

# Block Ciphers

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# Symmetric cryptosystems

- The cryptosystems in which the decryption key can be derived efficiently from the knowledge of the encryption key are called symmetric cryptosystems.
- Symmetric cryptosystems are divided into stream ciphers are block ciphers.
- Presently, we will discuss block ciphers.

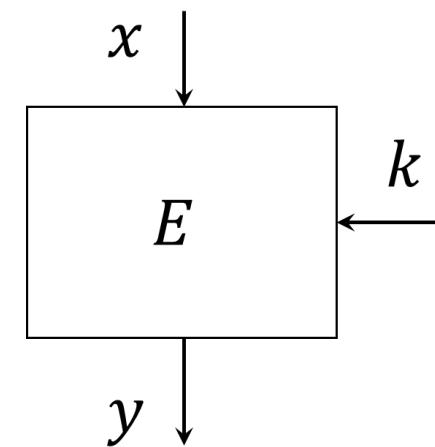
# Block ciphers

- A block cipher is a cryptosystem that transforms an  $n$ -bit plaintext block to any  $n$ -bit ciphertext block using an  $m$ -bit key.
- A block cipher is represented by a function

$$E: \{0, 1\}^n \times \{0, 1\}^m \rightarrow \{0, 1\}^n$$

where  $\mathcal{P} = \mathcal{C} = \{0, 1\}^n$  and  $\mathcal{K} = \{0, 1\}^m$ .

- The adjacent figure is a diagram of a block cipher.



# Iterated Block Ciphers: the Key Schedule

- Let  $K$  be a random binary key of some specified length.
- $K$  is used to construct  $NR$  round keys (also called subkeys), which are denoted by  $K^1, \dots, K^{NR}$ .
- The list of round keys  $K^1, \dots, K^{NR}$  is called the key schedule.
- The key schedule is constructed from  $K$  by using a fixed public algorithm.

# Iterated Block Ciphers: the round function

- The round function, say  $g$ , takes two inputs: a round key ( $K^r$ ) and a current state denoted by  $w^{r-1}$ .
- The initial state  $w^0$  is defined to be the plaintext,  $x$ .
- The ciphertext  $y$  is defined to be the state after all  $NR$  rounds.

# The round function: encryption

- The encryption operation is carried out as follows:

$$\begin{aligned}w^0 &\leftarrow x \\w^1 &\leftarrow g(w^0, \kappa^1) \\w^2 &\leftarrow g(w^1, \kappa^2) \\\vdots &\quad \vdots \\w^{NR-1} &\leftarrow g(w^{NR-2}, K^{NR-1}) \\w^{NR} &\leftarrow g(w^{NR-1}, K^{NR}) \\y &\leftarrow w^{NR}\end{aligned}$$

# The round function: decryption

- For decryption to be possible the function  $g$  must have the property that it is injective (one-to-one) if its second argument is fixed.

$$\begin{aligned} w^{NR} &\leftarrow y \\ w^{NR-1} &\leftarrow g^{-1}(w^{NR}, \kappa^{NR}) \\ \vdots &\quad \vdots \\ w^1 &\leftarrow g^{-1}(w^2, \kappa^2) \\ w^0 &\leftarrow g^{-1}(w^1, \kappa^1) \\ x &\leftarrow w^0 \end{aligned}$$

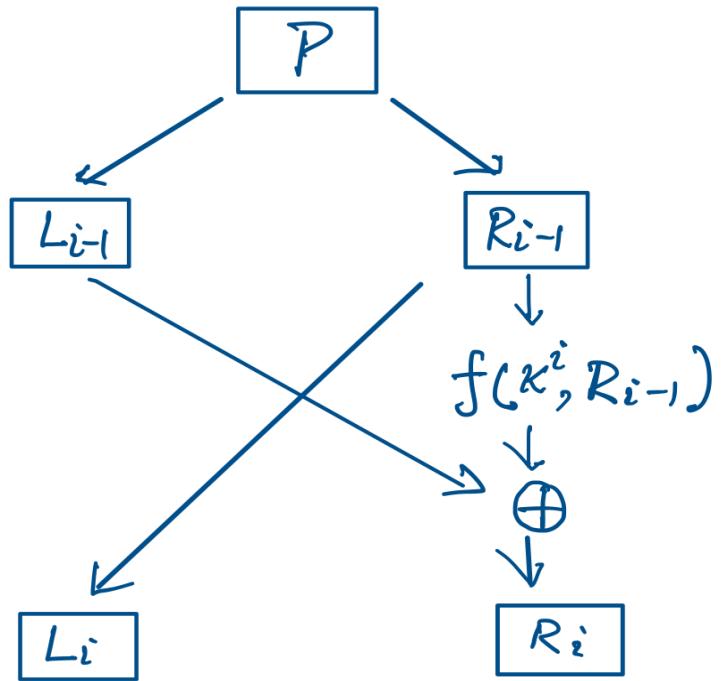
# Feistel Cryptosystem

- A Feistel cryptosystem (also known as a Feistel network or system) is a block cryptosystem determined by the following components:
  - The block size  $2t$  (an even number) and a key size  $N$
  - The number of rounds  $NR$  (a positive integer)
  - A key schedule: A mechanism for generating  $NR$  round keys  $\kappa^1, \kappa^2, \dots, \kappa^{NR}$  from the single cryptosystem key  $\kappa$ .
  - A round key function,  $f_{\kappa^i}$ , for each round key  $\kappa^i$ , which inputs any  $t$ -bit string  $R$ , and outputs another  $t$ -bit string  $f_{\kappa^i}(R)$ .

