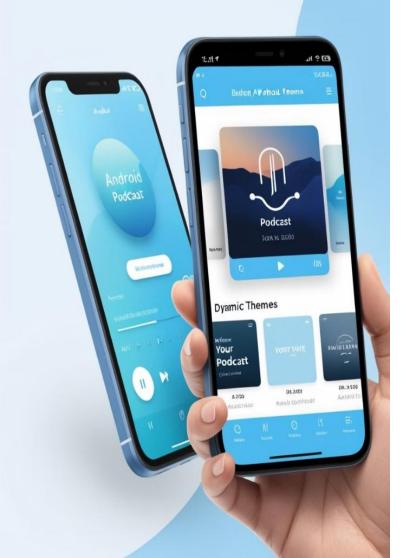
Customize podcojst stryles

Fresh & riendly /0p bue navigation themes use frealetly a pp 7iavivecustomiz playback, podcast playc - and ordemie in dynamic themes.



A Redox Inspired Podcast App With Dynamic Themes For Android

SUBMITTED BY:

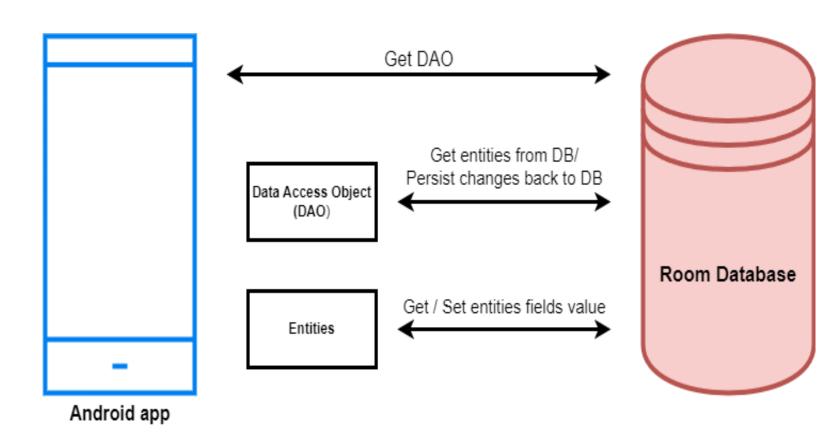
F20C834AEC202CDA8CC48C03BEFFECOE - **PUGAZHENTHI D**F4ED75CD735D5B886D144633F2680CBC - **SUGANTHAN R**9D3139FBC8CE2D596894A95DC1F0D1AE - **RAJASHREE D**D1D9C2D4BFB3A8493E440D2FF25BB817 - **AMREEN R**FEE8697B66F9F4A89F64C13826418D51 - **AKSHAYA S**

Podcast Plus: A Redux-Inspired Podcast App with Dynamic Themes for Android

Project Description:

- A project that demonstrates the use of Android Jetpack Compose to build a UI for a podcast player app.
- The app allows users to choose, play and pause podcasts.

Architecture



Learning Outcomes:

By end of this project:

- •You'll be able to work on Android studio and build an app.
- •You'll be able to integrate the database accordingly.

Project Workflow:

- •Users register into the application.
- •After registration, user logins into the application.
- •User enters into the main page
- •The app allows users to choose, play and pause podcasts.

Note:

To complete the project you need to finish up the tasks listed below:

Tasks:

- 1.Required initial steps
- 2.Creating a new project.
- 3.Adding required dependencies.
- 4.Creating the database classes.
- 5.Building application UI and connecting to database.
 - 6.Modifying AndroidManifest.xml
 - 7.Running the application.

Required initial steps

This milestone explains about required initial steps.

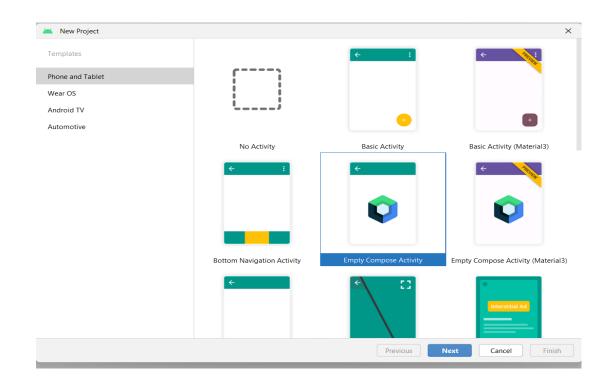
https://developer.android.com/studio/install

Creating a new project.

