



Mobile Application Project



Vu Minh Tu Anh

Nguyen Duc Cong

Nguyen Hoang Anh Tuan

android



INTRODUCTION

In the fast-growing field of software engineering and development, video game development is unique yet like other software endeavors.



INDEX

- ➦ 1 Introduction
about the game
- ➦ 2 techstack
software requirement
- ➦ 3 design, implement
design & implementation

- ➦ 4 final app game
gameplay demo



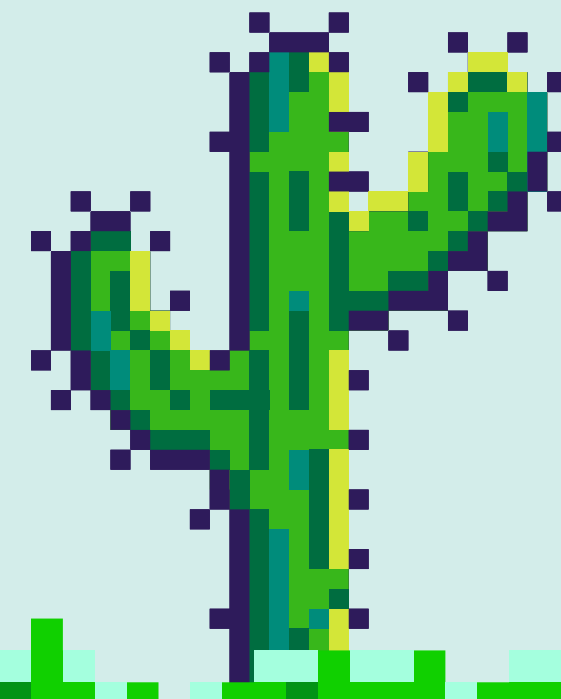
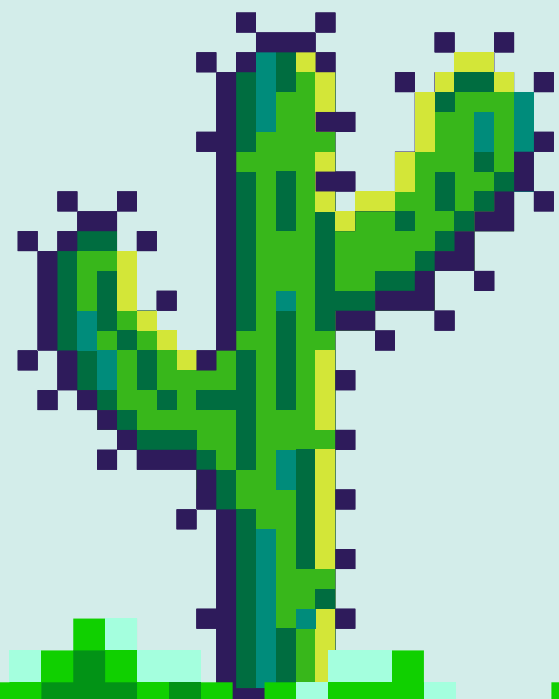
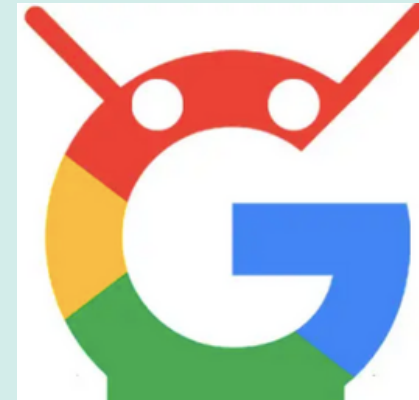
HOW TO PLAY

The game's objective is to slide numbered tiles on a grid to combine them to create a tile with the number 2048; however, you can keep playing the game, creating tiles with larger numbers. The game is won when a tile with a value of 2048 appears on the board, hence the name of the game. After reaching the 2048 tile, players can continue to play (beyond the 2048 tile) to reach higher scores.

