

The Network Layer :-

Protocol :- IP

Data Unit :- Datagram

Addressing :- IP Address.

IP Address :-

32 bits (4 bytes)

Dotted Decimal
Number

(0-256). (0-256). (0-256). (0-256)

IP Address belong to the network, not to the computer.

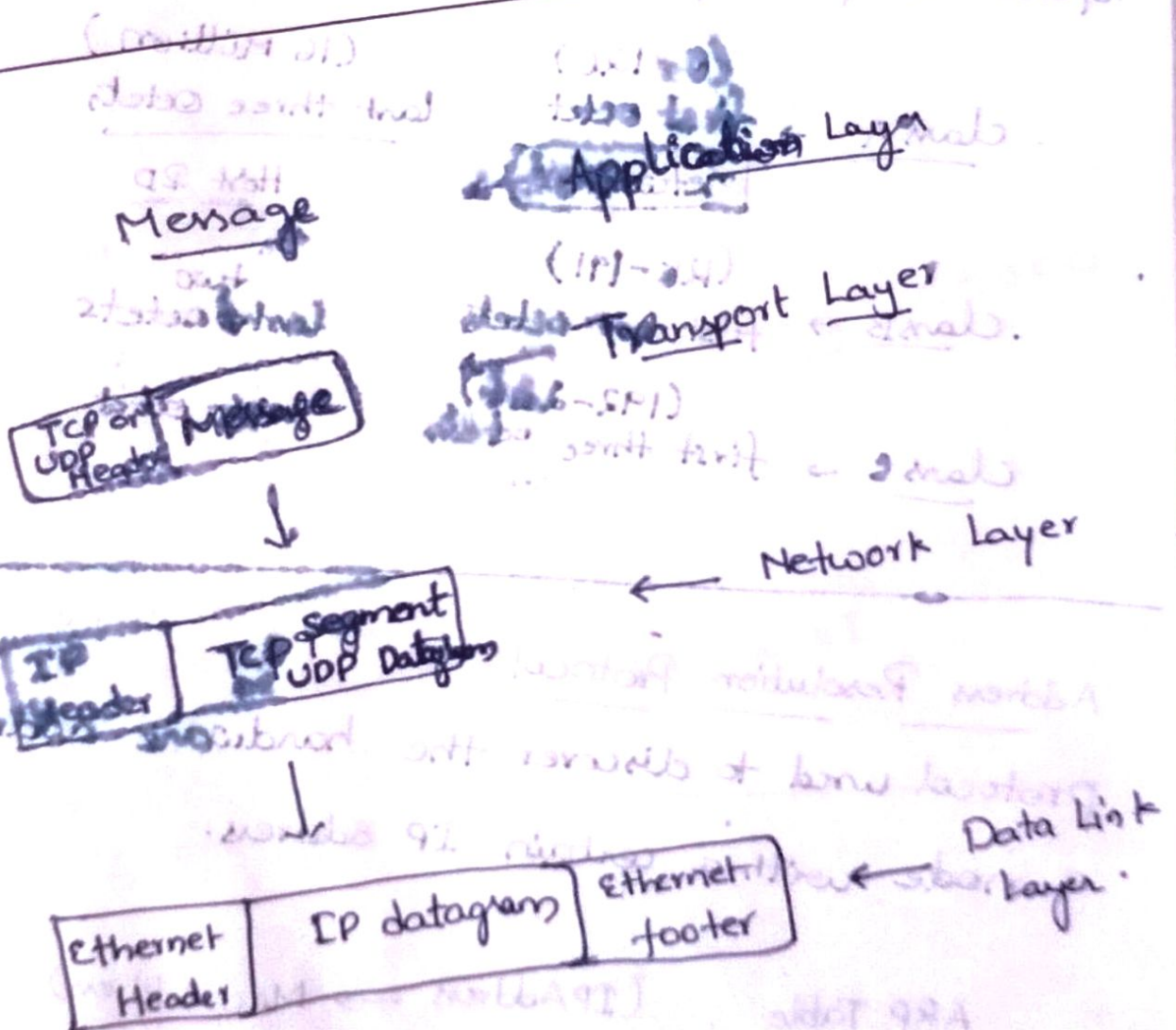
Your ~~computer~~ will have different IP Address when connected to different networks.

