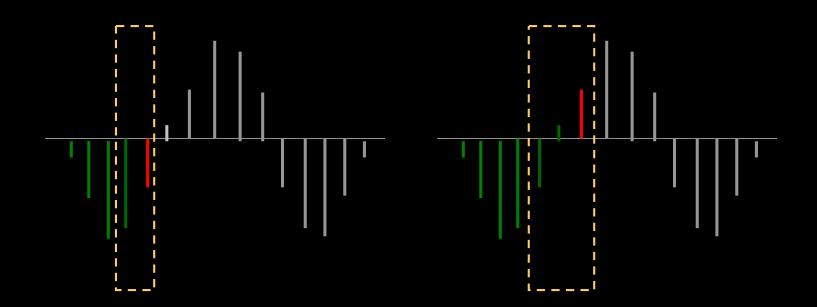
# Algorithms



#### Introduction

#### **Outline**

- Terminology
- Classification
- Trigonometric Algorithms
- Correlation Algorithms
- Recursive Algorithms
- Modelling Algorithms

#### Introduction

#### Requirements

- Make precise measurements quickly
- Generally system frequency components are the required information
  - Everything else interferes
  - Exceptions Harmonic-restraint relays, etc
- Signals are corrupted by dc offsets, decaying dc components, ccvt transients, travelling-wave reflections, and other interferences

# **Terminology**

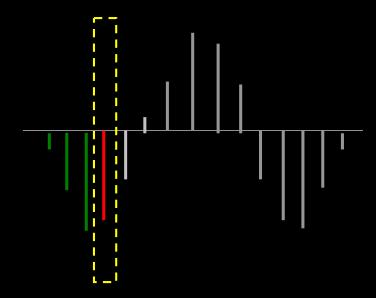
#### **Samples**

- The numerical representation of the analog input at any instant
- They come one at a time

#### Window

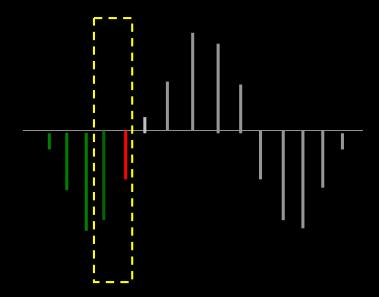
- A window is a collection of samples
- As new data come in, the oldest data (sample) in the window is discarded

#### Consider a 3-sample Algorithm



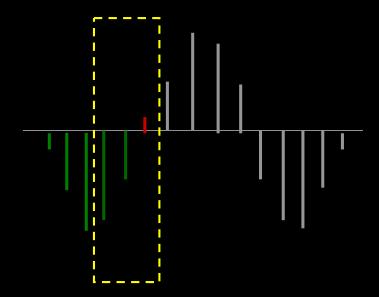
The first sample comes in

#### Consider a 3-sample Algorithm



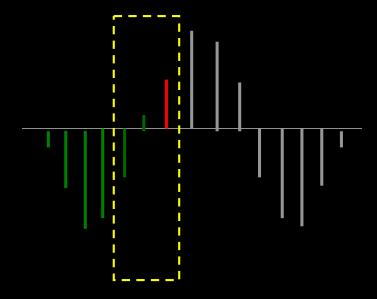
After one sampling interval the second sample comes in

## Consider a 3-sample Algorithm



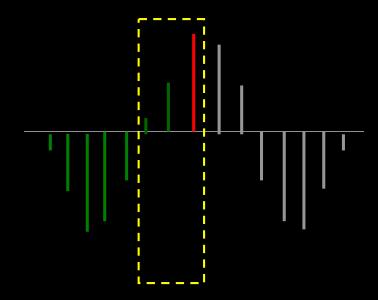
Another sample comes - the window is full now

#### Consider a 3-sample Algorithm



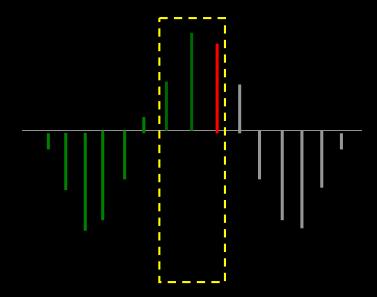
The oldest sample in the window gets discarded as the new sample comes in

#### Consider a 3-sample Algorithm



The process continues ....

## Consider a 3-sample Algorithm



The process continues ....

#### Classification

- Non-recursive Algorithms
  - Trigonometric algorithms
  - Correlation algorithms
  - Least error algorithms