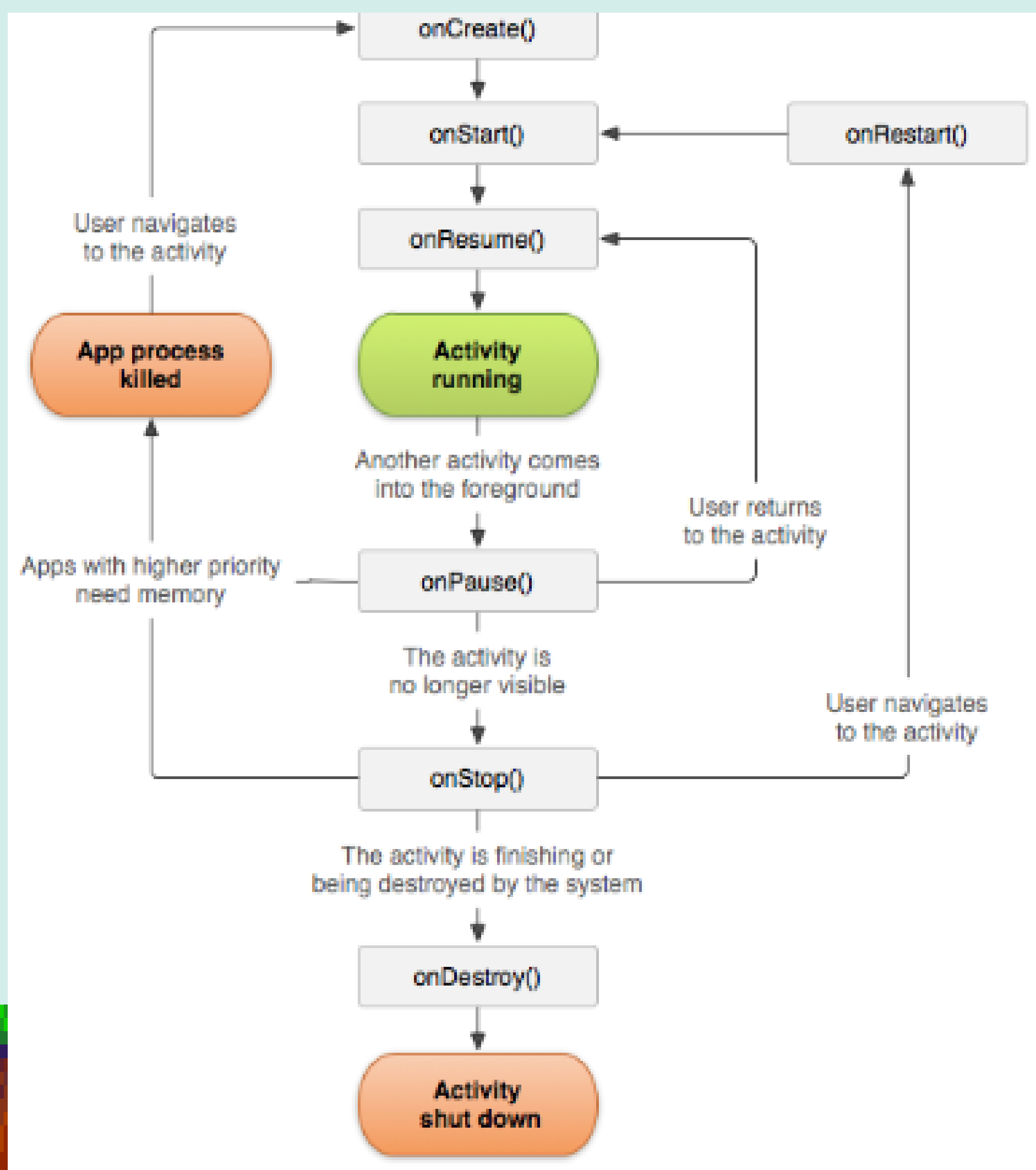
When the player has no legal moves.



