

The diagram illustrates a vehicle chassis with the following components and labels:

- Front wheel:** Located at the top left, with a vertical distance $L = 1.5\text{ m}$ from the rear wheel.
- Rear wheel:** Located at the bottom left, with a horizontal distance x from the origin.
- Chassis:** A rectangular frame tilted at an angle θ relative to the horizontal x -axis.
- Steering Angle:** The angle between the front wheel's vertical axis and the chassis's longitudinal axis is α .
- Chassis Rotation:** The chassis is rotating with an angular velocity ω around a point O .
- Velocity Vector:** A vector V is shown at the front wheel, making an angle $(\theta - \alpha)$ with the horizontal x -axis.
- Points and Distances:**
 - O : A point on the chassis where the front wheel is attached.
 - B : A point on the chassis where the rear wheel is attached.
 - R_1 and R_2 : Distances from the origin to points B and O respectively.
 - ϵ : A small vertical distance between the chassis and the rear wheel.
- Coordinate System:** A Cartesian coordinate system with x and y axes is shown at the bottom left.

$\alpha \rightarrow$ steering angle

$\theta \rightarrow$ Orientation of the Bicycle
[Angle between bicycle axis and the x axis]

$V \rightarrow$ linear velocity of the front wheel

A \rightarrow Instantaneous center of rotation of the bicycle

$L \rightarrow$ Distance between front and rear wheel

$d \rightarrow$ wheel diameter

$r \rightarrow$ wheel radius

$\omega \rightarrow$ angular velocity of the rear wheel

$V_x = \dot{x}$ \rightarrow linear velocity of front wheel wrt x-axis

$V_y = \dot{y} \rightarrow$ linear velocity of front wheel wrt y-axis

$\dot{\theta} \rightarrow$ rate of change of orientation of the bicycle

From the figure, At point O
(At point O)
 $\alpha + 90 + \angle BOA = 180^\circ$ [Supplementary Angles]

$$\therefore \angle BOA = 180^\circ - 90^\circ - \alpha$$

$$\angle BOA = 90 - \alpha$$

From triangle AOB,

$$\angle BOA + \angle OBA + \angle OAB = 180^\circ$$

$$90 - \alpha + 90 + \angle OAB = 180^\circ$$

$$\therefore \angle OAB = \alpha$$

→ From triangle OAB,

$$\sin \alpha = OB/OA = L/R_2 \quad \text{and} \quad \cos \alpha = \frac{AB}{OA} = \frac{R_1}{R_2}$$

$$\therefore \boxed{R_2 = \frac{L}{\sin \alpha}} \quad \therefore \boxed{R_2 = \frac{R_1}{\cos \alpha}}$$

$$\rightarrow \dot{\theta} = \frac{V}{R_2} = \frac{V}{L/\sin \alpha} = \boxed{\frac{V \sin \alpha}{L} = \dot{\theta}}$$

$$\rightarrow \frac{\text{linear velocity of front wheel}}{\text{linear velocity of rear wheel}} = \frac{R_2}{R_1}$$

$$\Rightarrow \frac{V}{\omega r} = \frac{R_2}{R_1} \quad \text{where } r = d/2$$

$$\Rightarrow V = \frac{R_2}{R_1} \omega r = \left(\frac{R_1}{\cos \alpha} \right) \times \frac{1}{R_1} \times \omega r$$

$$\Rightarrow \boxed{V = \frac{\omega r}{\cos \alpha}}$$

→ From the figure,

$$V_x = \dot{x} = V \cos(\theta - \alpha)$$

$$V_y = \dot{y} = V \sin(\theta - \alpha)$$

→ Position equations [Explained in next page]

$$x(t+1) = x(t) + \dot{x} \Delta t = x(t) + [V \cos(\theta - \alpha)] \Delta t$$

$$y(t+1) = y(t) + \dot{y} \Delta t = y(t) + [V \sin(\theta - \alpha)] \Delta t$$

$$\theta(t+1) = \theta(t) + \dot{\theta} \Delta t = \theta(t) + \left[\frac{V \sin \alpha}{L} \right] \Delta t$$