# Encryption and Decryption

- Encryption
  - Given a plaintext  $P$ , a bit string of length  $2t$ , we first split  $P$  into two bit strings of length  $t$ :  $P = (L_0, R_0)$ , with  $L_0$  being the left half, and  $R_0$  being the right half.
  - We then proceed through  $NR$  rounds for the following transformations:  
For round  $i = 1$  to  $NR$ :  $L_i = R_{i-1}$ ,  $R_i = L_{i-1} \oplus f_{\kappa^i}(R_{i-1})$
  - The ciphertext will then be  $C = (R_{NR}, L_{NR})$
- Decryption
  - We feed the ciphertext  $C$  back into the above encryption process, the only change being that the keys are used in the reverse order.

# One round of Feistel network



# A simple three round Feistel cryptosystem

- The block size = 8. The key length = 12. The number of rounds = 3.
- The key scheduling algorithm
  - For each length-12 bit string  $\kappa = k_1 k_2 \dots k_{12}$  the round keys are

$$\kappa^1 = k_1 \dots k_4 \oplus k_5 \dots k_8$$

$$\kappa^2 = k_5 \dots k_8 \oplus k_9 \dots k_{12}$$

$$\kappa^3 = k_9 \dots k_{12} \oplus k_1 \dots k_4$$

- The round key function  $f_{\kappa^i}(R)$  is simply obtained by XORing an a 4-bit input string  $R$  with the round key  $\kappa^i$ .

# Exercise

- With a 12-bit system key  $\kappa = \text{ABC}$  (represented in hex form), use this Feistel cryptosystem to encrypt the 8-bit plaintext  $P = \text{DF}$  (represented in hex form)
- Perform the corresponding decryption to the ciphertext that resulted that resulted from  $P$ .

# Data Encryption Standard (DES)

- In 1973 the US government initiated a competition to create an efficient cryptographic protocol that would be suitably secure for financial transactions and business communications to serve as a national standard.
- The public announcement was made by the National Bureau of Standards (NBS) which is now known as the National Institute of Standards and Technology (NIST).
- The outcome of this competition was the selection of the cipher Lucifer designed by IBM scientist lead by Horst Feistel (1915-1990).
- This cipher is called DES or Data Encryption Standard.

# Data Encryption Standard (DES)

- The detailed description of DES is out of scope for these lectures.
- DES is a Feistel cryptosystem.
- The general structure of Feistel Cryptosystems is described in the previous slides.

# Substitution-Permutation Network (SPN)

- A plaintext and ciphertext both are binary vectors of length  $\ell m$ , i.e., they are elements of  $\{0, 1\}^{\ell m}$ . The integer  $\ell m$  is said to be the block-length of the cipher. Two components of an SPN are
  - A substitution function that is also known as an S-box:
$$\pi_S: \{0, 1\}^\ell \rightarrow \{0, 1\}^\ell$$
  - A permutation function:  $\pi_P: [\ell m] \rightarrow [\ell m]$  where  $[\ell m] = \{1, \dots, \ell m\}$ .

# Substitution-Permutation Network

- Let  $\ell$ ,  $m$ , and  $NR$  be positive integers, let  $\pi_S: \{0, 1\}^\ell \rightarrow \{0, 1\}^\ell$  be a permutation, and  $\pi_P: [\ell m] \rightarrow [\ell m]$  be a permutation. Let
$$\mathcal{P} = \mathcal{C} = \{0, 1\}^{\ell m}.$$
- Let  $\mathcal{K} \subseteq (\{0, 1\}^{\ell m})^{NR+1}$  consists of all possible key schedules that could be derived from an initial key  $K$  using the key scheduling algorithm. For a key schedule  $(K^1, \dots, K^{NR+1})$ , we encrypt the plaintext  $x$  using the algorithm in the next slide.

# Substitution-Permutation Network

- The plaintext  $x = x_{\langle 1 \rangle} || x_{\langle 2 \rangle} || \dots || x_{\langle m \rangle}$  where  $x_{\langle i \rangle} \in \{0,1\}^\ell$ .
- The  $r$ th round input is  $u^r = u_{\langle 1 \rangle}^r || u_{\langle 2 \rangle}^r || \dots || u_{\langle m \rangle}^r$  where  $u_{\langle i \rangle}^r \in \{0,1\}^\ell$ .
- Substitution output  $v^r = v_{\langle 1 \rangle}^r || v_{\langle 2 \rangle}^r || \dots || v_{\langle m \rangle}^r$  where  $v_{\langle i \rangle}^r \in \{0,1\}^\ell$ .
- Permutation output  $w^r = w_{\langle 1 \rangle}^r || w_{\langle 2 \rangle}^r || \dots || w_{\langle m \rangle}^r$  where  $w_{\langle i \rangle}^r \in \{0,1\}^\ell$ .
- The ciphertext  $y = y_{\langle 1 \rangle} || y_{\langle 2 \rangle} || \dots || y_{\langle m \rangle}$  where  $y_{\langle i \rangle} \in \{0,1\}^\ell$ .

