

BITLOCKER MEETS GPUS

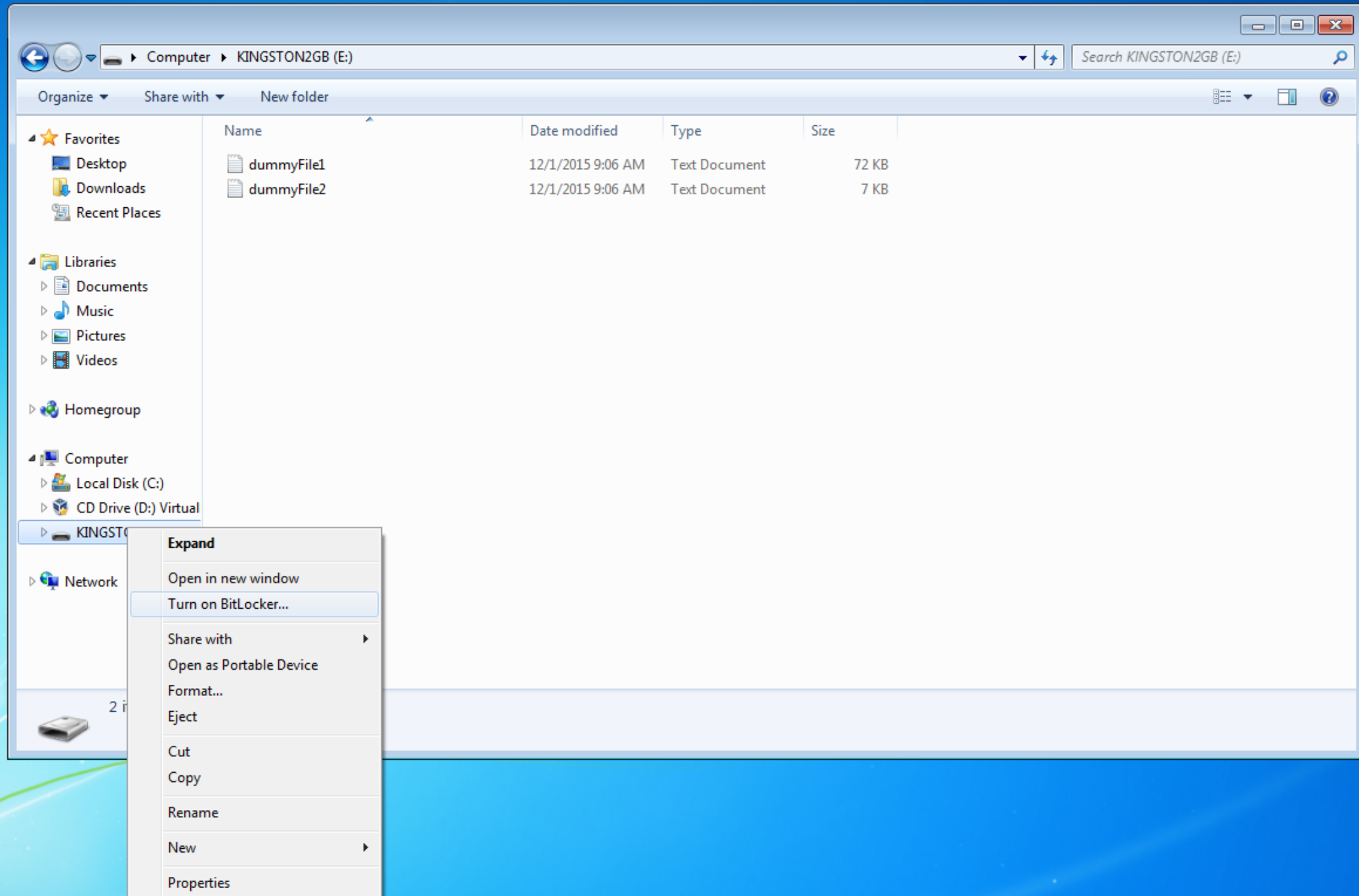
BITCRACKER

Elena Agostini, Massimo Bernaschi

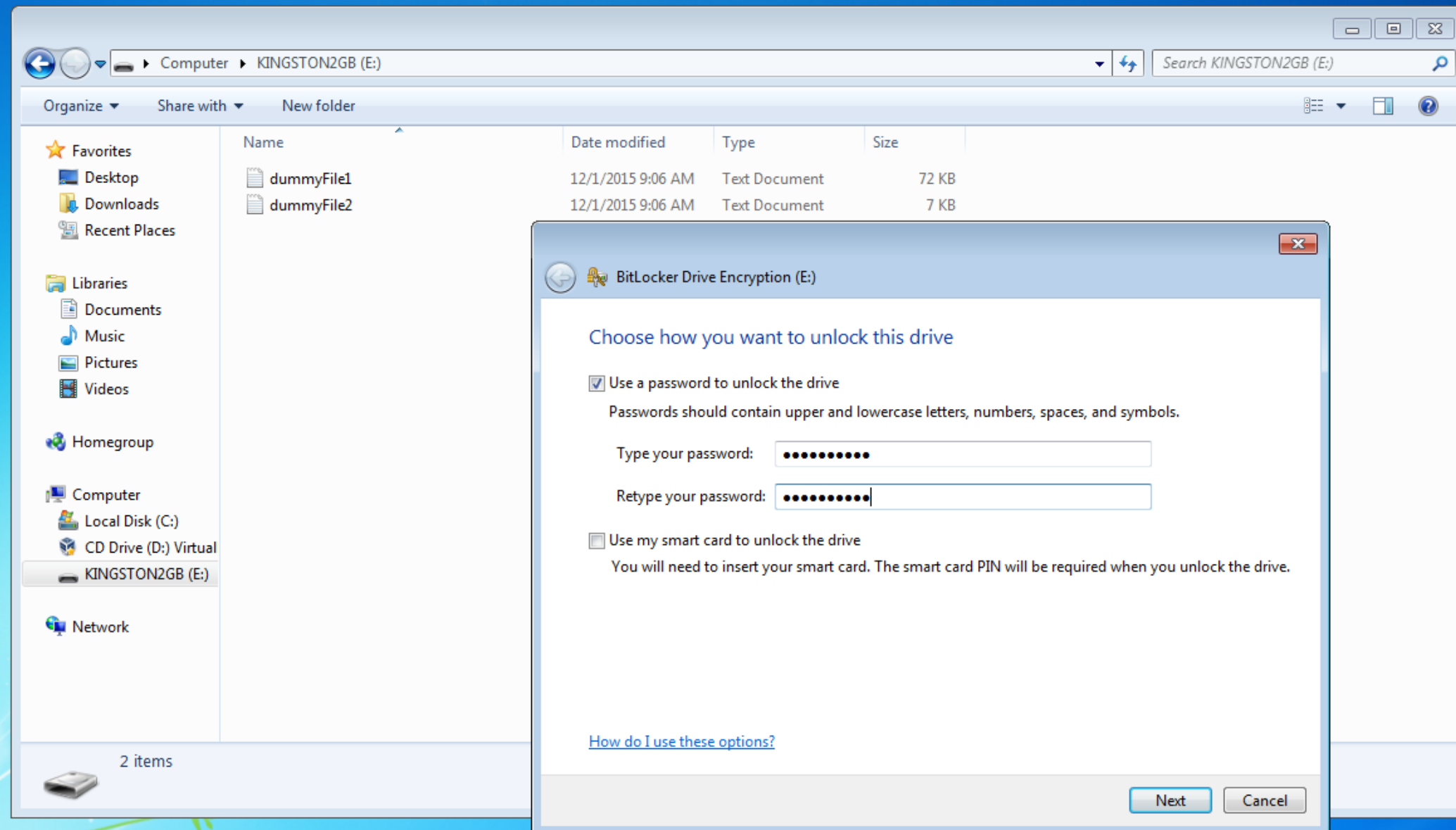
BITLOCKER

- ▶ Windows Vista, 7, 8.1 and 10 encryption feature (Ultimate, Pro, Enterprise, etc..)
- ▶ It encrypts several types of memory units like internal HD (native BitLocker) or removable devices (BitLocker To Go) like USB, SD cards, etc..
- ▶ Several authentication methods to encrypt (decrypt) memory devices:
 - TPM (Trusted Platform Module), TPM + PIN, etc..
 - Smart Card
 - Recovery Key
 - **User Password**