(3)

★ Plotting 2D trajectory of point O

given $\rightarrow L = 1.5 \text{ m}$

$$d = 0.5 \text{ m}$$

$$\therefore r = d/2 = 0.25 \text{ m}$$

$$\alpha = 0.5 \cdot \sin(\pi t)$$

Assumptions $\rightarrow x_0 = 0$

$$y_0 = 0$$

$$\theta_0 = \frac{\pi}{2}$$

} origin

$$\omega = 10 \text{ rad/sec}$$

$$T = 10 \text{ seconds} \rightarrow \text{Total time considered for the plot}$$

$$\Delta t [\text{od.t}] = 0.001 \text{ s} = 1 \text{ ms} \rightarrow \text{Time interval}$$

\Rightarrow The Final Position equations are derived from formula,

$$\text{Velocity} = \frac{\text{Change of distance/angle}}{\text{Change of time}}$$

For example, velocity in x-direction (\dot{x}) \Rightarrow

$$\dot{x} = \frac{\Delta x}{\Delta t} = \frac{x(t+1) - x(t)}{\Delta t}$$

$$\therefore \Delta t \cdot \dot{x} = x(t+1) - x(t)$$

$$\therefore x(t+1) = x(t) + \dot{x} \Delta t$$

Similarly we can derive for \dot{y} and $\dot{\theta}$

Steps involved in solving the problem

- Get the values of initial pose, steering angle, velocity of the wheels, and assume a suitable value for the time period and time interval for plotting the trajectory
- In the code, calculate the linear velocity of front wheel and establish the relationship between steering angle and time.
- Calculate the next trajectory point/position from the formulas mentioned, by using the values which are available, assumed and calculated.
- Repeat the same steps [above two steps] to get the whole trajectory. ~~Using~~ Use looping statement to perform this task.
- Plot the trajectory of point O as a graph by [x-coordinate vs y-coordinate]

