



LONG BEACH
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Deep Metric Learning Beyond Binary Supervision

Sungyeon Kim Minkyo Seo Ivan Laptev Minsu Cho Suha Kwak

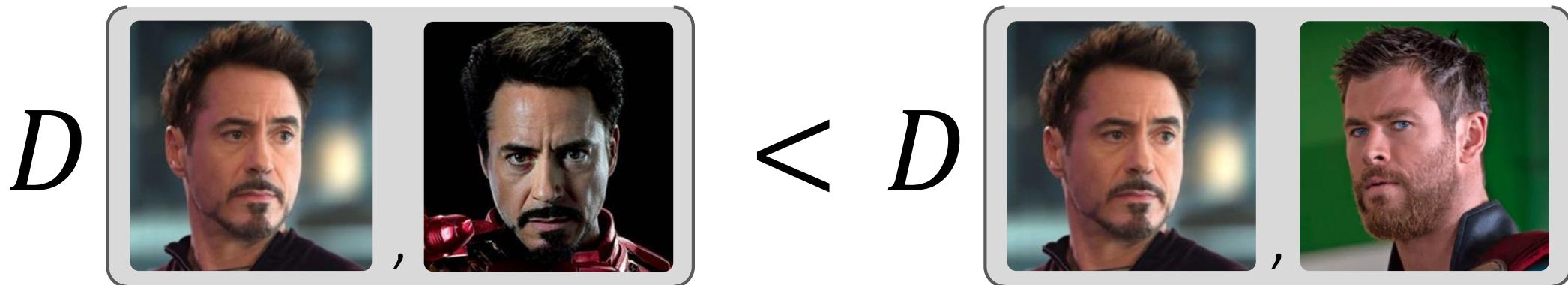
{tjddus9597, mkseo, mscho, suha.kwak}@postech.ac.kr, ivan.laptev@inria.fr

POSTECH

inria

Metric Learning

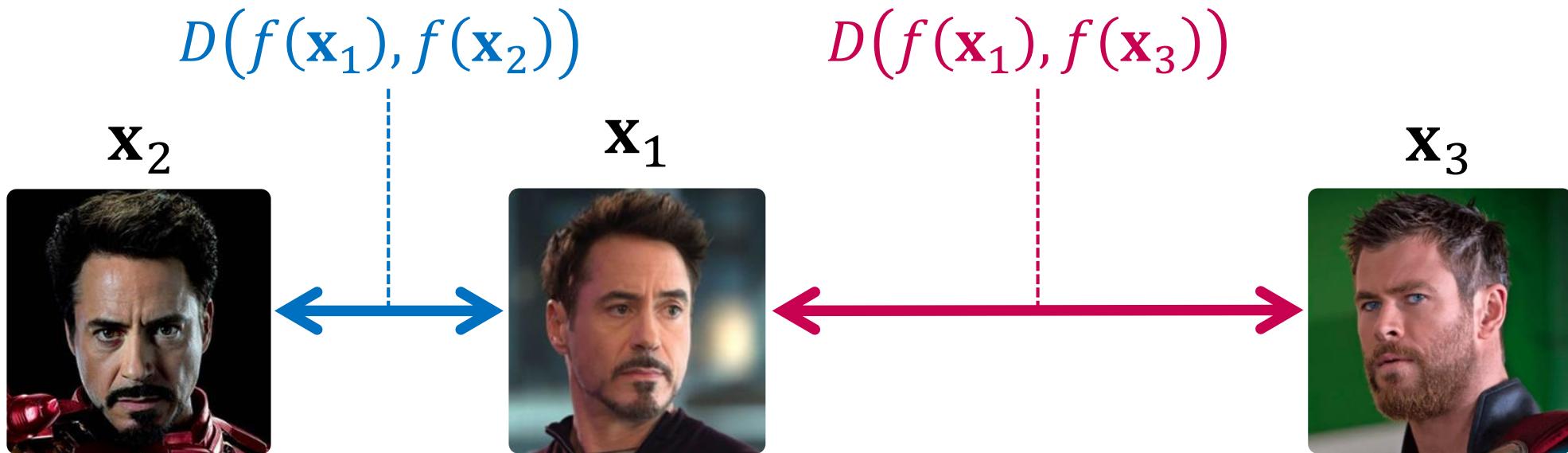
How much similar/dissimilar?



Metric: Function that quantifies a *distance*

Metric Learning: Learning a metric from a set of data

Deep Metric Learning



Pairwise relation

$$D(f_1, f_2) \downarrow, D(f_1, f_3) \uparrow$$

Triplet relation

$$D(f_1, f_2) < D(f_1, f_3)$$

...

Deep Metric Learning

Learning a deep neural net f that satisfies the relations

Applications



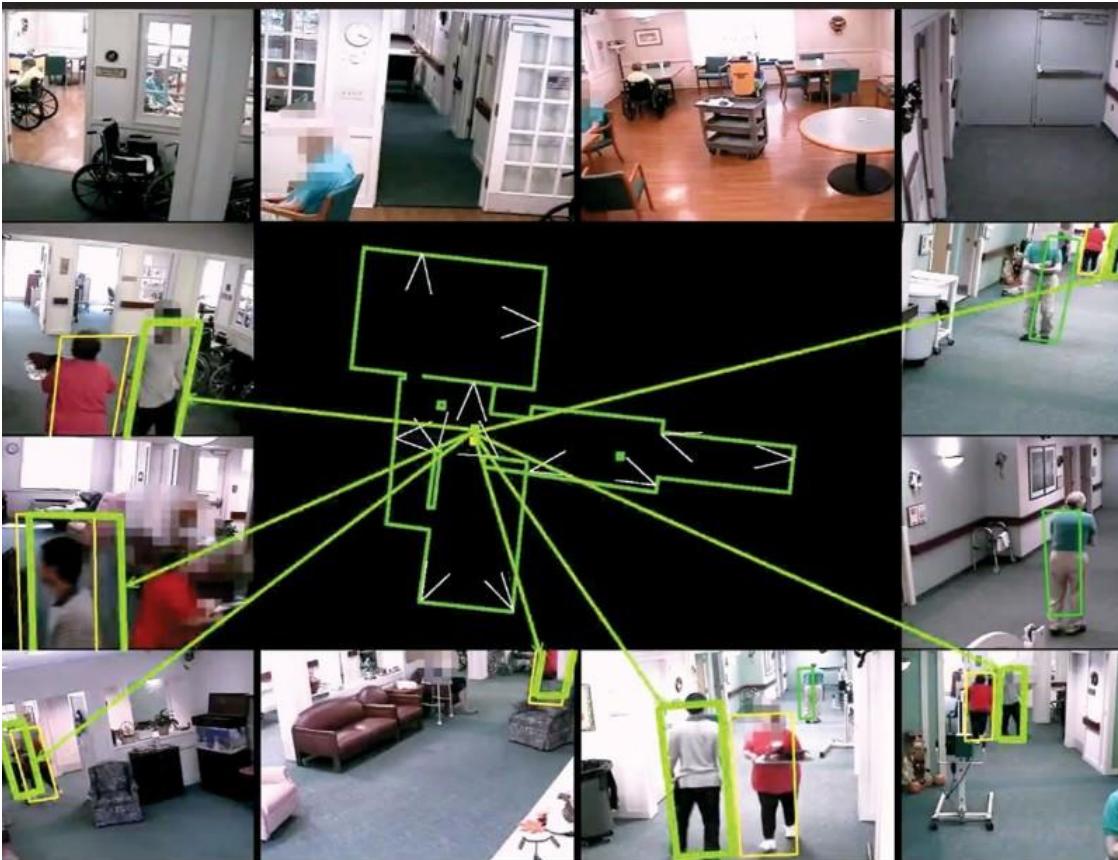
Content-based image retrieval



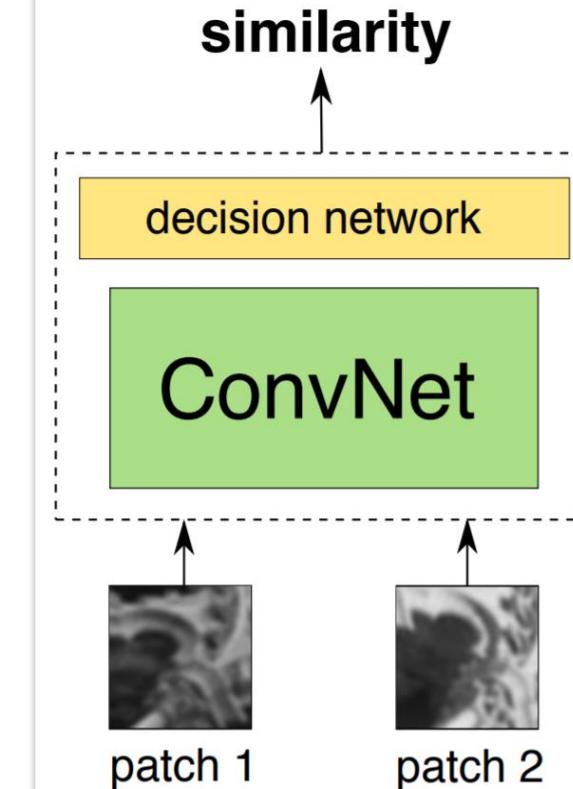
Face verification/identification^[1]

[1] FaceNet: A unified embedding for face recognition and clustering, CVPR 2015

Applications



Person re-identification^[2]



Patch matching/stereo imaging^[3]

