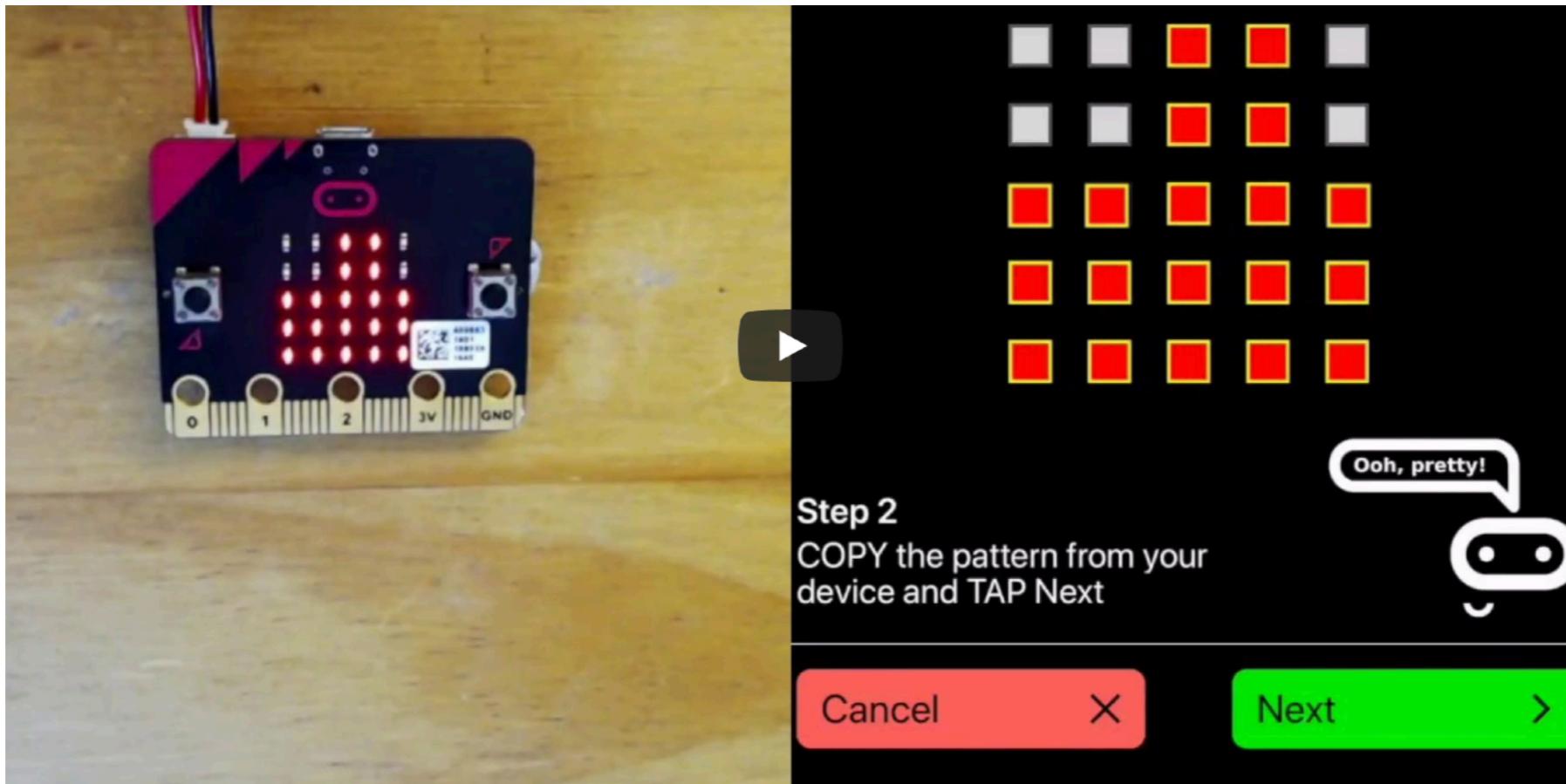
**Step 1: Pair up the Micro:bit with the smart phone through Bluetooth.**



