

### slip 01

**Q1. A) Write a program in GO language to accept user choice and print answers using arithmetic operators. [20 Marks]**

```
package main
import "fmt"
func main(){
var n1 int
var n2 int
var add,sub,mul,div int
fmt.Println("Enter the n1:")
fmt.Scanln(&n1)
fmt.Println("Enter the n2:")
fmt.Scanln(&n2)
add=n1+n2
fmt.Println("Addition is:",add)
sub=n1-n2
fmt.Println("Substraction is:",sub)
mul=n1*n2
fmt.Println("Multiplication is:",mul)
div=n1/n2
fmt.Println("Division is:",div)
}
```

OR

**B) Write a program in GO language to accept n student details like roll\_no, stud\_name, mark1,mark2, mark3. Calculate the total and average of marks using structure.**

```
package main
import "fmt"
type student struct{
roll int
m1,m2,m3 int
sname String
}
func main(){
var s1 student
var total,avg,n int
fmt.Println("Enter the no of student:")
fmt.Scanln(&n)
for i=0;i<n;i++){
fmt.Println("Enter the roll no:")
fmt.Scanln(&roll)
fmt.Println("Enter the name of student:")
fmt.Scanln(&sname)
fmt.Println("Enter the marks:")
fmt.Scanln(&m1,&m2,&m3)
}
for i=0;i<n;i++){
fmt.Println("Roll no=",s1.roll)
fmt.Println("Name=",s1.sname)
total=s1.m1+s1.m2+s1.m3
}
```

```

avg=total/3
fmt.Println("Total marks=",total)
fmt.Println("avg marks=",avg)
}
}

```

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## slip 02

**Q1. A) Write a program in GO language to print Fibonacci series of nterms. [20 Marks]**

```

package main

import "fmt"

func main(){
    var n int
    t1:=0
    t2:=1
    nextTerm:=0

    fmt.Print("Enter the number of terms : ")
    fmt.Scan(&n)
    fmt.Print("Fibonacci Series :")
    for i:=1;i<=n;i++ {
        if(i==1){
            fmt.Print(" ",t1)
            continue
        }
        if(i==2){
            fmt.Print(" ",t2)
            continue
        }
        nextTerm = t1 + t2
        t1=t2
        t2=nextTerm
        fmt.Print(" ",nextTerm)
    }
}

```

**OR**

**B) Write a program in GO language to print file information. [20 Marks]**

```

package main
import (
    "fmt"
    "os"
)
func main() {
    // Get the filename from command-line arguments
    args := os.Args[1:]
    if len(args) < 1 {
        fmt.Println("Usage: fileinfo <filename>")
        return
    }
}

```

```

}
filename := args[0]

// Get file information
fileInfo, err := os.Stat(filename)
if err != nil {
    fmt.Println("Error:", err)
    return
}

// Print file information
fmt.Println("Name:", fileInfo.Name())
fmt.Println("Size:", fileInfo.Size(), "bytes")
fmt.Println("Mode:", fileInfo.Mode())
fmt.Println("Modified Time:", fileInfo.ModTime())
fmt.Println("Is Directory:", fileInfo.IsDir())
}

```

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### slip 03

**Q1. A) Write a program in the GO language using function to check whether accepts number is palindrome or not.[20 Marks]**

```

package main
import "fmt"
func main() {
    var number,remainder,temp int
    var reverse int = 0

    fmt.Print("Enter any positive integer : ")
    fmt.Scan(&number)

    temp=number
    for{
        remainder = number%10
        reverse = reverse*10 + remainder
        number /= 10

        if(number==0){
            break
        }
    }

    if(temp==reverse){
        fmt.Printf("%d is a Palindrome",temp)
    }else{
        fmt.Printf("%d is not a Palindrome",temp)
    }
}

