

Object Oriented Programming in Java

Lambda Expressions, Methods References

Suhel Hammoud

■ Writing Lambda Expressions as Method References

- A lambda expression implements the only abstract method of a functional interface.
- Often called "anonymous methods".
- Can be assigned to variables, passed around, or returned.
- Sometimes lambdas are just method calls, e.g.:

```
Consumer<String> printer = s -> System.out.println(s);
```

- This is where method references come in.

■ Your First Method Reference

- A lambda can be simplified if it just refers to an existing method.
- Example:

```
Consumer<String> printer = System.out::println;
```

- This is an unbound method reference.
- 4 categories of method references:
 - Static
 - Bound
 - Unbound
 - Constructor

■ Writing Static Method References

- A reference to a static method.
- Example:

```
DoubleUnaryOperator sqrt = a -> Math.sqrt(a);  
DoubleUnaryOperator sqrt = Math::sqrt;
```

- General syntax: `RefType::staticMethod`
- Works with multiple arguments:

```
IntBinaryOperator max = (a, b) -> Integer.max(a, b);  
IntBinaryOperator max = Integer::max;
```

■ Writing Unbound Method References

■ Methods That Do Not Take Any Argument

- Example:

```
Function<String, Integer> toLength = s -> s.length();  
Function<String, Integer> toLength = String::length;
```

- Looks like a static call, but isn't.
- Useful for calling getters:

```
Function<User, String> getName = user -> user.getName();  
Function<User, String> getName = User::getName;
```

■ Unbound Method References with Parameters

- Example:

```
BiFunction<String, String, Integer> indexOf = (sentence, word) -> sentence.indexOf(word);  
BiFunction<String, String, Integer> indexOf = String::indexOf;
```

- Syntax: `RefType::instanceMethod`
- Type signature of the method reference helps determine the arguments.

■ Writing Bound Method References

- The object is fixed in the reference.
- Example:

```
Consumer<String> printer = System.out::println;
```

- Bound to `System.out`.
- Compare with unbound:

```
Function<User, String> getName = User::getName;  
User anna = new User("Anna");  
String name = getName.apply(anna);
```

- Syntax: `expr::instanceMethod` (`expr` is an actual object or expression)

■ Writing Constructor Method References

- Refers to a class constructor.
- Example:

```
Supplier<List<String>> newListOfStrings = () -> new ArrayList<>();  
Supplier<List<String>> newListOfStrings = ArrayList::new;
```

- Diamond operator is optional, but if you use it then specifying the type:

```
Supplier<List<String>> newListOfStrings = ArrayList<String>::new;
```


■ Constructor References with Parameters

- Can refer to different constructors:

```
Function<Integer, List<String>> newListOfNStrings = size -> new ArrayList<>(size);  
Function<Integer, List<String>> newListOfNStrings = ArrayList::new;
```

- Same syntax `ArrayList::new`, but refers to different constructors.
- Always infer intent from the functional interface's signature.

■ Bound vs Unbound Method References in Java

In Java method references, the **key difference** between a **bound** and **unbound** method reference is:

	Bound Method Reference	Unbound Method Reference
Object instance	Already known and fixed inside the reference.	Not known yet; will be passed later as a parameter.
Syntax	<code>instance::methodName</code>	<code>ClassName::methodName</code>
Example	<code>System.out::println</code>	<code>String::toLowerCase</code>
Lambda Equivalent	<code>x -> instance.methodName(x)</code>	<code>(obj, args...) -> obj.methodName(args...)</code>
When used	When you already have the specific object.	When the object to call the method on will come later.

■ Wrapping Up Method References

Name	Syntax	Lambda Equivalent
Static	<code>RefType::staticMethod</code>	<code>(args) -> RefType.staticMethod(args)</code>
Bound	<code>expr::instanceMethod</code>	<code>(args) -> expr.instanceMethod(args)</code>
Unbound	<code>RefType::instanceMethod</code>	<code>(obj, rest) -> obj.instanceMethod(rest)</code>
Constructor	<code>ClassName::new</code>	<code>(args) -> new ClassName(args)</code>

- Method references simplify lambda expressions.
- IDEs often suggest method reference replacements.