Snips of the code – Question – 1.1

In [1]: # Python program to plot the trajectory of point O on the front wheel of a bicycle

```
import matplotlib.pyplot as plt
import math

t = 0          # time
dt = 0.001     # time interval - 1 millisecond
x = 0          # x coordinate - initial value
y = 0          # y coordinate - initial value
theta = math.pi/2 # angle between x axis and cycle frame (pose) - initial value
w = 10         # angular velocity of rear wheel in rad/sec
r = 0.25       # radius of the wheel in m
l = 1.5        # distance between front and rear wheel
T = 10         # total time considered
lx = []
ly = []        # list initialization
la = []

while t <= T :    # loop for getting plot points

    alpha = (0.5) * math.sin(math.pi * t)    #steering angle
    v = ( w * r ) / math.cos(alpha)
    theta = theta + ((( v * math.sin(alpha))/l ) * dt)
    x = x + ((( v * math.cos(theta - alpha))) * dt)
    y = y + ((( v * math.sin(theta - alpha))) * dt)

    lx.append(x)
    ly.append(y)

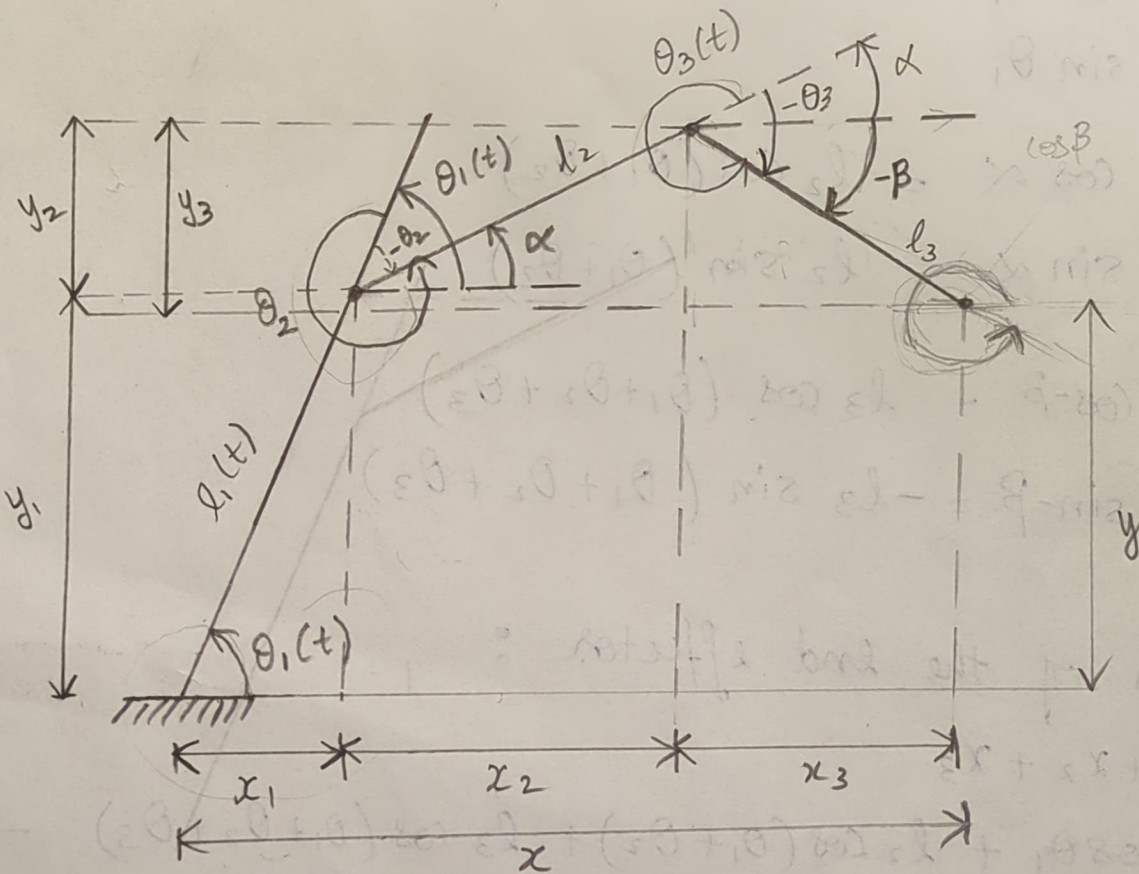
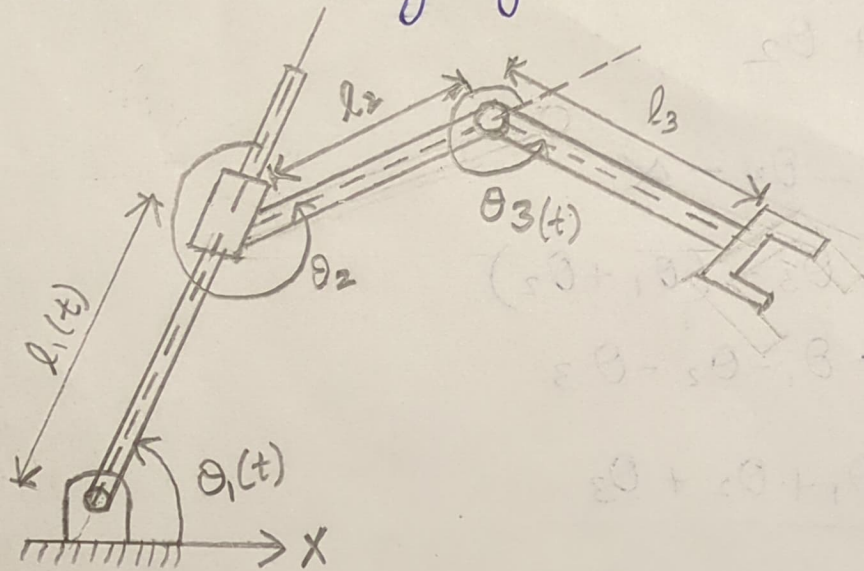
    t = t + dt
```

```
plt.plot(lx,ly)
plt.xlabel('X Co-ordinate')
plt.ylabel('Y Co-ordinate')
plt.title('2D trajectory of point O on the front wheel of the bicycle',fontsize=10)
plt.grid(True)
plt.show()
```



1.2) Derive the kinematic equations for a 3-DOF manipulator using geometrical method

1)



Rule used :- Angle measured clockwise is negative and angle measured anti-clockwise is positive.