Step 1: Android studio > File > New > New Project > Empty Compose

Activity

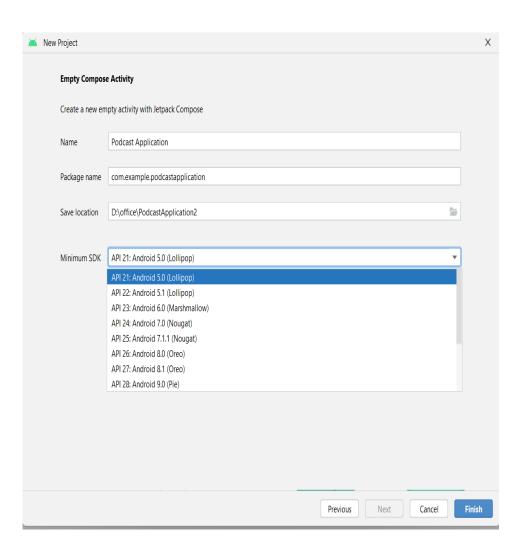
Step 2: Click on Next button.



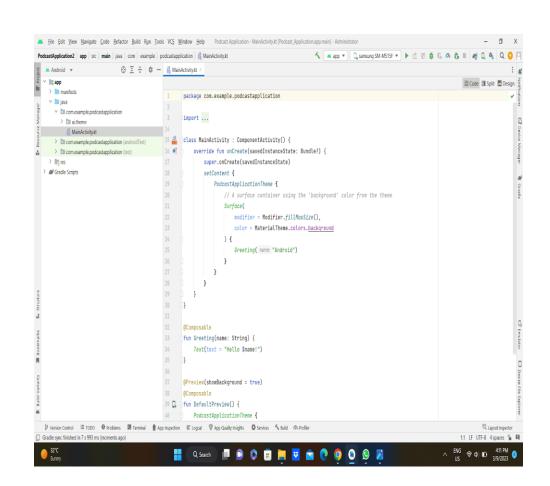
Step 3: Give name to the new project.

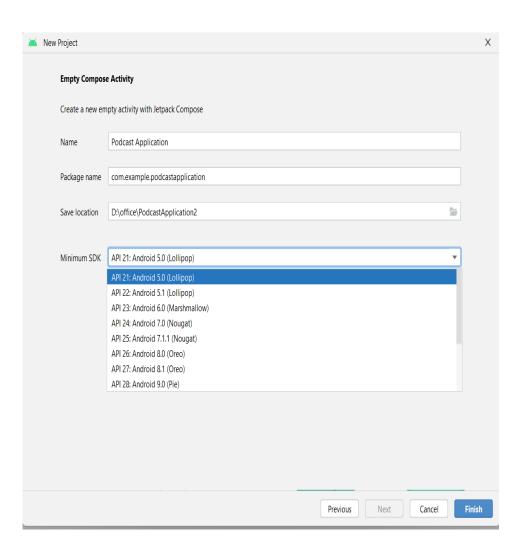
Step 4: Give the Minimum SDK value

Step 5: Click Finish



Main activity file





Adding required dependencies.

This milestone explains about adding required dependencies.

Creating the database classes

Creating the database classes

•To learn more about Database follow this link:

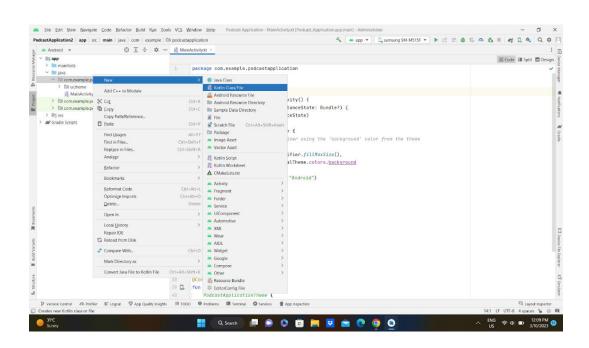
https://gorillalogic.com/blog/andro id-room-tutorial-simplifying-howyou-work-with-app-data/

