GIT Introduction

Agenda

- What is GIT?
- Why Use Git?
- Key Concepts
- Basic Git Workflow
- Popular Platforms
- Real-World Use cases
- Next steps

What is Git?

Git is a distributed version control system used to track changes in source code. It allows developers to collaborate efficiently and maintain a history of revisions. Key Features:

- Distributed Nature: Everyone has the full project history.
- Lightweight: Operates efficiently, even for large repositories.
- Widely Adopted: Forms the backbone of platforms like GitHub.



Why Use GIT?

Track Changes Over Time: Keeps a detailed history of your project.

Enable Collaboration: Multiple people can work on the same project.

Branching and Experimentation: Test new ideas without affecting the main code.

Conflict Management: Helps resolve code conflicts when merging.

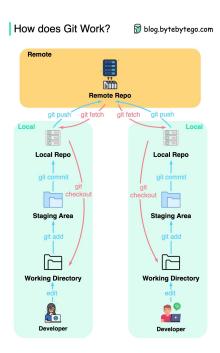
Industry Standard: Trusted by developers worldwide for its reliability.

Key Concepts

3-Tier Architecture of Git:

- Working Directory:
 - Local environment where files are modified.
 - This is where changes are made before being staged.
- Staging Area (Index):
 - Temporary space where changes are staged before committing.
 - Allows users to review changes and organize commits.
- Repository (Local/Remote):
 - The final storage for committed changes.
 - Contains the full history of all commits, both local and remote (e.g., GitHub, GitLab).

Continue



Basic Git Workflow

- Clone: Copy a remote repository to your computer. git clone <repository-url>
- 2. Modify: Edit files and make improvements.
- Stage: Add changes to the staging area. git add <file-name>
- Commit: Save a snapshot of your changes. git commit -m "Message describing changes"
- 5. **Push:** Upload changes to the remote repository. git push

Popular Platforms

GitHub: Open-source hosting and project management.

GitLab: Integrated DevOps platform.

Bitbucket: Great for private repositories and team collaboration.

Use Cases:

Open-source contributions

Team-based projects

Continuous Integration/Delivery (CI/CD) pipelines

Real - World Use Cases

Team Collaboration: Teams building software collaboratively.

Open-Source Development: Contributions to public projects.

Documentation Versioning: Track changes in text, code, or multimedia files.

Experimentation: Testing features on branches before merging. (Show examples of real-world projects or GitHub profiles.)

Next Steps

Install Git: Learn how to download and set up Git.

Run Basic Commands:

- git init to create a repository.
- git add to stage changes.
- git commit to save changes.
- git push to upload to a remote repository.

Explore GitHub: Set up a repository and collaborate.

Resources for Learning: Git documentation, tutorials, and guides.