

Object Oriented Programming in Java

Introducing Generics

Suhel Hammoud

Generics

- Why Use Generics?
- Generic Types
- Raw Types
- Generic Methods
- Bounded Type Parameters
- Generic Methods and Bounded Type Parameters
- Generics, Inheritance, and Subtypes

Why Use Generics

Why Use Generics?

In a nutshell, generics enable types (classes and interfaces) to be parameters when defining classes, interfaces and methods.

Benefits:

- Stronger type checks at compile time
- Elimination of casts
- Enables implementation of generic algorithms

Generic Types

Without generics (requires casting)

```
List list = new ArrayList();  
list.add("hello");  
String s = (String) list.get(0);
```

With generics (no casting needed)

```
List<String> list = new ArrayList<String>();  
list.add("hello");  
String s = list.get(0);
```

Generic Types

Generic Types: A Simple Box Class

```
public class Box {  
    private Object object;  
  
    public void set(Object object) { this.object = object; }  
    public Object get() { return object; }  
}
```

Problem: No type safety at compile time

Generic Types

A Generic Version of the Box Class

```
public class Box<T> {  
    private T t;  
  
    public void set(T t) { this.t = t; }  
    public T get() { return t; }  
}
```

- `T` is a type parameter
- Can be any non-primitive type

Generic Types

Type Parameter Naming Conventions

Common single-letter uppercase names:

- E - Element
- K - Key
- N - Number
- T - Type
- V - Value
- S, U, V - 2nd, 3rd, 4th types

Generic Types

Instantiating Generic Types

```
Box<Integer> integerBox = new Box<Integer>();  
// Java 7+ diamond syntax:  
Box<Integer> integerBox = new Box<>();
```

- `Integer` is the type argument
- `Box<Integer>` is a parameterized type

Generic Types

Multiple Type Parameters

```
public interface Pair<K, V> {  
    public K getKey();  
    public V getValue();  
}  
  
public class OrderedPair<K, V> implements Pair<K, V> {  
    private K key;  
    private V value;  
  
    // constructor and methods  
}
```

Generic Types

Using Multiple Type Parameters

```
Pair<String, Integer> p1 = new OrderedPair<>("Even", 8);  
Pair<String, String> p2 = new OrderedPair<>("hello", "world");
```

Parameterized Types as Type Arguments

```
OrderedPair<String, Box<Integer>> p =  
    new OrderedPair<>("primes", new Box<Integer>());
```

Can use parameterized types (like `Box<Integer>`) as type arguments

Raw Types

What are Raw Types?

A raw type is a generic class/interface used without type arguments.

```
public class Box<T> {  
    public void set(T t) { /* ... */ }  
    // ...  
}  
  
// Parameterized type  
Box<Integer> intBox = new Box<>();  
  
// Raw type  
Box rawBox = new Box();
```

Raw Types

Raw Types in Legacy Code

- Appear in pre-JDK 5.0 code
- Collections classes were non-generic originally
- Provide pre-generics behavior (returns Objects)
- Allowed for backward compatibility

```
Box<String> stringBox = new Box<>();  
Box rawBox = stringBox; // OK (backward compatibility)
```

Raw Types

Raw Type Warnings

Converting between raw and parameterized types generates warnings:

```
Box rawBox = new Box();  
Box<Integer> intBox = rawBox; // warning: unchecked conversion  
  
rawBox.set(8); // warning: unchecked invocation to set(T)
```

- Bypasses generic type checks
- Errors caught at runtime instead of compile-time

Raw Types

Unchecked Error Messages

Common warning when mixing legacy and generic code:

```
Note: Example.java uses unchecked or unsafe operations.  
Note: Recompile with -Xlint:unchecked for details.
```

Raw Types

Unchecked Error Messages

Example:

```
public class WarningDemo {  
    public static void main(String[] args){  
        Box<Integer> bi = createBox(); // warning  
    }  
  
    static Box createBox() { // raw type  
        return new Box();  
    }  
}
```

Raw Types

Managing Unchecked Warnings

Compiler options:

- `-Xlint:unchecked` - show all unchecked warnings
- `-Xlint:-unchecked` - disable unchecked warnings

