Problem-4: Write down the ATM system specifications and report the various bugs.

Answer:

To provide a comprehensive overview, let's first outline a set of specifications for a hypothetical ATM (Automated Teller Machine) system, and then discuss potential bugs that could arise within such a system.

ATM System Specifications

1. Authentication:

- o The user inserts their ATM card into the machine.
- o The system prompts the user to enter their Personal Identification Number (PIN).
- The PIN is validated against the bank's database. If incorrect, the user is allowed up to 3 attempts before the card is blocked.

2. Menu Options:

- o After successful authentication, the user is presented with various options:
 - Withdraw Cash
 - Deposit Cash
 - Check Balance
 - Transfer Funds
 - Change PIN
 - Mini Statement
 - Exit

3. Cash Withdrawal:

- o The user selects the withdrawal option and enters the desired amount.
- The system checks the user's account balance.
- o If the balance is sufficient, the system checks if the ATM has enough cash to dispense.
- o Cash is dispensed, and the amount is deducted from the user's account.
- o A printed receipt is provided, if requested.

4. Cash Deposit:

- The user selects the deposit option and enters the amount to deposit.
- The system prompts the user to insert cash or checks into the deposit slot.
- o The amount is added to the user's account balance after verification.
- o A printed receipt is provided, if requested.

5. Balance Inquiry:

- o The user selects the balance inquiry option.
- o The system retrieves the account balance from the database and displays it on the screen.

6. Funds Transfer:

- o The user selects the transfer option and enters the recipient's account number and the amount to transfer.
- o The system verifies the recipient's account and the user's available balance.
- o If valid, the amount is transferred to the recipient's account.

7. **PIN Change:**

- o The user selects the PIN change option and enters their current PIN followed by a new PIN.
- o The system validates the current PIN and updates it with the new one if valid.

8. Mini Statement:

- o The user selects the mini-statement option.
- o The system prints a mini-statement displaying the last few transactions.

9. Error Handling and Security:

- o If there is an error or hardware failure, the system rolls back the transaction and provides an error message.
- Security features include card retention for blocked cards, data encryption, and secure transaction logging.

Potential Bugs in the ATM System

1. Authentication Bugs:

- o **Incorrect PIN Lock:** The system locks the user out after fewer than 3 incorrect PIN attempts.
- o **PIN Bypass:** Users can bypass PIN verification under certain conditions.
- o **Incorrect Card Reading:** Card reader malfunctions, causing valid cards to be marked as invalid.

2. Transaction Bugs:

- o Cash Dispense Failure: Cash is not dispensed even though the user's account is debited.
- o **Incorrect Balance Deduction:** The system deducts an incorrect amount from the user's account during withdrawal or transfer.
- **Receipt Printing Error:** The receipt is printed with incorrect transaction details or not printed at all.

3. Interface Bugs:

- o **Incorrect Menu Navigation:** Users are taken to the wrong menu or option after selecting an item.
- **Slow or Unresponsive Interface:** The system freezes or becomes unresponsive during input, leading to user frustration.
- Misleading Messages: Error or confirmation messages are unclear or incorrect, causing user confusion.

4. Cash Deposit Bugs:

- Miscounting Deposits: The ATM incorrectly counts or fails to detect deposited cash or checks.
- Deposit Reversal Issues: Deposits are not correctly credited to the user's account or are credited multiple times.

5. Balance Inquiry Bugs:

o **Incorrect Balance Display:** The system displays an outdated or incorrect balance due to synchronization issues with the bank's database.

6. Funds Transfer Bugs:

- Wrong Account Transfer: Funds are transferred to the wrong account even when the correct account number is provided.
- o **Duplicate Transfers:** Multiple transfers occur due to system or user input errors.

7. **PIN Change Bugs:**

- Failed PIN Update: The system does not update the new PIN properly, causing users to be unable to access their accounts.
- **Weak PIN Enforcement:** The system does not enforce strong PIN requirements (e.g., minimum length, alphanumeric).

8. **Security Bugs:**

- Data Leakage: Sensitive information is displayed on the screen or printed on receipts.
- Transaction Replay: An unauthorized person can repeat a transaction without the original user's consent.
- o **Logging Issues:** Failed transactions are incorrectly logged as successful, or vice versa.

9. Hardware/Network Bugs:

- o Card Retention Failure: The ATM fails to retain a blocked or expired card.
- Network Disconnects: Frequent network disconnects result in incomplete or failed transactions.
- o **Hardware Malfunction:** The cash dispenser, printer, or card reader malfunctions frequently, leading to transaction failures.

10. User Experience Bugs:

- Poor Accessibility: The interface is not accessible for users with disabilities (e.g., visually impaired users).
- Unclear Instructions: Instructions on the screen are not clear, causing users to make incorrect choices.

These bugs can significantly impact the user experience and the trustworthiness of the ATM system. Regular testing, monitoring, and maintenance are essential to ensure a secure, reliable, and user-friendly ATM service.

Problem-9: Explain the role of software engineering in Biomedical Engineering and in the field of Artificial Intelligence and Robotics.

