EngimonSpecies

+ maxCumulExp
+ maxSkills
# species
# slogan
# starterSkill
# element

+ EngimonSpecies()
+ EngimonSpecies()
+ operator=()
+ getStarterSkill()
+ getElements()
+ getSpecies()

Engimon

+ defaultLevel

+ Engimon()
+ Engimon()
+ Engimon()
+ Engimon()
+ Engimon()
+ getName()
+ getLvl()
+ getElementCount()
+ getPosition()
+ getSkills()
and 11 more...