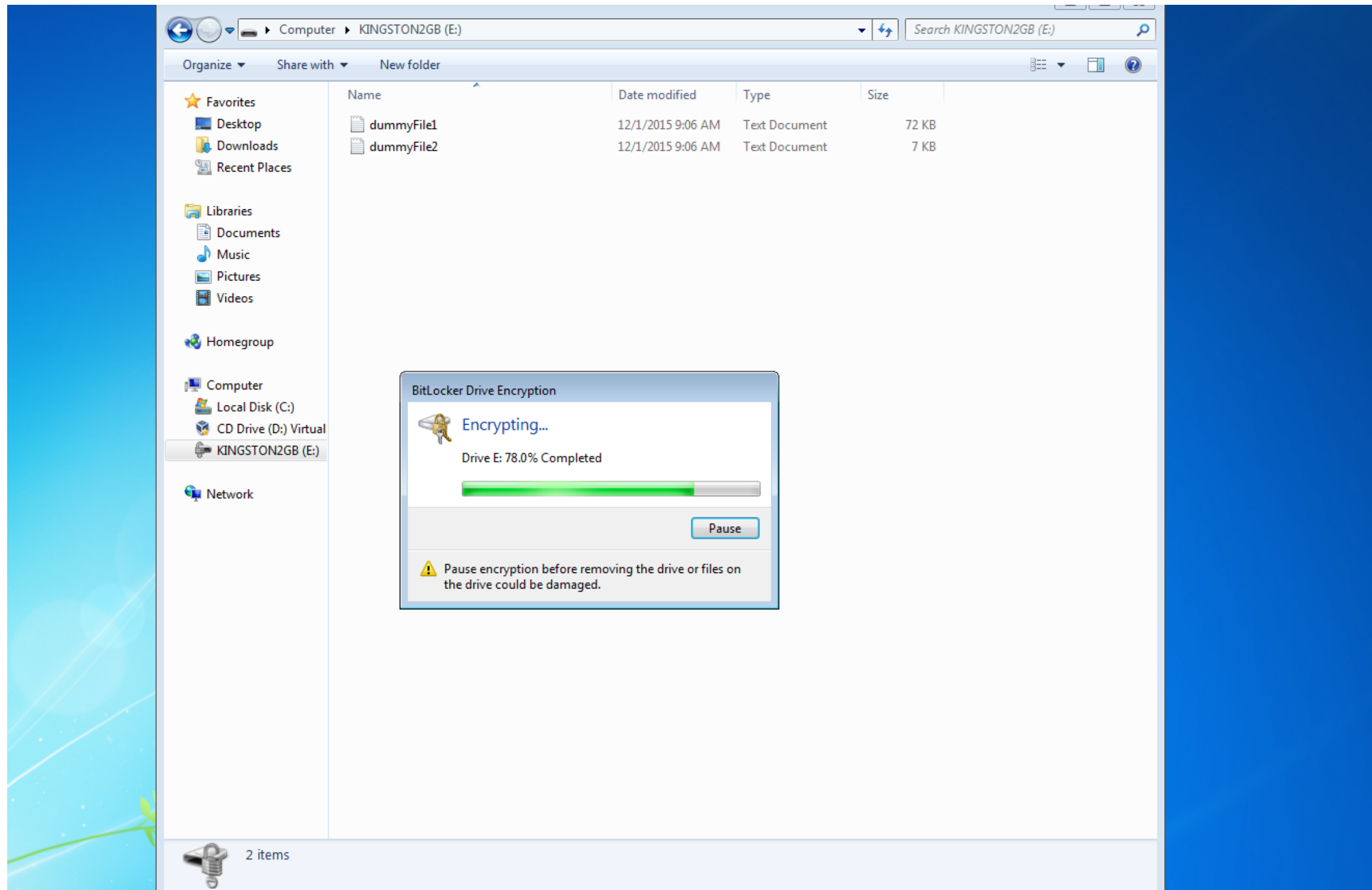
BITLOCKER PASSWORD METHOD: ENCRYPTION, STEP 1



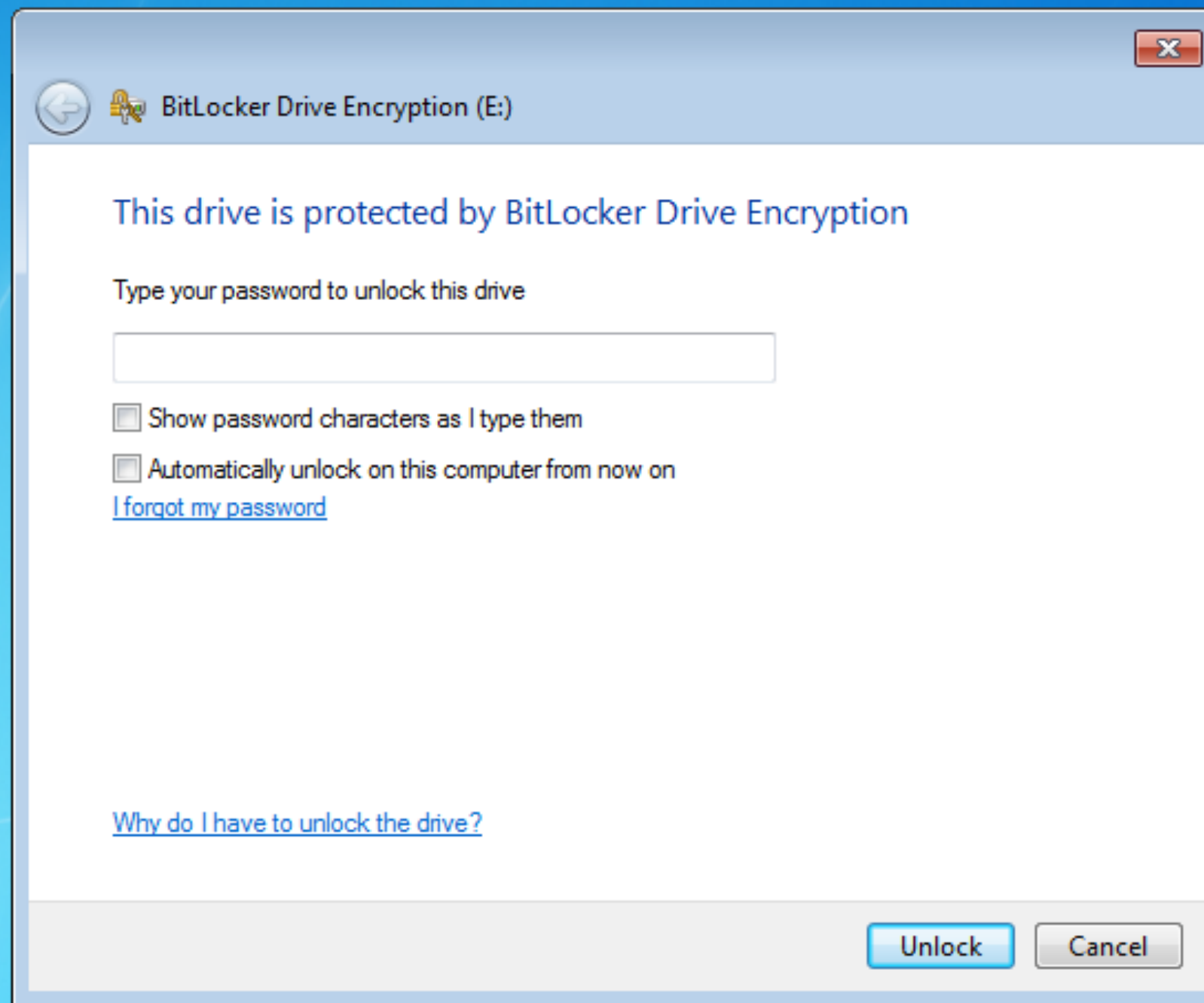
BITLOCKER PASSWORD METHOD: ENCRYPTION, STEP 2