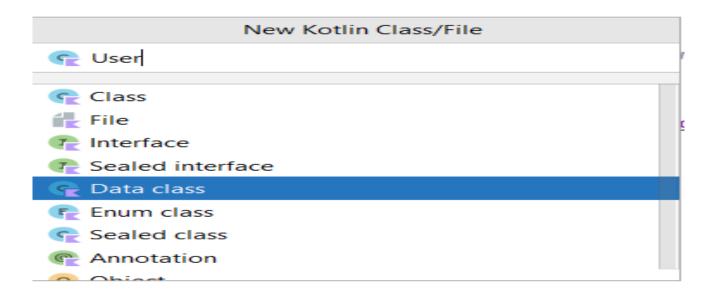
Too Much Talk—Let's Look at an Example of Android Room

All the sample code is written using <u>Kotlin</u> (if you don't know Kotlin or you want to learn more, I invite you to <u>read my article about it</u>). The first thing we need to do is to update our gradle file. It should look like this:

Create User data class

Create User data class



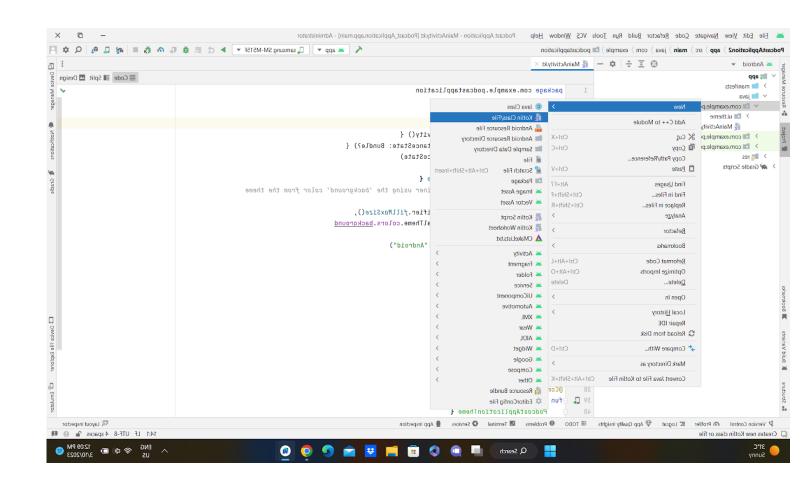


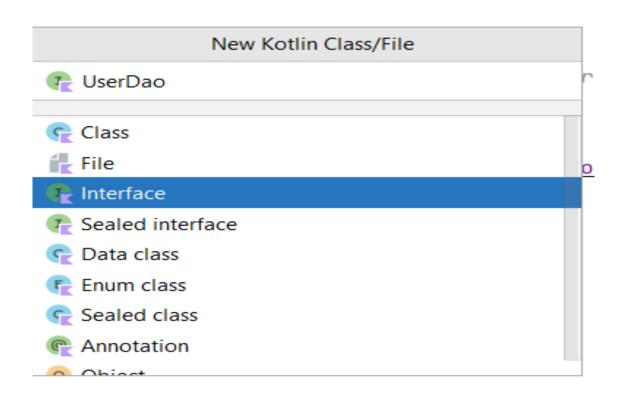
User class code:

https://github.com/smartinternz02/PodcastPlayer/blob/master/app/src/main/java/com/example/podcastplayer/User.kt