# Algorithm: Substitution-Permutation Network

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## Algorithm: Substitution-Permutation Network

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Input :  $x, \pi_S, \pi_P, (K^1, \dots, K^{NR+1})$

Output :  $y$

1 :  $w^0 \leftarrow x$

2 : for  $r = 1$  to  $NR - 1$

3 :      $u^r \leftarrow w^{r-1} \oplus K^r$

4 :     for  $i = 1$  to  $m$

5 :          $v_{\langle i \rangle}^r \leftarrow \pi_S(u_{\langle i \rangle}^r)$

6 :          $w^r \leftarrow (v_{\langle \pi_P(1) \rangle}^r, \dots, v_{\langle \pi_P(\ell m) \rangle}^r)$

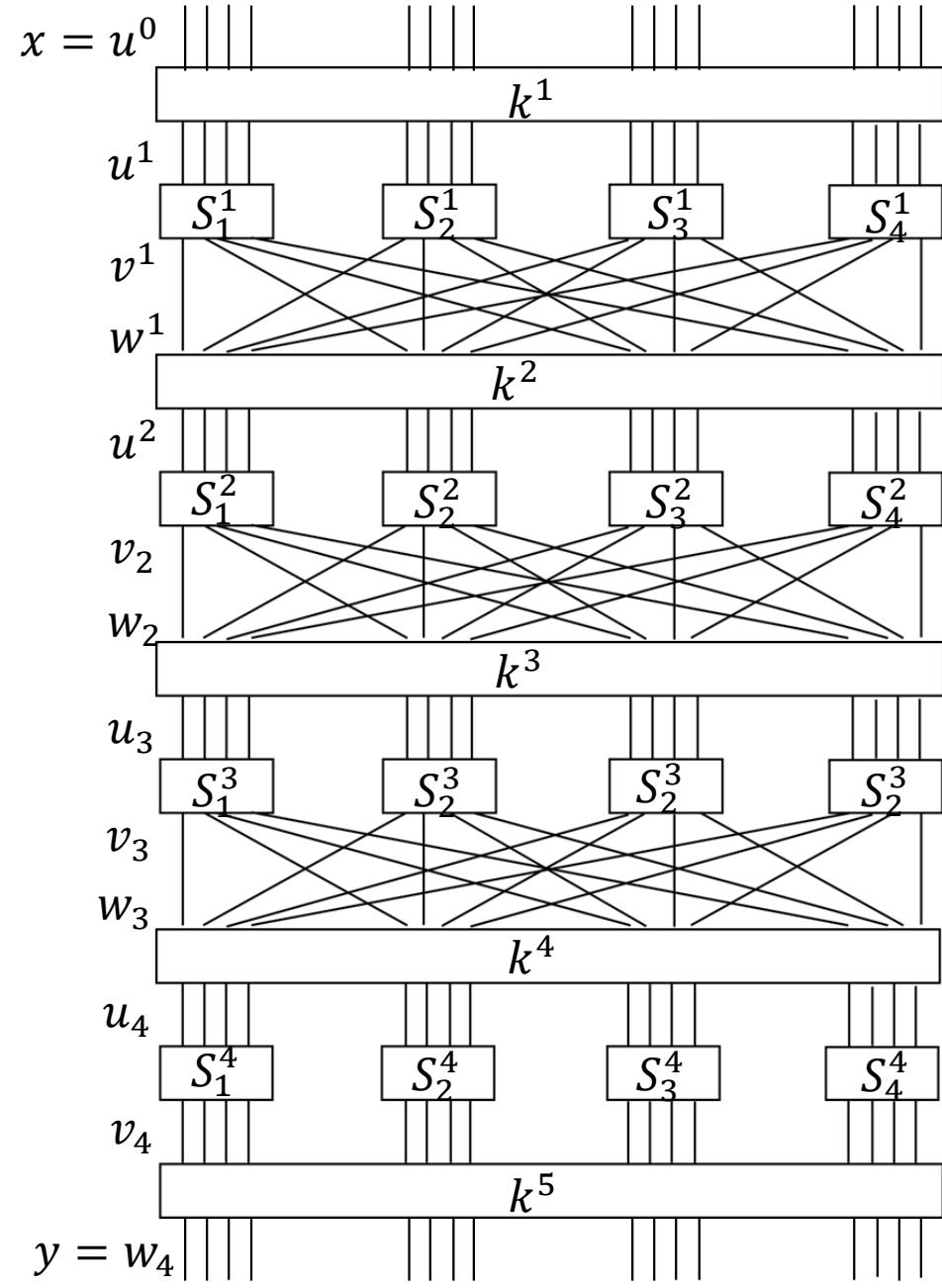
7 :  $u^{NR} \leftarrow w^{NR-1} \oplus K^{NR}$

