COMPSCI762: Foundations of Machine Learning Introduction to Bayesian Learning

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Bayesian Learning



Maximum Likelihood and Least-Squared Error Minimum Description Length

Partly based on Mitchel's book, lecture slides from Stanford's NLP lecture and The University of Utah

Maximum Likelihood and Least-Squared Error



Maximum Likelihood and Least-Squared Error

- Problem: learning continuous-valued target functions (e.g. neural networks, linear regression, etc.)
- Bayesian analysis will show that under certain assumptions any learning algorithm that minimizes the squared error between the hypothesis predictions and the training data, will output a maximum likelihood hypothesis.





- Problem setting:
 - Given a data set D containing m training examples of the form $\langle x_i, d_i \rangle$
 - Let's say there exists an unknown function $f: X \to \mathbb{R}$ that describes how exactly the features from the input space X map to the target value defined over the set of real numbers \mathbb{R}
 - Given a hypothesis space $H: (\forall h \in H)[h: X \to \mathbb{R}]$, our goals is to find **the best** hypothesis h* that approximates f.
 - Now assume the target value of each example is corrupted by **random noise** drawn independently according to a Normal probability distribution with zero mean $d_i = f(x_i) + e_i$, $e_i \sim Normal(0, \sigma^2)$





$$h_{ML} = \underset{h \in H}{\operatorname{arg max}} p(D|h)$$

The training examples are assumed to be mutually independent given h

$$h_{ML} = \underset{h \in H}{\operatorname{arg\,max}} \prod_{i=1}^{m} p(d_i|h)$$

• Given the noise e_i obeys a Normal distribution with mean $\mu=0$ and unknown variance σ^2 , each d_i must also obey a Normal distribution around the true target value $f(x_i)$. Hence, $\mu=f(x_i)=h(x_i)$

$$h_{ML} = \operatorname*{arg\,max}_{h \in H} \prod_{i=1}^{m} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(d_i - h(x_i))^2}{2\sigma^2}}$$





- How to find the best h^* from the previous equation?
 - We often compute log-likelihood instead of likelihood to make computation easier!
 - log() is a monotonically non-decreasing function, taking log of the likelihood does not affect the choice of the most probable hypothesis

$$h_{ML} = rg \max_{h \in H} \sum_{i=1}^m log rac{1}{\sqrt{2\pi\sigma^2}} - rac{\left(d_i - h(x_i)
ight)^2}{2\sigma^2}$$

The first term in this expression is a constant independent of h and can therefore be discarded.

$$h_{ML} = \underset{h \in H}{\operatorname{arg\,max}} \sum_{i=1}^{m} -\frac{(d_i - h(x_i))^2}{2\sigma^2}$$

■ Maximizing this negative term is equivalent to minimizing the corresponding positive term.

$$h_{ML} = \underset{h \in H}{\operatorname{arg\,min}} \sum_{i=1}^{m} \frac{(d_i - h(x_i))^2}{2\sigma^2}$$





Finally, all constants independent of h can be discarded.

$$h_{ML} = \arg\min_{h \in H} \sum_{i=1}^{m} (d_i - h(x_i))^2$$

- \Rightarrow the h_{ML} is one that minimizes the sum of the squared errors
- Why is it reasonable to choose the Normal distribution to characterize noise?
 - Good approximation of many types of noise in physical systems
 - Central Limit Theorem shows that the sum of a sufficiently large number of independent, identically distributed random variables itself obeys a Normal distribution
- Only noise in the target value is considered, not in the attributes describing the instances themselves

Minimum Description Length





- Occam's razor: choose the shortest explanation for the observed data
- Here, we consider a Bayesian perspective on this issue and a closely related principle
- Minimum Description Length (MDL) Principle
 - Motivated by interpreting the definition of h_{MAP} in the light of information theory concepts

$$h_{MAP} = \underset{h \in H}{\operatorname{arg max}} P(D|h)P(h)$$

$$= \underset{h \in H}{\operatorname{arg max}} log_2P(D|h) + log_2P(h)$$

$$= \underset{h \in H}{\operatorname{arg min}} -log_2P(D|h) - log_2P(h)$$

 This equation can be interpreted as a statement that short hypotheses are preferred, assuming a particular representation scheme for encoding hypotheses and data