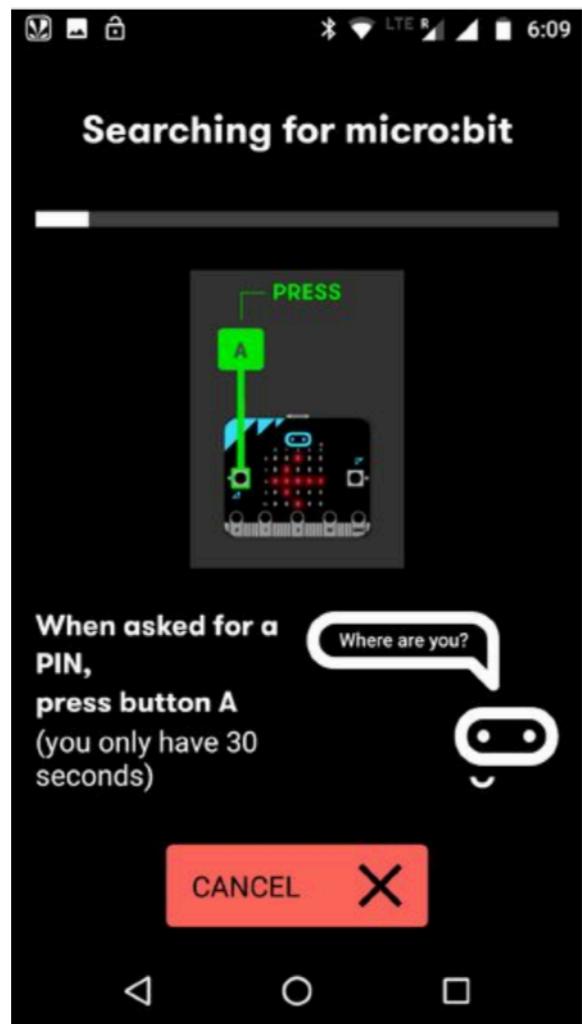
**Step 2: Press A, B and RESET buttons simultaneously. Release the RESET button in one second and hold on to the A and B buttons until a pattern show up on the Micro:bit LEDs.**



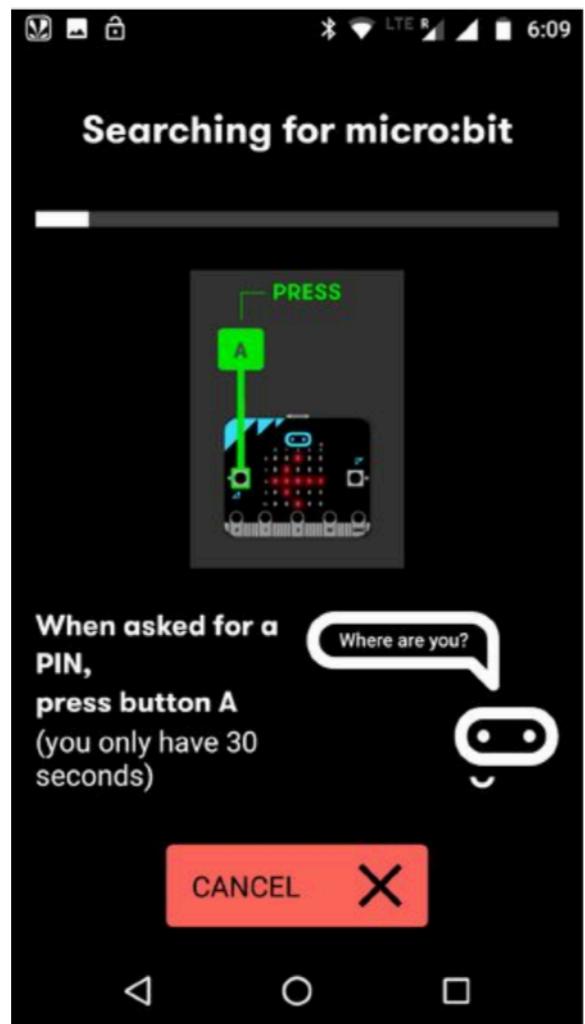
**Step 3: Copy the pattern on the Micro:bit and enter it into the grid space displayed on the app. Once the two patterns become identical, press “PAIR”.**