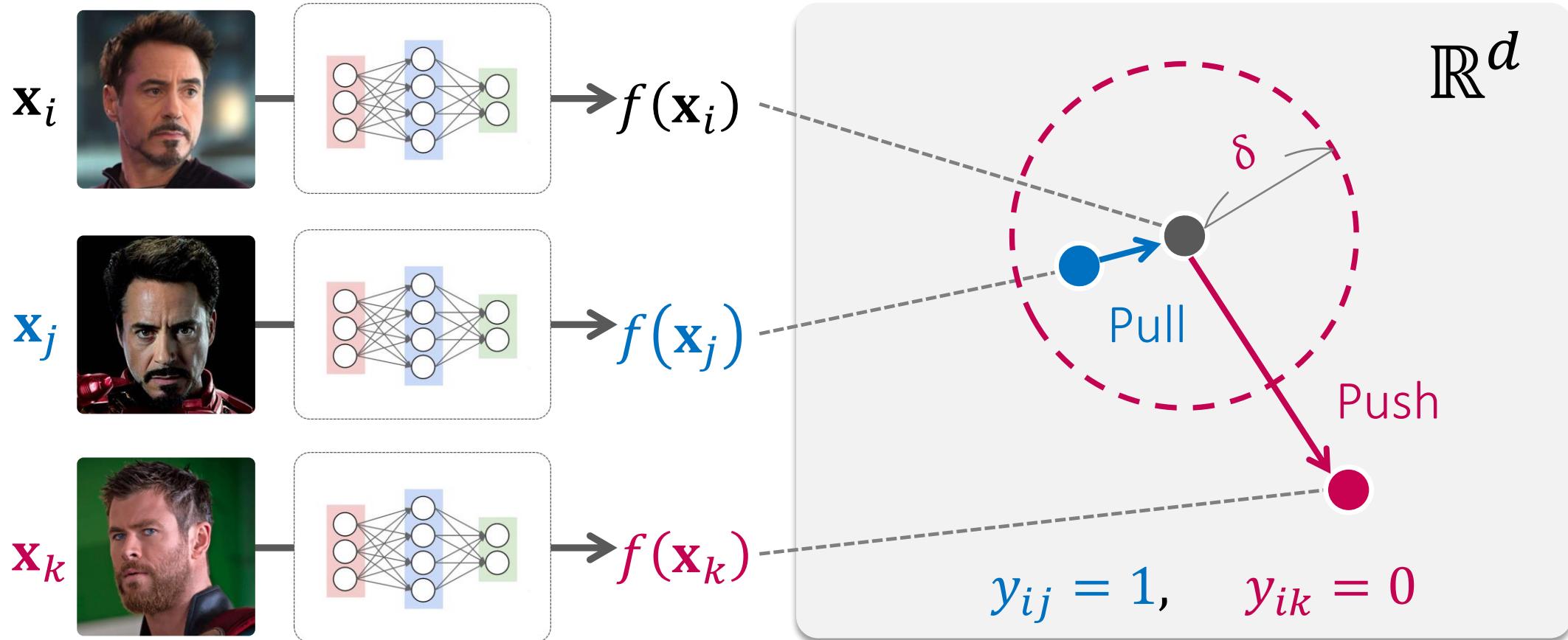
[2] Beyond triplet loss: a deep quadruplet network for person re-identification, CVPR 2017

[3] Learning to compare image patches via convolutional neural networks, CVPR 2015

Existing Approaches

- Contrastive loss for Siamese networks^[4]

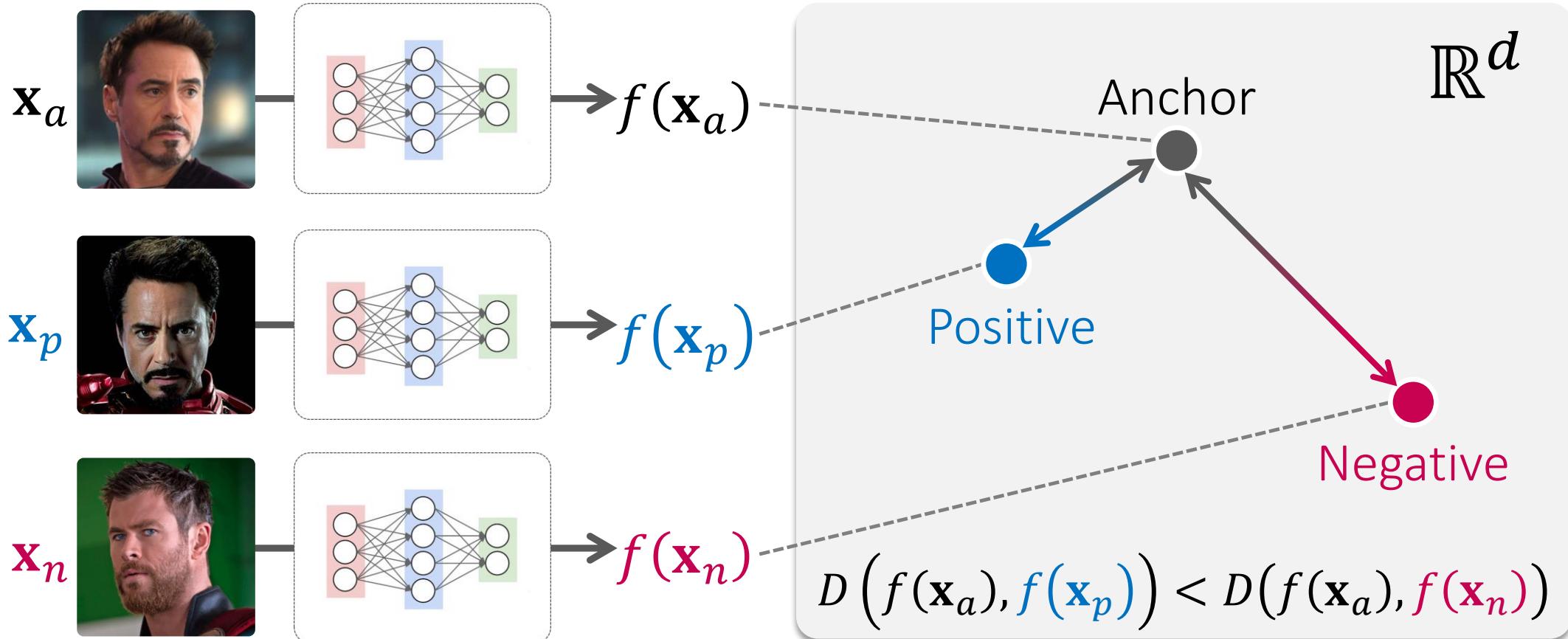
$$\ell_{\text{ctr}}(i, j) = y_{ij} D(f_i, f_j)^2 + (1 - y_{ij}) [\delta - D(f_i, f_j)]_+^2$$



Existing Approaches

- Triplet rank loss for triplet networks^[1]

$$\ell_{\text{tri}}(a, p, n) = [D(f_a, f_p) - D(f_a, f_n) + \delta]_+$$



[1] FaceNet: A unified embedding for face recognition and clustering, CVPR 2015

Existing Approaches

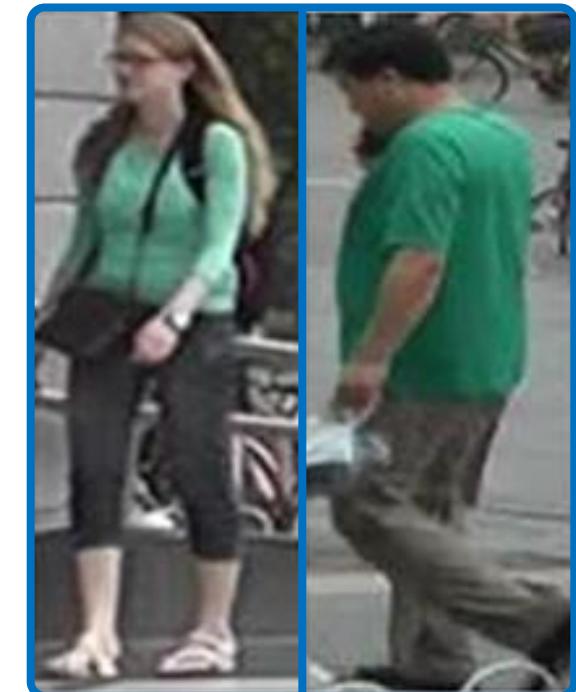
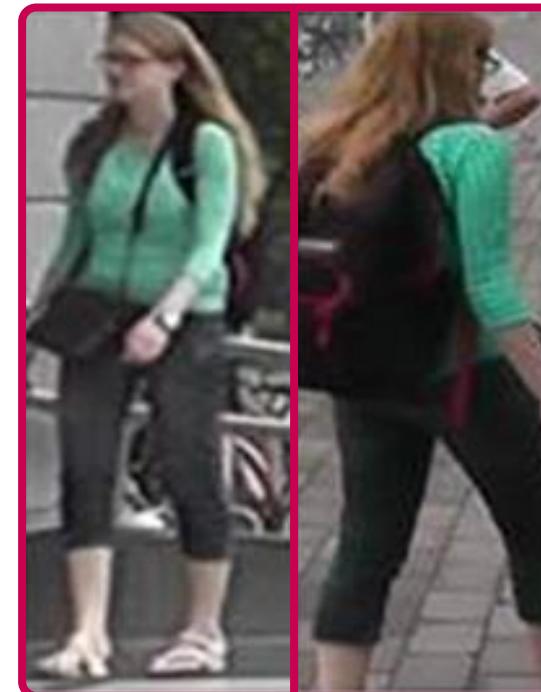
- A common issue
 - Existing (deep) metric learning approaches rely on binary relations between images: “*same*” or “*not*”.



Face verification



Content-based image retrieval



Person re-identification

Existing Approaches

- A common issue
 - However, relations between real world images are *not binary* but often represented as *continuous similarities*.



