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## Differentiation With Respect To Time

Differentiation with respect to time can be written in several forms.

$$\text{velocity} = \frac{d\mathbf{x}}{dt} = \left( \frac{dx_1}{dt}, \frac{dx_2}{dt}, \frac{dx_3}{dt} \right) = \dot{\mathbf{x}} = \dot{x}_i = x_{i,t}$$

$$\text{acceleration} = \frac{d\mathbf{v}}{dt} = \left( \frac{dv_1}{dt}, \frac{dv_2}{dt}, \frac{dv_3}{dt} \right) = \dot{\mathbf{v}} = \dot{v}_i = v_{i,t}$$

$$\text{acceleration} = \frac{d^2\mathbf{x}}{dt^2} = \left( \frac{d^2x_1}{dt^2}, \frac{d^2x_2}{dt^2}, \frac{d^2x_3}{dt^2} \right) = \ddot{\mathbf{x}} = \ddot{x}_i = x_{i,tt}$$

One can use the derivative with respect to  $t$ , or the dot, which is probably the most popular, or the comma notation, which is a popular subset of [tensor notation](#). Note that the notation  $x_{i,tt}$  somewhat violates the tensor notation rule of double-indices automatically summing from 1 to 3. This is because time does not have 3 dimensions as space does, so it is understood that no summation is performed.



### Differentiation of a Vector

Suppose  $\mathbf{v} = (5t^2, \sin t, e^{3t})$ . Then  $\dot{\mathbf{v}}$  equals

$$\dot{\mathbf{v}} = (10t, \cos t, 3e^{3t})$$



### Helix Example

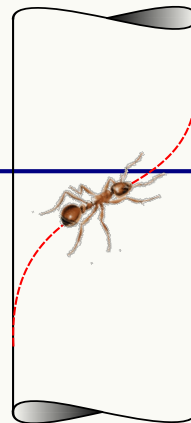
The position of an ant crawling around and up a pipe is given by  $\mathbf{x} = (2 \cos t, 2 \sin t, 5t)$ . The velocity,  $\mathbf{v}$ , equals

$$\dot{\mathbf{x}} = \mathbf{v} = (-2 \sin t, 2 \cos t, 5)$$

and the acceleration is

$$\ddot{\mathbf{x}} = \dot{\mathbf{v}} = \mathbf{a} = (-2 \cos t, -2 \sin t, 0)$$

which always points toward the center of the pipe.



## Differentiation With Respect To A Coordinate

Suppose you want to differentiate a function,  $f(x, y, z)$ , with respect to  $y$ . This is written as

$$\frac{\partial f}{\partial y} \quad \text{or} \quad \frac{\partial f}{\partial x_2} \quad \text{or} \quad f_{,2}$$

where the comma is common **tensor notation** for a derivative.

In the more general case, differentiation with respect to  $x_j$  is (yes, this is a gradient)

$$\frac{\partial f}{\partial x_j} \quad \text{or} \quad f_{,j}$$

Differentiation of a **vector**,  $\mathbf{v}$ , is

$$\frac{\partial \mathbf{v}}{\partial x_j} \quad \text{or} \quad \left( \frac{\partial v_x}{\partial x_j}, \frac{\partial v_y}{\partial x_j}, \frac{\partial v_z}{\partial x_j} \right) \quad \text{or} \quad v_{i,j}$$

Differentiation of a tensor,  $\sigma$ , is

$$\frac{\partial \sigma}{\partial x_k} \quad \text{or} \quad \sigma_{ij,k}$$

As with **vectors**, every component of a tensor is differentiated.



### Differentiation of a Vector

Suppose  $\mathbf{v} = (3x^2 - 2y, z^2 + x, y^3 - z)$ . Then  $\frac{\partial \mathbf{v}}{\partial y}$  equals

$$\frac{\partial \mathbf{v}}{\partial y} = (-2, 0, 3y^2)$$

# Gradient

The gradient of a function,  $f(\mathbf{x})$ , is written,  $\nabla f(\mathbf{x})$ , and is a vector. It is formed by differentiating the function with respect to each coordinate.

$$\nabla f(\mathbf{x}) = \left( \frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \frac{\partial f}{\partial x_3} \right)$$

## Tensor Notation

The gradient can also be written as  $\frac{\partial f}{\partial x_i}$ , or simply as  $f_{,i}$ .