BITLOCKER PASSWORD METHOD: ENCRYPTION, STEP 3

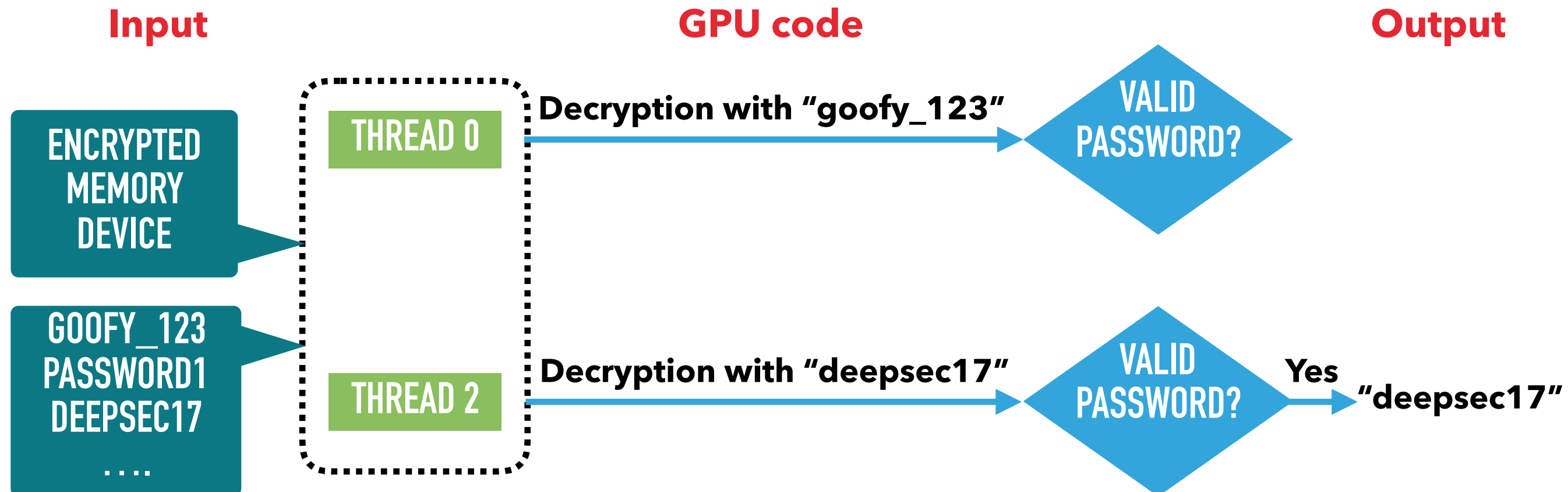


BITLOCKER PASSWORD METHOD: DECRYPTION



BITCRACKER

- ▶ First open source password cracking tool for memory devices encrypted with BitLocker
- ▶ User password authentication method
 - Find the right password to decrypt an encrypted memory unit
- ▶ **Dictionary attack** by means of **GPUs**
 - Every thread decrypts the device testing a different password

