

1. (a) True, if we use a backward stable algorithm like householder QR factorization to solve $A\tilde{x} = \underline{b}$. In that case, forward relative error will be $O(k(A)\epsilon_m)$.

Statement is

~ False in general. If unstable algo. is used to solve $A\tilde{x} = \underline{b}$, we can't guarantee anything about accuracy.

(b) \nexists True.

If P is orthogonal and $\det(P) = -1$, then it reflects a vector.

So $\exists \tilde{x} \neq \underline{0}$ such that $P\tilde{x} = -\tilde{x}$

$$\text{Then } (I+P)\tilde{x} = \underline{0}$$

Hence $\tilde{x} \neq \underline{0} \in \text{Null}(I+P)$.

Hence $I+P$ is rank deficient. Not invertible.

$$(c) A^T = V \Sigma^T U^T$$

$\text{Null}(A^T)$ will be determined by U^T , not V .

$\text{Range}(A^T)$ " by V .

Hence Statement is False.

(d)

True.

B/c terms like r_{12}, r_{13}, r_{23} etc. will be zero.

$$A = \begin{bmatrix} \underline{q}_1 & \dots & \underline{q}_n \end{bmatrix} \begin{bmatrix} R \end{bmatrix}$$

B/c columns of A are orthogonal.

$$\underline{q}_i^T \underline{q}_j = 0 \text{ when } i \neq j.$$

Similarly, $\underline{q}_i^T \underline{q}_j = 0$ when $i \neq j$.

Hence all cross terms are 0. So R will be diagonal.

(e)

$$A^T A \hat{x} = A^T \underline{b}. \quad A \text{ is full rank, } m > n.$$

Hence $A^T A$ is invertible. B/c $A^T A \underline{x} = \underline{0}$

$$\Rightarrow \underline{x}^T A^T A \underline{x} = \underline{0}$$

$$\Rightarrow \|A \underline{x}\|_2^2 = \underline{0}$$

$$\Rightarrow A \underline{x} = \underline{0}$$

$$\Rightarrow \underline{x} = \underline{0} \quad (\text{Full rank}).$$

Hence $A^T A$ is invertible full rank.

$$\text{So } \hat{x} = (A^T A)^{-1} A^T \underline{b}, \quad A \hat{x} = A (A^T A)^{-1} A^T \underline{b}$$

The statement is false b/c $A \hat{x}$ is not \underline{b} in general.

$A \hat{x}$ is just a projection of \underline{b} in $\text{Range}(A)$

$$\textcircled{f} \quad P = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$P^2 = \begin{bmatrix} 1 & & 0 & \\ & 1 & & 0 \\ 0 & & 1 & \\ & & & 1 \end{bmatrix} = I_{4 \times 4}$$

$P \neq P^2$. Hence this is not a projector.

$$2. @ A = \begin{bmatrix} \underline{a}_1 & | & \underline{a}_2 & | & \underline{a}_3 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix}$$

$$\text{Range}(A) = \left\{ A\underline{x} \mid \underline{x} \in \mathbb{R}^3 \right\}$$

~~Range(A) will span \mathbb{R}^3 if $\underline{a}_1, \underline{a}_2$, and \underline{a}_3 are linearly independent / basis vectors of \mathbb{R}^3 .~~

$$A\underline{x} = A \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ x_1 + x_2 + x_3 \\ x_2 + x_3 \end{bmatrix}$$

If we can show $\underline{a}_1, \underline{a}_2$ and \underline{a}_3 are linearly independent and b/c each of them is a vector in \mathbb{R}^3 , they'll be basis of \mathbb{R}^3 and can span \mathbb{R}^3 . This comes from theorem that n lin. ind. vector in \mathbb{R}^n forms a basis of \mathbb{R}^n .

To show if they are lin. independent,

$$A\underline{x} = \underline{0}$$

$$\Rightarrow \begin{bmatrix} x_1 + x_2 \\ x_1 + x_2 + x_3 \\ x_2 + x_3 \end{bmatrix} = \underline{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\underbrace{x_1 + x_2 = 0}_{x_2 = 0}, \quad \underbrace{x_1 + x_2 + x_3 = 0}_{x_1 = 0}, \quad \underbrace{x_2 + x_3 = 0}_{}$$

$$B/c \quad \alpha_1 = \alpha_3 = 0, \quad \alpha_2 = 0.$$

Hence $\underline{\alpha}_1, \underline{\alpha}_2, \underline{\alpha}_3$ are lin. independent, hence basis of \mathbb{R}^3 and can span \mathbb{R}^3 .