Create an UserDao interface

Create an UserDao interface



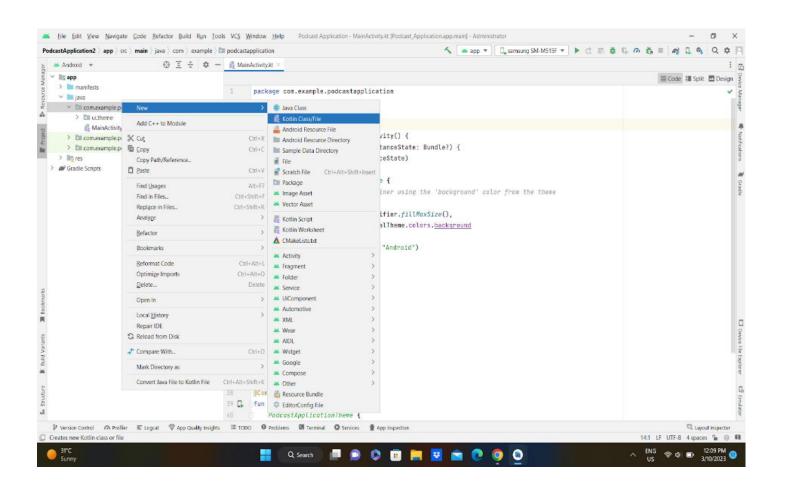


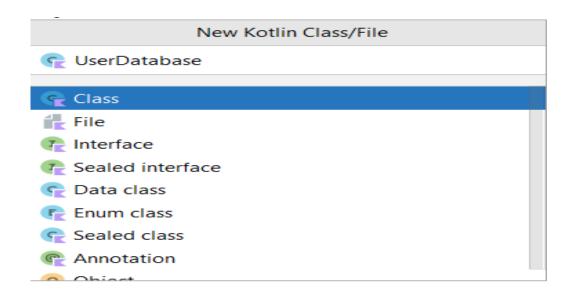
UserDao interface code:

https://github.com/smartinternz02/Podcast Player/blob/master/app/src/main/java/com/ example/podcastplayer/UserDao.kt

Create an UserDatabase class

Create an UserDatabase class





UserDatabase class code:

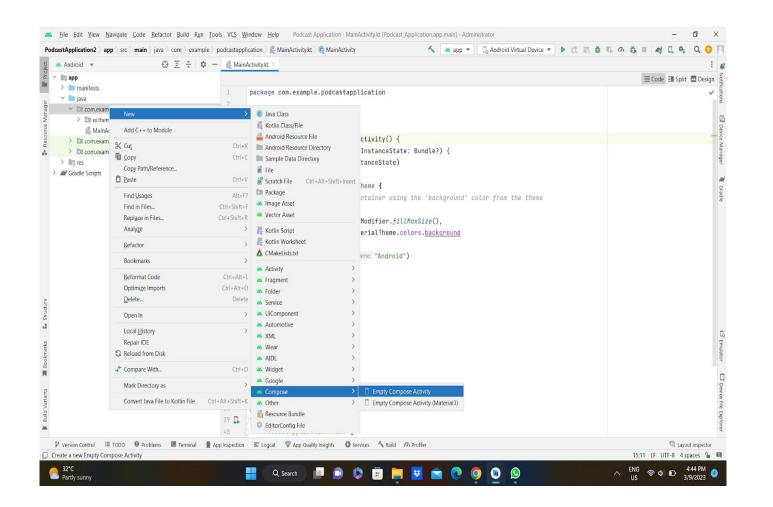
https://github.com/smartinternz02/PodcastPlayer/blob/master/app/src/main/java/com/example/podcastplayer/UserDatabase.kt

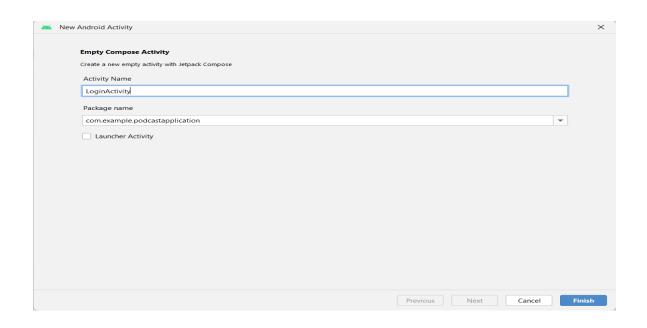
Building application UI and connecting to database

In this milestone, you will go through the Building Application UI and Connecting to database.

