

1. Inheritance:

Inheritance is a fundamental concept in object oriented programming (OOP) that allows a new class to inherit fields and methods from an existing class.

Single Inheritance:

Single inheritance is a type of inheritance in which a subclass inherits from only one superclass.

Examp:

```
class A
  ↓
class B
```

Program:

```
class A {
    int a;
    void display A() {
        system.out.println ("a="+a);
    }
}
```

```
class B extends A
```

```
{
```

```
    int b;
```

```
    void display B()
```

```
    {
```

```
        system.out.println("b="+b);
```

```
    }
```

```
}
```

```
Public class Main {
```

```
    Public static void main (String[] args)
```

```
    {
```

```
        B obj = new B();
```

```
        obj.a = 10;
```

```
        obj.b = 20;
```

```
        obj.display A();
```

```
        obj.display B();
```

```
    }
```

```
}
```

10

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Multiple Inheritance in Java:

Multiple inheritance refers to feature in some object oriented programming languages where a class can inherit characteristics from more than one parent class.

Examp:

class A

class B

class C

Program:

```
class A {
```

```
    public void method A()
```

```
    {
        system.out.println ("Inside class A");
```

```
    }
```

```
}
```

```
class B extends A {
```

```
    public void method B()
```

```
    {
        system.out.println ("Inside class B");
```

```
    }
```

```
}
```

```

    public void methodC()
    {
        System.out.println("Inside class C");
    }
}

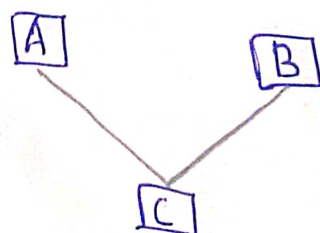
public class Main
{
    public static void main (String[] args)
    {
        C objC = new C();
        objC.methodA();
        objC.methodB();
        objC.methodC();
    }
}

```

Multiple Inheritance:

Multilevel inheritance is a type of inheritance in Java where a class is derived from a class that is also derived from another class.

Examp:



```
class A {
```

```
    void display A()
```

```
    {
        system.out.println ("Inside class A")
    }
}
```

```
class B {
```

```
    void display B()
```

```
    {
        system.out.println ("Inside class B")
    }
}
```

```
class C extends A() {
```

```
    void display A()
```

```
    {
        super.display A();
        system.out.println ("Inside class C");
    }
```

```
    void display C()
```

```
    {
        system.out.println ("Method of class C");
    }
```

```
}
```

```
Public class Main
```

```
{
    Public static void main (String[] args)
```

```
{
```

```
    C obj C = new C ();
```

```
    obj C . display A();
```

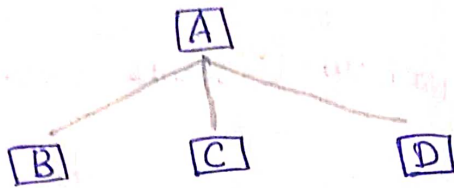


```

    B obj B = new B();
    obj B = display B();
    obj C = display C(),
}
}

```

Hierarchical Management



It occurs when multiple subclass inherit from a single superclass. This means that a single parent class can have multiple classes.

```

class A {
    Public void display A()
    {
        system.out.println ("Inside class A");
    }
}

```

```

class B extends A {
    Public void display B()
    {
        system.out.println ("Inside class B");
    }
}

```

```
class C extends A {
```

```
    public void display C()
```

```
    {
        system.out.println ("Inside class C");
    }
}
```

```
class D extends B {
```

```
    public void display D()
```

```
    {
        system.out.println ("Inside class D");
    }
}
```

```
public class Main
```

```
{
    public static void main (String [] args
```

```
    {
        B obj B = new B();
```

```
        C obj C = new C();
```

```
        D obj D = new D();
```

```
        obj B. display A();
```

```
        obj B. display B;
```

```
        system.out.println ();
```

```
        obj D. display A();
```

```
        obj D. display B();
```