```

**OR**

**B) Write a Program in GO language to accept n records of employee information (eno,ename,salary) and display record of employees having maximum salary.**

```
package main
import "fmt"
type Employee Struct{
    eno int
    ename String
    salary float
}
func main(){
    var e1[10] Employee
    var n,a,max int
    fmt.Println("enter the no of employee:")
    fmt.Scanln(&n)
    for i:=0;i<n;i++){
        fmt.Println("Enter the employee no=")
        fmt.Scanln(&e1[i].eno)
        fmt.Println("Enter the emp Name=")
        fmt.Scanln(&e1[i].ename)
        fmt.Println("Enter the salary=")
        fmt.Scanln(&e1[i].salary)
    }
    max=e1[0].salary
    for i:=0;i<n;i++){
        if(e1[i].salary>max){
            max=e1[i].salary
            a=i
        }
    }
    fmt.Println("employee with maximum salary:")
    fmt.Println("Emp no=",e1[a].eno,"emp name=",e1[a].ename,"emp salary=",e1[a].salary)
}
*****
```

### slip 04

**Q1. A) Write a program in GO language to print a recursive sum of digits of a given number.**

```
package main
import "fmt"
var sum int=0
func SumOfDigits(num int) int {
    if num > 0 {
        sum += (num % 10) //add digit into sum
        SumOfDigits(num / 10)
    }
    return sum
}

func main() {
    var num int = 0
```

```

var result int = 0

fmt.Printf("Enter number: ")
fmt.Scanf("%d", &num)

result = SumOfDigits(num)

fmt.Printf("Sum of digits is: %d\n", result)
}

```

**OR**

**B) Write a program in GO language to sort array elements in ascending order.**

```

package main
import "fmt"
func main() {
    var arr [5]int
    var n int
    var min int = 0
    var temp int = 0

    fmt.Printf("Enter array elements: \n")
    for i := 0; i <= 4; i++ {
        fmt.Printf("Elements: arr[%d]: ", i)
        fmt.Scanf("%d", &arr[i])
    }

    for i := 0; i <= 4; i++ {
        min = i
        for j := i + 1; j <= 4; j++ {
            if arr[j] < arr[min] {
                min = j
            }
        }
        temp = arr[i]
        arr[i] = arr[min]
        arr[min] = temp
    }

    fmt.Printf("Array after sorting: \n")
    for i := 0; i <= 4; i++ {
        fmt.Printf("%d ", arr[i])
    }
}

```

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## slip 05

**Q1. A) Write a program in GO language program to create Text file [20 Marks]**

```

package main
import "fmt"
import "os"

```

```

func main() {
    file, err := os.Create("Sample.txt")
    if err != nil {
        fmt.Println("Unable to open file: %s", err)
    }

    len, err := file.WriteString("Hello World")

    if err != nil {
        fmt.Println("Unable to write data: %s", err)
    }
    file.Close()

    fmt.Printf("%d character written successfully into file", len)
}

```

**OR**

**B) Write a program in GO language to accept n records of employee information (eno,ename,salary) and display records of employees having minimum salary.**

(repeat)slip no 03

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### slip 06

**Q1. A) Write a program in GO language to accept two matrices and display its multiplication**

```

package main
import "fmt"
func main() {
    var sum int = 0
    var matrix1 [2][2]int
    var matrix2 [2][2]int
    var matrix3 [2][2]int

    fmt.Printf("Enter matrix1 elements: ¥n")
    for i := 0; i < 2; i++ {
        for j := 0; j < 2; j++ {
            fmt.Printf("Elements: matrix1[%d][%d]: ", i, j)
            fmt.Scanf("%d", &matrix1[i][j])
        }
    }

    fmt.Printf("Enter matrix2 elements: ¥n")
    for i := 0; i < 2; i++ {
        for j := 0; j < 2; j++ {
            fmt.Printf("Elements: matrix2[%d][%d]: ", i, j)
            fmt.Scanf("%d", &matrix2[i][j])
        }
    }

    //Multiplication of matrix1 and matrix2.
    for i := 0; i < 2; i++ {

```

```

        for j := 0; j < 2; j++ {
            sum = 0
            for k := 0; k < 2; k++ {
                sum = sum + matrix1[i][k]*matrix2[k][j]
            }
            matrix3[i][j] = sum
        }
    }

    fmt.Printf("Matrix1: %n")
    for i := 0; i < 2; i++ {
        for j := 0; j < 2; j++ {
            fmt.Printf("%d ", matrix1[i][j])
        }
        fmt.Printf("%n")
    }

    fmt.Printf("Matrix2: %n")
    for i := 0; i < 2; i++ {
        for j := 0; j < 2; j++ {
            fmt.Printf("%d ", matrix2[i][j])
        }
        fmt.Printf("%n")
    }

    fmt.Printf("Multiplication of matrix1 and matrix2: %n")
    for i := 0; i < 2; i++ {
        for j := 0; j < 2; j++ {
            fmt.Printf("%d ", matrix3[i][j])
        }
        fmt.Printf("%n")
    }
}