8 : for  $i = 1$  to  $m$

9 :      $v_{\langle i \rangle}^{NR} \leftarrow \pi_S(u_{\langle i \rangle}^{NR})$

10 :  $y \leftarrow v^{NR} \oplus K^{NR+1}$

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# Modes of operations for block ciphers

- Electronic Codebook (ECB)
- Cipher-block Chaining (CBC)
- Cipher Feedback (CFB)
- Output Feedback (OFB)

# Modes of operations for block ciphers

Notation:

- We denote a sequence of plaintext blocks by  $P_1, P_2, P_3, \dots$ ; each will be a block of  $\ell$  bits ( $\ell$  = the block length).
- The encryption mapping of the particular block cipher being employed is denoted as  $E_\kappa$ , and its inverse (the decryption mapping) is denoted as  $D_\kappa \triangleq E_\kappa^{-1}$ .
- The corresponding blocks of ciphertexts that the modes of operation will send are denoted as  $C_1, C_2, C_3, \dots$ , each of length  $\ell$ .

# Electronic Codebook (ECB)

- Encrypt consecutive blocks (with the same key) and transmit the corresponding ciphertext blocks.
- This is called the electronic codebook (ECB) mode. This is represented by the equation

$$C_i = E_{\kappa}(P_i), \quad i = 1, 2, 3, \dots$$

where  $P_i$  is the plaintext,  $C_i$  is the ciphertext, and  $\kappa$  is the key.

- To decrypt, the recipient need only apply the inverse encryption mapping to the ciphertext blocks:  $P_i = D_{\kappa}(C_i)$ .

# Electronic Codebook (ECB) Mode

- ECB mode is susceptible to a codebook attack.
- In a codebook attack:
  - The adversary collects and analyzes large sets of intercepted cipher blocks with whatever tools and additional information might be available, such as frequency analysis, cribs (known plaintext/ciphertext pairs).
  - Once certain cipher-block is ascertained, they are entered into a codebook that can be used to check subsequent messages for partial decryptions without actually having the key.
- To avoid such attacks, it is best to use a mode that adds some additional noise in the processed blocks so that identical plaintext blocks need not be processed into identical cipher blocks.

# Cipher-block Chaining (CBC) Mode

- The cipher-block chaining (CBC) mode first XORs each plaintext block  $P_i$  with the previously produced ciphertext block  $C_{i-1}$ .

- The equation for CBD mode is

$$C_i = E_\kappa(P_i \oplus C_{i-1}), \quad i = 1, 2, 3, \dots$$

- The zeroth ciphertext block  $C_0$  is missing in this scheme so far.

- If we use the same  $C_0$  for repeated transmission, then the corresponding first ciphertext blocks  $C_1$  would be susceptible to a codebook attack.

- The zeroth ciphertext block is randomly produced and sent to the receiver without encryption at the time of the start of each new transmission.

- Decryption

$$P_i = D_\kappa(C_i) \oplus C_{i-1}, \quad i = 1, 2, 3, \dots$$

# Example

- Consider the following block encryption function  $E_\kappa = E$  on 2-bit blocks (so the block size if  $\ell = 2$ ) that is defined as follows:

Block Encryption function				
$P$	00	01	10	11
$E(P)$	10	00	11	01

For the plaintext: 1010100011

- Determine the corresponding ciphertext sequence that gets transmitted if electronic codebook (ECB) mode is used.
- Determine the corresponding ciphertext sequence that gets transmitted if cipher-block chaining mode is used with seed  $C_0 = 10$ .

# Cipher Feedback (CFB) mode

- ECB and CBC modes process entire  $\ell$ -bit blocks at a time, the CFB mode works on smaller subblocks of any size  $k$ , where  $k \mid \ell$ .
- A typical value of  $k = 8$ , so that each subblock represent one of the 256 ASCII characters.
- Since the CFB mode operates on subblocks of size  $k$ , each plaintext block  $P_i$  is decomposed into its  $n = \frac{\ell}{k}$  subblocks:  
$$P_i = p_i^1 p_i^2 \cdots p_i^n, \quad i = 1, 2, 3, \dots$$
- Thus each  $p_j^m$  represents a single  $k$ -bit subblock.

# Cipher Feedback (CFB) Mode Encryption

Assume that we have a string of a certain number of plaintext subblocks  $p_1, p_2, p_3, \dots$ , that we need to encrypt and send. The resulting stream of cipher subblocks that the algorithm produces will be denoted as  $c_1, c_2, c_3, \dots$ . The encryption mapping  $E_k$  works with strings of  $n$   $k$ -bit subblocks.

