CSY 2030 Systems Design & Development Model View Controller

Reusability

- By thinking more about how things are split up and making methods and classes as minimal and generic as possible they are more reusable
- The way software is made reusable is via separation of concerns
 - A concern is a single set of related operations. For example:
 - Creating a GUI is a concern Processing the data is a concern
 - Loading/Saving the data from a file is a concern
 - Handling user input is a concern
 - Validating user input is a concern

Separation of Concerns - Java

- For many user applications in Java we can split the concerns into the following:
 - The user input (Action listeners)
 - Storing the application's data
 - Displaying the GUI
- The above concerns can be achieved using a software architecture called the Model View Controller (MVC)

Model View Controller

- There is a common software architecture called Model-View-Controller which defines this separation of concerns
- MVC defines a software component to handle each concern as well as defining how the three components are related
- MVC is made up of the following components:
 - Model
 - View
 - Controller

Model

- The Model deals with storing and retrieving the data that the application requires
- Models do all the processing on the data:
 - Text formatting
 - Calculations
 - Storing in files/databases

View

- A View is the Visible part of the application.
 - In most cases, the GUI
- Each view stores a specific part of the GUI.
 - This is may be a window, panel or even a single component
- The view uses a controller for its *ActionListener*
- The view gets its data directly from the model
- The view is aware of both the controller and the model

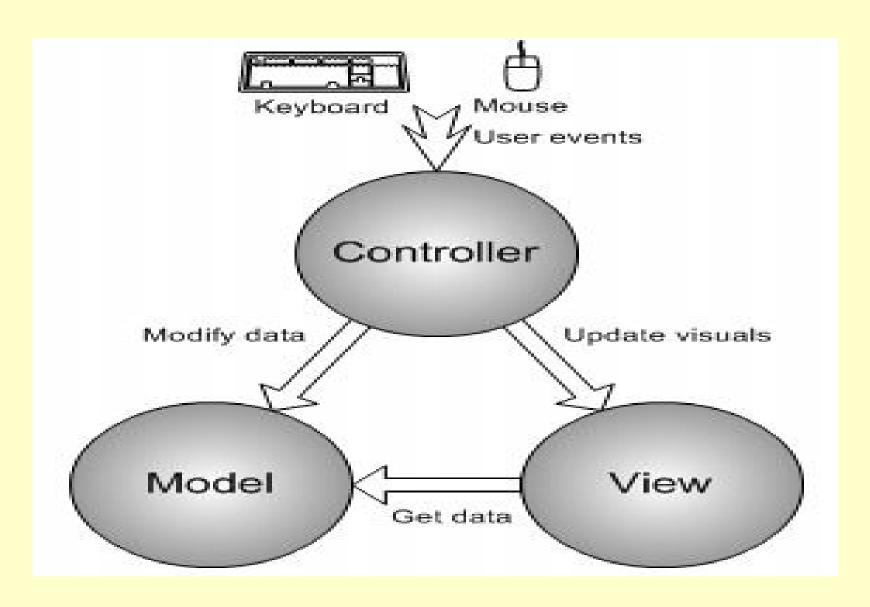
Controller

- Controllers handle all events within the application
 - It's the user input
- They usually implement *ActionListeners* or other GUI event listeners
 - They can implement more than one Event Listener
- Controllers know about both the Model and the View
- Controllers can be linked to more than

MVC – Program Flow

- * The program flow in MVC is:
 - The View (GUI) is displayed
 - The user interacts with the GUI e.g. clicking a button
 - The Controller (Action Listener) is triggered with some information about what happened in the view (e.g. which button was pressed)
 - The controller updates the model in some way
 - The view is refreshed, reading the updated data from the model

MVC – Program Flow



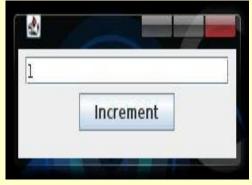
MVC - The code

- MVC strives for Separation of Concerns and reusability of components
- As there is only one *main()* method in a program is not reusable.
- As such, none of the components contain a main method()
- The main method will create the Model, View and Controller