```

**OR**

**B) Write a program in GO language to copy all elements of one array into another using a method.**

```

package main
import "fmt"
func main() {
    originalArray := []int{1, 2, 3, 4, 5}
    copyArray := make([]int, len(originalArray))

    copy(copyArray, originalArray)

    fmt.Println("Original Array: ", originalArray)
    fmt.Println("Copy Array: ", copyArray)
}

```

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## slip 07

**Q1. A) Write a program in GO language to accept one matrix and display**

**its transpose. [20 Marks]**

```
package main
import "fmt"
func main() {
    var i, j, rows, columns int

    var orgMat [10][10]int
    var transposeMat [10][10]int

    fmt.Print("Enter the Matrix rows and Columns = ")
    fmt.Scan(&rows, &columns)

    fmt.Println("Enter Matrix Items to Transpose = ")
    for i = 0; i < rows; i++ {
        for j = 0; j < columns; j++ {
            fmt.Scan(&orgMat[i][j])
        }
    }
    for i = 0; i < rows; i++ {
        for j = 0; j < columns; j++ {
            transposeMat[j][i] = orgMat[i][j]
        }
    }
    fmt.Println("* The Transpose Matrix Items are *")
    for i = 0; i < columns; i++ {
        for j = 0; j < rows; j++ {
            fmt.Print(transposeMat[i][j], " ")
        }
        fmt.Println()
    }
}
```

**OR**

**B) Write a program in GO language to create structure student. Write a method show() whose receiver is a pointer of struct student.**

```
package main
import (
    "fmt"
)
// Define a structure for student
type student struct {
    name    string
    rollNo  int
    grade   string
}
// Define a method show() for student
func (s *student) show() {
    fmt.Printf("Name: %s\nRoll No: %d\nGrade: %s\n", s.name, s.rollNo, s.grade)
}
func main() {
    // Create an instance of student
    s := student{"John Doe", 123, "A"}
}
```



```

        // Call the show() method on the student instance
        s.show()
    }

```

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### slip 08

**Q1. A) Write a program in GO language to accept the book details such as BookID, Title, Author, Price. Read and display the details of 'n' number of books. [20 Marks]**

```

package main
import "fmt"
func main(){
    var bid,n int
    var title String
    var Author String
    var Price int
    fmt.Println("Enter the no of book details=")
    fmt.Scanln(&n)
    fmt.Println("Enter the Book details=")
    for i:=0; i<n; i++){
        fmt.Println("Enter the book id=")
        fmt.Scanln(&bid)
        fmt.Println("Enter the book title=")
        fmt.Scanln(&title)
        fmt.Println("Enter the book Author=")
        fmt.Scanln(&author)
        fmt.Println("Enter the book price=")
        fmt.Scanln(&Price)
    }
    fmt.Println("Detail of books..")
    for i:=0; i<n; i++){
        fmt.Println("book id=%d",bid)
        fmt.Println("book title=%s",title)
        fmt.Println("book Author=%s",author)
        fmt.Println("Book Price=%d",Price)
    }
}

```

**OR**

**B) Write a program in GO language to create an interface shape that includes area and perimeter. Implements these methods in circle and rectangle type.**

```

Package main
import "fmt"
type Shape interface {
    Area() float64
    Perimeter() float64
}
type Rectangle struct {

```

```

        Length, Width float64
    }

    func (r Rectangle) Area() float64 {
        return r.Length * r.Width
    }

    func (r Rectangle) Perimeter() float64 {
        return 2 * (r.Length + r.Width)
    }
    type Circle struct {
        Radius float64
    }

    func (c Circle) Area() float64 {
        return math.Pi * c.Radius * c.Radius
    }

    func (c Circle) Perimeter() float64 {
        return 2 * math.Pi * c.Radius
    }

    func main() {
        var s Shape = Rectangle {4.0,6.0}
        var s1 Shape = Circle {4.0}

        fmt.Printf("Area=%f,r.area\n", s.Area())
        fmt.Printf(" Perimeter = %f", s.Perimeter())

        fmt.Printf("Area = %f, c.Area()\n", c.Area())
        fmt.Println("Perimeter = %f", s1.Perimeter())
    }
    *****