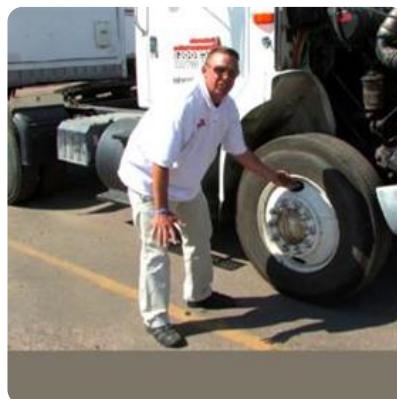
1.65



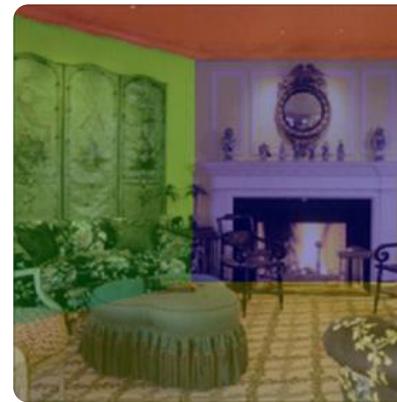
2.86



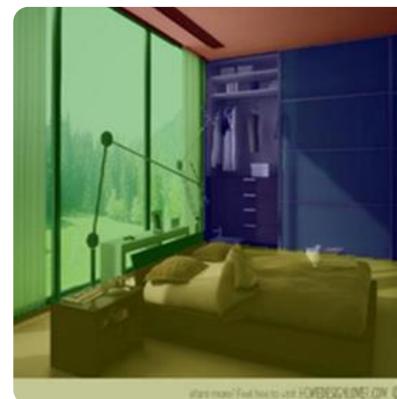
1.47



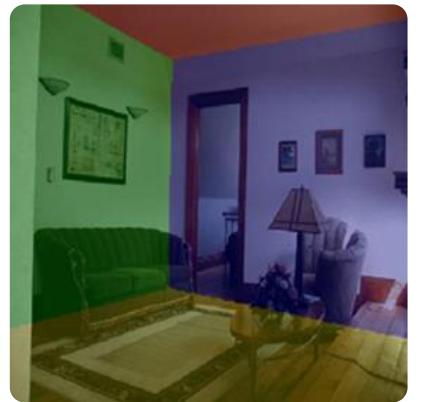
3.41



0.26



0.34



0.29



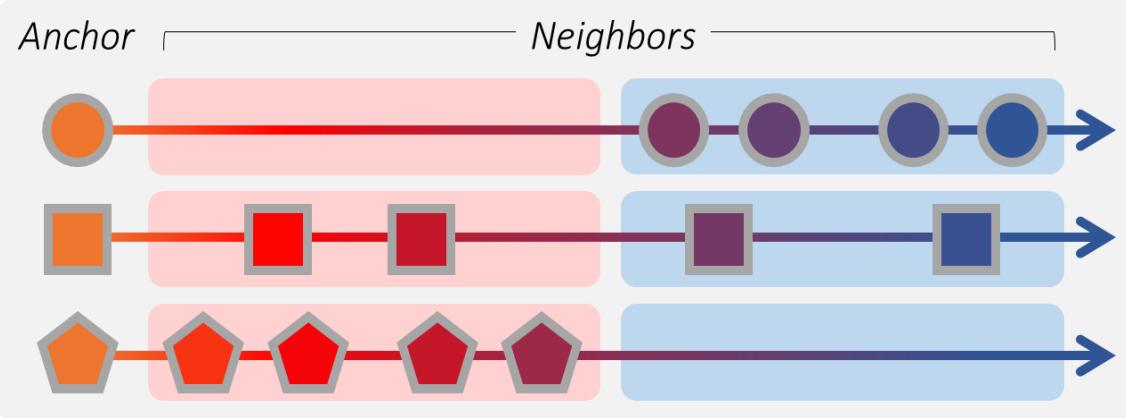
0.41

Existing Approaches

- Conventional approaches to handle the issue
 - Existing metric learning loss + *similarity quantization*

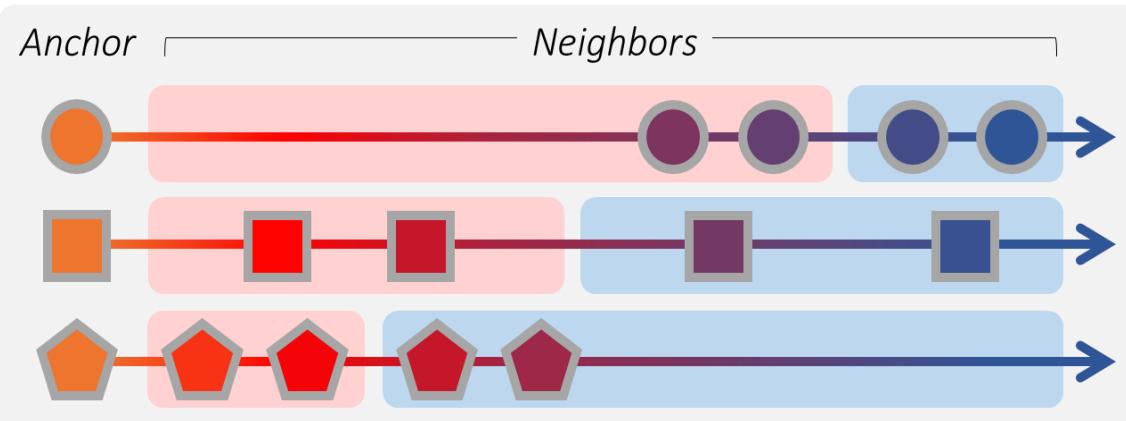
Binary thresholding^[5]

Populations of positive and negative examples would be significantly imbalanced.



Nearest neighbor search^[6]

Positive neighbors of a rare example would be dissimilar and negative neighbors of a common example would be too similar.



[5] Pose embeddings: A deep architecture for learning to match human poses, arXiv 2015

[6] Thin-slicing for pose: Learning to understand pose without explicit pose estimation, CVPR 2016

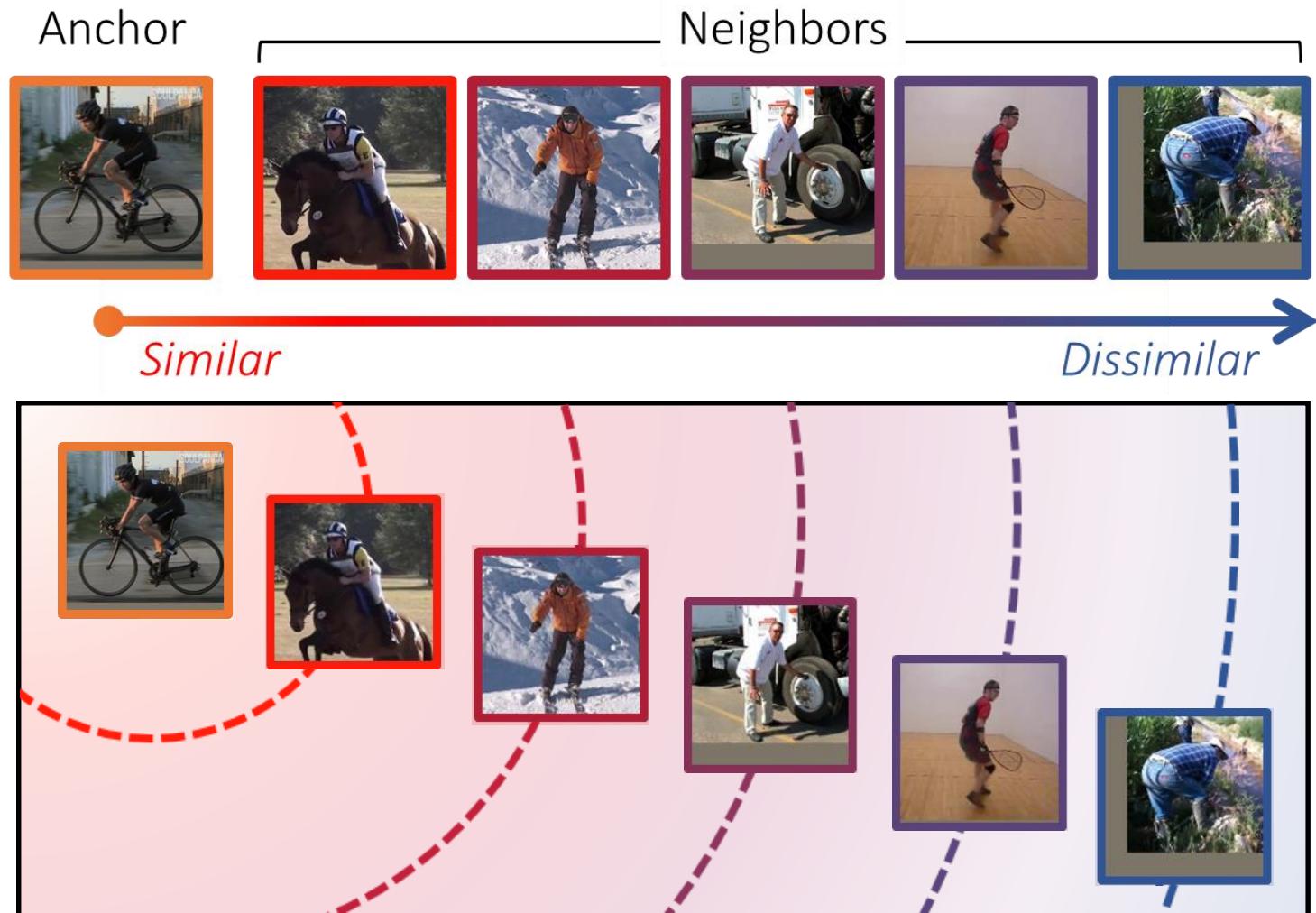
Existing Approaches

- Conventional approaches to handle the issue
 - Degree of similarity is ignored in the learned embedding space.