MVC – Basic example

• Simple example: A button that increments a counter each time it's clicked







MVC Example - Model

```
public class Model {
   private int total = 0;
   public void increment() {
     total++;
   public int getTotal() {
     return total;
```

MVC Example - View

```
View {
          Model model:
          JFrame frame;
          JTextField text:
          JButton button;
public View(Controller controller,
                                             Model model) {
      this.model = model;
      controller.addView(this);
      frame = new JFrame();
      frame.setLayout(new FlowLayout());
      text = new JTextField(20);
      frame.add(text);
      button = new JButton("Increment");
      button.addActionListener(controller);
      frame.add(button); frame.setSize(250, 100);
      frame.setVisible(true);
      refresh();
      public void refresh() {
          text.setText(Integer.toString(model.getTotal()));
```

The view needs access to both the controller and the model

However, the controller can manage more than one view at a time

The view must be assigned to the Controller

And the view must Know about the controller

MVC Example - Controller

```
public class Controller implements ActionListener {
    private ArrayList<View> views;
    private Model model;
    public Controller(Model model)
        this.model = model;
        this.views = new ArrayList<View>();
    public void addView(View view) {
        this.views.add(view);
    public void actionPerformed(ActionEvent e)
         model.increment();
         for (View v: views)
                  v.refresh();
```

The controller is storing multiple views in an ArrayList

When the controller is Added to the view, It assigns itself to the controller

MVC – Putting it together

```
public class MVCExample {
   public static void main(String[] args) {
      Model model = new Model();
      Controller controller = new Controller(model);
      View view = new View(controller, model);
```

MVC

- MVC is very flexible
- Flexibility is desirable because it means making changes is easy.
- I can re-use the program, and change only the View to display the textual representation of the numbers (see next 2 slides)

MVC Example - View

```
View2 {
          Model model;
          JFrame frame; JTextField
          text; JButton button;
public View(Controller controller,
                                              Model model) {
       this.model = model;
       controller.addView(this);
       //..... refresh();
       public void refresh() {
               int total = model.getTotal();
               String[] values = {"Zero", "One", "Two", "Three", "Four", "Five", "Six"};
               text.setText(values[total]);
```

MVC Example

 I can now create a program to either display the textual or numerical representation by swapping out the view being used

```
Model model = new Model();
Controller controller = new Controller(model);
View view = new View(controller, model);
```

```
Model model = new Model();
Controller controller = new Controller(model);
View view = new View2(controller, model);
```





MVC Example

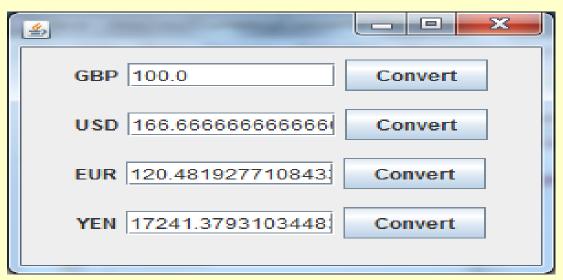
- This becomes very useful when you develop larger programs
- Larger programs tend to share pieces of functionality with other programs
- By separating the components out it allows you to easily reuse existing code in different programs
- Alternatively, you can easily implement similar functionality in the same program
- For example, a user option to decide which version of the view to display

MVC – Better example

- A good use of MVC is having a program with multiple views that use the same model and controller
- Consider a Currency Converter that converts from £ to various other currencies
- For this component the GUI will have:
 - A label for each currency
 - A text field for each currency to show the number
 - A button to convert to other currencies

MVC Example

• We will create the following Currency Exchange Rate application:



- Need to split application into 3 parts i.e
 - Model is the exchange rates (data) and currency calculations
 - View is the display of 4 panels (GBP, USD, EUR, YEN) on the application window
 - Controller is the listeners (buttons) for view to interact with model