From the figure,

$$\alpha = \theta_1 - (-\theta_2)$$

$$\underline{\alpha = \theta_1 + \theta_2}$$

$$\text{Also } -\beta = -\theta_3 - \alpha$$

$$= -\theta_3 - (\theta_1 + \theta_2)$$

$$-\beta = -\theta_1 - \theta_2 - \theta_3$$

$$\therefore \underline{\beta = \theta_1 + \theta_2 + \theta_3}$$

$$x_1 = l_1 \cos \theta_1$$

$$y_1 = l_1 \sin \theta_1$$

$$x_2 = l_2 \cos \alpha = l_2 \cos (\theta_1 + \theta_2)$$

$$y_2 = l_2 \sin \alpha = l_2 \sin (\theta_1 + \theta_2)$$

$$x_3 = l_3 \cos -\beta = l_3 \cos (\theta_1 + \theta_2 + \theta_3)$$

$$y_3 = l_3 \sin -\beta = -l_3 \sin (\theta_1 + \theta_2 + \theta_3)$$

\therefore Position of the end effector :

$$x = x_1 + x_2 + x_3$$

$$x = l_1 \cos \theta_1 + l_2 \cos (\theta_1 + \theta_2) + l_3 \cos (\theta_1 + \theta_2 + \theta_3) \quad \text{--- (1)}$$

$$y = y_1 + y_2 + y_3$$

$$= l_1 \sin \theta_1 + l_2 \sin (\theta_1 + \theta_2) - l_3 \sin (\theta_1 + \theta_2 + \theta_3) \quad \text{--- (2)}$$

Orientation of the end effector :

$$\phi = \beta = \theta_1 + \theta_2 + \theta_3 \quad \text{--- (3)}$$

⇒ In order to find the velocity components of the end effector (\dot{x} , \dot{y} and $\dot{\phi}$), differentiate equations (1), (2) and (3) with respect to time.

⇒ After getting the \dot{x} , \dot{y} and $\dot{\phi}$ values, extract the coefficients of $\frac{d l_1(t)}{dt}$, $\frac{d \theta_1(t)}{dt}$ and $\frac{d \theta_3(t)}{dt}$ from the equations to construct a Jacobian matrix. Let the Jacobian matrix be of the form:

$$J = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix}$$

⇒ The forward kinematics equation is given by

$$\begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\phi} \end{bmatrix} = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} \frac{d l_1(t)}{dt} \\ \frac{d \theta_1(t)}{dt} \\ \frac{d \theta_3(t)}{dt} \end{bmatrix}$$

Such that :-

$$\dot{x} = a \cdot \frac{d l_1(t)}{dt} + b \cdot \frac{d \theta_1(t)}{dt} + c \cdot \frac{d \theta_3(t)}{dt}$$

$$\dot{y} = d \cdot \frac{d l_1(t)}{dt} + e \cdot \frac{d \theta_1(t)}{dt} + f \cdot \frac{d \theta_3(t)}{dt}$$

$$\dot{\phi} = g \cdot \frac{d l_1(t)}{dt} + h \cdot \frac{d \theta_1(t)}{dt} + i \cdot \frac{d \theta_3(t)}{dt}$$

2) For inverse kinematics, take the inverse of the Jacobian matrix and multiply it on both LHS and RHS of the forward Kinematic equation

$$\text{ie } J^{-1} \cdot \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\phi} \end{bmatrix} = J^{-1} \cdot J \cdot \begin{bmatrix} \dot{l}_1' \\ \dot{\theta}_1 \\ \dot{\theta}_3 \end{bmatrix}$$

$$\therefore J^{-1} \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\phi} \end{bmatrix} = \begin{bmatrix} \dot{l}_1' \\ \dot{\theta}_1 \\ \dot{\theta}_3 \end{bmatrix} \rightarrow \text{Inverse Kinematics Equation.}$$