**Step 4:** Once paired up, hit “Next”.

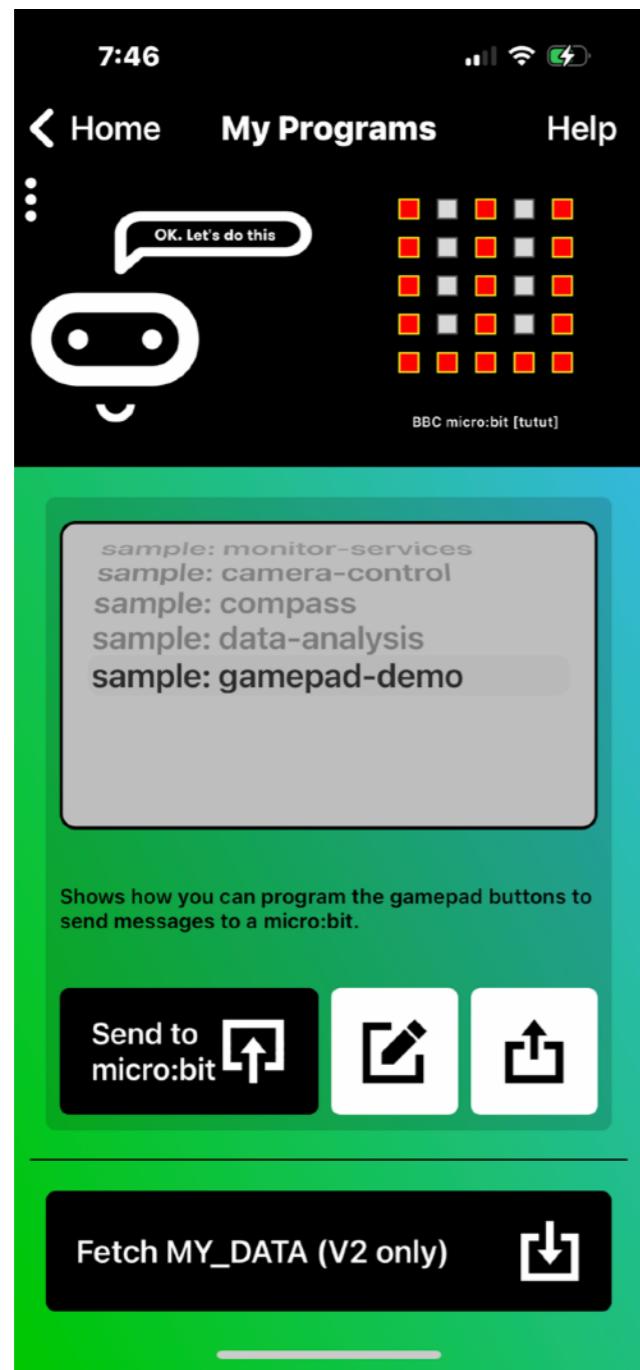


## Step 5: Searching and pairing in process.

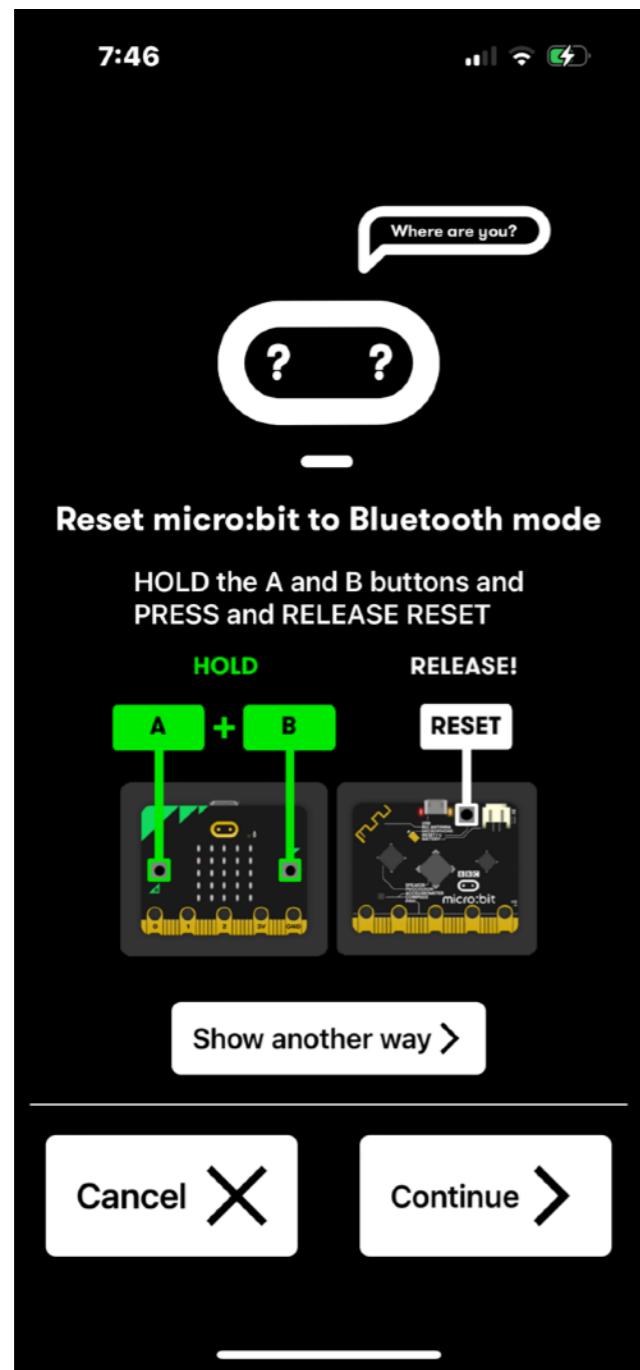


Step 6: Pairing done.