Using annotations:

```
@SuppressWarnings("unchecked")  
void myMethod() {  
    // code with unchecked operations  
}
```

Best practice: Avoid raw types when possible

Generic Example

Example: Pair Class

```
public class Pair<K, V> {  
    private K key;  
    private V value;  
  
    public Pair(K key, V value) {  
        this.key = key;  
        this.value = value;  
    }  
  
    // getters and setters  
}
```

Generic Methods

Introduction to Generic Methods

Methods that introduce their own type parameters:

- Can be static or non-static
- Can include generic constructors
- Type parameter scope limited to the method

```
public class Util {  
    public static <K, V> boolean compare(Pair<K, V> p1, Pair<K, V> p2) {  
        return p1.getKey().equals(p2.getKey()) &&  
            p1.getValue().equals(p2.getValue());  
    }  
}
```

Generic Methods

Generic Method Syntax

- Type parameters declared before return type
- For static methods: must appear before return type
- Can use multiple type parameters

```
public <T> void myMethod(T item) {  
    // method implementation  
}
```

Generic Methods

Invoking Generic Methods

Explicit Type Specification

```
Pair<Integer, String> p1 = new Pair<>(1, "apple");  
Pair<Integer, String> p2 = new Pair<>(2, "pear");  
boolean same = Util.<Integer, String>compare(p1, p2);
```

Generic Methods

■ Invoking Generic Methods

■ Type Inference

Compiler can infer types automatically:

```
Pair<Integer, String> p1 = new Pair<>(1, "apple");  
Pair<Integer, String> p2 = new Pair<>(2, "pear");  
boolean same = Util.compare(p1, p2); // types inferred
```

- Makes code cleaner
- Works with most generic method calls

Generic Methods

Key Points

1. Generic methods introduce their own type parameters
2. Syntax: `<K, V>` before return type
3. Can be used with static methods
4. Type inference eliminates need for explicit types
5. Works well with generic classes like `Pair<K,V>`

Bounded Type Parameters

Introduction to Bounded Types

Restrict types that can be used as type arguments:

- Uses `extends` keyword (for both classes and interfaces)
- Provides compile-time type safety
- Enables access to bound type's methods

Bounded Type Parameters: Example

```
public class Box<T>
{
    private T t;

    public void set(T t) {
        this.t = t;
    }

    public T get() {
        return t;
    }
    ..
}
```

```
..
public <U extends Number> void inspect(U u){
    System.out.println("T: " + t.getClass().getName
());
    System.out.println("U: " + u.getClass().getName
());
}
public static void main(String[] args) {
    Box<Integer> integerBox = new Box<Integer>();
    integerBox.set(10); //auto boxing

    // error: this is still String!
    integerBox.inspect("some text");
}
```


Bounded Type Parameters

Example: Bounded Type Parameter

```
Box<Integer> integerBox = new Box<>();  
integerBox.set(10);  
integerBox.inspect("some text"); // Compile-time error!
```

Error message:

```
<U>inspect(U) in Box<java.lang.Integer> cannot  
be applied to (java.lang.String)
```

Bounded Type Parameters

Accessing Bound Type Methods

Bounded types allow method invocation from the bound:

```
public class NaturalNumber<T extends Integer> {  
    private T n;  
  
    public boolean isEven() {  
        return n.intValue() % 2 == 0; // Can call Integer methods  
    }  
}
```

Bounded Type Parameters

Multiple Bounds

Type parameters can have multiple bounds:

- Syntax: `<T extends B1 & B2 & B3>`
- If including a class, it must be first

```
class A { /* ... */ }  
interface B { /* ... */ }  
interface C { /* ... */ }
```

```
class D <T extends A & B & C> { /* ... */ } // Correct
```

```
class D <T extends B & A & C> { /* ... */ } // Compile-time error
```

Bounded Type Parameters

Key Points

1. Restrict type arguments using `extends`
2. Can use both classes and interfaces as bounds
3. Enables access to bound type's methods
4. Supports multiple bounds (class first)
5. Provides compile-time type checking