Answer:

Role of Software Engineering in Biomedical Engineering

Software engineering plays a critical role in biomedical engineering by providing the tools and methodologies needed to design, develop, and maintain software solutions for healthcare and medical applications. The integration of software engineering in biomedical engineering facilitates advancements in patient care, diagnosis, treatment, and medical research. Here are some key roles:

- 1. **Medical Device Software Development**: Biomedical engineers often work on designing and developing medical devices such as MRI machines, CT scanners, and pacemakers. Software engineering is crucial for developing the embedded systems and software that control these devices, ensuring they operate safely, effectively, and reliably.
- 2. **Clinical Decision Support Systems (CDSS)**: Software engineering enables the development of CDSS, which helps healthcare providers make data-driven decisions. These systems leverage algorithms, machine learning, and data analytics to provide insights, predict patient outcomes, and suggest treatment plans.
- 3. **Health Informatics**: Software engineering is key in developing Electronic Health Records (EHR) systems, telemedicine applications, and health management systems. These systems manage patient data, enable remote consultations, and streamline communication between healthcare professionals.
- 4. **Medical Imaging and Signal Processing**: Biomedical engineers work on software that processes and analyzes medical images (e.g., MRI, CT scans) and biomedical signals (e.g., ECG, EEG). Advanced software engineering techniques, including machine learning and computer vision, are used to develop algorithms for image enhancement, segmentation, and disease detection.
- 5. **Wearable Health Technology and Mobile Health Apps**: The development of wearable devices (e.g., fitness trackers, glucose monitors) and mobile health applications relies heavily on software engineering for creating user interfaces, data collection, and real-time monitoring capabilities.
- 6. **Simulations and Modeling**: Software engineering facilitates the creation of simulations and models of biological systems, which are essential for understanding complex physiological processes and conducting virtual experiments.

Role of Software Engineering in Artificial Intelligence and Robotics

Software engineering is foundational in the fields of Artificial Intelligence (AI) and Robotics, as it involves creating software that can learn, adapt, and perform tasks autonomously. Key roles include:

- 1. **Development of AI Algorithms and Models**: Software engineering provides the frameworks and tools necessary to design, develop, and deploy AI algorithms, including machine learning models, deep learning networks, natural language processing, and computer vision systems. Engineers must ensure these models are efficient, scalable, and secure.
- 2. **Robotics Control Software**: Robotics relies on software to control and manage robot behavior, including motion planning, manipulation, navigation, and perception. Software engineering ensures that robotic control systems are robust, real-time, and capable of adapting to different environments.
- 3. **Integration of Sensors and Actuators**: In robotics, software engineering plays a crucial role in integrating various sensors (e.g., LIDAR, cameras, gyroscopes) and actuators (e.g., motors, grippers). This involves writing low-level drivers, data processing algorithms, and middleware to ensure seamless communication between hardware components.
- 4. **AI-Driven Robotics**: Software engineering is critical in developing AI-driven robotic systems that can perceive their environment, make decisions, and perform tasks autonomously. This includes implementing reinforcement learning, computer vision, and natural language understanding to enable robots to interact intelligently with humans and their environment.
- 5. **Simulation and Testing Environments**: Robotics and AI development often require extensive simulation and testing before deploying in real-world environments. Software engineering is involved in creating realistic simulators and virtual environments where robots and AI models can be trained and tested.
- 6. **Ethics, Security, and Compliance**: Both AI and robotics require adherence to ethical guidelines, privacy considerations, and security protocols. Software engineers are responsible for implementing data privacy measures, cybersecurity protocols, and ensuring compliance with legal and ethical standards.
- 7. Human-Robot Interaction (HRI): Developing intuitive and safe interfaces for human-robot interaction is a key area where software engineering plays a crucial role. It involves creating user-friendly interfaces, real-time feedback systems, and interactive software that can adapt to user behaviors.

Conclusion

In both Biomedical Engineering and AI/Robotics, software engineering is indispensable for developing robust, efficient, and secure systems that meet the complex requirements of these fields. It provides the foundation for innovation, enabling advanced healthcare solutions and intelligent robotic systems that can revolutionize the way we interact with technology and improve human life.

Problem-11: Using COCOMO model estimate effort for specific problem in industrial domain.

Answer:

The COCOMO (Constructive Cost Model) model is a popular software cost estimation model used to estimate the effort, time, and cost required for software development projects. It is particularly useful for industrial domains where the development process involves specific requirements and constraints.

To estimate the effort using the COCOMO model, you need to know the size of the software project in terms of thousands of Delivered Source Instructions (KDSI) or thousands of Lines of Code (KLOC). There are three levels of the COCOMO model:

- 1. **Basic COCOMO**: Provides a rough estimate of effort based on the size of the project.
- 2. **Intermediate COCOMO**: Refines the estimate by considering various cost drivers that affect productivity, such as reliability, complexity, and experience.
- 3. **Detailed COCOMO (COCOMO II)**: Incorporates all factors from the intermediate model and includes detailed project characteristics, development environment, and reuse estimation.

Basic COCOMO Formula

For the Basic COCOMO model, the effort (in person-months) is calculated using the following formulas for three different project types: Organic, Semi-Detached, and Embedded.

• Organic Projects: Small teams, well-understood requirements, and relatively simple systems.

Effort =
$$2.4 \times (KLOC)^{1.05}$$

• **Semi-Detached Projects**: Medium-sized teams, more complex systems with some experience and moderate constraints.

Effort =
$$3.0 \times (KLOC)^{1.12}$$

• **Embedded Projects**: Large teams, highly complex, constrained systems with high reliability requirements.

$$Effort = 3.6 \times (KLOC)^{1.20}$$

Example of COCOMO Estimation

Suppose you have a project in the industrial domain, and you estimate that the size of the software will be around 50 KLOC. If it is a semi-detached project, you can use the formula for Semi-Detached projects:

Effort =
$$3.0 \times (50)^{1.12}$$

Now, let's calculate this value.

The estimated effort for a semi-detached project of 50 KLOC in the industrial domain is approximately **239.87 person-months**.

This means that it would take roughly 240 person-months of work to complete the project, assuming a semi-detached nature and considering the basic COCOMO model. If you need a more detailed estimate considering additional factors (e.g., cost drivers, team experience, project complexity), using the Intermediate or Detailed COCOMO model would provide a more refined effort estimation