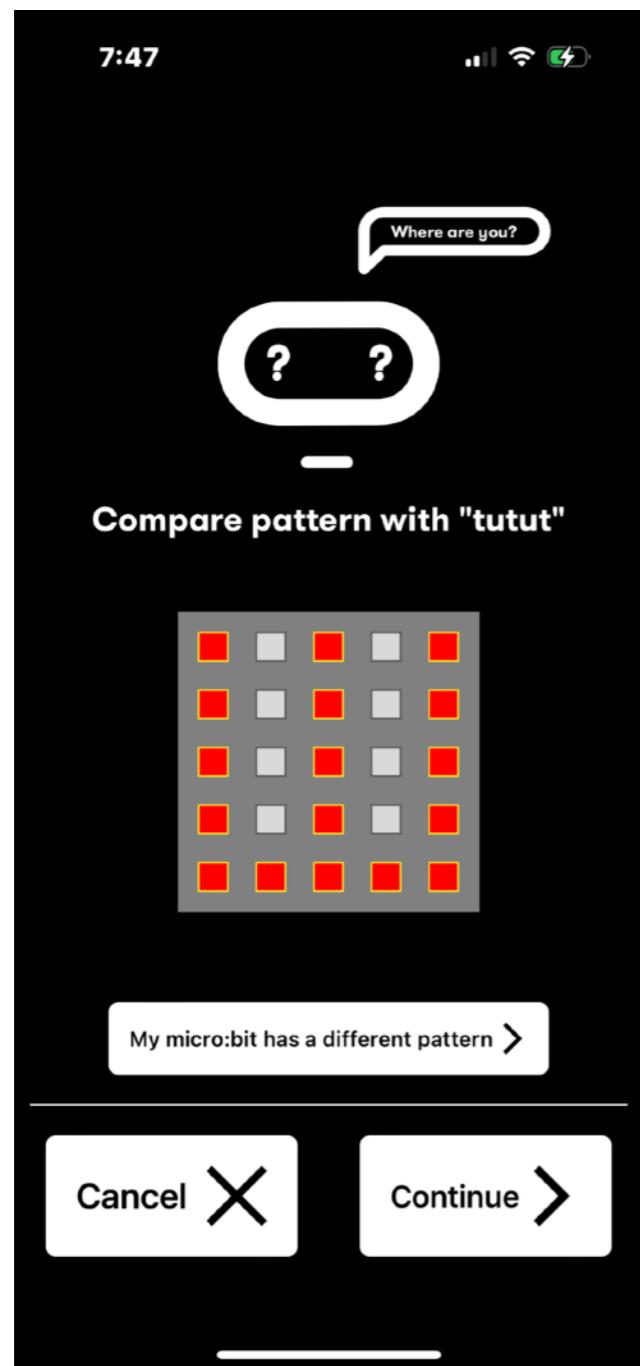
**Download demonstration program to mobile phone to explore Microbit Bluetooth features.**



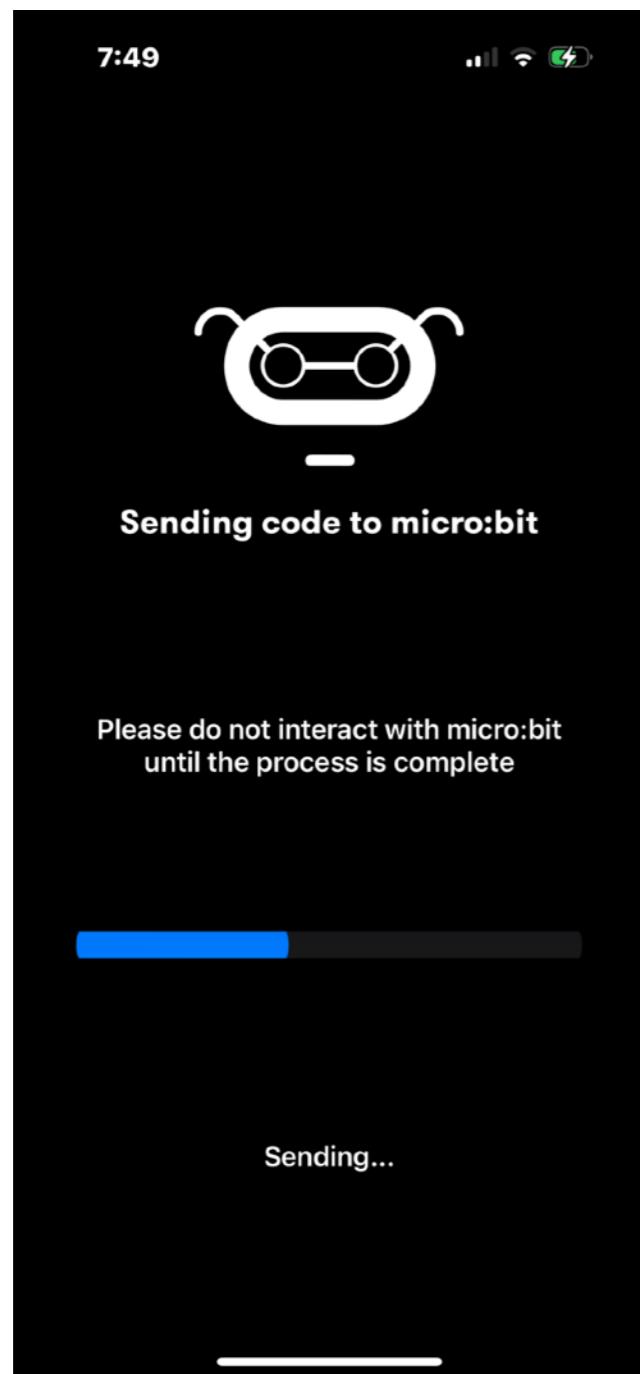
## Step 1: Sending demo codes to Microbit.