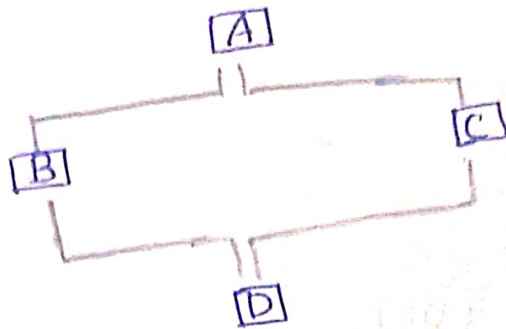
```
        obj D. display D();
```

```
    }
```

```
}
```

Hybrid :

Combination of any inheritance.



```
class A {
```

```
    Public void display A()
```

```
    { system.out.println ("Inside class A")
```

```
    }
```

```
}
```

```
class B {
```

```
    Public void display B()
```

```
    { system.out.println ("Inside class B"); } }
```

```
class D extends class C {
```

```
    Public void println ("Inside class D") .display
```

```
    { system.out.println ("Inside class D")
```

```
    }
```

```
Public class main
```

```
{
```

```
    Public static void main (String [] args)
```

```
    {
```

```
        C objC = new C();
```

```
        C objD = new C();
```


~~obj~~ c . display ();

obj c . display ();

System.out.println ();

obj D . display A ();

obj D . display C ();

obj D . display D ();

}

}

Exception Handling:

An exception is an error during the execution of a program.

Key components of exception handling:

Try .

catch .

throw .

finally .

throws .

Nested catch:

```
class Main {  
    public static void main (String[] args)  
    {  
        try
```

```
        {  
            int a = 5/10;
```

```
            System.out.println ("Rest of code in key block");  
        }
```

```
        catch (ArithmeticException e)
```

```
        {  
            System.out.println ("Arithmetic expression" + e.getMessage());  
        }
```

```
        catch (Exception e)
```

```
        {  
            System.out.println ("Exception = " + e.getMessage());  
        }
```

```
    }  
}
```

Arithmetic exception by zero.

try & catch:

```
class Main {
```

```
    public static void main (String[] args)
```

```
{
```

```
    try {
```

```
        int b = 1/0;
```

```
    }
```

```
    catch (Exception e)
```

```
{
    System.out.println ("Exception known" + e.getMessage());
```

```
}
```

```
    System.out.println (a[4]);
```

```
}
```

```
catch (ArrayIndexOutOfBoundsException)
```

```
{
```

```
    System.out.println ("Exception thrown" + e.getMessage());
```

```
}
```

```
    System.out.println ("Out of Block")
```

```
}
```

```
}
```

o/p: Exception thrown 10

Throw :

```
Public class Main {  
    static void checkage (int known age) throws ArithmeticException  
    {  
        if (age < 18)  
        {  
            throw new ArithmeticException ("Access denied - You must  
                be at-least 18 Your world")  
        }  
    }  
    else  
    {  
        System.out.println ("Access granted - You are old  
            enough");  
    }  
}
```

```
Public static void main (String[] args)  
{  
    try  
    {  
        check age (16)  
    }  
    catch (ArithmeticException e)  
    {  
        System.out.println (e.getMessage());  
    }  
}
```

You are not eligible -

finally:

try → block of code to test the error being executed.

catch → block of code to be executed if an error occurs in try block.

finally → code that always executes.

The finally block is a section of code that is executed regardless of whether an exception is thrown or not.

Program:

```
public class Main {  
    public static void main (String[] args)  
    {  
        try {  
            int a = {1, 2, 3}  
            system.out.println ("Array index out of exception:"  
                                + e.getMessage());  
        }  
        catch (Array index out of Bound exception)  
        {  
            system.out.println ("Rest of code in the  
                                try block");  
        }  
    }  
}
```


Finally

```
{  
    system.out.println("this is the finally blocks");  
}
```

Arithmetic \Rightarrow / zero.

\therefore this is the finally blocks.