Our Approach

- Our goal
 - Learning a metric space that reflects the degree of similarity directly



Our Approach

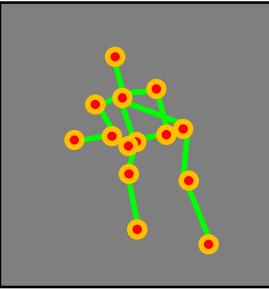
- Our goal
 - Learning a metric space that reflects the degree of similarity directly
- Contributions
 - A new triplet loss: *Log-ratio loss*
 - A new triplet sampling technique: *Dense triplet sampling*
 - Various applications
 - Human pose retrieval
 - Room layout retrieval
 - Caption-aware image retrieval
 - Representation learning for image captioning

Log-ratio Loss

- Definition



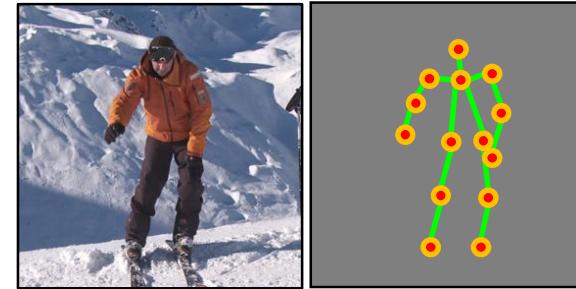
\mathbf{x}_a



\mathbf{y}_a



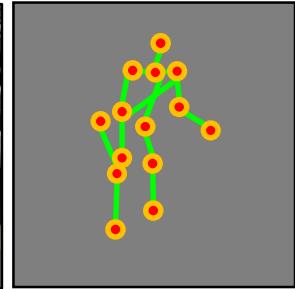
\mathbf{x}_i



\mathbf{y}_i



\mathbf{x}_j



\mathbf{y}_j

$$\ell_{\text{lr}}(a, i, j) = \left\{ \log \frac{D(f_a, f_i)}{D(f_a, f_j)} - \log \frac{D_y(\mathbf{y}_a, \mathbf{y}_i)}{D_y(\mathbf{y}_a, \mathbf{y}_j)} \right\}^2$$

where $f_i := f(\mathbf{x}_i)$ is the embedding vector of image i ,
and $D(\cdot)$ denotes the squared Euclidean distance.

The distance between two images in the learned metric space
will be proportional to their distance in the label space.

Log-ratio Loss

- Analysis on its gradients

$$\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_a} = -\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_i} - \frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_j}$$

Direction between
the anchor and neighbors

$$\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_i} = \frac{(f_i - f_a)}{D(f_a, f_i)} \cdot \ell'_{\text{lr}}(a, i, j)$$

Discrepancy between
the label distance ratio and
the embedding distance ratio

$$\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_j} = \frac{(f_a - f_j)}{D(f_a, f_j)} \cdot \ell'_{\text{lr}}(a, i, j)$$

$$4 \left\{ \log \frac{D(f_a, f_i)}{D(f_a, f_j)} - \log \frac{D_y(\mathbf{y}_a, \mathbf{y}_i)}{D_y(\mathbf{y}_a, \mathbf{y}_j)} \right\}$$

Log-ratio Loss

- Comparison to the triplet rank loss

Log-ratio loss

$$\ell_{\text{lr}}(a, i, j) = \left\{ \log \frac{D(f_a, f_i)}{D(f_a, f_j)} - \log \frac{D(y_a, y_i)}{D(y_a, y_j)} \right\}^2$$

$$\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_a} = -\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_i} - \frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_j}$$

$$\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_i} = \frac{(f_i - f_a)}{D(f_a, f_i)} \cdot \ell'_{\text{lr}}(a, i, j)$$

$$\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_j} = \frac{(f_a - f_j)}{D(f_a, f_j)} \cdot \ell'_{\text{lr}}(a, i, j)$$

Although the rank constraint holds,
the gradients' magnitudes could
be significant if $\ell'_{\text{lr}}(a, i, j)$ is large.

Triplet rank loss

$$\ell_{\text{tri}}(a, i, j) = [D(f_a, f_i) - D(f_a, f_j) + \delta]_+$$

$$\frac{\partial \ell_{\text{tri}}(a, i, j)}{\partial f_a} = -\frac{\partial \ell_{\text{tri}}(a, i, j)}{\partial f_i} - \frac{\partial \ell_{\text{tri}}(a, i, j)}{\partial f_j}$$

$$\frac{\partial \ell_{\text{tri}}(a, i, j)}{\partial f_i} = 2(f_i - f_a) \cdot \mathbb{I}(\ell_{\text{tri}}(a, i, j) > 0)$$

$$\frac{\partial \ell_{\text{tri}}(a, i, j)}{\partial f_j} = 2(f_a - f_j) \cdot \mathbb{I}(\ell_{\text{tri}}(a, i, j) > 0)$$

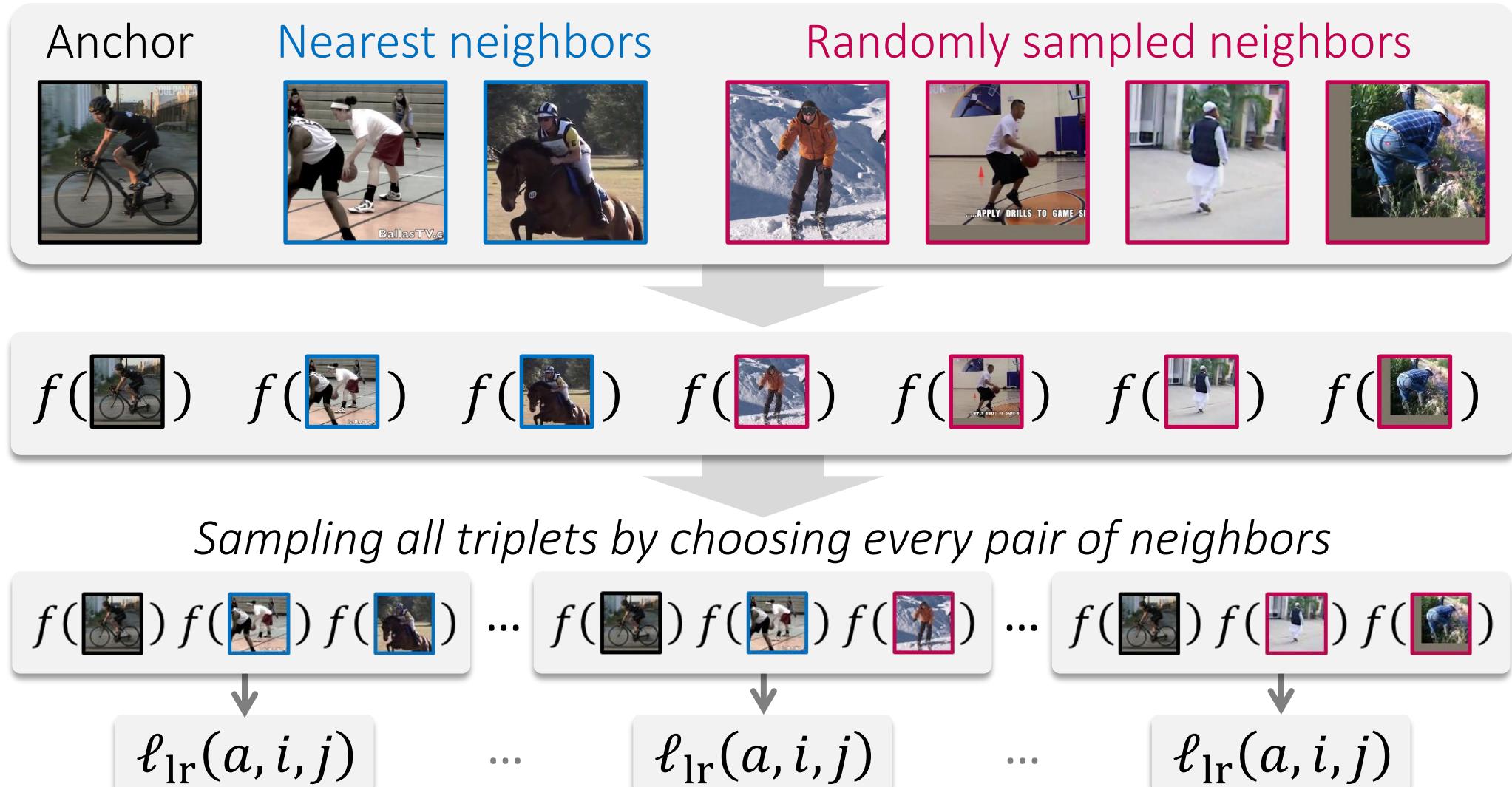
The gradients are zero if the triplet
satisfies the rank constraint due to
the indicator $\mathbb{I}(\ell_{\text{tri}}(a, i, j) > 0)$.

Log-ratio Loss

- Compared to the triplet rank loss, our loss
 - Captures continuous similarities between images better, (the triplet rank loss focuses only on partial ranks of similarities.)
 - Does not require any hyperparameter, (for the triplet rank loss the margin should be tuned carefully.)
 - Does not demand L_2 normalization of the embedding vectors, (such a normalization is essential for the triplet rank loss.)
 - Performs much better with a low embedding dimension.

