

✔ Congratulations! You passed!

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higher

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1. What does a neuron compute?

1 / 1 point

- ☐ A neuron computes the mean of all features before applying the output to an activation function
- ☐ A neuron computes a function g that scales the input x linearly ($Wx + b$)
- ☐ A neuron computes an activation function followed by a linear function $z = Wx + b$
- ☒ A neuron computes a linear function $z = Wx + b$ followed by an activation function

Expand

✔ Correct

Correct, we generally say that the output of a neuron is $a = g(Wx + b)$ where g is the activation function (sigmoid, tanh, ReLU, ...).

2. Which of these is the "Logistic Loss"?

1 / 1 point

- ☐ $\mathcal{L}^{(i)}(\hat{y}^{(i)}, y^{(i)}) = |y^{(i)} - \hat{y}^{(i)}|^2$
- ☐ $\mathcal{L}^{(i)}(\hat{y}^{(i)}, y^{(i)}) = \max(0, y^{(i)} - \hat{y}^{(i)})$
- ☐ $\mathcal{L}^{(i)}(\hat{y}^{(i)}, y^{(i)}) = |y^{(i)} - \hat{y}^{(i)}|$
- ☒ $\mathcal{L}^{(i)}(\hat{y}^{(i)}, y^{(i)}) = -(y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)}))$

Expand

✔ Correct

Correct, this is the logistic loss you've seen in lecture!

3. Suppose `img` is a (32,32,3) array, representing a 32x32 image with 3 color channels red, green and blue. How do you reshape this into a column vector `x`?

1 / 1 point

- ☐ `x = img.reshape((32*32,3))`
- ☐ `x = img.reshape((1,32*32,3))`
- ☐ `x = img.reshape((3,32*32))`
- ☒ `x = img.reshape((32*32*3,1))`

Expand

✔ Correct

4. Consider the following random arrays `a` and `b`, and `c`:

1 / 1 point

`a = np.random.randn(3,4)` # `a.shape = (3,4)`

`b = np.random.randn(1,4)` # `b.shape = (1,4)`

`c = a + b`

What will be the shape of `c`?

- ☐ `c.shape = (1, 4)`
- ☐ `c.shape = (3, 1)`
- ☒ `c.shape = (3, 4)`
- ☐ The computation cannot happen because it is not possible to broadcast more than one dimension.

Expand

✓ Correct

Yes. Broadcasting is used, so row b is copied 3 times so it can be summed to each row of a.

5. Consider the two following random arrays a and b :

1 / 1 point

$a = \text{np.random.randn}(4, 3) \# a.\text{shape} = (4, 3)$

$b = \text{np.random.randn}(1, 3) \# b.\text{shape} = (1, 3)$

$c = a * b$

What will be the shape of c ?

- ☐ The computation cannot happen because the sizes don't match.
- ☒ $c.\text{shape} = (4, 3)$
- ☐ The computation cannot happen because it is not possible to broadcast more than one dimension.
- ☐ $c.\text{shape} = (1, 3)$

✓ Expand

✓ Correct

Yes. Broadcasting is invoked, so row b is multiplied element-wise with each row of a to create c.

6. Suppose our input batch consists of 8 grayscale images, each of dimension 8×8 . We reshape these images into feature column vectors \mathbf{x}^i . Remember that $\mathbf{X} = [\mathbf{x}^{(1)} \mathbf{x}^{(2)} \dots \mathbf{x}^{(8)}]$. What is the dimension of \mathbf{X} ?

1 / 1 point

- ☐ (8, 64)
- ☐ (8, 8, 8)
- ☒ (64, 8)
- ☐ (512, 1)

✓ Expand

✓ Correct

Yes. After converting the 8×8 gray scale images to a column vector we get a vector of size 64, thus \mathbf{X} has dimension (64, 8).

7. Consider the following array:

1 / 1 point

$a = \text{np.array}([2, 1], [1, 3])$

What is the result of $a * a$?

- ☒ $\begin{pmatrix} 4 & 1 \\ 1 & 9 \end{pmatrix}$
- ☐ The computation cannot happen because the sizes don't match. It's going to be an "Error"
- ☐ $\begin{pmatrix} 5 & 5 \\ 5 & 10 \end{pmatrix}$
- ☐ $\begin{pmatrix} 4 & 2 \end{pmatrix}$

✓ Expand

✓ Correct

Yes, recall that $*$ indicates element-wise multiplication.

8. Consider the following code snippet:

0 / 1 point

$a.\text{shape} = (4, 3)$

$b.\text{shape} = (4, 1)$

for i in range(3):

for j in range(4):

$c[i][j] = a[j][i] + b[j]$

How do you vectorize this?

- ☐ $c = a + b$

- ☐ $c = a.T + b.T$
- ☒ $c = a + b.T$
- ☐ $c = a.T + b$

Expand

Incorrect
No. The $a[j][i]$ being assigned to $a[i][j]$ indicates that we are using $a.T$.

9. Consider the following arrays:

1 / 1 point

$a = \text{np.array}([[1, 1], [1, -1]])$

$b = \text{np.array}([2, [3]])$

$c = a + b$

Which of the following arrays is stored in c ?

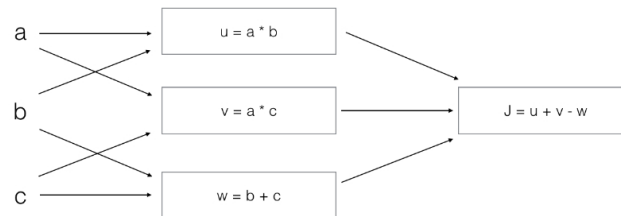
- ☐ The computation cannot happen because the sizes don't match. It's going to be an "Error"
- ☐ $\begin{bmatrix} 3 & 4 \\ 3 & 2 \end{bmatrix}$
- ☐ $\begin{pmatrix} 3 & 3 \\ 3 & 1 \\ 4 & 4 \end{pmatrix}$

Expand

Correct
Yes. The array b is a column vector. This is copied two times and added to the array a to construct the array c .

10. Consider the following computation graph.

1 / 1 point



What is the output J ?

- ☒ $J = (a - 1) * (b + c)$
- ☐ $J = (b - 1) * (c + a)$
- ☐ $J = (c - 1) * (b + a)$
- ☐ $J = a * b + b * c + a * c$

Expand

Correct
Yes. $J = u + v - w = a * b + a * c - (b + c) = a * (b + c) - (b + c) = (a - 1) * (b + c)$.