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Assignment No-6

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Code:
#include <stdio.h>
#include <stdlib.h>
#include inits.h>
// Function to display the memory allocation
void displayAllocation(int allocation[], int processSize[], int n) {
  printf("\nProcess No.\tProcess Size\tBlock No.\n");
  for (int i = 0; i < n; i++) {
     printf(" %i\t\t", i + 1);
     printf("%i\t\t\t", processSize[i]);
     if (allocation[i] != -1)
        printf("%i", allocation[i] + 1);
     else
        printf("Not Allocated");
     printf("\n");
  }
}
// First Fit memory allocation
void firstFit(int blockSize[], int m, int processSize[], int n) {
  int allocation[n];
  for (int i = 0; i < n; i++)
     allocation[i] = -1;
  int tempBlocks[m];
  for (int i = 0; i < m; i++)
     tempBlocks[i] = blockSize[i];
  for (int i = 0; i < n; i++) {
     for (int j = 0; j < m; j++) {
        if (tempBlocks[j] >= processSize[i]) {
           allocation[i] = j;
           tempBlocks[j] -= processSize[i];
           break;
     }
  displayAllocation(allocation, processSize, n);
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}
// Best Fit memory allocation
void bestFit(int blockSize[], int m, int processSize[], int n) {
  int allocation[n];
  for (int i = 0; i < n; i++)
     allocation[i] = -1;
  int tempBlocks[m];
  for (int i = 0; i < m; i++)
     tempBlocks[i] = blockSize[i];
  for (int i = 0; i < n; i++) {
     int bestIdx = -1, minDiff = INT_MAX;
     for (int j = 0; j < m; j++) {
        if (tempBlocks[j] >= processSize[i] && tempBlocks[j] - processSize[i] < minDiff &&
allocation[i] == -1) {
           minDiff = tempBlocks[j] - processSize[i];
           bestldx = j;
        }
     if (bestldx != -1) {
        allocation[i] = bestldx;
        tempBlocks[bestIdx] -= processSize[i];
     }
  displayAllocation(allocation, processSize, n);
}
// Next Fit memory allocation
void nextFit(int blockSize[], int m, int processSize[], int n) {
  int allocation[n];
  for (int i = 0; i < n; i++)
     allocation[i] = -1;
  int tempBlocks[m];
  for (int i = 0; i < m; i++)
     tempBlocks[i] = blockSize[i];
  int lastAllocated = 0;
  for (int i = 0; i < n; i++) {
     int j = lastAllocated;
        if (tempBlocks[j] >= processSize[i] && allocation[i] == -1) {
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allocation[i] = j;
          tempBlocks[j] -= processSize[i];
          lastAllocated = (j + 1) \% m;
          break;
        }
       j = (j + 1) \% m;
     } while (j != lastAllocated);
  }
  displayAllocation(allocation, processSize, n);
}
// Worst Fit memory allocation
void worstFit(int blockSize[], int m, int processSize[], int n) {
  int allocation[n];
  for (int i = 0; i < n; i++)
     allocation[i] = -1;
  int tempBlocks[m];
  for (int i = 0; i < m; i++)
     tempBlocks[i] = blockSize[i];
  for (int i = 0; i < n; i++) {
     int worstldx = -1, maxDiff = INT_MIN;
     for (int j = 0; j < m; j++) {
        if (tempBlocks[j] >= processSize[i] && tempBlocks[j] - processSize[i] > maxDiff &&
allocation[i] == -1) {
          maxDiff = tempBlocks[j] - processSize[i];
          worstldx = j;
        }
     if (worstldx != -1) {
        allocation[i] = worstldx;
        tempBlocks[worstldx] -= processSize[i];
     }
  }
  displayAllocation(allocation, processSize, n);
}
int main() {
  int m, n, choice;
  int *blockSize, *processSize;
  printf("Enter number of blocks: ");
  scanf("%d", &m);
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blockSize = (int *)malloc(m * sizeof(int));
  if (blockSize == NULL) {
     printf("Memory Allocation failed\n");
     return 1;
  }
  printf("Enter block sizes:\n");
  for (int i = 0; i < m; i++) {
     scanf("%d", &blockSize[i]);
  }
  printf("Enter number of processes: ");
  scanf("%d", &n);
  processSize = (int *)malloc(n * sizeof(int));
  if (processSize == NULL) {
     printf("Memory Allocation failed\n");
     free(blockSize);
     return 1;
  }
  printf("Enter process sizes:\n");
  for (int i = 0; i < n; i++) {
     scanf("%d", &processSize[i]);
  }
while (1){
  printf("\nChoose allocation method:\n");
  printf("1. First Fit\n"); printf("2. Best
  Fit\n"); printf("3. Next Fit\n"); printf("4.
  Worst Fit\n"); printf("Enter your choice:
  "); scanf("%d", &choice);
  switch (choice) {
     case 1:
        printf("\nFirst Fit Allocation:\n");
       firstFit(blockSize, m, processSize, n);
        break;
     case 2:
        printf("\nBest Fit Allocation:\n");
        bestFit(blockSize, m, processSize, n);
        break;
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case 3:
    printf("\nNext Fit Allocation:\n");
    nextFit(blockSize, m, processSize, n);
    break;
case 4:
    printf("\nWorst Fit Allocation:\n");
    worstFit(blockSize, m, processSize, n);
    break;
    default:
        printf("Invalid choice!\n");
break;
}
free(blockSize);
free(processSize);
return 0;
}
```

Output:

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TERMINAL
PS C:\Users\saksh\OneDrive\Documents\OS> gcc assi6_os.c -o ass6_os 
PS C:\Users\saksh\OneDrive\Documents\OS> gcc assi6_os.c -o ass6_os
 PS C:\Users\saksh\OneDrive\Documents\OS> ./ass6_os
 Enter number of blocks: 5
Enter block sizes:
100 500 200 300 600
 Enter number of processes: 4
 Enter process sizes:
212 417 112 426
 Choose allocation method:
 2. Best Fit
 3. Next Fit
 4. Worst Fit
 Enter your choice: 1
 First Fit Allocation:
                    Process Size
                                       Block No.
                              417
                              112
                                                               Not Allocated
 Choose allocation method:
 1. First Fit
 2. Best Fit
 3. Next Fit
 Enter your choice: 2
```



