

2259. Remove Digit From Number to Maximize Result

Example 1:

Input: number = "123", digit = "3"

Output: "12"

Explanation: There is only one '3' in "123". After removing '3', the result is "12".

Summary:

This function:

- Removes **one occurrence** of a given digit from a string number
 - Tries **all possible removals** of that digit
 - Returns the **lexicographically largest** resulting number (as a string)
-

Key Concepts to Learn & Write in Notes:

1. Lexicographical Comparison of Strings:

- Strings can be compared directly in C++ using > and <
- '91' > '90' ☒ but '9' > '10' ☒ too (because it's string comparison, not numeric)

2. String Substring Operations:

```
string s1 = number.substr(0, i);
```

```
string s2 = number.substr(i + 1);
```

- Use **.substr(start, length)** to extract parts of a string
- **Concatenation:** **s = s1 + s2**

3. Greedy Approach:

- Try removing each occurrence of digit
- At each step, update the answer if the new string is **lexicographically greater**

4. Storing Best Result:

```
if (s > ans) ans = s;
```

- Keep the **best (largest)** string seen so far
-

Notes Version:

// Function to remove one occurrence of a digit

// and return the lexicographically largest result

```
string removeDigit(string number, char digit) {  
    string ans = "";  
    for (int i = 0; i < number.length(); i++) {  
        if (number[i] == digit) {  
            string s = number.substr(0, i) + number.substr(i + 1);  
            if (s > ans) ans = s; // update if current result is better  
        }  
    }  
    return ans;  
}
```

✦ Use Case Example:

Input: number = "133235", digit = '3'

Output: "13325"

number.substr(i + 1);

Starts extracting from index i + 1

=>

Takes all characters till the end of the string

JAVA CODE:

```
public String removeDigit(String number, char digit) {  
    String result = "";  
    for (int i = 0; i < number.length(); i++) {  
        if (number.charAt(i) == digit) {  
            String candidate = number.substring(0, i) + number.substring(i + 1);  
            if (candidate.compareTo(result) > 0) {  
                result = candidate;  
            }  
        }  
    }  
    return result;  
}
```

```

    }
}
}
return result;
}

```

2260. Minimum Consecutive Cards to Pick Up

✅ Correct Approach (Your Final Code)

🧠 Goal:

Find the **minimum length of a subarray** that contains **two equal cards**.

📦 Core Idea:

- Use a **hash map** to store the **last index** where each card was seen.
 - If you find a **duplicate card**, calculate the distance between the current and last index → update the minimum length.
-

📌 Steps:

1. Create `unordered_map<int, int> lastSeen` to store card → last index.
 2. Loop through cards:
 - If card was seen before:
 - Calculate `i - lastSeen[card] + 1`
 - Update `minLen` if smaller
 - Update `lastSeen[card] = i`
 3. After loop:
 - If `minLen == INT_MAX` → no duplicates → return -1
 - Else → return `minLen`
-

🕒 Time & Space:

- **Time:** $O(n)$
- **Space:** $O(n)$ for map

✓ **Code Snippet to Remember:(hashmap)**

```
int minimumCardPickup(vector<int>& cards) {  
    unordered_map<int, int> lastSeen;  
  
    int minLen = INT_MAX;  
  
    for (int i = 0; i < cards.size(); i++) {  
        if (lastSeen.find(cards[i]) != lastSeen.end()) {  
            int prevIndex = lastSeen[cards[i]];  
            minLen = min(minLen, i - prevIndex + 1);  
        }  
        lastSeen[cards[i]] = i; // update latest index  
    }  
  
    return (minLen == INT_MAX) ? -1 : minLen;  
}
```

✓ **Correct Sliding Window Code (Modified & Working):**

```
int minimumCardPickup(vector<int>& cards) {  
    unordered_map<int, int> freq;  
    int left = 0, minLen = INT_MAX;  
  
    for (int right = 0; right < cards.size(); right++) {  
        freq[cards[right]]++;  
  
        while (freq[cards[right]] > 1) {  
            minLen = min(minLen, right - left + 1);  
            freq[cards[left]]--;  
            left++;  
        }  
    }  
}
```

```
return (minLen == INT_MAX) ? -1 : minLen;
}
```

How It Works:

- The right pointer expands the window.
 - If a **duplicate** is found (i.e., `freq[cards[right]] > 1`), shrink the window from the left side until the duplicate is gone.
 - • As we move the `right` pointer forward, we track how many times we've seen each card in `freq`.
 - • The moment `freq[cards[right]] > 1`, it means we now have a **duplicate** of this card in the current window from left to right.
 - Each time a duplicate is found, calculate the **window size** and update `minLen`.
-

Time and Space:

- **Time:** $O(n)$ – each element is visited at most twice (once by right, once by left)
 - **Space:** $O(n)$ for the frequency map
-

Sliding window Approach (Generally)

let `l, r` be 2 pointers, proceed the standard nested loop as follows

```
for (int r=0, l=0; r<n; r++) {
    do_something_by_adding(nums[r]);

    // Try to move the left pointer to maintain at least k pairs
    while (test_condition(k)) {
        // valid subarrays among [l, r0] where r0=r...n-1
        update(ans);
        do_something_by_removing(nums[l]);
    }
}
```

Problem:

You're given an array A of length N and an integer K.