Dense Triplet Sampling

- Main idea: Using all triplets within a minibatch



Dense Triplet Sampling

- Why not using existing sampling techniques^[1,7]
 - They rely on binary relations between images.
 - They are designed to be combined with conventional triplet losses.
 - The notion of hardness is not clear in our setting.
- Our sampling strategy is well matched with the log-ratio loss.
 - The log-ratio loss enables every triplet to well contribute to training.

$$\frac{\partial \ell_{\text{lr}}(a, i, j)}{\partial f_i} = \frac{(f_i - f_a)}{D(f_a, f_i)} \cdot 4 \left\{ \log \frac{D(f_a, f_i)}{D(f_a, f_j)} - \log \frac{D_y(\mathbf{y}_a, \mathbf{y}_i)}{D_y(\mathbf{y}_a, \mathbf{y}_j)} \right\}$$

Non-trivial even if the triplet complies the rank constraint

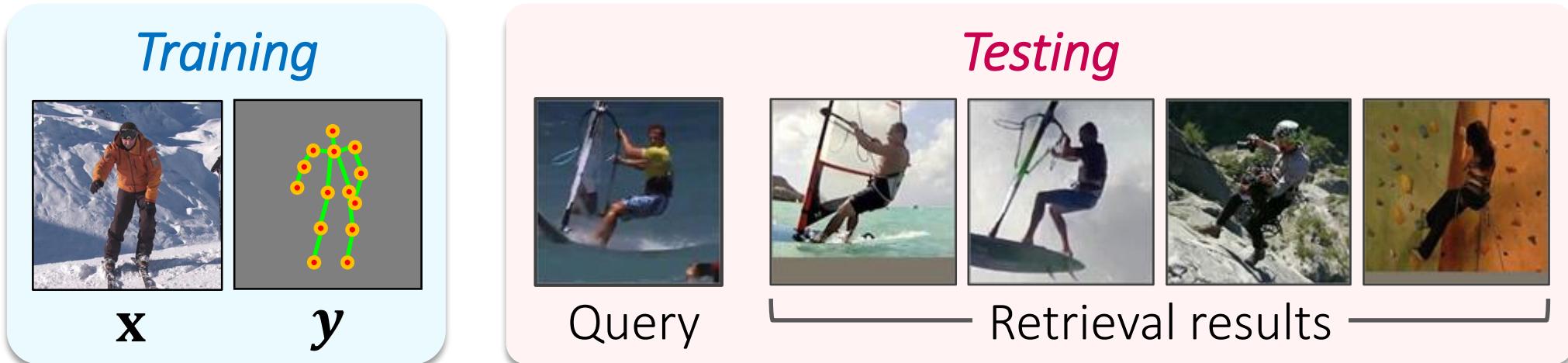
- *Exploiting all triplets improves embedding performance.*

[1] FaceNet: A unified embedding for face recognition and clustering, CVPR 2015

[7] Sampling matters in deep embedding learning, ICCV 2017

Experiments – Three Retrieval Tasks

- Human pose retrieval

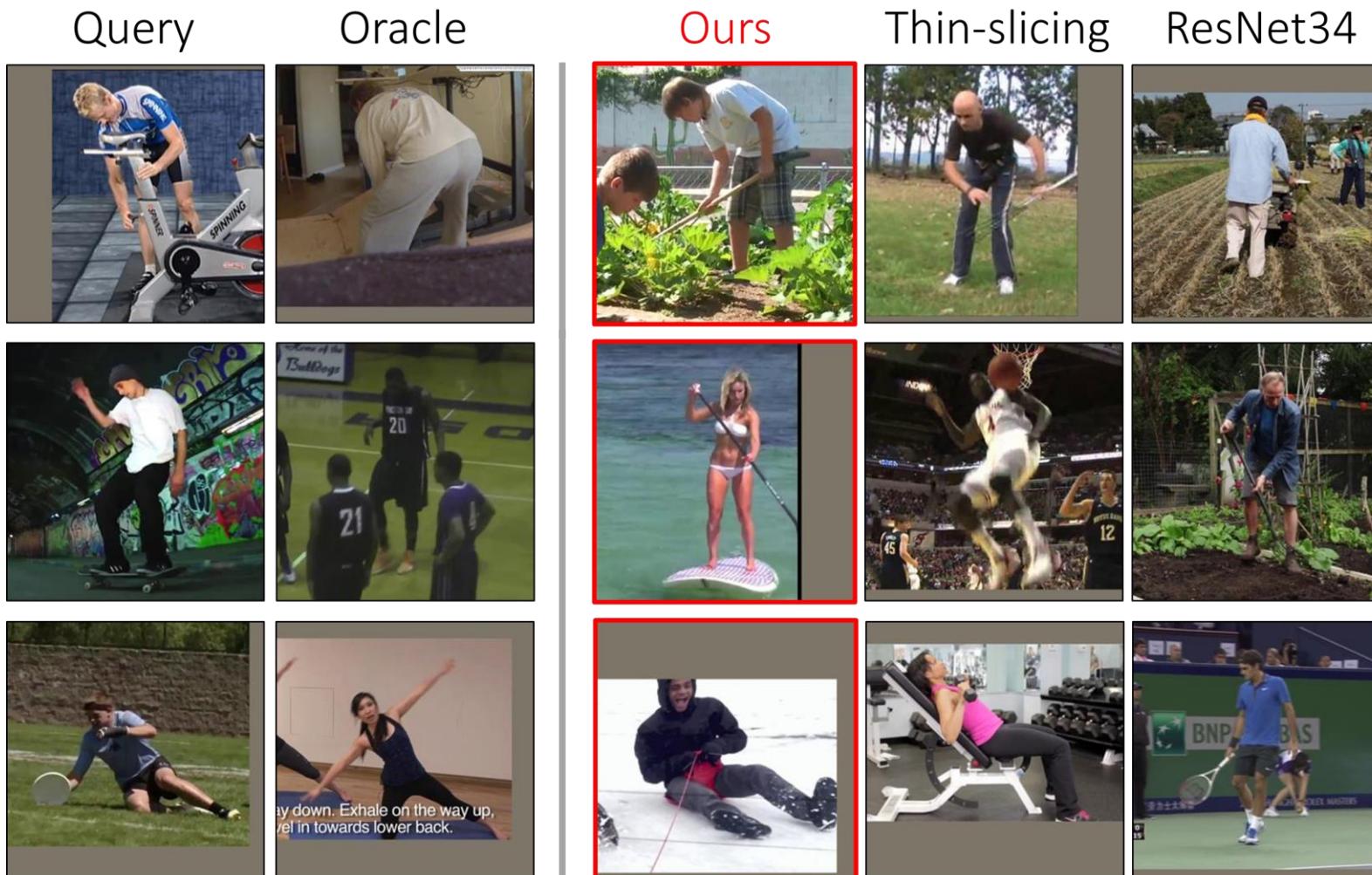


- Conducted on the *MPII human pose dataset*
- Similarity between images: *inverse pose distances*
- Application: *pose-aware representation for action recognition*
- Label distance between images:

$$D_y(y_i, y_j) = \|y_i - y_j\|_2^2,$$

Experiments – Three Retrieval Tasks

- Human pose retrieval



ResNet34: ImageNet pre-trained network

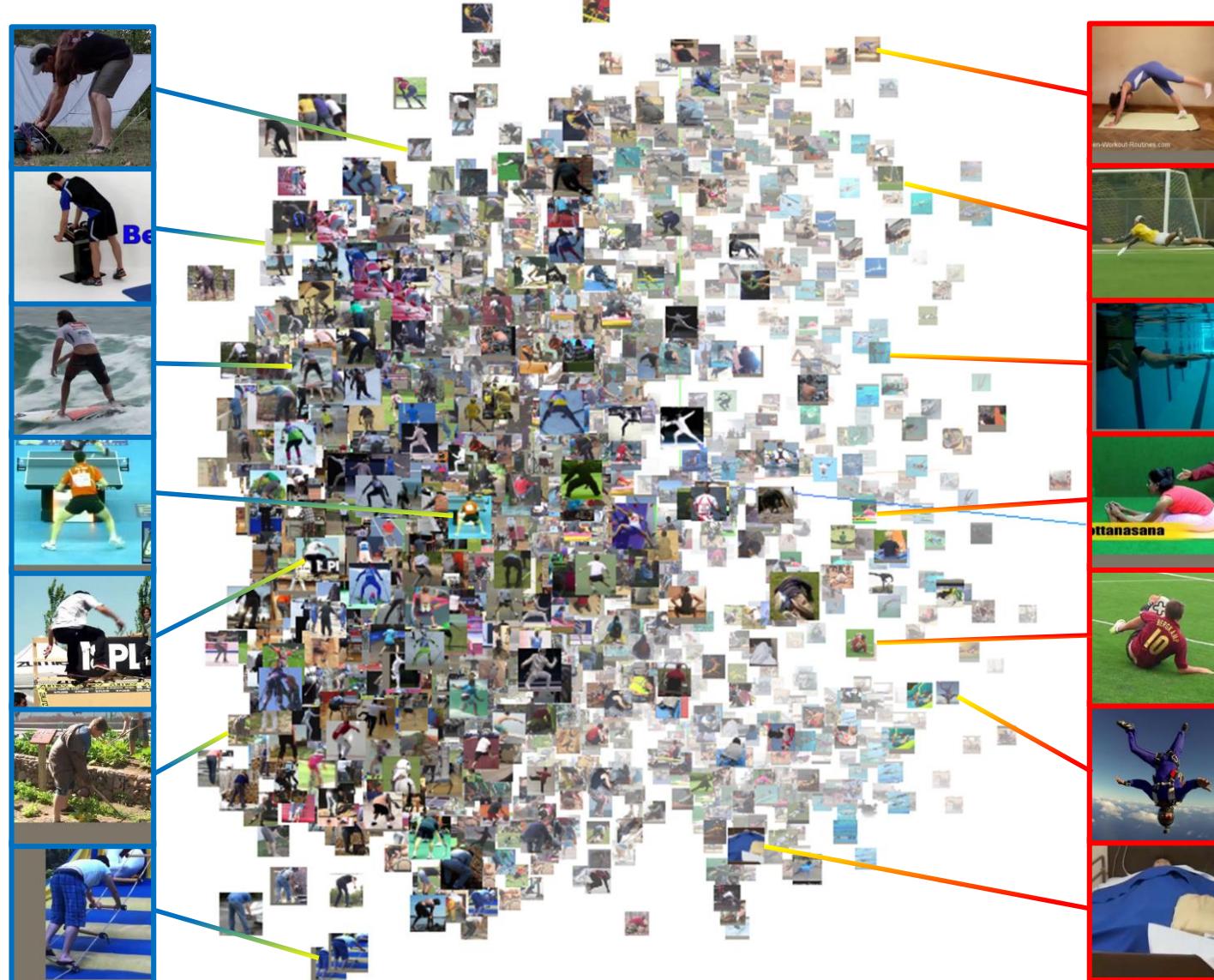
Typically focuses on objects or background other than human poses.

Thin-slicing^[6]: A previous work on pose embedding

Often fails to address rare human poses.