Application

```
import java.awt.*;
import javax.swing.*;
public class CurrencyConverterRun {
      public static void main(String[] args) {
            JFrame window = new JFrame();
                                                                // set up main window
            window.setLayout(new FlowLayout());
                                                                // lay out of window is left to right
            CurrencyConverterModel model = new CurrencyConverterModel();
                                                                                              // create model
             CurrencyConverterController controller = new CurrencyConverterController(model); // create controller with model
                                      // model is relative to GBP
            model.set("GBP", 100);
            CurrencyConverterView gbpView = new CurrencyConverterView("GBP", model, controller);
                                                                                                       // set up GBP view
            window.add(gbpView.getPanel());
                                                                // add GBP view to main window
            CurrencyConverterView usdView = new CurrencyConverterView("USD", model, controller);
                                                                                                       // set up USD view
            window.add(usdView.getPanel());
                                                                // add USD view to main window
            CurrencyConverterView eurView = new CurrencyConverterView("EUR", model, controller);
                                                                                                        // set up EUR view
            window.add(eurView.getPanel());
                                                                // add EUR view to main window
            CurrencyConverterView yenView = new CurrencyConverterView("YEN", model, controller);
                                                                                                        // set up YEN view
                                                                // add YEN view to main window
            window.add(yenView.getPanel());
            window.setSize(300, 500);
                                                   // set size of main window
            window.setVisible(true);
                                                   // display all the views on the main window
```

Model

```
import java.util.HashMap;
public class CurrencyConverterModel {
     private double gbpValue = 0.0;
                                                           // stores the conversion value relative to GBP
                                                           // stores pairs of values e.g store "GBP" with 1
     private HashMap<String, Double> rates;
     public CurrencyConverterModel() {
           rates = new HashMap<String, Double>();
                                                        // create a list of pairings
           // add 4 pairings to model – note exchange rates relative to GBP
           rates.put("GBP", 1.0);
           rates.put("USD", 0.6);
           rates.put("EUR", 0.83);
           rates.put("YEN", 0.0058);
     public double getTotal(String currency) {
           double rate = 1/rates.get(currency); // get method will get value associated with currency
           return this.gbpValue * rate;
     public void set(String baseCurrency, double amount) {
           double rate = rates.get(baseCurrency);
           this.gbpValue = amount * rate;
```

```
import javax.swing.*;
public class CurrencyConverterView {
                                                     // this sets up a view for each currency
        private JPanel panel;
        private JLabel label;
        private JTextField text;
        private JButton button;
        private CurrencyConverterModel model;
        private CurrencyConverterController controller;
        private String currency;
        public CurrencyConverterView(String currency, CurrencyConverterModel model, CurrencyConverterController controller) {
                 this.model = model;
                 this.currency = currency;
                 this.controller = controller;
                 this.controller.addView(currency, this);
                 this.panel = new JPanel();
                 this.button = new JButton("Convert");
                 this.button.addActionListener(this.controller);
                 this.button.setActionCommand(this.currency);
                 this.label = new JLabel(currency);
                 this.panel.add(label);
                 this.text = new JTextField(10);
                 this.panel.add(text);
                 this.panel.add(button);
                 refresh();
        public String getValue() {
                 return this.text.getText();
        public void refresh() {
                 double total = this.model.getTotal(this.currency);
                 this.text.setText(Double.toString(total));
        public JPanel getPanel() {
                 return this.panel;
```

Controller

```
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.util.HashMap;
public class CurrencyConverterController implements ActionListener {
      private HashMap<String, CurrencyConverterView> views;
                                                                          // create a list of currency and view pairs
      private CurrencyConverterModel model;
                                                                          // store data
      public CurrencyConverterController(CurrencyConverterModel model) {
            this.model = model;
                                                                              // set up data
            this.views = new HashMap<String, CurrencyConverterView>();
                                                                              // set up views as pairings for each currency
      public void addView(String currency, CurrencyConverterView view) {
            this.views.put(currency,view);
                                                 // add view to application
      public void actionPerformed(ActionEvent e) {
            CurrencyConverterView callingView = this.views.get(e.getActionCommand()); // add listener to view's button
            // set action associated with pressing button
            this.model.set(e.getActionCommand(), Double.parseDouble(callingView.getValue()));
            // refresh each view after button pressed
            for (CurrencyConverterView v: views.values())
                        v.refresh();
```