

SUHONG (SU) KIM

+1 778 814 9462 @ suhongkim11@gmail.com 5238 Forest Pl, Burnaby, BC, V5G1X6
in linkedin.com/in/suhongkim github.com/suhongkim suhongkim.github.io

TECHNICAL SKILLS

Programming C/C++, Python/PyTorch, MATLAB/SIMULINK, Linux
Computer Vision Image/Video Processing and Manipulation, Camera Model, 3D Geometry Modeling
Deep Learning Object Detection/Segmentation, Image Generation, Natural Language Processing(NLP)
Machine Learning Statistical/Probabilistic Methods, Data Engineering, Recommendation System

PROFESSIONAL EXPERIENCE

RESEARCH ASSOCIATE | SIMON FRASER UNIVERSITY, BC

MAY 2019 - MAY 2020

- Proposed and designed a novel unsupervised method to separate some unpleasant reflection from the taken image through a glass, which does not use any dataset but optimize the deep neuronal network on each sample image and shows better performance than other supervised works

Python/PyTorch Deep Image Manipulation Unsupervised and Instance Learning

- Implemented the video reflection separation algorithm with a computational optimization approach, which produced the best quality of the results compared to the state-of-the-art works

MATLAB C++ Video Processing Computational Photography

RESEARCH ENGINEER | HYUNDAI MOBIS RESEARCH CENTER, KOREA

JUN 2012 - MAY 2016

- Developed the software of Electric Parking Brake systems regarding control algorithm, failsafe logic, and firmware of the target micro-controllers, as well as leading an international research team of six based in Tech Center in India both remote and on-site for the software verification and validation process, which was successfully launched

Embedded C Firmware S/W Design and Testing Vehicle Testing

- Spearheaded the design project of PBC (Parking Brake Control) aiming the re-architecture of legacy software and integration with the main brake system based on Model-Based Design with SIMULINK, which resulted in major automotive companies adopting the product worldwide

MATLAB/SIMULINK Model Based Design(MBC) AUTOSAR S/W Architecture Design

PUBLICATIONS

Unsupervised Single-Image Reflection Separation using Perceptual Deep Image Priors

MAY 2020

submitted to the arXiv first and currently searching for some conferences to publish

- Proposed the novel unsupervised framework for single-image reflection separation by embedding semantic features extracted from a pre-trained deep classification network as a **first author**

<https://arxiv.org/abs/2009.00702>

Crime Analysis Through Machine Learning

NOV 2018

2018 IEEE 9th Annual Information Technology, Electronics and Mobile Communication Conference in Vancouver, BC

- Published the paper regarding Vancouver Crime Analysis to reinforce a patrol system
- Gave a presentation at the conference as a **first author**

<https://ieeexplore.ieee.org/document/8614828>

EDUCATION

MSC IN COMPUTER SCIENCE | Simon Fraser University, BC, Canada

SEP 2018 - FEB 2020

- Professional Master's Program in Visual Computing Specialization

BSC IN MECHATRONICS | Handong Global University, Korea

MAR 2008 - AUG 2012

- Mechanical and Control System Engineering (Major) and Global Entrepreneurship (Minor)
- Received the national science and technology scholarship (2008-2009)

ACADEMIC PROJECTS

| | |
|------------------------------------|--|
| Computer Vision + NLP | An Enhanced Sketch2Scene Using Natural Language SPRING 2020 Designed a new system to translate a simple sketch into various realistic scenes, and evaluated how NLP can improve the Sketch2Scene task with respect to quality and variety PyTorch Word embedding Caption Generator Text2Scene Generator |
| | Children Stories Generator from Hand Drawings FALL 2018 Proposed the creative application which allows us to extract unique stories from children's hand drawings, and designed the mixture model with both Image Captioning (CNN+RNN) and Story Telling (RNNs) Python OpenCV Caffe CNN+RNN |
| Computer Vision + Deep Learning | Semantic Image Segmentation SPRING 2019 Implemented a pixel-wise image segmentation with Active Contour and extended it to semantic segmentation using U-Net, which gave me in-depth mathematical understanding and practical skills on low-level image processing as well as deep learning model. PyTorch Matlab U-Net |
| | Vehicle Object Detection FALL 2018 With the Single Shot Multi-Box Detector (SSD), designed the full network architecture from the scratch and trained it on the cityscapes datasets to detect vehicles and pedestrians PyTorch Python SSD |
| | Safe Robot Tele-operation FALL 2018 Implemented a keyboard based tele-operation system for the Turtlebot3 robot to check safety while moving on the ground using Simultaneously Localization and Mapping (SLAM) algorithm with Lidar data C++ ROS SLAM Lidar |
| Computational Photography | Generative Image In-painting SPRING 2019 Implemented the Deep Convolutional Generative Adversarial Network (DCGAN) to recover damages in input images, and then analyzed the model to improve the performance with various experiments with other methods such as UNet, ResNet, and Poisson Blending algorithm PyTorch OpenCV Matlab DCGAN |
| Computer Graphics | Novel 3D Chair Generation SPRING 2019 Applied the 2D projection and mix-n-match methods from the different views of images, and then developed the 3D deep neural network which returns a plausibility scores for generated 3D voxel chairs c++ Blender OpenCV 3D Rendering |

EXTRA-CURRICULAR INVOLVEMENT

| |
|--|
| Teaching Assistant at SFU SPRING 2019 Supervised the students enrolled in the Introduction to Computer Systems (CMPT295) as a lab tutor with the skills such as X86-64 assembly coding and digital system underpinnings |
| Scuba Dive Master in Thailand SUMMER 2016 Participated in PADI Dive Master program for two months to train myself as a professional in scuba diving with multicultural fellow trainees, which made me more self-conscious and confident |
| President of the Mechatronics Academy 2010-2011 Initiated the summer boot camp program for sharing how to implement C language in the embedded system at university, which resulted in a 95 % complete rate among 33 trainees |