### Gradient Example

Suppose  $f(\mathbf{x}) = 3x^2 - 2yz^2$ . Then the gradient is

$$\nabla f(\mathbf{x}) = (6x, -2z^2, -4yz)$$

The gradient of a scalar function tells how much the function increases along each global coordinate. In the above example,  $f$  increases at the rate of  $6x$  along the  $x$  axis,  $-2z^2$  along the  $y$  axis, and  $-4yz$  along the  $z$  axis.

Coincidentally, the gradient also gives the direction, or orientation, in space that corresponds to the greatest rate of increase. The following example, in 2D space, demonstrates this.

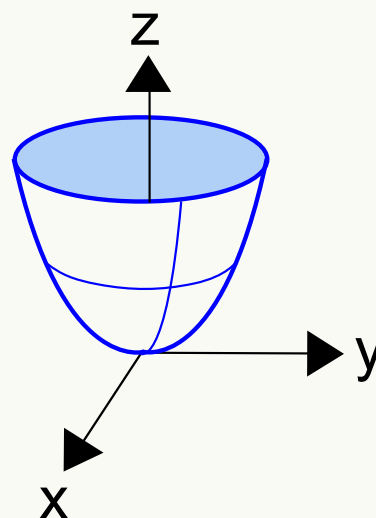


### 2nd Gradient Example

Take for example the paraboloid,  $f(x, y) = 2x^2 + y^2$ .  
The gradient at  $\mathbf{x} = (5, 3)$  is

$$\nabla f(x, y) = (4x, 2y) = (20, 6)$$

Therefore, at  $\mathbf{x} = (5, 3)$ ,  $f$  is increasing at the rate of 20 along the  $x$  axis, and at the rate of 6 along the  $y$  axis.  $20\mathbf{i} + 6\mathbf{j}$  also corresponds to the direction in the  $x, y$  plane along which  $f$  will increase the most quickly.



Gradients of **vectors** can also be computed. The result will be a 2nd order tensor. For example, the gradient of a velocity field is written as  $\nabla \mathbf{v}$ . Writing this in **tensor notation**  $v_{i,j}$  shows more clearly that the result is a 2nd order tensor because of the presence of the  $i$

and  $j$  subscripts. Gradients arise in mechanical deformation and heat conduction applications. Mechanical strains are related to [gradients of displacements](#) and heat conduction is related to the gradient of the temperature distribution.

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## Divergence

The divergence of a [vector](#) is a scalar result, and the divergence of a 2nd order tensor is a vector. The divergence of a vector is written as  $\nabla \cdot \mathbf{v}$ , or  $v_{i,i}$  in [tensor notation](#). It is computed as

$$\begin{aligned}\nabla \cdot \mathbf{v} &= \left( \frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k} \right) \cdot (v_x \mathbf{i} + v_y \mathbf{j} + v_z \mathbf{k}) \\ &= \frac{\partial v_x}{\partial x} + \frac{\partial v_y}{\partial y} + \frac{\partial v_z}{\partial z}\end{aligned}$$

## Tensor Notation

As stated above, the divergence is written in [tensor notation](#) as  $v_{i,i}$ . It is very important that both subscripts are the same because this dictates that they are automatically summed from 1 to 3. They can in fact be any letter one desires, so long as they are both the same letter.



### Divergence Example

If  $\mathbf{v} = (3x^2 - 2y, z^2 + x, y^3 - z)$ , then the dot product is

$$\nabla \cdot \mathbf{v} = \frac{\partial}{\partial x}(3x^2 - 2y) + \frac{\partial}{\partial y}(z^2 + x) + \frac{\partial}{\partial z}(y^3 - z) = 6x - 1$$

The divergence of velocity vectors often arises in the discussion of incompressibility and [conservation of mass](#).

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## Curl

The curl of a [vector](#) is the cross product of partial derivatives with the vector. Curls arise when rotations are important, just as cross products of vectors tend to do. [Rotations of solids](#) automatically imply large displacements, which in turn automatically imply nonlinear analyses. And this is why one seldom comes across curls... because most analyses are linear.

