BIT MANIPULATION

- A ^ 0 = A
- A ^ A = 0
- A ^ B = C , then A ^ C = B
- A ^ B ^ B = A
- A & B ≤ min (A, B)
- A | B ≥ max (A, B)
- (A | B) + (A & B) = A + B

$A << B = A \times 2^B$

$A >> B = A \div 2^B$

- (A & 1) is 1 if A is odd, else 0
- A & (A-1) is 0 if A powers of 2 (except when A=0)

* Some Tricks.

* If we want to set a bit at n^{th} position in the numbers 'num', it can be done using the 'OR' operator (|).
  - First we left shift '1' to n position via (1<<n).
  - Then use or operator set the bit at that position OR operator will set the bit even if the bit is unset previously in binary representation of number 'num'.

```
* num | = (1<< pos)
```

* If we want to unset a bit at n^{th} position in number num then we have to do with the help of AND operator.
  - First we left shift '1' to n position via (1<<n)
  - The we use AND operator set the bit at that position

```
* num & = (1<< pos)
```

* If we want to toggle a bit then we use XOR operator.

```
* num ^ = (1<< pos)
```

* If we want to check whether the bit is set or unset then we do AND operation.

```
bit = num & (1 << pos)
```