Suhel Pasha

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Education

BACHELOR OF ENGINEERING | 2020 | JAWAHARLAL NEHRU NATIONAL COLLEGE OF ENGINEERING

· Stream: Mechanical Engineering

Technical Skills

PROGRAMMING LANGUAGE

· Java

WEB TECHNOLOGIES

· HTML
· CSS
· JavaScript

IDE

· Eclipse IDE
· Visual Studio Code
· Sublime Text

VERSION CONTROL

· Git

Training

· Pursuing **Enterprise Application Development** Training at **XWORKZ**, Bangalore.

Internship

· Attended four weeks **Internship Training** at **BEML Limited**, Bangalore.

Degree Project

· Designed a semi-automatic device to collect garbage from sea shores.

Technical Summary

OBJECT ORIENTED PROGRAMMING

· Knowledge in converting real world scenarios into classes and objects, and write programs involving them.

STRINGS

· Have Knowledge of String.
· Know how to store and manipulate sequence of characters.
· Have knowledge of inbuilt methods required to manipulate string objects.
· Know how to create custom methods to manipulate string Objects.

PRINCIPLES OF JAVA

· Abstraction

Know how to hide unnecessary details from the user and make only the vital information visible and achieve abstraction.

· Inheritance

Know how to acquire properties from one object to another. Knowledge about the varies ways of acquiring properties.

· Polymorphism

Have knowledge about various ways of doing a certain task.

· Encapsulation

Know how to make vital data secure from the user.

EXCEPTION HANDLING

· Can handle compile time and runtime exceptions.
· Know how to create custom exceptions.

COLLECTION FRAMEWORK

· Have knowledge of Collection Framework.
· Know how to use the architecture to store and manipulate the group of Objects

THREADS

· Know how to create threads and make the program run with a greater efficiency.

HTML
· Knowledge of creating html Pages.
· Knowledge of using tags efficiently.
· Knowledge in making a web page in a structure.
· Know how to accept data from user through webpages.

CSS
· Knowledge of styling webpages using css.
· Knowledge of different methods of styling Webpages.