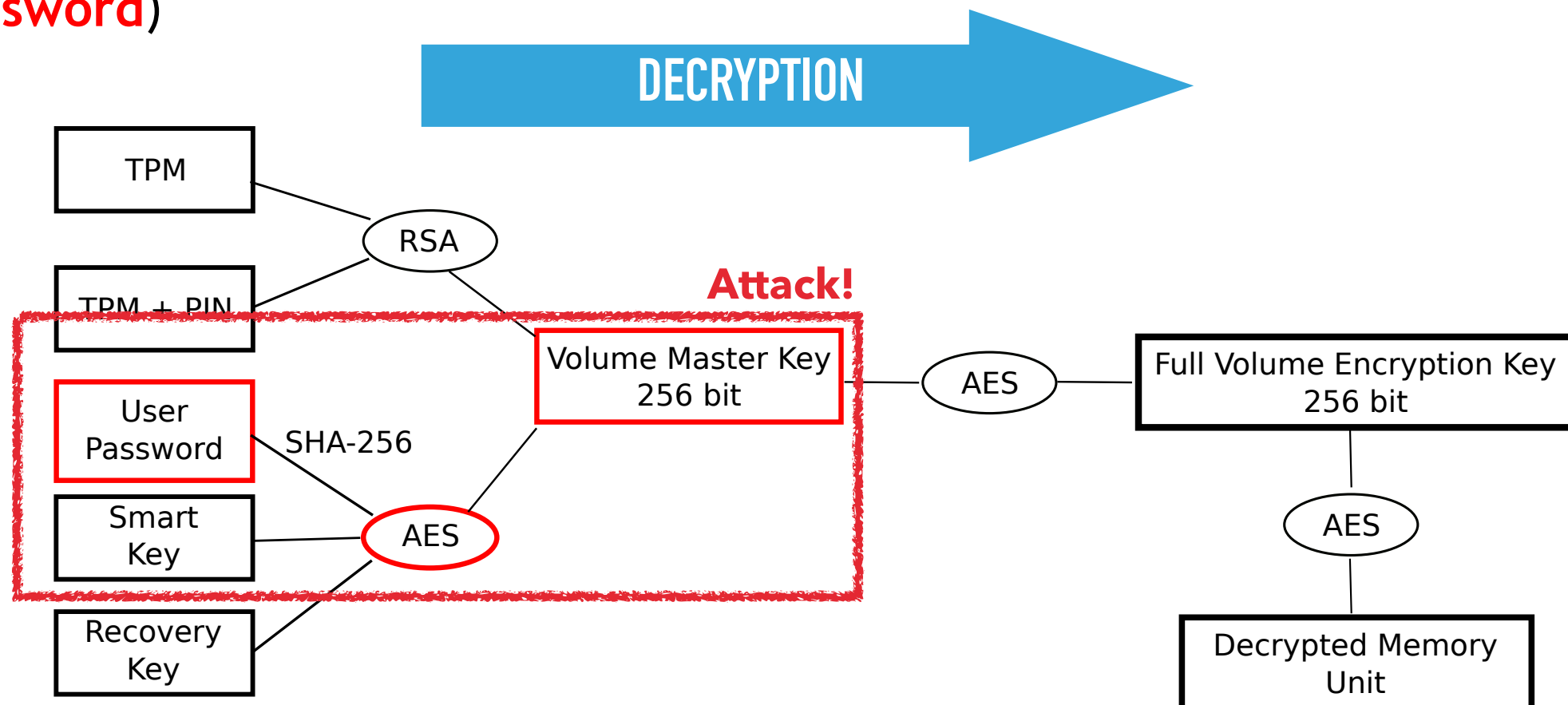


BITLOCKER FORMAT

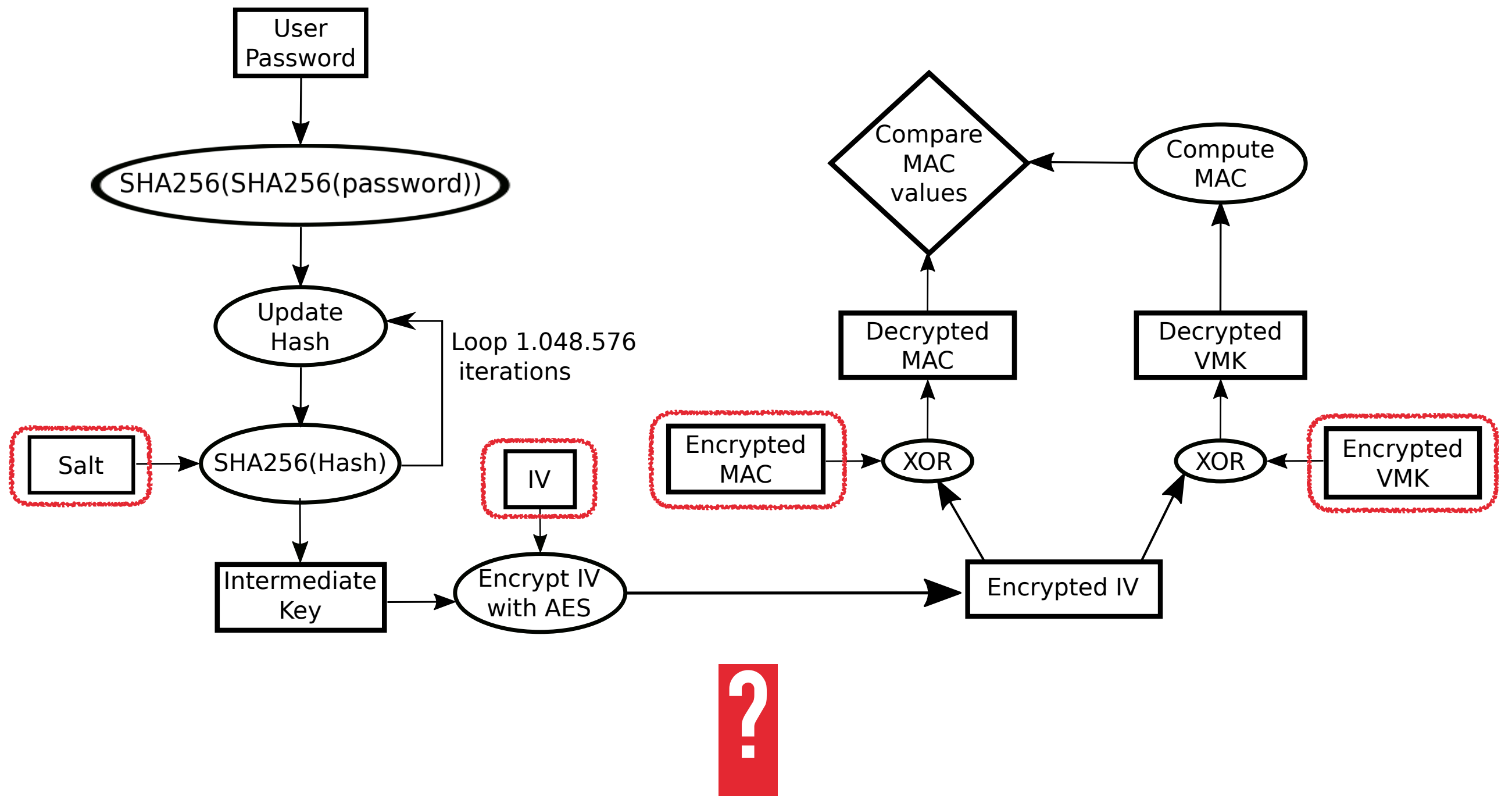
- ▶ Decryption algorithm
- ▶ Headers and metadata inside BitLocker encrypted devices
- ▶ Sources:
 - ▶ Microsoft (<https://technet.microsoft.com>)
 - ▶ **libbde**: Library and tools useful to access the BitLocker encrypted volumes (<https://github.com/libyal/libbde>)
 - ▶ **dislocker**: FUSE driver to read/write Windows' BitLocker-ed volumes under Linux/Mac OSX (<https://github.com/Aorimn/dislocker>)

BITLOCKER KEYS

- ▶ Complex architecture of keys to encrypt devices
- ▶ Encryption:
 - Sectors are encrypted by using a key called **FVEK** (Full-Volume Encryption Key)
 - The FVEK is, in turn, encrypted with a key called **VMK** (Volume Master Key)
 - The VMK is also encrypted with an authentication method (e.g., **user** provided **password**)

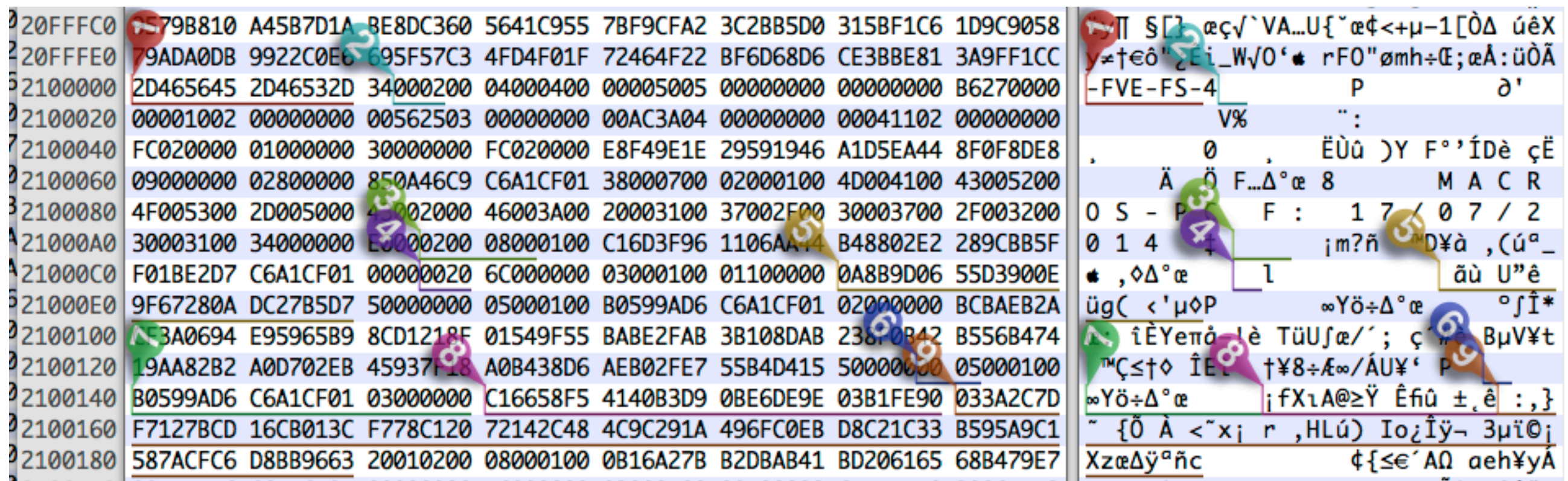


BITLOCKER VMK DECRYPTION ALGORITHM

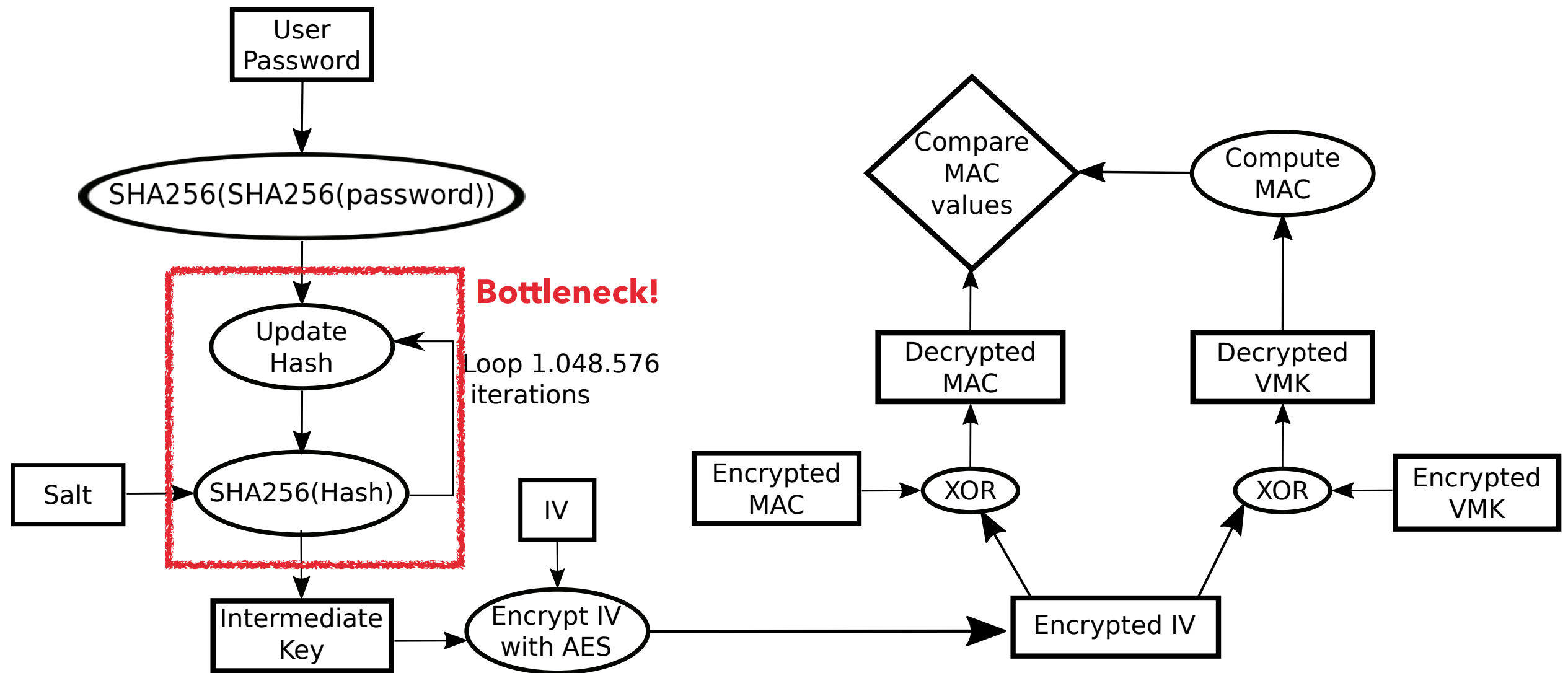


BITLOCKER METADATA

- ▶ 3 FVE (*Full Volume Encryption*) metadata blocks
- ▶ Initial signature "-FVE-FS-"
- ▶ Windows 8.1, FVE block: salt (5), VMK encrypted with AES-CCM (6), encrypted MAC (8), encrypted VMK (9), etc...