⇒ The derivative of position equations, the Jacobian matrix and its internal values and the inverse of Jacobian matrix are calculated by using sympy library on Python.

$$\begin{bmatrix} \frac{\partial x}{\partial l_1} & \frac{\partial x}{\partial \theta_1} & \frac{\partial x}{\partial \theta_3} \\ \frac{\partial y}{\partial l_1} & \frac{\partial y}{\partial \theta_1} & \frac{\partial y}{\partial \theta_3} \\ \frac{\partial \phi}{\partial l_1} & \frac{\partial \phi}{\partial \theta_1} & \frac{\partial \phi}{\partial \theta_3} \end{bmatrix} \begin{bmatrix} \dot{l}_1' \\ \dot{\theta}_1 \\ \dot{\theta}_3 \end{bmatrix} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{\phi} \end{bmatrix}$$

test here?

$$\frac{\partial x}{\partial l_1} \cdot \dot{l}_1' + \frac{\partial x}{\partial \theta_1} \cdot \dot{\theta}_1 + \frac{\partial x}{\partial \theta_3} \cdot \dot{\theta}_3 = \dot{x}$$
$$\frac{\partial y}{\partial l_1} \cdot \dot{l}_1' + \frac{\partial y}{\partial \theta_1} \cdot \dot{\theta}_1 + \frac{\partial y}{\partial \theta_3} \cdot \dot{\theta}_3 = \dot{y}$$
$$\frac{\partial \phi}{\partial l_1} \cdot \dot{l}_1' + \frac{\partial \phi}{\partial \theta_1} \cdot \dot{\theta}_1 + \frac{\partial \phi}{\partial \theta_3} \cdot \dot{\theta}_3 = \dot{\phi}$$

Snips of the code – Question - 1.2

```
In [2]: # Python Program to derive Kinematic Equations for 3 DOF Manipulator

from sympy import *

x = symbols("x")          # x-coordinate of end effector
y = symbols("y")          # y-coordinate of end effector
phi = symbols("phi")      # Orientation of end effector
t = symbols("t")          # Time variable
l1 = symbols("l1")        # length of link 1
l2 = symbols("l2")        # length of link 2
l3 = symbols("l3")        # length of link 3
t1 = symbols("t1")        # Angle of link 1 w.r.t x-axis (base)
t2 = symbols("t2")        # Angle of link 2 w.r.t link 1
t3 = symbols("t3")        # Angle of link 3 w.r.t link 2
l1_dot = symbols("l1_dot") # linear velocity of prismatic joint between link 1 and 2
t1_dot = symbols("t1_dot") # angular velocity of revolute joint between link 1 and base
t3_dot = symbols("t3_dot") # angular velocity of revolute joint between link 2 and 3

# Initialization of variables as a function of time

l1 = Function('l1')(t)     # initialization of l1 as a function of time
t1 = Function('t1')(t)     # initialization of theta 1 as a function of time
t3 = Function('t3')(t)     # initialization of theta 3 as a function of time

# Velocities of different joints

l1_dot = diff(l1,t)        # linear velocity of prismatic joint between link 1 and 2
t1_dot = diff(t1,t)        # angular velocity of revolute joint between link 1 and base
t3_dot = diff(t3,t)        # angular velocity of revolute joint between link 2 and 3

# Position and Orientation Equations

x = (l1 * cos(t1)) + (l2 * cos(t1 + t2)) + (l3 * cos(t1 + t2 + t3))
y = (l1 * sin(t1)) + (l2 * sin(t1 + t2)) - (l3 * sin(t1 + t2 + t3))
phi = t1 + t2 + t3 # orientation of the end effector about x-axis

# To create a Jacobian Matrix of the form [[a,b,c],[d,e,f],[g,h,i]]

a=x_dot.coeff(l1_dot)
b=x_dot.coeff(t1_dot)
c=x_dot.coeff(t3_dot)
d=y_dot.coeff(l1_dot)
e=y_dot.coeff(t1_dot)
f=y_dot.coeff(t3_dot)
g=phi_dot.coeff(l1_dot)
h=phi_dot.coeff(t1_dot)
i=phi_dot.coeff(t3_dot)

J1=transpose(Matrix([a,b,c]))      # Row 1 of Jacobian Matrix
J2=transpose(Matrix([d,e,f]))      # Row 2 of Jacobian Matrix
J3=transpose(Matrix([g,h,i]))      # Row 3 of Jacobian Matrix

Jacobian = Matrix.vstack(J1,J2,J3) # Matrix of the shape 3X3

Jacobian_inverse = Jacobian.inv()   # Inverse of Jacobian Matrix for Inverse Kinematics
```


