

SUHANI KASHYAP



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MAIS HACKATHON 2022 - BEGINNER LVL WINNER

EDUCATION

● MCGILL UNIVERSITY, CANADA

BSc in Computer Science

Minor: Entrepreneurship for Science

Students

2021 - Present

● HIGH SCHOOL, INDIA

Final Grade: 96.4%

2019-2021

EXPERIENCE

● MAIS HACKATHON - BEGINNER LVL WINNER

Application Developer - 2022

- Initiated and outlined the project's functionality and work plan.
- Implemented a pre-trained model, found in deepface to analyze the mood of the user.

● UFONY PVT. LTD.

Project Researcher | Jun 2022 - Sep 2022

- Researched and developed the framework for the Signal Processing project using Python.
- Led a team of two to analyze audio data and extract various features in Python.

SKILLS

PROGRAMMING

Confident

Python | Java | HTML | CSS |

JavaScript

Familiar

C | Bash | OCaml | Node.JS |

Express.JS | p5.JS | MySQL

LANGUAGES

Confident

English | Hindi

GROUPS

GIRLS WHO CODE - High School Facilitator (2022 - Present)

TWN McGill - Campus Ambassador (2021 - 2022)

PROJECTS

● MOODY - PYTHON (CV AND DEEPPFACE)

- McGill AI Society Hackathon - 2022 Beginner Level Winner.
- Developed first AI project in a team of two within 24 hours.

● PERSONAL WEBSITE -JS, HTML, CSS

- Designed background using Generative Art in p5.JS.
- Integrated 3 languages and created and published an interactive website to reflect personal work.

● DAILY JOURNAL - NODE, EXPRESS, HTML

- Implemented a sleek design for an elegant journaling website.
- Created an express server to host the website.

● TODELOO - NODE, EXPRESS, HTML, CSS

- Streamlined the design for an easy go-to To-Do list app.
- Implemented two different sections - General and Work lists.

● QUIZZY -PYTHON, API,TKINTER, OOPS

- Developed a desktop application that uses the Open Trivia Database API to get questions.
- Coded an interactive General Knowledge Quiz app.

● CROSSY ROAD -PYTHON, TURTLE, OOPS

- Designed a graceful game using the Python Turtle Module.
- Integrated Levels in the game that continuously get difficult using Object-Oriented Programming.

● ASCII DRAW - C

- Created an interactive user application that draws ASCII art by interpreting user commands.
- Provided and implemented various commands for users to create beautiful art.

COURSEWORK

Operating Systems *

Programming Languages and Paradigms *

Algorithms and Data Structures *

Introduction to Computer Systems

Introduction to Software Systems

Introduction to Computer Science

Introduction to Programming

Probability *

Introduction to Statistics

Linear Algebra

Discrete Structures

Integrated Management Essentials - I

Integrated Management Essentials - II *

* Will complete by the end of April