```

## slip 09

**Q1. A) Write a program in GO language using a function to check whether the accepted number is palindrome or not.**

```

package main
import "fmt"
func main() {
    var number,remainder,temp int
    var reverse int = 0

    fmt.Print("Enter any positive integer : ")
    fmt.Scan(&number)

    temp=number
    for{
        remainder = number%10
        reverse = reverse*10 + remainder
        number /= 10
    }
}

```

```

        if(number==0){
            break
        }
    }

    if(temp==reverse){
        fmt.Printf("%d is a Palindrome",temp)
    }else{
        fmt.Printf("%d is not a Palindrome",temp)
    }
}

```

**OR**

**B) Write a program in GO language to create an interface shape that includes area and volume. Implements these methods in square and rectangle type. (Similar to slip 08)**

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### slip 10

**Q1. A) Write a program in GO language to create an interface and display its values with the help of type assertion.**

```

package main
import "fmt"

func main() {

    // create an empty interface
    var a interface {}

    // store integer to an empty interface
    a = 10

    // type assertion
    interfaceValue := a.(int)

    fmt.Println(interfaceValue)
}

```

**OR**

**B) Write a program in GO language to read and write Fibonacci series to the using channel.**

```

package main

import (
    "fmt"
)

func fibonacci(ch chan int, quit chan bool) {
    x, y := 0, 1
    for {
        select {

```

```

        case ch <- x: // write to channel ch
            x, y = y, x+y
        case <-quit:
            fmt.Println("quit")
            return
    }
}

func main() {
    ch := make(chan int)
    quit := make(chan bool)
    n := 10

    go func(n int) {
        for i := 0; i < n; i++ {
            fmt.Println(<-ch) // read from channel ch
        }
        quit <- false
    }(n)

    fibonacci(ch, quit)
}
*****

```

## slip 11

**Q1. A) Write a program in GO language to check whether the accepted number is two digit or not.[20 Marks]**

```
package main
```

```
import "fmt"
```

```

func main() {
    var num int
    fmt.Print("Enter a number: ")
    fmt.Scan(&num)

    if num >= 10 && num <= 99 {
        fmt.Println("The number is a two-digit number.")
    } else {
        fmt.Println("The number is not a two-digit number.")
    }
}

```

**OR**

**B) Write a program in GO language to create a buffered channel, store few values in it and find channel capacity and length. Read values from channel and find modified length of a channel**

```
package main
import "fmt"
```

```
func main() {
```

```
// Create a buffered channel with a capacity of 3
ch := make(chan int, 3)

// Store some values in the channel
ch <- 1
ch <- 2
ch <- 3

// Find the channel capacity and length
capacity := cap(ch)
length := len(ch)
fmt.Printf("Channel capacity: %d, length: %d\n", capacity, length)

// Read the values from the channel
fmt.Println(<-ch)
fmt.Println(<-ch)
fmt.Println(<-ch)

// Find the modified length of the channel
length = len(ch)
fmt.Printf("Modified length: %d\n", length)
}
*****
```

## slip 12

**Q1. A) Write a program in GO language to swap two numbers using call by reference concept[20 Marks]**

```
package main
import "fmt"
func swapByRef(x *int, y *int) {
    temp := *x
    *x = *y
    *y = temp
}

func main() {
    // Initializing two numbers
    num1 := 10
    num2 := 20

    // Printing original values
    fmt.Printf("Before swapping, num1 = %d and num2 = %d\n", num1, num2)

    // Calling the swapByRef() function
    swapByRef(&num1, &num2)

    // Printing swapped values
    fmt.Printf("After swapping, num1 = %d and num2 = %d\n", num1, num2)
}
```