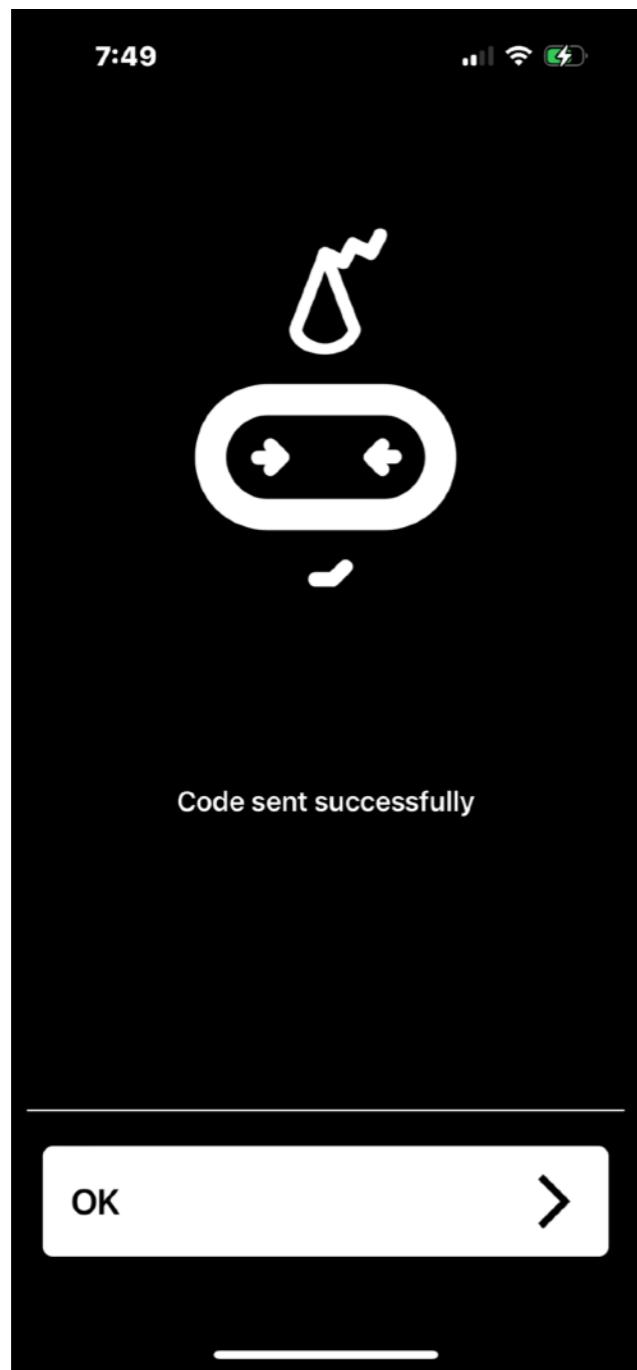
**Step 2: Reset Microbit to receive download codes.**



