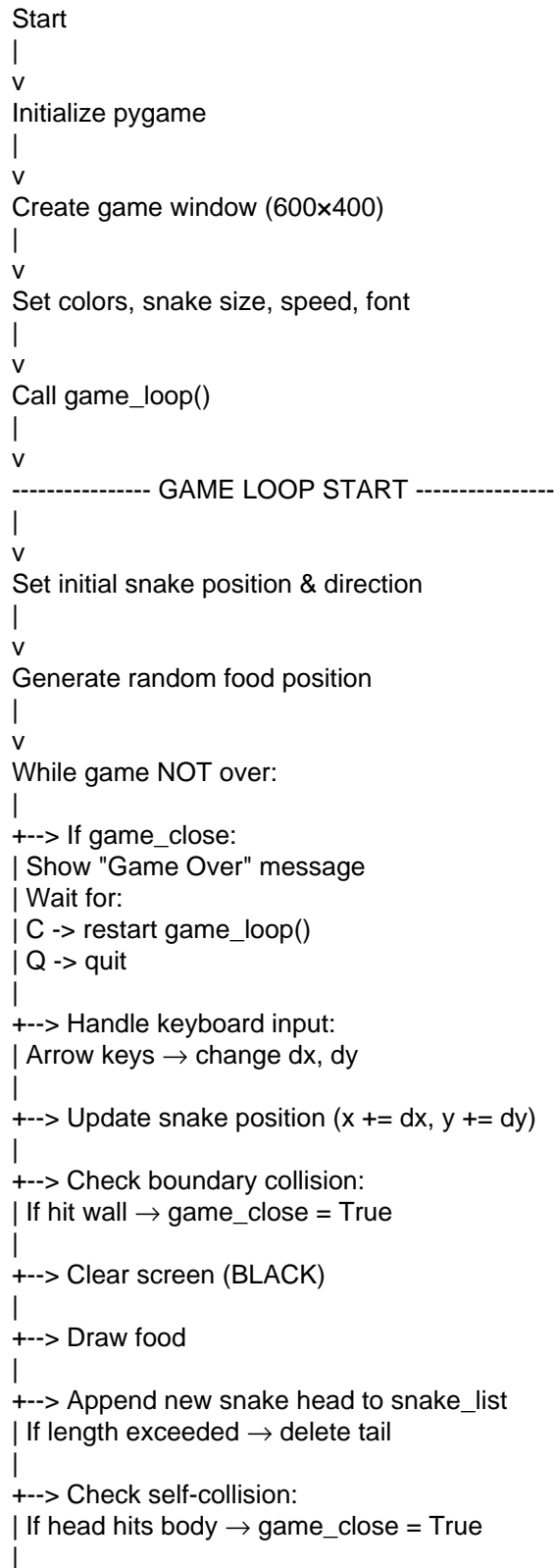


FLOWCHART – SNAKE GAME (PYTHON + PYGAME)



```
+--> Draw snake boxes
|
+--> If snake eats food:
| Increase length
| Generate new food
|
+--> Update display & tick clock
|
v
----- GAME LOOP END -----
|
v
Quit pygame
|
v
End
```