PROBLEM:

a. Age of a person (in years).

Data Type: int

Justification: Age is represented as a whole number, not

a decimal value

b. Speed of light

Data Type: int

Justification: This is because, speed to Hitter

speed of light lies within the range of numbers that can be represented by int

c. Grender

Data Type: char

Justification: We can use single character to represent gender of a person, 'M' for male and 'F' for

female.

d. Coordinates of a point

Data Type: float

Justification: Coordinates can be a decimal value

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e. Factorial of a number
Data Type: unsigned long long int
Justification: Factorial only works on integer values
that's why int is used. As value of Factorial
gets to a very large values suddenly,
unsigned long long is used to increase the
range of number that can be stored.

f. The number of plants in a region
Data Type: unsigned long int

Justification: As Number of trees can only be
integor that's why int is used. As region is
not defined, region can be very large with

very large amount of trees so unsigned long is
used.

9. Mass of an electron
Data Type: float

Justification: Mass of electron is 9.1×10⁻³¹ Kg while

Float can represent numbers between 10⁻³⁸ to 10³⁸

So float can be used.

PROBLEM: 2

a. If d is a float, then the operation d= 2/7 would store 0.000000 in d.

Justification: As both 2 and 7 are integers, dividing 2 by 7 would also give integer which would be 0. But as a float, it will store O as 0.000000.

b. If x is an integer, then the expression x = -7%2 - 8 would evaluate to -9

Justification: 72 = -7%2-8 $\chi = -1 - 8$

c. If c=0, then the expression 5 &&c!=811!c would evaluate to 1

Justification: Any non-zero value is true and zono is

5 && 0! = 8 11!0

& has highest precedence in this expression

0!= 8/10!

O! = True | True

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d. The expression a=b=c=3+4 would evaluate to: a=7, b=7, c=7.

Justification: a=b=c=3+4 a=b=c=7 b=c b=7 a=b a=b a=7 a=1 a=1

e. The expression y = z = -3% - 8/2 + 7 would evaluate to: y = 6, z = 6.

Tustification: y = z = -3% - 8/2 + 7 y = z = -3/2 + 7 y = z = -1 + 7 y = z = 6 z = 6 z = 6 z = 6 z = 6 z = 6 z = 6

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PROBLEM: 5

a. OUTPUT:

$$W=1 \times = 0 y=1 z=1$$

Justification:

$$z=1$$

b. OUTPUT: O 2 0.000000 2.000000

As k is an int, it will store O

$$l = j/i * i$$

 $l = 3/2 * 2$
 $l = 1 * 2$
 $l = 2$
As lisan int, will store 2

$$a=i/j*j$$
 $a=2/3*3$
 $a=0*3$

As a is a floot, it will store 0.000000

As b is a flood, it will store 2.000000

C. OUTPUT:
$$a = 1$$
 $b = 0.000000$

Justification: $M = -3\%2! = !3 \rightarrow non-zero volue: True$ M = -3%2! = 0 M = -1! = 0 M = 1

n = -3*|0.5/2-3 n = -31.5/2-3 n = -15.75-3 n = -18.75

As n is an int, it will store -18
But since format specifier used to print value of n is %f, %f is expecting a value of data type double or a float but the value passed is of data type int. As this behaviour is undefined, program will print n as 0.000000