Dynamic Host Configuration Protocol :-

When a new device is connected to the network, it is given a Dynamic IP to it by this Protocol.

IP Datagrams :-

0	Version	header length	Service Type	Total Length	31
	Identification		Flags	Fragment offset	
	TTL	Protocol	Header checksum		
	Source IP Address				
	Destination IP Address				
	Options			Padding	



IP Addresses :-

Network ID :-

Host ID :-

Address class system :-

A way of defining how the global IP address space is split up.

Class A → (0-126)
first octet

(16 Million)
last three octets

Class B → (128-191)
first two octets

Host ID
two last octets

Class C → (192-223)
first three octets

last octet

Address Resolution Protocol :-

protocol used to discover the hardware address of a node with a certain IP address.

ARP Table

(IP Address → MAC Address)

Sub Netting :-

Sub Net Masks :-

parts with 1's
first part

part with 0's
last part

(32 bits)

* only part with 0's is available to give addresses.

IP \rightarrow 9.100.100.100

subnet mask \rightarrow 255.255.255.224

11111111 | 8 ones | 8 1's |

111 00000

27 1's 5 0's.

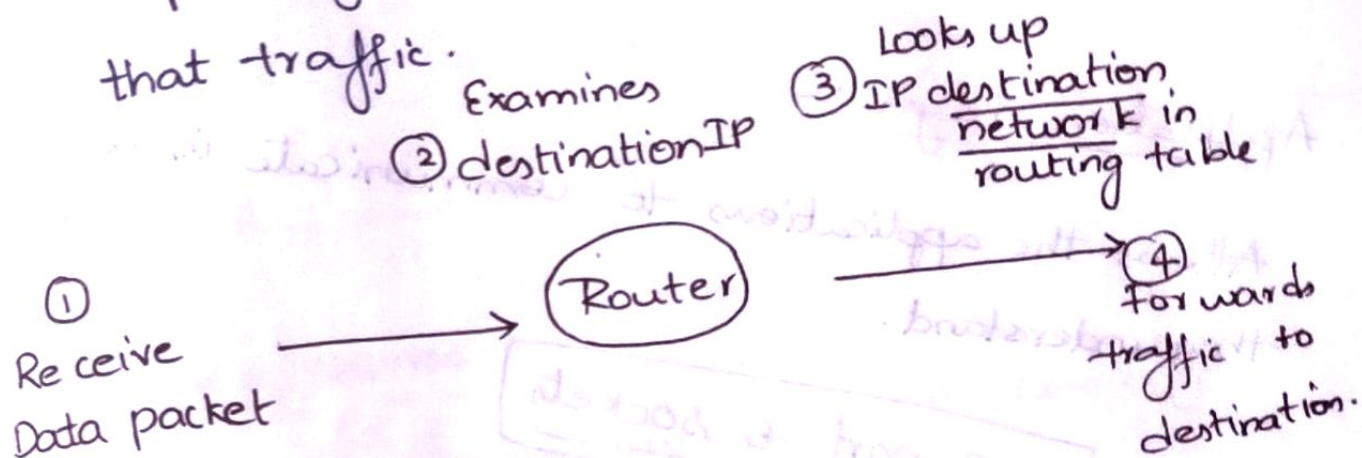
So, IP can be represented as

9.100.100.100/27

Routing :-

Router :-

Network device that forwards traffic depending on the destination address of that traffic.



Routing Protocols :-

(Interior Gateway Protocols)

* Link state routing protocols.

* Distance vector routing protocols.

Interior Gateway protocols :-

Used by routers to share information within a single autonomous system.

↳ collection of networks fall under control of single network operator.

Exterior Gateway protocols :-

b/w 2 autonomous systems.