```
EngimonSpecies
+ maxCumulExp
+ maxSkills
# species
# slogan
# starterSkill
# element
+ EngimonSpecies()
+ EngimonSpecies()
+ operator=()
+ getStarterSkill()
+ getElements()
+ getSpecies()
     Engimon
+ defaultLevel
+ Engimon()
+ Engimon()
+ Engimon()
+ Engimon()
+ Engimon()
+ getName()
+ getLvl()
+ getElementCount()
+ getPosition()
+ getSkills()
```

and 11 more...