TECH STACK



DESIGN

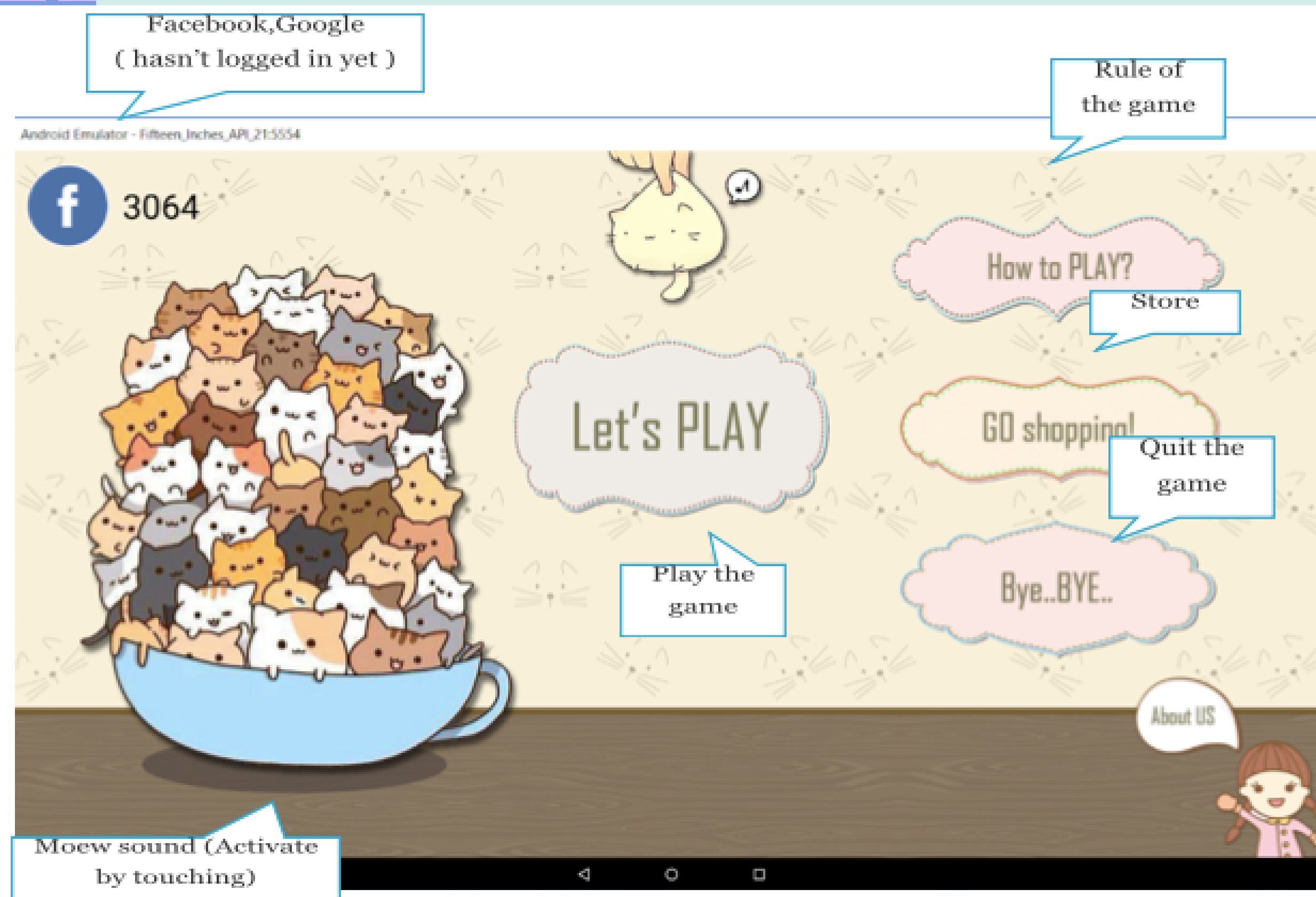


BEGIN THE GAME

Loading screen

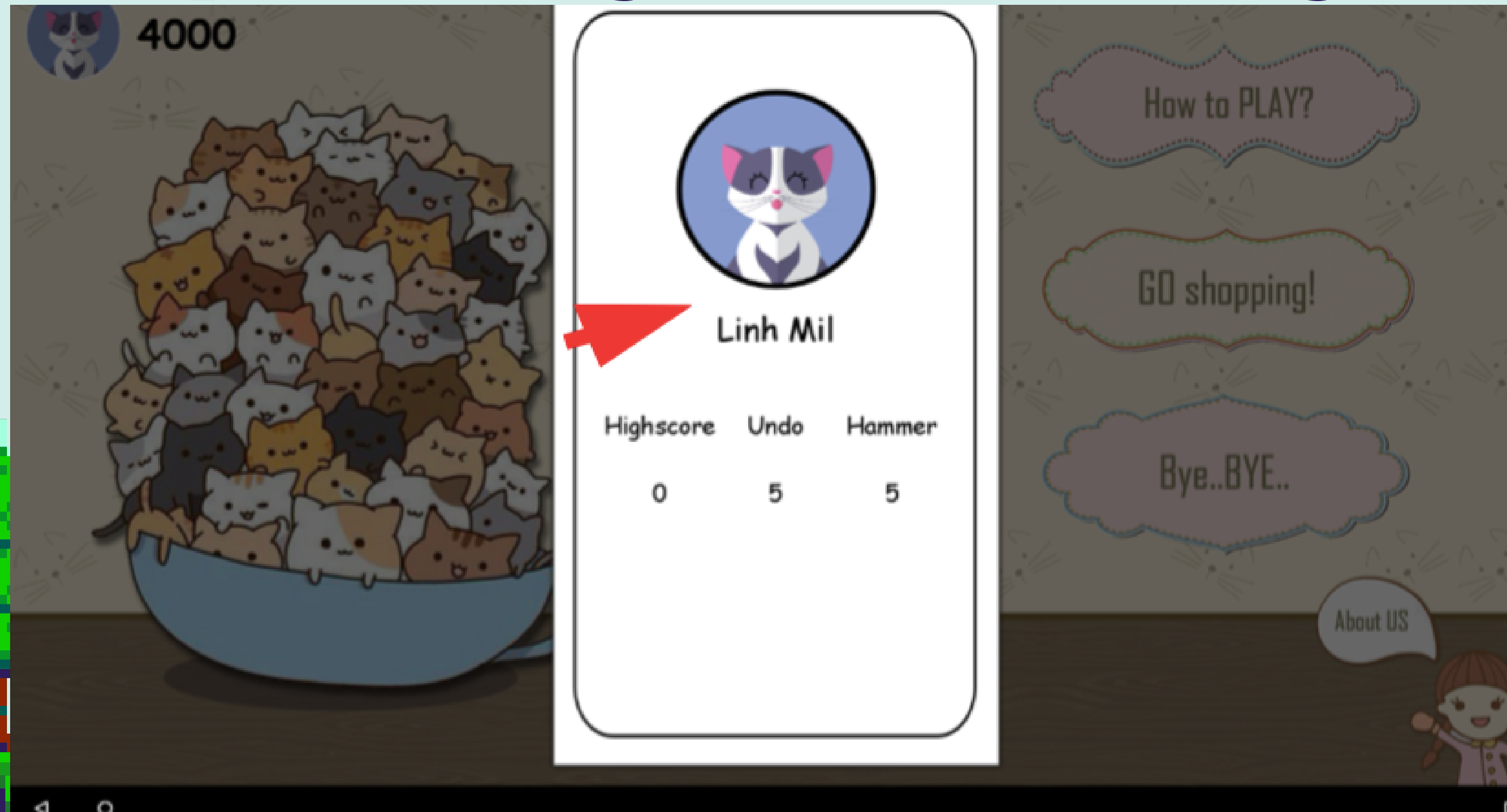


MAIN MENU



LOGIN

We provide login with FB, Google



GAMEPLAY



Slide numbered tiles on a grid to combine them
to create a tile with the number 2048
