# **SUHANI SHARMA**

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# **Education**

# Swami Keshvanand Institute of Technology, Management and Gramothan, India

2022 - 2026

• CSE | CGPA: 9.63(upto 3<sup>rd</sup> year)

# St.Anselm's Senior Secondary School, India 2020 - 2021

• CBSE (Class XII), Aggregate:95.6%

# St.Anselm's Senior Secondary School, India 2018 - 2019

• CBSE (Class X), Aggregate:96%

# **Experience**

## Frontend Web Developer:

Currently Handling frontend web development using React.js, focusing on creating dynamic and responsive user interfaces. This includes designing and implementing features, optimizing performance and ensuring a seamless user experience by integrating with backend services.

#### Lead Web designer:

I led the web design efforts using Figma software for a startup 'MechaCraft Technologies'. I worked to create easy-to-use and attractive designs, improving the company's website and user experience.

#### Hack'Ndore Hackathon:

Competed in the Hack'Ndore Hackathon and was shortlisted to participate in the 48 hours Hackathon by Indore Municipal Corporation.

#### • IEEE YESIST Hackathon:

Participated in the innovation track challenge and was selected to participate in the finale round organised in Tunis city, Tunisia.

## • Bhartiya Antariksh Hackathon:

Participated in Bhartiya Antariksh Hackathon by ISRO.

- Participated in the Flipkart Grid.
- Participated in the Walmart Sparkathon.

## **Skills**

- Web Development : HTML, Cascading Style Sheet(CSS), Javascript, Bootstrap(Framework), React.js, Figma
- Data Structures and Algorithms
- Java Programming Language
- C++ | C | Python(Basics)
- MySQL
- Visual Studio Code
- Linux(Basics)
- Object Oriented Programming
- DBMS

# **Projects**

#### **Tic-Tac-Toe Game**

As part of my journey in web development, I've been exploring the world of front-end technologies. One of my recent projects is this interactive Tic Tac Toe game that I built from scratch using HTML for structure, CSS for styling, and JavaScript for interactivity.

HTML for creating the game board layout and structure.

CSS for styling the board and adding a sleek look to the game.

JavaScript for implementing the game logic, handling player turns, and checking for wins.

#### **Spotify Clone**

A Spotify clone built with HTML and CSS mimics Spotify's layout, featuring a header with navigation, main content displaying playlists and albums, and a footer with playback controls. It's styled with Spotify's green theme, includes interactive elements like playback controls and search, and ensures responsiveness for various devices.

### **Amazon Front Page Clone**

By replicating the layout, design elements, and functionalities of a complex e-commerce website like Amazon, I aimed to strengthen my skills in HTML, CSS, JavaScript, and backend development while understanding the intricacies of building a user-friendly and visually appealing interface. Skills used:

- HTML
- CSS
- Javascript

#### **Portfolio Website**

The purpose of my personal portfolio website was to showcase my skills, projects, and achievements in a professional and visually appealing manner. It served as a digital resume and a platform to highlight my expertise, experience, and interests.

Skills used:

- HTML5 CSS
- Javascript
- Media queries

# **Positions of Responsibility**

### • Led a group of 4 members for an event named YESIST Hackathon

My team suggested an idea of solving the problem of unemployment in blue-collar sector through technical means by creating a website which was inspired by websites like linkedin.com and naukri.com