# Cipher Feedback (CFB) Mode Encryption

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## Cipher Feedback (CFB) Mode Encryption

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- Step 1. Generate an  $\ell$ -bit shift register  $S_1$ . Random generation is recommended.  
Initialize subblock counter  $i = 1$ .
  - Step 2. Encrypt  $S_i \rightarrow E_\kappa(S_i)$ , let  $T_i$  be the leftmost  $k$ -bit subblock of  $E_\kappa(S_i)$ , and let  $R_i$  be the string of the rightmost  $n - 1$  subblocks of the shift register  $S_i$ .
  - Step 3. Set  $c_i = p_i \oplus T_i$ , update the next shift register as  $S_{i+1} = R_i || c_i$ , and update  $i \rightarrow i + 1$ .
  - Step 4. Return to Step 2 until all plaintext subblocks have been encrypted.
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Example: Suppose that we are given a plaintext 101110. Determine the ciphertext that gets transmitted if the encryption function is as given below.

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Block Encryption function				
$P$	00	01	10	11
$E(P)$	10	00	11	01

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# Cipher Feedback (CFB) Mode Decryption

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## **Cipher Feedback (CFB) Mode Decryption**

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- Step 1. Initialize subblock counter  $i = 1$ .
  - Step 2. Encrypt  $S_i \rightarrow E_\kappa(S_i)$ , let  $T_i$  be the leftmost  $k$ -bit subblock of  $E_\kappa(S_i)$ , and let  $R_i$  be the string of the rightmost  $n - 1$  subblocks of the shift register  $S_i$ .
  - Step 3. Define  $p_i = c_i \oplus T_i$ , update the next shift register as  $S_{i+1} = R_i || c_i$ , and update  $i \rightarrow i + 1$ .
  - Step 4. Return to Step 2 until all ciphertext subblocks have been decrypted.
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# Output Feedback (OFB) Mode

- The CFB mode is a stream cipher protocol that can be used with any block cipher.
- If any error were to be introduced in transmitting any ciphertext subblock, the error would propagate through the stream to corrupt the next  $n - 1$  decrypted characters, after which the corrupted stream would be flushed from the system.
- Output Feedback (OFB) mode is a more robust algorithm.

# Out Feedback (OFB) Mode Encryption

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## Output Feedback (OFB) Mode Encryption

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- Step 1. Generate an  $\ell$ -bit shift register  $S_1$ . Random generation is recommended.  
Initialize subblock counter  $i = 1$ .
  - Step 2. Encrypt  $S_i \rightarrow E_k(S_i)$ , let  $T_i$  be the leftmost  $k$ -bit subblock of  $E_k(S_i)$ , and let  $R_i$  be the string of the rightmost  $n - 1$  subblocks of the shift register  $S_i$ .
  - Step 3. Define  $c_i = p_i \oplus T_i$ , update the next shift register as  $S_{i+1} = R_i || T_i$ , and update  $i \rightarrow i + 1$ .
  - Step 4. Return to Step 2 until all plaintext subblocks have been encrypted.
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# Cryptanalytic Attack Model

The following are the cryptanalytic attack model:

- Ciphertext only attack
- Known plaintext attack
- Chosen plaintext attack
- Chosen ciphertext attack

# Ciphertext only attack

- The adversary possesses a string of ciphertext.
- Example: the attacks on classical ciphers.

# Known plaintext attack

- The adversary possesses a string of plaintext,  $x$ , and the corresponding ciphertext  $y$ .
- In the process, several plaintext-ciphertext pairs are known to the adversary.
- The goal of the adversary is to find the unknown keys used by the legitimate intended participants of the communication network.

# Chosen plaintext attack

- The adversary has the capacity of choosing any plaintext and get it encrypted by the sender.
- In other word, the adversary has at least temporary access to the encrypting device. Hence, he can choose a plaintext string,  $x$ , and construct the corresponding ciphertext string  $y$ .

# Chosen Ciphertext Attack

- The adversary has the capacity of choosing any ciphertext and get it decrypted by the receiver.
- In other word, the adversary has at least temporary access to the decrypting device. However, the key remains unknown to the adversary.

# Examples

- Linear approximation attack was proposed by Matsui in 1993 to cryptanalyze DES. This is a known plaintext attack.
- Differential attack was proposed by Dinur and Shamir in 1991. This is a chosen ciphertext attack developed to attack DES.
- Over the last three decades, these attacks have evolved to attack stream ciphers.

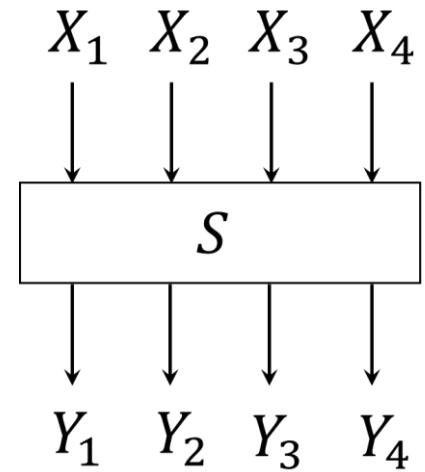
# Week 3

## Module 4

- Linear attack on SPN

# Probabilistic Formulation

- In the probabilistic model of a cryptosystem:
  - The input variables and output variables are considered as random variables defined on  $\{0, 1\}$ .
  - $\Pr[X_i = 0] = p_i$  where  $0 \leq p_i \leq 1$  is said to be the probability distribution of  $X_i$ .
  - $\epsilon_i = p_i - \frac{1}{2}$  is said to be the bias of  $X_i$ ;  $-\frac{1}{2} \leq \epsilon_i \leq \frac{1}{2}$ .
- The adjacent figure demonstrates this model for a single S-box.