Outputs - Question - 1.2

In [3]: x_dot

Out[3]:
$$\begin{aligned} & -l_2 \sin(t_2) \cos(t_1(t)) \frac{d}{dt} t_1(t) - l_2 \sin(t_1(t)) \cos(t_2) \frac{d}{dt} t_1(t) + l_3 \sin(t_2) \sin(t_1(t)) \sin(t_3(t)) \frac{d}{dt} t_1(t) + l_3 \sin(t_2) \sin(t_1(t)) \sin(t_3(t)) \frac{d}{dt} t_3(t) - l_3 \sin \\ & (t_2) \cos(t_1(t)) \cos(t_3(t)) \frac{d}{dt} t_1(t) - l_3 \sin(t_2) \cos(t_1(t)) \cos(t_3(t)) \frac{d}{dt} t_3(t) - l_3 \sin(t_1(t)) \cos(t_2) \cos(t_3(t)) \frac{d}{dt} t_1(t) - l_3 \sin(t_1(t)) \cos(t_2) \cos \\ & (t_3(t)) \frac{d}{dt} t_3(t) - l_3 \sin(t_3(t)) \cos(t_2) \cos(t_1(t)) \frac{d}{dt} t_1(t) - l_3 \sin(t_3(t)) \cos(t_2) \cos(t_1(t)) \frac{d}{dt} t_3(t) - l_1(t) \sin(t_1(t)) \frac{d}{dt} t_1(t) + \cos(t_1(t)) \frac{d}{dt} l_1(t) \end{aligned}$$

In [4]: y_dot

Out[4]:
$$\begin{aligned} & -l_2 \sin(t_2) \sin(t_1(t)) \frac{d}{dt} t_1(t) + l_2 \cos(t_2) \cos(t_1(t)) \frac{d}{dt} t_1(t) + l_3 \sin(t_2) \sin(t_1(t)) \cos(t_3(t)) \frac{d}{dt} t_1(t) + l_3 \sin(t_2) \sin(t_1(t)) \cos(t_3(t)) \frac{d}{dt} t_3(t) + l_3 \sin \\ & (t_2) \sin(t_3(t)) \cos(t_1(t)) \frac{d}{dt} t_1(t) + l_3 \sin(t_2) \sin(t_3(t)) \cos(t_1(t)) \frac{d}{dt} t_3(t) + l_3 \sin(t_1(t)) \sin(t_3(t)) \cos(t_2) \frac{d}{dt} t_1(t) + l_3 \sin(t_1(t)) \sin(t_3(t)) \cos \\ & (t_2) \frac{d}{dt} t_3(t) - l_3 \cos(t_2) \cos(t_1(t)) \cos(t_3(t)) \frac{d}{dt} t_1(t) - l_3 \cos(t_2) \cos(t_1(t)) \cos(t_3(t)) \frac{d}{dt} t_3(t) + l_1(t) \cos(t_1(t)) \frac{d}{dt} t_1(t) + \sin(t_1(t)) \frac{d}{dt} l_1(t) \end{aligned}$$

