Subhadeep Chatterjee

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EDUCATION

M.S. in Electrical and Computer Engineering

University of California, San Diego

GPA:3.5 out of 4.0 — Coursework: Statistical Learning, Visual Learning, Linear Algebra

Sep. 2023 - May 2025

Bachelors in Electrical Engineering

Indian Institute of Technology, Ropar

GPA:3.6 out of 4.0 — Coursework: Machine Learning, Data Structures and Algorithms

Jul. 2019 - Mar 2023

TECHNICAL SKILLS

Languages: Python, C/C++, Assembly

Parallel & Distributed Computing: CUDA, CuPy, JAX, PyTorch Distributed, Ray, MPI, NCCL, torch.multiprocessing

Developer Tools: Git, Docker, Linux, Emacs, Vim

Libraries: PyTorch, TensorFlow, LangChain, StableBaselines, CuPy

Skills: Parallel Algorithms, Distributed Systems, High-Performance Computing (HPC)

EXPERIENCE

Research Assistant - ERL Lab (Prof. Nikolay Atanasov)

Apr 2024 - Present

UC San Diego

- Designed and deployed a scalable parallel learning framework to accelerate vision-based robotic grasping policies across
 multiple simulated environments.
- Engineered a multi-process PyTorch pipeline using Ray and torch.multiprocessing to vectorize CNN rollouts, and accelerated SAC training by offloading numerical kernels to CuPy and GPUs.
- Integrated signed distance function (SDF) models with JAX for auto-vectorized gradients, while containerizing multi-GPU workflows with Docker for reproducibility and portability.
- Produced a robust system capable of training transformer-based robotic policies at scale, thereby reducing experimental turnaround time and enabling large-scale benchmarking.

Research Assistant – MURO Lab (Prof. Sonia Martinez)

Oct 2024 - Present

UC San Diego

- Developed a distributed backend infrastructure for **retrieval-augmented generation (RAG)** chatbots, focusing on scaling embeddings and inference workloads across heterogeneous clusters.
- Implemented Ray Serve-based microservices to parallelize embeddings and retrieval across CPUs/GPUs, and fine-tuned Gemma 2.0 9B with pipeline parallelism and gradient checkpointing.
- Optimized dense retrieval with **multiprocessing queues**, custom CUDA kernels, and memory-augmented RAG workflows, benchmarking against state-of-the-art frameworks like **vLLM** and TGI.
- Delivered a high-throughput distributed RAG system that achieved sub-second query latency, demonstrating scalability for production-level conversational AI.

Researcher - ISNL Lab, Jacobs School of Engineering

Jan 2024 – May 2024

20hrs/week

- Developed and trained an LSTM model for brain intention detection using EEG data collected from a control group.
- Detected peaks corresponding to brain intentions in the data using Fast Fourier Transform(FFT) accelerated with CuPy.
- Scaled 500GB EEG data loading with asynchronous batching, decreasing the time to load data for the FFT analysis.
- Parallelized **EEG data decoding pipeline** using CPU Multi threading and with complete GPU time-series inference thus producing a low error prediction model for intention detection.

Data Scientist Intern - Samsung R&D

Jun 2022 - Sept 2022

40 hrs/week

- Worked on **Big data** for Bixby Voice Assistant with the intent of improving user experience.
- Parallelized Bixby sentiment inference with Ray batch predictions across CPU cores hence decreasing the response time from 0.3ms to 0.1ms
- $\bullet \ \ {\rm Optimized \ speech-text \ analytics \ with \ \bf multiprocessing + CuPy \ acceleration, \ decreasing \ pipeline \ latency.}$
- Integrated the solutions in a team of 4 thus improving throughput for large-scale audio processing.

Research Assistant – Wireless Signal Processing Group (Prof. Satyam Agarwal) Dec 2021 – Feb 2022 IIT Ropar

- Explored deep learning approaches for radio signal classification with an emphasis on real-time inference under constrained hardware conditions.
- Implemented GPU-accelerated training pipelines in **TensorFlow** to process large volumes of RF data efficiently, leveraging optimized kernels for faster convergence.
- Streamed GNURadio signal data using multiprocessing, enabling continuous RF collection and integration with the classification pipeline for online learning.
- Delivered a practical proof-of-concept that showcased the feasibility of deploying GPU-based models for low-latency radio frequency classification in real-world systems.

Projects

Large-Scale Vision-Language Model Training | PyTorch, Ray, Docker, CUDA

- Implemented distributed pretraining of a CLIP-style model on 20M image—text pairs using **PyTorch Distributed** + **NCCL** with mixed precision training.
- Parallelized data loading and augmentation pipelines with Ray, reducing GPU idle time by 35%.
- Benchmarked scaling efficiency on multi-GPU clusters, achieving >90% throughput compared to single-node baselines.

End-to-End Retrieval-Augmented Generation (RAG) System | Python, LangChain, Ray Serve

- Developed a chatbot with RAG that integrates dense retrievers with fine-tuned LLMs for knowledge-grounded QA.
- Deployed on multi-GPU clusters with Ray Serve, sharding embedding + generation workloads for <1s query latency.
- Optimized retrieval pipelines with Faiss + CuPy, supporting 1M+ documents at production scale.

Reinforcement Learning for Robotic Control at Scale | PyTorch, JAX, CUDA, Docker

- Trained SAC/Transformer-based RL policies for robotic grasping in MuJoCo using GPU-parallelized SDF models.
- Leveraged JAX auto-vectorization (vmap, pmap) for batched rollouts, improving training throughput by 3×.
- Containerized multi-node experiments with Docker + Ray, enabling reproducible large-scale benchmarking.

Scalable Generative Models for Image Synthesis | PyTorch, JAX, CUDA

- Implemented GAN and diffusion models for high-resolution image generation, integrating JAX for distributed gradient computation.
- Optimized training with **mixed precision** and **CuPy**-accelerated preprocessing to fully utilize GPUs.
- Benchmarked generative quality with FID/IS metrics, improving over baseline implementations.