**OR**

**B) Write a program in GO language that creates a slice of integers, checks numbers from**

**the slice are even or odd and further sent to respective go routines through channel and display values received by goroutines.**

```
package main
import (
    "fmt"
    "sync"
)

func checkEvenOdd(number int, evenChan chan<- int, oddChan chan<- int, wg
*sync.WaitGroup) {
    defer wg.Done()

    if number%2 == 0 {
        evenChan <- number
    } else {
        oddChan <- number
    }
}

func main() {
    numbers := []int{1, 2, 3, 4, 5, 6, 7, 8, 9, 10}
    evenChan := make(chan int)
    oddChan := make(chan int)
    var wg sync.WaitGroup

    for _, number := range numbers {
        wg.Add(1)
        go checkEvenOdd(number, evenChan, oddChan, &wg)
    }

    go func() {
        wg.Wait()
        close(evenChan)
        close(oddChan)
    }()

    fmt.Println("Even numbers:")
    for even := range evenChan {
        fmt.Println(even)
    }

    fmt.Println("Odd numbers:")
    for odd := range oddChan {
        fmt.Println(odd)
    }
}
```

\*\*\*\*\*

### **slip 13**

**Q1. A) Write a program in GO language to print sum of all even and odd**

**numbers separately between 1 to 100.**

```
package main
import "fmt"
func main() {
    evenSum := 0
    oddSum := 0

    for i := 1; i <= 100; i++ {
        if i % 2 == 0 {
            evenSum += i
        } else {
            oddSum += i
        }
    }

    fmt.Println("Sum of even numbers from 1 to 100 is", evenSum)
    fmt.Println("Sum of odd numbers from 1 to 100 is", oddSum)
}
```

**OR**

**B) Write a function in GO language to find the square of a number and write a benchmark for it.**

```
Package main
func square(n int) int {
    return n * n
}
import "testing"

func BenchmarkSquare(b *testing.B) {
    for i := 0; i < b.N; i++ {
        square(5)
    }
}

for run => go test -bench=.
```

\*\*\*\*\*

## slip 14

**Q1. A) Write a program in GO language to demonstrate working of slices (like append, remove, copy etc.) [20 Marks]**

```
package main
import "fmt"
func main() {
    // Initialize a slice of integers
    numbers := []int{1, 2, 3, 4, 5}
    fmt.Println("Original slice: ", numbers)

    // Append a value to the slice
    numbers = append(numbers, 6)
    fmt.Println("After appending 6: ", numbers)

    // Remove an element from the slice
    index := 2
```

```

numbers = remove(numbers, index)
fmt.Println("After removing element at index ", index, ": ", numbers)

```

```

// Copy one slice to another
copiedNumbers := make([]int, len(numbers))
copy(copiedNumbers, numbers)
fmt.Println("Copied slice: ", copiedNumbers)

```

```

}

```

**OR**

**B) Write a program in GO language using go routine and channel that will print the sum of the squares and cubes of the individual digits of a number. Example if number is 123 then**

**squares =  $(1 * 1) + (2 * 2) + (3 * 3)$**

**cubes =  $(1 * 1 * 1) + (2 * 2 * 2) + (3 * 3 * 3)$ .**

```

package main

```

```

import (

```

```

    "fmt"

```

```

    "strconv"

```

```

)

```

```

func main() {

```

```

    num := 123

```

```

    squaresCh := make(chan int)

```

```

    cubesCh := make(chan int)

```

```

    go sumOfSquares(num, squaresCh)

```

```

    go sumOfCubes(num, cubesCh)

```

```

    squares := <-squaresCh

```

```

    cubes := <-cubesCh

```

```

    fmt.Printf("Sum of squares: %d\n", squares)

```

```

    fmt.Printf("Sum of cubes: %d\n", cubes)

```

```

}

```

```

func sumOfSquares(num int, ch chan int) {

```

```

    digits := getDigits(num)

```

```

    sum := 0

```

```

    for _, digit := range digits {

```

```

        square := digit * digit

```

```

        sum += square

```

```

    }

```

```

    ch <- sum

```

```

}

```

```

func sumOfCubes(num int, ch chan int) {

```

```

    digits := getDigits(num)

```

```

    sum := 0

```

```

    for _, digit := range digits {

```



```

        cube := digit * digit * digit
        sum += cube
    }

    ch <- sum
}

func getDigits(num int) []int {
    digits := []int{}
    str := strconv.Itoa(num)

    for _, char := range str {
        digit, _ := strconv.Atoi(string(char))
        digits = append(digits, digit)
    }

    return digits
}
*****