Experiments – Three Retrieval Tasks

- Human pose retrieval



Experiments – Three Retrieval Tasks

- Room layout retrieval



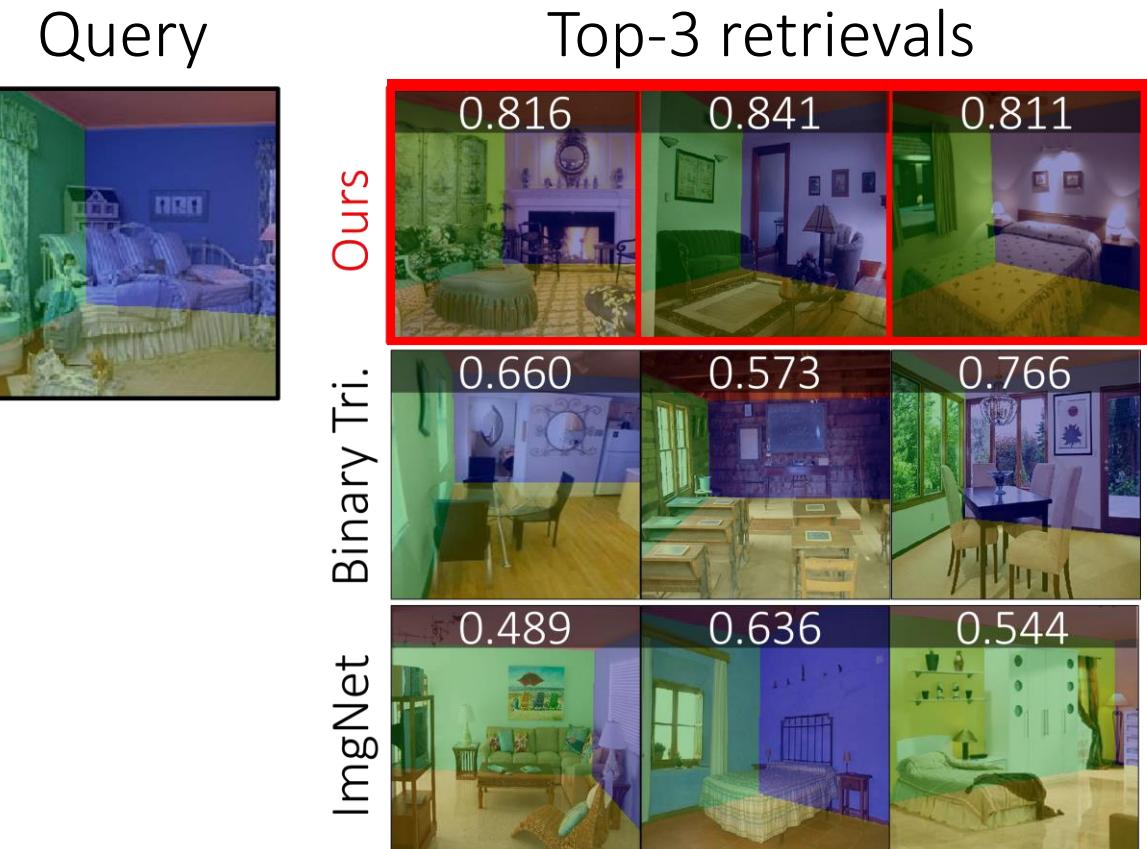
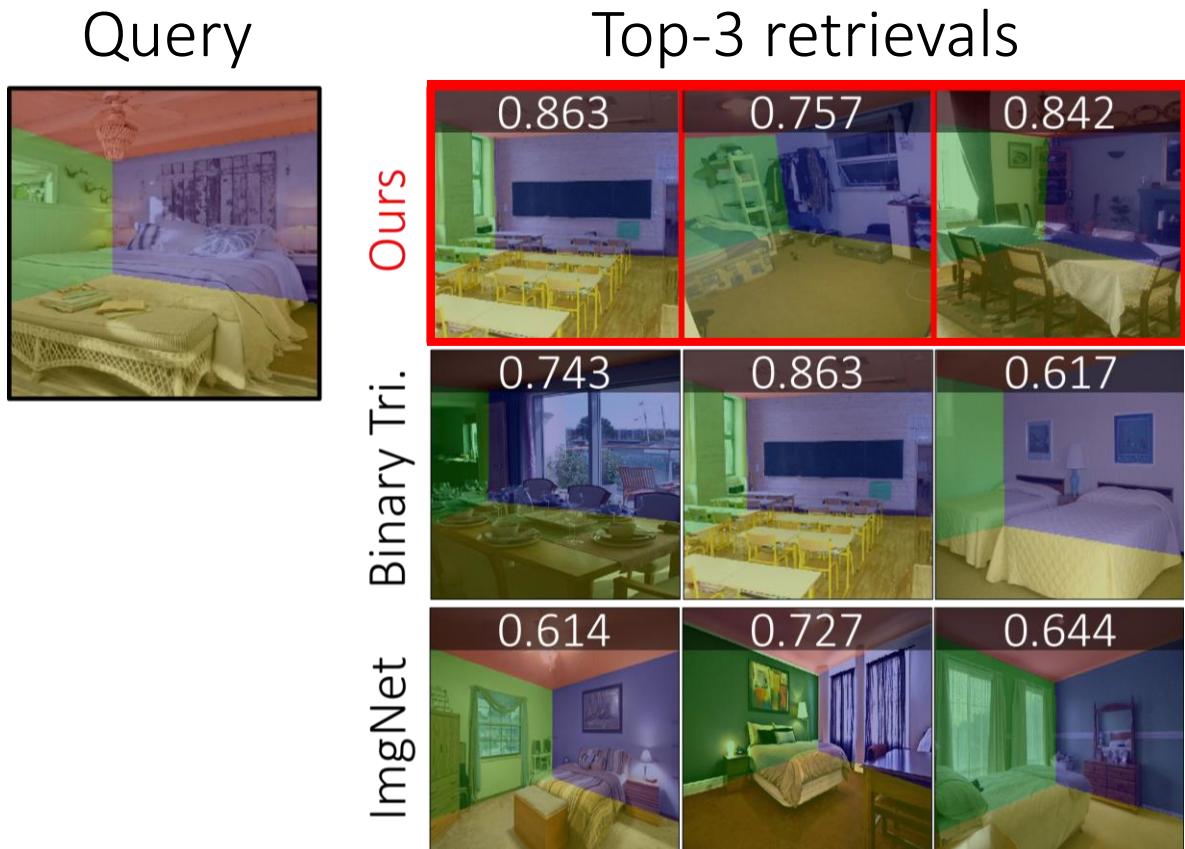
- Conducted on the *LSUN room layout dataset*
- Label distance between images:

$$D_y(\mathbf{y}_i, \mathbf{y}_j) = 1 - \text{mIoU}(\mathbf{y}_i, \mathbf{y}_j),$$

where \mathbf{y}_i and \mathbf{y}_j denote groundtruth room segmentations

Experiments – Three Retrieval Tasks

- Room layout retrieval

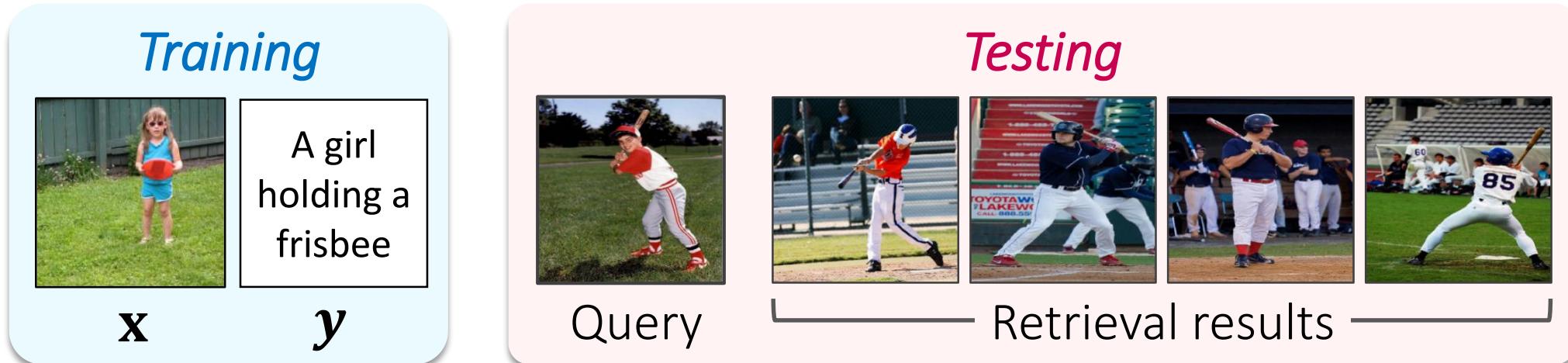


Binary Tri.: Triplet rank loss + Binary thresholding

ImgNet: ImageNet pre-trained ResNet101

Experiments – Three Retrieval Tasks

- Caption-aware image retrieval



- Conducted on the *MS-COCO 2014 caption dataset*
- Label distance between images:

$$D_y(\mathbf{y}_i, \mathbf{y}_j) = \sum_{c_i \in \mathbf{y}_i} \min_{c_j \in \mathbf{y}_j} W(c_i, c_j) + \sum_{c_j \in \mathbf{y}_j} \min_{c_i \in \mathbf{y}_i} W(c_i, c_j),$$

where \mathbf{y}_i and \mathbf{y}_j are sets of 5 captions and $W(\cdot)$ is the WMD^[8] between two captions

[8] From word embeddings to document distances, ICML 2015

Experiments – Three Retrieval Tasks

- Caption-aware image retrieval

Query



Ours



Top-3 retrievals

Binary Tri.



ImgNet



Query



Ours



Top-3 retrievals

Binary Tri.