In [5]: phi_dot

Out[5]:
$$\frac{d}{dt} t_1(t) + \frac{d}{dt} t_3(t)$$

In [9]: print(Jacobian)

```
Matrix([[cos(t1(t)), -l2*sin(t2)*cos(t1(t)) - l2*sin(t1(t))*cos(t2) + l3*sin(t2)*sin(t1(t))*sin(t3(t)) - l3*sin(t2)*cos(t1(t))*cos(t3(t)) - l3*sin(t1(t))*cos(t2)*cos(t3(t)) - l1(t)*sin(t1(t)), l3*sin(t2)*sin(t1(t))*sin(t3(t)) - l3*sin(t2)*cos(t1(t))*cos(t3(t)) - l3*sin(t1(t))*cos(t2)*cos(t3(t)) - l3*sin(t3(t))*cos(t2)*cos(t1(t))], [sin(t1(t)), -l2*sin(t2)*sin(t1(t)) + l2*cos(t2)*cos(t1(t)) + l3*sin(t2)*sin(t1(t))*cos(t3(t)) + l3*sin(t2)*sin(t3(t))*cos(t1(t)) + l3*sin(t1(t))*sin(t3(t))*cos(t2) - l3*cos(t2)*cos(t1(t))*cos(t3(t)) + l1(t)*cos(t1(t)), l3*sin(t2)*sin(t1(t))*cos(t3(t)) + l3*sin(t2)*sin(t3(t))*cos(t1(t)) + l3*sin(t1(t))*sin(t3(t))*cos(t2) - l3*cos(t2)*cos(t1(t))*cos(t3(t))], [0, 1, 1]])
```

In [11]: print(Jacobian_inverse)

```
Matrix([[(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*cos(t1(t)))/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2), (l2*sin(t1(t))*cos(t2) + l2*sin(t1(t))*cos(t2) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2), (l2*l3*sin(t2)*sin(t1(t))*sin(t3(t)) - l2*l3*sin(t2)*sin(t1(t))*cos(t3(t)) - l2*l3*sin(t2)*sin(t3(t))*cos(t1(t)) + 2*l2*l3*sin(t2)*sin(t1(t))*cos(t3(t)) - 4*l2*l3*sin(t2)*sin(t1(t))*sin(t3(t))*cos(t2)*cos(t1(t)) + 2*l2*l3*sin(t2)*cos(t2)*cos(t1(t))*cos(t3(t)) - l2*l3*sin(t1(t))*cos(t2)*cos(t3(t)) + 2*l2*l3*sin(t1(t))*cos(t2)*cos(t1(t))*cos(t3(t)) + l2*l3*sin(t3(t))*cos(t2)*cos(t1(t))*cos(t3(t)) - l3*l1(t)*sin(t2)*sin(t1(t))*cos(t3(t)) - 2*l3*l1(t)*sin(t2)*sin(t1(t))*sin(t3(t))*cos(t1(t)) + l3*l1(t)*sin(t2)*cos(t1(t))*cos(t3(t)) - l3*l1(t)*sin(t1(t))*sin(t3(t))*cos(t2) + 2*l3*l1(t)*sin(t1(t))*cos(t2)*cos(t1(t))*cos(t3(t)) + l3*l1(t)*sin(t3(t))*cos(t2)*cos(t1(t))*cos(t3(t))/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2)], [-sin(t1(t))/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2), cos(t1(t))/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2), (l3*sin(t2)*sin(t1(t))*sin(t3(t)) - 2*l3*sin(t2)*sin(t1(t))*cos(t3(t)) - l3*sin(t2)*sin(t3(t))*cos(t1(t)) + l3*sin(t1(t))*sin(t3(t))*cos(t2) + l3*cos(t2)*cos(t1(t))*cos(t3(t)))/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2)], [sin(t1(t))/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2), -cos(t1(t))/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2), (l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2) - l3*sin(t2)*sin(t1(t))*sin(t3(t)) + 2*l3*sin(t2)*sin(t1(t))*cos(t3(t)) + l3*sin(t2)*sin(t3(t))*cos(t1(t)) + l3*sin(t1(t))*sin(t3(t))*cos(t2) + 2*l3*sin(t2)*sin(t1(t))*sin(t3(t))*cos(t2)*cos(t1(t)) - l3*cos(t2)*cos(t1(t))*cos(t3(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2)/(l2*sin(t1(t))*cos(t2) + l2*cos(t2)*cos(t1(t)) + l1(t)*sin(t1(t))*cos(t2) + l1(t)*cos(t1(t))*cos(t2)]]])
```