```

### slip 15

**Q1. A) Write a program in GO language to demonstrate function return multiple values.[20 Marks]**

```

package main
import "fmt"
func swap(x, y int) (int, int) {
    return y, x
}
func main() {
    // declaring two variables
    var a, b int = 10, 20

    // calling the `swap` function and assigning its return values to variables
    a, b = swap(a, b)

    // printing the swapped values of `a` and `b`
    fmt.Println("a =", a, " b =", b)
}

```

**OR**

**B) Write a program in GO language to read XML file into structure and display structure**

```

package main
import (
    "encoding/xml"
    "fmt"
    "os"
)
type Person struct {
    XMLName  xml.Name `xml:"person"`
    Name     string   `xml:"name"`
    Age      int      `xml:"age"`
}

```

```

    Address Address `xml:"address"`
}
type Address struct {
    Street string `xml:"street"`
    City   string `xml:"city"`
    ZipCode int    `xml:"zipcode"`
}
func main() {
    file, err := os.Open("person.xml")
    if err != nil {
        fmt.Println("Error opening XML file:", err)
        return
    }
    defer file.Close()

    var person Person
    decoder := xml.NewDecoder(file)
    err = decoder.Decode(&person)
    if err != nil {
        fmt.Println("Error decoding XML:", err)
        return
    }

    fmt.Printf("Name: %s\n", person.Name)
    fmt.Printf("Age: %d\n", person.Age)
    fmt.Printf("Street: %s\n", person.Address.Street)
    fmt.Printf("City: %s\n", person.Address.City)
    fmt.Printf("ZipCode: %d\n", person.Address.ZipCode)
}
*****

```

## slip 16

**Q1. A) Write a program in GO language to create a user defined package to find out the area of a rectangle.**

**// main.go file**

package main

```

import (
    "fmt"
    "example.com/rectangle"
)

```

```

func main() {
    r := rectangle.Rectangle{Length: 10, Width: 5}
    area := rectangle.Area(r)
    fmt.Println("Rectangle:", r)
    fmt.Println("Area:", area)
}

```

**// rectangle/rectangle.go file**

package rectangle

```

type Rectangle struct {
    Length float64
    Width  float64
}

func Area(r Rectangle) float64 {
    return r.Length * r.Width
}

```

**OR**

**B) Write a program in GO language that prints out the numbers from 0 to 10, waiting between 0 and 250 ms after each one using the delay function.**

```

package main
import (
    "fmt"
    "math/rand"
    "time"
)
func main() {
    for i := 0; i <= 10; i++ {
        fmt.Println(i)
        delay := time.Duration(rand.Intn(250)) * time.Millisecond
        time.Sleep(delay)
    }
}

```

\*\*\*\*\*

### slip 17

**Q1. A) Write a program in GO language to illustrate the concept of returning multiple values from a function. (Add, Subtract, Multiply, Divide)[20 Marks]**

```

package main
import "fmt"
func add(a, b int) (int, error) {
    return a + b, nil
}
func subtract(a, b int) (int, error) {
    return a - b, nil
}
func multiply(a, b int) (int, error) {
    return a * b, nil
}
func divide(a, b int) (float64, error) {
    if b == 0 {
        return 0, fmt.Errorf("cannot divide by zero")
    }
    return float64(a) / float64(b), nil
}
func main() {
    a := 10
    b := 5
}

```

```

// call the add function and print the result
result, err := add(a, b)
if err != nil {
    fmt.Println("Error:", err)
} else {
    fmt.Printf("%d + %d = %d\n", a, b, result)
}

// call the subtract function and print the result
result, err = subtract(a, b)
if err != nil {
    fmt.Println("Error:", err)
} else {
    fmt.Printf("%d - %d = %d\n", a, b, result)
}

// call the multiply function and print the result
result, err = multiply(a, b)
if err != nil {
    fmt.Println("Error:", err)
} else {
    fmt.Printf("%d * %d = %d\n", a, b, result)
}

// call the divide function and print the result
resultf, err := divide(a, b)
if err != nil {
    fmt.Println("Error:", err)
} else {
    fmt.Printf("%d / %d = %.2f\n", a, b, resultf)
}
}

```

**OR**

**B) Write a program in GO language to add or append content at the end of a text file**

```

package main
import (
    "bufio"
    "fmt"
    "os"
)
func main() {
    // Open the file for appending, creating it if it doesn't exist
    file, err := os.OpenFile("filename.txt", os.O_APPEND|os.O_CREATE|os.O_WRONLY,
0644)
    if err != nil {
        panic(err)
    }
    defer file.Close()

    // Prompt the user for the text to append to the file

```

```

    reader := bufio.NewReader(os.Stdin)
    fmt.Print("Enter text to append: ")
    text, err := reader.ReadString('\n')
    if err != nil {
        panic(err)
    }

    // Write the text to the file
    _, err = file.WriteString(text)
    if err != nil {
        panic(err)
    }

    fmt.Printf("Successfully appended text to file '%s'\n", file.Name())
}
*****

```

### slip 18

**Q1. A) Write a program in GO language to print a multiplication table of number using function. [20 Marks]**

```

package main
import "fmt"
func printMultiplicationTable(num int) {
    for i := 1; i <= 10; i++ {
        fmt.Printf("%d x %d = %d\n", num, i, num*i)
    }
}
func main() {
    var num int
    fmt.Print("Enter a number to print multiplication table: ")
    fmt.Scan(&num)
    printMultiplicationTable(num)
}

```

**OR**

**B) Write a program in GO language using a user defined package calculator that performs one calculator operation as per the user's choice.**

```

package main
import (
    "fmt"
    "calculator"
)
func main() {
    var num1, num2 float64
    var choice string

    fmt.Println("Enter first number:")
    fmt.Scanln(&num1)

    fmt.Println("Enter second number:")
    fmt.Scanln(&num2)
}

```

```

fmt.Println("Enter operation (+,-,*,/):")
fmt.Scanln(&choice)

switch choice {
    case "+":
        result := calculator.Add(num1, num2)
        fmt.Printf("Result: %.2f", result)
    case "-":
        result := calculator.Subtract(num1, num2)
        fmt.Printf("Result: %.2f", result)
    case "*":
        result := calculator.Multiply(num1, num2)
        fmt.Printf("Result: %.2f", result)
    case "/":
        result, err := calculator.Divide(num1, num2)
        if err != nil {
            fmt.Println("Error:", err)
        } else {
            fmt.Printf("Result: %.2f", result)
        }
    default:
        fmt.Println("Invalid choice")
}
}
*****

```

### slip 19

**Q1. A) Write a program in GO language to illustrate the function returning multiple values(add, subtract).**

```

package main
import "fmt"
func addSubtract(a int, b int) (int, int) {
    return a+b, a-b
}
func main() {
    x, y := addSubtract(10, 5)
    fmt.Println("Sum:", x)
    fmt.Println("Difference:", y)
}

```

**OR**

**B)**

**Write a program in the GO language program to open a file in READ only mode.**

```

package main
import (
    "fmt"
    "os"
)
func main() {
    // Open the file in READ mode

```

```

file, err := os.Open("example.txt")
if err != nil {
    fmt.Println("Error:", err)
    return
}
defer file.Close()

// Read the contents of the file
data := make([]byte, 100)
count, err := file.Read(data)
if err != nil {
    fmt.Println("Error:", err)
    return
}

// Print the contents of the file
fmt.Printf("Read %d bytes: %q\n", count, data[:count])
}
*****

```

## slip 20

**Q1. A) Write a program in Go language to add or append content at the end of a text file. [20 Marks]**

```

package main
import (
    "fmt"
    "os"
)
func main() {
    // Open the file for appending. If the file doesn't exist, create it.
    file, err := os.OpenFile("example.txt", os.O_APPEND|os.O_CREATE|os.O_WRONLY,
0644)
    if err != nil {
        panic(err)
    }
    defer file.Close()

    // Write the new content to the end of the file.
    newContent := "This is new content that will be added to the end of the file."
    if _, err := fmt.Fprintln(file, newContent); err != nil {
        panic(err)
    }

    fmt.Println("Content added to the end of the file.")
}

```

**OR**

**B) Write a program in Go language how to create a channel and illustrate how to close a channel using for range loop and close function. [20 Marks]**

```

package main
import "fmt"
func main() {

```

```
// Create a channel of integers with a buffer size of 3
ch := make(chan int, 3)

// Send some values to the channel
ch <- 1
ch <- 2
ch <- 3

// Close the channel
close(ch)

// Use a for range loop to read values from the channel
for val := range ch {
    fmt.Println(val)
}
}
```

\*\*\*\*\*