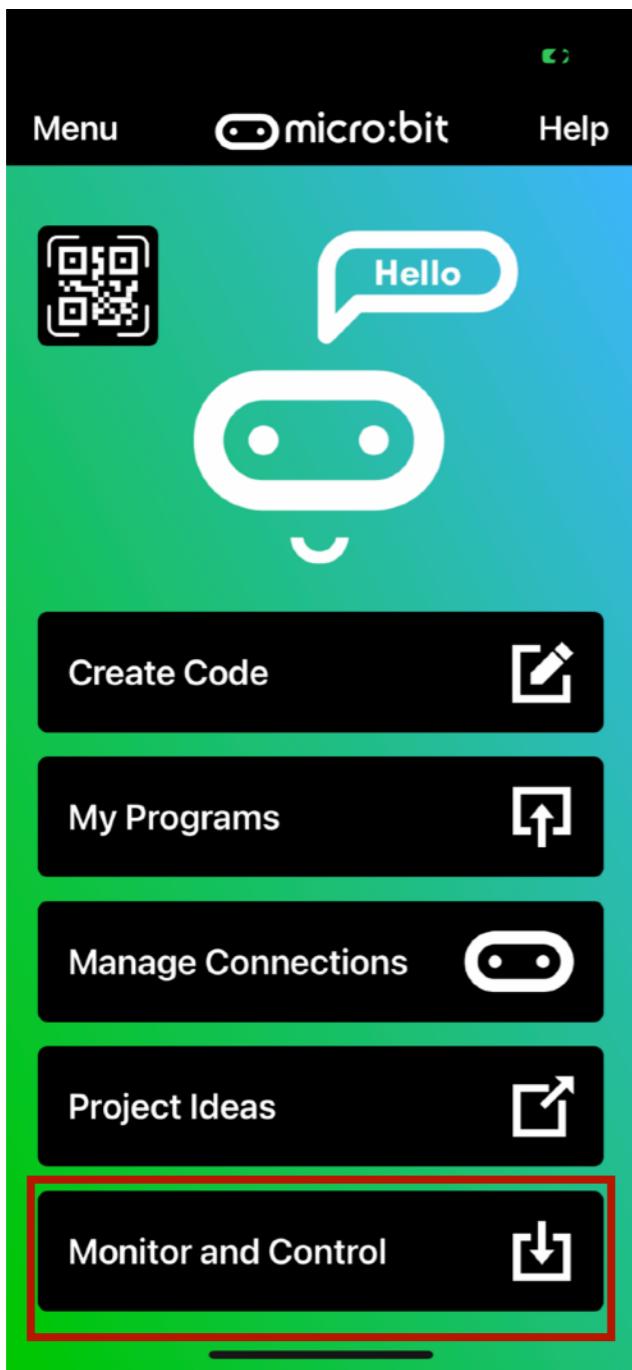
**Step 3: Pattern matching to verify pairing.**



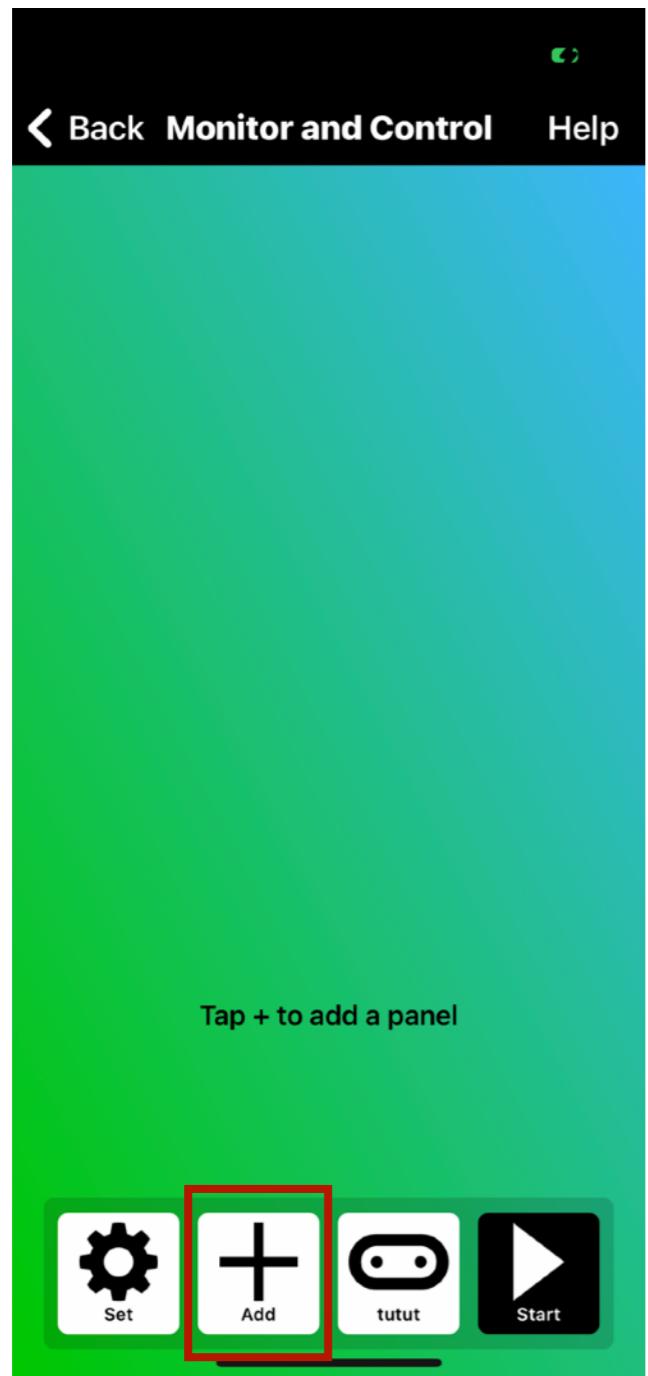
## Step 4: Codes in transmission to Microbit.