# Independence of random variables

- In general, let  $X = (X_1, \dots, X_n), Y = (Y_1, \dots, Y_m)$  be random variables corresponding to the input and output of an  $n \times m$  S-box.
- It is reasonable to assume that the random variables  $X_1, \dots, X_n$ , are independent random variables.
- $X_i, X_j$  are independent then
  - $\Pr[X_i = 0, X_j = 0] = p_i p_j$
  - $\Pr[X_i = 0, X_j = 1] = p_i(1 - p_j)$
  - $\Pr[X_i = 1, X_j = 0] = (1 - p_i)p_j$
  - $\Pr[X_i = 1, X_j = 1] = (1 - p_i)(1 - p_j).$
- The distribution of the discrete random variable  $X_i \oplus X_j$  is:
  - $\Pr[X_i \oplus X_j = 0] = p_i p_j + (1 - p_i)(1 - p_j)$
  - $\Pr[X_i \oplus X_j = 1] = p_i(1 - p_j) + (1 - p_i)p_j.$

# Piling-up Lemma

Let  $\epsilon_{\{i_1, \dots, i_k\}}$  denote the bias of the random variable  $X_{i_1} \oplus \dots \oplus X_{i_k}$ . Then  $\epsilon_{\{i_1, \dots, i_k\}} = 2^{k-1} \prod_{j=1}^k \epsilon_{i_j}$  where  $\epsilon_{i_j}$  is the bias of the random variable  $X_{i_j}$ , for  $j = 1, \dots, k$ .

- $\Pr[X_{i_1} \oplus X_{i_2} = 0] = p_{i_1} p_{i_2} + (1 - p_{i_1})(1 - p_{i_2})$   
 $= \left(\frac{1}{2} + \epsilon_{i_1}\right)\left(\frac{1}{2} + \epsilon_{i_2}\right) + \left(\frac{1}{2} - \epsilon_{i_1}\right)\left(\frac{1}{2} - \epsilon_{i_2}\right) = \frac{1}{2} + 2\epsilon_{i_1}\epsilon_{i_2}$
- $\Pr[X_{i_1} \oplus X_{i_2} \oplus X_{i_3} = 0] = \Pr[(X_{i_1} \oplus X_{i_2}) \oplus X_{i_3}]$   
 $= \left(\frac{1}{2} + 2\epsilon_{i_1}\epsilon_{i_2}\right)\left(\frac{1}{2} + \epsilon_{i_3}\right) + \left(\frac{1}{2} - 2\epsilon_{i_1}\epsilon_{i_2}\right)\left(\frac{1}{2} - \epsilon_{i_3}\right) = \frac{1}{2} + 2^2\epsilon_{i_1}\epsilon_{i_2}\epsilon_{i_3}$

# $S$ -box Analysis: Linear Approximation

- Suppose that  $S: \mathbb{F}_2^n \rightarrow \mathbb{F}_2^m$  is an  $n \times m$   $S$ -box, or equivalently an  $(n, m)$ -function.
- Let  $X = (X_1, \dots, X_n)$  and  $Y = (Y_1, \dots, Y_m)$  denote sequences of random variables that correspond to input and output, respectively.
- For each pair  $(a, b) \in \mathbb{F}_2^n \times \mathbb{F}_2^m$  construct the following sum
$$a \cdot X \oplus b \cdot Y = (\bigoplus_{i=1}^n a_i X_i) \oplus (\bigoplus_{i=1}^m b_i Y_i).$$

# $S$ -box Analysis: Linear Approximation table

- Suppose  $x = (x_1, \dots, x_n)$  and  $y = (y_1, \dots, y_m)$ .
- $N_L(a, b) = \#\{(x, y) : y = \pi_S(x), a \cdot x \oplus b \cdot y = 0\}$
- For a  $4 \times 4 S$ -box

$$N_L(a, b) = \#\{(x, y) : y = \pi_{S(x)}, (\bigoplus_{i=1}^4 a_i x_i) \oplus (\bigoplus_{i=1}^4 b_i y_i) = 0\}$$