Generic Methods and Bounded Type Parameters

■ The Problem: Comparing Generic Objects

```
public static <T> int countGreaterThan(T[] anArray, T elem) {  
    int count = 0;  
    for (T e : anArray)  
        if (e > elem) // compiler error!  
            ++count;  
    return count;  
}
```

- `>` operator only works with primitives
- Doesn't work with objects
- Need a better way to compare generic objects

Generic Methods and Bounded Type Parameters

■ The Solution: Bounded Type Parameters

Use `Comparable<T>` interface to enable comparison:

```
public interface Comparable<T> {  
    public int compareTo(T o);  
}
```

Generic Methods and Bounded Type Parameters

The Solution: Bounded Type Parameters

Revised solution:

```
public static <T extends Comparable<T>> int countGreaterThan(T[] anArray, T
elem) {
    int count = 0;
    for (T e : anArray)
        if (e.compareTo(elem) > 0)
            ++count;
    return count;
}
```

Generic Methods and Bounded Type Parameters

Example Usage

```
Integer[] numbers = {1, 5, 3, 8, 2};  
int count = countGreaterThan(numbers, 4); // returns 2  
  
String[] words = {"apple", "banana", "orange"};  
int wordCount = countGreaterThan(words, "cherry");
```

- Works with any type implementing `Comparable`
- Type-safe at compile time
- Enables generic algorithms

Generic Methods and Bounded Type Parameters

Why This Matters

1. Enables writing generic algorithms
2. Provides compile-time type checking
3. Reusable across different types
4. Safer than using raw types
5. Foundation for Java Collections framework

Generics, Inheritance, and Subtypes

Subtyping with Regular Classes

```
Object someObject = new Object();
Integer someInteger = 10;
someObject = someInteger; // OK - Integer "is a" Object

public void someMethod(Number n) { /* ... */ }
someMethod(10); // OK
someMethod(10.1); // OK
```

- Works through normal inheritance hierarchy
- Compatible types can be assigned

Generics, Inheritance, and Subtypes

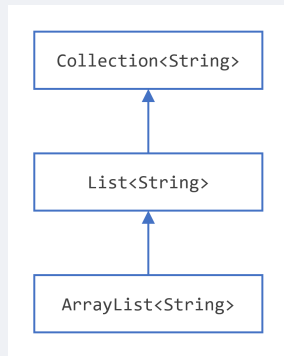
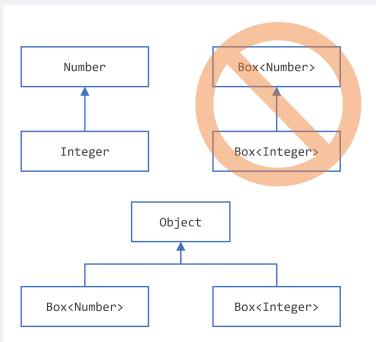
Subtyping with Generics - The Surprise

```
Box<Number> box = new Box<Number>();  
box.add(10); // OK  
box.add(10.1); // OK  
  
public void boxTest(Box<Number> n) { /* ... */ }  
boxTest(new Box<Integer>()); // Compile error!
```

- Even though `Integer` is a `Number`
- `Box<Integer>` is NOT a subtype of `Box<Number>`

Generics, Inheritance, and Subtypes

Key Concept: Invariance of Generics



Generics, Inheritance, and Subtypes

■ Key Concept: Invariance of Generics

- Given types A and B:
 - `MyClass<A>` has no relationship to `MyClass`
 - Even if A is a subtype of B
- Common parent is always `Object`

```
Box<Integer> intBox = new Box<>();  
Box<Number> numBox = intBox; // Compile error!
```

Generics, Inheritance, and Subtypes

■ Preserving Subtyping Relationships

When type arguments remain the same:

```
ArrayList<String> is a subtype of List<String>  
List<String> is a subtype of Collection<String>
```

- Subtyping preserved through inheritance hierarchy
- As long as type parameter doesn't change

Generics, Inheritance, and Subtypes

Summary of Rules

1. Regular inheritance works normally
2. `Generic<Subtype> ≠ Generic<Supertype>`
3. Subtyping preserved when type arguments match
4. Can create complex generic hierarchies
5. Wildcards provide more flexibility (next topic)

References:

- <https://dev.java/learn/generics/>