BITCRACKER VMK DECRYPTION ALGORITHM, INITIAL VERSION



- ▶ Poor performance: 100 password/sec, NVIDIA GPU Tesla K80
- ▶ Limited by instructions number!

IMPROVEMENT – W BLOCKS

Each iteration: SHA-256 to a 128 bytes structure

← Block1: 64 byte →

← Block2: 64 byte →

64 byte	16 byte	8 byte	32 byte	8 byte
Results previous iteration	Salt	Counter	Padding	Size
Variable	Fixed	Variable	Fixed	Fixed
Not predictable	Memory unit salt	0 - 1048575	10 ... 0	88

Precomputation is possible!

1.048.576 iterations x 64 W blocks = 67.108.800 blocks (256 Mb)

SHA-256 to 128 byte:

- ▶ 128 byte split into two 64 byte blocks
- ▶ PreviousHash = SHA-256 (Constants [32 byte], Message1 [Block1: 64 byte])
- ▶ FinalHash = SHA-256 (PreviousHash [32 byte], Message2 [Block2: 64 byte])

$$W_t = \begin{cases} M_t^i & \text{if } 0 \leq t \leq 15 \\ \sigma_1^{256}(W_{t-2}) + W_{t-7} + \sigma_0^{256}(W_{t-15}) + W_{t-16} & \text{if } 16 \leq t \leq 63 \end{cases}$$

64 byte Message → 64 W blocks

IMPROVEMENT – CUDA

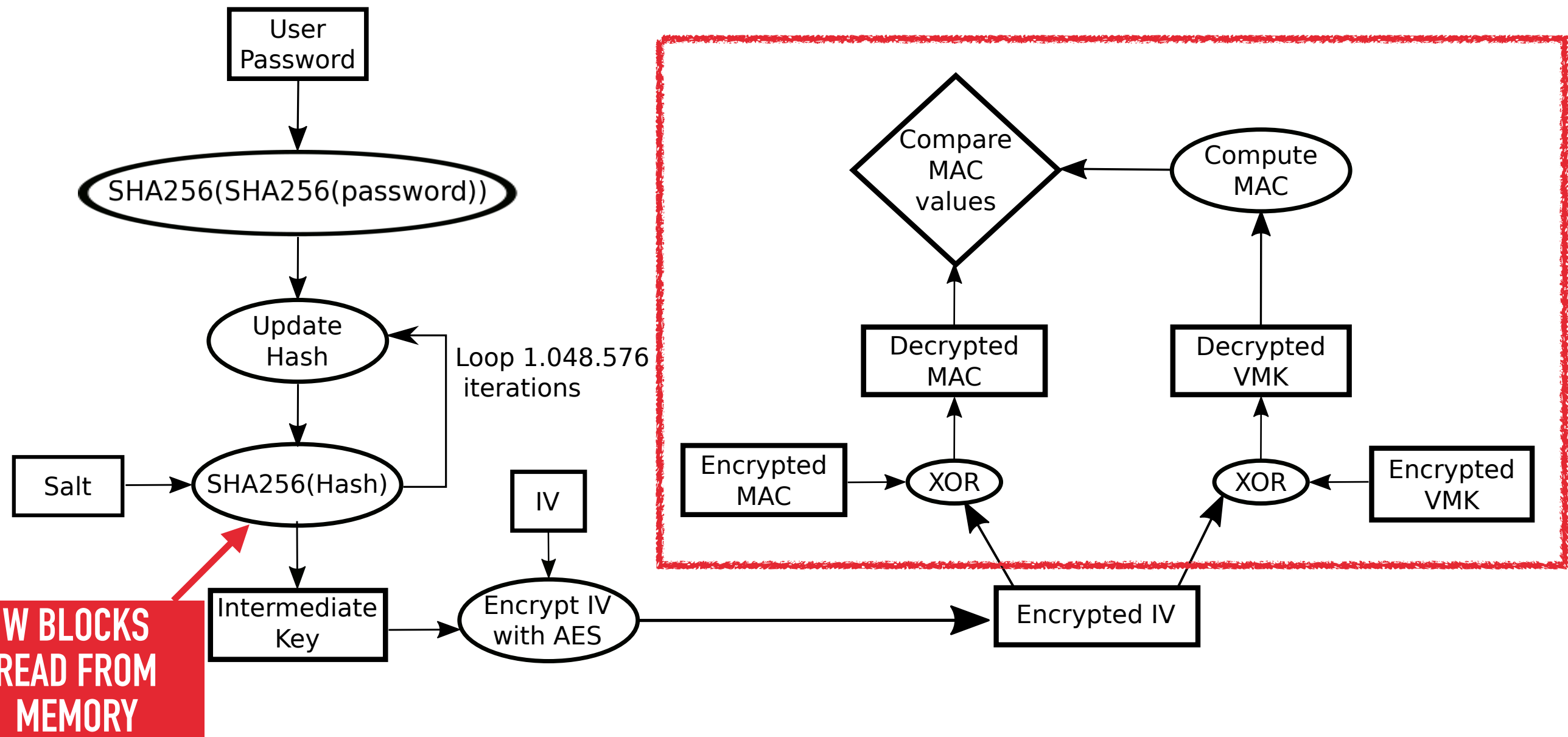
- ▶ No W blocks computation → less instructions!
- ▶ Less registers usage, no local memory, occupancy 100%, etc...
- ▶ Instructions like IADD3 and LOP3.LUT (logical operation on 3 inputs with lookup table) → $d = (a \text{ XOR } b \text{ XOR } c)$