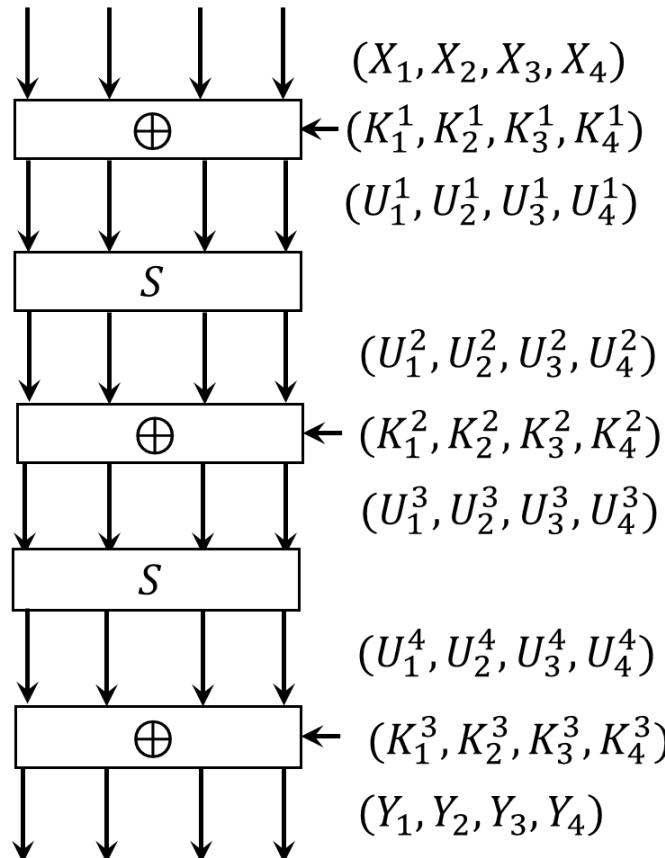
# $S$ -box Analysis: Linear Approximation table

- Suppose  $x = (x_1, \dots, x_n)$  and  $y = (y_1, \dots, y_m)$ .
- $N_L(a, b) = \#\{(x, y) : y = \pi_{S(x)}, a \cdot x \oplus b \cdot y = 0\}$ .
- For a  $4 \times 4 S$ -box  
$$N_L(a, b) = \#\{(x, y) : y = \pi_{S(x)}, (\bigoplus_{i=1}^4 a_i x_i) \oplus (\bigoplus_{i=1}^4 b_i y_i) = 0\}$$

# S-box Analysis: Linear Approximation Table

$x$	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
$\pi_S(x)$	E	4	D	1	2	F	B	8	3	A	6	C	5	9	0	7
a/b	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	16	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8
1	8	8	6	6	8	8	6	14	10	10	8	8	10	10	8	8
2	8	8	6	6	8	8	6	6	8	8	10	10	8	8	2	10
3	8	8	8	8	8	8	8	8	10	2	6	6	10	10	6	6
4	8	10	8	6	6	4	6	8	8	6	8	10	10	4	10	8
5	8	6	6	8	6	8	12	10	6	8	4	10	8	6	6	8
6	8	10	6	12	10	8	8	10	8	6	10	12	6	8	8	6
7	8	6	8	10	10	4	10	8	6	8	10	8	12	10	8	10
8	8	8	8	8	8	8	8	8	6	10	10	6	10	6	6	2
9	8	8	6	6	8	8	6	6	4	8	6	10	8	12	10	6
A	8	12	6	10	4	8	10	6	10	10	8	8	10	10	8	8
B	8	12	8	4	12	8	12	8	8	8	8	8	8	8	8	8
C	8	6	12	6	6	8	10	8	10	8	10	12	8	10	8	6
D	8	10	10	8	6	12	8	10	4	6	10	8	10	8	8	10
E	8	10	10	8	6	4	8	10	6	8	8	6	4	10	6	8
F	8	6	4	6	6	8	10	8	8	6	12	6	6	8	10	8

# A simple block cipher



- $N_L(a, b) = \# \{ (x, y): y = \pi_S(x), (\bigoplus_{i=1}^4 a_i x_i) \oplus (\bigoplus_{i=1}^4 b_i y_i) = 0 \}$
- $\epsilon(a, b) = \frac{N_L(a, b) - 8}{16}$ .
- From the linear approximation table, we observe:  

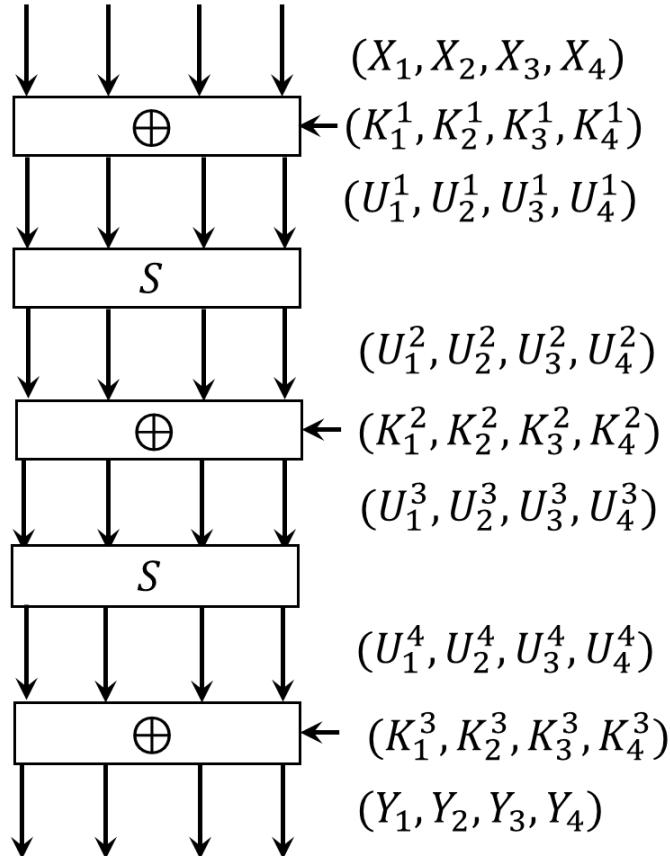
$$N_L(1, 2) = N_L(1, 3) = 6$$

$$N_L(6, 3) = N_L(A, 1) = N_L(B, 1) = N_L(B, 4) = N_L(C, 2) = 12$$
- The biases are:  $\epsilon(1, 2) = \epsilon(1, 3) = -\frac{1}{8}$ ,  $\epsilon(6, 3) = \epsilon(A, 1) = \epsilon(B, 1) = \epsilon(B, 4) = \epsilon(C, 2) = \frac{1}{4}$ .
- $N_L(A, 1) = 12$

# Demonstration of the linear attack

- $\Pr[(X_2 \oplus X_4 \oplus Y_1 \oplus K_1^2) = 0] \in \left\{\frac{12}{16}, \frac{4}{16}\right\} \cdot (N_L(A, 1) = 12)$
- Steps of the linear attack:
  - Suppose that we have a sample of plaintext-ciphertext pairs,  $(x_1^j, x_2^j, x_3^j, x_4^j), (y_1^j, y_2^j, y_3^j, y_4^j)$ , for  $j = 1, \dots, T$ .
  - We assume a value of  $K_5$ , say  $k_5$  and compute
  - $S = x_2^j \oplus x_4^j \oplus y_1^j \oplus k_4^2$ , for  $j = 1, \dots, T$ .
  - The theory tells us that if the guess of  $x_5$  is correct then the number of times  $S = x_2^j \oplus x_4^j \oplus y_1^j \oplus k_4^2$  divided by  $T$  is approximately  $\frac{12}{16}$  or  $\frac{4}{16}$ .

# A slightly more complicated cipher



- $N_L(A, 1) = 12, N_L(1, 7) = 14.$
- $T_1 = U_2^1 \oplus U_4^1 \oplus U_1^2$  has bias  $\frac{1}{4}$ ;
- $T_2 = U_1^3 \oplus U_1^4 \oplus U_2^4 \oplus U_3^4$  has bias  $\frac{3}{8}$ .
- Since  $U_1^3 = U_1^2 \oplus K_1^2$ ,
- $T_1 \oplus T_2 = U_2^1 \oplus U_4^1 \oplus K_1^2 \oplus U_1^4 \oplus U_2^4 \oplus U_3^4$ .
- In the next slide we consider  $T_1 \oplus T_2$ .

$$T_1 \oplus T_2$$

- $T_1 = U_2^1 \oplus U_4^1 \oplus U_1^2; \quad U_1^3 = U_1^3 \oplus K_1^2;$
- $T_2 = U_1^3 \oplus U_1^4 \oplus U_2^4 \oplus U_3^4$
- $T_1 = U_2^1 \oplus U_4^1 \oplus U_1^2; \quad T_2 = U_1^2 \oplus K_1^2 \oplus U_1^4 \oplus U_2^4 \oplus U_3^4$

- $T_1 \oplus T_2 = U_2^1 \oplus U_4^1 \oplus K_1^2 \oplus U_1^4 \oplus U_2^4 \oplus U_3^4$
- $= X_2 \oplus K_2^1 \oplus X_4 \oplus K_4^1 \oplus K_1^2$
- $\oplus Y_1 \oplus K_1^3 \oplus Y_2 \oplus K_2^3 \oplus Y_3 \oplus K_3^3$
- $= X_2 \oplus X_4 \oplus Y_1 \oplus Y_2 \oplus Y_3 \oplus K_1^3$
- $\oplus K_2^3 \oplus K_3^3 \oplus K_2^1 \oplus K_4^1 \oplus K_1^2.$

$$T_1 \oplus T_2$$

- $bias(T_1) = \frac{1}{4}$ ,  $bias(T_2) = \frac{3}{8}$ .

- By Piling-up lemma

$$\begin{aligned} & bias(T_1 \oplus T_2) \\ &= 2 \times \frac{1}{4} \times \frac{3}{8} = \frac{3}{16}. \end{aligned}$$

# Steps of Linear Attack

- Suppose that we have a sample of planetext-ciphertext pairs,  
 $(x_1^j, x_2^j, x_3^j, x_4^j), (y_1^j, y_2^j, y_3^j, y_4^j)$ , for  $j = 1, \dots, T$ .
- We assume a value of  $k_1^3, k_2^3, k_3^3$ , and compute  
 $= x_2^j x_4^j \oplus y_1^j \oplus y_2^j \oplus y_3^j \oplus k_1^3 \oplus k_2^3 \oplus k_3^3$ , for  $j = 1, \dots, T$ .
- The theory says that if the guess of  $x_5$  is correct then the number of times  
 $S = x_2^j \oplus x_4^j \oplus y_1^j \oplus k_5$  divided by  $T$  is approximately  $\frac{11}{16}$  or  $\frac{5}{16}$ .