Curls are calculated as follows.

$$\nabla \times \mathbf{v} = \left( \frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k} \right) \times (v_x \mathbf{i} + v_y \mathbf{j} + v_z \mathbf{k})$$

$$= \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_x & v_y & v_z \end{vmatrix}$$

$$= \left( \frac{\partial v_z}{\partial y} - \frac{\partial v_y}{\partial z} \right) \mathbf{i} + \left( \frac{\partial v_x}{\partial z} - \frac{\partial v_z}{\partial x} \right) \mathbf{j} + \left( \frac{\partial v_y}{\partial x} - \frac{\partial v_x}{\partial y} \right) \mathbf{k}$$



### Tensor Notation of Curls

The curl of a **vector** is written in **tensor notation** as  $\epsilon_{ijk} v_{k,j}$ . It is critical to recognize that the vector is written as  $v_{k,j}$  here, not  $v_{j,k}$ . This is because the curl is  $\nabla \times \mathbf{v}$ , not  $\mathbf{v} \times \nabla$ .

An easy way to get the **tensor notation** right is to think of  $\nabla \times \mathbf{v}$  as  $\epsilon_{ijk} \nabla_j v_k$  and note the order of the subscripts. Of course, this reduces to the correct result:  $\epsilon_{ijk} v_{k,j}$ .

As with cross products, the fact that  $j$  and  $k$  both occur twice in  $\epsilon_{ijk} v_{k,j}$  dictates that both are automatically summed from 1 to 3. The term expands to

$$\begin{aligned} \epsilon_{ijk} v_{k,j} = & \epsilon_{i11} v_{1,1} + \epsilon_{i12} v_{2,1} + \epsilon_{i13} v_{3,1} + \\ & \epsilon_{i21} v_{1,2} + \epsilon_{i22} v_{2,2} + \epsilon_{i23} v_{3,2} + \\ & \epsilon_{i31} v_{1,3} + \epsilon_{i32} v_{2,3} + \epsilon_{i33} v_{3,3} \end{aligned}$$



### Curls Using Tensor Notation

To obtain the  $y^{\text{th}}$  component of a curl, set  $i$  equal to 2 in the above equation.

$$\begin{aligned} \epsilon_{2jk} v_{k,j} = & \epsilon_{211} v_{1,1} + \epsilon_{212} v_{2,1} + \epsilon_{213} v_{3,1} + \\ & \epsilon_{221} v_{1,2} + \epsilon_{222} v_{2,2} + \epsilon_{223} v_{3,2} + \\ & \epsilon_{231} v_{1,3} + \epsilon_{232} v_{2,3} + \epsilon_{233} v_{3,3} \end{aligned}$$

All subscripts are now specified, and this permits evaluation of all alternating tensors. All of them will equal zero except two, leaving

$$\epsilon_{2jk}v_{k,j} = v_{1,3} - v_{3,1} = \frac{\partial v_x}{\partial z} - \frac{\partial v_z}{\partial x}$$

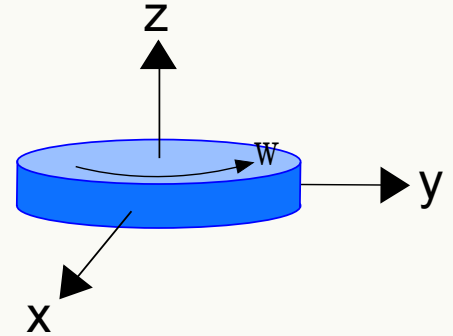
which is again consistent with the determinant result (as it must be). Results for the  $x^{\text{th}}$  and  $z^{\text{th}}$  components are obtained by setting  $i$  equal to 1 and 3, respectively.



## Curl Example - Rotating Disk

Consider a disk rotating about the  $z$  axis such that

$$\begin{aligned}x &= X \cos(\omega t) - Y \sin(\omega t) \\y &= X \sin(\omega t) + Y \cos(\omega t) \\z &= Z\end{aligned}$$



where  $\mathbf{X}$  is the vector of original coordinates of each point at  $t=0$ , and  $\mathbf{x}$  is the vector of that point's coordinates at any other time,  $t$ .

Note that this is common in Continuum Mechanics to use  $\mathbf{X}$  as the position vector at  $t=0$ , the so-called reference configuration, and  $\mathbf{x}$  for the position vector following any translations, rotations, and deformations, the so-called current configuration.