- CC 3.x (Kepler arch) :
 1. `lop.xor a, b, tmp;`
 2. `lop.xor tmp, c, d;`

- CC 5.x (Maxwell arch) :
 1. `lop3.lut (d, a, b, c, 0x96)`

a	b	c	result
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1
			0x96

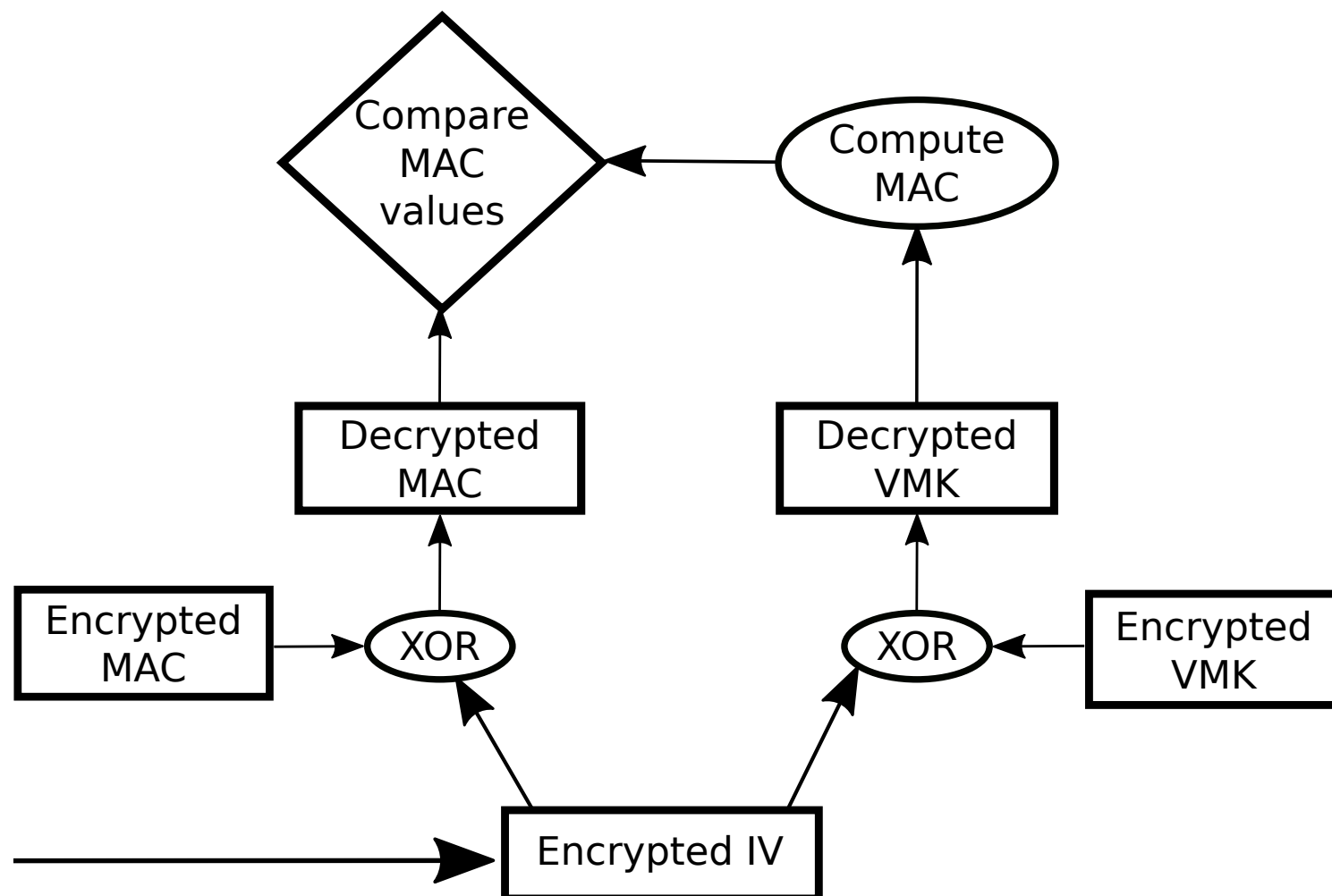
BITCRACKER VMK DECRYPTION ALGORITHM



Speed up x3: from 100 password/sec to 340 password/sec, NVIDIA GPU Tesla K80

IMPROVEMENT – MAC COMPARISON

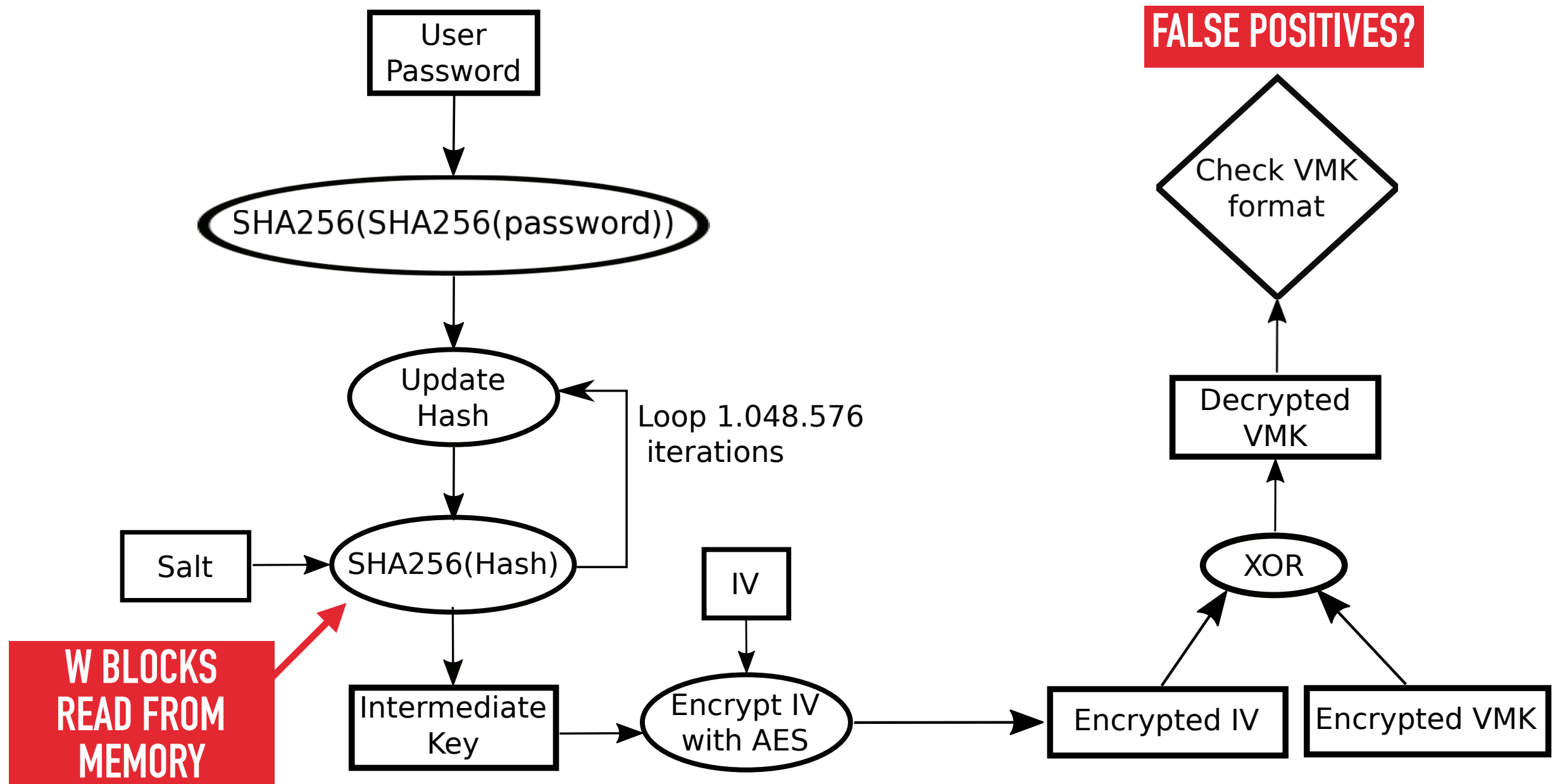
- ▶ Decrypt VMK: 3 AES, 44 XOR
- ▶ Decrypt MAC: 1 AES, 16 XOR
- ▶ Compute MAC: 4 AES, 44 XOR



IMPROVEMENT – MAC COMPARISON

- ▶ According to Microsoft standard, decrypted VMK structure:
 - First 12 bytes hold info about the key:
 1. Bytes 0 and 1: VMK length, always 44
 2. Bytes 4 and 5: version number, always 1
 3. Bytes 8 and 9: type of VMK encryption. In case of user password, the value is between 0x2000 and 0x2005
 - Last 32 bytes are the real VMK
- ▶ Improvement: avoid MAC comparison and check the decrypted VMK values