A subarray from index l to r is called good if it contains at most K distinct elements. An empty subarray is also considered good and has a sum of 0.

You need to find the maximum sum of any good subarray.

✓ Sample Input 1:

11 2

HERE 11=N AND K=2

2 2 3 3 4 4 5 1 1 1 1

✓ Sample Output 1:

12

Intuition:

This is a classic sliding window + hash map problem where the goal is to maintain a window that:

1. Contains at most K distinct elements, and
2. Has the maximum possible sum.

Here's how the sliding window works:

- Use two pointers left and right to represent the current subarray.
 - Use a hashmap (`unordered_map<int,int>`) to count the frequency of elements in the current window.
 - Expand the right pointer to include new elements and add them to the current sum.
 - If the number of distinct elements exceeds K, shrink the window from the left until the condition is valid again.
 - Keep track of the maximum valid subarray sum seen so far.
-

Step-by-Step Example (Sample Input):

Input: A = [2,2,3,3,4,4,5,1,1,1,1], K = 2

Process:

- Start with left = 0, right = 0
 - Slide right to include elements while maintaining at most 2 distinct numbers.
 - Every time the window is valid, compute the sum and update the max if needed.
 - If the window becomes invalid (more than 2 distinct elements), slide left until it's valid again.
-

✅ Code Analysis:

```
unordered_map<int,int> freq;
int left=0, sum=0, max_sum=0;
for(int right=0; right<n; right++){
    freq[A[right]]++;
    sum += A[right];
    while(freq.size() > k){
        freq[A[left]]--;
        sum -= A[left];
        if(freq[A[left]] == 0)
            freq.erase(A[left]);
        left++;
    }
    max_sum = max(max_sum, sum);
}
```

Time Complexity: O(N)

Space Complexity: O(K) (for the map)

🔍 Code in Context:

You're using a sliding window with a frequency map (`unordered_map<int, int> freq`) to track the number of distinct elements in the current window.

Here's the key part you're asking about:

```
if(freq[A[left]] == 0)
    freq.erase(A[left]);
```

☒ Purpose of this line:

This line is essential to keep the freq map accurate — specifically, to ensure that:

☒ freq.size() always reflects the actual number of distinct elements in the current window.

🤖 Why it's needed:

Let's say $A[\text{left}] = 5$, and this is the only 5 in the current window.
Then $\text{freq}[5] = 1$.

When you shrink the window:

```
freq[A[left]]--; // freq[5] becomes 0
```

But now, 5 is no longer in the window, yet it's still sitting in the map with value 0.

If you don't remove it, then:

```
if(freq.size() > k)
```

...will still count 5 as present, which is wrong.

[2537. Count the Number of Good Subarrays](#)

C++ CODE:(Sliding window)

```
long long countGood(vector<int>& nums, int k) {  
    long long ans=0;  
    int left=0;  
    int pairs=0;  
    int n=nums.size();  
    unordered_map<int,int> mp;  
    for(int right=0;right<n;right++){  
        pairs += mp[nums[right]];  
        mp[nums[right]]++;  
        while(pairs>=k){  
            ans+=n-right;
```



```

        mp[nums[left]]--;
        pairs-=mp[nums[left]];
        left++;
    }
}
return ans;
}

```

Why this line `pairs -= mp[nums[left]]`; ??

Ye line tab chalti hai jab hum window ko chhota kar rahe hote hain (i.e. `left++` kar rahe hain), matlab left se koi element hata rahe hain.

☑ **Jab ek element add karte hain:**

- usse pehle uska count 'f' hota hai
- wo f naye good pairs banata hai → `pairs += f`

☑ **Jab ek element remove karte hain:**

- pehle `mp[x]--`
- ab wo element 'f' baar bacha → `pairs -= f`

Ye ensure karta hai ki 'pairs' variable hamesha sahi number of good pairs show kare.

? What does `ans += n - right`; mean? Why are we doing it?

🧠 **Context:**

This line appears inside the `while(pairs >= k)` loop, where:

- You're using a sliding window from left to right
- You've just found a window where the number of good pairs $\geq k$
- Your goal: count how many subarrays starting at left (or after) are valid

🔑 **Key Insight:**

If a window $[left, right]$ is valid (i.e., has at least k good pairs), then any extension of this window (like $[left, right+1]$, $[left, right+2]$, ..., $[left, n-1]$) will also be valid — because adding more elements can only increase or maintain the number of good pairs.

So, once you find a valid window, the number of valid subarrays starting at $left$ is:

$n - right$

Why?

- $right$ is the current last index of the window.
- From $right$ to $n-1$, all subarrays $[left, right]$, $[left, right+1]$, ..., $[left, n-1]$ are valid.