You can keep playing the game, creating tiles with larger numbers.

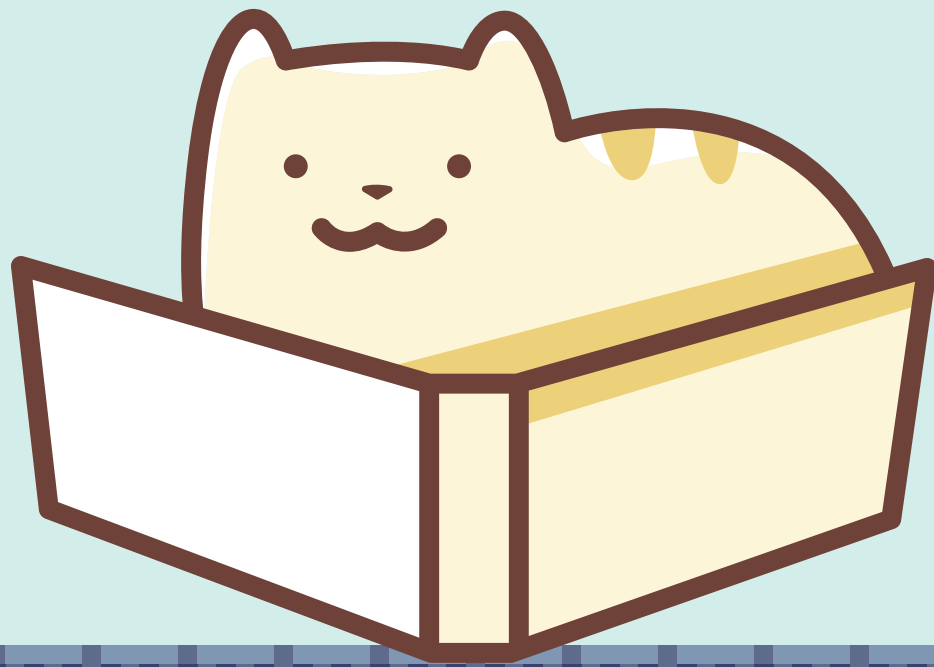


- Login Facebook to save your score.
- Go shopping:
 - Buy more "Undo" and "Hammer" with the score you get.
 - Buy more "Avatar" for your profile
 - Buy new theme for your game.



QUESTION

Do you have any question ?



THANK YOU FOR
LISTENING

