

1.

```
#include <DHT.h>
```

```
#define DHTPIN 2
```

```
#define DHTTYPE DHT22
```

```
DHT dht(DHTPIN, DHTTYPE);
```

```
const int ledPin = 13;
```

```
void setup() {
```

```
    Serial.begin(9600);
```

```
    Serial.println("DHT 22");
```

```
    dht.begin();
```

```
}
```

```
void loop() {
```

```
    delay(5000);
```

```
    float h = dht.readHumidity();
```

```
    float t = dht.readTemperature();
```

```
    Serial.print("Humidity = ");
```

```
    Serial.print(h);
```

```
    Serial.print(" Temperature = ");
```

```
    Serial.print(t);
```

```
    delay(1000);
```

```
    if (t < 30 || h < 60) {
```

```
        digitalWrite(ledPin, HIGH);
```

```
    delay(200);

    Serial.println("It is a Wet Waste");

} else {

    digitalWrite(ledPin, LOW);

    delay(100);

    Serial.println("It is a Dry Waste");

}

}
```

2.

```
#define MQ2A A1
```

```
#define MQ2D 2
```

```
#define ledPin =13;
```

```
void setup() {

    Serial.begin(9600);

    pinMode(MQ2D, INPUT);

    pinMode(MQ2D, INPUT); // NOTE: This is a duplicate line

    pinMode(ledPin, OUTPUT);

}
```

```
void loop() {

    Serial.print("Analog: ");

    Serial.print(analogRead(MQ2A));

    Serial.print(" Digital: ");
```

```
if (analogRead(MQ2A) > 300) {  
    digitalWrite(ledPin, HIGH);  
} else {  
    digitalWrite(ledPin, LOW);  
}  
  
delay(1000);  
}
```

3.

```
#define echoPin 8  
#define trigPin 10  
const int buzzer = 9;  
long duration;  
float distance;  
  
void setup() {  
    pinMode(trigPin, OUTPUT);  
    pinMode(echoPin, INPUT);  
    pinMode(buzzer, OUTPUT);  
    Serial.begin(9600);  
    Serial.println("Ultrasonic sensor with buzzer:");  
}  
  
void loop() {  
    digitalWrite(trigPin, LOW);
```

```

delay(2);

digitalWrite(trigPin, HIGH);

duration = pulseIn(echoPin, HIGH);

distance = duration / 2 / 0.034; // NOTE: The paper shows 'distance = duration * 0.034 / 2;'

Serial.print("Distance:");

Serial.print(distance);

Serial.println(" cm");


if (distance < 50) {
    tone(buzzer, 500);
    delay(1000);
} else {
    noTone(buzzer);
}
}

```

4.

```

#include "Ultrasonic.h"

Ultrasonic ultrasonic(12, 13);

int distance1;

int distance2;


void setup() {

    Serial.begin(9600);

```

```
}
```

```
void loop() {  
  
    distance1 = ultrasonic.read(CM);  
  
    Serial.println("Distance in cm -");  
  
    Serial.println(distance1);  
  
  
    distance2 = ultrasonic.read(INC);  
  
    Serial.print("Distance in inch -");  
  
    Serial.println(distance2);  
  
    delay(1000);  
}
```

5.

```
int ldrPin = A0;  
  
int ldrVal = 0;  
  
int ledPin = 2;  
  
  
const float GAMMA = 0.7;  
  
const float RL10 = 50;  
  
  
void setup() {  
  
    Serial.begin(9600);  
  
    pinMode(2, OUTPUT);  
}
```

```

void loop() {

  ldrVal = analogRead(ldrPin);

  float voltage = ldrVal / 1024. * 5;

  float resistance = 2000 * voltage / (1- voltage/5);

  float lux = pow(RL10 * 1e3 * pow(10, GAMMA) / resistance(1 / GAMMA));

  if (lux > 200) {
    digitalWrite(ledPin, HIGH);
  } else {
    digitalWrite(ledPin, LOW);
  }

  Serial.println(lux);

  delay(1000);
}

```

6.

```

#define relaypin 2

void setup() {
  pinMode(relaypin, OUTPUT);

  Serial.begin(9600);
}

```

```
void loop() {  
  
    digitalWrite(relaypin, HIGH);  
  
    Serial.println("Relay ON");  
  
    delay(1000);  
  
  
    digitalWrite(relaypin, LOW);  
  
    Serial.println("Relay OFF");  
  
    delay(1000);  
  
}
```

7.

```
const int ledPin1 = 13;  
  
const int ledPin2 = 12;  
  
const int ledPin3 = 11;  
  
const int ledPin4 = 10;  
  
const int ledPin5 = 9;  
  
  
void setup() {  
  
    pinMode(ledPin1, OUTPUT);  
  
    pinMode(ledPin2, OUTPUT);  
  
    pinMode(ledPin3, OUTPUT);  
  
    pinMode(ledPin4, OUTPUT);  
  
    pinMode(ledPin5, OUTPUT);  
  
}
```

```
void loop() {  
  
    digitalWrite(ledPin1, HIGH);  
    digitalWrite(ledPin2, HIGH);  
    digitalWrite(ledPin3, HIGH);  
    digitalWrite(ledPin4, HIGH);  
    digitalWrite(ledPin5, HIGH);  
    delay(1000);  
  
    digitalWrite(ledPin1, LOW);  
    digitalWrite(ledPin2, LOW);  
    digitalWrite(ledPin3, LOW);  
    digitalWrite(ledPin4, LOW);  
    digitalWrite(ledPin5, LOW);  
    delay(1000);  
}
```