The velocity vector is

$$\mathbf{v} = \frac{\partial \mathbf{x}}{\partial t} = \begin{pmatrix} -\omega X \sin(\omega t) - \omega Y \cos(\omega t) \\ +\omega X \cos(\omega t) - \omega Y \sin(\omega t) \\ 0 \end{pmatrix}$$

which simplifies to

$$\mathbf{v} = (-\omega y, \omega x, 0)$$

making the curl of the velocity vector relatively simple to compute.

$$\nabla \times \mathbf{v} = (0, 0, 2\omega)$$

As stated above, the curl is related to [rotations](#). It turns out that  $\nabla \times \mathbf{v}$  gives the axis of rotation, and  $\frac{1}{2} |\nabla \times \mathbf{v}|$  is the rotational rate. So  $\frac{1}{2} (\nabla \times \mathbf{v})$  gives

$$\frac{1}{2} (\nabla \times \mathbf{v}) = (0, 0, \omega)$$

# Laplacian

The Laplacian is the divergence of the gradient of a function. It often arises in 2nd order partial differential equations and is usually written as  $\nabla^2 f(\mathbf{x})$ . It can also be written in the less popular, but more descriptive form of  $\nabla \cdot \nabla f(\mathbf{x})$ . Its definition is

$$\nabla^2 f(\mathbf{x}) \equiv \frac{\partial^2 f(\mathbf{x})}{\partial x^2} + \frac{\partial^2 f(\mathbf{x})}{\partial y^2} + \frac{\partial^2 f(\mathbf{x})}{\partial z^2}$$

## Tensor Notation

The Laplacian is written in **tensor notation** simply as  $f_{,ii}$  where the two  $i$  indices means that they are automatically summed from 1 to 3.



### Laplacian Example

Determine the Laplacian of  $f(\mathbf{x}) = 2x^3y - z \sin(y)$ .

Start by calculating the gradient of  $f(\mathbf{x})$ .

$$\nabla f(\mathbf{x}) = (6x^2y, 2x^3 - z \cos(y), -\sin(y))$$

And the divergence of the gradient (which is the Laplacian after all) is

$$\nabla^2 f(\mathbf{x}) = \nabla \cdot \nabla f(\mathbf{x}) = 12xy + z \sin(y)$$

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## Derivatives of Vector Products

Differentiation of **vector** products (dot, cross, and diadic) follow the same rules as differentiation of scalar products. For example, the derivative of a dot product is

$$\frac{d}{dt}(\mathbf{a} \cdot \mathbf{b}) = \frac{d\mathbf{a}}{dt} \cdot \mathbf{b} + \mathbf{a} \cdot \frac{d\mathbf{b}}{dt}$$

while the derivative of a cross product is

$$\frac{d}{dt}(\mathbf{a} \times \mathbf{b}) = \frac{d\mathbf{a}}{dt} \times \mathbf{b} + \mathbf{a} \times \frac{d\mathbf{b}}{dt}$$

and the derivative of a diadic product is

$$\frac{d}{dt}(\mathbf{a} \otimes \mathbf{b}) = \frac{d\mathbf{a}}{dt} \otimes \mathbf{b} + \mathbf{a} \otimes \frac{d\mathbf{b}}{dt}$$



## Dot Product Derivative Example

Suppose  $\mathbf{a} = (5t, \sin t, e^t)$  and  $\mathbf{b} = (t^2, \sin t, 6t)$ , then

$$\mathbf{a} \cdot \mathbf{b} = 5t^3 + \sin^2 t + 6te^t$$

and the derivative is

$$\frac{d}{dt}(\mathbf{a} \cdot \mathbf{b}) = 15t^2 + 2 \sin t \cos t + 6(t+1)e^t$$

Applying the differentiation product rule gives the same result.

$$\frac{d\mathbf{a}}{dt} \cdot \mathbf{b} + \mathbf{a} \cdot \frac{d\mathbf{b}}{dt} = (5, \cos t, e^t) \cdot (t^2, \sin t, 6t) + (5t, \sin t, e^t) \cdot (2t, \cos t, 6)$$

$$= 15t^2 + 2 \sin t \cos t + 6(t+1)e^t$$