BITCRACKER FINAL ALGORITHM

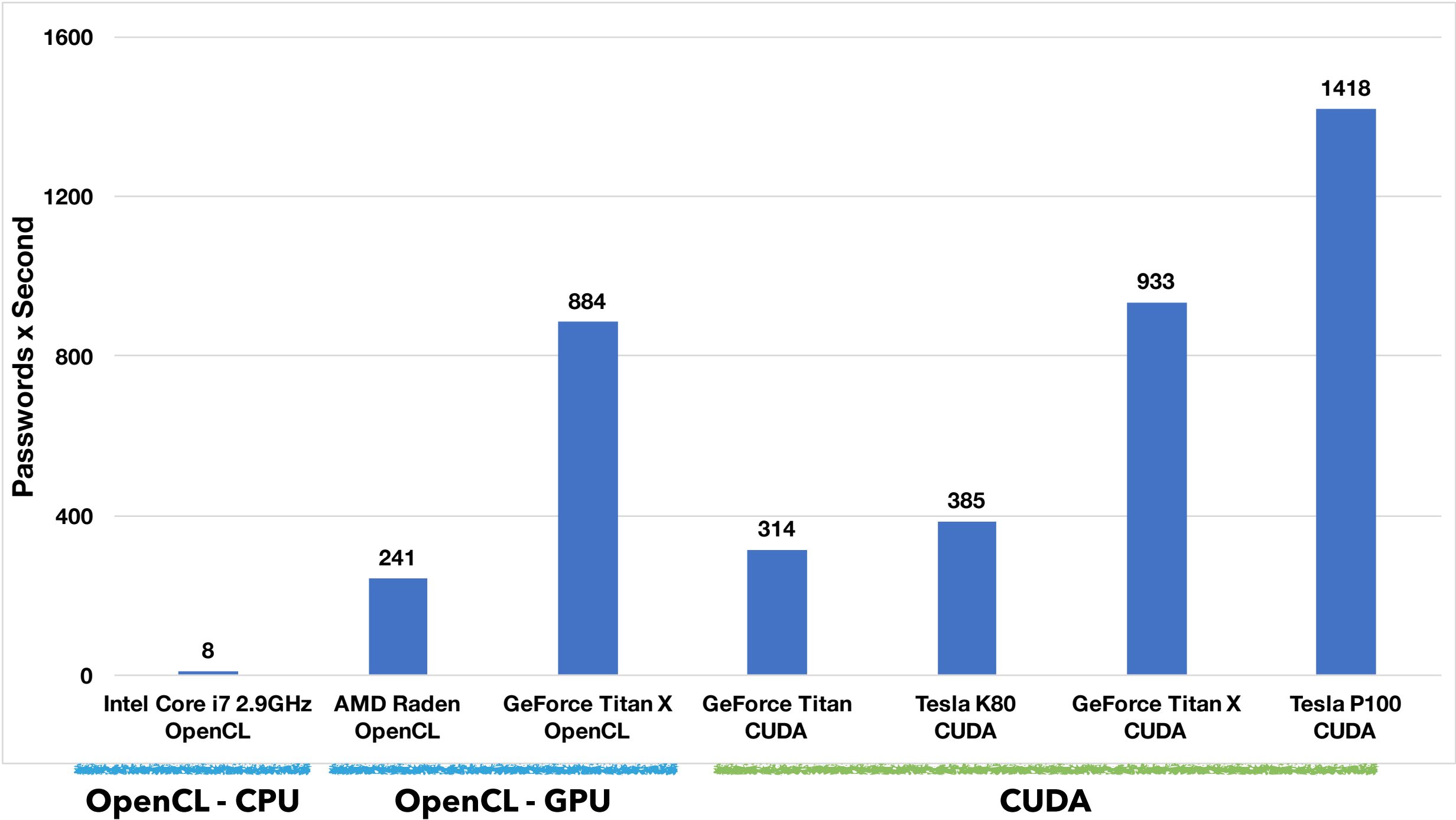


Speed up 11%: from 340 password/sec to 385 password/sec, NVIDIA GPU Tesla K80

BITCRACKER & WINDOWS VERSIONS

- ▶ Tested with BitLocker on Windows Vista, 7 , 8.1 and 10
- ▶ Windows 10 has 2 different modes:
 - **Compatible:** nothing different from previous Windows
 - **Not Compatible:** XTS-AES instead of AES-CCM, only for FVEK and device sectors

BITCRACKER PERFORMANCE: PASSWORDS/SECOND



BITCRACKER PERFORMANCE: HASH/SECOND

- ▶ Each password requires $1.048.576 \times 2 = 2.097.152$ SHA-256
- ▶ 1418 psw/sec \rightarrow 2.973.761.536 SHA-256/sec
- ▶ Compared with Hashcat v 3.5.0 ... **Not fair!**

	Hashcat	BitCracker
Implementation	OpenCL	CUDA
Format	Raw SHA-256	2.097.152 SHA-256 + AES + XOR
Improvements	None	W blocks
Hash/sec	3070 MH/sec	2973 MH/sec

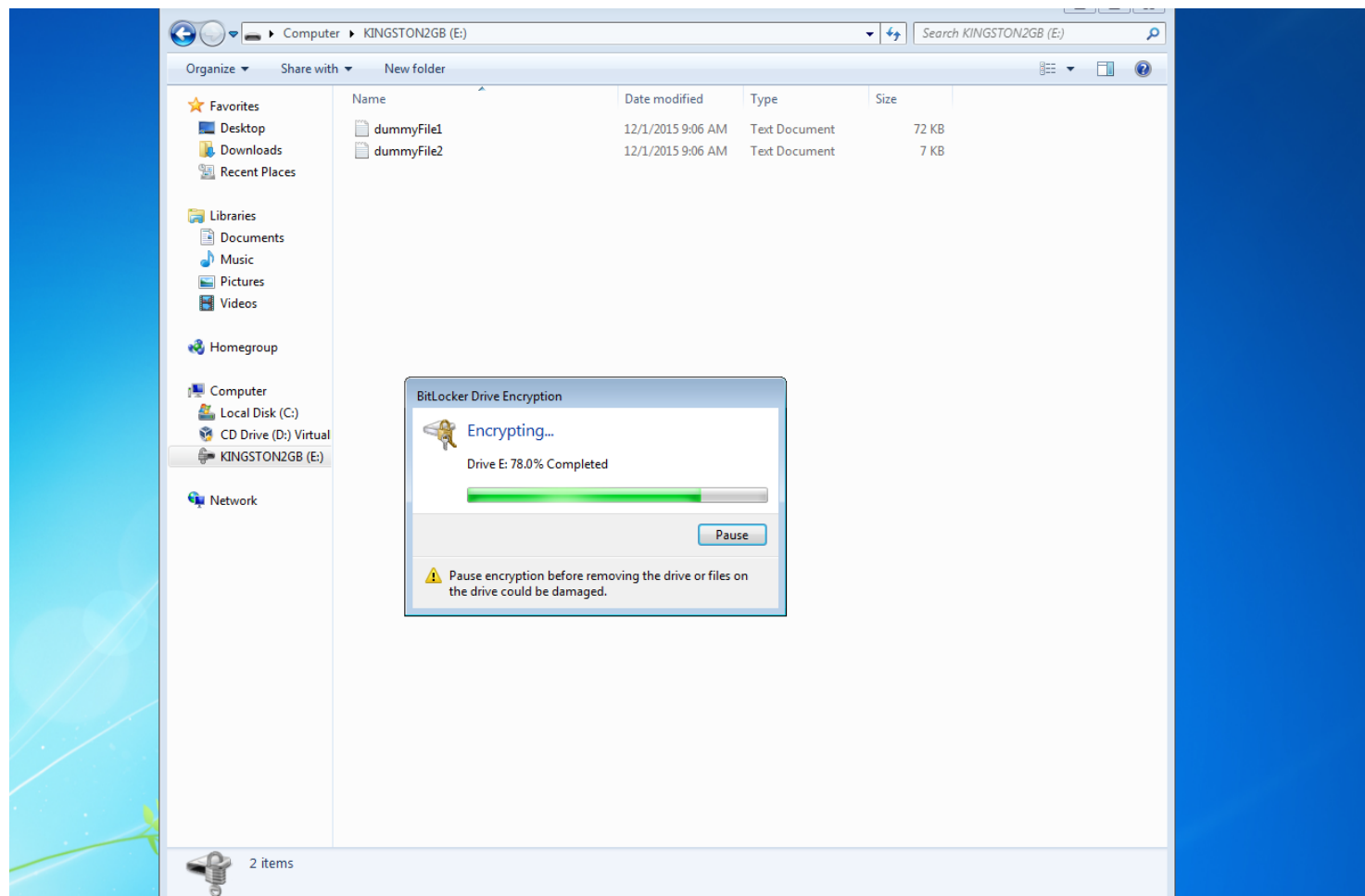
NVIDIA GPU Tesla P100 (Pascal architecture)

BITCRACKER IS AVAILABLE ONLINE!