(b)

$$Q_1 = F_{3 \times 3}$$

$$\underline{x} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \quad \|\underline{x}\|_2 = \sqrt{2}$$

$$\underline{v} = \begin{bmatrix} r_2 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1+r_2 \\ 1 \\ 0 \end{bmatrix}$$

$$\underline{v}^T \underline{v} = (1+r_2)^2 + 1 = 4 + 2r_2$$

$$F = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - 2 \frac{\underline{v} \underline{v}^T}{\underline{v}^T \underline{v}}$$

$$\frac{2 \underline{v} \underline{v}^T}{\underline{v}^T \underline{v}} = \begin{bmatrix} 3+2r_2 & 1+r_2 & 0 \\ 1+r_2 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} / (2+r_2)$$

$$Q_1 = F = \begin{bmatrix} -2-2r_2 & -1-r_2 & 0 \\ -1-r_2 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} / (2+r_2)$$

$$Q_1 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} - \begin{bmatrix} \frac{3+2r_2}{2+r_2} & \frac{1+r_2}{2+r_2} & 0 \\ \frac{1+r_2}{2+r_2} & \frac{1}{2+r_2} & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$Q_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & F \\ 0 & 0 \end{bmatrix}$$

$$\underline{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \|\underline{x}\|_2 = r_2$$

$$\underline{v} = \begin{bmatrix} r_2 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1+r_2 \\ 1 \end{bmatrix}$$

$$\underline{v}^T \underline{v} = (1+r_2)^2 + 1 = 4 + 2r_2$$

$$\underline{v} \underline{v}^T = \begin{bmatrix} 1+2+2r_2 & 1+r_2 \\ 1+r_2 & 1 \end{bmatrix} = \begin{bmatrix} 3+2r_2 & 1+r_2 \\ 1+r_2 & 1 \end{bmatrix}$$

$$F = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 3+2r_2 & 1+r_2 \\ 1+r_2 & 1 \end{bmatrix} / (2+r_2)$$

$$= \begin{bmatrix} 1 - \frac{3+2r_2}{2+r_2} & -\frac{(1+r_2)}{2+r_2} \\ -\frac{(1+r_2)}{2+r_2} & 1 - \frac{1}{2+r_2} \end{bmatrix}$$

$$Q_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 - \frac{3+2r_2}{2+r_2} & -\frac{(1+r_2)}{2+r_2} \\ 0 & -\frac{(1+r_2)}{2+r_2} & 1 - \frac{1}{2+r_2} \end{bmatrix}$$

$$Q_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & F \end{bmatrix}$$

$$\underline{x} = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad \underline{v} = \begin{bmatrix} 2 \\ 2 \end{bmatrix}$$

$$\frac{2 \underline{v} \underline{v}^T}{\underline{v}^T \underline{v}} = 2$$

$$F = \begin{bmatrix} 1 & -2 \\ -2 & 1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

$$Q_3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

$$Q_1 = \begin{bmatrix} 1 - \frac{3+2r_2}{2+r_2} & -\frac{(1+r_2)}{2+r_2} & 0 \\ -\frac{(1+r_2)}{2+r_2} & 1 - \frac{1}{2+r_2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

(previously calculated)
half.

3. (a) $A \in \mathbb{R}^{m \times n}$, $m > n$, Rank $r < n$

Given solution $\underline{x} = (\underline{A}^T \underline{A})^{-1} \underline{A}^T \underline{b}$

However, this is not the solution when A is rank deficient. This is b/c when A is rank deficient, $A^T A$ won't be invertible. We give a proof below.

Let, $A^T A \underline{x} = \underline{0}$

If $A^T A$ is invertible, then $\underline{x} = \underline{0}$.
i.e. only trivial null space.

We show that

\exists a $\underline{x} \neq \underline{0}$ such that $A^T A \underline{x} = \underline{0}$
when A is rank deficient.

$$A^T A \underline{x} = \underline{0}$$

$$\Rightarrow \underline{x}^T A^T A \underline{x} = \underline{0}$$

$$\Rightarrow (\underline{A} \underline{x})^T \underline{A} \underline{x} = \underline{0}$$

$$\Rightarrow \|\underline{A} \underline{x}\|_2^2 = \underline{0}$$

$$\Rightarrow \underline{A} \underline{x} = \underline{0} \quad (\because \text{By property of norm})$$

If A is rank deficient, it has non-trivial null space.
Hence $\exists \underline{x} \neq \underline{0}$ such that $\underline{A} \underline{x} = \underline{0}$. That same \underline{x} also belongs to Null($A^T A$) as we have shown.

Hence null space of $A^T A$ is non-trivial i.e.

$A^T A$ is rank deficient and not invertible.

Hence given solution is not valid for rank deficient A .

(b) $A \underline{x} = \underline{b}$

$\Rightarrow \underline{b} = x_1 \underline{q}_1 + \dots + x_n \underline{q}_n$

However Rank = r i.e. only r of n columns are lin. independent.

Let, those r columns are denoted by $\underline{q}_{k_1}, \dots, \underline{q}_{k_r}$

B/c $\underline{b} \in \text{Range}(A)$

$\Rightarrow \underline{b} = \alpha_1 \underline{q}_{k_1} + \dots + \alpha_r \underline{q}_{k_r}$

This $(\alpha_1, \dots, \alpha_r)$ is unique b/c $(\underline{q}_{k_1}, \dots, \underline{q}_{k_r})$ are basis vectors.