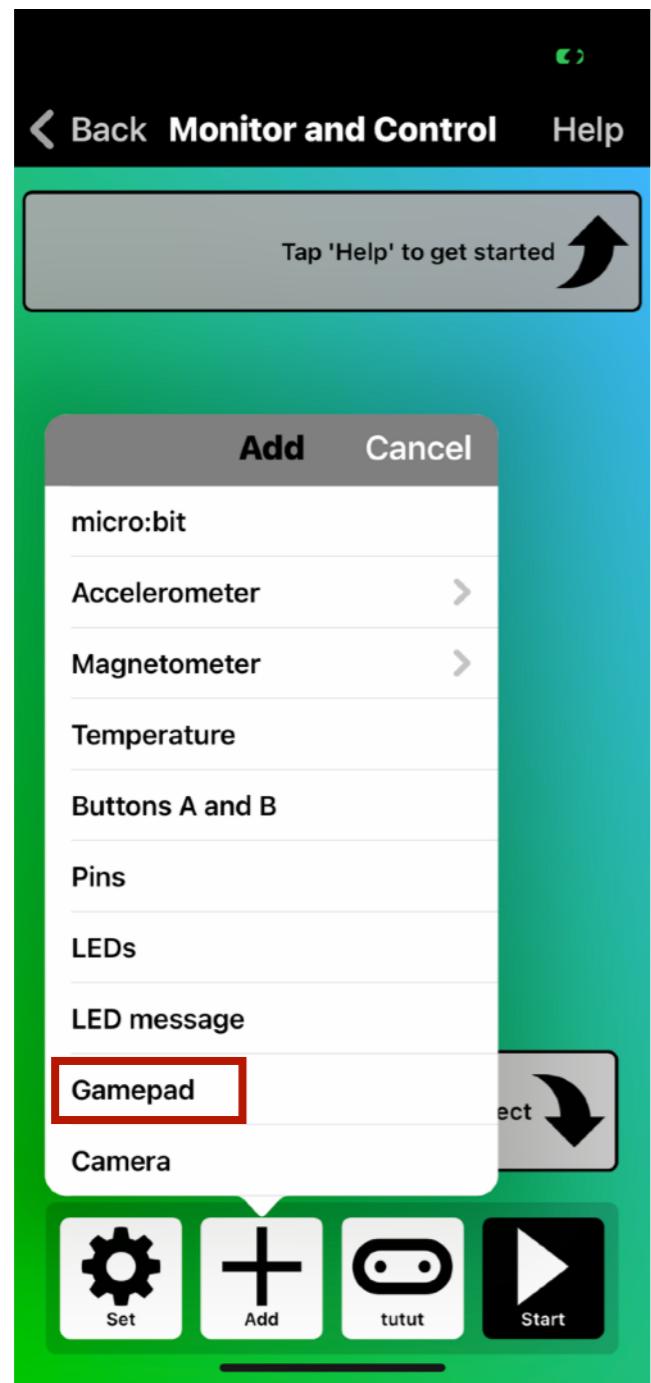
**Step 5: Transmission done.**



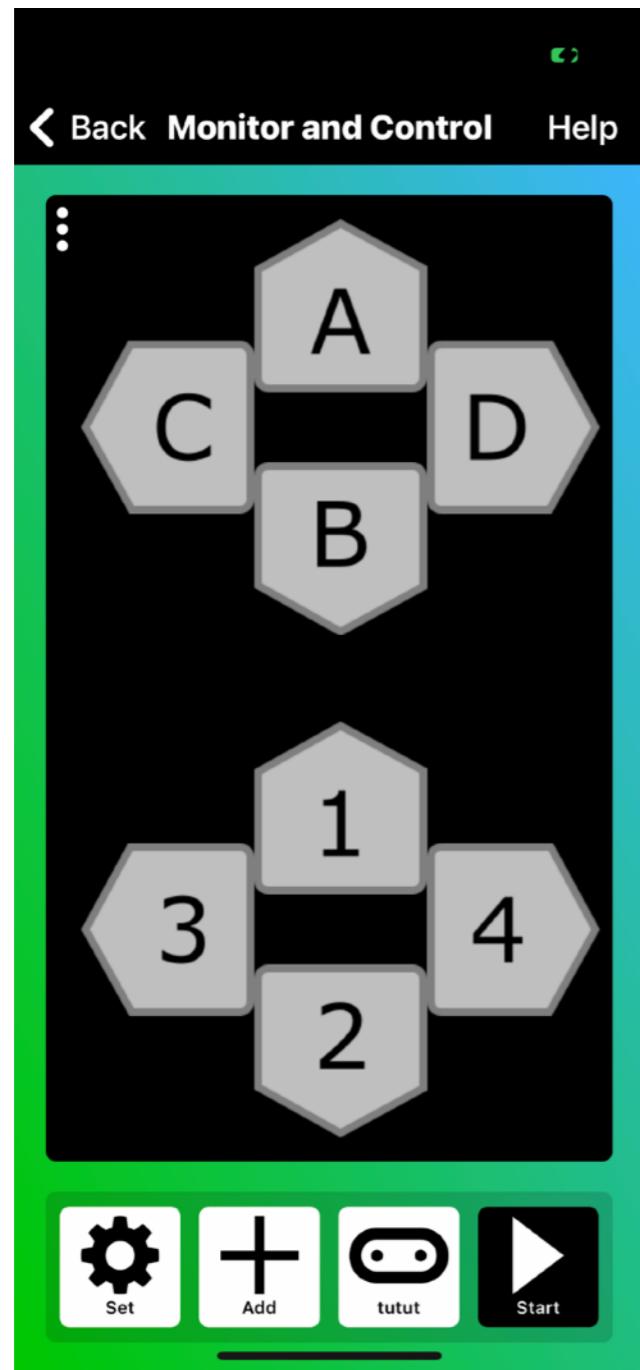
**Step 6: Enter monitor and control mode.**



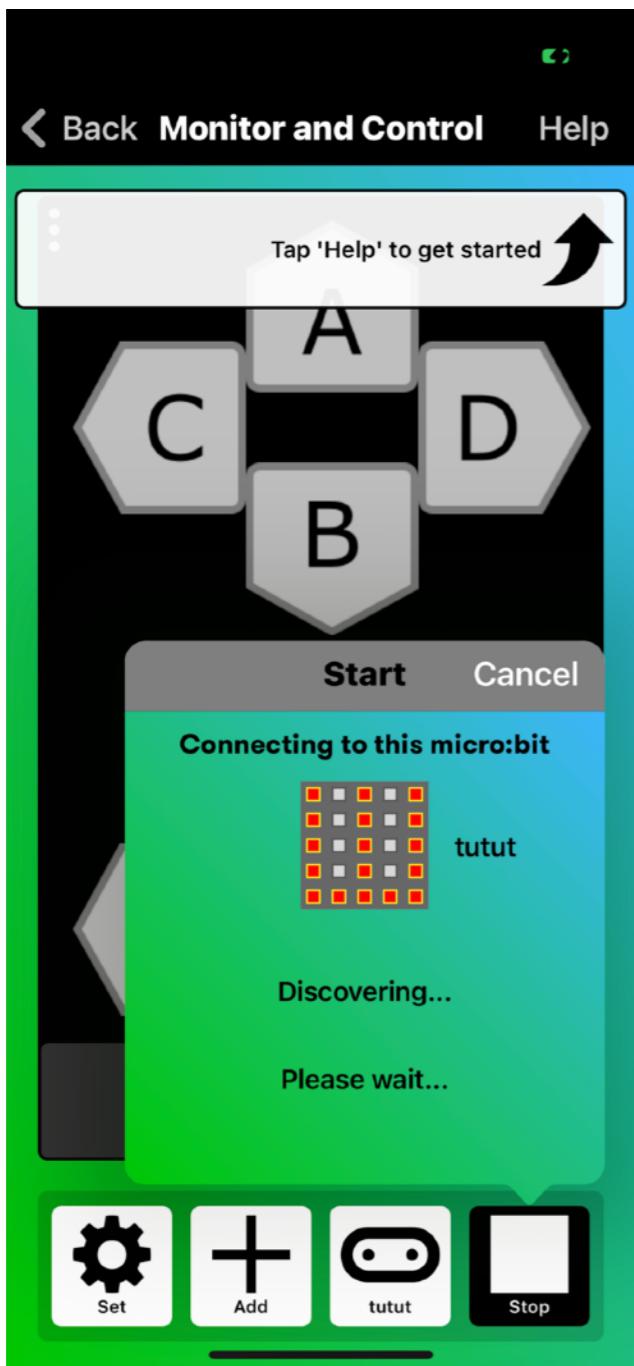
**Step 7: Add panel.**



## Step 8: Pick Gamepad.



**Step 9: Add Gamepad panel and press 'start' button.**



## Step 10: Connection to Microbit to start operation.

**Thank You!**