ImgNet



Binary Tri.: Triplet rank loss + Binary thresholding

ImgNet: ImageNet pre-trained ResNet101

Experiments – Three Retrieval Tasks

- Caption-aware image retrieval

Query

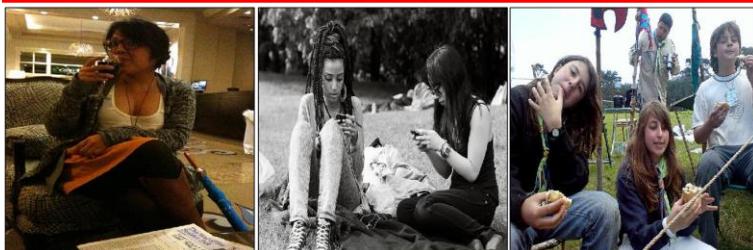


Ours



Top-3 retrievals

Binary Tri.



ImgNet



Query



Ours



Top-3 retrievals

Binary Tri.



ImgNet

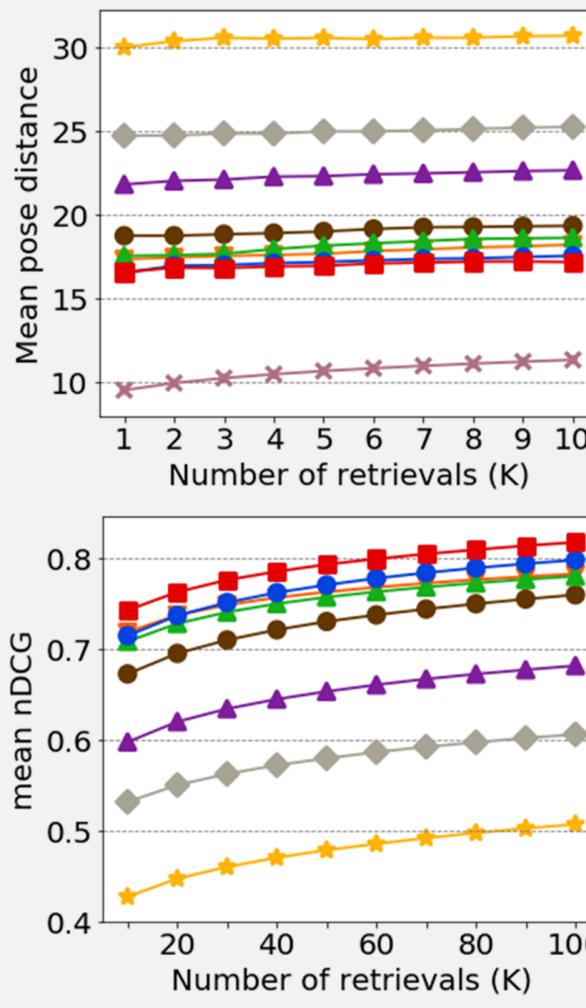


Binary Tri.: Triplet rank loss + Binary thresholding

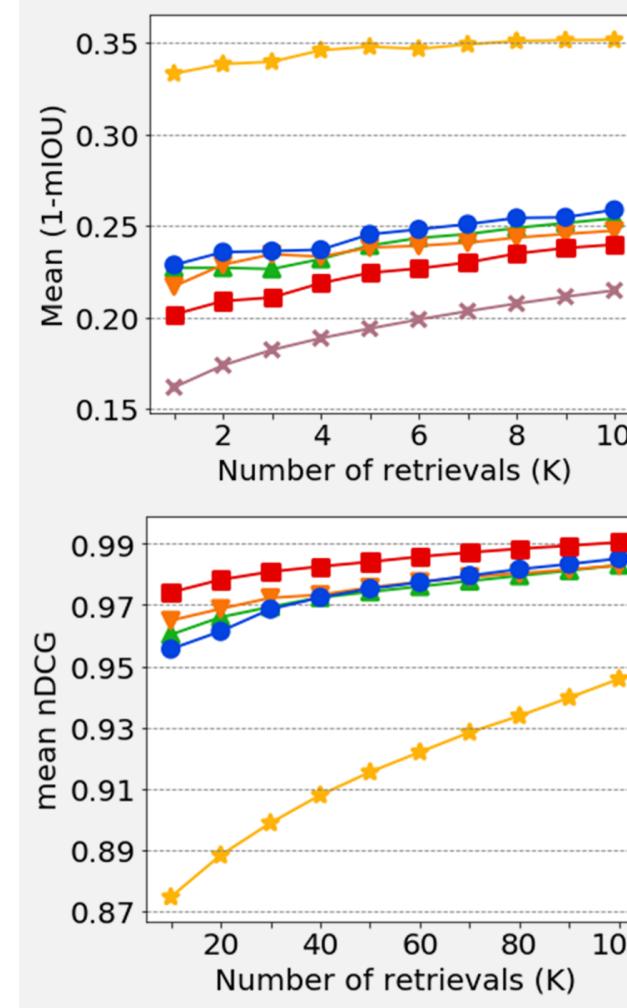
ImgNet: ImageNet pre-trained ResNet101

Experiments – Three Retrieval Tasks

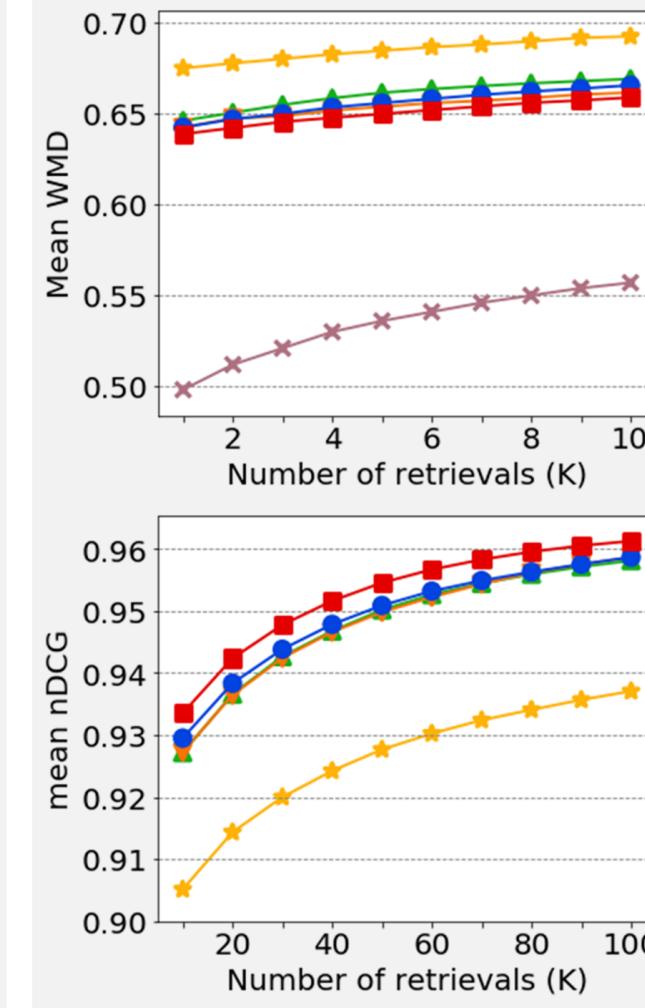
- Quantitative performance analysis



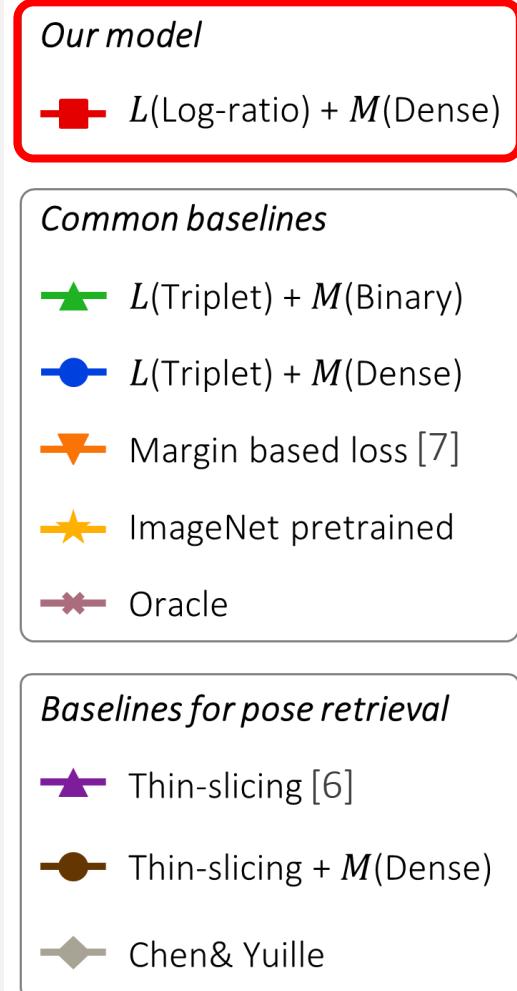
Human pose retrieval



Room layout retrieval

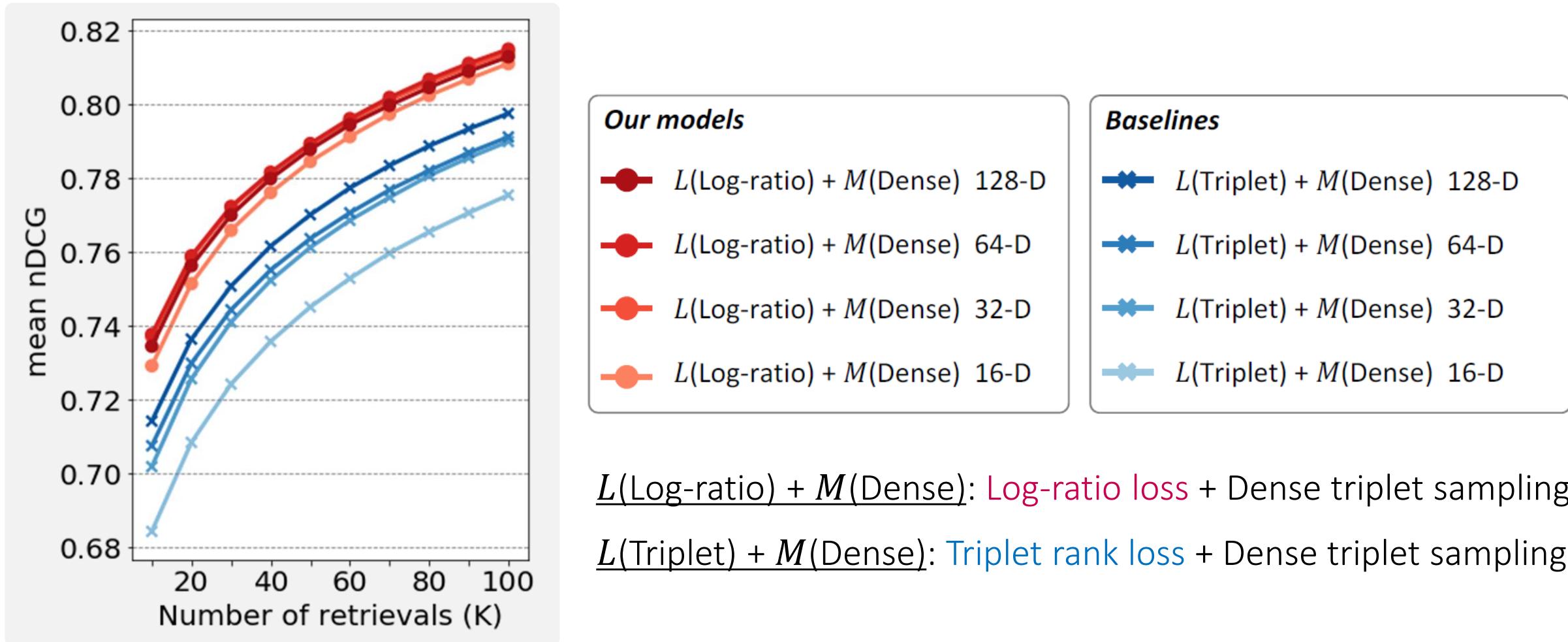


Caption-aware image retrieval



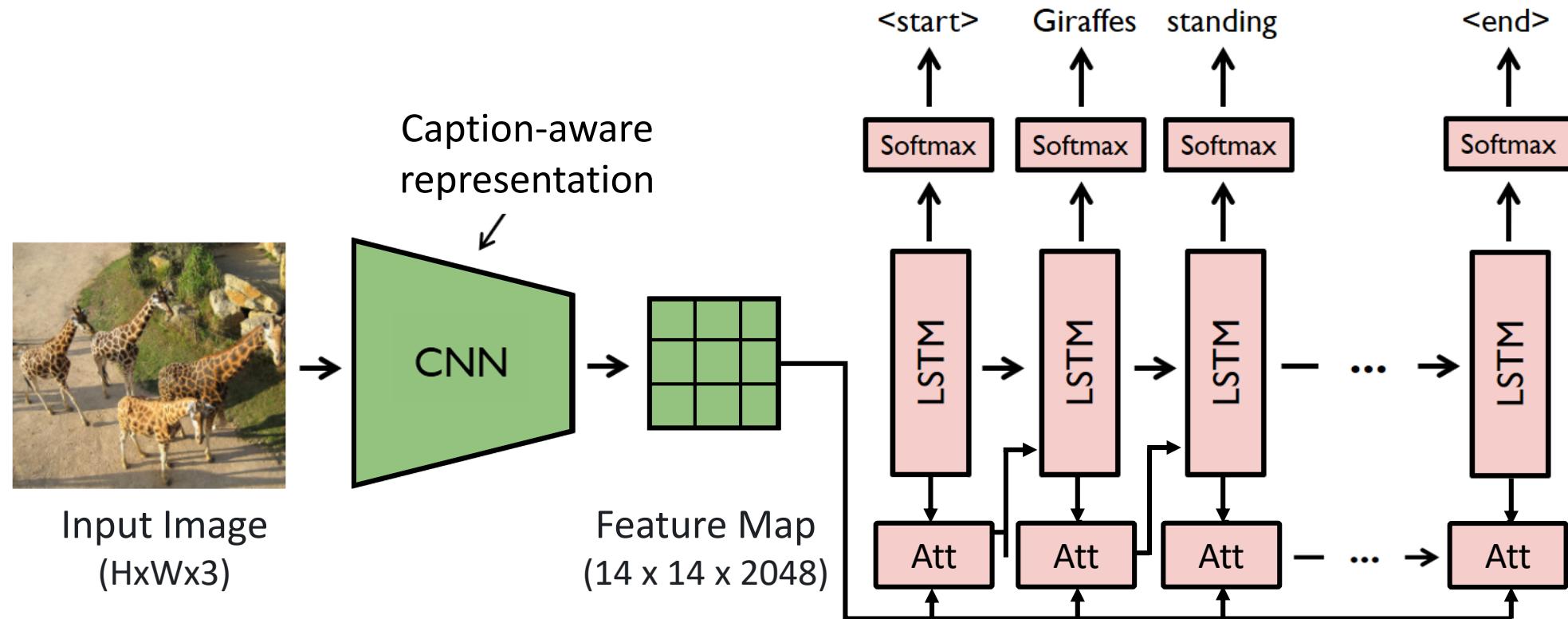
Experiments – Three Retrieval Tasks

- Embedding dimension vs. retrieval performance



Experiments – Representation Learning

- Representation learning for image captioning

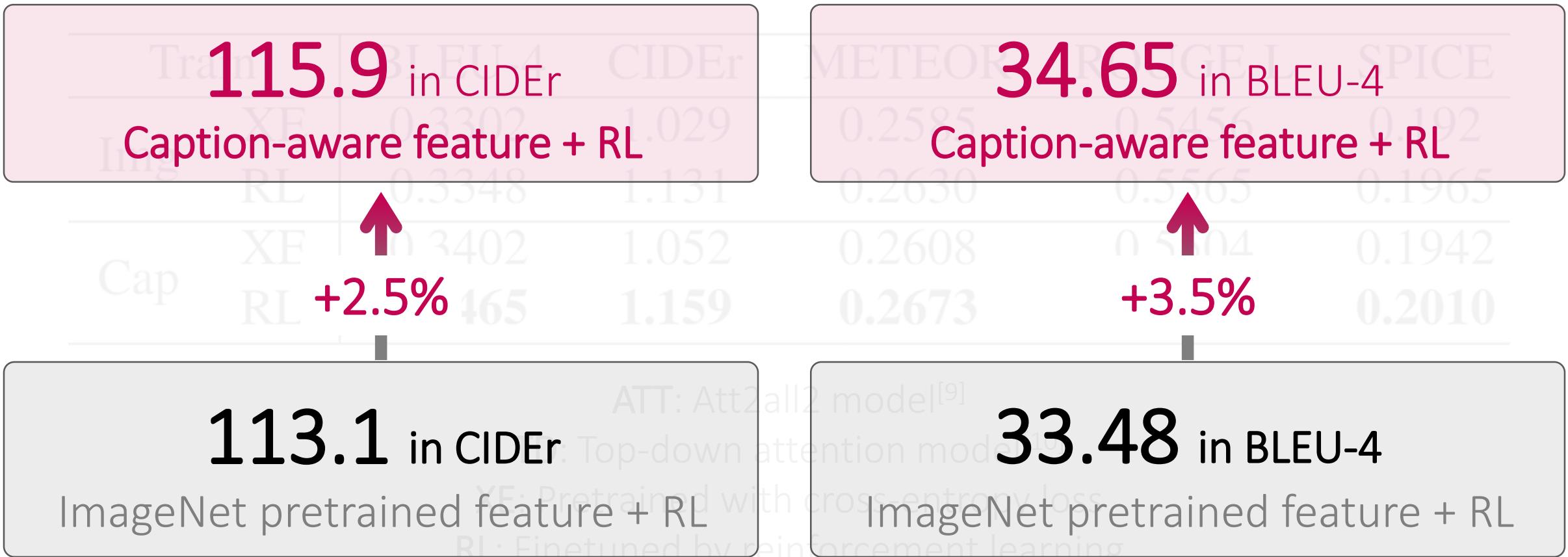


Our approach

Using the caption embedding network trained with caption similarities
as an initial visual representation for image captioning

Experiments – Representation Learning

- Quantitative results



[9] Self-critical sequence training for image captioning, CVPR 2017

[10] Bottom-up and top-down attention for image captioning and visual question answering, CVPR 2018

Experiments – Representation Learning

- Qualitative results obtained by the top-down attention model



GT1	There are some zebras standing in a grassy field
GT2	A field with tall grass, bushes and trees, that has zebra standing in the field