However other $n-r$ columns of A , can be expressed as linear comb. of $(\underline{q}_{k_1}, \dots, \underline{q}_{k_r})$

Hence there are multiple (x_1, \dots, x_n) corresponding to unique $(\alpha_1, \dots, \alpha_r)$. i.e. ~~they~~ coefficients $(\alpha_1, \dots, \alpha_r)$ can be split in multiple ways to obtain (x_1, \dots, x_n) . There are $(n-r)$ degrees of freedom.

Hence solution \underline{x} won't be unique

$$\textcircled{b} \quad A \underline{x} = \underline{b}$$

B/c $\underline{b} \in \text{Range}(A)$, \exists at least one \underline{x} such that

$$\text{Further } b/c \quad A \text{ is rank deficient, } \exists \underline{c} \neq \underline{0} \text{ such that } A \underline{c} = \underline{0}.$$

$$\text{Hence } A(\underline{x} + \underline{c}) = \underline{b} \quad . \quad \text{B/c } \underline{c} \neq \underline{0}, \quad \underline{x} + \underline{c} \neq \underline{x}$$

Similarly, we can construct infinitely many solutions $\underline{x} + 2\underline{c}, \underline{x} + 3\underline{c}, \dots$

Hence there are infinite no. of soln. for this.

$$\textcircled{c} \quad \underline{x} = \underline{v}_1 \Sigma_1^{-1} \underline{v}_1^T \underline{b}$$

$$A = \underline{v}_1 \Sigma_1 \underline{v}_1^T$$

$$A \underline{x} = \underline{v}_1 \Sigma_1 \underline{v}_1^T \underline{v}_1 \Sigma_1^{-1} \underline{v}_1^T \underline{b}$$

$$\underline{v}_1 \in R^{n \times r}, \quad \underline{v}_1^T \underline{v}_1 \in R^{r \times r}$$

$$\text{Let, } \underline{v}_1 = \begin{bmatrix} \underline{q}_1 & \dots & \underline{q}_r \end{bmatrix} \quad \underline{v}_1^T = \begin{bmatrix} \underline{q}_1^T \\ \underline{q}_2^T \\ \vdots \\ \underline{q}_r^T \end{bmatrix}$$

B/c (q_1, \dots, q_r) are orthonormal,

$$q_i^T q_i = 1 \text{ and } q_i^T q_j = 0, \quad i \neq j$$

Hence $v_1^T v_1 = \begin{bmatrix} 1 & & \\ & \ddots & \\ & & 1 \end{bmatrix}_{r \times r} = I_{r \times r}$

Now $\begin{aligned} A\tilde{x} &= U_1 \Sigma_1 v_1^T v_1 \Sigma_1^{-1} U_1^T \underline{b} \\ &= U_1 \Sigma_1 \Sigma_1^{-1} U_1^T \underline{b} \quad (\because v_1^T v_1 = I) \\ &= U_1 U_1^T \underline{b} \quad (\because \Sigma_1 \Sigma_1^{-1} = I) \end{aligned}$

$$U_1 \in R^{m \times r}, \quad U_1 U_1^T \in R^{m \times m}$$

$$U_1 = \begin{bmatrix} q_1 & \dots & q_r \end{bmatrix}_{m \times r}$$

These may be different vectors than that of v_1 .

$$U_1^T = \begin{bmatrix} q_1^T \\ \vdots \\ q_r^T \end{bmatrix}$$

$$U_1 U_1^T = \underbrace{q_1 q_1^T}_b + \dots + \underbrace{q_r q_r^T}_b$$

$$U_1 U_1^T \underline{b} = \underbrace{q_1 q_1^T}_b \underline{b} + \dots + \underbrace{q_r q_r^T}_b \underline{b}$$

(2)

~~$U_1 U_1^T b = (q_1 q_1^T + \dots + q_r q_r^T) b$~~ $U_1 U_1^T b = (q_1 q_1^T + \dots + q_r q_r^T) b$ will act as a projector to space spanned by r orthogonal basis vectors forming a subspace V^r .

B1c \underline{b} lies in range(A) and $\text{Rank}(A) = r$,
 \underline{b} belongs to the r -dimensional subspace within \mathbb{R}^m . $\left[\begin{array}{l} \because A = U \Sigma V^T, \text{ Hence } \text{Range}(A) = \text{Range}(V) \\ = \text{lin. comb. of } r \text{ columns of } V \\ \text{columns of } V \end{array} \right]$
 B1c $\underline{b} \in \text{Range}(U_1 U_1^T)$, \Leftrightarrow Hence $U_1 U_1^T \underline{b} = \underline{b}$
 projector projects to the same vector if vector is already in range of projector.

Hence $A \underline{x} = U_1 U_1^T \underline{b} = \underline{b}$. — (proved)