Creating LoginActivity.kt with database

Creating LoginActivity.kt with database





Database connection in LoginActivity.kt

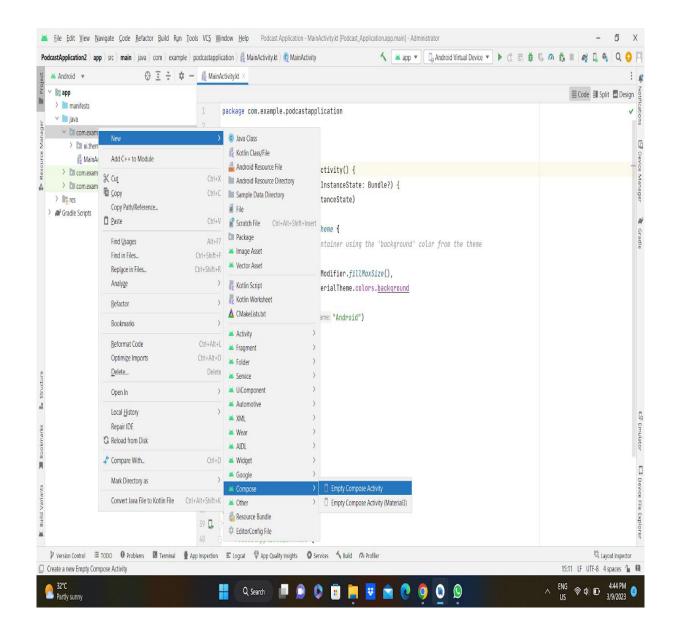
```
class LoginActivity : ComponentActivity() {
    private lateinit var <u>databaseHelper</u>: UserDatabaseHelper
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        databaseHelper = UserDatabaseHelper( context: this)
        setContent {
            PodcastPlayerTheme {
                // A surface container using the 'background' color from th
                Surface(
                    modifier = Modifier.fillMaxSize(),
                    color = MaterialTheme.colors.background
                ) {
                    LoginScreen( context: this, databaseHelper)
@Composable
fun LoginScreen(context: Context, databaseHelper: UserDatabaseHelper) {
    var <u>username</u> by remember { mutableStateOf( value: "") }
    var password by remember { mutableStateOf( value: "") }
    var error by remember { mutableStateOf( value: "") }
```

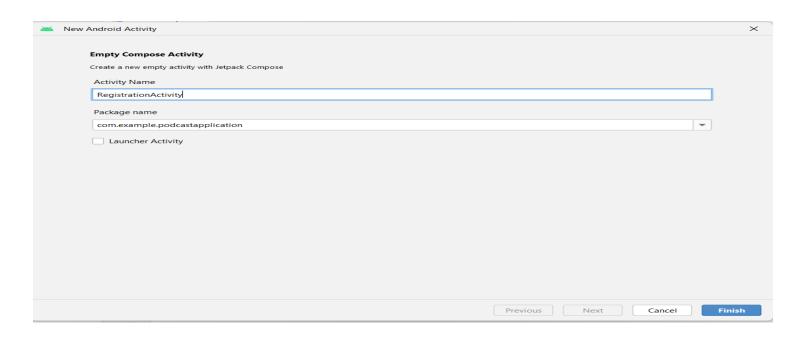
Complete code in below link

https://github.com/smartinternz02/PodcastPlayer/blob/master/app/src/main/java/com/example/podcastplayer/LoginActivity.kt

Database connection in RegistrationActivity.kt

Creating RegistrationActivity.kt with database





Database connection in RegistrationActivity.kt

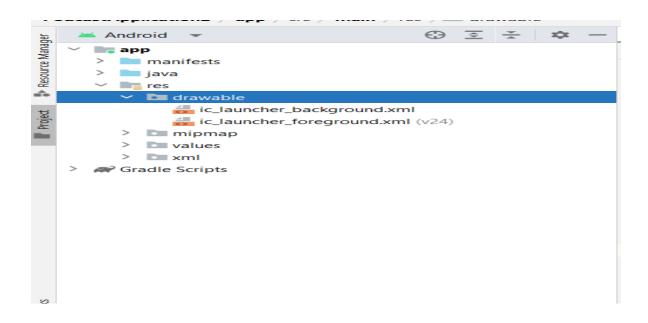
Complete code in below link:

https://github.com/smartinternz02/PodcastPlayer/blob/master/app/src/main/java/com/example/podcastplayer/RegistrationActivity.kt

Creating MainActivity.kt file

In MainActivity.kt file the main application is developed

•Before creating UI we need to add some images in drawables which are in res



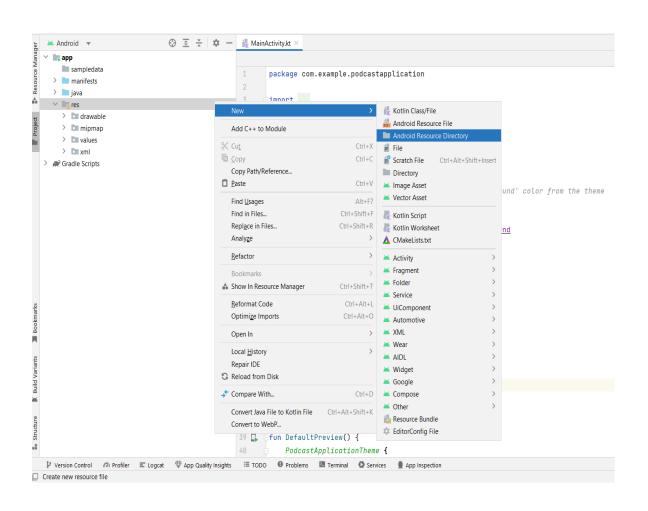
Download the required drawable from the code:

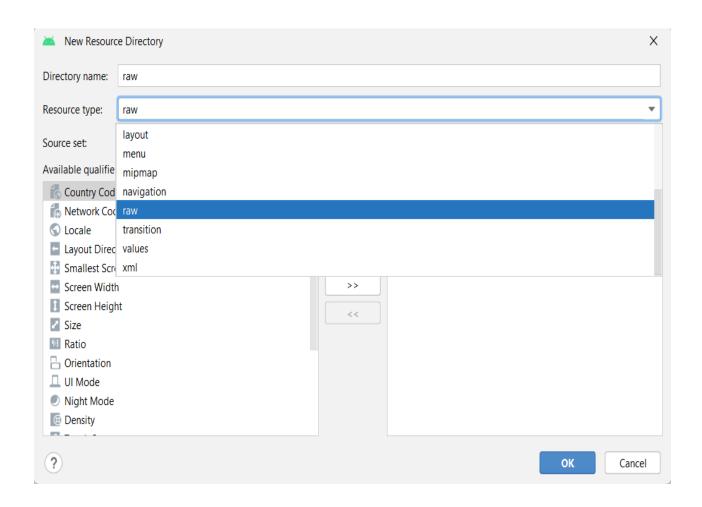
https://github.com/smartinternz02/Podc astPlayer/tree/master/app/src/main/res/ drawable

Required drawables

```
drawable
     ic_launcher_background.xml
     ic_launcher_foreground.xml (v24)
     img.png
     img_1.png
     img_2.png
     img_3.png
     img_4.png
     img_5.png
        pause.xml
        play.xml
     podcast_background.xml
     podcast_icon.jpg
     podcast_login.png (nodpi)
     podcast_signup.jpg (nodpi)
     podcasts.xml
```

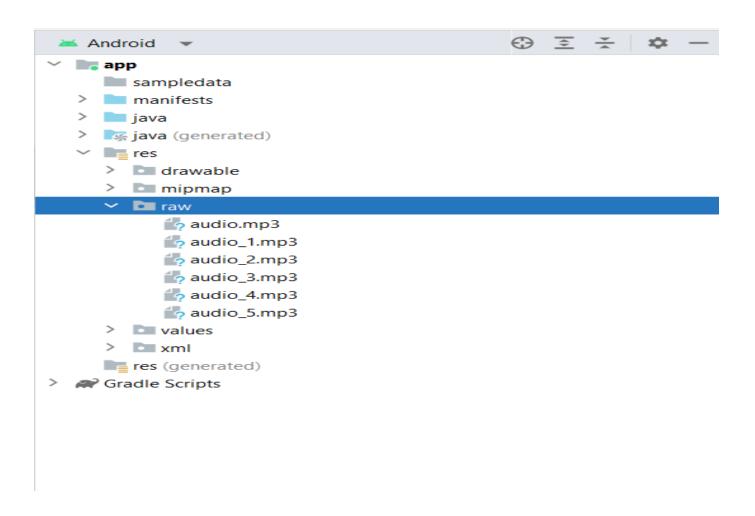
After adding drawables we need to add the required audio files





Next click OK

Add the downloaded audio into raw by copy and paste of the file



You can download the files from below link

https://github.com/smartinternz02/PodcastPlayer/tree/master/app/src/main/res/raw

•After add all this we need to create the UI in MainActivity.kt file

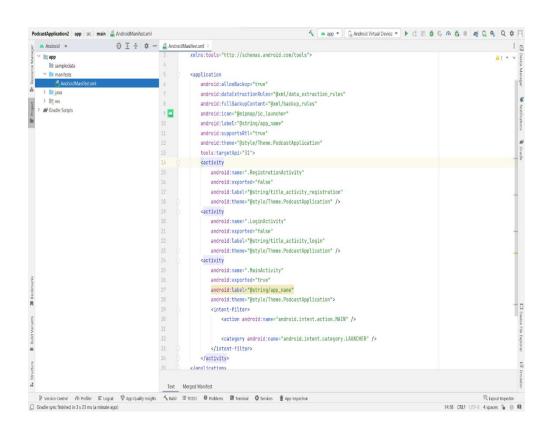
MainActivity.kt file

Complete MainActivity.kt code:

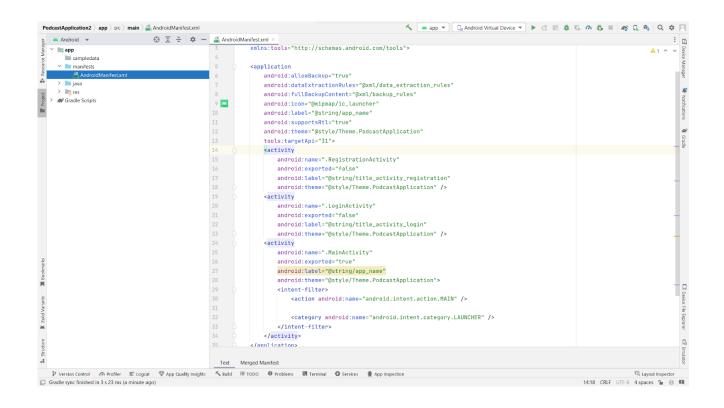
https://github.com/smartinternz02/PodcastPlayer/blob/master/app/src/main/java/com/example/podcastplayer/MainActivity.kt

Modifying AndroidManifest.xml

Modifying AndroidManifest.xml



When we run the app we will get the MainActivity.kt file as our first screen, but we want LoginActivity.kt, So we need to change in AndroidManifest.xml.



Changed AndroidManifest.xml.

```
tools:targetApi="31">
    <activity
       android:name=".RegistrationActivity"
       android:exported="false"
       android:label="RegistrationActivity"
       android:theme="@style/Theme.PodcastPlayer" />
   <activity
        android:name=".MainActivity"
       android:exported="false"
       android:label="MainActivity"
       android:theme="@style/Theme.PodcastPlayer" />
   <activity
       android:name=".LoginActivity"
       android:exported="true"
        android:label="Podcast Player"
       android:theme="@style/Theme.PodcastPlayer">
        <intent-filter>
            <action android:name="android.intent.action.MAIN" />
            <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
   </activity>
</application>
```

Complete code is given below:

https://github.com/smartinternz02/PodcastPlayer/blob/master/app/src/main/AndroidManifest.xml

Running the application

This milestone, explains about how to run the application.

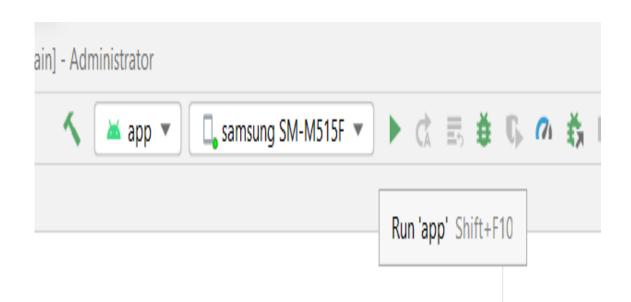
Run apps on a hardware device

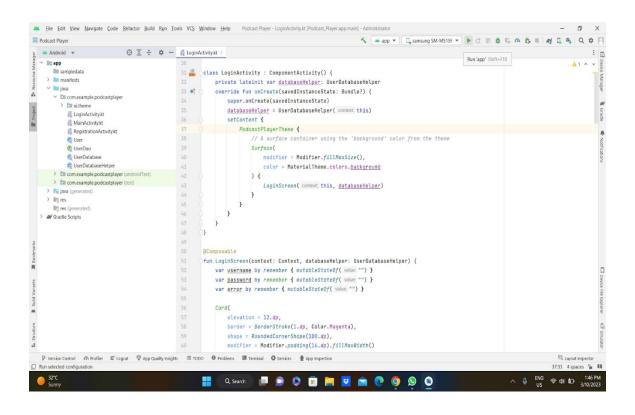
Run apps on a hardware device

https://developer.android.com/studio/run/device

Run the application in Mobile

Run the application in Mobile





Complete Project Link: https://github.com/smartinternz02/PodcastPlayer

Final Output of the Application:

Login Page



Main Podcast Page:



