Introduction (2)

Monday, February 1, 2021 11:57 AM

Asymptomatic Analysis

Order of growth

1	Scanning, printing	constant
logN	Binary search	logarithmic
Sqrt(N)	Find all divisors of a number	
N	Linear search	Linear
NlogN	Merge sort	Linearithmic
N^2	Matrix addition	Quadratic
N^3	Matrix multiplication	Cubic
2^N	Sum of subsets	Exponential
N!	Permutation of a number	

Polynomial complexity: n, n^2, n^3... Logarithmic/sublogarithmic: logn, nlogn...

To manage exponential algorithms, we have design techniques:

- 1. Divide and conquer
- 2. Backtracking
- 3. Greedy
- 4. Dynamic Programming
- 5. Branch and bound
- 6. Approximation(reduce accuracy of output)/randomization(pick a random suitable output) algorithms (for algorithms with no solution)
- 7. NP, NP-hard, NP-complete
- 1. Divide-and-conquer:

Algorithm can be solved:

- a. Recursively (faster)
- b. Iteratively/non-recursively

Problem with n (big) data, break into small parts (solve those parts) and merge the solution (if required)

Iterative algorithm: runs n times

Recursive algorithm: base/initial condition (breaks the algorithm) and call the algorithm again with different (reduced) para meters Ex. Factorial of n
Factorial(n)
{
 If(n==1)

```
{
    If(n==1)
        Return 1
    Return n * Factorial(n-1)
}
```

Increase reducing factor to reduce complexity

Binary search: ignore the second half every time a comparison is made. (recursive algorithm, O(log(2)n))

T(N) = T(N/2) + O(1) T(N) = T(N/2) + I = T(N/4) + 2 = T(N/4) + 3 T(N/2) = T(N/4) + I = T(N/4) + 2 = T(N/4) + 2 = T(N/4) + 3 T(N) = T(N/2) + O(1) T(N) = T(N/4) + 2 = T(N/4) +



$$T(N) = T(N-1) + 1 ==> O(N)$$

Merge sort Quick sort

N/2k=1	$N=2^k$
$K = \log_2 N$ $T(N) \cdot T(1) + k$ $T(N) = O(n)$	- 1 + log2 N log2N

X	Best	Average	Worst	Unsuccessful
Binary Search	1	Logn	Logn	Logn
Merge sort				
Quick sort				

Unsuccessful case: algorithms that can detect fail case before the algorithm reaches unsuccessful case complexity