- ▶ **GitHub repository:** <https://github.com/e-ago/bitcracker>
 - Standalone implementation, both CUDA-C and OpenCL
 - Most updated version with several command line options
 - No dictionary manipulation, mask attacks, etc..
- ▶ **John the Ripper - OpenCL BitLocker format:**
 - Bleeding jumbo: <https://github.com/magnumripper/JohnTheRipper>
 - Wiki page: <http://openwall.info/wiki/john/OpenCL-BitLocker>
 - Slightly slower due to JtR internal engine
- ▶ GPLv2.0 but we are open to collaborations!

BITCRACKER: HOW TO

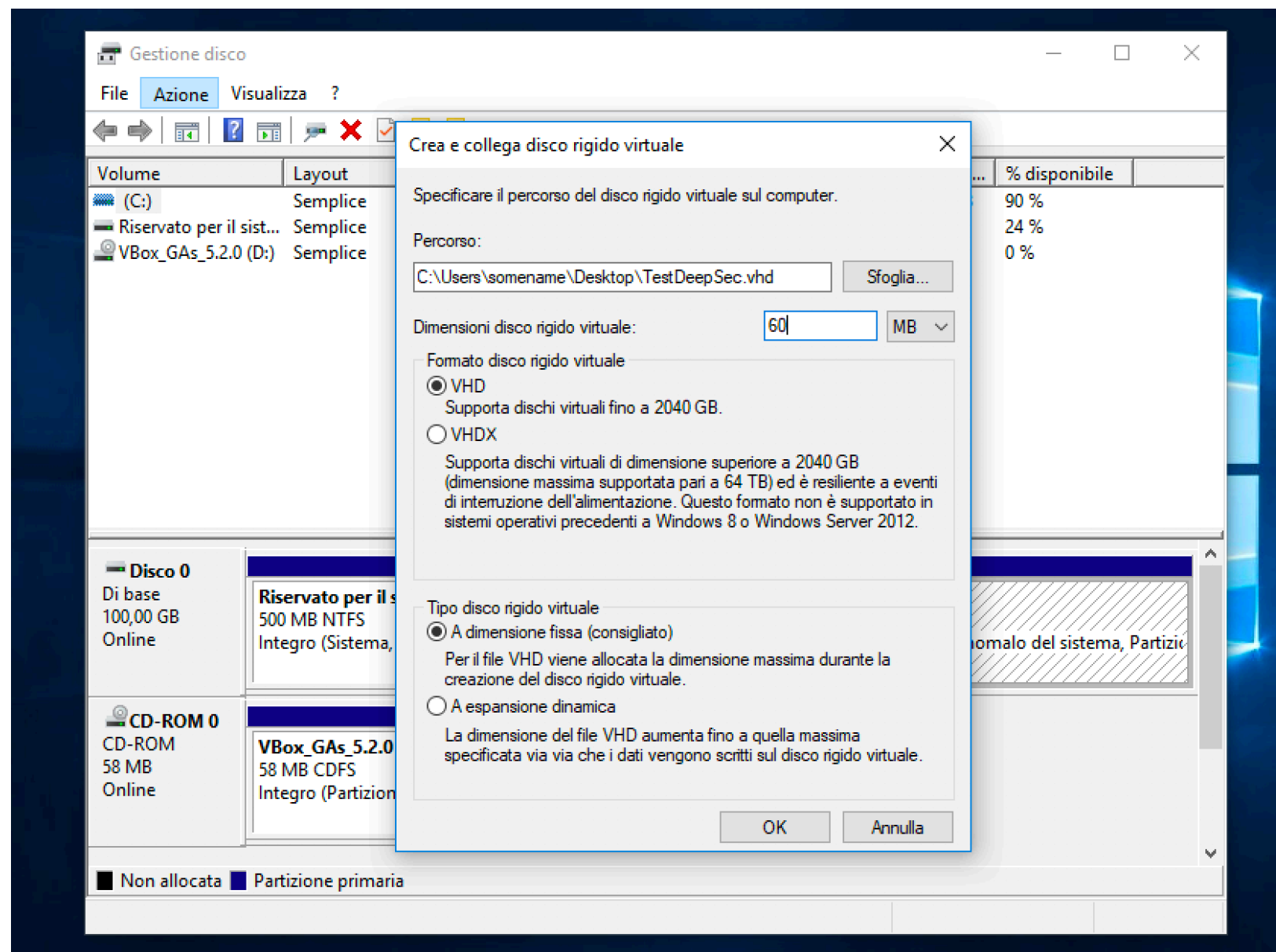
- ▶ Step 1: get the image of your encrypted memory unit
- ▶ Example 1: *dd* command is a Linux command-line utility to create bit-by-bit images of entire drives



```
sudo dd if=/dev/disk2 of=/somepath/imageEncrypted conv=noerror,sync  
4030464+0 records in  
4030464+0 records out  
2063597568 bytes transferred in 292.749849 secs (7049013 bytes/sec)
```

BITCRACKER: HOW TO

- ▶ Step 1: get the image of your encrypted memory unit
- ▶ Example 2: test with an encrypted VHD



BITCRACKER: HOW TO

- ▶ Step 2: *bitcracker_hash* to extract the hash and check the format

```
./build/bitcracker_hash -o hashFile.txt -i /somepath/imageEncrypted
```

```
Opening file /somepath/imageEncrypted
```

```
Signature found at 0x00010003
```

```
Version: 8
```

```
Invalid version, looking for a signature with valid version...
```

```
Signature found at 0x02110000
```

```
Version: 2 (Windows 7 or later)
```

```
VMK entry found at 0x021100c2
```

```
VMK encrypted with user password found!
```

```
Final hash:
```

```
$bitlocker$0$16$0457cb4e3c27f5172b4d2192b6fb3e5e$1048576$12$60bb9871d20fd3010  
3000000$60$b860aa11fe0b1eb3e2c75c3de07c4c8b933e9e9d5fba5bfb7bf7cdbbc3d0fd05ce  
95ea725bc064d7f58058b72eb5b954131ec22152cce546ae2d0902
```

BITCRACKER: HOW TO

- ▶ Step 3: start the attack with *bitcracker_cuda*

```
Usage: ./build/bitcracker_cuda -f <hash_file> -d <dictionary_file>
```

Options:

- h Show this help
- f Path to your input hash file (HashExtractor output)
- d Path to dictionary or alphabet file
- s Strict check (use only in case of false positives, faster solution)
- m MAC comparison (use only in case of false positives, slower solution)
- g GPU device number
- t Set the number of password per thread threads
- b Set the number of blocks

BITCRACKER: HOW TO

```
./build/bitcracker_cuda -f hashFile.txt -d dictionary.txt -t 1 -b 1 -g 0
```

```
=====
Selected device: GPU Tesla K80 (ID: 0) properties
=====
```

```
.....
Hash file hashFile.txt:
$bitlocker$0$16$0457cb4e3c27f5172b4d2192b6fb3e5e$1048576$12$60bb9871d20fd30103000000$60$b860aa11fe0b1eb3e2c75c
3de07c4c8b933e9e9d5fba5bfb7bf7cdbbc3d0fd05ce95ea725bc064d7f58058b72eb5b954131ec22152cce546ae2d0902
```

```
=====
Dictionary attack
=====
```

```
Starting CUDA attack:
  CUDA Threads: 1024
  CUDA Blocks: 1
  Psw per thread: 1
  Max Psw per kernel: 1024
  Dictionary: dictionary.txt
```

```
CUDA Kernel execution:
  Stream 0
  Effective number psw: 7
  Time: 28.583404 sec
  Passwords x second: 0.24 pw/sec
```

```
=====
CUDA attack completed
Passwords evaluated: 7
Password found: [d0n4ld8c!k1234qwert6=2p.?90]
=====
```

RECOVERY KEY

- ▶ There are other authentication methods!
- ▶ Common element: Recovery Key

- 48-digit key, 8 integers of 6 digits

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- For every authentication method “you can restore access to a BitLocker-protected drive in the event that you cannot unlock the drive normally”
- ▶ Ready next month!

NEXT STEPS

- ▶ BitLocker encrypted format in case of other authentication methods
- ▶ Multi-GPU distributed solution
- ▶ More tests: newest NVIDIA Volta GPUs and non-NVIDIA GPUs

PLEASE SHARE!

[HTTPS://GITHUB.COM/E-AGO/BITCRACKER](https://github.com/e-ago/bitcracker)

THANK YOU!

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