



## Unity 專案

A screenshot of a GitHub repository page for 'sugerisummy/Unity'. The repository has 1 branch and 0 tags. The main file list includes 'Assets', 'Packages', 'ProjectSettings', 'UIElementsSchema', 'gitattributes', 'ARCHITECTURE.md', 'DEVLOG.md', 'Push.bat', and 'ignore.conf'. There are 29 commits from 'sugerisummy' with the latest being 'chore:auto-save 20/04/13:35' at 5 hours ago. The repository has 0 stars and 0 forks. The 'About' section shows 0 activity, 0 stars, 0 watching, and 0 forks. The 'Releases' section indicates no releases published. The 'Languages' section shows C# (87.7%), ShaderLab (10.2%), HSL (3.1%), and Batchfile (0.2%). Suggested workflows for .NET Desktop are shown.

個人專案 Github 頁面 (公開可查) [sugerisummy/Unity](https://github.com/sugerisummy/Unity): Hi 這裡是放 unity 專案的

A screenshot of a GitHub repository page for 'sugerisummy/littlegame'. The repository has 1 branch and 0 tags. The main file list includes '.vscode', 'Penter.py', 'README.md', 'game.py', 'res.py', 'res2.py', 'res3.py', and 'res4.py'. There are 6 commits from 'sugerisummy' with the latest being 'Update README.md' at now. The repository has 0 stars and 0 forks. The 'About' section indicates no description, website, or topics provided. The 'Releases' section indicates no releases published. The 'Languages' section shows Python (100.0%). Suggested workflows for Publishing Python Package are shown.

個人專案 Github 頁面 (公開可查) [sugerisummy/littlegame](https://github.com/sugerisummy/littlegame) 這裡釋放小遊戲和一些工具的