- Introduction to a basic result of information theory
 - Consider the problem of designing a code C to transmit messages drawn at random
 - Probability of encountering message i is p_i
 - Interested in the most compact code C
 - Shannon and Weaver (1949) showed that the optimal code assigns $-log_2p_i$ bits to encode message i
 - $L_C(i) \approx$ description length of message i with respect to C





$$h_{MAP} = \arg\min_{h \in H} -\log_2 P(D|h) - \log_2 P(h)$$

- Interpret the equation using information theory
 - $L_{C_H}(h) = -log_2P(h)$, where C_H is the optimal code for hypothesis space H
 - $L_{C_{D|h}}(D|h) = -log_2P(D|h)$, where $C_{D|h}$ is the optimal code for describing data D assuming that both the sender and receiver know hypothesis h
 - ⇒ Minimum description length principle

$$h_{MAP} = \operatorname*{arg\;min}_{h \in H} L_{C_H}(h) + L_{C_{D|h}}(D|h)$$

Minimum Description Length Principle



- To apply this principle in practice, **specific encodings or representations** appropriate for the given learning task must be chosen
- Application to decision tree learning
 - C_H might be some obvious encoding, in which the description length grows with the number of nodes and with the number of edges
 - Choice of $C_{D|h}$?
 - Assume both the sender and receiver know the sequences of m instances $\langle x_1, \ldots, x_m \rangle$
 - What message do we need to transmit under this assumption?
 - 1. If h correctly predicts the classification, no transmission is necessary $(L_{C_{D|h}}(D|h)=0)$
 - 2. In case of missclassification, for each missclassified instance a message has to be sent with the id of the instance (at most log₂m bits) as well as its correct class label (at most log₂k bits, where k is the number of possible classes)





■ MDL principle provides a way for trading off hypothesis complexity for the number of errors committed by the hypothesis

 C_H : number-of-nodes + number-of-edges \Rightarrow model complexity $C_{D|h}$: $(log_2m + log_2k)$ · number-of-missclassifications \Rightarrow model errors

The shorter C_H is for a hypothesis, the more likely we make mistakes, and hence $C_{D|h}$ might be larger

One way of dealing with the issue of overfitting

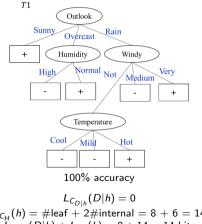




ID	Outlook	Temp.	Humidity	Windy	Class
- 11	Overcast	Hot	High	Not	-
12	Sunny	Mild	Normal	Very	+
 132	 Rain	 Hot	 High	 Medium	-

Let's say we encode the tree with each row denoting a split. We can use 2 bits to encode the attribute and 1 bit to record a leaf node, e.g.

- Outlook: +. Humidity. Windy
- Humidity: -



$$L_{C_{D|h}}(D|h) = 0$$

 $L_{C_{H}}(h) = \# \text{leaf} + 2 \# \text{internal} = 8 + 6 = 14$
 $L_{C_{D|h}}(D|h) + L_{C_{H}}(h) = 0 + 14 = 14 \text{ bits}$

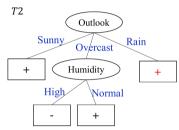




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Let's say we encode the tree with each row denoting a split. We can use 2 bits to encode the attribute and 1 bit to record a leaf node, e.g.

- Outlook: +, Humidity, Windy
- Humidity: -



Assume T2 missclassified only I32

$$\begin{array}{l} L_{C_D|h}(D|h) = log_2 32 + log_2 2 = 5 + 1 = 6 \\ L_{C_H}(h) = \# leaf + 2 \# internal = 4 + 2 = 6 \\ L_{C_D|h}(D|h) + L_{C_H}(h) = 6 + 6 = 12 \text{ bits} \end{array}$$

Summary



- Bayesian learning relies on Bayes' Theorem
- Bayesian methods can be used to select the most likely hypothesis (MAP/ML) given the data
- Bayesian Learning has multiple roles
 - Provide practical and effective learning algorithms like Naive Bayes
 - Provide a framework
 - For evaluating other learners
 - For analyzing learning
- Bayes optimal classifier combines the predictions of all alternative hypothesis weighted by their posterior probabilities
- Bayesian networks provide a natural representation for conditional independence
- Naive Bayes classifier is a simple and fast method for classification that assumes attribute values are conditionally independent given the target value.





- Chapter 6 of Mitchell's Machine Learning (also look at Section 2 of www.cs.cmu.edu/~tom/mlbook/NBayesLogReg.pdf)
- Chapter 8 of Bishop's Pattern Recognition and Machine Learning



Thank you for your attention!

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