Img XE	A group of zebras grazing in a field
Cap XE	Two zebras are standing in a grassy field
Img RL	A group of zebras are grazing in a field
Cap RL	A couple of zebras and a zebra standing in a field



GT1	A baseball batter swinging a bat over home plate
GT2	A baseball player swings a bat at a game
Img XE	A baseball player holding a bat on a field
Cap XE	A baseball player swinging a bat on top of a field
Img RL	A baseball player holding a bat on a field
Cap RL	A baseball player swinging a bat at a ball

Experiments – Representation Learning

- Visualization of attentions drawn by the Att2all2 model



Img RL

A baseball player **holding** a bat on a field

Cap RL

A baseball player **swinging** a bat at a ball

Conclusion

- Summary
 - A new framework for metric learning with continuous labels
 - Various applications including visual representation learning
 - Performance boost over existing approaches
- Future directions
 - A better distance metric for continuous and structured labels
 - A hard triplet mining technique for continuous metric learning
 - More applications of semantic nearest neighbor search
 - A new benchmark for continuous metric learning

References

- [1] FaceNet: A unified embedding for face recognition and clustering, CVPR 2015
- [2] Beyond triplet loss: a deep quadruplet network for person re-identification, CVPR 2017
- [3] Learning to compare image patches via convolutional neural networks, CVPR 2015
- [4] Learning a similarity metric discriminatively with application to face verification, CVPR 2005
- [5] Pose embeddings: A deep architecture for learning to match human poses, arXiv 2015
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